

# Using the RPC Communication Area

This chapter explains how clients use the RPC communication area. The RPC communication area defines a context for RPC clients

The purpose of the RPC communication area includes the following:

- to assign the `COM_BROKER_ID` and server name, see `COM_SERVER_CLASS`, `COM_SERVER_NAME` and `COM_SERVER_SERVICE`
- to assign the `COM_CLIENT_USERID` and `COM_CLIENT_TOKEN`
- for use with *Conversational RPC* to hold, for example, the conversation ID, see `COM_SERVER_CONVID`
- for use with EntireX Security to hold the `COM_CLIENT_PASSWORD`, `COM_CLIENT_SECTOKEN` and others
- to keep the results of the last RPC request, for example the error code

The layout of the *RPC Communication Area* is described in the reference section.

The PL/I Wrapper allows the RPC Communication Area to be provided as an additional parameter for the generated RPC stubs.