

IMAGEOUT

The IMAGEOUT control is used to present images inside a page. The name of the image is not statically defined inside the layout but is taken from the value of an adapter property.

The following topics are covered below:

- Example
 - Loading Images from a Database, the File System, or Any Other Data Source
 - Properties
-

Example

XML layout definition:

```
<rowarea name="Image Out">
  <itr>
    <imageout valueprop="imageName">
    </imageout>
  </itr>
</rowarea>
```

Java code:

```
// property >imageName<
String m_imageName = "images/logo.gif";
public String getImageName() { return m_imageName; }
public void setImageName(String value) { m_imageName = value; }
```

The above layout definition, together with the above Java code, produces a page which looks as follows:



Loading Images from a Database, the File System, or Any Other Data Source

The previous example assumes that the image which is returned by the adapter program is located in such a way that the browser can reach it via a URL: the value "images/logo.gif" points to an image that is directly located inside the web application.

What can you do if the image is stored at a location that cannot be reached via a URL? Have a look at the following adapter program. It will produce exactly the same result as the previous example, but will explicitly load the image from the file system and then display it. Instead of loading the image from the file system, you could also load the image from a database or any other data source.

```

/** initialisation - called when creating this instance*/
public void init()
{
    // read image by file IO
    byte[] imageBytes = FileManager.readFileIntoByteArray("c:/temp/images/logo.gif",true);
    // add file to session buffer (name = TEST)
    SessionBuffer sb = findCISessionContext().getSessionBuffer();
    m_imageName = sb.addGIF("TEST",imageBytes);
}

```

You see that the image is read from the file system as a byte array and is then passed into a `SessionBuffer` object. This object is provided by Application Designer: you can store file content inside the buffer under a defined name. The session buffer returns a URL that allows the browser to access the file content. The session buffer stores the file in memory. It is bound to the user's session, i.e. it will be destroyed when the user ends the session. It also offers interfaces for removing content. You should remove content as quick as possible in order to save memory inside your application server.

See the Java API documentation for more information about the `SessionBuffer`.

Properties

Basic			
valueprop	Name of adapter property that provides as value the URL of the image that is shown inside the control. The URL must either be an absolute URL or a relative URL.	Optional	
titleprop	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 120 140 160 180 200 50% 100%

height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control two span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	