

# BUTTONLIST

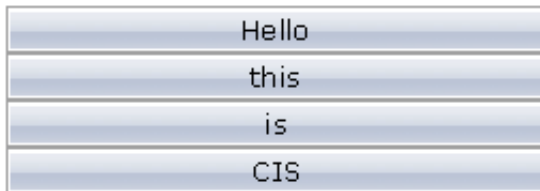
The button list represents a vertical arrangement of buttons. The number of buttons and the name on each button are dynamically derived from the adapter.

The controls always occupy 100% of the given width and occupy the height required by the buttons.

The following topics are covered below:

- Example
  - Defining Outlook Bars by Using BUTTONLIST
  - Properties
- 

## Example



The XML layout definition is:

```
<pagebody>
  <buttonlist buttonlistprop="buttonlist">
    </buttonlist>
</pagebody>
```

The Java code of the adapter is:

```
import com.softwareag.cis.server.Adapter;
import com.softwareag.cis.server.util.BUTTONLISTInfo;
import com.softwareag.cis.server.util.BUTTONLISTItem;

// This class is a generated one.

public class TabSelAdapter
  extends Adapter
{
  // class >MyBLItem<
  public class MyBLItem extends BUTTONLISTItem
  {
    public MyBLItem(BUTTONLISTInfo info, String text)
    {
      super(info, text);
    }

    public void execute()
    {
      outputMessage("S", "Button " + getText() + " was pressed!");
    }
  }
}
```

```

// property >buttonlist<
BUTTONLISTInfo m_buttonlist = new BUTTONLISTInfo();
public BUTTONLISTInfo getButtonlist() { return m_buttonlist; }

/** initialisation - called when creating this instance*/
public void init()
{
    // Fill Buttonlist
    MyBLItem item;
    item = new MyBLItem(m_buttonlist, "Hello");
    item = new MyBLItem(m_buttonlist, "this");
    item = new MyBLItem(m_buttonlist, "is");
    item = new MyBLItem(m_buttonlist, "CIS");
}
}

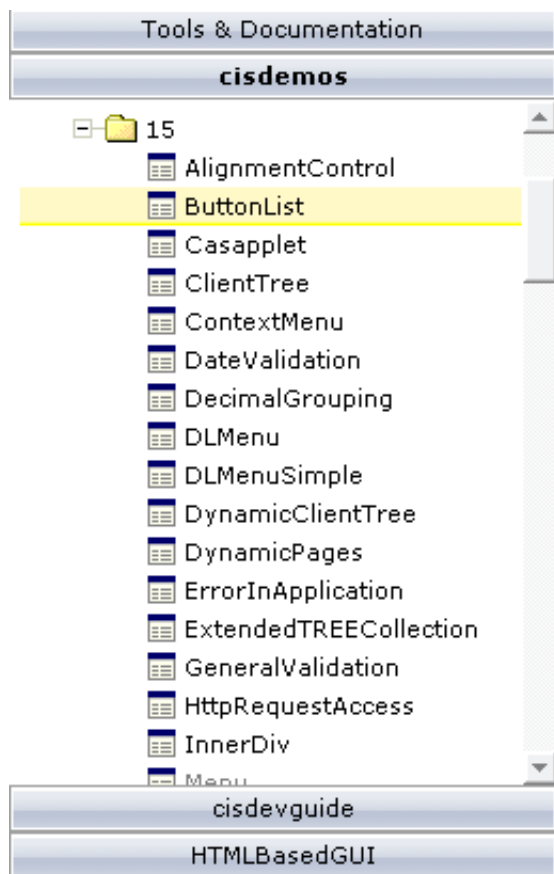
```

The list of items can be changed inside the adapter. The button list will react accordingly on the client side.

If the user clicks a button on the client side, the `execute()` method will be called in the object of the `BUTTONLISTInfo` collection which represents the button. Your reaction can be added accordingly.

## Defining "Outlook Bars" by Using BUTTONLIST

Sorry for the naming, but this seems to be the most common way to make you understand what is meant: in many applications, you find the following arrangement of controls in order to arrange a set of functions to be called by a user:



The way to build this control is to combine the following:

- One BUTTONLIST at the top of the page.
- One tree control in the middle (see *Working with Trees*).
- One BUTTONLIST at the bottom of the page.

Depending on the clicking of the user, the two BUTTONLIST controls change the number of contained buttons in a way that they "mirror one another".

## Properties

| Basic          |   |            |  |
|----------------|---|------------|--|
| buttonlistprop | Name of the adapter property that represents the control on adapter side.<br><br>The property must be of name BUTTONLISTInfo. Please view the Java API Documentation for more information.  | Obligatory |  |
| pixeldistance  | Pixel distance between the buttons that are rendered.   | Optional   | 1<br>2<br>3<br>int-value   |
| buttonstyle    | CSS style definition that is directly passed into this control.<br><br>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:<br><br>border: 1px solid #FF0000<br><br>background-color: #808080<br><br>You can combine expressions by appending and separating them with a semicolon.<br><br>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function. | Optional   | background-color: #FF0000<br><br>color: #0000FF<br><br>font-weight: bold |
| imageheight    | Pixel height of image inside button.  | Optional   |  |
| imagewidth     | Pixel width of image inside button.   | Optional   |  |

|               |  |          |                                       |
|---------------|--|----------|---------------------------------------|
| tabindex      | Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.      | Optional | -1<br>0<br>1<br>2<br>5<br>10<br>32767 |
| comment       | Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.                                    | Optional |                                       |
| Miscellaneous |  |          |                                       |
| testtoolid    | Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification | Optional |                                       |