

NaturalONE

Natural for Ajax

Version 8.3.7

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Preface

This documentation explains how to create rich internet applications which use the Ajax (Asynchronous JavaScript and XML) technology. It should be used together with the *Ajax Developer* documentation.

This documentation is organized under the following headings:

You can install the Natural for Ajax demos from the welcome page. A collection of small Natural for Ajax samples will then be available as a new Natural project in the **Navigator** view. These samples demonstrate how to use the different controls and how to bind them to Natural server-side processing. See also *Natural for Ajax Demos* in *Sample Applications*.

Using the runtime version of Natural for Ajax, which is not part of NaturalONE, you can

- start a Natural application from the logon page or with a URL,
- manage the configuration file for the session using the configuration tool,
- modify the style sheet which controls the font, the color and the representation of the PF keys,
- activate the preconfigured security settings of Natural for Ajax and adapt them to your requirements,
- create your own trust files for a secure connection between the Natural Web I/O Interface server and Natural for Ajax,
- enable logging in the case of problems with Natural for Ajax.

For detailed information, see *Client Configuration* in the documentation for the standalone version of Natural for Ajax.

I Introduction

1 Introduction

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Using Natural for Ajax, you can create rich internet applications which use the Ajax (Asynchronous JavaScript and XML) technology. This enables Natural users on Windows, UNIX and mainframe platforms to develop and use Natural applications with a browser-based user interface, similar to GUI desktop applications.

What is a Rich Internet Application?

Classical HTML- and browser-based applications suffer from known disadvantages. The server responds to each user interaction with a new page. This may lead to long response times and new rendering in the browser and thus to a discontinuous workflow for the user. The possibilities offered by DHTML overcome these disadvantages, but they are complicated to use and make it hard to build a comfortable user interface. The user interface is therefore often simpler and less comfortable than users are accustomed to from their experience with desktop applications. Although it is possible to provide complex controls and features like drag-and-drop, this is hard to implement - especially if compatibility with all commonly used browsers is required. Classical GUI applications also have the disadvantage that a client component of the application must be installed on each client machine.

Rich internet applications that use the Ajax technology overcome these disadvantages by combining the reachability of browser-based applications with the rich user interface of GUI applications. Software AG provides support for the development of rich internet applications with Application Designer. Natural for Ajax combines the user interface capabilities of Application Designer with the application development capabilities of Natural.

Rich Internet Applications with Natural

At runtime, a rich internet application with Natural has the following structure:

- A Natural host session on a Windows, UNIX or mainframe server runs the application code. Other than with a map application, the application does not deal with user interface issues. It contains only the application logic and communicates with the user interface layer by sending and receiving data. The data is displayed in page in a web browser. Events - such as button clicks - that the user raises in the web browser are passed back to the application code. Along with an event, the application code receives also the data that the user modified in the web browser. It processes the event and the data and returns modified data back to the web browser page.
- Natural for Ajax, which is running on an application server, merges the data received from the Natural application into a DHTML page and delivers the page to the web browser. In the inverse direction, Natural for Ajax forwards events that the user raised in the web browser along with the modified data to the Natural application.

- A web browser renders the DHTML page. JavaScript code on the page processes local user interaction and exchanges data with Natural for Ajax as needed. It uses Ajax technology to exchange data with the Natural application in the background without having to re-render the page as a whole.

At development time, a rich internet application is created with Natural in the following way:

- Application Designer is used to develop the user interface layout of a web page and to bind the controls on the page to data elements in the application. Application Designer is contained in the Natural for Ajax module running on the application server.
- When the user saves the page layout, a Natural module of type “Adapter” is generated. The adapter serves as an interface between the application code and the page layout. It contains:
 - A data structure that describes the data that the Natural application has to deliver to the application server in order to populate the web page.
 - The Natural code necessary to transfer the data structure to the user interface and to receive modified data back.
 - A code skeleton, in the form of comment lines, that contains handlers for the expected events. The application programmer can copy this code skeleton into the main program to implement the event handlers.
- Then a main program is implemented that exchanges data with the web page using the adapter and handles the events. The event handler code has no knowledge of the web page layout, but operates only on the page data that is sent and received through the adapter.
- The navigation between different pages is implemented. A rich internet application navigates between pages in the same way as a map application would navigate between maps.

Mixed Applications

With the support of Unicode, Natural has introduced the Natural Web I/O Interface which renders Natural maps in a web browser. Typically, if you are running map-oriented applications and wish to change them to rich internet applications, you will do this gradually. In certain parts of an application, maps might be replaced by rich GUI pages, other parts will possibly be left unchanged. Therefore, Natural supports running mixed applications which consist of both maps and rich GUI pages. With maps, the application controls the page layout, and the rendering mechanism therefore respects the layout information that the application provides. With rich GUI pages, the application does not control the layout; the layout is controlled by Application Designer. However, for the users of an application the switch between maps and rich GUI pages is seamless.

II

First Steps

This part is organized under the following headings:

About this Tutorial

Enabling a Natural Project for Ajax Developer

Creating a User Interface Component

Getting Started with the Layout Painter

Writing the GUI Layout

Creating the Natural Code

Some Background Information

It is important that you work through the exercises in the same sequence as they appear in this tutorial. Problems may occur if you skip an exercise.

2 About this Tutorial

This tutorial provides an introduction to working with Natural for Ajax. It explains how to create a “Hello World!” application. This covers all basic steps you have to perform when creating pages with Natural for Ajax: you create a layout file, you create an adapter and a main program, and you run the application.

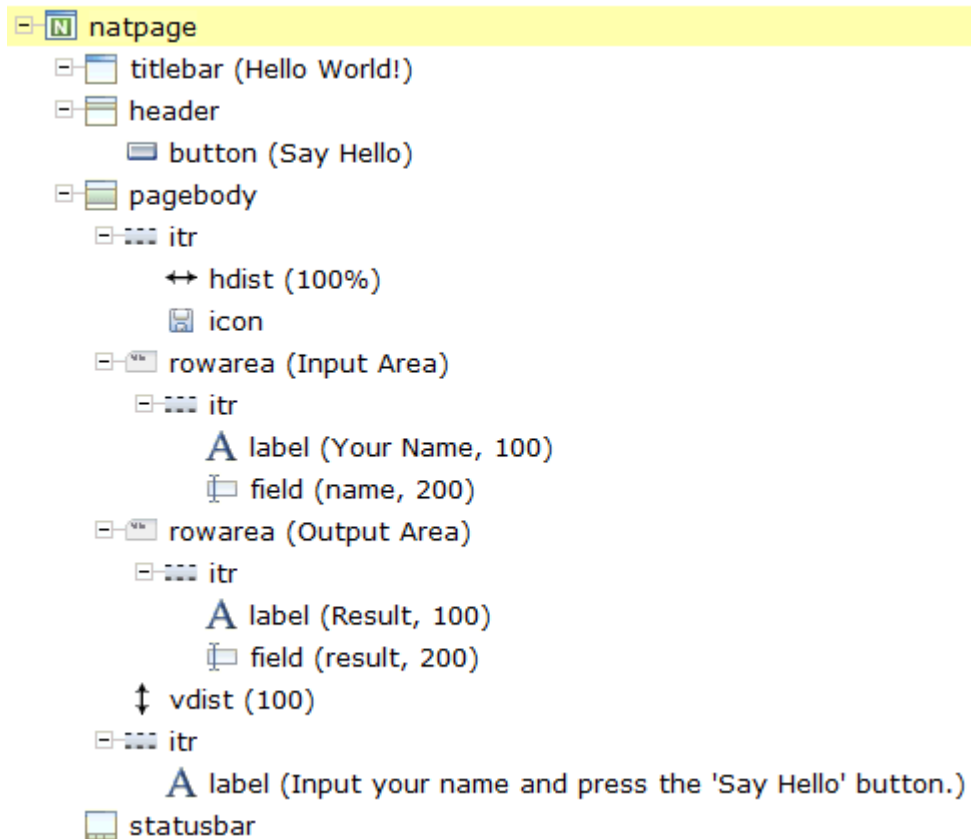
When you have completed all steps of this tutorial, the page for your “Hello World!” application will look as follows:



Your application will act in the following way: When you enter a name in the **Your Name** field and choose the **Say Hello** button, the **Result** field displays "Hello World" and the name you have entered.

To reach this goal, you will proceed as follows:

1. You work with a Natural project that has been enabled for Ajax Developer.
2. You add a new user interface component to your Natural project. This is a folder which will contain all of your page layouts.
3. You will then create the following page layout:



This corresponds to the following XML layout:

```

<?xml version="1.0" encoding="UTF-8"?>
<natpage natsource="HELLO-A" natsinglebyte="true" natkcheck="true"
  xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <titlebar name="Hello World!">
  </titlebar>
  <header withdistance="false">
    <button name="Say Hello" method="sayHello">
    </button>
  </header>
  <pagebody>
    <itr takefullwidth="true">
      <hdist width="100%">
      </hdist>
      <icon image="./images/hello.gif">
      </icon>
    </itr>
    <rowarea name="Input Area">
      <itr>
        <label name="Your Name" width="100">
        </label>
        <field valueprop="name" width="200">
        </field>
      </itr>
    </rowarea>
  </pagebody>
  <statusbar>
  </statusbar>
</natpage>
  
```

```
        </itr>
    </rowarea>
    <rowarea name="Output Area">
        <itr>
            <label name="Result" width="100">
                </label>
                <field valueprop="result" width="200" displayonly="true">
                </field>
            </itr>
        </rowarea>
        <vdist height="100">
        </vdist>
        <itr>
            <label name="Input your name and press the 'Say Hello' button." asplaintext="true">
                </label>
            </itr>
        </pagebody>
        <statusbar withdistance="false">
        </statusbar>
    </natpage>
```

4. When you save your layout for the first time, an intelligent HTML page and the Natural adapter for this page are generated.
5. You will then create the main program which will use the adapter to display the page and which will handle the events that occur on the page, for example, when you choose the **Say Hello** button of your application.

You can now proceed with your first exercise: [Enabling a Natural Project for Ajax Developer](#).

3

Enabling a Natural Project for Ajax Developer

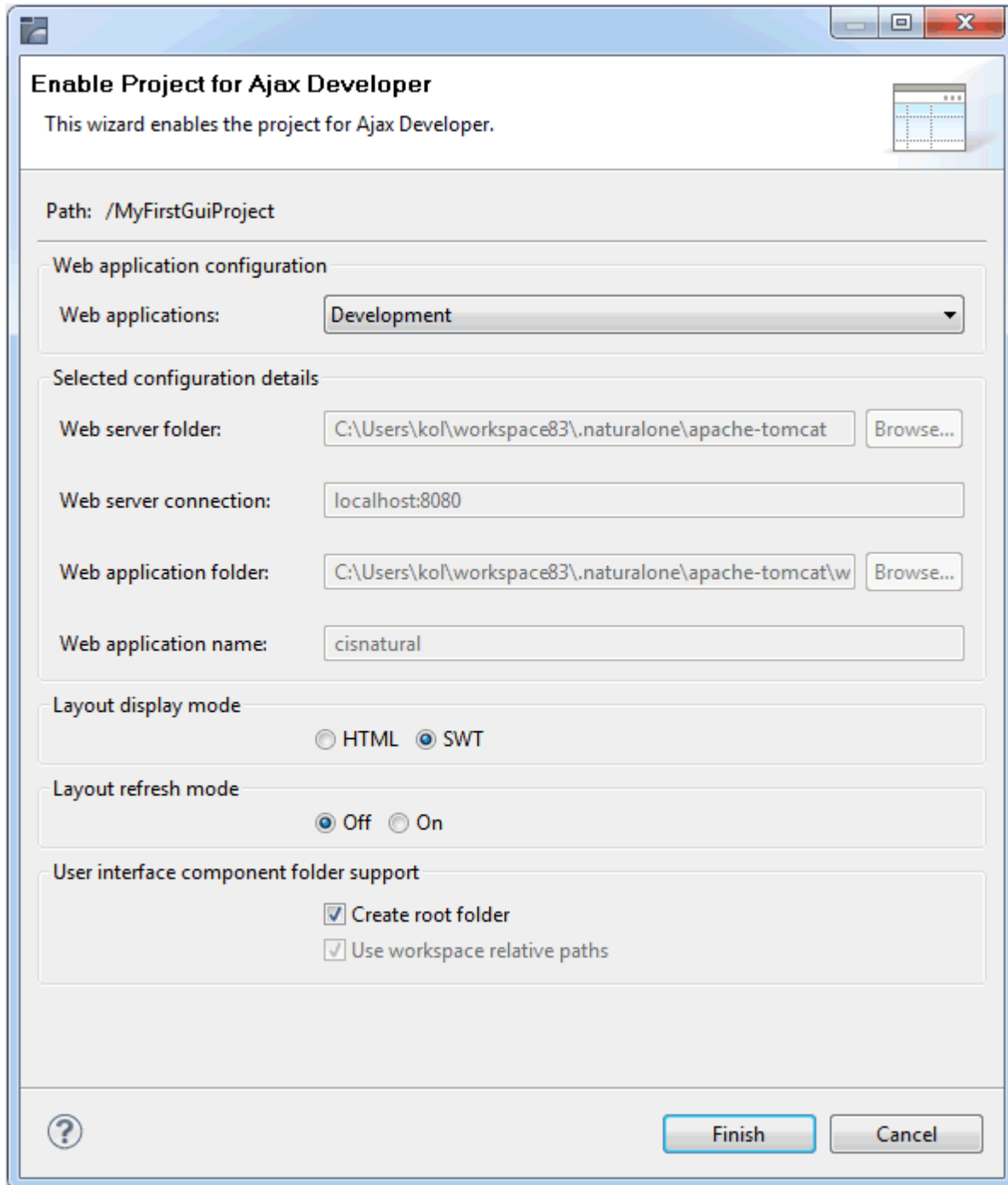
This tutorial assumes that a Natural project containing a library has already been created. The library name that is used in this tutorial is `CISHELLO`.

Before you can define layout pages for a Natural project, you have to enable this project for Ajax Developer.

» To enable a project for Ajax Developer

- 1 In the **Navigator** view, select the Natural project that you want to enable.
- 2 Invoke the context menu and choose **Enable for Ajax Developer**.

The following dialog box appears:



- 3 Use the default settings, that is, leave the **Web applications** drop-down list box with the default value **Development**.
- 4 Choose the **Finish** button.

The icon for the project changes to indicate that the project has been enabled for Ajax Developer.

You can now proceed with the next exercise: *Creating a User Interface Component*.

4

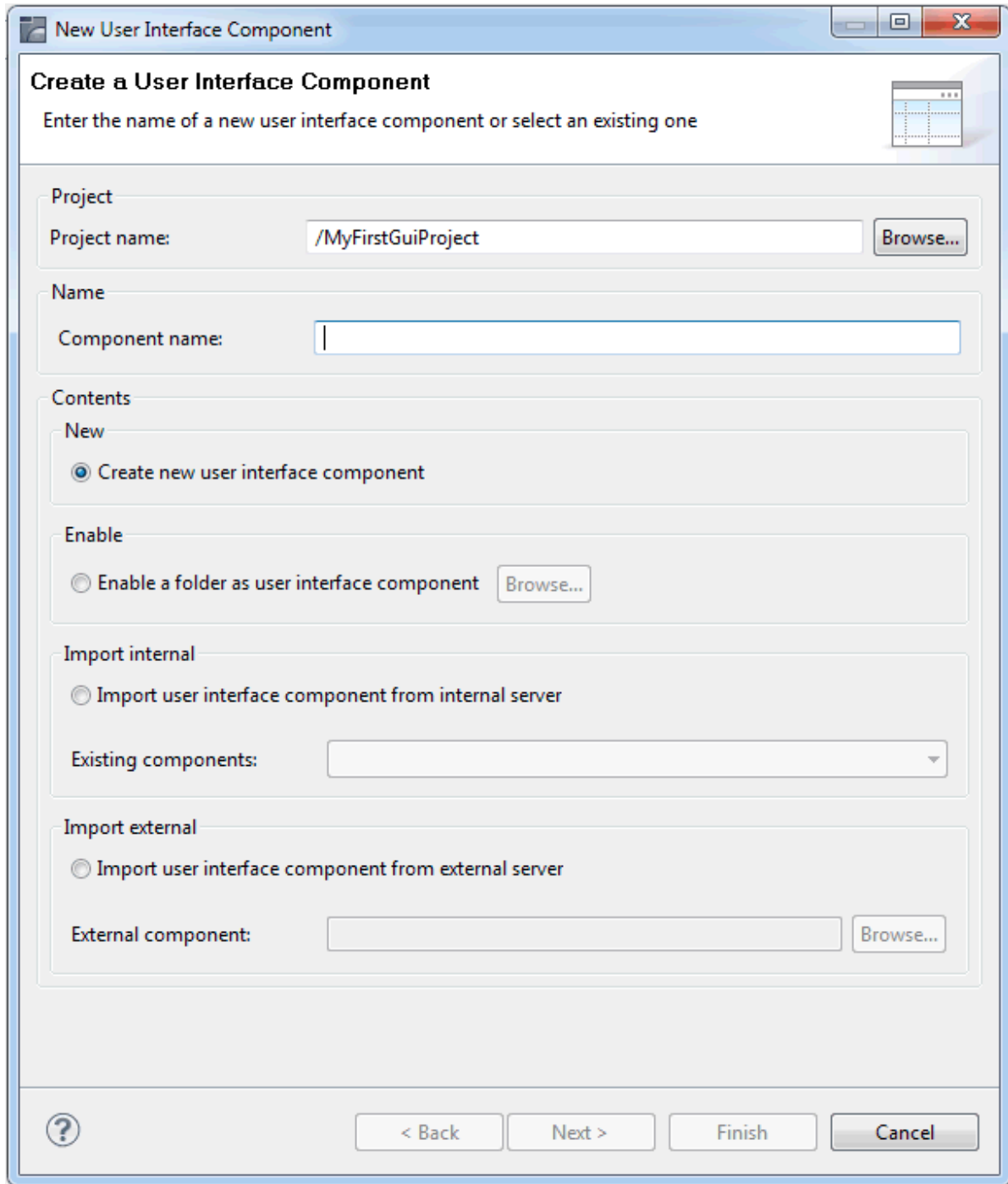
Creating a User Interface Component

Page layouts are stored in so-called “user interface component” folders. You have to create such a folder for each Natural project that is to contain page layouts.

➤ **To create a user interface component**

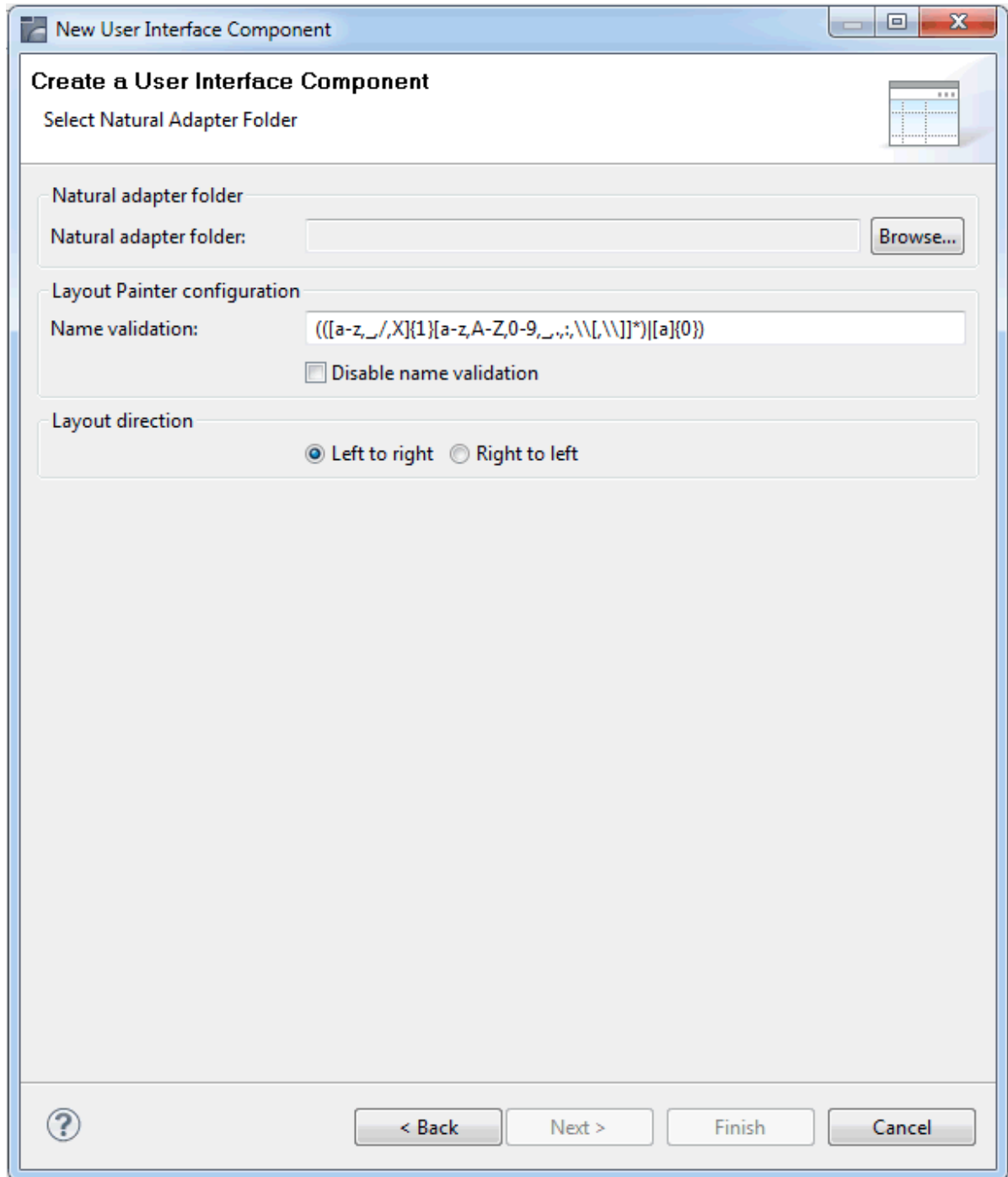
- 1 In the **Navigator** view or in the **Natural Navigator** view, select the Natural project in which you want to create a user interface component.
- 2 From the **File** menu, choose **New > User Interface Component**.

The following dialog box appears:



- 3 In the **Component name** text box, enter a name for your user interface component (for example "MyFirstUI").
- 4 Choose the **Next** button.

The following page appears:



- 5 Choose the **Browse** button.
- 6 In the resulting dialog box, select the folder into which the adapters are to be generated and choose the **OK** button. Usually, you will select the *SRC* folder of a Natural library.

For this tutorial, you select the *SRC* folder in the library *CISHELLO*.



Note: If you want to use a layout direction different than the one used in this tutorial, select the **Right to left** option button. This tutorial, however, explains how to design your layout in the left-to-right direction.

7 Choose the **Finish** button.

A new folder with the component name that you have defined is now shown in the **Navigator** view or in the **Natural Navigator** view.

You can now proceed with the next exercise: *[Getting Started with the Layout Painter](#)*.

5 Getting Started with the Layout Painter

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The Layout Painter is used to write the page layout.

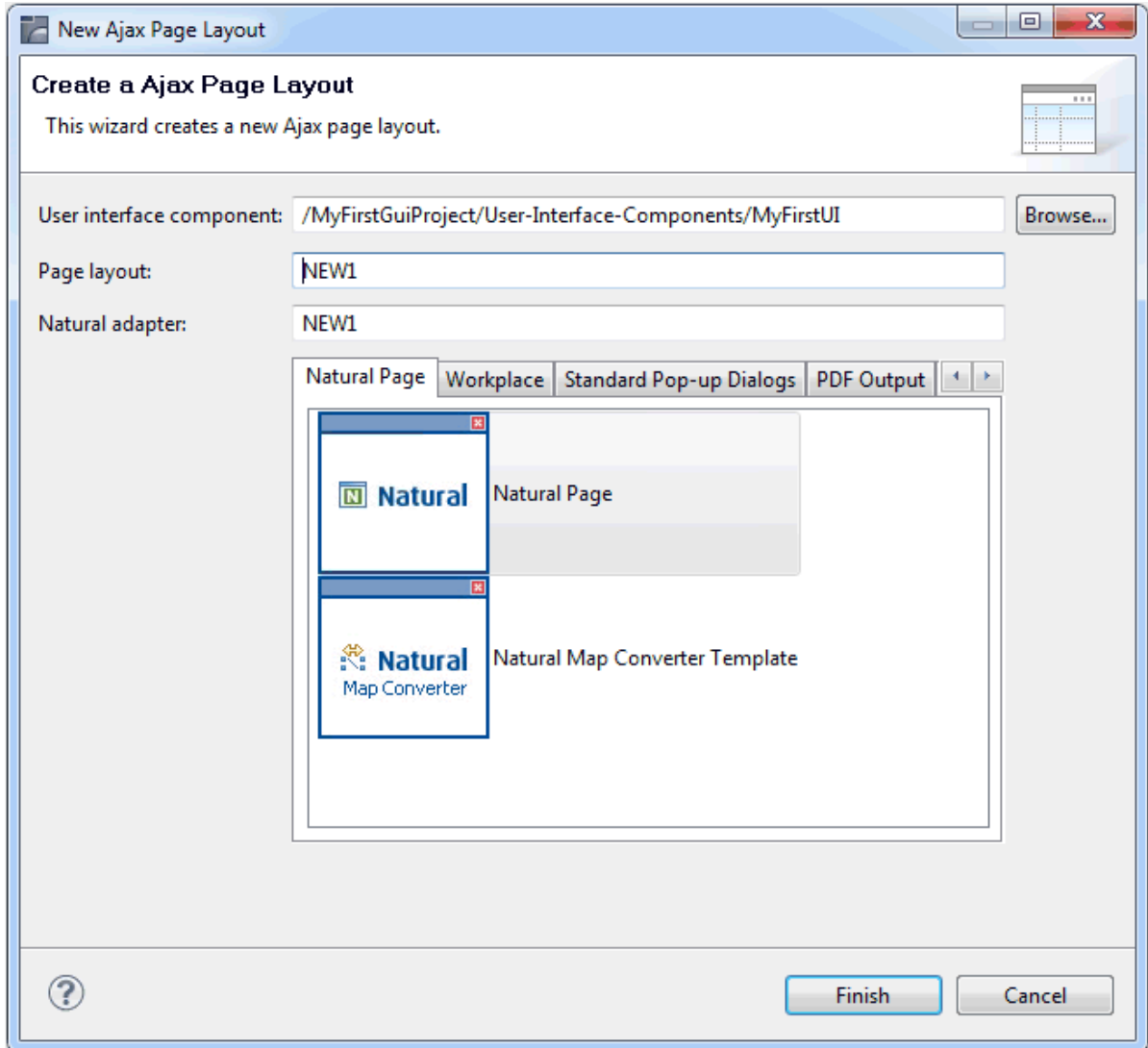
Creating a New Layout

You will now create a layout which is stored in the user interface component you have previously created.

» To create a new layout

- 1 In the **Navigator** view or in the **Natural Navigator** view, select the user interface component.
- 2 From the **File** menu, choose **New > Page Layout**.

The following dialog box appears:

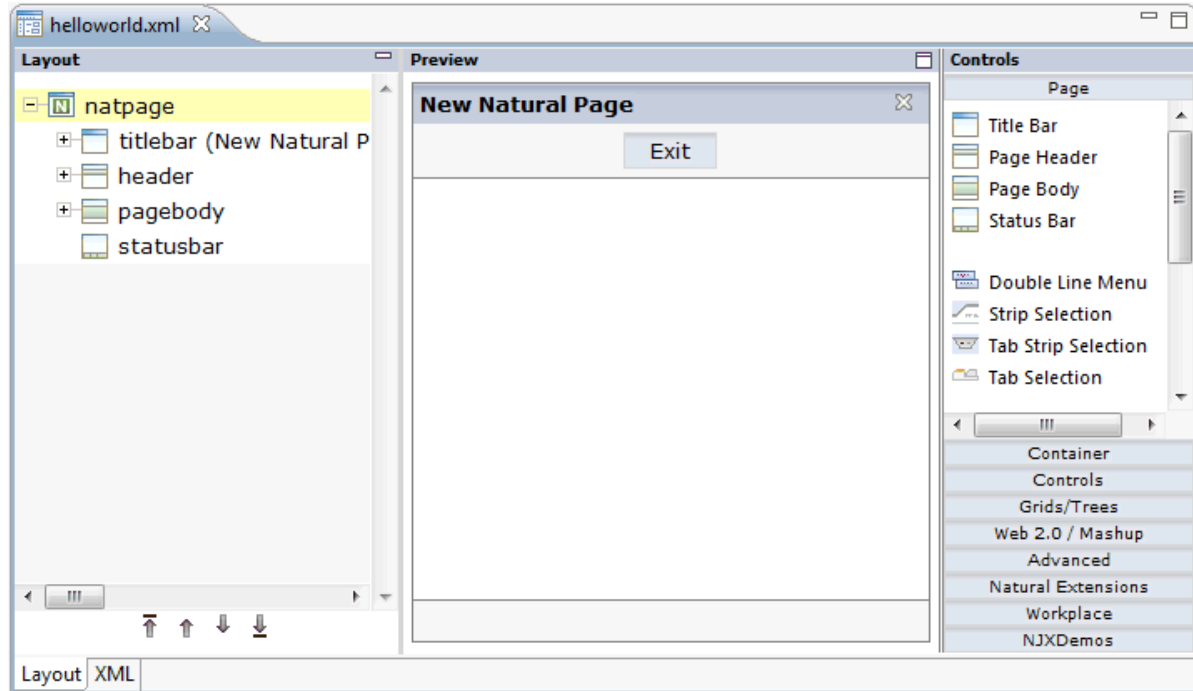



- 3 Enter "helloworld" in the **Page layout** text box. This is the name of your layout definition.
- 4 Enter a valid Natural object name in the **Natural adapter** text box. The name you specify here is used to create a Natural adapter object when you save the layout.

In this tutorial, the name HELLO-A is used.

- 5 On the **Natural Page** tab, select the template for the Natural page.
- 6 Choose the **Finish** button.

The Layout Painter appears.



 **Note:** The file *helloworld.xml* is stored in the *xml* folder of the user interface component.

Elements of the Layout Painter

The Layout Painter is divided into several areas:

■ Layout Area (left side)

This area shows the layout tree which contains the controls that represent the XML layout definition. You drag these controls from the controls palette into the layout tree. Each node in the layout tree represents an XML tag.

■ Preview Area (middle)

The preview area shows the HTML page which is created using the controls in the layout area. This page is refreshed each time you choose the **Refresh Preview** command (see below).

■ Controls Palette (right side)

Each control is represented by an icon. A tool tip is provided which appears when you move the mouse pointer over the control. This tool tip displays the XML tag which will be used in the XML layout. The palette is structured into sections, where each section represents certain types of controls.

When the Layout Painter is active, the additional menu **Ajax Developer** is shown in the menu bar.

Previewing the Layout

The layout tree inside the Layout Painter already contains some nodes that were copied from the template that you chose in the dialog in which you specified the name of the page. When you modify the layout and want to find out how the current layout definitions are rendered on the page, you can preview the layout as described below.

The preview area is a sensitive area. When you select a control in the preview area (for example, the title bar), this control is automatically selected in the layout tree.

➤ To preview the layout

- From the **Ajax Developer** menu, choose **Refresh Preview**.

Viewing the XML Code

When creating the layout, you can view the currently defined XML code.

➤ To view the XML code

- Choose the **XML** tab which is shown at the bottom of the Layout Painter.

At this stage of the tutorial, the resulting page contains the following XML layout definition for the nodes which were copied from the template.

```
<?xml version="1.0" encoding="UTF-8"?>
<natpage natsource="HELLO-A" natkcheck="true" natsinglebyte="true"
  xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <titlebar name="New Natural Page">
  </titlebar>
  <header withdistance="false">
    <button name="Exit" method="onExit">
    </button>
  </header>
  <pagebody>
  </pagebody>
  <statusbar withdistance="false">
  </statusbar>
</natpage>
```

Opening the Ajax Developer Perspective

Ajax Developer provides its own perspective which provides just the views which are important for editing layouts.



Note: It is not mandatory to use the Ajax Developer perspective; the same views are provided in the NaturalONE perspective.

» To open the Ajax Developer perspective

- 1 From the **Window** menu, choose **Open Perspective > Other**.
- 2 In the resulting **Open Perspective** dialog box, select **Ajax Developer** and choose the **OK** button.

You can now proceed with the next exercise: [Writing the GUI Layout](#).

6 Writing the GUI Layout

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- Specifying a Name for the Title Bar 27
- Specifying a Name and Method for the Button 28
- Adding the Input and Output Areas 28
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You will now create the layout for your “Hello World!” application. When you have completed all exercises in this chapter, the layout should look as shown below and the **XML code** should be the same as shown in the section *About this Tutorial*.



Tip: **Preview the layout** and **view the XML code** each time you have completed an exercise. When important properties are not set, this is indicated in the **Problems** view. To get more information about problems, you can also choose **Show Protocol** from the **Ajax Developer** menu.

Specifying the Properties for the Natural Page

You will now specify the following for the Natural page:

- **Name for the Natural Adapter** (`natsource`)

The value in the property `natsource` defines the name of the adapter. The adapter is a Natural object that your application will use to communicate with the page. It will be generated when you save the page layout.

If you do not specify a value for `natsource`, the name that you have specified for the layout (without the extension ".xml") will be used as the name for the Natural adapter. If you want to use the adapter in a development environment other than NaturalONE, you must make sure that the resulting name matches the naming conventions for Natural object names.

■ Handling of Strings (`natsinglebyte`)

Using the property `natsinglebyte`, you can specify how the strings displayed on this page are to be handled in the Natural application. Natural knows two types of strings: Unicode strings (format U) and code page strings (format A). By default, the strings displayed in web pages are mapped to Unicode strings in Natural. For this tutorial, you will specify that code page strings are to be used. Therefore, you will set the property `natsinglebyte` to "true".

If you do not specify a value for `natsinglebyte` or when you set it to "false", Unicode strings will be used.

➤ To specify the properties for the Natural page

- 1 In the layout tree, select the node **natpage**.

The properties for this control are now shown in the **Properties** view.

- 2 Make sure that the following properties are specified:

Property	Value
<code>natsinglebyte</code>	<code>true</code>
<code>natsource</code>	<code>HELLO-A</code>

Specifying a Name for the Title Bar

You will now specify the string "Hello World!" which is to appear in the title bar of your application.

➤ To specify the name for the title bar

- 1 In the layout tree, select the node **titlebar (New Natural Page)**.

The properties for this control are now shown in the **Properties** view. You can see the default entry "New Natural Page" for the `name` property.

- 2 Specify the following property:

Property	Value
name	Hello World!

When you press ENTER, the node in the layout tree changes to **titlebar (Hello World!)**.



Note: Properties that are left blank are not shown in the XML code.

Specifying a Name and Method for the Button

You will now specify the string "Say Hello" which is to appear on the button. And you will specify the name of the method that is to be invoked when the user chooses this button.

➤ To specify the name and the method for the button

- 1 In the layout tree, open the **header** node.



Note: By clicking the icon of a node, you hide or expand the node's subnodes.

You can now see the entry for the button with the default name "Exit".

- 2 Select the node **button (Exit)**.
- 3 Specify the following properties:

Property	Value
method	sayHello
name	Say Hello

The method needs to be programmed in the adapter. This will be explained later in this tutorial.

Adding the Input and Output Areas

The input and output areas in this tutorial are created using **Row Area** controls. These controls can be found in the **Container** section of the controls palette.

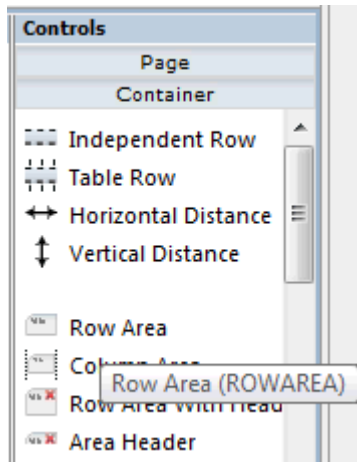
Each row area will contain an **Independent Row** control which in turn contains a **Label** and a **Field** control. These controls can be found in the **Controls** section of the controls palette.

For adding controls to your layout, you drag them from the controls palette onto the corresponding tree node in the layout tree. This is explained below.

➤ **To create the input area**

- 1 Open the **Container** section of the controls palette.

When you move the mouse over a control, a tool tip appears which also displays the control name which will be used in the XML layout. For example:



- 2 Drag the **Row Area** control from the controls palette onto the **pagebody** node in the layout tree.

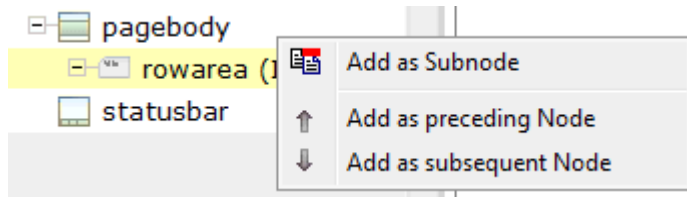
The row area is added as a subnode of the **pagebody** node. The new subnode is automatically selected so that you can maintain the properties of the row area directly in the **Properties** view.

- 3 Specify the following property:

Property	Value
name	Input Area

- 4 Drag the **Independent Row** control from the controls palette onto the **rowarea (Input Area)** node in the layout tree.

When you drop information into the tree, the system will sometimes respond by offering a context menu with certain options about where to place the control. In this case, the following context menu appears.



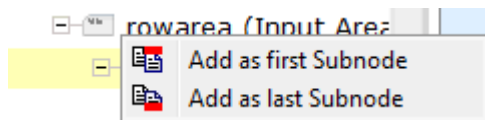
- 5 Choose the **Add as Subnode** command.

The control is now inserted below the **rowarea (Input Area)** node. The new node is shown as **itr**.

- 6 Open the **Controls** section of the controls palette.
- 7 Drag the **Label** control from the controls palette onto the **itr** node you have just inserted and specify the following properties:

Property	Value
name	Your Name
width	100

- 8 Drag the **Field** control from the controls palette onto the **itr** node you have previously inserted. A context menu appears and you have to specify where to place the control.



- 9 From the context menu, choose the **Add as last Subnode** command.
- 10 Specify the following properties for the field:

Property	Value
valueprop	name
width	200

> **To create the output area**

- Create the output area in the same way as the input area (add it as the last subnode of the **pagebody** node), with the following exceptions:

Row Area

Specify a different value for the following property:

Property	Value
name	Output Area

Label

Specify a different value for the following property:

Property	Value
name	Result

Field

Specify different values for the following properties:

Property	Value
valueprop	result
displayonly	true

Adding the Image

You will now add the image which is to be shown above the input area. To do so, you will use the **Icon** control which can be found in the **Controls** section of the controls palette.

All resources that your user interface component needs (such as images) must be contained in your project directory in the Eclipse workspace. It is good practice to create a specific folder for these resources.

➤ To create a folder for images

- 1 In the **Navigator** view or in the **Natural Navigator** view, select the user interface component for which you want to create a folder.
- 2 Invoke the context menu and choose **New > Other**.
- 3 In the resulting dialog box, expand the **General** node, select **Folder** and choose the **Next** button.
- 4 Specify a folder name (for example, "images") and then choose the **Finish** button.
- 5 The image that you need for this tutorial (*hello.gif*) is provided in the */.naturalone/apache-tomcat/webapps/cisnatural/njxdemos/images* directory in your Eclipse workspace. Copy it to the images folder that you have just created.

➤ **To add the image**

- 1 Drag the **Icon** control from the controls palette onto the **pagebody** node in the layout tree.

The icon is added as the last subnode of the **pagebody** node. It is automatically placed into an **itr** (independent row) node.

- 2 Specify the following property for the icon:

Property	Value
image	images/hello.gif



Note: You can also choose the icon using the browse button which is shown next to the property name.

- 3 Select the **itr** node containing the icon and choose the following button below the layout tree:



The selected node is now moved up so that it appears as the first subnode of the **pagebody** node.

- 4 Specify the following property for the **itr** node containing the icon:

Property	Value
takefullwidth	true

Adding a Horizontal Distance

You will now move the image to the right side of the page. To do so, you will use the **Horizontal Distance** control which can be found in both the **Controls** section and the **Container** section of the controls palette.

➤ **To add the horizontal distance**

- 1 Drag the **Horizontal Distance** control from the controls palette onto the **itr** node containing the icon.

- 2 From the resulting context menu, choose the **Add as first Subnode** command.

The node **hdist** is inserted into the tree.

- 3 Specify the following property:

Property	Value
width	100%

Adding an Instructional Text

You will now enter a text which is to appear below the output area and which tells the user what to do.

To do so, you will once again use the **Independent Row** control into which you will insert a **Label** control.



Note: The **Independent Row** control can be found in both the **Controls** section and the **Container** section of the controls palette.

➤ To add the independent row with the label

- 1 Drag the **Independent Row** control from the controls palette onto the **pagebody** node in the layout tree.
- 2 From the resulting context menu, choose the **Add as last Subnode** command.

The node **itr** is inserted into the tree.

- 3 Drag the **Label** control from the controls palette onto the **itr** node you have just created.
- 4 Specify the following properties for the label:

Property	Value
name	Input your name and press the 'Say Hello' button.
asplaintext	true

Adding a Vertical Distance

When you preview the layout, you will see that the text you have just added appears directly below the output area. You will now move the text 100 pixels to the bottom.

To do so, you will use the **Vertical Distance** control which can be found in both the **Controls** section and the **Container** section of the controls palette.

➤ **To add the vertical distance**

- 1 Drag the **Vertical Distance** control from the controls palette onto the **itr** node containing the label.
- 2 From the resulting context menu, choose the **Add as preceding Node** command.

The node **vdist** is inserted into the tree.

- 3 Specify the following property:

Properties	Value
height	100

Saving Your Layout

If you have not already done so, you should now save your layout. Layouts are saved using the standard Eclipse functionality.

When you save a layout for the first time, an HTML file is generated (in addition to the XML file) which is placed into your user interface component (however, this HTML file can only be seen in the file system and not in Eclipse itself). This HTML file is updated each time you save the layout.

The Natural adapter is also created when you save your layout for the first time. The adapter has the name that you have specified in the `natsource` property of the Natural page, plus the extension that is used for adapters (*HELLO-A.NS8*) and is located in the *SRC* folder of your Natural library. Your application program will use the adapter to communicate with the page.

➤ **To save the layout**

- From the **File** menu, choose **Save**.

Or:

Press `CTRL+S`.

Or:

Choose the following button from the Eclipse toolbar:



You can now proceed with the next exercise: *Creating the Natural Code*.

7 Creating the Natural Code

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Content of the Adapter

When you saved your page layout, the Natural adapter HELLO-A was created for your page. This is the name that you have specified earlier in this tutorial. Your application program will use the adapter to communicate with the page.

The adapter code looks as follows:

```
* PAGE1: PROTOTYPE      --- CREATED BY Application Designer --- /*<RO>>
* PROCESS PAGE USING 'XXXXXXX' WITH
* NAME RESULT
DEFINE DATA PARAMETER
/*( PARAMETER
1 NAME (A) DYNAMIC
1 RESULT (A) DYNAMIC
/*) END-PARAMETER
END-DEFINE
*
/*( PROCESS PAGE
PROCESS PAGE U'/MyFirstUI/helloworld' WITH
PARAMETERS
  NAME U'name'
  VALUE NAME
  NAME U'result'
  VALUE RESULT
END-PARAMETERS
/*) END-PROCESS
*
* TODO: Copy to your calling program and implement.
/*/*( DEFINE EVENT HANDLER
* DECIDE ON FIRST *PAGE-EVENT
* VALUE U'nat:page.end',U'nat:browser.end'
* /* Page closed.
* IGNORE
* VALUE U'sayHello'
* /* TODO: Implement event code.
* PROCESS PAGE UPDATE FULL
* NONE VALUE
* /* Unhandled events.
* PROCESS PAGE UPDATE
* END-DECIDE
/*/*) END-HANDLER
*
END /*<<RO>
```


Creating the Main Program

You will now create the main program which uses the adapter to display the page and which handles its events. The name of the program will be HELLO-P and you will store it in the library CISHELLO.

➤ To create the main program

- 1 Open the NaturalONE perspective.
- 2 In the **Navigator** view or in the **Natural Navigator** view, go to the *SRC* folder of the library CISHELLO.
- 3 Invoke the context menu for the adapter HELLO-A and choose **Generate Main Program**.
- 4 In the resulting dialog box, enter "HELLO-P" as the name of the new program and choose the **OK** button.

The program with the specified name is now created.

- 5 Initialize the page data. In the page layout definition, the property `name` has been bound to the **FIELD** control with the label **Your Name**. For the property `name`, a parameter `NAME` has been generated into the parameter data area of the adapter. Thus, in order to preset the **FIELD** control, we will preset the variable `NAME` with the value "Ajax Developer".

```
DEFINE DATA LOCAL
1 NAME (A) DYNAMIC
1 RESULT (A) DYNAMIC
END-DEFINE
*
NAME := 'Ajax Developer'
PROCESS PAGE USING 'HELLO-A'
WITH NAME RESULT
```

- 6 Handle the events that can occur on the page. A template for the event handler code has been generated as a comment block into the page adapter HELLO-A.

```
DEFINE DATA LOCAL
1 NAME (A) DYNAMIC
1 RESULT (A) DYNAMIC
END-DEFINE
*
NAME := 'Ajax Developer'
PROCESS PAGE USING 'HELLO-A'
WITH NAME RESULT
*
DECIDE ON FIRST *PAGE-EVENT
VALUE 'nat:page.end',U'nat:browser.end'
```

```

/* Page closed.
  IGNORE
  VALUE 'sayHello'
/* TODO: Implement event code.
  PROCESS PAGE UPDATE FULL
  NONE VALUE
/* Unhandled events.
  PROCESS PAGE UPDATE
END-DECIDE
*
END

```

After the page has been displayed, the user raises events on the page by using the controls. The name of the raised event is then contained in the system variable `*PAGE-EVENT`. Depending on the event, the program modifies the page data, resends it to browser with a `PROCESS PAGE UPDATE FULL` statement and waits for the next event to occur.

The predefined events `nat:page.end` and `U'nat:browser.end'` are raised when the user closes the page or closes the browser. The event `sayHello` is raised when the user chooses the **Say Hello** button. Previously in this tutorial, you have bound the event `sayHello` to this button while designing the page. The `NONE VALUE` block should always be defined as above. It contains the default handling of all events that are not handled explicitly.

- 7 When the event `sayHello` occurs, we want to display a greeting in the `FIELD` control with the label **Result**. Therefore, we modify the variable `RESULT` (which is bound to the corresponding `FIELD` control in the page layout) accordingly before we resend the page data.

```

DEFINE DATA LOCAL
1 NAME (A) DYNAMIC
1 RESULT (A) DYNAMIC
END-DEFINE
*
NAME := 'Ajax Developer'
PROCESS PAGE USING 'HELLO-A'
WITH NAME RESULT
*
DECIDE ON FIRST *PAGE-EVENT
  VALUE 'nat:page.end',U'nat:browser.end'
  /* Page closed.
    IGNORE
  VALUE 'sayHello'
  /* TODO: Implement event code.
    COMPRESS 'Hello, ' NAME '!' TO RESULT
    PROCESS PAGE UPDATE FULL
  NONE VALUE
  /* Unhandled events.
    PROCESS PAGE UPDATE
END-DECIDE
*
END

```

The main program is now complete.

- 8 Save your changes and use the **Build Natural Project** command to update the Natural server and catalog the sources of the current project.



Note: When **Build Natural projects automatically** is selected in the Natural preferences, the Natural server is automatically updated each time you save a source or add a new source. The source is uploaded to the Natural server and is cataloged there.

Testing the Completed Application

You will now execute the program and check whether it provides the desired result. If it contains errors, you can debug it.


» To execute the program

- 1 In the **Navigator** view or in the **Natural Navigator** view, select the program HELLO-P.
- 2 Invoke the context menu and choose **NaturalONE > Execute**.

The program is executed and the output is shown in the browser.

- 3 Enter your name and choose the **Say Hello** button.

The page should now successfully “talk” to your adapter.



The screenshot shows two stacked panels. The top panel is titled "Input Area" and contains a text input field labeled "Your Name" with the text "Jo" entered. The bottom panel is titled "Output Area" and contains a text area labeled "Result" with the text "Hello, Jo !" displayed.

» To debug the program

- 1 In the **Navigator** view or in the **Natural Navigator** view, select the program HELLO-P.
- 2 Invoke the context menu and choose **NaturalONE > Debug**.

The Debug perspective is opened. In the editor window, the debugger waits at the first executable source code line. You can now use the standard Eclipse functionality to debug the Natural program.

You have now completed this tutorial. See the remaining section of these *First Steps* for **some background information**.

8 Some Background Information

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Name Binding between Controls and Adapter

Which are the critical parts when building the “Hello World!” application?

- The NATPAGE control in the layout points to the name of the adapter object (property `natsource`).
- The FIELD control in the layout points to the property name of the adapter (property `valueprop`).
- The BUTTON control in the layout points to the event `sayHello()` of the adapter (property `method`).

There is a name binding between the layout definition and its corresponding adapter. This is the simple and effective approach of the development process: The adapter represents a logical abstraction of what the page displays. All layout definitions are kept in the page - all the logic is kept in the adapter. (Or better: behind the adapter. The adapter itself should only be a facade to the “real” application logic.)

Data Exchange at Runtime

What happens at runtime?

- When the user starts a Natural session from the logon page, the Natural program that the user specified in the command line is started.
- The Natural program executes a `PROCESS PAGE` statement, using an adapter.
- The `PROCESS PAGE` statement passes the name of the HTML page to be used and the initial page data to the browser.
- The browser displays the page. JavaScript code on the page distributes the initial data to the controls.
- The user provides some input, for example, enters the name. The content change is stored inside the page. The Natural program is not yet involved.
- The user does something which causes a flush of the changes (for example, the user chooses a button). Therefore, all registered data changes are packaged and are sent through the adapter to the Natural program, including the information which event has been raised.
- The Natural program receives the modified data.
- The system variable `*PAGE-EVENT` receives the name of the raised event.
- The event handler in the Natural program modifies the data and resends it to the page using a `PROCESS PAGE UPDATE` statement.
- And so forth.

With a standard HTTP connection, only the changed content of the screen is passed when operating on one page. The layout is kept stable in the browser. Consequently, there is no flickering of the page due to page reloading.

All steps described in the list above are done completely transparent to your adapter; i.e. you do not have to cope with session management, stream parsing, error management, building up HTML on the server, etc. You just have to provide an intelligent HTML page by defining it in the Layout Painter and an adapter object.

Files and their Locations

Have a look at the files created for your “Hello World!” application and take notice of the directory in which they are located.

- The XML layout definition is kept in the *MyFirstUI/xml* directory.
- The generated HTML page is kept directly in the *MyFirstUI* directory of the user interface component. There are possibly also some other files inside this directory that start with "ZZZZ". These files are temporary files used when previewing pages inside the Layout Painter.
- The generated Natural adapters are kept in the directory that you specified while creating the user interface component.
- In the directory *MyFirstUI/accesspath*, “access restriction” files are generated. If you view these files inside the text editor, you see that one file is maintained for each page; it holds the information about which properties are accessed by the page.

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9 Developing the User Interface

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In the *First Steps* tutorial, you have developed a small rich internet program step by step. In this tutorial, you have already performed most of the steps required to develop a rich internet application.

The general procedure to develop a rich internet application with Natural for Ajax is as follows:

1. Use Ajax Developer to design the web pages that form the user interface of your application.
2. Generate a Natural adapter for each page (by saving the page). The adapter is a Natural object that forms the interface between the application code and the web page.
3. Write the Natural application programs that contain the business logic and use adapters to exchange data with the web pages.

In this chapter, the first two steps (design and adapter) are explained in more detail. Step 3 (business logic) is described in the section *Developing the Application Code* which also addresses advanced topics that are not covered in the tutorial.

Enabling a Natural Project for Ajax Developer

Before you can define layout pages for a Natural project, you have to enable the project for Ajax Developer. For detailed information, see *Enabling a Project for Ajax Developer* in the *Ajax Developer* documentation.

If you skip this step, you are asked to enable the project when you create the first user interface component in the project.

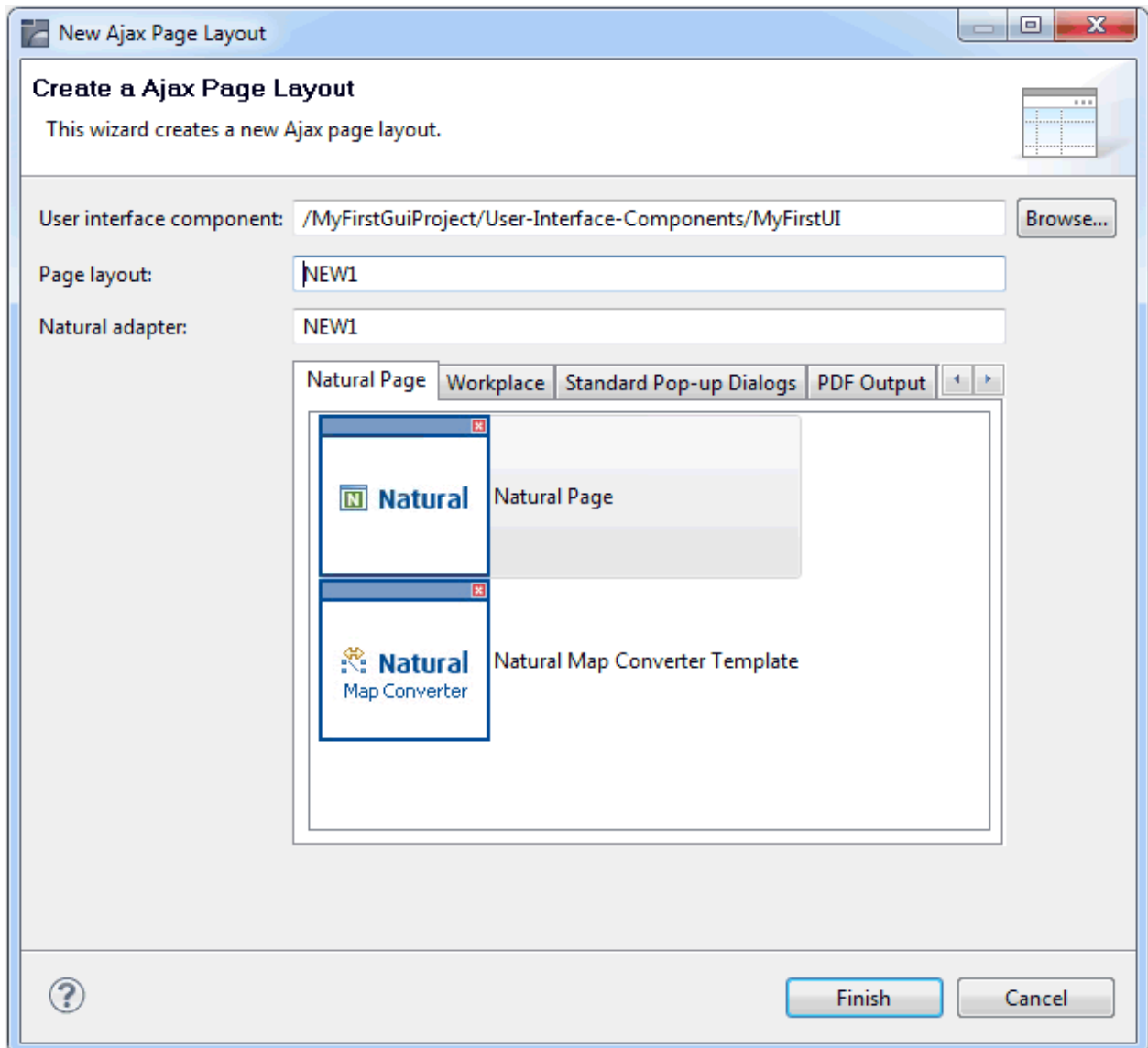
Creating a User Interface Component

After the project has been enabled for Ajax Developer, you have to define the folder that is to contain the Natural adapters that will be generated from your page layouts. This is usually the SRC folder of a Natural library. For detailed information, see *Creating User Interface Components* in the *Ajax Developer* documentation.

Creating a Natural Page

In order to create the layout of your web pages, you use Ajax Developer's Layout Painter.

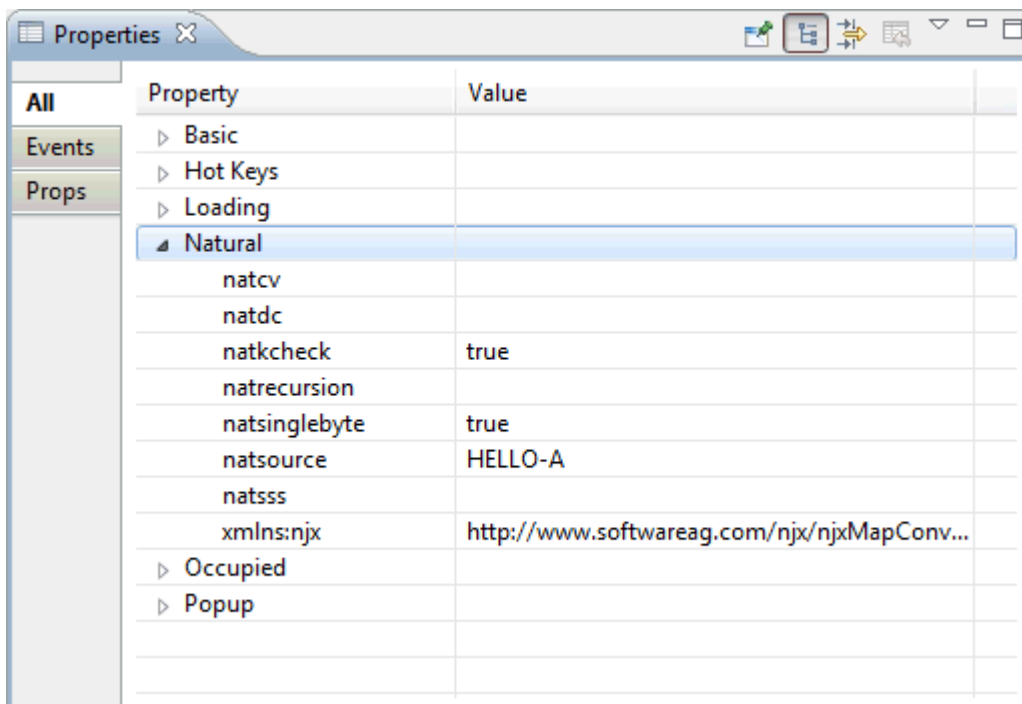
Add a page layout to your project as described in *Creating a Layout* in the *Ajax Developer* documentation (select the template for the Natural page).



Specifying Properties for the Natural Page

In order to specify generation options for the new page, you specify values for certain properties that are specific for Natural pages.

To define properties, you select the node **natpage** in the layout tree of the Layout Painter. The properties for this control are then shown in the **Properties** view. All Natural-specific properties are provided in the **Natural** node.



For information on the properties that are available for a Natural page, see [NATPAGE](#).

Designing the Page

Design your Natural page by dragging controls and containers from the controls palette onto the corresponding node in the layout tree or to the preview area. This has already been explained in the section [Writing the GUI Layout](#) of the tutorial.



Note: For more detailed information on defining the layout, see *Defining the XML Layout* in the *Ajax Developer* documentation.

Binding Properties and Methods

Many of the controls you use on your page have properties that can be controlled by the application. Also the controls can raise events that your application may wish to handle. The next step is therefore assigning identifiers to each of these properties and events under which your application can later address them. This procedure is called “binding”.

To get an overview which properties and events are bindable to application variables and events, select a control in the layout tree and check the properties in the **Properties** view.

The usage and meaning of each of the properties and events is described for each control in the following sections of this Natural for Ajax documentation:

- [Typical Page Layout](#)
- [Working with Containers](#)
- [Working with Controls](#)
- [Working with Grids](#)
- [Working with Trees](#)
- [Working with Menus](#)
- [Non-Visual Controls and Hot Keys](#)
- [Working with Workplaces](#)
- [Working with PDF Documents](#)

Previewing the Layout

To find out how the current layout definitions are rendered on the page, preview the layout as described *Previewing the Layout* of the *Ajax Developer* documentation.

Viewing the Protocol

The protocol contains warnings and error messages that might occur while you design and preview your page. For further information, see *Viewing the Layout Painter Protocol* in the *Ajax Developer* documentation.

Saving the Layout

Save the page layout as described in *Saving the Layout* in the *Ajax Developer* documentation. A Natural adapter is then generated into the folder that you specified when creating a user interface component. The adapter is updated each time you save the layout.

Generating the Adapter

When you save the layout, a Natural adapter is generated according to the following rules:

Location	The adapter is generated into the folder that you specified when creating a user interface component. See <i>Creating User Interface Components</i> in the <i>Ajax Developer</i> documentation.
Name	The name of the adapter is determined by the name you specified when creating a new layout. See <i>Creating a Layout</i> in the <i>Ajax Developer</i> documentation.
Property identifiers	<p>For each control property that has been bound to an identifier (as described in Binding Properties and Methods) a parameter in the parameter data area of the adapter is generated. The identifier is therefore validated against the Natural naming conventions for user-defined variables and translated to upper-case. If an identifier does not comply to these rules, a warning is generated into the protocol and as a comment into the adapter code. Additionally, the name must comply to the naming conventions for XML entities. This means especially that the name must start with a character.</p> <p>To achieve uniqueness within 32 characters, the last four characters are (if necessary) replaced by an underscore, followed by a three-digit number.</p>
Event identifiers	<p>For each event that can be raised by a control on the page, an event handler skeleton is generated as a comment into the adapter.</p> <p>Caution: Some controls raise events whose names are dynamically constructed at runtime. For these events, no handler skeleton can be generated. The control reference contains information about these additional events.</p> <p>The event identifiers are not validated.</p>

Data Type Mapping

Several Application Designer controls have properties for which a data type can be specified. An example is the FIELD control. It has a `valueprop` property which can be restricted to a certain data type. The data type is used at runtime to validate user input. At generation time (that is, when a Natural adapter is generated for the page), the data type determines the Natural data format of the corresponding adapter parameter.

The following table lists the data types used in Application Designer and the corresponding Natural data formats.

Application Designer	Natural
color	A or U (depending on the NATPAGE property <code>natsinglebyte</code>). The string must contain an RGB value, for instance "#FF0000" for the color red.
date	D (YYYYMMDD)
float	F4
int	I4
long	P19
time	T (HHIISS)
timestamp	T (YYYYMMDDHHIISST)
N <i>n.n</i>	N <i>n.n</i>
P <i>n.n</i>	P <i>n.n</i>
string (default)	A or U dynamic (depending on the NATPAGE property <code>natsinglebyte</code>).
string <i>n</i>	A <i>n</i> or U <i>n</i> (depending on the NATPAGE property <code>natsinglebyte</code>).
xs:double	F8
xs:byte	I1
xs:short	I2

10

Developing the Application Code

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Generating the Main Program

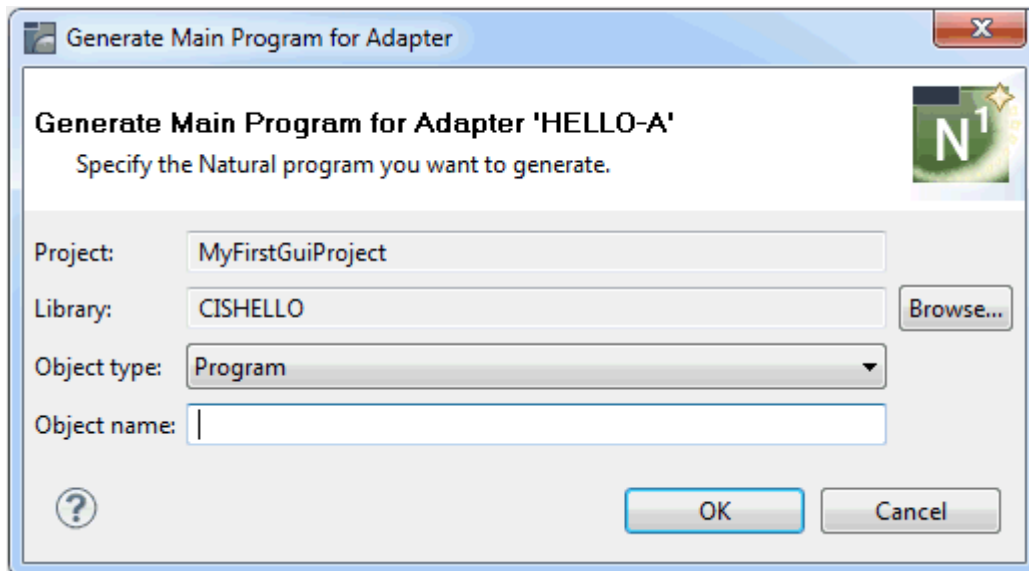
You can generate the main program, using the information provided in the adapter. This main program will call the adapter to display the page and handles the events that the user raises on the page.

The resulting program can be executed in a browser where it displays the page. However, it does not yet do anything useful, because it handles the incoming events only in a default way and contains no real application logic.

➤ To generate the main program

- 1 Open the NaturalONE perspective.
- 2 In the **Navigator** view or in the **Natural Navigator** view, select the adapter for which you want to generate the main program.
- 3 Invoke the context menu and choose **Generate Main Program**.

The following dialog box appears.



- 4 Use the **Object type** drop-down list box to specify whether you want to generate a program or a subprogram.
- 5 In the **Object name** text box, enter the name for the main program.
- 6 Choose the **OK** button.

The main program with the specified name is now created.

- 7 Handle the events that can occur on the page.
- 8 Save your changes and use the **Build Natural Project** command to update the Natural server and catalog the sources of the current project.

Executing the Main Program

If you have generated a program, you can execute and test it immediately as described below. If you have generated a subprogram, you can test it using the **Test Subprogram** command which is part of the Business Services functionality.

» To execute the main program

- 1 Make sure that the NaturalONE perspective is active.
- 2 In the **Navigator** view or in the **Natural Navigator** view, select the main program.
- 3 Invoke the context menu and choose **NaturalONE > Execute**.

See also *Executing Objects* in *Using NaturalONE*.

Debugging the Main Program

To see how the program works in detail, you can start it in the debugger.

» To debug the main program

- 1 Make sure that the NaturalONE perspective is active.
- 2 In the **Navigator** view or in the **Natural Navigator** view, select the main program.
- 3 Invoke the context menu and choose **NaturalONE > Debug**.

See also *Debugging Natural Applications* in *Using NaturalONE*.

Structure of the Main Program

The main program that displays the page and handles its events has the following general structure:

- A `PROCESS PAGE USING` statement with the page adapter. The `PROCESS PAGE` statement displays the page in the user's web browser and fills it with data. Then, it waits for the user to modify the data and to raise an event.
- A `DECIDE` block with a `VALUE` clause for each event that shall be explicitly handled.
- A default event handler for all events that shall not be explicitly handled.

Each event handler does the following:

- It processes the data that has been returned from the page in the user's web browser.
- It performs a `PROCESS PAGE UPDATE FULL` statement to re-execute the previous `PROCESS PAGE USING` statement with the modified data and to wait for the next event.

The default event handler does not modify the data. It does the following:

- It performs a `PROCESS PAGE UPDATE` statement to re-execute the previous `PROCESS PAGE USING` statement and to wait for the next event.

Handling Page Events

When the `PROCESS PAGE` statement receives an event, the data structure that was passed to the adapter is filled with the modified data from the page and the system variable `*PAGE-EVENT` is filled with the name of the event. Now, the corresponding `VALUE` clause in the `DECIDE` statement is met and the code in the clause is executed.

The application handles the event by processing and modifying the data and resending it to the page with a `PROCESS PAGE UPDATE FULL` statement. Alternatively, it uses the `PROCESS PAGE UPDATE` statement without the `FULL` clause in order to resend the original (not modified) data.

Built-in Events and User-defined Events

There are built-in events and user-defined events.

Built-in Events

The following built-in events can be received:

nat:browser.end

This event is raised whenever the session is terminated by a browser action:

- Closing of the browser.
- Navigation to another page in the browser.
- Programmatic close in a workplace (for example, close all session functions).

In addition, this event is raised in the following cases:

- Timeout of the session.
- Removal of the session with the monitoring tool.

After the event is raised, the Natural session terminates.

nat:page.end

This event is raised when the user closes the page with the Close button in the upper right corner of the page.

nat:popup.end

This event can be raised when the user closes the pop-up window with the Close button in the upper right corner of the pop-up window. To activate this event for the current pop-up window, the property `popupendmethod` of the **NATPAGE** control has to be set to "true". The default of this property is "false". When the property `popupendmethod` is set to false, the event `nat:page.end` is raised when the user closes the pop-up window with the Close button in the upper right corner of the pop-up window.



Note: When the user closes a pop-up window using the Close button of the **TITLEBAR** control, the built-in event `nat:page.end` is always raised, no matter whether `popupendmethod` is set to "true" or not. With the `nat:popup.end` event, it is possible to find out that the Close button of the actual pop-up window was clicked (and not the Close button of a page within the pop-up window).

nat:page.default

This event is sent if the Natural for Ajax client needs to synchronize the data displayed on the page with the data held in the application. It is usually handled in the default event handler and just responded with a `PROCESS PAGE UPDATE`.

Other built-in events can be sent by specific controls. These events are described in the control reference.

User-defined Events

User-defined events are those events that the user has assigned to controls while designing the page layout with the Layout Painter. The names of these events are freely chosen by the user. The meaning of the events is described in the control reference.

Sending Events to the User Interface

The `PROCESS PAGE UPDATE` statement can be accompanied by a `SEND EVENT` clause. With the `SEND EVENT` clause, the application can trigger certain events on the page when resending the modified data.

The following events can be sent to the page:

nat:page.message

This event is sent to display a text in the status bar of the page. It has the following parameters:

Name	Format	Value
type	A or U	Sets the icon in the status bar ("S"=success icon, "W"=warning icon, "E"=error icon).
short	A or U	Short text.
long	A or U	Long text.

nat:page.valueList

This event is sent to pass values to a `FIELD` control with value help on request (see also the description of the `FIELD` control in the control reference). It has the following parameters:

Name	Format	Value
id	A or U	A list of unique text identifiers displayed in the <code>FIELD</code> control with value help. The list must be separated by semicolon characters.
text	A or U	A list of texts displayed in the <code>FIELD</code> control with value help. The list must be separated by semicolon characters.

nat:page.xmlDataMode

This event is sent to switch several properties of controls on the page in one call to a predefined state. The state must be defined in an XML file that is expected at a specific place. See the information on XML property binding in the Application Designer documentation for further information.

Name	Format	Value
data	A or U	Name of the property file to be used.

Using Pop-Up Windows

A rich GUI page can be displayed as a modal pop-up in a separate browser window. A modal pop-up window can open another modal pop-up window, thus building a window hierarchy. If a `PROCESS PAGE` statement and its corresponding event handlers are enclosed within a `PROCESS PAGE MODAL` block, the corresponding page is opened as a modal pop-up window.

The application can check the current modal pop-up window level with the system variable `*PAGE-LEVEL`. `*PAGE-LEVEL = 0` indicates that the application code is currently dealing with the main browser window. `*PAGE-LEVEL > 0` indicates that the application code is dealing with a modal pop-up window and indicates the number of currently stacked pop-up windows.

In order to modularize the application code, it makes sense to place the code for the handling of a modal pop-up window and the enclosing `PROCESS PAGE MODAL` block in a separate Natural module, for instance, a subprogram. Then the pop-up window can be opened with a `CALLNAT` statement and can thus be reused in several places in the application.

Example program `MYPAGE-P`:

```

DEFINE DATA LOCAL
1 FIELD1 (U) DYNAMIC
1 FIELD2 (U) DYNAMIC
END-DEFINE
*
PROCESS PAGE USING 'MYPAGE-A'
*
DECIDE ON FIRST *PAGE-EVENT
  VALUE U'nat:page.end',U'nat:browser.end'
  /* Page closed.
  IGNORE
  VALUE U'onPopup'
  /* Open a pop-up window with the same fields.
  CALLNAT 'MYPOP-N' FIELD1 FIELD2
  PROCESS PAGE UPDATE FULL
  NONE VALUE
  /* Unhandled events.
  PROCESS PAGE UPDATE
END-DECIDE
*
END

```

Example subprogram `MYPOP-N`:

```
DEFINE DATA PARAMETER
1 FIELD1 (U) DYNAMIC
1 FIELD2 (U) DYNAMIC
END-DEFINE
*
/* The following page will be opened as pop-up.
PROCESS PAGE MODAL
*
PROCESS PAGE USING 'MYPOP-A'
*
DECIDE ON FIRST *PAGE-EVENT
VALUE U'nat:page.end',U'nat:browser.end'
/* Page closed.
IGNORE
NONE VALUE
/* Unhandled events.
PROCESS PAGE UPDATE
END-DECIDE
*
END-PROCESS
*
END
```

Debugging Modal Pop-up Windows

When debugging Natural for Ajax applications with modal pop-up windows, it is recommended to use an external web browser instead of the internal web browser of Eclipse. Only then it is possible to step into the modal pop-up handling code.

See also *Debugging Natural Applications* in *Using NaturalONE*.

➤ To define the use an external web browser

- 1 From the **Window** menu, choose **Preferences**.
- 2 Expand the **General** node and select **Web Browser**.
- 3 Select the **Use external web browser** option button and choose the **OK** button.

Using Natural Maps

Rich internet applications written with Natural for Ajax need not only consist of rich GUI pages, but may also use classical maps. This is especially useful when an application that was originally written with maps shall only be partly changed to provide a rich GUI. In this case the application can run under Natural for Ajax from the very beginning and can then be “GUIfied” step by step.

Navigating between Pages and Maps

Due to the similar structure of programs that use maps and programs that use adapters, it is easy for an application to leave a page and open a map, and vice versa. For each rich GUI page, you write a program that displays the page and handles its events. For each map, you write a program that displays the map and handles its events. In an event handler of the page, you call the program that handles the map. In an “event handler” of the map, you call the program that handles the page.

Example for program MYPAGE - P:

```

DEFINE DATA LOCAL
1 FIELD1 (U20)
1 FIELD2 (U20)
END-DEFINE
*
PROCESS PAGE USING 'MYPAGE'
*
DECIDE ON FIRST *PAGE-EVENT
  VALUE U'nat:page.end',U'nat:browser.end'
  /* Page closed.
  IGNORE
  VALUE U'onDisplayMap'
  /* Display a Map.
  FETCH 'MYMAP-P'
  NONE VALUE
  /* Unhandled events.
  PROCESS PAGE UPDATE
END-DECIDE
*
END

```

Example for program MYMAP - P:

```
DEFINE DATA LOCAL
1 FIELD1 (U20)
1 FIELD2 (U20)
END-DEFINE
*
SET KEY ALL
INPUT USING MAP 'MYMAP'
*
DECIDE ON FIRST *PF-KEY
  VALUE 'PF1'
  /* Display a rich GUI page.
  FETCH 'MYPAGE-P'
  NONE VALUE
  REINPUT WITH TEXT
  'Press PF1 to display rich GUI page.'
END-DECIDE
*
END
```

Using Pages and Maps Alternatively

An application can also decide at runtime whether to use maps or rich GUI pages, depending on the capabilities of the user interface. The system variable `*BROWSER-IO` lets the application decide if it is running in a web browser at all. If this is the case, the system variable tells whether the application has been started under Natural for Ajax and may thus use both maps and pages, or whether it has been started under the Natural Web I/O Interface and may thus use only maps.

Example:

```
DEFINE DATA LOCAL
1 FIELD1 (U20)
1 FIELD2 (U20)
END-DEFINE
*
IF *BROWSER-IO = 'RICHGUI'
  /* If we are running under Natural for Ajax,
  /* we display a rich GUI page.
  PROCESS PAGE USING 'MYPAGE'
  DECIDE ON FIRST *PAGE-EVENT
    VALUE U'nat:page.end',U'nat:browser.end'
    /* Page closed.
    IGNORE
  NONE VALUE
    /* Unhandled events.
    PROCESS PAGE UPDATE
  END-DECIDE
ELSE
  /* Otherwise we display a map.
```

```
SET KEY ALL
INPUT USING MAP 'MYMAP'
DECIDE ON FIRST *PF-KEY
  VALUE 'PF1'
    /* Map closed.
    IGNORE
  NONE VALUE
    REINPUT WITH TEXT
    'Press PF1 to terminate.'
END-DECIDE
END-IF
*
END
```


11 Developing Customized Logon and Disconnect Pages

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General Information

In a production environment, a Natural for Ajax application starts with a logon page and ends with a disconnect page. Many applications do not show these pages directly. For more information, see *Client Configuration* in the documentation for the standalone version of Natural for Ajax, and especially the following topics:

- *Using the Configuration Tool*
- *Starting a Natural Application from the Logon Page*
- *Starting a Natural Application with a URL*
- *Wrapping a Natural for Ajax Application as a Servlet*

See also [Creating Your Own Workplace Application](#) later in this documentation.

If you prefer that your applications are to show the logon or disconnect page directly, you will most likely customize the page layouts of these pages in order to adapt the rendering, the images, the style and/or the shown information. Natural for Ajax provides the following page layouts:

- **NatLogon**
This is the page layout for the logon page.
- **NatDisconnect**
This is the page layout for the disconnect page.

The topics below describe how to customize these page layouts.

Adding the NatLogon and/or NatDisconnect Page Layout to a NaturalONE Project

If you want to customize the logon and/or disconnect page, you have to copy *cisnatural/cisnatural/xml/NatLogon.xml* and/or *cisnatural/cisnatural/xml/NatDisconnect.xml* from your Eclipse workplace into your NaturalONE project. Place the copied file(s) into the *xml* subfolder of a user interface component.

Now you can customize the NatLogon and/or NatDisconnect page layout with the Layout Painter in the usual way, but you must follow the rules described below.

What Can be Customized?

You can customize rendering and styling. For example, you can modify style settings and rendering properties such as the height and width. You can rearrange the existing controls. You can add, modify and remove images. You can also add your own controls if they do not have data bindings to Natural.

For example, if you want to add your own application image to the page, you can define the ICON control as follows:

```
<icon image="../../../my_ui/images/MyImage.png" ></icon>
```

What Cannot be Customized?

You must leave all data bindings of the `*prop` properties as they are. You must not remove any bindings.

You cannot add your own custom data bindings. For example, you cannot add your own FIELD, TEXTOUT or other controls with properties bound to Natural data.

You cannot add your own events. This means, you cannot trigger your own Natural events on the server.

Advanced Customizations

The NatDisconnect page layout, for example, contains the following control:

```
<textout valueprop="disconnectMessage" fgcolorprop="colorProp">
</textout>
```

Often, applications do not want to show the disconnect message. As stated above, you cannot remove the data bindings "disconnectMessage" and "colorProp". But you can do the following: Add **XCIDATADEF** controls and move the data bindings from the TEXTOUT control to the XCIDATADEF controls:

```
<xcidatadef dataprop="disconnectMessage"></xcidatadef>  
<xcidatadef dataprop="colorProp"></xcidatadef>
```

The XCIDATADEF control is not visible in a rendered HTML page. Therefore, the corresponding message is no longer visible. The data binding, however, has not changed. This way you can remove controls from the NatLogon and NatDisconnect pages without changing the data bindings.

If you use a customized NatDisconnect page with SUBCISPAGE controls, we recommend that you remove all code which triggers the onLogon event (for buttons, hot keys, etc.). For example: The original NatDisconnect page contains a hot key to navigate to the NatLogon page on pressing ENTER:

```
<natpage hotkeys="13;onLogon" ...>
```

You can simply remove the hot key definition. This will prevent the navigation to the NatLogon page from within a SUBCISPAGE:

```
<natpage ...>
```

Deployment

When you generate a WAR deployment file (the default name is *wardeploy.xml*) for your project, this file will automatically contain all required rules for deploying your customized NatLogon and NatDisconnect page layouts. You not need edit the WAR deployment file manually and you need not copy any additional files to your production environment. For more information on the WAR deployment file, see [Deploying the Application](#).

12 Styling the User Interface

Use the Style Sheet Editor tool to develop your own application-specific style sheet. Follow the recommendations given under Style Sheet Editor of the Ajax Developer documentation to add the style sheet files to your user interface, so that they will automatically be packaged with the WAR deployment file. For more information on the WAR deployment file, see [Deploying the Application](#).

You can find further hints on how to apply a specific styling to the different controls in the respective control description chapters, for example [Working with Containers](#) and [Working with Grids](#).

13

Deploying the Application

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General Information

A Natural for Ajax application consists of two parts that are usually installed on two different machines. On one hand, there are Natural modules (adapters, programs, subprograms and other Natural objects) that are installed on a Natural server. On the other hand, there are page layouts of rich GUI pages and other user interface related files that are installed in a Natural for Ajax environment on an application server or web container.

The Natural modules are deployed to the Natural server with the Natural Ant deployment wizard (see *Deploying Natural Applications* in the *Using NaturalONE* documentation).

The user interface part of an application is packaged as a standard web application that can be deployed to an application server or web container. For this purpose, NaturalONE offers an additional deployment wizard, which is described below. This wizard collects all required information needed to package the user interface components of a Natural for Ajax application to a web application. It creates an Ant script which performs the packaging process. This process creates either a web archive file (*.war*) which can be deployed to one of the supported web containers (such as Apache Tomcat) or application servers (such as IBM WebSphere), or it creates plain folders and files which can be copied into an existing server environment.

The deployment process can either be started from within the NaturalONE Eclipse environment or via the Ant command line utility.

Content of a Natural for Ajax Web Application

A deployed Natural for Ajax web application consists of the following elements:

- **User Interface Components**

These are the elements which constitute the user interface of the application, such as layout pages, style sheets, images and language files.

- **Configuration Tool**

This tool enables you to modify the session configuration (*sessions.xml*) after the deployment.

- **Runtime License File**

To execute a Natural for Ajax application outside the development environment of NaturalONE, a Natural for Ajax runtime license is required. You received this license file with your Natural for Ajax product kit.

- **Special Files for the Web Application**

You can customize your web application further by adding specific configuration files and web pages. To do this, you can add a directory named *webconfig* to your project. The files contained in this directory are packaged to specific, well-defined places in your web application:

- **Root Directory**

The files from your project's *webconfig/root* directory are placed in the root directory of the web application. This directory may contain, for example, your own application-specific *index.html* file.

- **WEB-INF Directory**

The files from your project's *webconfig/web-inf* directory are placed in the *WEB-INF* directory of the web application. Usually, this contains your own application-specific *web.xml* and *sessions.xml* files.

- **resources Directory**

The files from your project's *webconfig/resources* directory are placed in the *resources* directory of the web application. Usually, this contains your own application-specific style sheets.

To make it simple, a sample *webconfig* directory is provided (see [below](#)) that you can import into your project before deployment. If you are an experienced developer of web applications, you can create and modify the files in this directory.

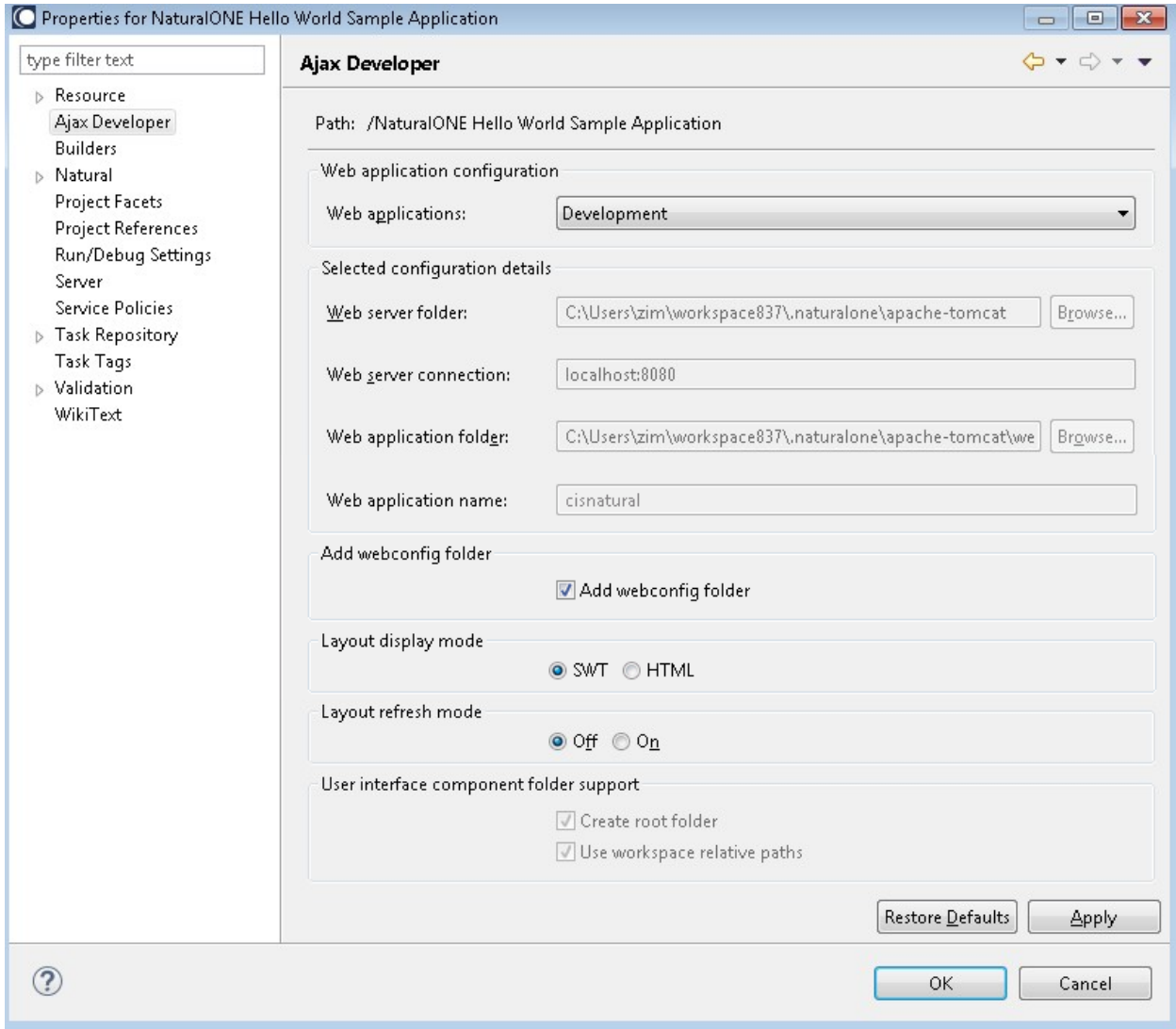


Important: If the deployment mode **Deploy as file export** is selected in the deployment wizard, only the user interface components are deployed. In this case, it is assumed that all other elements mentioned above have already been installed on the application server.

Content of the Sample webconfig Directory

Before packaging the application with the deployment wizard, it is useful to import the sample *webconfig* directory into your project. The files contained in this sample directory can be customized as needed, or left as they are. In their default state, they provide a comfortable approach to launch the application.

You can import the sample *webconfig* directory into your project by clicking the box **Add webconfig folder** on the **Ajax Developer** tab of the project properties:



The sample *webconfig* directory contains the following subdirectories:

- ***web-inf***

If your project contains the files listed below, the packaging script adds them to the web application and replaces certain variables with the values you have specified in the deployment wizard. The files will be placed into the *WEB-INF* directory of the web application.

- ***sessions.xml***

This configuration file defines the sessions that can be invoked from the logon page. After the deployment, the configuration file can be modified using the configuration tool.

- ***web.xml***

This is the central configuration file for a web application. Modify this file only if you have experience with web applications.

If you need to support different application servers which require different versions of the files *sessions.xml* and *web.xml*, you can place these files in specific subdirectories of the *WEB-INF* directory of the web application. For example:

```
- WEB-INF
  - Tomcat
    - sessions.xml
    - web.xml
  - WebSphere
    - sessions.xml
    - web.xml
  - JBoss7
    - sessions.xml
    - web.xml
  - JBoss8
    - sessions.xml
    - web.xml
```

■ *root*

This directory contains the following files which will be placed into the root directory of the web application:

■ *start.html*

This file is used to start the web application in the browser. You start the application with the following URL:

```
http://<host>:<port>/<webcontext>/start.html
```

■ *start.jsp*

This file is used to start the web application in the SWT client. You start the application with the following URL:

```
http://<host>:<port>/<webcontext>/start.jsp
```

■ *index.html*

This file provides links for starting the web application in the browser and in the SWT client. These correspond to the above URLs. In addition, it provides links for invoking the configuration tool and the tracing and monitoring tools for the application.

■ *resources*

This directory contains the following file which will be placed in the *resources* directory of the web application:

■ *sample.css*

This is an example style sheet which is used to control the font, the color and the representation of the PF keys of classic I/O pages that your application might use. You can adapt this style sheet as needed or create more style sheets.

Using the Deployment Wizard for Web Applications

The deployment wizard creates a WAR deployment file in your project root. This is an Ant script. You can create one or more WAR deployment files for a project, and you can also load an existing WAR deployment file and modify the current settings.

➤ To use the deployment wizard

- 1 In the **Navigator** view or in the **Natural Navigator** view, select the project for which you want to create the deployment file.

Or:

If you want to load the settings of an existing WAR deployment file, select this file in the **Navigator** view or in the **Natural Navigator** view.

- 2 From the **File** menu or from the context menu, choose **New > Other**.
- 3 In the resulting **New** dialog box, expand the **Natural** node, select **Deploy Natural War Ant** and then choose the **Next** button.

The first page of the wizard appears (see below).

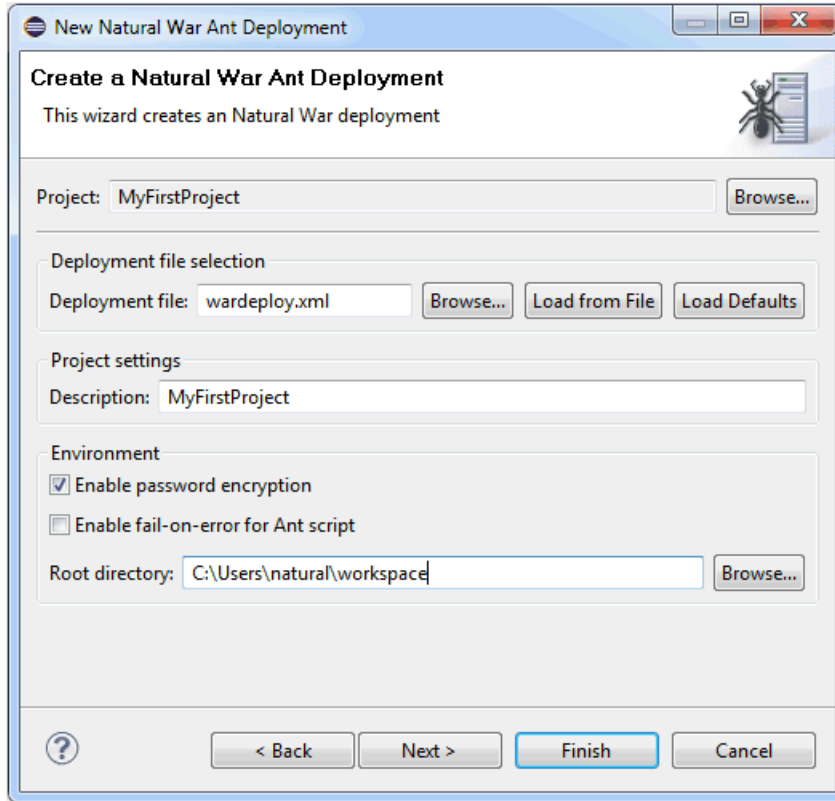
- 4 Specify all required information as described in the topics below. Use the **Next** button repeatedly to proceed from the first page of the wizard to the last page.
- 5 When all required information has been provided, choose the **Finish** button.

The different pages of the deployment wizard are described in the following topics:

- [General Settings](#)
- [User Interface Components](#)
- [Repository](#)
- [Runtime and Web Settings](#)
- [Session Settings](#)

General Settings


On the first page of the wizard, you define general settings for the deployment.



Deployment file

The default name for the WAR deployment file is *wardeploy.xml*. This name is shown in this text box when an existing WAR deployment file was not selected while invoking the wizard. However, when an existing WAR deployment file was selected, the name of the selected file is shown and the settings from this file are automatically loaded.

You can enter any other name for your new deployment file. It is recommended that your new deployment file also has the extension ".xml".

 **Note:** If you keep the name *wardeploy.xml*, the settings from an existing WAR deployment file with the same name are loaded the next time you select the project and invoke the wizard.

If you want to load an existing WAR deployment file, choose the **Browse** button. A dialog appears, providing for selection all WAR deployment files in the current project. Next, you have to choose the **Load from File** button. Otherwise, the settings in this file are not shown in the wizard and may thus be overwritten unintentionally.

If you want to return to the default settings of the deployment wizard (this also includes the information that can be specified on the other pages of the wizard), choose the **Load Defaults** button.

Description

This descriptive text is displayed in the administration tool of the application server or web container after the web application has been deployed.

Enable password encryption

When enabled, all passwords that are used in the deployment file are stored in an encrypted format.

Enable fail-on-error for Ant script

When enabled, the Ant script reports errors and terminates in the case of a build failure.

When disabled, the Ant script still reports errors but build failures are only triggered in severe situations (see also [Status Code Handling](#)).

Root directory

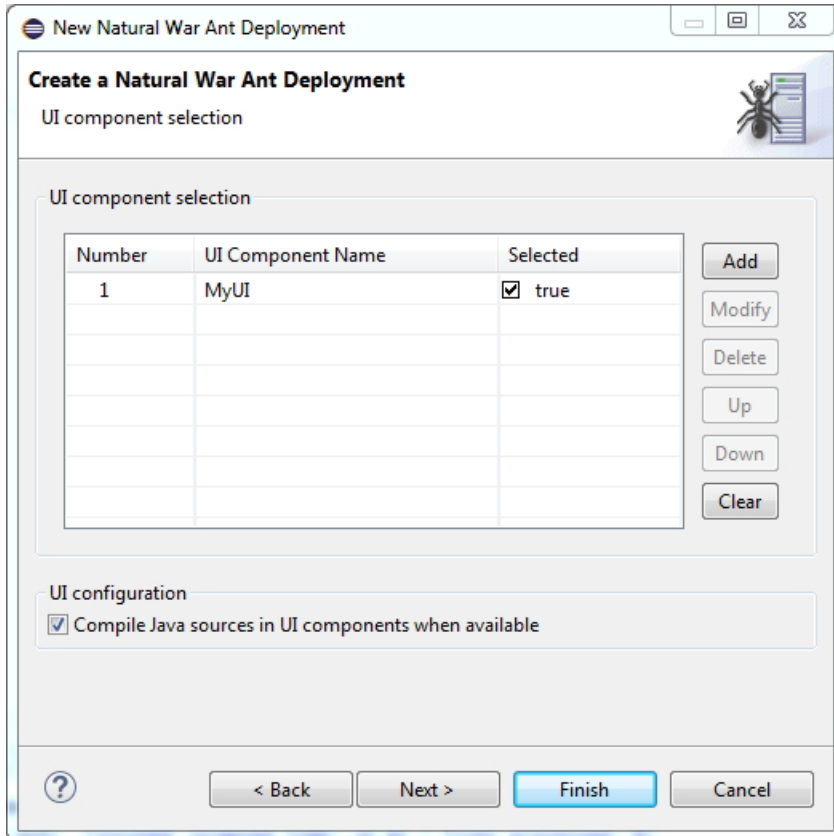
This path should only be changed when you intend to start the deployment from the command line (that is, when the deployment is not to be started from Eclipse).

Specify the working directory in which the selected project is to be checked out and where the processing takes place. When the deployment is supposed to run on a different machine, you can insert the desired root path via copy-and-paste.

User Interface Components

On the second page of the wizard, you specify the user interface components that are to be processed.

By default, all user interface components in the project are selected. If you want to exclude a user interface component from processing, remove the check mark in the **Selected** column.



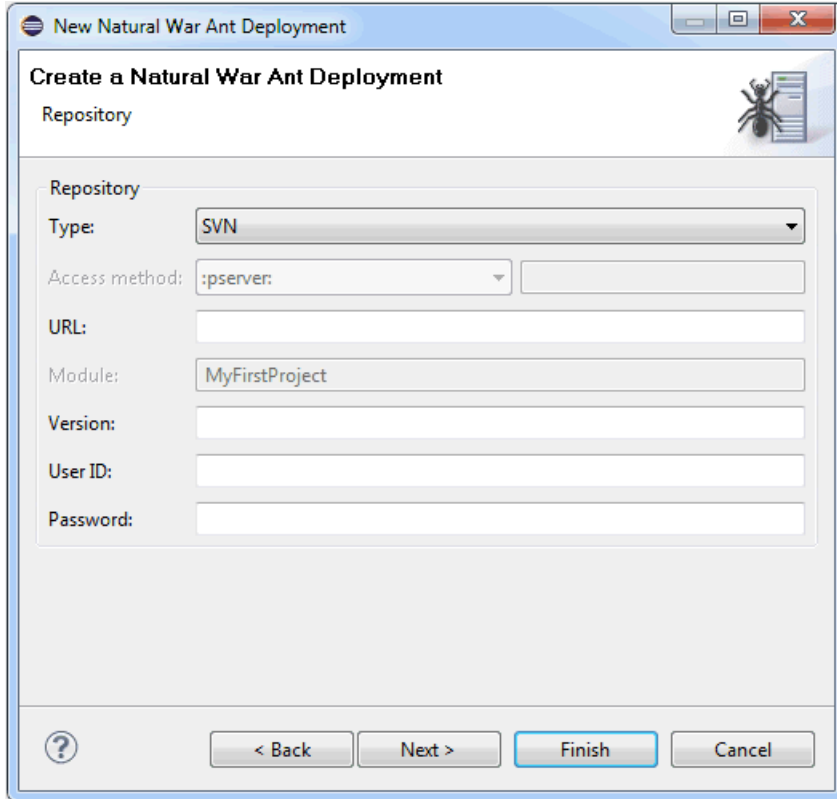
The following applies if **Deploy as war archive** has been selected:

Style sheets for the user interface should be contained in a subfolder *styles* of your user interface component. In this case, the *.css* files are automatically regenerated from the *.info* files. If your style sheets are in a different folder, you need to take care of the regeneration yourself. To package your own *cisconfig.xml* file with the *.war* file, put the *cisconfig.xml* file into a subfolder *cisconfig* of your user interface.

Select **Compile Java sources in UI components when available** if the user interface components contain Java sources that need to be compiled for deployment. The Java sources must reside in the predefined sub folder *src* of your user interface component, for example: `<myui>/src`. Please note that a Java compiler (i.e. a JDK kit) must be accessible for the Ant script in that case.

Repository

On the third page of the wizard, you define all settings related to the versioning repository. This can be either Subversion (SVN), GIT or CVS. The settings are used to check out the entire project.

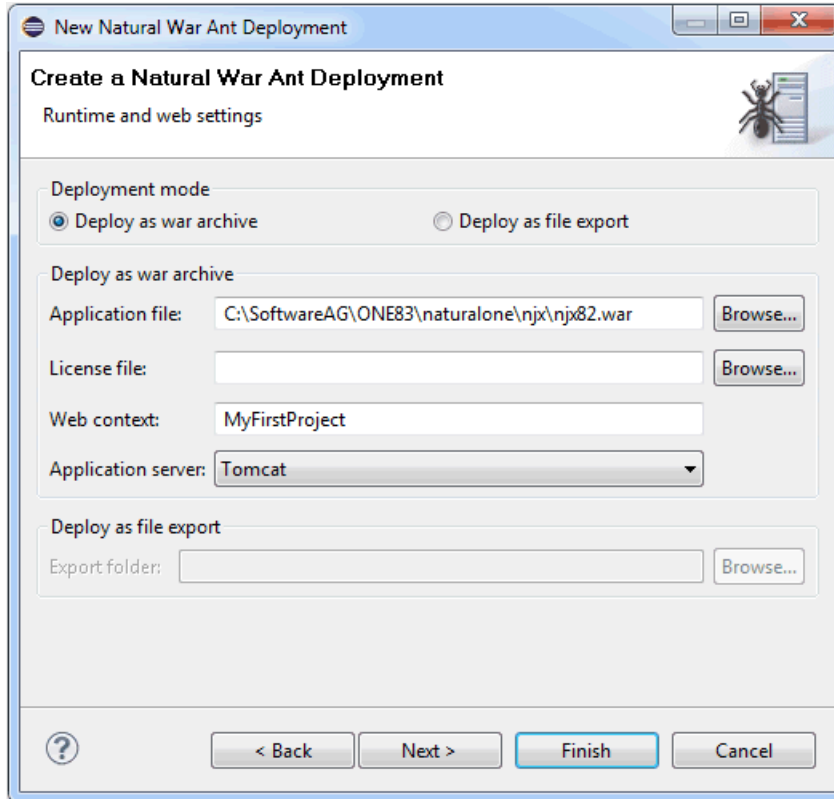


From the **Type** drop-down list box, select the type of versioning repository that you are using, and then specify all required information. The names of the text boxes and their availability changes according to the selected type.

The wizard usually collects a set of default information as given for the selected project. In most cases, only minor corrections have to be made to the defaults, for example, user ID and password may have to be provided.

Runtime and Web Settings

The fourth page of the wizard shows information which applies to the web application that is to be created.



Deployment mode

The deployment wizard can either create a *.war* archive or export the selected components to a folder that you have to specify. Depending on your choice (**Deploy as war archive** or **Deploy as file export**), different options are available on this page of the wizard.

Application file

Only available when **Deploy as war archive** is selected.

Your web application is created based on a basic Natural for Ajax web application that is provided with your NaturalONE installation. This text box is preset with the path to this web application. Normally, you should not change this setting.

License file

Only available when **Deploy as war archive** is selected.

In a runtime environment, a Natural for Ajax runtime license is required. Specify the path to this license file. You received a runtime license file with your Natural for Ajax product kit.

Web context

Only available when **Deploy as war archive** is selected.

The web context is the root of all URLs of your web application. When you later deploy the application to an application server or web container, you will start it with the following URL:

```
http://<host>:<port>/<webcontext>/start.html
```

where *<host>* and *<port>* are the host name and port number of your application server or web container.

Application server

Only available when **Deploy as war archive** is selected.

Select the type of application server for which the *.war* archive is to be created. Different application servers might require different sets of configuration files. This option allows you to select the application server-specific files as discussed under [Content of the Sample webconfig Directory](#).

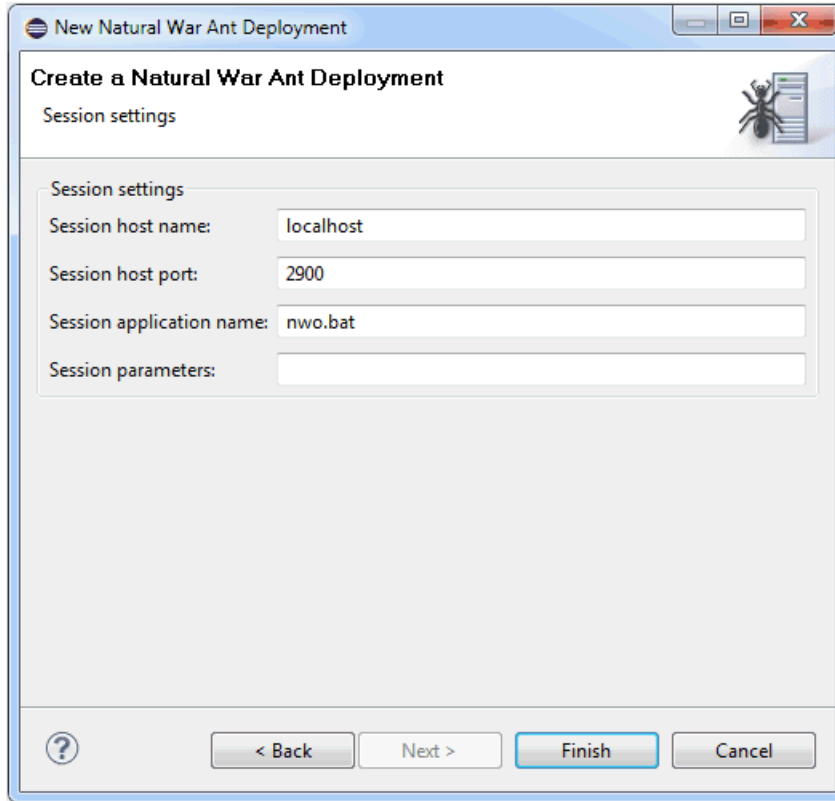
Export folder

Only available when **Deploy as file export** is selected.

Specify the destination folder for the exported files. The destination folder must refer to an existing Natural for Ajax application environment inside an application server's directory structure. In particular, a *WEB-INF* directory must be available within the destination folder. This is necessary because the user interface components have to be regenerated when they are deployed to the application server. This is achieved by using the tools from the *WEB-INF* directory of an existing Natural for Ajax application.

Session Settings

The fifth (and last) page of the wizard shows the options that your web application will use by default to connect to the Natural server. The packaging script places the values you specify here into the *sessions.xml* file of your web application. After you have deployed the application, you can use the configuration tool to modify these settings or to add alternative connection parameters.



Session host name

The name or TCP/IP address of the server on which Natural and the Natural Web I/O Interface server are running.

Session host port

The TCP/IP port number on which the Natural Web I/O Interface server is listening.

Session application name

- **Natural for Mainframes**

The name of the Natural program or a command sequence that starts your application as you would enter it on the NEXT prompt. Example:

```
TEST01 data1,data2
```

- **Natural for UNIX**

The name of the UNIX shell script for starting the Natural application (a file similar to *nwo.sh*).

- **Natural for Windows**

The name of the Windows command file (*.bat*) for starting the Natural application.

Session parameters

Optional. Parameters for starting the Natural application. This can be stack parameters, a parameter file/module or other Natural-specific information.

- **Natural for Mainframes**

Used to pass dynamic Natural profile parameters to the session, for example:

```
SYSPARM=(MYPARMS) STACK=(LOGON MYAPPL)
```



Note: It is recommended to specify the Natural program that starts the application with the option **Session application name** instead of passing it with the profile parameter `STACK`.

- **Natural for UNIX and Natural for Windows**

Used when the above shell script (UNIX) or command file (Windows) uses the parameter `$5` after "natural", for example:

```
PARM=MYPARM STACK=(LOGON MYLIB;MENU)
```

Starting the Deployment from Eclipse

When you start the deployment process from Eclipse, it is not possible to execute the `checkout` and `update` targets of the deployment file since these targets would access the versioning repository, and this is not feasible from within an Eclipse environment. If you want to check out a specific revision from the versioning repository or if you want to update your project with sources from the versioning repository, you have to start the deployment from the command line as described below.

For testing purposes, for example, it is helpful to start the deployment process from Eclipse. Since the WAR deployment file is an Ant script, the built-in Eclipse functionality of starting Ant scripts is used here. The `build` target of the Ant script will then be executed.

➤ To start the deployment from Eclipse

- In the **Navigator** view or in the **Natural Navigator** view, select your WAR deployment file, invoke the context menu and choose **Run As > Ant Build**.

The deployment process is started, and the output of the deployment file is written to the **Console** view.

When **Deploy as war archive** has been selected as the deployment mode, the web application (`.war` file) is created in the project directory. To see the file in the **Navigator** view or in the **Natural Navigator** view, a refresh may be required.

When **Deploy as file export** has been selected as the deployment mode, the directories and files are generated within the specified destination folder.

Starting the Deployment from the Command Line

You can start the deployment process from a Windows command line such as the Command Prompt (*cmd.exe*) or from a shell command line on a Linux system. When you start the deployment from the command line, special requirements must be met.

The following topics are covered below:

- [Prerequisites](#)
- [Starting the Deployment](#)

Prerequisites

The prerequisites for deploying a web application are the same as for deploying Natural applications. See *Prerequisites* in *Deploying Natural Applications*, which is part of *Using NaturalONE*. However, you have to copy the WAR deployment file to the root directory (instead of the Natural deployment file).

Starting the Deployment

When all prerequisites are in place, the deployment can be started by issuing specific Ant calls. This section just provides some examples (where the default name *wardeploy.xml* is used).

- Print the help screen of the Ant script:

```
ant -lib path-to-mylib -f wardeploy.xml help
```

- Perform an initial checkout of the project sources from the versioning repository:

```
ant -lib path-to-mylib -f wardeploy.xml checkout
```

- Perform an update of the project sources from the versioning repository:

```
ant -lib path-to-mylib -f wardeploy.xml update
```

- With a single call, perform an update of the project sources from the versioning repository first, and then package the web application:

```
ant -lib path-to-mylib -f wardeploy.xml update build
```

- In the above examples, the logging information is written to standard output. If logging information is to be written to a file, use a call such as the following:

```
ant -lib path-to-mylib -f wardeploy.xml update build -logfile mylogfile.txt
```

Status Code Handling

The Ant deployment script for Ajax can run in two status code modes. The mode can be toggled by specifying the command line parameter `-Dnatural.ant.ajax.failonerror` as described in the following table.

Command Line Option	Description
<code>-Dnatural.ant.ajax.failonerror=no</code>	Only severe errors such as missing project directories will lead to a build failure with a status code other than 0. This is the default mode.
<code>-Dnatural.ant.ajax.failonerror=yes</code>	In addition to the severe errors described above, errors occurring during checkout or update will also lead to a status code other than 0 and hence will lead to a build failure.



Note: The default mode can also be changed on the [first page](#) of the deployment wizard.

When the additional status code handling has been enabled, the Ant tool as well as the internally used tools such as SVN, GIT or CVS clients may issue specific status codes. In case the status codes are unclear, refer to the documentation of these tools.

Deploying the Web Application Archive (.war)

The way you actually deploy the web application to a production application server or web container depends on the server you are using. Usually, an application server or web container provides an Administration Console for deploying and configuring an application (Apache Tomcat, IBM WebSphere, JBoss Application Server). Or you can simply copy the web application into an application directory on the server (Apache Tomcat, JBoss Application Server).

14 Natural Parameters and System Variables

The following Natural parameters and system variables are evaluated in Natural for Ajax applications and sent to Application Designer:

- DC

The character assigned to the DC parameter is used in the representation of decimal fields in Application Designer.

- DTFORM

This parameter is used for all date fields in Application Designer pages. In your application, the date is shown according to the setting of the DTFORM parameter.

- EMFM

The value of the EMFM parameter is evaluated for fields in Application Designer pages for which a dynamic edit mask has been assigned. See also [Usage of Edit Masks](#).

- *CURS-FIELD

Identify the operand that represents the value of the control that has the input focus. When the Natural system function POS is applied to a Natural operand that represents the value of a control, it yields the identifier of that operand.

- *LANGUAGE

Change the language while an application is running. See also [Multi Language Management](#).

15 Usage of Edit Masks

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▪ Edit Masks at Runtime	97

General Information

Natural for Ajax supports a subset of the Natural edit mask concept in order to support output formatting for most of the commonly used fields.

If edit mask support is specified for a field, the field content is

- rendered according to the edit mask during output, and
- checked for validity against the edit mask during user input.

Due to the nature of data being handled with a Natural for Ajax client, not all of the different Natural edit mask types make sense. Therefore, only a subset of edit mask types is available for Natural for Ajax.

Data Types with Edit Masks

In all controls that support the property `datatype`, edit masks can be specified for the data types listed in the topics below:

- [Edit Masks for Numeric Fields](#)
- [Edit Masks for Alphanumeric Fields](#)
- [Edit Masks for Date and Time Fields](#)
- [Edit Masks for Logical Fields](#)

For detailed information on edit masks, see the Natural documentation for the appropriate platform.

Edit Masks for Numeric Fields

Edit masks for numeric fields can be specified for the following data types:

- `N n.n`
- `P n.n`
- `int`
- `long`
- `float`
- `xs:double`
- `xs:byte`
- `xs:short`
- `xs:decimal`

The full set of Natural numeric edit masks can be applied for these data types.

Edit Masks for Alphanumeric Fields

Edit masks for alphanumeric fields can be specified for the following data type:

- `string n`

The full set of Natural alphanumeric edit masks can be applied for this data type.

Edit Masks for Date and Time Fields

Edit masks for date and time fields can be specified for the following data types:

- `date`
- `time`
- `timestamp` (can only be displayed)
- `xs:date`
- `xs:time`
- `xs:dateTime` (can only be displayed)

A subset of the Natural edit masks can be applied for these data types.

Edit masks for date fields may contain the following characters:

Character	Usage
DD	Day.
ZD	Day, with zero suppression.
MM	Month.
ZM	Month, with zero suppression.
YYYY	Year, 4 digits.
YY	Year, 2 digits.
Y	Year, 1 digit. Must not be used for input fields.

The time in a date/time edit mask may contain the following characters:

Character	Usage
T	Tenths of a second.
SS	Seconds.
ZS	Seconds, with zero suppression.
II	Minutes.
ZI	Minutes, with zero suppression.
HH	Hours.
ZH	Hours, with zero suppression.

Edit Masks for Logical Fields

Edit masks for logical fields can be specified for the following data types:

- L
- xs:boolean

The full set of Natural logical edit masks can be applied for these data types.

Natural Profile Parameters

The following Natural profile parameters are evaluated for the edit mask processing of Natural for Ajax:

- DC
- EMFM

For detailed information on these profile parameters, see the Natural documentation for the appropriate platform.

Specifying Edit Masks in Layouts

An edit mask is added to a specific data type in the following way:

Validation	
<code>datatype</code>	<code>N4.2</code>
<code>decimaldigits</code>	
<code>decimaldigitsprop</code>	
<code>digits</code>	
<code>digitsprop</code>	
<code>editmask</code>	<code>*EURZZ9.9</code>
<code>spinrangemax</code>	
<code>spinrangemin</code>	
<code>validation</code>	
<code>validationprop</code>	

The `datatype` property of a field is specified (here the numeric type `N4.2`) and the `editmask` property is filled with the proper (here numeric) edit mask.

Edit Masks at Runtime

At runtime, fields with edit masks are processed as follows:

- When a field has an edit mask and when a value is to be displayed in that field, the value is processed and formatted according to the edit mask and is displayed afterwards.
- When a user enters a value into a field which has an edit mask, the value is validated against that edit mask and the real value is extracted from the entered value by stripping the irrelevant portions of the edit mask.

16 Multi Language Management

The multi language management is responsible for changing the text IDs into strings that are presented to the user.

There are two translation aspects:

- All literals in the GUI definitions of a layout are replaced by strings which are language-specific. This is based on the multi language management of Application Designer.



Note: Detailed information on the multi language management is provided in the Application Designer documentation at http://documentation.softwareag.com/webmethods/application_designer.htm (Empower login required).

- Literals that are contained in your application code are handled with the language management of Natural.

In a Natural for Ajax application, both language management systems are related by common language codes. The language codes used are those that are defined for the Natural profile parameter `ULANG` and the system variable `*LANGUAGE`.

The Application Designer documentation describes how the text files containing the language-dependent texts are created and maintained (see the information on writing multi language layouts at the above URL). For a multi-lingual Natural for Ajax application, the names of the directories that contain the text files should be chosen according to the Natural language codes, for instance `/multilanguage/4` for Spanish texts.

When an application is started from the Natural logon page, the user can select the language to be used. Depending on the selected language, the same (Natural) language code is set up both in Application Designer and in the Natural session, so that both language management systems are then configured to use the same language.



Note: The language for a session can also be defined in the configuration file `sessions.xml`, using the Natural for Ajax configuration tool. See *Using the Configuration Tool in the Client*

Configuration documentation which is included in the Natural for Ajax documentation for the standalone version of this product.

It is also possible to change the language while an application is running. This is done by setting the Natural system variable *LANGUAGE in the Natural program. Each time this system variable is changed, Natural for Ajax changes the language code for the web pages when the next update of the page occurs.

For compatibility with the predefined multi language directories in Application Designer, the English and German texts need not be stored in /multilanguage/1 and /multilanguage/2, but can be contained in /multilanguage/en and /multilanguage/de.

See also: [*Multi Language Management in Workplace Applications*](#).

17 Support of Right-to-Left Languages

Natural for Ajax supports right-to-left languages and bidirectional text without specific actions taken by the application. The browser displays and accepts bidirectional text always in the expected order.

Applications can use the same page layouts both in left-to-right and in right-to-left screen direction. To switch the screen direction, the statement `SET CONTROL` is used as follows:

Statement	Description
<code>SET CONTROL 'VON'</code>	Sets the screen direction to right-to-left.
<code>SET CONTROL 'VOFF'</code>	Sets the screen direction to left-to-right.
<code>SET CONTROL 'V'</code>	Switches from left-to-right to right-to-left screen direction and vice versa.

18 Server-Side Scrolling and Sorting

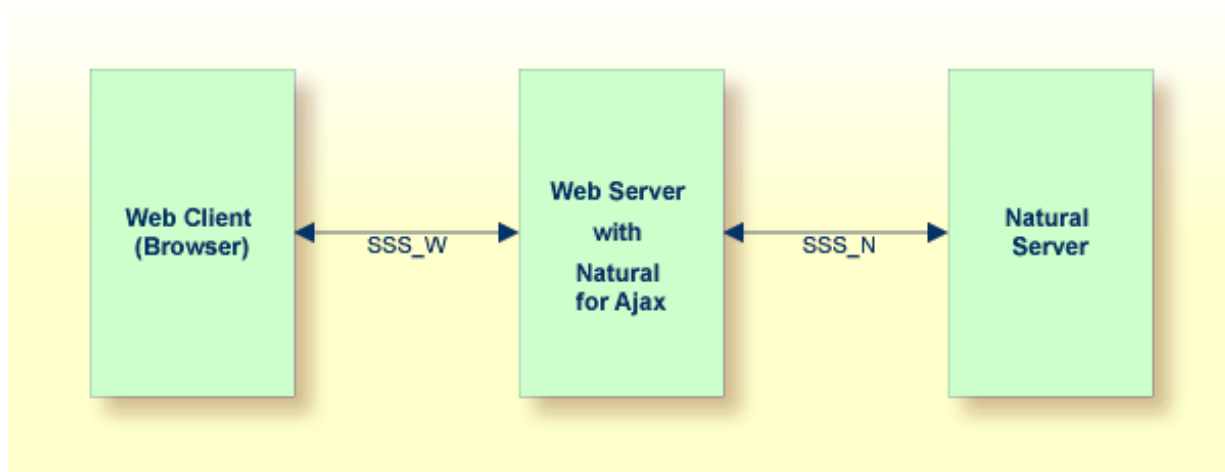
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- Variants of Server-Side Scrolling and Sorting 104
- Controls that Support Server-Side Scrolling and Sorting 108
- Data Structures for Server-Side Scrolling and Sorting 108
- Server-Side Scrolling and Sorting in Trees 110
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General Information

It is often the case that a web application has to display an arbitrary amount of data in a grid control, for instance, the records from a database table. In these cases, it is mostly not efficient to send all data as a whole to the web client. Instead, it will be intended to display a certain amount of data to begin with and to send more data as the user scrolls through the page. To support this, the grid controls in Natural for Ajax support the concept of server-side scrolling and sorting.

Variants of Server-Side Scrolling and Sorting

The following graphic illustrates the different types of server-side scrolling and sorting that are supported by Natural for Ajax.



With respect to server-side scrolling and sorting, the following options can be used:

■ No Server-Side Scrolling and Sorting

The Natural application sends the grid data to the web server as a whole. The web server sends the grid data to the web client (browser) as a whole.

Advantage: Neither the web server nor the Natural application are involved in the process of scrolling and sorting. As long as the user only scrolls and sorts, no round trip from the web client to the web server or to the Natural server is necessary.

Disadvantage: A round trip between web server and Natural server that is triggered by other user actions transports the entire grid data.

■ Web Server-Side Scrolling and Sorting (SSS_W)

The Natural application sends the grid data to the web server as a whole. The web server sends the grid data to the web client (browser) in portions.

Advantage: The Natural application is not involved in the process of scrolling and sorting. As long as the user only scrolls and sorts, no round trip from the web server to the Natural server is necessary.

Disadvantage: A round trip between web server and Natural server that is triggered by other user actions transports the entire grid data.

■ Natural Server-Side Scrolling and Sorting (SSS_N)

The Natural application sends the grid data to the web server in portions. The web server sends the grid data to the web client (browser) in portions.

Advantage: A round trip between web server and Natural application passes only the visible data portion.

Disadvantage: The Natural application must support the process of scrolling and sorting with a specific application logic.

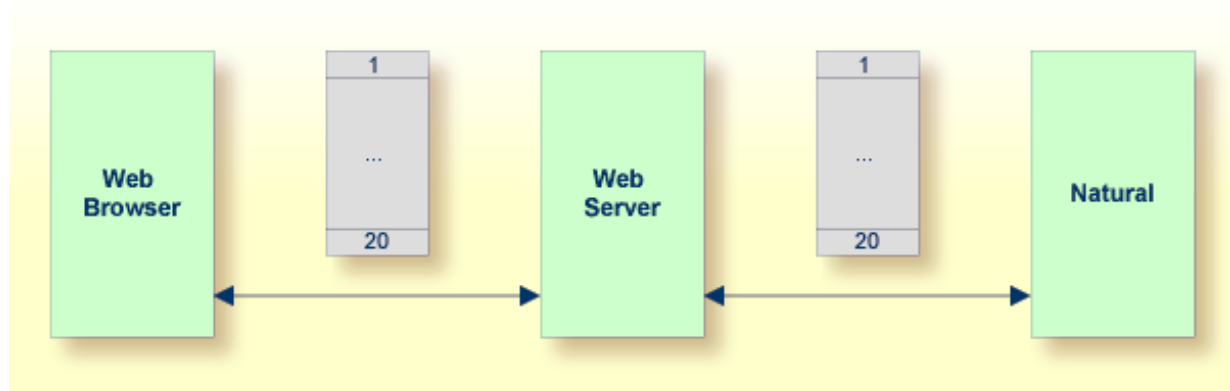
The decision between these options will often depend on the expected data volume. The application can decide dynamically at runtime which option to use.

The following topics show the difference between these three options

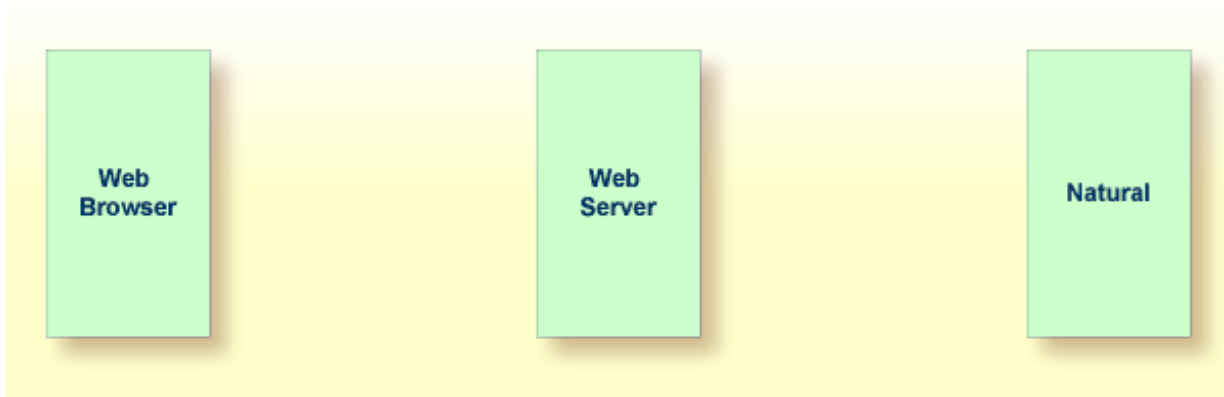
- [No Server-Side Scrolling and Sorting](#)
- [Web Server-Side Scrolling and Sorting](#)
- [Natural Server-Side Scrolling and Sorting](#)

No Server-Side Scrolling and Sorting

Step 1: The grid is configured at design time to a row count of twenty. The Natural application sends twenty rows and indicates that no further rows are to be expected (SIZE=0).

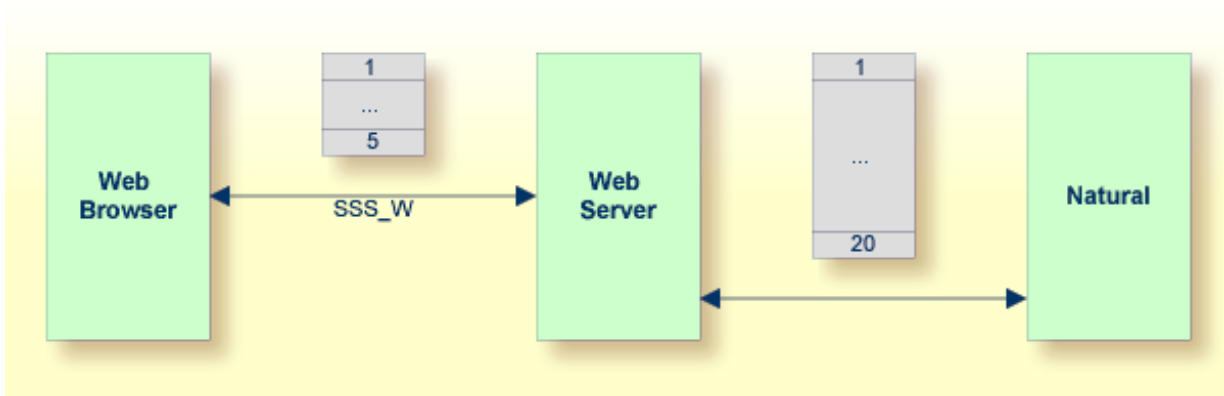


Step 2: When you scroll up and down, no server round trips to the web server or to the Natural application are performed.

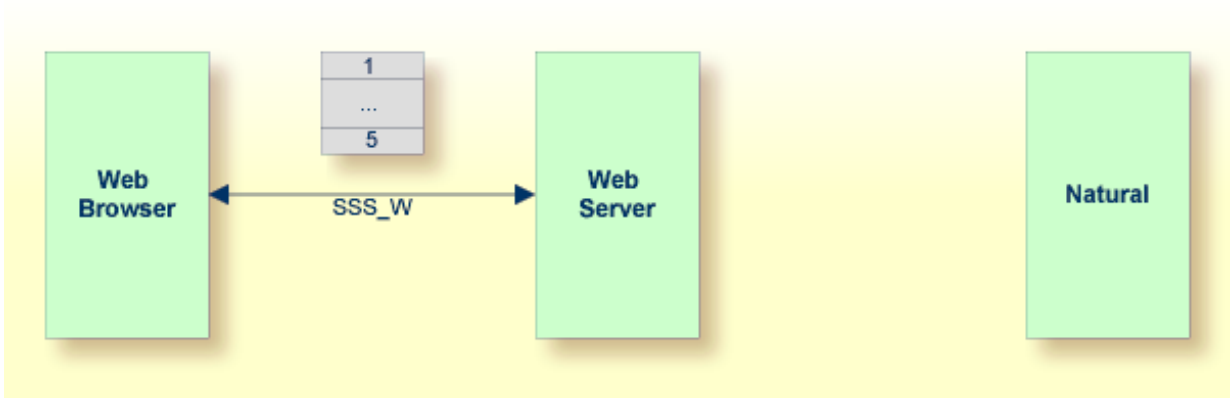


Web Server-Side Scrolling and Sorting

Step 1: The grid is configured at design time to a row count of five. The Natural application sends twenty rows and indicates that no further rows are to be expected (SIZE=0).

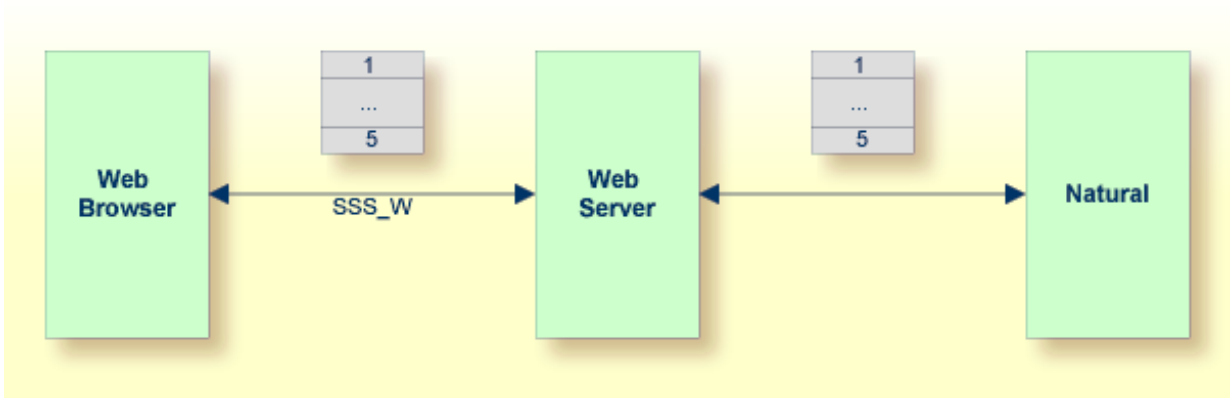


Step 2: When you scroll up and down, the web browser requests additional records from the web server. There are no server round trips to Natural.

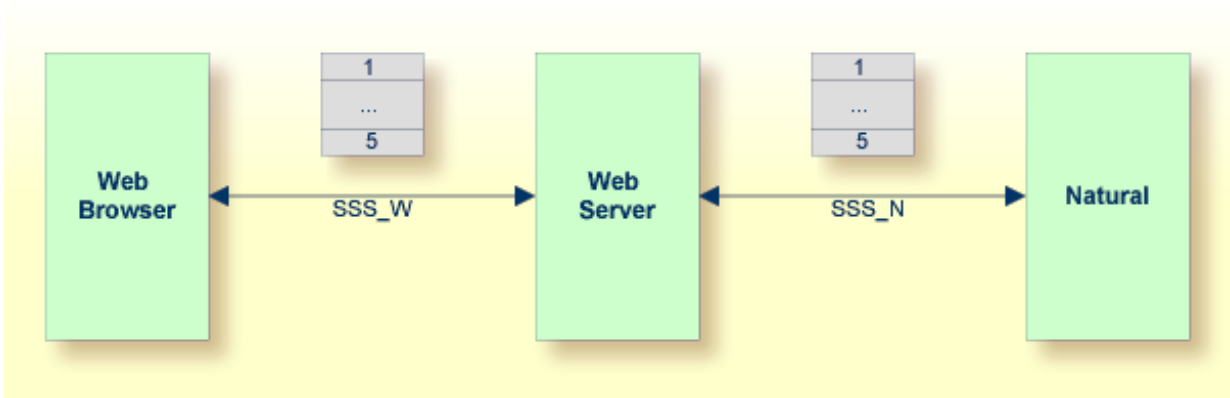


Natural Server-Side Scrolling and Sorting

Step 1: The grid is configured at design time to a row count of five. The Natural application sends five rows and indicates that further rows are to be expected (SIZE=20).



Step 2: When you scroll up and down, the web browser requests additional records from the web server. The web server requests additional records from the Natural application.



The Natural application can dynamically decide at runtime which option of server-side scrolling and sorting it wants to use. This can depend on the number of records contained in a search result.

- If the application does not want to use server-side scrolling and sorting at all, it sends as many rows to the web browser as the grid is configured to hold, or it sends fewer rows.
- If the application wants to use web server-side scrolling and sorting, it sends all available rows and sets the `SIZE` parameter to zero in the data structure that represents the grid in the application.
- If the application wants to use Natural server-side scrolling and sorting, it sends only part of the available rows and indicates in the `SIZE` parameter how many rows are to be expected altogether.

Controls that Support Server-Side Scrolling and Sorting

The following controls support server-side scrolling and sorting:

- **TEXTGRIDSSS2**
- **ROWTABLEAREA2**
- **MGDGRID**



Note: For compatibility reasons with earlier versions of Natural for Ajax, you have to set the `natsss` property of `NATPAGE` to true in order to activate server-side scrolling and sorting for the controls `ROWTABLEAREA2` and `MGDGRID`. If this property is set to true, for all instances of these grid controls on a page, the necessary data structures are generated into the Natural adapter interface.

Data Structures for Server-Side Scrolling and Sorting

If you use the `TEXTGRIDSSS2` control or if you use the `ROWTABLEAREA2` or `MGDGRID` control and have set the property `natsss` to true for the page, the following additional data structure is generated into the adapter interface for each instance of these controls. This data structure is used to control the scroll and sort behavior at runtime.

```

1 LINESINFO
2 ROWCOUNT (I4)
2 SIZE (I4)
2 SORTPROPS (1:*)
3 ASCENDING (L)
3 PROPNAME (U) DYNAMIC
2 TOPINDEX (I4)

```

The name of the data structure is derived from the name of the variable that is bound to the grid. In this example, the variable `LINES` had been bound to the grid. Therefore, the name `LINESINFO` was generated.

With each event that is related to scrolling and sorting, the application receives the information how many rows it should deliver at least (`ROWCOUNT`) and the index of the first record to be delivered (`TOPINDEX`).

In `SORTPROPS`, the application receives the information in which sort sequence the records should be delivered and by which columns the records should be sorted.

On the other hand, the application itself can specify a sort sequence (also using multiple sort criteria) and indicate this sort sequence by filling the structure with the desired sort criteria.

- If web server-side scrolling and sorting is used, the specified sort sequence is automatically created on the web server.
- If Natural server-side scrolling and sorting is used, the application itself must provide the records in the specified sort sequence.
- With the `TEXTGRIDSSS2` control, the first three specified sort criteria are automatically indicated in the column headers of the grid.
- With the `ROWTABLEAREA2` control, the first specified sort criterion is automatically indicated in the column headers of the grid. If more sort criteria are to be indicated, the application should provide custom grid headers.

In `SIZE`, the application can indicate whether the delivered amount of rows represents all available data (`SIZE=0`, no Natural server-side scrolling), or whether there are more rows to come (`SIZE=total-number-of-records`, Natural server-side scrolling).

When Natural server-side scrolling is used, the application will, for instance, hold the available rows (mostly the result of a database search) in an *X*-array, sort this *X*-array as requested and deliver the requested portion of rows. However, other implementations and optimizations are possible, depending on the needs and possibilities of the application.

When the application supports the selection of grid items, the application must take care to remember the selected state of each item when the `TOPINDEX` changes.

Server-Side Scrolling and Sorting in Trees

The ROWTABLEAREA2 control can also be configured as a tree control, where each row represents a tree node. In this case, the data structure that supports server-side scrolling contains one more field, DSPINDEXFIRST.

```
1 LINESINFO
2 DSPINDEXFIRST (I4)
2 ROWCOUNT (I4)
2 SIZE (I4)
2 SORTPROPS (1:*)
3 ASCENDING (L)
3 PROPNAME (U) DYNAMIC
2 TOPINDEX (I4)
```

The need for this additional control field comes from the fact that a tree can contain hidden items.

The rows sent by the Natural application must always start with an item at level one. The additional field DSPINDEXFIRST is provided because the visible part of the tree can start at a node with a level greater than one (a subnode). In DSPINDEXFIRST, the application must indicate the index of the first visible row within the rows sent from Natural.

Example

LN	Tree Nodes	Label
1	▼ toptext_0	lineinfo_0
2	▣ childtext_0.0	childlineinfo_
3	▣ childtext_0.1	childlineinfo_
4	▣ childtext_0.2	childlineinfo_
5	▣ childtext_0.3	childlineinfo_▼

The top nodes of the tree are open and the user scrolls down as shown below:

LN	Tree Nodes	Label
4	▣ childtext_0.2	childlineinfo_
5	▣ childtext_0.3	childlineinfo_
6	▣ childtext_0.4	childlineinfo_
7	▼ toptext_1	lineinfo_1
8	▣ childtext_1.0	childlineinfo_▼

The Natural application is supposed to send data starting with a top node. In our example, this is the node named **toptext_0**. But the first visible child node would be **childtext_0.2**. This means that among the sent items, the first three items are hidden. The application sets the value for `DSPINDEXFIRST` to "3" when sending the data.


Events for Server-Side Scrolling and Sorting

In order to support server-side scrolling and sorting, an application must handle a number of related events properly. The events are described with the corresponding controls. Examples on how to handle the events are provided in the Natural for Ajax demos.


19 Code Pages

The built-in event names in your Natural for Ajax main program (such as `nat:page.end` and `nat:browser.end`) are usually written in lower case or mixed case. The URL values in your Natural programs (in controls such as `SUBCISPAGE2` and `ROWTABSUBPAGES`) are usually written in mixed case. If you have an environment, however, in which you are bound to a code page which only allows Latin upper-case characters, you need to set the parameter `natuppercase="true"` in the `cisconfig.xml` file. In this case, the built-in events are generated in upper case, and URLs to Natural for Ajax pages are handled correctly even if they are specified completely in upper case.

Limitations: Since browsers and URLs to web pages are usually case-sensitive, you cannot integrate all kinds of URLs into your application. For example, it is not possible to integrate an HTML page which is not a Natural for Ajax page into a Natural for Ajax workplace application using the `NJX:XCIWPACCESS2` control.

 **Important:** Set the parameter `natuppercase="true"` *before* you implement your main program with Natural for Ajax. If you set this parameter after the implementation, you will have to change all Latin lower-case characters to upper-case manually.

The following shows an implementation of the sample program `CTRSUB-P` from the Natural for Ajax demos which runs with `natuppercase="true"`.

 **Tip:** You often need to use an ampersand (&) as a separator between the parameters in a URL. The Hebrew code page CP803 does not support the character "&". Therefore, you need to specify the ampersand in your Natural code as a Unicode character, as shown below.

```
DEFINE DATA LOCAL
  1 ARTICLE (U) DYNAMIC
  1 INNERPAGE
    2 CHANGEINDEX (I4)
    2 PAGE (U) DYNAMIC
    2 PAGEID (U) DYNAMIC
  1 MYCONTEXT
    2 SELECTEDARTICLE (U) DYNAMIC
  1 MYTITLEPROP (U) DYNAMIC
END-DEFINE
*
INNERPAGE.CHANGEINDEX := 0
*
COMPRESS '/CISNATURAL/NATLOGON.HTML'
  UH'0026' 'XCIPARAMETERS.NATSESSION=WORKPLACE'
  UH'0026' 'XCIPARAMETERS.NATPARAMEXT=STACK%3D%28LOGON+SYSEXNJX%3BCTRSBI-P%29'
  TO INNERPAGE.PAGE LEAVING NO
INNERPAGE.PAGEID := 'MYID'
INNERPAGE.CHANGEINDEX := INNERPAGE.CHANGEINDEX+1
*
PROCESS PAGE USING "CTRSUB-A"
*
DECIDE ON FIRST *PAGE-EVENT
  VALUE U'NAT:PAGE.END', U'NAT:BROWSER.END'
    IGNORE
  VALUE U'SHOWDETAILS'
    MYCONTEXT.SELECTEDARTICLE := ARTICLE
    INNERPAGE.CHANGEINDEX := INNERPAGE.CHANGEINDEX + 1
    PROCESS PAGE UPDATE FULL
  NONE VALUE
    PROCESS PAGE UPDATE
END-DECIDE
*
END
```

20

Browser Configuration

- JavaScript Enabling 116
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JavaScript Enabling

Ajax pages are interactive pages: the interactivity is internally implemented by the usage of JavaScript inside the pages. As a consequence, JavaScript has to be enabled.

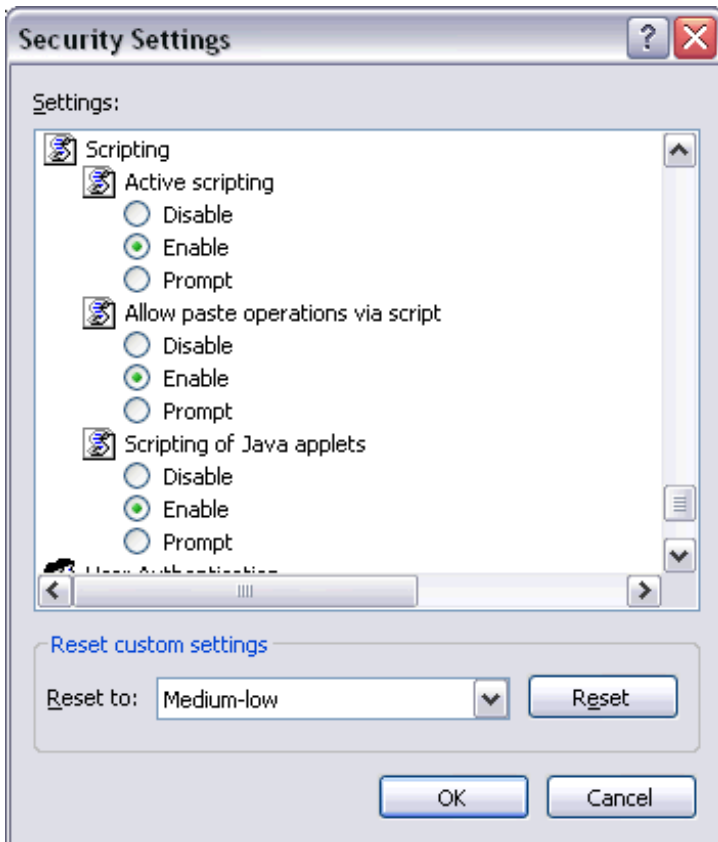
JavaScript enabling is explained below for the following browsers:

- Internet Explorer
- Mozilla Firefox

Internet Explorer

In Internet Explorer, you enable JavaScript via **Tools > Internet Options**. On the **Security** tab of the resulting dialog box, you can see that Internet Explorer provides different web content zones.

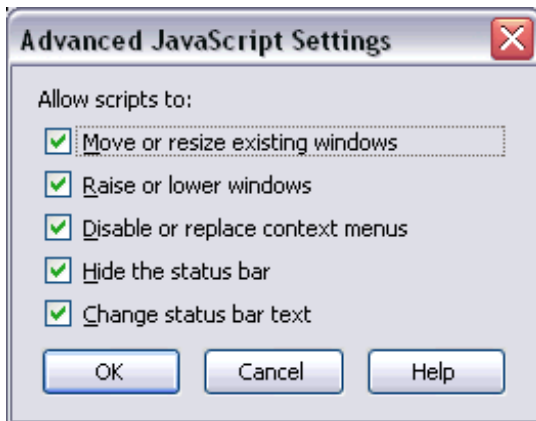
Each zone may have different attributes controlling security-relevant parameters. Make sure that in the zones in which Ajax pages are available the security settings are set to allow the execution of JavaScript inside a page.



Mozilla Firefox

In Mozilla Firefox, JavaScript is switched on and off on a central level.

Open the **Content** tab of the **Options** dialog box (**Tools > Options**) and make sure that the **Enable JavaScript** option is enabled. When you choose the **Advanced** button next to this option, you can set the following options:



Browser Caching

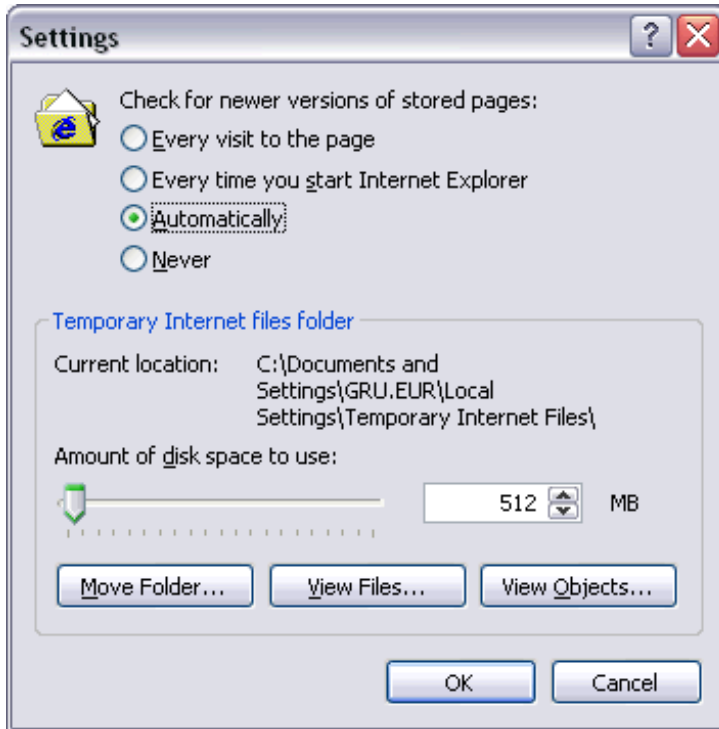
When working with Ajax pages as a client front-end, make sure to set up the browser caching in such a way that it does not reload a page every time it is accessed by the browser. The reason for this is that Ajax HTML pages stay stable in the browser. They do not contain any application data but are more comparable to small programs. The actual application data is filled into the pages dynamically at runtime.

The browser caching setup is explained below for the following browsers:

- [Internet Explorer](#)
- [Mozilla Firefox](#)

Internet Explorer

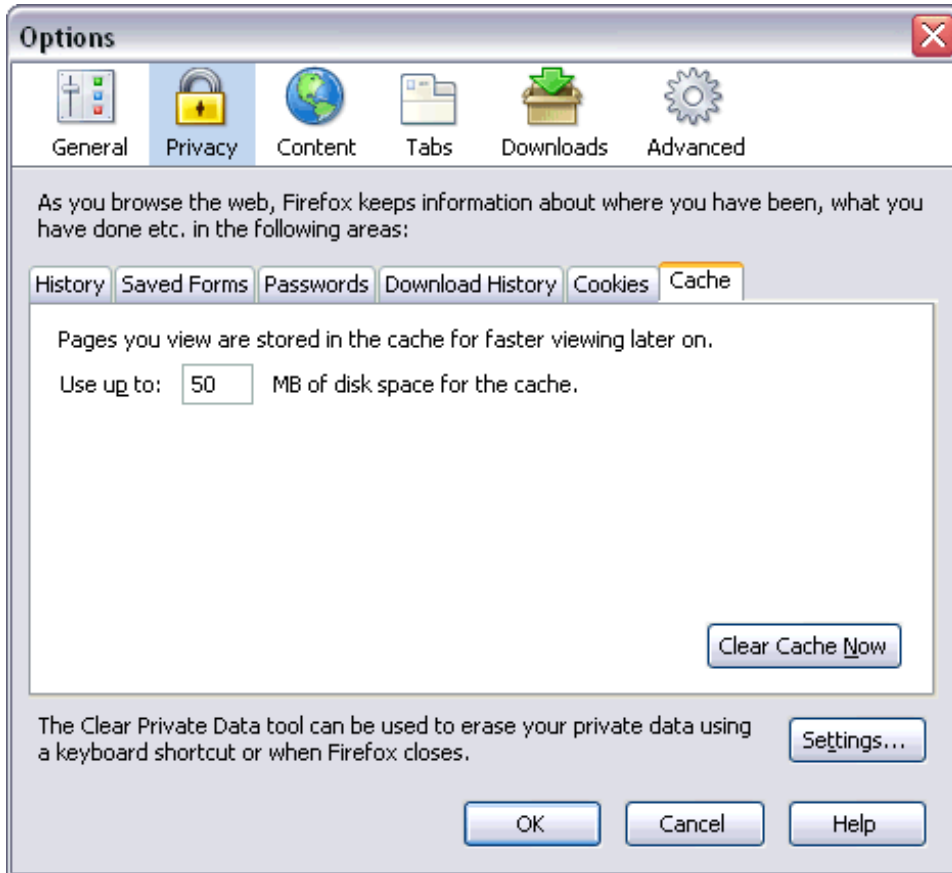
In Internet Explorer, you set up caching via **Tools > Internet Options**. On the **General** tab of the resulting dialog box, choose the **Settings** button in the **Temporary Internet files** group box. The following dialog box appears:



Either select the option **Automatically** or **Every time you start Internet Explorer**.

Mozilla Firefox

With Mozilla Firefox, you do not have to care about the browser's cache strategy. Open the **Options** dialog box (**Tools > Options**) and have a look.



Pop-Up Blocker

The default browser setting in most browsers is to block pop-ups. If you are using browser pop-ups in your application, you need to switch off the browser's pop-up blocker. You can find the corresponding setting in the **Security** tab of the browser options.

If - for security reasons - you need to switch on the browser's pop-up blocker, you can use page pop-ups instead of browser pop-ups in your Ajax application.

See [NJX:XCIOPENPOPUP](#) for details.

Browser Standards Mode and HTML5

- [General Information](#)
- [Enabling Standards Mode in the Browser](#)
- [Upgrading an Application to HTML5](#)
- [Upgrading a Test Environment to HTML5](#)
- [Upgrading a Production Environment to HTML5](#)

General Information

Natural for Ajax applications up to version 8.3.4 were running in quirks mode in the browsers, which does not support HTML5 and CSS3 and which behaves differently in the different browsers. With Internet Explorer 11, Firefox and Chrome, Natural for Ajax applications now run in standards mode, which supports HTML5 and CSS3. In standards mode, the browsers should behave as described by the W3C HTML and CSS specifications.

With Internet Explorer 10, Natural for Ajax applications run in Internet Explorer 10 quirks mode. This mode already supports a lot of HTML5 and CSS3 but not the full range of the specifications.

The following sections explain what you need to do when switching to standards mode and HTML5 in the browsers.

Enabling Standards Mode in the Browser

The HTML pages that are generated with Natural for Ajax contain the following declaration:

```
<!DOCTYPE html>
```

This tells the browser to run in standards mode. If you have not defined specific configurations settings in your browser, you do not have to do anything. The browser will automatically use the correct mode.

Upgrading an Application to HTML5

There are differences between HTML4 and HTML5. Page layouts are written in XML and Natural for Ajax takes care of the correct generation into HTML5. Therefore, you do not need to adapt anything in your layouts in most cases. You only have to do the following: Regenerate the HTML of your layout pages and the **.css* files of your application.

When using NaturalONE this is automatically done when you rebuild your projects: When packaging your application as a *.war* file using a NaturalONE *wardeploy.xml* file, the HTML and CSS files are automatically regenerated. The prerequisite for this is a *wardeploy.xml* file that has been generated with version 8.3.4 or above.

If you are not using the NaturalONE *wardeploy.xml* files you can do the regeneration in your Natural Ajax production or test environments using command line jobs. See [Starting the Deployment from the Command Line](#) for details.

You need to check whether your implementation is HTML5/CSS3-compliant if you are using the following advanced features:

Style Sheet Settings

Some style settings have changed in CSS3. One major change is that for attributes such as `height`, `width` and `padding`, a number only is no longer a valid value. The value must now also include a unit such as "px", "cm" or "%", or it must be one of the predefined values.

For your **.info* files and if your application is using its own **.css* files, we recommend that you check at least whether "px" is properly applied to the corresponding attribute values.

IHTML Controls

In IHTML controls, the Natural programs provide plain HTML at runtime. We recommend that you check whether this plain HTML is HTML5/CSS3-compliant.

*style and *styleprop Properties

Many controls support properties such as `textstyle` and `textstyleprop` to directly set CSS attributes at design time and/or runtime. In attributes such as `height`, `width` and `padding`, any missing "px" units are automatically applied by the Natural for Ajax framework. You do not need to take care of this. In rare cases, you might want to check for attributes which are no longer supported with CSS3.

Custom Controls

If you have built your own macro controls, changes are usually not required. For custom controls, however, for which you generate your own HTML, you need to check whether the generated HTML is HTML5-compliant.

Upgrading a Test Environment to HTML5

According to the HTML5 standard, all custom attributes must start with the string "data-". For this reason, the Natural for Ajax framework generates the attribute `data-testtoolid` into the HTML files by default. See also [Test Automation of Natural for Ajax Applications](#).

In earlier versions, this attribute was called `testtoolid`. In the layout XML, the property name `testtoolid` is kept - you need not change any layouts. This is just the default for the attribute in the HTML which is changed to `data-testtoolid`. If you are using this attribute in automated tests, you need to change your tests accordingly.

As an alternative solution, the Natural for Ajax framework still supports the `testtoolid` attribute. This allows you to perform the upgrade step by step: You can first upgrade your application without touching the test suite. When this is stable, you can adapt your test suite. The attribute `testtoolid` does not adhere to the naming convention of the HTML5 specification. Therefore, the resulting HTML will not be 100% valid HTML5. But the currently supported browsers still accept this attribute.

If you want the Natural for Ajax framework to generate the attribute `testtoolid` in the HTML files instead of the default `data-testtoolid`, do the following:

1. In the `cisconfig.xml` file, set the parameter `testtoolidhtml4` to "true".
2. Regenerate the HTML files for your layouts.
3. Make sure that your test environment also contains a `cisconfig.xml` file in which `testtoolidhtml4` is set to "true".



Note: There is no guarantee that future browser versions will still tolerate the `testtoolid` attribute. You may have to switch to `data-testtoolid` sooner or later, but you do not have to do it immediately.

Upgrading a Production Environment to HTML5

If your application needs to support Internet Explorer 10, or if you need to do any compatibility settings in Internet Explorer to run other applications, you have to add the following entries to the `web.xml` file in your production environment:

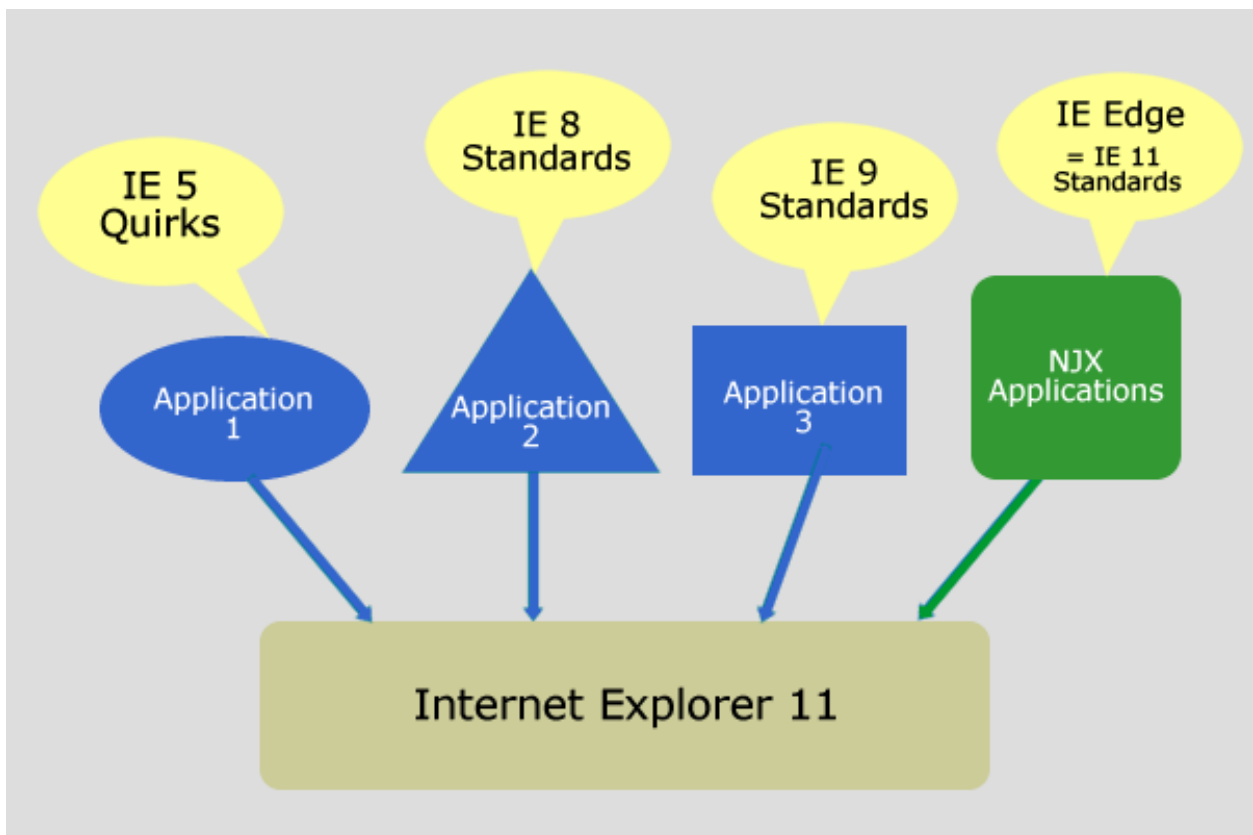
```
<filter>
  <filter-name>BrowserCompatibility</filter-name>
  <filter-class>
    com.softwareag.cis.server.filter.BrowserCompatibilityFilter
  </filter-class>
</filter>
<filter-mapping>
  <filter-name>BrowserCompatibility</filter-name>
  <url-pattern>*.html</url-pattern>
  <servlet-name>StartCISPage</servlet-name>
</filter-mapping>
<filter-mapping>
  <filter-name>BrowserCompatibility</filter-name>
  <servlet-name>StartDynamicPage</servlet-name>
</filter-mapping>
```

For an example, see the `web.xml` file that is shipped with Natural for Ajax.

Mastering Internet Explorer Browser Modes

- Applications Setting the Required Browser Mode
- Applications not Setting the Required Browser Mode

You are running Internet Explorer 11 (IE11) because it provides up-to-date security. But you have different applications with different needs regarding the browser mode. IE11 supports all these browser modes, but someone has to tell the browser which application should run in which mode.



Applications Setting the Required Browser Mode

In an ideal world all applications tell IE11 which mode they require and all applications are rendered correctly. In this case: Do not configure any compatibility settings in your IE11.

Natural for Ajax applications tell the browser, which mode they require. You only have to add the `BrowserCompatibility` filter in your production or test environments as described in [Upgrading a Test Environment to HTML5](#) and [Upgrading a Production Environment to HTML5](#) above.

Applications not Setting the Required Browser Mode

If some of your applications do not set the required browser mode automatically but expect some specific mode, you have the following options.

Configuring your Application and/or Web Server/Web Container

Applications can tell IE11 in which mode they require to run by setting the HTTP header "X-UA-Compatible". For more information see <https://msdn.microsoft.com/en-us/library/ff955275%28v=vs.85%29.aspx>.

If these applications are deployed in a web server/web container that is under your control, it is possible to configure the HTTP response header, which is sent for these applications.

In this case: Do not configure any compatibility settings in your IE11.

Configuring your Internet Explorer 11

In case you do not have a chance to configure the application and/or its web server/web container, IE11 supports an "Enterprise Modus", see <https://msdn.microsoft.com/de-de/library/dn640687.aspx>.

21 Test Automation of Natural for Ajax Applications

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- Enabling the Applications for Test Automation 126
- Advanced testtoolid Settings in Complex Controls 129

General Information

Natural for Ajax is based on running HTML pages in a browser. These pages are designed as XML page layouts.

Test automation tools like Selenium (see <http://docs.seleniumhq.org/>) need to locate specific HTML elements in an HTML page to either check or adapt the content or to trigger corresponding events. In a Selenium test program, the developer usually passes identifiers using the Selenium Java API which enable Selenium to locate the elements for testing.

For stable automated tests, it is extremely important to use stable identifiers. For instance, rearranging controls in a layout or adding an additional control must not change the identifiers. For the most common controls, Natural for Ajax automatically generates stable identifiers, the so-called “test tool IDs”. They are generated as `data-testtoolid` attributes into the HTML page. Test tools like Selenium can use this `data-testtoolid` attribute to locate the element.

The following gives a brief introduction for using stable identifiers in Natural for Ajax applications.

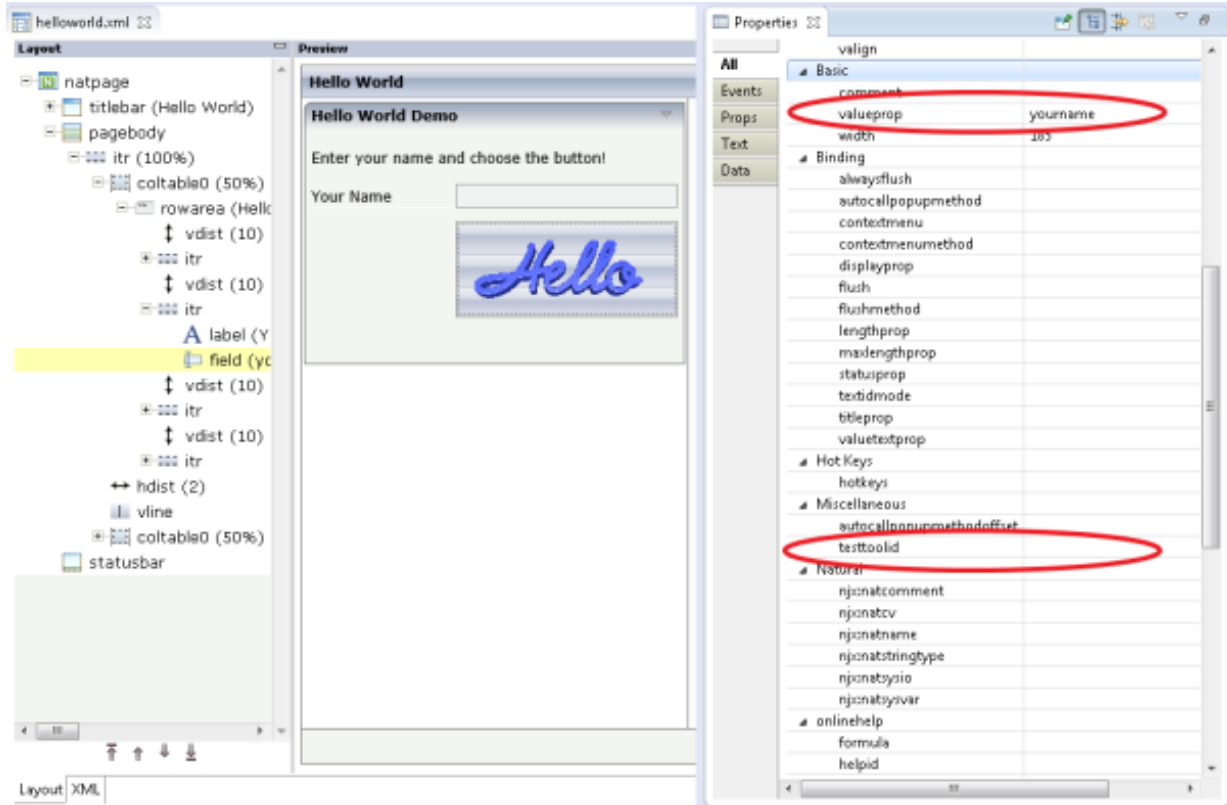
Enabling the Applications for Test Automation

All Natural for Ajax applications automatically generate stable identifiers for the most common controls. So a developer need not do anything to set them.

Let us have a look at the *helloworld.xml* page layout of the *njxdemos*. The most interesting controls for automated tests are the FIELD and BUTTON controls.

FIELD Control

In the following example, you see that the `valueprop` property is set in the FIELD control, but the `testtoolid` property is not explicitly set.



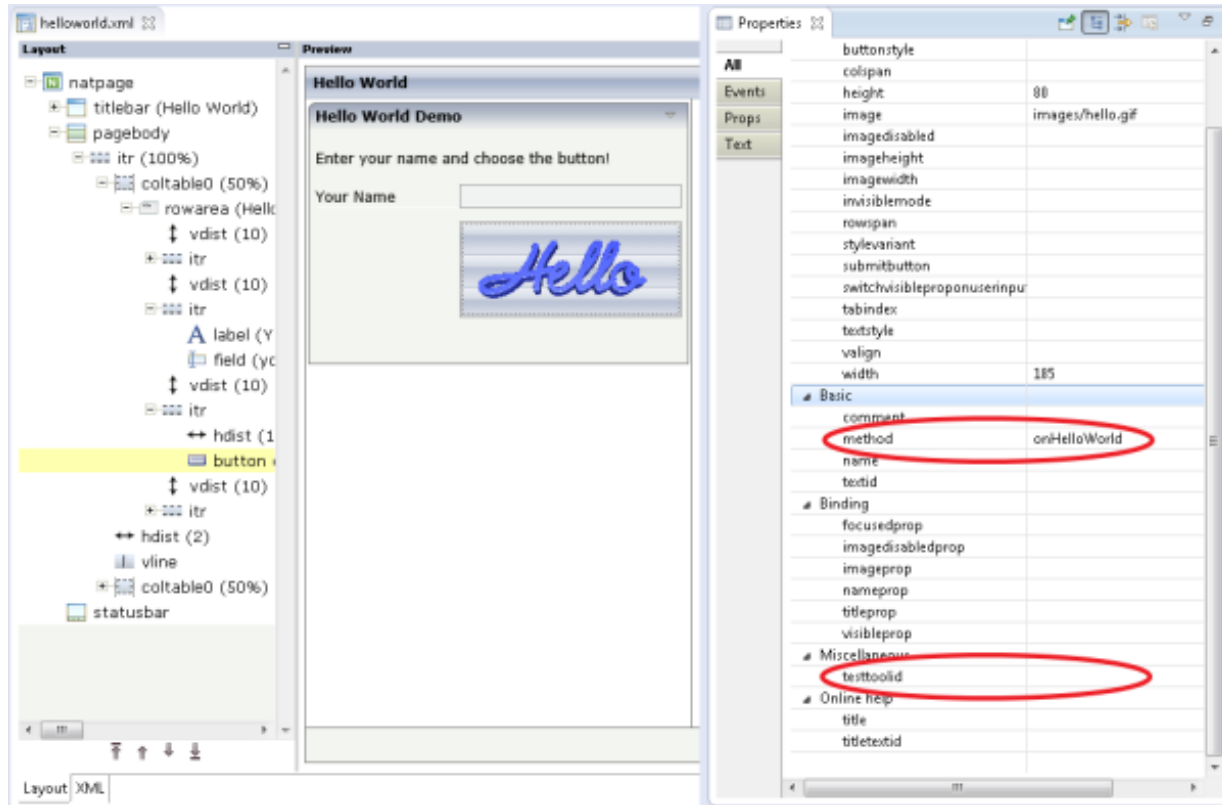
If a value for the `testtoolid` property is not explicitly set in a FIELD control, the HTML will contain a `data-testtoolid` attribute with the value of the `valueprop` property. This is shown in the HTML snippet below. You do not need to understand all the HTML details. The snippet just shows that a `data-testtoolid` attribute is automatically generated for a FIELD control; you do not have to do anything.

```
...
<input id="F_13" name="CC" class='FIELDInputEdit'
data-testtoolid='yourname' type="text" style="width: 185px;">
...
```

Caution: The above HTML code contains the `id` attribute with the value `F_13`. Do not use this in your test tool. It will break your tests sooner or later because it is not stable. For example, if you add another FIELD control in front of the `yourname` FIELD control, the `id` of the `yourname` FIELD control will change its value to `F_14`.

BUTTON Control

In the BUTTON control, the `method` property is set. Again, the `testtoolid` property is not explicitly set.



For a BUTTON control, a data-testtoolid attribute with the value of the method property is automatically generated as shown in the HTML snippet below. Again, you need not understand all the HTML details, just look at the data-testtoolid attribute.

```

...
<button type="button" id="B_17" data-testtoolid='onHelloWorld'
        style="width: 185px; height: 80px;" name="CC"
        class="BUTTONInput">
...
    
```

XPATH Expression

With the Selenium tool, for example, you can locate the FIELD and BUTTON controls using an XPATH expression which contains the data-testtoolid value. This XPATH expression can be passed to the Selenium locator org.openqa.selenium.By.ByXPath:

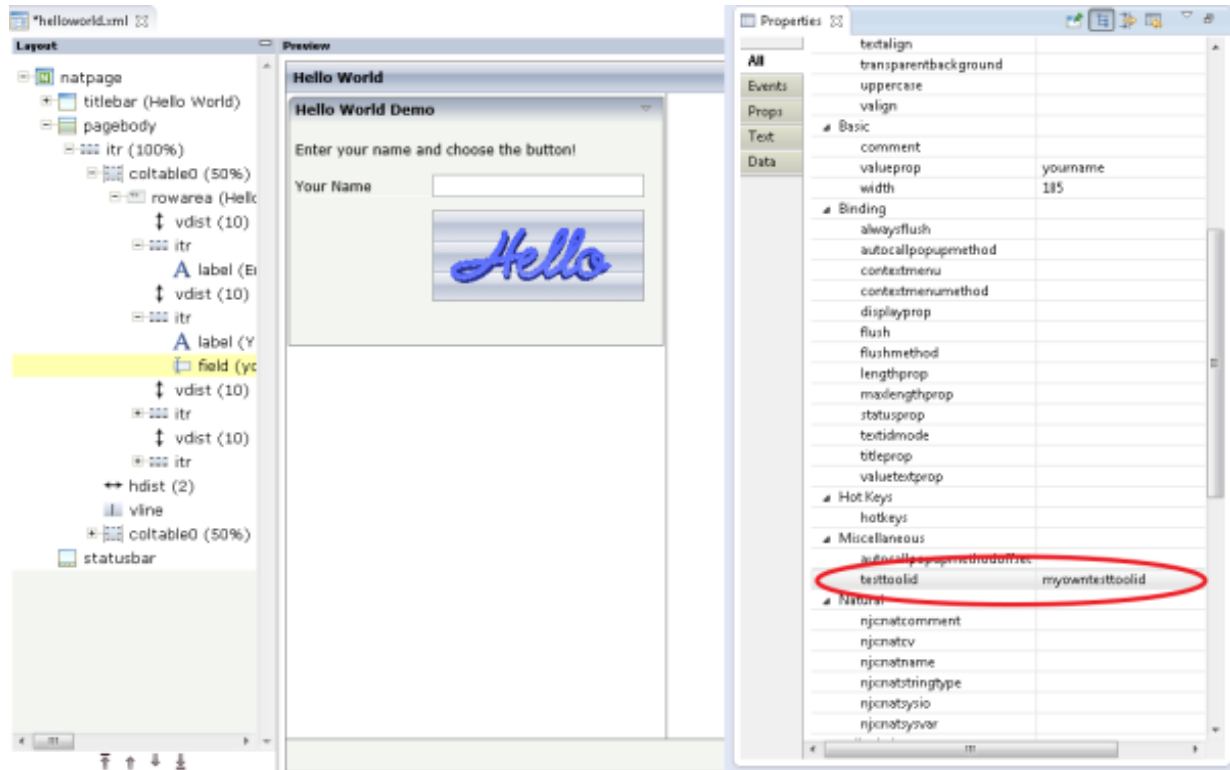
```

By myfieldlocator = new ByXPath(".*[@data-testtoolid='yourname']");
By mymethodlocator = new ByXPath(".*[@data-testtoolid='onHelloWorld']");
    
```

See <http://docs.seleniumhq.org/> for more information about the Selenium Java API.

Explicit testtoolid

In some cases, you may not want to use the `valueprop` property of a control as the `testtoolid`. Instead, you want to specify your own `testtoolid`. Examples for this are layouts in which several controls are bound to the same Natural data field. You can then simply set an explicit `testtoolid` property for each of these controls.



```
...
<input id="F_13" name="CC" class='FIELDInputEdit'
testtoolid='myowntesttoolid' type="text" style="width: 185px;">
...
```

Advanced testtoolid Settings in Complex Controls

For complex controls, a single `testtoolid` is not enough to locate the individual parts of the control. The following table provides examples for the most common XPATH expressions for some complex controls.

Control	testtoolid	XPATH
ICONLIST	testtoolid="myiconlist"	<pre>../../../../@data-testtoolid='myiconlist0'], ../../../../@data-testtoolid='myiconlist1'],...</pre>
BUTTONLIST	testtoolid="mybuttonlist"	<pre>../../../../@data-testtoolid='mybuttonlist0'], ../../../../@data-testtoolid='mybuttonlist1'],...</pre>
ROWTABLEAREA2	testtoolid="lines"	<pre>../../../../@data-testtoolid='lines_table']</pre> <p>Rows/columns:</p> <pre>../../../../@data-testtoolid='lines.items[0].<col1testtoolid> ../../../../@data-testtoolid='lines.items[0].<col2testtoolid> ../../../../@data-testtoolid='lines.items[1].<col1testtoolid> ../../../../@data-testtoolid='lines.items[1].<col2testtoolid></pre>
ROWTABSUBPAGES	testtoolid="mytabs"	<pre>../../../../@data-testtoolid='mytabs0'], ../../../../@data-testtoolid='mytabs1'],...</pre>
MULTISELECT	testtoolid="mychoice"	<p>XPATH for entries:</p> <pre>../../../../@data-testtoolid='mychoice0'], ../../../../@data-testtoolid='mychoice1'],...</pre> <p>XPATH for buttons:</p> <pre>../../../../@data-testtoolid='mychoicebutton0'], ../../../../@data-testtoolid='mychoicebutton1'], ../../../../@data-testtoolid='mychoicebutton2'], ../../../../@data-testtoolid='mychoicebutton3']...</pre>

In complex controls, you need not explicitly set the testtoolid property in the page layout. If you do not specify any testtoolid, the corresponding *prop properties such as valueprop, griddataprop, iconlistprop or pagesprop will be used.

Here is the table from above when not specifying a testtoolid explicitly:

Control	*prop	XPATH
ICONLIST	iconlistprop="myiconlist"	<pre>../../../../@data-testtoolid='myiconlist0'], ../../../../@data-testtoolid='myiconlist1'],...</pre>
BUTTONLIST	buttonlistprop="mybuttonlist"	<pre>../../../../@data-testtoolid='mybuttonlist0'], ../../../../@data-testtoolid='mybuttonlist1'],...</pre>
ROWTABLEAREA2	griddataprop="lines"	<pre>../../../../@data-testtoolid='lines_table'] Rows/columns: ../../../../@data-testtoolid='lines.items[0].<col1t ../../../../@data-testtoolid='lines.items[0].<col2t ../../../../@data-testtoolid='lines.items[1].<col1t ../../../../@data-testtoolid='lines.items[1].<col2t</pre>
ROWTABSUBPAGES	pagesprop="mytabs"	<pre>../../../../@data-testtoolid='mytabs0'], ../../../../@data-testtoolid='mytabs1'],...</pre>
MULTISELECT	valueprop="mychoice"	<p>XPATH for entries:</p> <pre>../../../../@data-testtoolid='mychoice0'], ../../../../@data-testtoolid='mychoice1'],...</pre> <p>XPATH for buttons:</p> <pre>../../../../@data-testtoolid='mychoicebutton0'], ../../../../@data-testtoolid='mychoicebutton1'], ../../../../@data-testtoolid='mychoicebutton2'], ../../../../@data-testtoolid='mychoicebutton3']...</pre>

IV Application Modernization

This part describes how to convert a character-based Natural application to a Natural for Ajax application.

The information in this part is organized under the following headings:

Overview of Conversion Steps

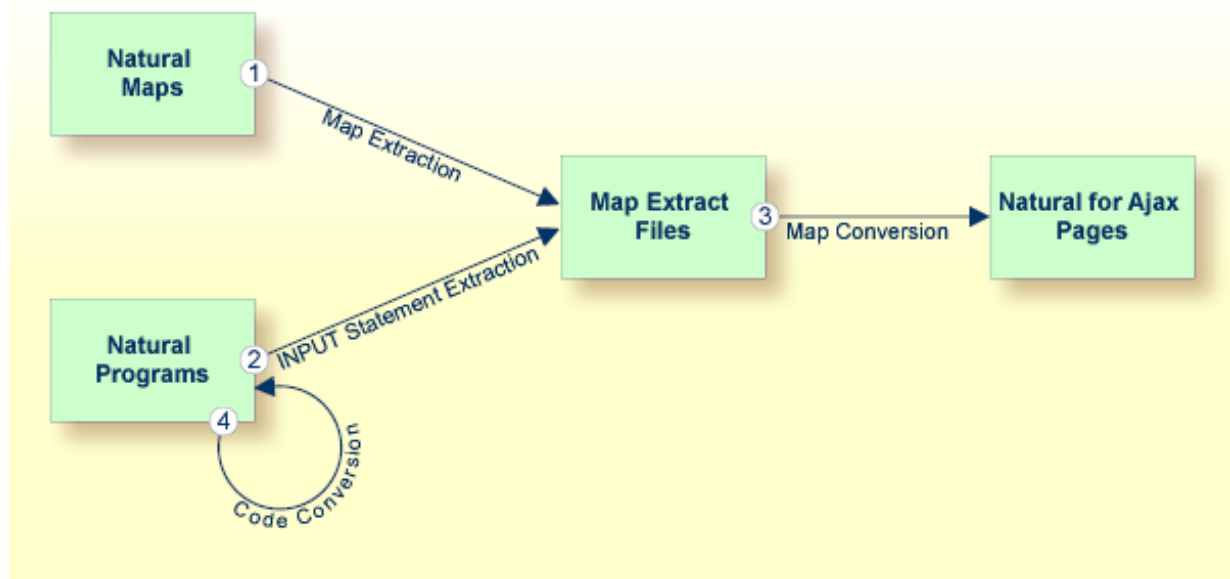
Map Conversion

Customizing the Map Conversion Process

Code Conversion

22 Overview of Conversion Steps

The conversion of a character-based Natural application to a Natural for Ajax application consists of several steps as illustrated in the following graphic:



■ Step 1: Map Extraction

Extracts from each Natural map the information that is required to create a corresponding Natural for Ajax page. For each map, a map extract file is created. This step is automatically performed by the Map Converter, see below.

■ Step 2: INPUT Statement Extraction

This step is required for Natural applications that do not use maps, but use `INPUT` statements for the dynamic specification of the screen layouts.

Extracts from each `INPUT` statement in the source code the information that is required to create a corresponding Natural for Ajax page. For each `INPUT` statement, a map extract file is created.

This file has the same format as a map extract file created by the map extraction process, and it is also intended as input for the map conversion.

Required tool: Natural Engineer which is provided with NaturalONE.

■ **Step 3: Map Conversion**

Processes the map extract files and creates the corresponding Natural for Ajax pages.

Required tool: Map Converter.

See [Map Conversion](#) and [Customizing the Map Conversion Process](#) for further information.

■ **Step 4: Code Conversion**

This step requires that the Natural for Ajax pages have already been created.

Modifies the application code in such a way that it can use the newly created Natural for Ajax pages. The application can still run in a terminal, in the Natural Web I/O Interface client or in batch as before. But it can now also run in a Natural for Ajax session with the new Natural for Ajax pages.

Required tool: Natural Engineer which is provided with NaturalONE.

Code conversion can also be performed manually. See [Code Conversion](#) for further information.

The resulting Natural for Ajax application mimics the character-based application. The user interface is not restructured in the sense that several maps are combined into a single page or that complex maps are split into several separate pages. This kind of restructuring is not part of the conversion, but of the normal development of a Natural for Ajax application.

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Map Conversion

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General Information

The Map Converter analyses the code of a Natural map and creates a so-called “map extract file” for each map. The map extract file contains information about the map. Normally, the map extract file is automatically deleted when the conversion process is completed. However, you also have the option to keep this file. The map extract files have the extension *.nix* and are not human-readable. They are only intended as input for the map conversion.

The conversion process can also be started on an existing map extract file which has been created for the `INPUT` statements in your source code.

The conversion process creates a Natural for Ajax page layout from each map extract file. Controls on the map are converted to controls on the page. Many features of the original map are converted to features of the page.



Note: It is only possible to process character maps. GUI elements contained in maps are not extracted.

By default, the Map Converter uses a predefined set of page templates and conversion rules that control the conversion process. The templates and the conversion rules can be modified or extended to adapt the converter to the requirements of a specific conversion project. With the advanced option to program own conversion handlers, the Map Converter provides additional flexibility and extensibility.

The following tools are available for the conversion of maps:

- **Map Converter**

This tool is used for mass generation of layouts and also for generating single layouts. See [Using the Map Converter](#) for further information.

- **Conversion Rules**

You can use this tool to copy the conversion rules from other user interface components to the current user interface component. See [Using the Conversion Rules Tool](#) for further information.

- **Conversion Logs**

You can use this tool to view or delete the log files that have been created during the conversion. See [Using the Conversion Logs Tool](#) for further information.

Using the Map Converter

The Map Converter is used for mass generation of layouts and also for generating single layouts.

➤ To convert maps

- 1 In the **Navigator** view or in the **Natural Navigator** view, select the Natural project which contains the maps that are to be converted.

Or:

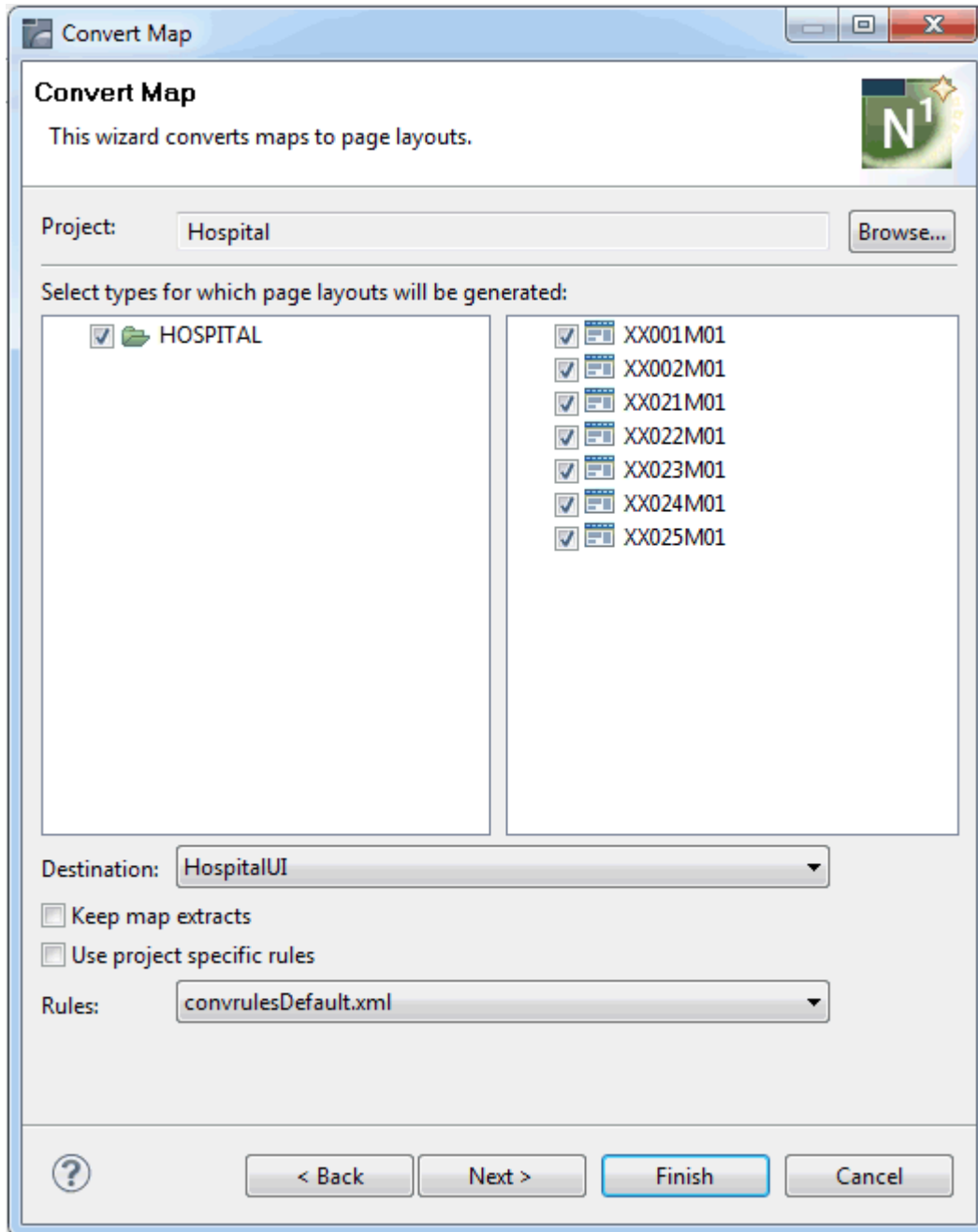
If you want to convert just a couple of maps or already existing map extract files, select them in the **Navigator** view or in the **Natural Navigator** view.

- 2 From the **File** menu, choose **New > Other**. In the resulting **New** dialog box, expand the **Natural** node, select **Map Conversion** and then choose the **Next** button.

Or:

If you have selected single maps or map extract files, invoke the context menu and choose **Convert Map**.

The following dialog box appears.



The left side of the dialog box shows the libraries in the selected project.

The right side of the dialog box shows the maps in the library which is currently selected on the left. If available, map extract files are also shown.

- 3 Select all maps and map extract files for which you want to generate a layout.
- 4 From the **Destination** drop-down list box, select the user interface component in the current project into which the layouts are to be generated.

- 5 If the map extract files which are generated for the selected maps are to be deleted after the generation, leave the **Keep map extracts** check box blank. If you want to keep the map extract files, select this check box.
- 6 If you want to use the default conversion rules and related templates, leave the **Use project-specific rules** check box empty. In this case, the **Rules** drop-down list box provides for selection the default conversion rules.

If you want to use your own project-specific conversion rules, select this check box. In this case, the **Rules** drop-down list box provides for selection the project-specific conversion rules that can be found in the *convrules* subfolder of your user interface component. See also [Using the Conversion Rules Tool](#).

- 7 From the **Rules** drop-down list box, select the conversion rules that you want to use.
- 8 Choose the **Next** button to display the optional preview pages of the wizard (see below).

Or:

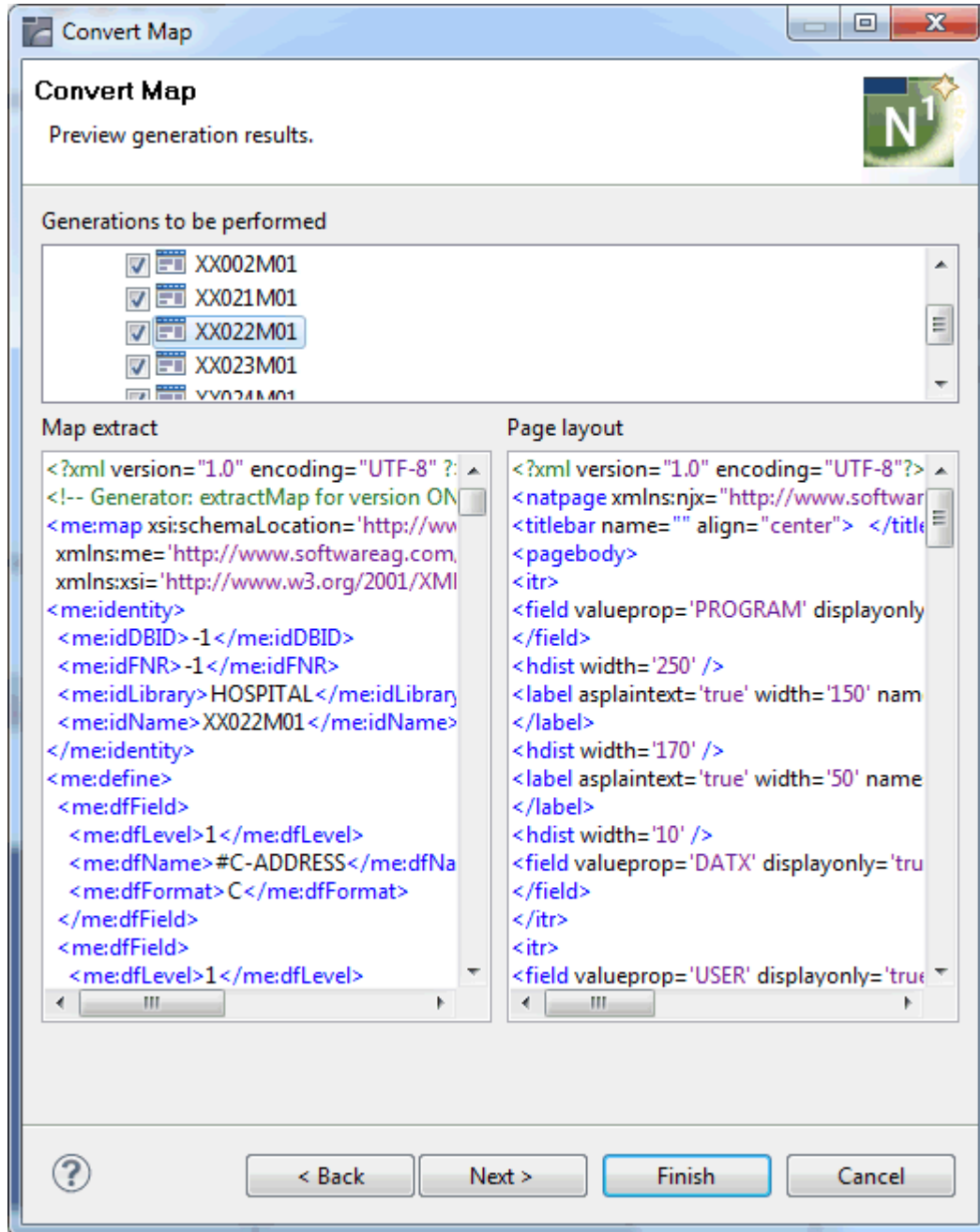
Choose the **Finish** button to perform all selected actions and to close the wizard.

The preview pages for the following actions are provided in the wizard when you choose the **Next** button repeatedly:

- [Previewing the Generation Results](#)
- [Previewing the Page Layout](#)

Previewing the Generation Results

The second page of the wizard lists all maps and map extract files that you have selected on the first page. When you select one of these entries, information such as the following is shown at the bottom of the page.

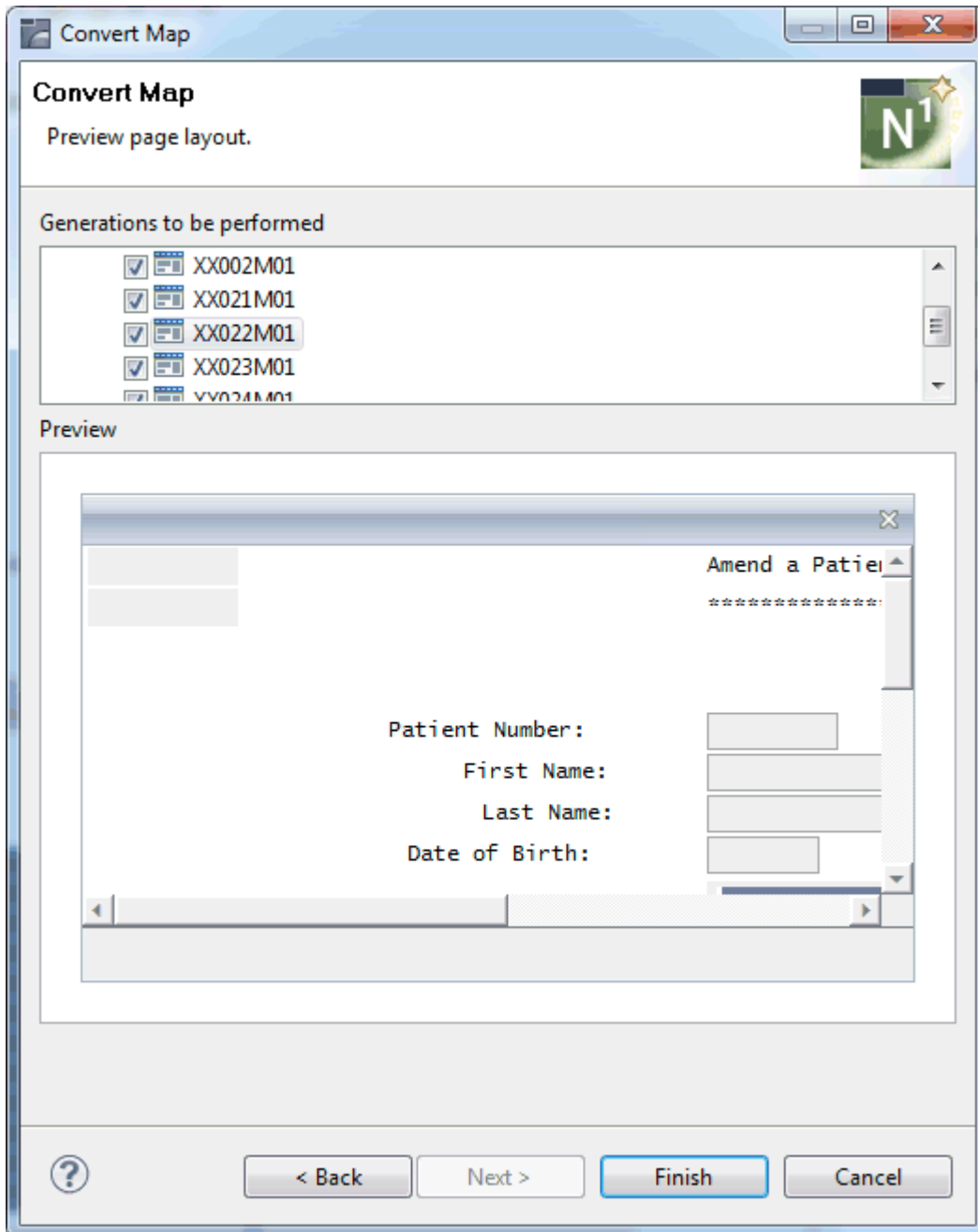


The left side of the page shows the XML code of the map extract file (either of the map extract file that will be generated for a selected map, or of an existing map extract file).

The right side shows the XML code that will be generated for the page layout.

Previewing the Page Layout

The third (and last) page of the wizard lists all maps and map extract files that you have selected on the first page. When you select one of these entries, the preview area at the bottom of this page shows the layout that will be generated for this entry. This is the page layout as it will appear in the browser.



Location of the Files

The following table explains where the different types of files can be found.

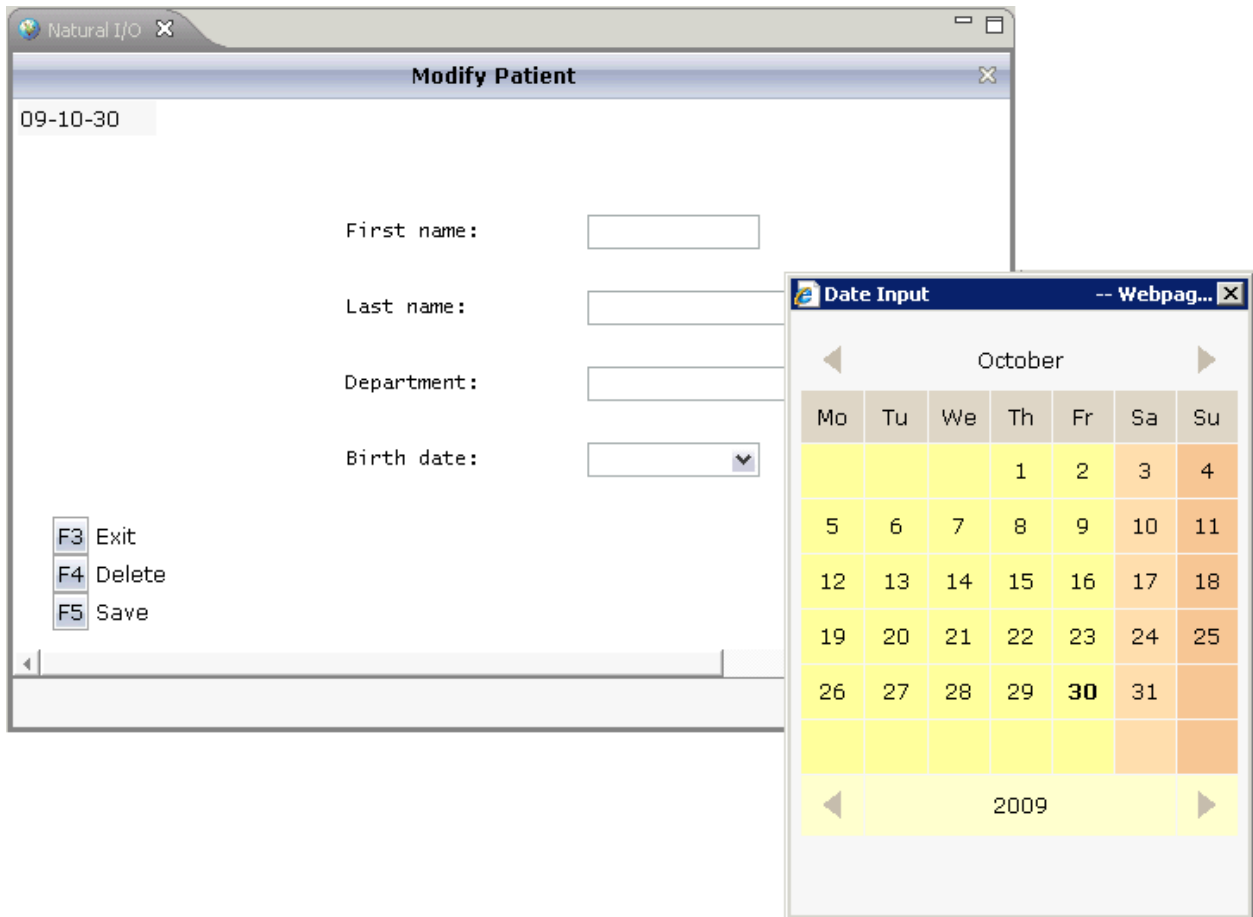
These files are stored in this folder
Adapters, maps	<i>SRC</i> subfolder of the library.
Conversion rules	<i>convrules</i> subfolder of the user interface component.
Map extract files	<i>RES</i> subfolder of the library which also contains the corresponding map (only if the Keep map extracts option was specified).
Page layouts	<i>xml</i> subfolder of the user interface component.

After the Conversion

The conversion process creates a page layout in the user interface component that you specified as the destination in the **Map Converter**. When you save the page layout, a Natural adapter is generated into the folder that you specified when creating a user interface component.

You will notice that the parameter data area is the same as in the original map. This is the case even though the map uses system variables and variables with special characters. The necessary translation is done inside the generated adapter code and does not influence the application code. In more complex cases, the parameter data area of the adapter will contain more fields or partly different fields than the parameter data area of the map. This depends also on the applied conversion rules.

After the conversion, you create a main program for the adapter and run it in the browser.

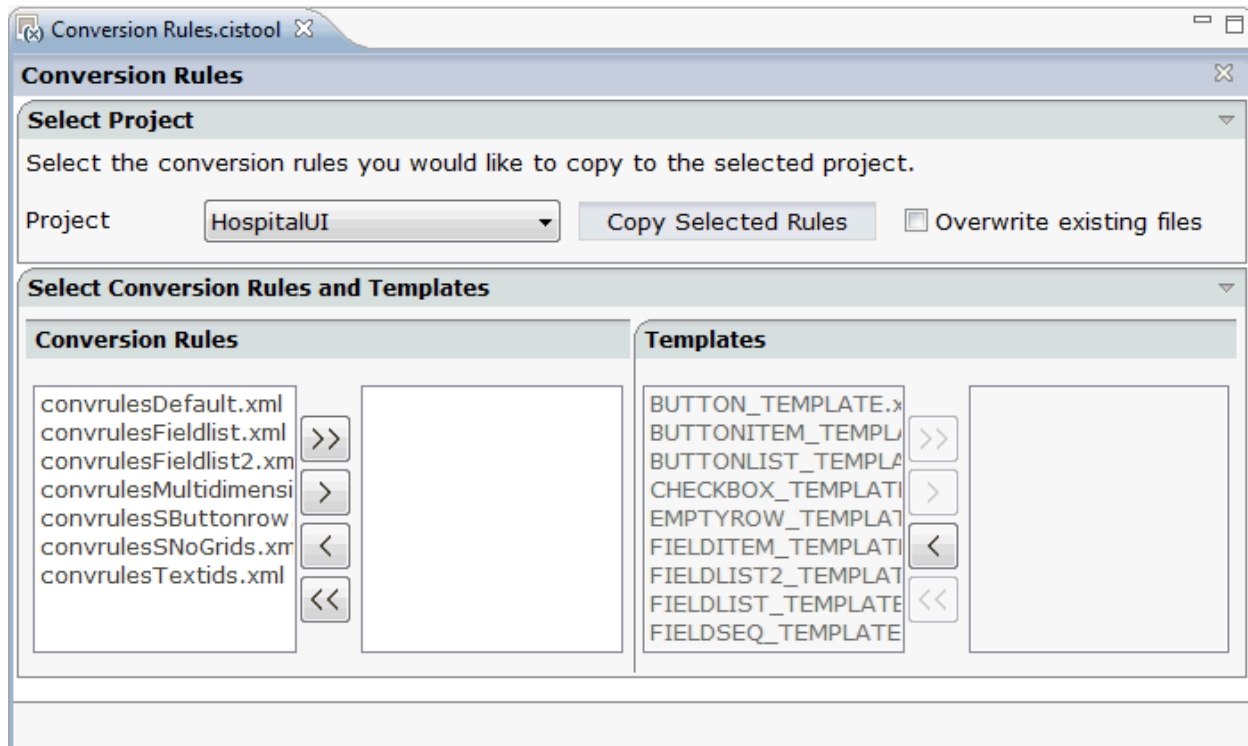


You may notice the following effects of the applied conversion rules:

- The title in the first row of the map has been placed into the caption of the page and the asterisks have been stripped off. Your application will quite surely have a different layout of the map titles. The conversion rules can therefore be adapted to accommodate the needs of your application, and the rule that identifies the title and places it into the caption is just a simple application of customizing the conversion rules.
- The literals such as "F4 Delete" on the map have each been turned into a button control and a label. This is also due to a sample conversion rule contained in the default conversion rules.
- The date field has been converted to a field control with the data type "date". This enables the user to select the date with the **Date Input** dialog box.

Using the Conversion Rules Tool

Using this tool you can copy the default conversion rules and templates to a selected user interface component for modification.



> To invoke the Conversion Rules tool

- 1 In the **Navigator** view, select the Natural project for which you want to invoke the Conversion Rules tool.
- 2 Invoke the context menu and from the **Ajax Developer** menu, choose **Conversion Rules**.

> To copy the conversion rules

- 1 From the **Project** drop-down list box, select the user interface component into which you want to copy the conversion rules.
- 2 In the **Conversion Rules** box, select the rules file(s) that you want to copy and choose the > button.

Or:

If you want to copy all files, choose the >> button.

The selected files are shown on the right side of the **Conversion Rules** box.

To deselect one or more files, you can use the < or << button.

For each selected rules file, the templates that are used in the rules file are automatically selected in the **Templates** box, so that always a consistent set of rules and templates is selected for copying.

- 3 Optional. If you want to overwrite any existing rules and templates files with the same names in the selected project, activate the **Overwrite existing files** check box.
- 4 Choose the **Copy Selected Rules** button to copy the rules and templates files to the selected project.

Sample Conversion Rules Files

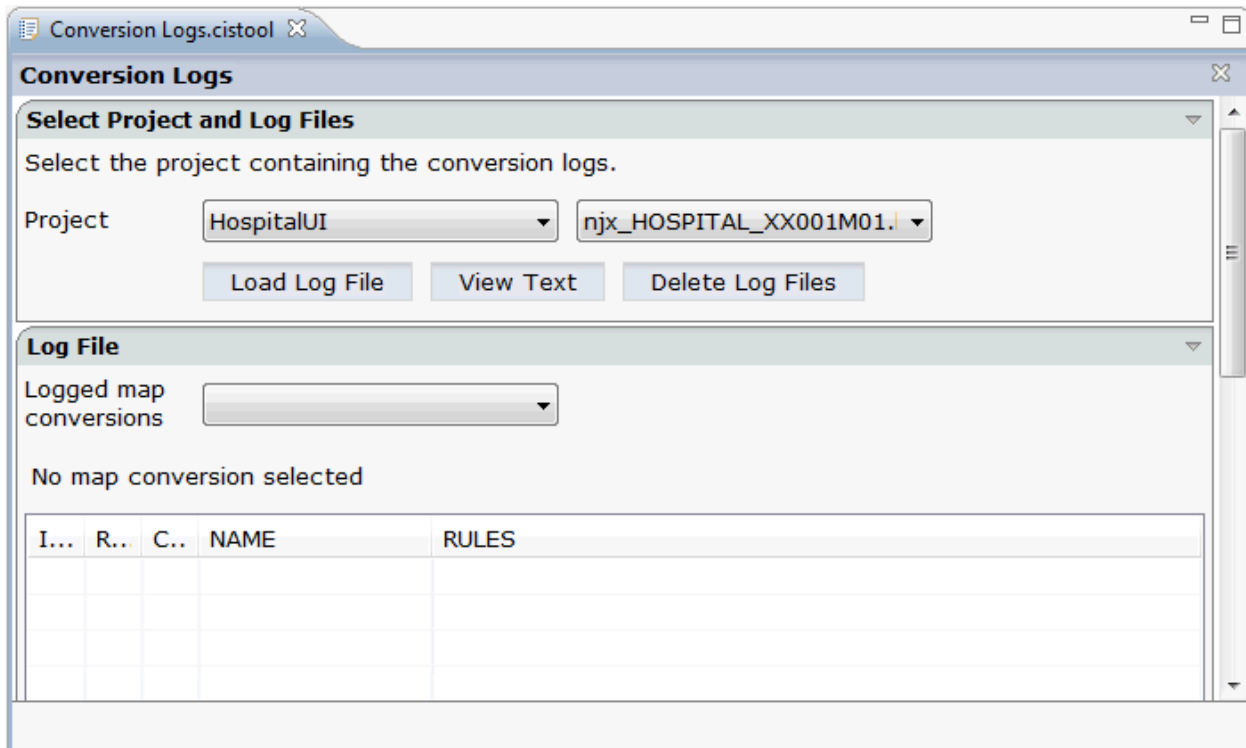
For the most common conversions the following sample conversion rules files exists:

File	Description
<i>conorulesDefault.xml</i>	Basic conversion rules for FIELD, TEXTGRIDSSS2 and ROWTABLEAREA2 controls.
<i>conorulesFieldlist.xml</i>	Example rules for NJX:FIELDLIST and NJX:FIELDVALUE controls.
<i>conorulesFieldlist2.xml</i>	Example rules for NJX:FIELDLIST and NJX:FIELDITEM controls.
<i>conorulesMultidimensionalArrays.xml</i>	Example rules for ROWTABLEAREA3.
<i>conorulesSButtonrow.xml</i>	Example rules for arranging all identified functions as buttons in a row at the bottom of the page layout.
<i>conorulesSNoGrids.xml</i>	Arrays are also mapped to simple FIELD controls. No grid controls are generated.
<i>conorulesTextids.xml</i>	Example rules for using a conversion listener to generate TEXTIDs (= multilanguage support).
<i>conorulesCVVariables.xml</i>	Example rules to generate the corresponding attributes and data controls for CV variables in the page layout.

See also the comments on top of each conversion rules file for further details.

Using the Conversion Logs Tool

Using this tool you can view the log files that have been created during the conversion of Natural maps to Natural for Ajax layouts. You can also delete these log files.



➤ To invoke the Conversion Logs tool

- 1 In the **Navigator** view, select the Natural project for which you want to invoke the Conversion Logs tool.
- 2 Invoke the context menu and from the **Ajax Developer** menu, choose **Conversion Logs**.

➤ To view a log file

- 1 From the **Project** drop-down list box, select the user interface component for which you want to view a log file.

The log files contained in this user interface component are shown in the drop-down list box to the right.

- 2 Select the log file that you want to view.
- 3 Choose the **Load Log File** button.

Log lines for the selected log file are now shown at the bottom of the tool. Each log file contains the conversion results of one or several maps. The log lines that are shown belong to an individual map; this is the map that is selected in the **Logged map conversions** drop-down list box.

- 4 Optional. Select a different map from the **Logged map conversions** drop-down list box.

The conversion result of the newly selected map is immediately shown at the bottom of the tool.

- 5 Optional. Choose the **View Text** button to display the content of the selected log file as a CSV file in a dialog. This shows the conversion results for all maps.

➤ **To delete log files**

- 1 Select the project for which you want to delete the log files.
- 2 Choose the **Delete Log Files** button.

A dialog appears asking to confirm the deletion.

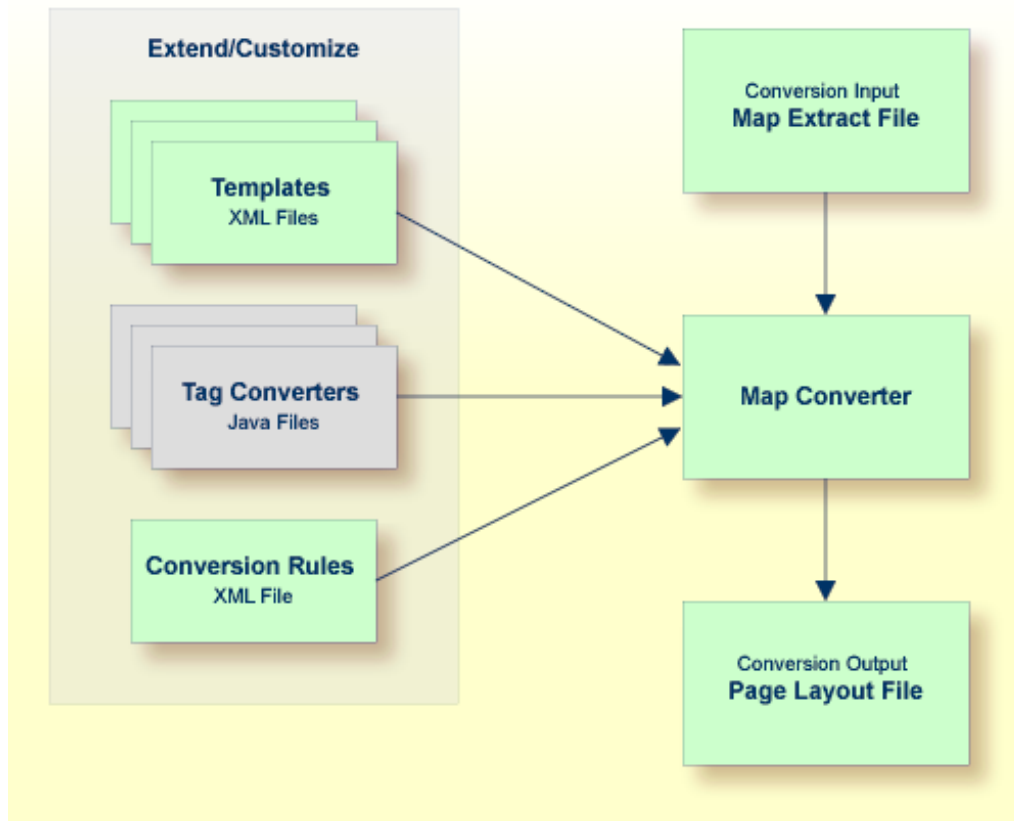
- 3 Choose the **Yes** button to delete all log files in the selected project.

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Map Converter Processing

The map conversion process reads a map extract file and transforms it into a corresponding Natural for Ajax page layout file. The conversion process is controlled by rules and templates.



The Map Converter ships with a default set of conversion rules and corresponding template files. This set allows for default map conversions without changing rules or templates. In most cases, you will add or modify some conversion rules and/or templates to customize the conversion according to the requirements of your application.

For advanced customization, there is also the possibility to plug own Java-written conversion classes (the so-called “tag converters”) into the conversion processing. But you should only do this in very rare cases.

The following topics are covered below:

- [Processing of Rows and Columns](#)
- [Processing of Sequence and Grid Areas](#)

- [Summary: Processing Steps of the Map Converter](#)

Processing of Rows and Columns

By default, for each row and column in a map, a corresponding row and column is generated in the layout. By default, the Map Converter inserts the converted rows and columns at a defined position within a corresponding page template. Template and insert position can be defined by the user. Skipping or different handling of specific rows and columns can be defined via corresponding conversion rules.

The following sections describe the default processing for rows and columns in case no specific rules for different insert positions are specified:

- [Rows](#)
- [Columns](#)

Rows

For each row in a map, the Map Converter generates an ITR (independent table row) control with the default settings. For empty rows, an ITR control containing the control defined in the `EMPTYROW_TEMPLATE` is generated.

Columns

The fields and literals within a row are aligned to columns according to the following rules:

■ Column Start Position

If an absolute column start position is defined for a field or literal in the map, the corresponding control in the page layout is aligned so that it starts exactly with the specified column. This is done by inserting a HDIST (horizontal distance) control with a corresponding width as a filler.



Note: A precise vertical alignment of fields is only possible if absolute column start positions are defined for the fields.

■ Conversion Rules

If no absolute column start position is defined for a field or literal in the map, a HDIST control is not added as a filler by default. In this case, the field or literal is simply appended as the last subnode of the current ITR control. In many cases, this would result in a layout that requires additional manual adding of fillers. This is because appending two field controls without adding any HDIST control often does not look as intended. Therefore, the Map Converter includes default conversion rules for filler settings. You can modify the default conversion rules or add your own conversion rules to fine-tune this behavior. For more information, see [Conversion Rules](#).

■ Column Width

A character map has a fixed number of rows and columns. For the literal "ABCD", this means that it uses exactly 4 columns. Calculating the correct width and height of field on a web page is more complex. The width of "ABCD" will most likely be greater than the width of "IIII". Very short fields (with a length of one or two characters) should have a minimum width so that the content is fully visible. You can fine-tune the width by adapting the predefined conversion rule variable `$$widthfactor$$` or by adding your own conversion rules. For more information, see [Conversion Rules](#).

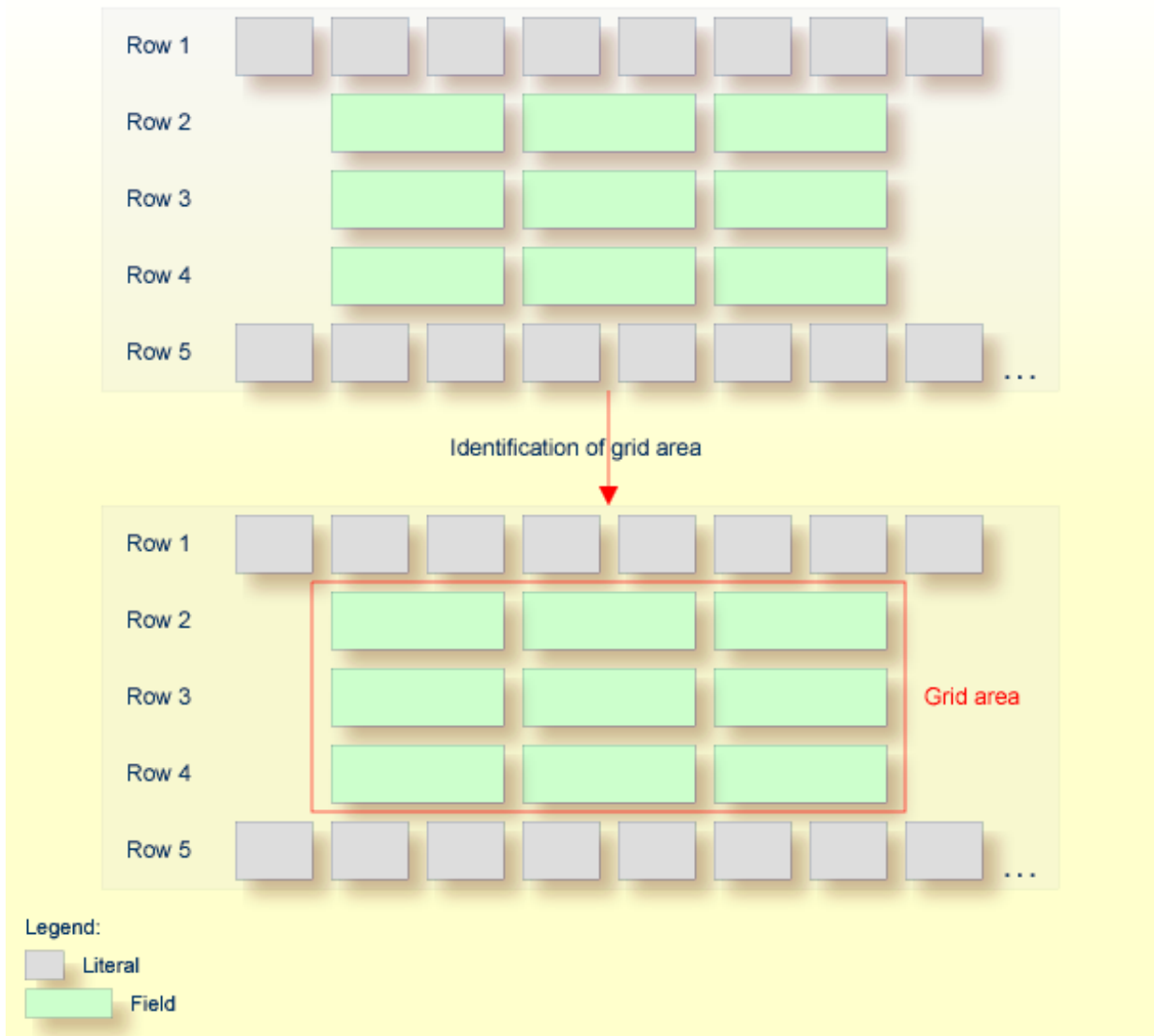
Processing of Sequence and Grid Areas

The map extract file also contains information about arrays. With Application Designer, arrays are usually rendered as grid controls. Application Designer provides a couple of grid controls:

- **TEXTGRID2** - a grid containing text.
- **TEXTGRIDSSS2** - a text grid with server-side scrolling.
- **ROWTABLEAREA2** - a grid containing other controls.
- **MGDGRID** - a managed grid.

The Map Converter tries to convert arrays into suitable grid controls. Before the real conversion of arrays to grid controls can be done, the Map Converter must first identify the sequence and grid areas on the map. During this process of area identification, the Map Converter groups literals and fields together into sequences and areas. Whether the corresponding fields or literals are actually converted into a grid depends on the conversion rules that are executed after this area identification step.

This process of area identification is simply a kind of marking. The corresponding sequence and area objects can be used as source in the conversion rules to define the actual controls.



Summary: Processing Steps of the Map Converter

The conversion is done in several steps:

1. The map extract file is loaded and the corresponding rows and columns are collected.
2. The sequence and grid areas are identified.
3. For each row, the list of items in this row is processed, according to the column order. An item can be one of the following: a simple literal, a field or an area. For each found item, the corresponding conversion rules are executed.

Conversion Rules

Different conversion projects have different requirements to the conversion process. The Map Converter is driven by conversion rules and thus allows for flexible control of the conversion process. Conversion rules define how source items (items from a given map extract file) are mapped to target items (items in the page layout to be created) and under which conditions a certain source item shall be converted to a certain target item. The Map Converter is delivered with a default set of conversion rules contained in the file *convrulesDefault.xml* in the subdirectory *convrules* in the Application Designer project *njxmapconverter*. A more application-specific conversion can be achieved by copying and modifying the default set of rules or by adding own rules.

Each set of conversion rules is defined in an XML file according to the XML schema *convrules.xsd* in the subdirectory *convrules* in the Application Designer project *njxmapconverter*. Each individual conversion rule consists of a name, a description, a source and a target. The source identifies an element in the map extract file. The target identifies controls and attributes to be generated in the page layout.

The conversion rules make often use of regular expressions and so-called capture groups. For more information about regular expressions, see for instance the web site <http://www.regular-expressions.info>.

The following topics are covered below:

- [Conversion Rules Examples](#)
- [Default Conversion Rules File](#)
- [Conversion Rules that Often Need to be Adapted](#)
- [Writing Your Own Conversion Rules](#)

Conversion Rules Examples

The following examples are provided:

- [Example 1](#)
- [Example 2](#)

- Example 3

Example 1

The following example rule (contained in the default conversion rules file) defines that fields in the map extract file with the qualification AD=0 shall be converted to field controls with the property `displayonly="true"`.

```
<convrule rulename="Ofield_rule">
  <description>Defines the control template to be used for input fields
  which are specified as output only.</description>
  <source>
    <sourceitem>ifField</sourceitem>
    <sourcecond>
      <condattr>//ifAD</condattr>
      <condvalue>.*0.*</condvalue>
    </sourcecond>
  </source>
  <target>
    <targetitem>$OFIELD_TEMPLATE</targetitem>
  </target>
</convrule>
```

The source element specifies that this rule applies to fields (element `ifField`) that have an AD parameter (element `ifAD`) that contains a letter "O" (matching the regular expression `.*0.*`). The target element specifies that these fields are to be converted to whatever is contained in the template file `OFIELD_TEMPLATE.xml`. This template file must be contained in the same directory as the conversion rules file.

The template file contains the detailed specification of the field to be generated. The file `OFIELD_TEMPLATE.xml` delivered with the map converter contains, for instance, the following:

```
<?xml version="1.0" encoding="UTF-8"?>
<field valueprop="$$" width="$$" noborder="true" displayonly="true"/>
```

That is, the resulting field is generated without a border (`noborder="true"`) and as a display-only field (`displayonly="true"`). The `valueprop` and `width` to be assigned (`$$`) are not determined by this rule, but are left under the control of other rules.

Example 2

The following example rule (contained in the default conversion rules file) defines that for all fields that are defined with the format A_n in the map extract file, an attribute `datatype="string n"` shall be added to the element that is generated into the page layout.

```
<convrule rulename="AfixType_rule">
  <description>All Natural "An" dfFields are converted to the
  Application Designer datatype "string n". Example: "A10" is
  converted to "string n".</description>
  <source>
    <sourceitem>dfField</sourceitem>
    <selection>
      <selectattr>dfFormat</selectattr>
      <selectval>A([0-9]+)</selectval>
    </selection>
  </source>
  <target>
    <targetitem>$$</targetitem>
    <targetattr>
      <attrname>datatype</attrname>
      <attrvalue>string $1</attrvalue>
    </targetattr>
  </target>
</convrule>
```

The source element specifies that this rule applies to fields that have in the field definition (element `dfField`) a format (element `dfFormat`) of A_n (matching the regular expression `A([0-9]+)`). The target element specifies that for whatever element is generated into the page layout for this kind of fields, an attribute `datatype="string $1"` shall be added. In terms of regular expressions, `$1` refers to the contents of the first “capture group” of the regular expression `A([0-9]+)`. In case of a format `A20`, `$1` will evaluate to `20` and thus an attribute `datatype="string 20"` will be generated.

The control to be generated into the page layout (`<targetitem>$$</targetitem>`) is not determined by this rule, but is left under the control of other rules.

Summary: The combination of the two rules in example 1 and 2 makes sure that output fields, for example, of format `A20` are converted to field controls with `displayonly="true"` and `datatype="string 20"`.

Example 3

The following more advanced rule was created for the use of a specific conversion project. The following task had to be achieved: A literal of the format "F10 Change" shall be converted to a button that is named "F10", is labeled "Change" and raises an event named "PF10". With the explanations from the examples above, the rule should be nearly self-explanatory.

Note that according to the rules of regular expressions, the variable \$1 refers to the string matched by the expression part in the first pair of parentheses (the first "capture group"), that is for instance "F10", and the variable \$3 refers to the string matched by the expression part in the third pair of parentheses (the third "capture group"), that is for instance "Change".

```
<convrule rulename="Function_rule" lone="true">
<description>Generates a button from specific literals.</description>
  <source>
    <sourceitem>ltLiteral</sourceitem>
    <selection>
      <selectattr>ltName</selectattr>
      <selectval>(F[0-9]+)(\p{Space})(.*)</selectval>
    </selection>
  </source>
  <target>
    <targetitem>$BUTTON_TEMPLATE</targetitem>
    <targetattr>
      <attrname>name</attrname>
      <attrvalue>$1</attrvalue>
    </targetattr>
    <targetattr>
      <attrname>method</attrname>
      <attrvalue>P$1</attrvalue>
    </targetattr>
  </target>
  <target>
    <targetitem>hdist</targetitem>
    <targetattr>
      <attrname>width</attrname>
      <attrvalue>4</attrvalue>
    </targetattr>
  </target>
  <target>
    <targetitem>label</targetitem>
    <targetattr>
      <attrname>name</attrname>
      <attrvalue>$3</attrvalue>
    </targetattr>
  </target>
</convrule>
```

Default Conversion Rules File

The Map Converter is delivered with a default set of conversion rules contained in the file *convrulesDefault.xml* in the subdirectory *convrules* in the Application Designer project *njxmapconverter*. A more application-specific conversion can be achieved by copying and modifying the default set of rules or by adding own rules.

The following topics are covered below:

- [Root Rule](#)
- [Data Type Conversion Rules](#)
- [Other Default Conversion Rules](#)

Root Rule

Like every conversion rules file, the file contains exactly one "Root_rule". The root rule specifies the template file to be used for the overall page layout. In this template file, the application-specific page layout can be defined, using company logos, colors, fonts, etc. The root rule must always have "map" as the source item and must refer to some variable defined in the page template file as the target item. The place of that variable specifies where in the page template the converted map items are placed. See for instance the root rule from the default conversion rules:

```
<convrule rulename="Root_rule">
  <description>Exactly one rule with the sourceitem "map" is required.
  This rule must define the natpage template and insert position of
  the conversion result.</description>
  <source>
    <sourceitem>map</sourceitem>
  </source>
  <target>
    <targetitem>${NATPAGE_TEMPLATE}.${MAPROOT}</targetitem>
  </target>
</convrule>
```

The rule refers to a page layout template *NATPAGE_TEMPLATE.xml* and refers to a variable defined in that template where the converted map elements shall be placed. Here is the corresponding content of the page layout template *NATPAGE_TEMPLATE.xml*:

```
<?xml version="1.0" encoding="UTF-8"?>
<natpage xmlns:njx=http://www.softwareag.com/njx/njxMapConverter
  natsource="$$NATSOURCE$$" natsinglebyte="true">
  <titlebar name="$$TITLEVAR$$" align="center">
  </titlebar>
  <pagebody>
    <njx:njxvariable name="MAPROOT"/>
  </pagebody>
  <statusbar withdistance="false"/>
</natpage>
```

This template specifies the following:

- The overall page layout shall consist of the elements `titlebar`, `pagebody` and `statusbar`.
- The converted map elements shall be placed into the `pagebody`.
- The name of the Natural adapter to be generated from that page layout shall be determined by a rule (`natsource="$$NATSOURCE$$"`). There must be a corresponding rule that yields a value for the variable `$$NATSOURCE$$`, for instance derived from the map name. We shall see later how to define such a rule.
- All strings in the page layout shall be mapped to Natural variables of type A in the adapter interface (`natsinglebyte="true"`).
- The text displayed in the title bar shall be determined by a rule (`name="$$TITLEVAR$$"`). There must be a corresponding rule that yields a value for the variable `$$TITLEVAR$$`, for instance derived from a literal in the first row in the map. We shall see later how to define such a rule.

Data Type Conversion Rules

The default conversion rules file contains a set of rules that control the conversion of data types: from Natural data types in the map to corresponding Application Designer data types in the page layout. An example was given above in [Example 2](#). Usually, these rules need not be adapted. They have been chosen in such a way that the process of extracting maps, converting them to layouts and generating Natural adapters for these usually yields the same data types in the adapter interface as in the map interface.

Other Default Conversion Rules

Other default conversion rules define a default mapping for literals, modifiable fields, output fields, modifiable grids, output grids, system variables and fields with special characters like "#" in their names. These rules need only be adapted in special cases.

Conversion Rules that Often Need to be Adapted

Some conversion rules need to be adapted in nearly all conversion projects. These rules are contained in the section "APPLICATION SPECIFIC RULES" in the default conversion rules file.

The following topics are covered below:

- [Naming of Adapters](#)

- [Setting the Title of a Map](#)

Naming of Adapters

Each application has a different naming convention for Natural objects. There is a rule (it is named "Natsource_rule" in the default conversion rules file) that controls how adapter names are derived from map names. The rule replaces the first letter "M" in the map name with an "A" and places the resulting string into the variable `NATSOURCE`. Remember that in the default page template, the `natsource` property of `NATPAGE` (which defines the adapter name to generated) is preset with the variable reference `$$NATSOURCE$$`. Thus, a map with the name `TESTM1` results in an adapter named `TESTA1`. Other naming conventions for maps will require a more sophisticated adapter naming rule.

Setting the Title of a Map

Each application has a different way of showing titles in a map. Often, the title string shall be placed into the title bar of the resulting page layout during conversion. There is a rule (in the default conversion rules file, it is named "Titlevar_rule") that controls how the title string in a map is recognized. The rule searches in the first row of a map for a literal enclosed in "***" and places the resulting string into the variable `TITLEVAR`. Remember that in the default page template, the `name` property of the `titlebar` element (which defines the string to be shown in the title bar) is preset with the variable reference `$$TITLEBAR$$`. So this rule takes care that the found literal is placed into the `titlebar` element of the page. Other conventions for map titles will require a more sophisticated rule.

Writing Your Own Conversion Rules

When writing your own conversion rules, you can use the default rules as examples. In order to write rules from scratch, you need to know the elements of the map that can be referred to as source items and the full syntax of the rule definition.

- The XML schema of the map extract files is contained in the file *naturalmap.xsd* in the subdirectory *convrules* in the Application Designer project *njxmapconverter*.
- As described in [Processing of Sequence and Grid Areas](#), one step in the map conversion is the detection of sequence and grid areas in the map. Conversion rules can also refer to the detected sequence and grid areas. The XML schema of the map extract files after the detection of sequence and grid areas is described in the extended XML schema *naturalmapxml_extended.xsd* in the same directory.
- The syntax of the conversion rules is described by the XML schema *convrules.xsd* in the same directory.

The basic structure of a conversion rule is as follows:

```

<convrule rulename="...">
  <description>...</description>
  <source>...</source>
  <target>...</target>
  <target>...</target>
  ...
</convrule>

```

This means, a conversion rule consists of one `source` element and (optionally) one or several `target` elements. The `source` element identifies an item from the map. The `target` elements specify the conversion output. If no `target` elements are specified, nothing is generated from the identified `source` element.

The basic structure of a `source` element is as follows (example):

```

<source>
  <sourceitem>ltLiteral</sourceitem>
  <selection>
    <selectattr>ltName</selectattr>
    <selectval>\*\*\*(.*)\*\*\*</selectval>
  </selection>
  <sourcecond>
    <condattr>ltRow</condattr>
    <condvalue>1</condvalue>
  </sourcecond>
</source>

```

The `sourceitem` element refers to a specific kind of item on a map, such as a literal (`ltLiteral`), a defined field (`dfField`), an input field (`ifField`) or the identifier of the map (`identity`). The elements that can be used here are specified by the XML schema that describes the map extract after the detection of sequence and grid areas (*naturalmapxml_extended.xsd*). Therefore, the elements `sequenceArea` and `gridArea`, which are only known after this processing, can also be used here.

The `selectattr` and `selectval` elements are used to match an element of a specific kind by its attribute values. The `selectval` element uses regular expressions to perform a match. Capturing groups such as `(.*)` can be used here, so that the `target` part of the conversion rule can later refer to parts of the matched value.

The `selectattr` element not only accepts single attributes but also XPATH expressions. You can find an example for the usage of XPATH expressions in the file *convrulesSNoGrids.xml*:

```

<source>
<sourceitem>ifField</sourceitem>
  <selection>
    <selectattr>ifIndex/ifOffset</selectattr>
    <selectval>([1-9]*)</selectval>
  </selection>
</source>

```

In the above example all `ifIndex/ifOffset` values, which are subnodes of the currently processed `ifField` are found. For each value found it is checked whether it matches the regular expression specified in the `selectval` element. Only if all values found match the regular expression, the capturing is done on the concatenated found values. If any values found do not match the regular expression, the rule is not applied to the `ifField`.

When you are using XPATH expressions, it is important to keep the two-step process in mind:

- matching for each single value and
- capturing on the concatenated values.

Finally, there can be zero, one or several `sourcecond` elements, which allow to define further to which map items the rule applies. If several `sourcecond` elements are specified, the rule is triggered only if all conditions match (logical AND).

The basic structure of a `target` element is as follows:

```
<target>
  <targetitem>...</targetitem>
  <targetattr>
    <attrname>...</attrname>
    <attrvalue>...</attrvalue>
  </targetattr>
  <targetattr>
    ...
  </targetattr>
  ...
</target>
```

In detail, there are several different options to specify a target item:

- Specify the root element name of an Application Designer control, along with its attributes and attribute values. The attribute value can be a constant, a variable or a reference to a capturing group from a regular expression in a `sourcecond` element of the same rule. In this case, the corresponding control is generated during conversion.

```
<target>
  <targetitem>label</targetitem>
  <targetattr>
    <attrname>height</attrname>
    <attrvalue>10</attrvalue>
  </targetattr>
  <targetattr>
    <attrname>width</attrname>
    <attrvalue>$$width$$</attrvalue>
  </targetattr>
  <targetattr>
    <attrname>name</attrname>
    <attrvalue>$1</attrvalue>
  </targetattr>
</target>
```

```
</targetattr>
</target>
```

- Specify the name of a variable that is defined in the conversion rules file in a `convvariable` element.

```
<target>
  <targetitem>$$name$$</targetitem>
</target>
```

- Refer to the name of a template file, optionally along with attribute names and values. In this case, whatever is contained in the template file will be generated. Attribute definitions in the template file are replaced.

```
<target>
  <targetitem>$$BUTTON_TEMPLATE</targetitem>
  <targetattr>
    <attrname>name</attrname>
    <attrvalue>$$1</attrvalue>
  </targetattr>
  <targetattr>
    <attrname>method</attrname>
    <attrvalue>P$$1</attrvalue>
  </targetattr>
</target>
```

- Refer to the name of a template variable and the name of a template file, separated by a dot. In this case, the template variable is replaced with whatever is contained in the template file.

```
<target>
  <targetitem>$$GRIDITEM.$$GRIDITEM_TEMPLATE</targetitem>
</target>
```

- Only in the root rule: Specify the name of a template file and the name of a template variable that is contained in this file, separated by a dot. In this case, the template variable is replaced with the entire result of the map conversion.

```
<target>
  <targetitem>$$NATPAGE_TEMPLATE.$$MAPROOT</targetitem>
</target>
```

- Specify "\$\$" as the target item. This is useful when writing a more general rule that is to apply after another more specific rule has already created a target item. The attributes specified along with the target item "\$\$" are applied to the already created target item, whatever this target item was.

```
<target>
  <targetitem>$$</targetitem>
  <targetattr>
    <attrname>datatype</attrname>
    <attrvalue>xs:double</attrvalue>
  </targetattr>
</target>
```

- Specify "\$." as the target item. This refers to the template that is currently being processed. The attributes specified along with the target item "\$." are applied to the current template.

```
<target>
  <targetitem>$.</targetitem>
  <targetattr>
    <attrname>$$NATSOURCE$$</attrname>
    <attrvalue>$1-A</attrvalue>
  </targetattr>
</target>
```

Templates

The Map Converter assembles page layouts from templates. Which templates are used, how they are assembled and how variables in templates are filled is controlled by the conversion rules.

A template file describes the general layout of an entire Application Designer page layout or of an individual Application Designer control. A template can contain variables and references to other templates. During conversion, the Map Converter resolves the structure of the templates and fills the variables with specific values, depending on the contents of the map.

A template file can describe a simple control such as a FIELD control or a more complex control such as a TEXTGRIDSSS2 control. For the same control, multiple templates may exist. For example, an *ofield_TEMPLATE* and an *ifield_TEMPLATE* may both be templates for the FIELD control. The *ofield_TEMPLATE* would be used for output fields, the *ifield_TEMPLATE* for modifiable fields. Which template is used for which subset of fields of the map is specified in the conversion rules.

Template files are well-formed XML files which contain control definitions. They are placed in the folder *convrules* of your Application Designer project directory. The file name must end with "_TEMPLATE.xml". The Map Converter ships with a set of default template files.

The following topics are covered below:

- [Variables in Templates](#)
- [Templates in Templates](#)

- [Editing Templates](#)

Variables in Templates

As already seen in the examples above, templates can contain variables. Variables can be freely defined by the user. Example:

```
<?xml version="1.0" encoding="UTF-8"?>
<natpage xmlns:njx=http://www.softwareag.com/njx/njxMapConverter
  natsource="$$NATSOURCE$$" natsinglebyte="true">
  <titlebar name="$$TITLEVAR$$" align="center">
  </titlebar>
  <pagebody>
    <njx:njxvariable name="MAPROOT"/>
  </pagebody>
  <statusbar withdistance="false"/>
</natpage>
```

- **Variables as placeholders for the property values of controls**

An example is the variable `$$TITLEVAR$$` in the template above. If a template contains a variable such as `name="$$TITLEVAR$$"`, there must be a corresponding rule that yields a value for the variable `$$TITLEVAR$$`. The Map Converter replaces the variable with this value.

The built-in variable `$$` has a specific meaning. If it occurs as a property value, there is no specific rule needed to produce the value. Instead, the Map Converter receives the value from a so-called tag converter. Tag converters are Java classes that are delivered with the Map Converter. Exchanging or writing your own tag converters is an advanced way of extending the Map Converter and is usually not required. See [Tag Converters](#) for further information.

- **Variables as placeholders for controls and containers**

An example is the variable `MAPROOT` in the template above. Such a variable is defined by inserting an `NJX:NJXVARIABLE` control (from the controls palette of the Layout Painter) into a template. As long as the XML of the template is well-formed, an `NJX:NJXVARIABLE` control can be inserted at any place in the template. Conversion rules refer to this variable as `$MAPROOT`. Notice that the value in the `name` property of an `NJX:NJXVARIABLE` control does not start with `$`. Instead, the `NJX:NJXVARIABLE` control itself defines that it is a variable. The `NJX:NJXVARIABLE` control is a special control in the **Natural Extensions** section of the Layout Painter's controls palette.

Templates in Templates

Templates can refer to other templates. This can be done via adding variables. The variable can serve as a placeholder for another template. The template name is defined via a corresponding rule.

Example (*GRID_TEMPLATE.xml*):

```
<?xml version="1.0" encoding="UTF-8"?>
<rowtablearea2 withborder="false" griddataprop="$$gridname$$" rowcount="$$" >
  <tr>
    <hdist></hdist>
    <njx:njxvariable name="GRIDHEADER" />
  </tr>
  <repeat>
    <tr>
      <hdist></hdist>
      <njx:njxvariable name="GRIDITEM" />
    </tr>
  </repeat>
</rowtablearea2>
```

This means: A conversion rule like the following maps a grid area detected in the map to a ROWTABLEAREA2 control and formats the header and rows as specified in the templates *GRIDHEADER_TEMPLATE.xml* and *GRIDITEM_TEMPLATE.xml*.

```
<convrule rulename="Griditem_rule">
  <description>Mapping rule for the items of grid.</description>
  <source>
    <sourceitem>gridArea//ifField</sourceitem>
  </source>
  <target>
    <targetitem>$$GRIDITEM.$$GRIDITEM_TEMPLATE</targetitem>
  </target>
  <target>
    <targetitem>$$GRIDHEADER.$$GRIDHEADER_TEMPLATE</targetitem>
  </target>
</convrule>
```

Editing Templates

Only NATPAGE templates (like the default NATPAGE template *NATPAGE_TEMPLATE.xml*) can be edited with the Layout Painter. Templates for individual controls must currently be edited using a text editor.

Tag Converters

A template must be a valid XML document. The root element must correspond to the root element of a valid Application Designer control. Templates can contain variables. A special variable is the variable `$$`.

Example:

```
<?xml version="1.0" encoding="UTF-8"?>
<button name="$$" method="$$"></button>
```

Each template is processed by a so-called tag converter. Tag converters are in charge of resolving the variable `$$`. A tag converter is a Java class that must support a specific interface and be available in the class path of the Map Converter. Which tag converter is used depends on the root element of the template.

In the above example, the root element is the `BUTTON` control. The following rule applies:

- If a Java class with the name `com.softwareag.natural.mapconverter.converters.BUTTONConverter` is found in the Java class path, this Java class is used as the tag converter.
- Otherwise, the class `com.softwareag.natural.mapconverter.converters.DEFAULTConverter` is used as the tag converter.

In the above example, the Map Converter tries to find the class `BUTTONConverter` first. Since a specific tag converter for the `BUTTON` control is not delivered with the Map Converter, the class `DEFAULTConverter` is used as the tag converter.

In order to supply a custom tag converter for the `BUTTON` control, for instance, you would have to create a Java class `BUTTONConverter` that belongs to the package `com.softwareag.natural.mapconverter.converters` and make it available in the Java class path of the Map Converter.

Detailed information on how to write your own tag converters is provided in the Application Designer development workplace as Javadoc; see **Map Converter Extension API** in the **Natural Tools** node of the navigation frame (under **Tools & Documentation**).

25 Code Conversion

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General Information

After the **Map Converter** has been used to create page layouts from map extract files, the last step in the conversion process is adapting the application code to the new user interface. This step can either be performed manually or, with Natural Engineer, partly automatically. In the following, the manual code conversion is described.

Generating Adapters

First of all, it is necessary to generate HTML code and Natural adapters from the page layouts that have been created by the Map Converter. This is the same procedure as with page layouts that have been created manually with the Layout Painter. Then, the adapters are imported into the Natural development environment.

Structure of a Map-Based Application

In this context, we need not consider the application code as a whole, but only the layer that handles the user interface. Often, the user interface handling part of a map-based application is structured in the following way:

- DEFINE DATA
- Initialization
- REPEAT
 - INPUT [USING MAP *map-name*]
 - Includes client-side validations (processing rules)
 - Server-side validations
 - REINPUT or ESCAPE TOP
 - DECIDE ON *PF-KEY
 - Function key handler 1
 - Processing
 - REINPUT or ESCAPE TOP
 - Function key handler 2
 - Processing
 - REINPUT or ESCAPE TOP

- Function key handler *n*
 - Processing
 - ESCAPE BOTTOM
 - ...
- END-DECIDE
- END-REPEAT
- Cleanup
- END

In practice,

- the REPEAT loop might or might not be there, and
- there might not be a clean DECIDE structure for the function key handlers. Instead, checks for the pressed function key might be spread all over the code.

However, accepting these differences, the above structure should match a large number of applications.

Structure of a Natural for Ajax Application

The corresponding part of a Natural for Ajax application looks as follows:

- DEFINE DATA
- Initialization
- REPEAT
 - PROCESS PAGE USING *adapter-name*
 - Includes client-side validations
 - Server-side validations
 - PROCESS PAGE UPDATE FULL
 - DECIDE ON *PAGE-EVENT
 - Event handler 1
 - Processing
 - PROCESS PAGE UPDATE FULL or ESCAPE TOP
 - Event handler 2
 - Processing
 - PROCESS PAGE UPDATE FULL or ESCAPE TOP

- Event handler *n*
 - Processing
 - ESCAPE BOTTOM
 - ...
- END-DECIDE
- END-REPEAT
- Cleanup
- END

Tasks of the Code Conversion

The code conversion should achieve the following:

- It should be minimal invasive.
- It should not duplicate business code.
- The converted application should be able to run not only with the new user interface, but also in a terminal session, in a Natural Web I/O Interface session and in batch, if it did so before the code conversion.

In detail, the code conversion needs to deal with the statements and constructs mentioned below.

DEFINE DATA Statement

The `DEFINE DATA` statement must be extended because the data structures exchanged between a program and map are not fully identical to those exchanged between a program and the corresponding adapter.

The default conversion rules delivered with the Map Converter perform a data type mapping that tries to ensure that the data elements in the map interface are mapped to data elements of the same type and name in the adapter interface.

The Application Designer controls are usually not only bound to business data elements, but also to additional control fields. Which control fields these are depends on the way in which the elements of a map are mapped to Application Designer controls by the Map Converter rules. For instance, a `statusprop` can be assigned to a field, which results in an additional parameter in the parameter data area of the adapter. An array on a map can have been converted to a grid control with server-side scrolling. In this case, the additional data structures needed to control server-side scrolling need to be added to the `DEFINE DATA` statement.

statusprop

The `statusprop` is needed to control the error status or focus of a **FIELD** control dynamically (see [example 3](#) for the `REINPUT` statement below where it is used to replace the `MARK *field-name` clause). The default conversion rules contain a rule that creates a `statusprop` property for each map field that is controlled by a control variable. The adapter generator creates from this property a corresponding status variable and a comment line that identifies the status variable as belonging to the field.

Example

The parameter data area of the map contains:

```
01 LIB-NAME (A8)
01 LIB-NAME-CV (C)
```

The parameter data area of the adapter will then contain:

```
* statusprop= STATUS_LIB-NAME-CV
01 LIB-NAME (A8)
01 STATUS_LIB-NAME-CV (A) DYNAMIC
```

The variable `STATUS_LIB-NAME-CV` is not yet known to the main program and must be defined there.

INPUT Statement

The replacement for the `INPUT` statement is the `PROCESS PAGE` statement. In its simplest form, the `INPUT` statement just references the map. In this case, it is just replaced by a `PROCESS PAGE` statement with the corresponding adapter.

Example 1

Main program before conversion:

```
INPUT USING MAP 'MMENU'
```

Main program after conversion:

```
IF *BROWSER-IO NE 'RICHGUI'  
  INPUT USING MAP 'MMENU'  
ELSE  
  PROCESS PAGE USING 'AMENU'  
END-IF
```

The `INPUT` statement can come with a message text that is displayed in the status bar. There is no direct replacement for this construction because the `PROCESS PAGE` statement (in contrast to the `PROCESS PAGE UPDATE` statement) does not support the `SEND EVENT` clause.

Example 2

Main program before conversion:

```
INPUT WITH TEXT MSG01 USING MAP 'MMENU'
```

Main program after conversion (no message will be displayed):

```
IF *BROWSER-IO NE 'RICHGUI'  
  INPUT WITH TEXT MSG01 USING MAP 'MMENU'  
ELSE  
  PROCESS PAGE USING 'AMENU'  
END-IF
```

REINPUT Statement

The replacement for the `REINPUT` statement is the `PROCESS PAGE UPDATE` statement. In its simplest form, the `REINPUT` statement comes with a message text that is displayed in the status bar. In the converted code, this is handled by the `SEND EVENT` clause of the `PROCESS PAGE UPDATE` statement.

Example 1

Main program before conversion:

```
REINPUT [FULL] WITH TEXT MSG01
```

Main program after conversion:

```
IF *BROWSER-IO NE 'RICHGUI'  
  REINPUT [FULL] WITH TEXT MSG01  
ELSE  
  PROCESS PAGE UPDATE [FULL]  
  AND SEND EVENT 'nat:page.message'  
  WITH PARAMETERS  
    NAME 'type' VALUE 'E'  
    NAME 'short' VALUE MSG01
```

```
END-PARAMETERS
END-IF
```

The `REINPUT` statement can come with a message number and replacements. In this case, the message must be created from number and replacements before it is sent to the status bar with the `SEND EVENT` clause.

Example 2

This example uses a subprogram `GETMSTXT` that builds the message text from number and replacements.

Main program before conversion:

```
REINPUT [FULL] WITH TEXT *MSGNR, REPL1, REPL2
```

Main program after conversion:

```
IF *BROWSER-IO NE 'RICHGUI'
  REINPUT [FULL] WITH TEXT *MSGNR, REPL1, REPL2
ELSE
  CALLNAT 'GETMSTXT' MSTEXT MSGNR REPL1 REPL2
  PROCESS PAGE UPDATE [FULL]
  AND SEND EVENT 'nat:page.message'
  WITH PARAMETERS
    NAME 'type' VALUE 'E'
    NAME 'short' VALUE MSTEXT
  END-PARAMETERS
END-IF
```

Example 3

The `REINPUT` statement can come with a `MARK` clause in order to put the focus on a field. This case requires that a `statusprop` property is created for the field during map conversion. The variable bound to the `statusprop` property is then used before the `PROCESS PAGE UPDATE` statement to set the `FOCUS` to the field.

Main program before conversion:

```
REINPUT [FULL] WITH TEXT MSG01 MARK *LIB-NAME
```

Main program after conversion:

```

01 STATUS_LIB-NAME-CV (A) DYNAMIC
...
IF *BROWSER-IO NE 'RICHGUI'
  REINPUT [FULL] WITH TEXT MSG01 MARK *LIB-NAME
ELSE
  STATUS_LIB-NAME-CV := 'FOCUS'
  PROCESS PAGE UPDATE FULL
  AND SEND EVENT 'nat:page.message'
  WITH PARAMETERS
    NAME 'type' VALUE 'W'
    NAME 'short' VALUE MSG01
  END-PARAMETERS
END-IF

```

PF-Key Event Handling

The original application might contain checks for the content of the system variable *PF-KEY at arbitrary places in the code. In order to handle function key events correctly in the converted application, several things need to be achieved:

- In response to the function keys, the converted application must raise events that are named like the possible contents of *PF-KEY. This can be achieved by using a page template such as *NATPAGEHOTKEYS_TEMPLATE.xml* which contains the required hot key definitions.
- A common local variable must be set up right after the INPUT or PROCESS PAGE statement that contains either the value *PF-KEY or *PAGE-EVENT, depending on the execution environment. The name of the variable can be freely chosen. In the example below, the name XEVENT is used.
- The events nat:page.end and nat:browser.end must be handled in such a way so that the program terminates. See also *Built-in Events and User-defined Events*.
- A default event handler must be set up that takes care of the values of *PAGE-EVENT that are not expected by the original application code. These unexpected events are simply replied with a PROCESS PAGE UPDATE FULL statement.

Example

```

01 XEVENT (U) DYNAMIC
...
PROCESS PAGE USING ...
...
IF *BROWSER-IO = 'RICHGUI'
  DECIDE FOR FIRST CONDITION
  WHEN *PAGE-EVENT = 'nat:page.end'
    STOP
  WHEN *PAGE-EVENT = MASK ('PF'*) OR = MASK ('PA'*)
    OR = 'ENTR' OR = 'CLR'
    XEVENT := *PAGE-EVENT
  WHEN NONE

```

```

PROCESS PAGE UPDATE FULL
END-DECIDE
ELSE
  XEVENT := *PF-KEY
END-IF

```

All references to *PF-KEY in the code must then be replaced by references to XEVENT.

SET KEY Statement

Natural for Ajax provides two controls ([NJX:BUTTONITEMLIST](#) and [NJX:BUTTONITEMLIST-FIX](#)) that represent a row of buttons. These controls can be used to replace the visual representation of the function keys from the original application. If the page template *NATPAGEPFKEYS_TEMPLATE.xml* or a similar individually adapted template is used during map conversion, each resulting page will contain a row of function key buttons. The subject of this section is how the converted application can control the labeling and the program-sensitivity of the function keys with only little code changes.

Natural controls the labeling and program-sensitivity of the function keys in a highly dynamic way. The corresponding application code (SET KEY statements) can be distributed across program levels and can be lexically separated from the corresponding INPUT statements. Also, the SET KEY statement has several flavors, some affecting all keys and others affecting only individual keys. As a result, the status of the function keys at a given point in time can only be determined at application runtime.

Therefore, the following approach is chosen: Natural provides the application programming interface (API) `USR4005` that reads the current function key naming and program-sensitivity at runtime. During code conversion, a call to this API is inserted after each SET KEY statement or into each round trip. This call reads the function key status and passes it to the user interface.

Example

Main program before conversion:

```

SET KEY ENTR NAMED 'Enter' PF1 NAMED 'F1' PF2 NAMED 'F2'
PF3 NAMED 'Modify' PF4 NAMED 'Delete' PF5 NAMED 'F5'
PF6 NAMED 'F6' PF7 NAMED 'Create' PF8 NAMED 'Display'
PF9 NAMED 'F9' PF10 NAMED 'F10' PF11 NAMED 'F11' PF12 NAMED 'F12'
*
INPUT USING MAP "KEYS-M"
*
END

```

Map before conversion:

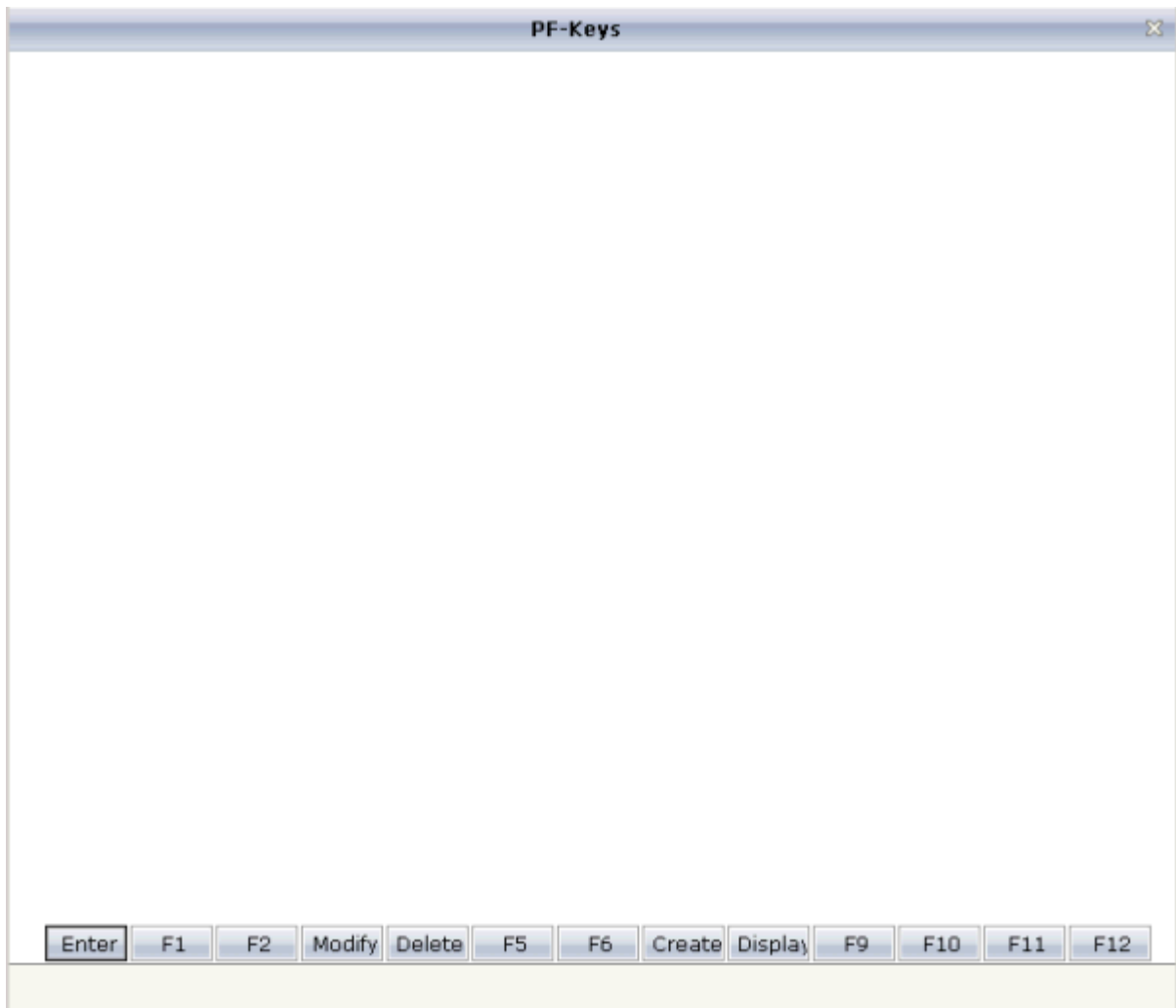
```
*** PF-Keys ***
```

```
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
Enter F1    F2    Modif Delet F5    F6    Creat Displ F9    F10    F11    F12
```

Main program after conversion:

```
DEFINE DATA LOCAL
1 PFKEY (1:*)
2 METHOD (A) DYNAMIC
2 NAME (A) DYNAMIC
2 TITLE (A) DYNAMIC
2 VISIBLE (L)
1 METHODS (A4/13) CONST <'ENTR','PF1','PF2','PF3','PF4',
'PF5','PF6','PF7','PF8','PF9','PF10','PF11','PF12'>
END-DEFINE
*
SET KEY ENTR NAMED 'Enter' PF1 NAMED 'F1' PF2 NAMED 'F2'
PF3 NAMED 'Modify' PF4 NAMED 'Delete' PF5 NAMED 'F5'
PF6 NAMED 'F6' PF7 NAMED 'Create' PF8 NAMED 'Display'
PF9 NAMED 'F9' PF10 NAMED 'F10' PF11 NAMED 'F11' PF12 NAMED 'F12'
*
IF *BROWSER-IO NE "RICHGUI"
  INPUT USING MAP "KEYS-M"
ELSE
  EXPAND ARRAY PFKEY TO (1:13)
  METHOD(1:13) := METHODS (*)
  CALLNAT "GETKEY-N" PFKEY (*)
  PROCESS PAGE USING "KEYS-A"
END-IF
*
END
```

Page after conversion:



Explanation

The structure `PFKEY` is generated into the Natural adapter of the page as the application interface to the `BUTTONITEMLISTFIX` control.

The subprogram `GETKEY-N` is a convenience wrapper for the API subprogram `USR4005`. It uses `USR4005` to determine the labeling and the program-sensitivity status for a given list of function keys. Each function key is identified by the `*PF-KEY` value it raises. `GETKEY-N` returns the function key information in a data structure suitable for the application interface of the `BUTTONITEMLISTFIX` control. The subprogram is delivered in source code with the Natural for Ajax demos and can be adapted to the needs of the application.

Array Data

To use grid controls like TEXTGRIDSSS2 and ROWTABLEAREA2, you need to bind the `griddata-prop` attribute to an array structure at level 1. For the example Natural data definitions below the `griddatapro` attribute needs to be bound to the `level1` field.

Example 1

```
1 level1 (00001:00005)
2 arrayfield1 (a10)
2 arrayfield2 (a10)
```

Example 2

```
1 level1
2 arrayfield1(a10/00001:00005)
2 arrayfield2(a10/00001:00005)
```

Natural however, also allows to have a combination of single fields and arrays as shown in the following example:

Example 3

```
1 level1
2 field1 (a10)
2 arrayfield1(a10/00001:00005)
2 arrayfield2(a10/00001:00005)
```

To bind a TEXTGRIDSSS3 or ROWTABLEAREA2 to structures as shown in example 3 you basically have two options:

Option 1

Change the original Natural data definition structure, which is usually the preferred and recommended way.

Option 2

Add an extra set of variable definitions to your Natural code like:


```

1 level1x
2 field1 (a10)
1 level1
2 array1(a10/00001:00005)
2 array2(a10/00001:00005)

```

You may need to add extra Natural code to transfer the values to/from the original fields. However, if the Natural source code only references the variables without level 1 qualifiers (for example, using `reset array1(*)` instead of `reset level1.array1(*)`) no source change is required except for the initial data definitions.

If Option 1 is not possible, the [convrulesCVVariables.xml](#) example rules file offers semi-automated support for Option 2. It automatically splits the original structure into two and adds an "x" to the name of the newly created structure for the non-array fields in the adapter and adapter interface as shown in Option 2.

Processing Rules

The Natural maps in the application to be converted may contain processing rules. In the sense of a Natural for Ajax application, the processing rules are server-side validations because they are executed on the Natural server side of the application.

In order to extract processing rules from the maps and to turn them into server-side validations in the converted application, the Natural Engineer function "Separate Processing Rules from Maps" can be used.

There is currently no function available that automatically turns processing rules into client-side validations in Application Designer.

System Variables

If a map displays a system variable (for example, `*DATX`), a specific default conversion rule takes care that the necessary code for handling the system variable is generated into the Natural adapter of the resulting page layout.

Example 1

The map displays the contents of the system variables `*DATX` and `*TIMX`. The contents of these system variables are not modifiable.

The `DEFINE DATA` statement of the adapter will then contain:

```
LOCAL
01 XDATX (A8)
01 XTIMX (A8)
```

The body of the adapter will then contain:

```
XDATX := *DATX
XTIMX := *TIMX
*
PROCESS PAGE ... WITH
PARAMETERS
...
NAME U'XDATX'
VALUE XDATX
NAME U'XTIMX'
VALUE XTIMX
END-PARAMETERS
```

The main program needs no special adaptation.

Example 2

The map displays the content of the system variable *CODEPAGE. The content of this system variables is modifiable.

The DEFINE DATA statement of the adapter will then contain:

```
LOCAL
01 XCODEPAGE (A64)
```

The body of the adapter will then contain:

```
XCODEPAGE := *CODEPAGE
*
PROCESS PAGE ... WITH
PARAMETERS
...
NAME U'XCODEPAGE'
VALUE XCODEPAGE
...
END-PARAMETERS
*
*CODEPAGE := XCODEPAGE
```

The main program needs no special adaptation.

Variable Names Containing Special Characters

A similar procedure applies to special characters contained in variable names. These are the following special characters:

+

/
@
§
&
\$



Note: The hash (#) can occur only as the first character.

Variables names containing these special characters cannot be directly bound to Application Designer control attributes. A specific default conversion rule replaces the names containing these special characters with configurable replacements. The original field name is generated into the parameter data area of the Natural adapter and a corresponding mapping is generated into the `PROCESS PAGE` statement of the adapter.

Example

The map displays the variables `#FIRST` and `#LAST`.

The `DEFINE DATA` statement of the adapter will then contain:

```
DEFINE DATA PARAMETER
1 #FIRST (A16)
1 #LAST (A20)
```

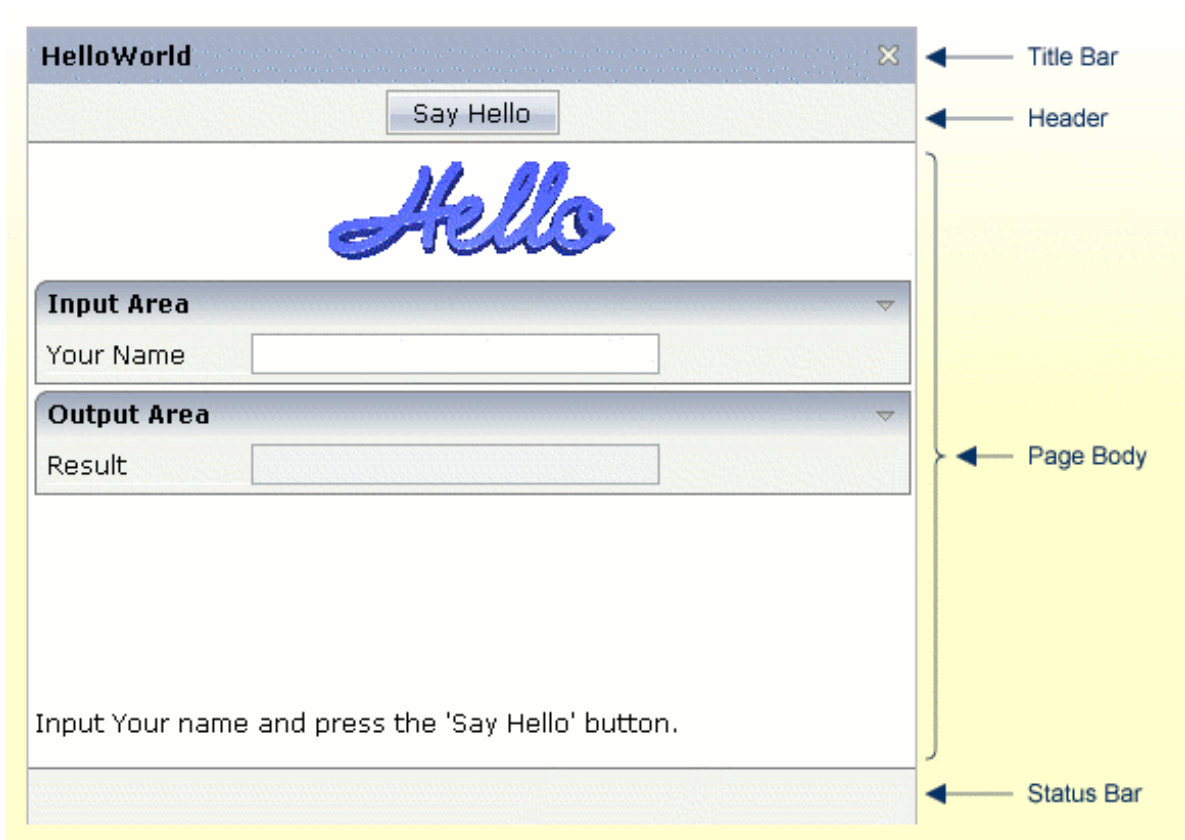
The body of the adapter will then contain:

```
...
PROCESS PAGE ... WITH
PARAMETERS
...
NAME U'HFIRST'
  VALUE #FIRST
NAME U'HLAST'
  VALUE #LAST
...
END-PARAMETERS
```

The main program needs no special adaptation.

V Typical Page Layout

The layout of a page typically contains the following elements:



This part describes these elements in more detail.

NATPAGE
TITLEBAR
HEADER
PAGEBODY
STATUSBAR

26 NATPAGE

■ Properties	190
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The NATPAGE control is always the top node of a Natural page's layout definition. The Natural page, on the one hand, generates the visible container in which all the contained elements are placed; on the other hand, some Natural-specific settings are defined on page level.

Properties

Basic			
translationreference	<p>This is the "translation reference" that is passed to the multi language management.</p> <p>The "translation reference" is a logical term representing a group of textids together with their translation. If using the standard file based multi language management that comes with CIS as default then a "translation reference" represents one file containing text-ids and translations in a comma separated format.</p> <p>Translation information is loaded by the multi language management "per translation reference". I.e. if a page links to a certain translation reference then all the translation information that is available through this reference is loaded in one step and is also buffered.</p> <p>You can set up different scenarios: either each page may address an own translation reference. E.g. if your page is named "abc.xml" then it references to "abc" - as consequence there is (per language) one abc.csv file holding translation information for this page. If you have a second page "def.xml" then you may define "def" accordingly. In this case each page is independent from the other. - On the other side you are required to translate certain "common text-ids" multiple times.</p> <p>If you on the other hand define one translation reference for multiple pages then you can share text-ids throughout the various pages.</p> <p>Please set up a strategy for using translation references when starting using the multi language management. The strategy should also include a structured way of naming text-ids. Text-ids may only be shared in an efficient way if it is clear what they stand for. E.g. you may name of buttons in the following way: "btn_save" and "btn_saveas".</p>	Sometimes obligatory	
stylesheetfile	<p>URL of a style sheet file used for control rendering.</p> <p>Typically the style sheet file used for control rendering is set dynamically e.g. the style depends on the user who is</p>	Optional	css

	<p>currently logged on. When defining the style sheet file by this property, the style sheet file is not set dynamically but defined in a fix way for this page.</p> <p>The style sheet file must be defined as URL, relative to the generated page. A valid value may be <code>"../softwareag/styles/CIS_DEFAULT.css"</code>.</p> <p>If not using the "hard setting" of the style sheet file via this property then the style sheet is determined by the runtime in the following way:</p> <p>(1) The adapter object provides for a "String getStyle()" method that return the URL. You can override the default method and pass back your own URL.</p> <p>(2) When using the default implementation derived from <code>com.softwareag.cis.server.Model</code> then the <code>getStyle()</code> method accesses the CIS session context. You can set the session's style by calling <code>"findCISessionContext()"</code> in your adapter and calling <code>"setStyle()"</code> in the session context's object.</p>		
addstylesheetfile	<p>URL of an additional style sheet file.</p> <p>You may use this additional style sheet file in order to define more styles than are provided in the "normal" style sheet file. Typical situations are:</p> <p>(A) Some controls offer the possibility to render defined content by style-class definitions (e.g. inside a TEXTGRID you can dynamically define which style-class is used for a certain cell).</p> <p>(B) If you define own controls by using the control extension framework and if these controls require own style classes then these style classes may be provided inside the additional style sheet file.</p> <p>By using the additional style sheet file you are able to avoid doing manipulations to the "normal" style sheet files that come from CIS or that are generated inside the tool "Style Sheet Editor".</p>	Optional	css
imagestopreload	<p>Semicolon separated list of image-URLs that are directly preloaded in an invisible area of the page. If images are used inside a tree or a text grid then they are loaded by dynamically generated HTML that is placed into a corresponding area of the page. In order to optimise the loading you can preload such images by listing them in this property.</p>	Optional	

	<p>The URL of the images must be relative to your generated HTML page.</p> <p>Example: if your page has a tree with certain node images then you may define: "images/nodeopened.gif" images/nodeclosed.gif; images/nodeendnode.gif".</p>		
darkbackground	<p>Normally a page background is in light colour (white if using CIS_DEFAULT style sheet). CIS style sheets also have a dark(er) grey colour to be used.</p> <p>If DARKBACKGROUND is set to true then the darker background colour is chosen. This property typically is used if using the SUBCISPAGE tag or ROWTABSUBPAGES tag to seamlessly integrate inner pages into darker container areas.</p>	Optional	true false
helpid	<p>This is the id that is passed into the help management for the page.</p> <p>If a user clicks F1 inside the page and if there is no specific context sensitive control help available (e.g. help for field) then the help for the page is popped up.</p>	Optional	
visiblevalueifundefined	<p>Several CIS controls support a VISIBLEPROP property. The VISIBLEPROP contains the binding to an adapter property that decides at runtime if a control is visible or not.</p> <p>This property defines how these controls behave if there is no implementation available for the property.</p> <p>Example: the VISIBLEPROP of a CHECKBOX is binding to a property "cbvisible" but there is not corresponding implementation "getCbvisible". If set to "true" then all controls with undefined visibility are displayed. If set to "false" then they are hidden.</p>	Optional	true false
contextmenumethod	<p>Name of the event that is sent to the adapter when the user clicks into the page with the right mouse button and no other control (e.g. texgrid, tree,...) handled the click so far.</p>	Optional	
immediatedisplay	<p>Flag that indicates if the screen is visible within the initial loading phase. Default is false. When using the default you see a light HTML page showing a "just loading" image. Use property "justloadingurl" to specify a page of choice.</p>	Optional	true false
autotab	<p>Sets the default behavior if an automatic tab should be executed for FIELD controls in this layout. Notice that this default is not used for FIELD controls in FLEXLINES.</p>	Optional	true false

focusmgtprop	Name of adapter parameter that dynamically controls the focus management in the browser for the current server roundtrip. Valid values provided by the adapter are: 0 (=default), 1 (= suppress focus), 2 (= set focus), 3 (= open tabs in TABPAGE controls).	Optional	
addjavascriptlibs	Comma separated list of URLs of additional javascript libraries. Example: "../yourproject/js/yourlib.js". Used to include non-CIS javascript. Example of Usage: with the DATEINPUT control you can run own rules to convert and validate user input.	Optional	
flushmethod	Name of the event that is sent to the adapter in case the page loses the focus.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
adapterlisteners	Semicolon separated list of classes which connect to the server side adapter processing as adapter listeners (each one supporting the interface IAdapterListener).	Optional	
framebufferpriority	Priority (integer) that is used to manage the page within the CIS frame buffer. Use value "-1" to indicate that the page should not be buffered at all (typically used when having a FILEUPLOAD2 control on the page). Default is "0". Use any other integer value to indicate higher priority.	Optional	0 -1
centralcontextmenu	If set to 'true' then the context menu is rendered in a central frame. This central frame can be specified via the "popupdivframe" setting in cisconfig.	Optional	true false
usexmlhttprequest	By default CIS framework is using hidden frame communication (asynchronous server communication). Use this attribute in order to use "XMLHttpRequests". Typical usage is with timer pages (to avoid seeing ongoing communication to server on browser's statusbar).	Optional	
withownborder	If set to "true" the page will be surrounded by an additional border.	Optional	true false
userinputprop	Name of the adapter parameter which will have a value of "true" if some userinput in the page or one of its subpages has been done since the last server-roundtrip.	Optional	
Natural			
natsource	Specifies a name for the Natural adapter object that will later be generated from your page layout. During adapter generation, this name is checked to match the Natural naming conventions for objects. If you do not specify a name here, the adapter name is taken from the layout name. This might result in names that are not valid for	Optional	

	Natural objects. These adapters can only be used in Natural for Eclipse.		
natsinglebyte	Specifies whether string properties of the page are to be mapped to Unicode strings (U) or code page strings (A) in Natural. The value "true" means code page strings. The value "false" means Unicode strings (default).	Optional	true false
natkcheck	For many controls a data structure is generated into the Natural adapter. The user can choose the name of the data structure, but the variable names inside the data structure are predefined. If this property is set to "true", it is guaranteed that these predefined names do not collide with Natural reserved keywords and conform to the checks that the Natural parameter KCHECK defines. If this property is set to "false", this is not guaranteed. For compatibility reasons the default value of the property is "false".	Optional	true false
natrecursion	Properties of controls used in the page might have a recursive structure. These structures are mapped to multi-dimensional arrays in the Natural adapter. Natural arrays are limited to three dimensions. Therefore, the recursion depth of these structures can be limited using this property.	Optional	1 2 3 int-value
natdc	Specifies the character that is to be used as the decimal character in the format specifications of variables with decimal format in the parameter data area of the Natural adapter. For example, if a comma (,) is specified, "(N7,2)" is generated. If a period (.) is specified, "(N7.2)" is generated. The default is the period (.).	Optional	, .
natsss	The controls ROWTABLEAREA2 and MGDGRID support server-side scrolling and sorting. The corresponding data structures are generated into the parameter data area of the Natural adapter only if this attribute has been set to true. The default is false. This is for compatibility with earlier versions. For the control TEXTGRIDSSS2, the server-side scrolling data structures are always generated.	Optional	true false
natcv	Name of a Natural control variable that shall be assigned to the page. The control variable must be defined in a Data Definition (XCIDATADEF) control on the same page. The application can use the control variable to check the modification status of the page.	Optional	
xmlns:njx	Internal use only. Do not modify this.	Optional	
Popup			
popupwidth	Each CIS page can be opened as a popup dialog. This properties define the pixel width preferred for the page. - See the property "popupheight" for more information.	Optional	100px 200px

			300px 400px
popupheight	<p>Each CIS page can be opened as a popup dialog. This property defines the pixel height preferred for the page.</p> <p>A popup is typically opened by calling the "openPopup"-method in your adapter code. If no further definition is done then the popup will open in the height that is defined by this value. You can also dynamically manipulate the size and position of the popup by using the Model-method "setPopupFeatures" - please read corresponding documentation inside the Java API documentation.</p>	Optional	100px 200px 300px 400px
popupfeatures	<p>In addition to POPUPWIDTH and POPUPHEIGHT you can control the appearance of the popup dialog in which the current page may be displayed. You define a string to maintain different feature aspects, separated by semi-colon.</p> <p>center:yes no</p> <p>edge:sunken raised</p> <p>resizable:yes no</p> <p>scroll:yes no</p> <p>status:yes no (to display or hide a status bar)</p> <p>An example string looks as follows: "dialogLeft:100px"</p> <p>There is one special function built in by which you can position a popup relative to its caller's window (the dialogLeft and dialogTop definition normally refer to absolute coordinates of the screen): by specifying "dialogLeft: SCRX(100)px" you define that the position is 100 pixels right from the left top corner of the current window. - Use "dialogTop: SCRY(100)px" in the same way for vertical positioning.</p> <p>Please also pay attention to the methods "setPopupTitle()" and "setPopupPageFeatures()" in the com.casabac.server.Model class. By using these method you can define popup parameters in a dynamic way inside your adapter implementation.</p>	Optional	dialogLeft: 200px dialogTop: 100px edge: sunken resizable: yes status: no
popupendmethod	When set to TRUE the event nat:popup.end is raised when the page is running as popup. Default value is FALSE.	Optional	true false

Occupied			
occupiedimage	<p>URL of the image that is displayed to indicate that the screen is just communicating to the server. This is the image that is located in the top left corner and which by default is a flashing hour glass.</p> <p>You can specify any image, e.g. also animated GIF files. If you want your image not to be visible in the top left corner but "somewhere" in the screen then draw an image with some transparent area on the left and above the image that you want to show.</p>	Optional	
occupiedpixelheight	When the screen is busy, because the client is exchanging information with the server, an hour glass image is displayed at the top left corner. With this property you define the pixel height of this hour glass image.	Optional	
occupiedpixelwidth	When the screen is busy, because the client is exchanging information with the server, an hour glass image is displayed at the top left corner. With this property you define the pixel width of this hour glass image.	Optional	
Hot Keys			
hotkeys	<p>Comma separated list of hot keys. A hotkey consists of a list of keys and a method name. Separate the keys by "-" and the method name again with a comma</p> <p>Example:</p> <p>ctrl-alt-65;onCtrlAltA;13;onEnter ...defines two hot keys. Method onCtrlAltA is invoked if the user presses Ctrl-Alt-A. Method "onEnter" is called if the user presses the ENTER key.</p> <p>Use the popup help within the Layout Painter to input hot keys.</p>	Optional	
Loading			
justloadingurl	URL of the page that is displayed to indicate that screen is just loading. Typically this is a light HTML page showing a loading image of choice. Use plain HTML - not a generated CIS page.	Optional	

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The title bar is typically placed at the top of a page. The text in the title bar can either be set statically inside the layout definition, or it can be dynamically resolved by a property of the corresponding adapter.

The title bar can have a close icon (cross at the top right) and an online help icon. The close icon triggers the `nat:page.end` event in the Natural application.

Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
withclose	In the right top corner of the titlebar there is by default a close-icon. Define "false" in this property in order to hide this icon. The close-icon calls the method "endProcess" of your adapter. "endProcess" is implemented in the class "com.softwareag.cis.server.Model" and by default ends the subsession the adapter is running in. - Override this implementation if this default implementation does not fit to your needs.	Optional	true false
align	Horizontal alignment of the text that is shown.	Optional	left center right
image	URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid. Use the following options to specify the URL: (A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying	Optional	

	<p>"../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>		
helpid	<p>Id that is passed to the online help management.</p> <p>If this "helpid" is specified then a help-icon will be displayed in the right top corner. If clicking on the icon then the corresponding help will show up.</p>	Optional	
titlestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
pixelheight	Height of the control in pixels.	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>
straighttext	<p>If the text of the control contains HTML tags then these are by default interpreted by the browser. Specifying STRAIGHTTEXT as "true" means that the browser will directly render the characters without HTML interpretation.</p> <p>Example: if you want to output the source of an HTML text then STRAIGHTTEXT should be set to "true".</p>	Optional	<p>true</p> <p>false</p>
closetitle	The text that is entered here appears as tooltip on the close-icon on the right top border of the titlebar.	Optional	
closetitletextid	Multi language dependent text that displays the tooltip on the close-icon. Do not specify a CLOSETITLE if you are specifying a CLOSETITLEID.	Optional	

TITLEBAR

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
valueprop	Name of the adapter parameter that provides a value from which the titlebar text is dynamically derived. Do not use "name" or "textid" when using this "valueprop" property.	Optional	
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
imageprop	Name of adapter parameter which dynamically provides the URL of the image that is shown inside the control. The URL must either be an absolute URL or a relative URL.	Optional	
withcloseprop	Name of the adapter parameter that indicates if the close icon of the titlebar is visible. The server side property will be of type (L).	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	

njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

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HEADER

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The header is an area in which you can place buttons, icons and menus. The area itself is grey and has a dark grey line at its bottom (if using the standard style sheet). The header is used to display buttons and icons that are valid for the whole page. Typically, it is placed directly under the title bar.

Properties

Basic			
nocellspacing	Flag that indicates if there is space between controls within the the header table. Default is FALSE.	Optional	true false
align	Horizontal alignment of the control's content. Default is "center".	Optional	left center right
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
withdistance	If set to TRUE then an additional distance will be added at the bottom of the header. Default is FALSE.	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

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The page body is the main area in which you place the body part of your layout. The body adapts its height to the current window's height, while elements such as TITLEBAR, HEADER and STATUSBAR keep a constant height. If the page body's size is too small to hold its content, you scroll through the elements that are inside the PAGEBODY.

Properties

Basic			
vscroll	<p>Definition of the vertical scrollbar's appearance.</p> <p>You can define that scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "auto".</p>	Optional	auto scroll hidden
hscroll	<p>Definition of the horizontal scrollbar's appearance.</p> <p>You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "auto".</p>	Optional	auto scroll hidden
takefullheight	<p>Indicates if the content of the control's area gets the full available height.</p> <p>If you use percentage sizing inside the control's area then this property must be switched to 'true'. If you use no explicit vertical sizing at all - or you use vertical pixel sizing for your controls - the property must be switched to 'false'.</p> <p>Background information: container control's internally open up a table in which you place rows (ITR/TR) which then hold controls (e.g. LABEL/FIELD). The table that is opened up normally has no explicit height and grows with its content as consequence. By specifying "takefullheight=true" the table itself is sized to fill the maximum height of the available area.</p>	Optional	true false
pagebodystyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

	<p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>		
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	
Padding			
horizdist	<p>Defines if there is always a small horizontal distance kept between the border of the PAGEBODY area and its content. Set to 'false' if you want controls in the page body to directly start at the very left and to end at the very end - without any distance.</p> <p>Default is 'true'.</p>	Optional	<p>true</p> <p>false</p>
paddingleft	<p>Number of pixels which you want to keep as margin between the pagebody's border and its content. If you want that all contents inside your page body keeps a horizontal distance of 50 pixels on the left then specify:</p> <p>PADDINGLEFT = 50</p> <p>The PADDINGLEFT and PADDINGRIGHT values are added in addition to the small horizontal distance which is added via the HORIZDIST property.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>
paddingright	<p>Number of pixels which you want to keep as margin between the pagebody's border and its content. If you want that all contents inside your page body keeps a horizontal distance of 50 pixels on the right then specify:</p> <p>PADDINGRIGHT = 50</p> <p>The PADDINGLEFT and PADDINGRIGHT values are added in addition to the small horizontal distance which is added via the HORIZDIST property.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>
paddingtop	<p>Number of pixels which you want to keep as margin between the pagebody's border and its content. If you want that all contents inside your page body keeps a vertical distance of 50 pixels on the top then specify:</p> <p>PADDINGTOP = 50</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>
paddingbottom	<p>Number of pixels which you want to keep as margin between the pagebody's border and its content. If you want that all contents inside your page body keeps a vertical distance of 50 pixels on the bottom then specify:</p>	Optional	<p>1</p> <p>2</p>

	PADDINGBOTTOM = 50		3 int-value
Logon Form			
withformtag	<p>Default value is false. If set to true all controls included in the pagebody tag will be surrounded by a form tag - only in the generatet html page.</p> <p>That makes it possible to save or transfer forms.</p> <p>i.e. save username and password or a complete search form.</p> <p>You will also need an 'submitbutton' - please have a look at the button control.</p>	Optional	true false

30 STATUSBAR

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General Information

Normally, the status bar is located at the bottom of a page. It is a grey area (if using the standard style sheet) where status information can be seen. The status information is derived dynamically from the parameters sent with the `nat:page.message` event (see [Sending Events to the User Interface](#)). The information consists of three parts:

- Type of the status message - whether it is an error message (E), a warning (W) or a success message (S). Depending on the type, a small icon is displayed to the left of the message.
- The status message itself - the text displayed within the status message.
- A long text for the status - optional text shown in a dialog when clicking on the status message.

As an alternative to applying the status information as parameters of the `nat:page.message` event, you can apply your own `typeprop`, `shorttextprop` and `longtextprop` properties to the STATUSBAR control. This will generate the corresponding fields in your Natural variable. At runtime, you can apply the corresponding values in the usual way. Applying values to the generated fields has the same effect as sending the parameter values with the `nat:page.message` event. You can even mix both methods.

Example

In the "Hello World!" application of the Natural for Ajax demos (HELLOW-P.NSP), you want to display an error message if the user clicks the **Say Hello!** button and has not yet entered a name.

```
DECIDE ON FIRST *PAGE-EVENT
...
VALUE U'onHelloWorld'
IF YOURNAME = ' '
  PROCESS PAGE UPDATE FULL AND SEND EVENT 'nat:page.message' WITH
  PARAMETERS
    NAME 'type' VALUE 'E'
    NAME 'short' VALUE 'Please enter your name'
  END-PARAMETERS
ELSE
  COMPRESS "HELLO WORLD" YOURNAME INTO RESULT
  PROCESS PAGE UPDATE FULL
END-IF
...
```

The screen including the error message looks as follows:

Hello World

Hello World Demo

Enter your name and choose the button!

Your Name



 **Please enter your name**

Properties

Basic			
typeprop	Name of the adapter parameter that provides as value the type of the status message. The type defines the image that is rendered at the beginning of the message. Currently there are 3 supported values: E for error, W for warning, S for success. Please pay attention: Do not use the name messageType. This name is internally used when no property name is specified.	Optional	
shorttextprop	Name of the adapter parameter that provides as value the message text that is visible inside the status bar. Please pay attention: Do not use the name messageShortText. This name is internally used when no property name is specified.	Optional	
longtextprop	Name of the adapter parameter that provides as value the long message text. The long text pops up if clicking onto the short text message. Please pay attention: Do not use the name messageLongText. This name is internally used when no property name is specified.	Optional	
straighttext	If the text of the control contains HTML tags then these are by default interpreted by the browser. Specifying STRAIGHTTEXT as "true" means	Optional	true false

STATUSBAR

	that the browser will directly render the characters without HTML interpretation. Example: if you want to output the source of an HTML text then STRAIGHTTEXT should be set to "true".		
resetbefore	If set to TRUE, the control is reset before a server roundtrip is done.	Optional	true false
withdistance	If set to TRUE then an additional distance will be added at the top of the statusbar. Default is FALSE:	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

VI Working with Containers

Containers are areas on your screen that can hold controls (such as fields, labels, etc.) or other container(s). Containers are the preferred way to structure elements inside your page body.

The information provided in this part is organized under the following headings:

Positioning of Controls inside a Container

Defining the Width of Controls inside a Container

Vertical Sizing of Containers and Controls

Overview of Different Containers

ROWAREA and COLAREA

ROWAREAWITHHEADER

ROWTABAREA and COLTABAREA

ROWTABLE0 and COLTABLE0

COLDYNAVIS and ROWDYNAVIS

ROWDIV and INNERDIV

ROWSCROLLAREA

HSPLIT and VSPLIT

HLINE and VLINE

Performance Optimization with Containers

ROWTABSUBPAGES and STRAIGHTTABPAGE

31 Positioning of Controls inside a Container

- Row Types - TR and ITR 216
- Some More Details on ITR 217
- TR Properties 218
- ITR Properties 220

Containers internally build an HTML table in which you place rows. Inside each row you place the controls - or again container(s).

Row Types - TR and ITR

There are two types of rows:

- The TR row is a normal table row. If you place more table rows - one under the other - inside one container, the columns inside the table row are all synchronized. See the example below in order to understand what “synchronized” means.

Since controls are placed into columns, all controls are positioned in a synchronized way.

- The ITR row is a special table row. If you place more ITR table rows - one under the other - inside one container, each row has an independent set of columns; i.e. columns are not synchronized.

Have a look at the following XML layout description:

```
<rowarea name="With TR">
  <tr>
    <label name="First Name" width="100">
    </label>
    <field valueprop="fname" width="200">
    </field>
  </tr>
  <tr>
    <label name="Last Name" width="200">
    </label>
    <field valueprop="lname" width="200">
    </field>
  </tr>
</rowarea>
<rowarea name="With ITR">
  <itr takefullwidth="true">
    <label name="First Name" width="100px">
    </label>
    <field valueprop="fname" width="200">
    </field>
  </itr>
  <itr takefullwidth="true">
    <label name="Last Name" width="200">
    </label>
    <field valueprop="lname" width="200" length="20">
    </field>
  </itr>
</rowarea>
```

Note that each control (label, button, fields, etc.) is placed into one column of its own. If you have many controls inside one row - and have several rows one below the other - synchronized columns (using TR rows) sometimes cause funny results.

What is better, TR or ITR? Of course, it depends. The recommendation is:

- Use ITR as default. Using ITR, each row is defined independently from other rows that are positioned in the same container. You can change the number of controls (i.e. you internally change the number of managed columns) in one row without interdependencies to other rows.
- Only use TR if you really want to synchronize columns. A typical area of usage is inside the grid management (ROWTABLEAREA2 control): in a grid you explicitly desire to have synchronized columns inside the grid's table.

Some More Details on ITR

There are two ROWAREA containers. The first one uses TR rows, the second one uses ITR rows. The label for **First Name** has a width of 100 pixels, the label for **Last Name** has a width of 200 pixels. Now look at the result:

The image shows two examples of form layouts. The top example, labeled 'With TR', shows two rows. In the first row, the 'First Name' label is on the left and its corresponding input field is on the right. In the second row, the 'Last Name' label is on the left and its corresponding input field is on the right. Because the 'Last Name' label is wider than the 'First Name' label, the 'Last Name' label overlaps with the 'First Name' label in the second row. The bottom example, labeled 'With ITR', shows two rows. In the first row, the 'First Name' label is on the left and its corresponding input field is on the right. In the second row, the 'Last Name' label is on the left and its corresponding input field is on the right. Because the 'First Name' label is wider than the 'Last Name' label, the 'First Name' label overlaps with the 'Last Name' label in the second row.

Inside the TR rows, all columns are synchronized - while in the ITR rows, each row is individually arranged.

How does the ITR control work internally? For each row, an individual table is opened with one row. Example: you define the following area in the XML layout definition:

```
<area>
  <itr>
    ...
    ...
  </itr>
  <itr>
    ...
    ...
  </itr>
</area>
```

The generated HTML looks like this:

```

<table>
  <tr>
    <td colspan="100">
      <table>
        <tr>
          ...
          ...
        </tr>
      </table>
    </td>
  </tr>
  <tr>
    <td colspan="100">
      <table>
        <tr>
          ...
          ...
        </tr>
      </table>
    </td>
  </tr>
</table>

```

Inside each row there is a table definition of its own, holding exactly one row.

You can define a `takefullwidth` property with the ITR definition, defining the width of the internal table of an ITR tag. If the `takefullwidth` property is set to "true", this means that the internal table that is kept per row is internally opened to use 100% of the available width. Without any definition, the table will be as big as it is required by its content.

TR Properties

Basic			
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
height	Height of the control. There are three possibilities to define the height: (A) You do not define a height at all. As consequence the height of the control will follow the height of its content.	Optional	100 150 200 250

	<p>(B) Pixel sizing: just input a number value (e.g. "20"). Please note: the row content may overrule this setting. The height setting "100px" of an embedded textbox will beat a row height of "50px".</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
withalterbackground	Flag that indicates if the grid line shows alternating background color (like rows within a textgrids). Default is false. Please note: controls inside the row must have transparent background. In case of the FIELD control simply set property TRANSPARENTBACKGROUND to true.	Optional	<p>true</p> <p>false</p>
trstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
trstyleprop	Name of the adapter parameter that dynamically provides explicit style information for the control.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

ITR Properties

Basic			
takefullwidth	If set to "true" then the control takes all available horizontal width as its width. If set to "false" then the control does not have a predefined width but grows with its content.	Optional	true false
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 150 200 250 300 250 400 50% 100%
align	<p>Alignment of the content of the ITR row.</p> <p>Background: the ITR as independent table row renders a table into its content area. Inside this table a row is opened in which the controls are placed.</p> <p>This table normally is starting on the left of the ITR row. With this ALIGN property you can explicitly define the alignment of the table.</p>	Optional	left center right
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimtes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	top middle bottom
fixlayout	The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.	Optional	true false

	<p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>		
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Visibility			
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
Appearance			
itrstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
itrclass	<p>CSS style class definition that is directly passed into this control.</p> <p>The style class can be either one which is part of the "normal" CIS style sheet files (i.e. the ones that you maintain with the style sheet editor) - or it can be one of an other style sheet file that you may reference via the ADDSTYLE SHEET property of the PAGE tag.</p>	Optional	

tablestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <pre>border: 1px solid #FF0000 background-color: #808080</pre> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<pre>background-color: #FF0000 color: #0000FF font-weight: bold</pre>
Binding			
itrstyleprop	Name of the adapter parameter that dynamically provides the style of the control.	Optional	

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Defining the Width of Controls inside a Container

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As mentioned in the previous section, each control is automatically embedded into a column. Consequently, the width of the control is, on the one hand, determined by the size of the control itself - on the other hand, the column is part of a table row and also follows the table row's sizing.

Controlling the Width of Controls

Every control that allows width sizing offers a corresponding `width` property. In this property, you put either an absolute pixel value (`width="100"`) or a percentage value (`width="50%"`). The rendering follows the strategy:

- If the width of a control is specified as a pixel value, the width is fixed: if the browser screen is too small to display all controls, the controls will not be reduced but keep their pixel size. Depending on your settings in the `PAGEBODY` tag (`hscroll` property), the displayed elements will be cut off or will be accessible by a scroll bar.
- If the width of a control is defined as a percentage value (`width="50%"`), HTML renders the control accordingly. If the screen is too small to show all controls, the browser will try to reduce elements according to the table rendering rules.

If you define the width of a control as a percentage value, the width relates to

- the width of the area in case of using TR rows, or to
- the width definition of the ITR row if using ITR rows. This width definition can either be absolute or percentage-based.

The following example shows a page in which controls hold percentages values for the width:

```
<itr takefullwidth="true">
  <label name="Factor1" width="20%">
  </label>
  <field valueprop="factor1" width="80%">
  </field>
</itr>
<itr takefullwidth="true">
  <label name="Factor2" width="20%">
  </label>
  <field valueprop="factor2" width="60%">
  </field>
  <hdist width="20%">
  </hdist>
```

The HTML page looks as follows - the size of the controls changes according to their percentage definition:

Factor1	<input type="text"/>
Factor2	<input type="text"/>

A similar screen is now built using absolutely defined pixel sizes:

```
<itr takefullwidth="false">
  <label name="Factor1" width="100">
  </label>
  <field valueprop="factor1" width="200">
  </field>
</itr>
<itr takefullwidth="true">
  <label name="Factor2" width="100">
  </label>
  <field valueprop="factor2" width="150">
  </field>
</itr>
```

In the ITR definition, there is no `width` specification - therefore, the controls will occupy exactly the space they require. The result looks as follows - the size of the controls will not change when changing the screen size:

Factor1	<input type="text" value="0"/>
Factor2	<input type="text" value="0"/>

Pay attention to what was said previously: Controls are placed into columns; columns are placed into table rows; and table rows are placed into containers. If you place a control into a row and define this control to have a width of 100%, then the elements “above” have to take care of providing the space to which the control relates its “100%”. More concrete: If you place a FIELD control with a width of 100% into an ITR row that does not provide for a width of 100% itself (using the property `takefullwidth`), then the result will be a minimum-width field (100% of nothing).

Pixel sizing represents a bottom-up sizing approach: a control defines its width - all the other controls around (e.g. the container in which the control is placed) have as a consequence to adapt to the control's size: if the control is defined to occupy more space, then the container has to follow and provide for the space.

Percentage sizing represents a top-down sizing approach: the inner control tells how many percentages of the space that is granted from the outer control is occupied. As a consequence the outer control needs to define its size properly. Either the outer control itself defines a pixel size or it itself defines a percentage size - thus passing the responsibility to the next higher level. This might end up in a cascading definition of “percentage sizing” - up to the PAGEBODY control, which is the outer-most container of a page.

There are four commonly used properties for sizing:

- `width/height` - this is the quite obvious definition as explained in this section.
- `takefullwidth/takefullheight` - this is an equivalent to `width="100%"` and `height="100%"`.

HDIST and VDIST Controls

HDIST means “horizontal distance”. VDIST means “vertical distance”.

HDIST Control

The HDIST control represents a distance to be placed between controls. The distance itself holds a certain width that again can either be a pixel width or a percentage width.

The following example shows a table row into which a town and a zip code is put:



The screenshot shows a window titled "HDIST Example" with a label "Zip Code / Town" followed by two input fields. There is a small gap between the two input fields, demonstrating the HDIST control.

Between the two FIELD controls, you see a small distance that separates the fields from one another. The corresponding XML layout definition is:

```
<rowarea name="HDIST Example">
  <itr>
    <label name="Zip Code / Town" width="120">
    </label>
    <field valueprop="zipcode" width="80">
    </field>
    <hdist width="5">
    </hdist>
    <field valueprop="town" width="200">
    </field>
  </itr>
</rowarea>
```

The HDIST control is also very useful for percentage-based sizing of widths. If you want a control to occupy 50% of the available width, you have to “fill the gap” in the following way:



The screenshot shows a window titled "HDIST Example" with a label "First Name" followed by a single input field. This demonstrates how a control can occupy a specific percentage of the available width.

The corresponding XML layout definition is:

```

<rowarea name="HDIST Example">
  <itr height="100%">
    <label name="First Name" width="120">
    </label>
    <field valueprop="fname" width="50%">
    </field>
    <hdist width="50%">
    </hdist>
  </itr>
</rowarea>

```

Pay attention: when using percentage sizing, then you should take care of filling the "100%" by the controls inside the row. Otherwise, the browser will distribute the remaining space to its columns - i.e. the controls will not be positioned the way you expect.

VDIST Control

The VDIST control is the counterpart of the HDIST control - in vertical direction. The following example shows a scenario in which the line containing the BUTTON control keeps a vertical distance of 10 pixels from the lines containing the FIELD controls:

The layout definition is:

```

<rowarea name="VDIST Example">
  <itr height="100%">
    <label name="First Name" width="120">
    </label>
    <field valueprop="fname" width="200">
    </field>
  </itr>
  <itr height="100%">
    <label name="Last Name" width="120">
    </label>
    <field valueprop="lname" width="200">
    </field>
  </itr>
  <vdist height="10">
  </vdist>
  <itr>
    <hdist width="120">
    </hdist>
  </itr>

```

```

        <button name="Search" method="onSearch">
        </button>
    </itr>
</rowarea>
    
```

Note that an HDIST control is used in the line containing the BUTTON control to align the button to the fields.

HDIST Properties

Basic			
width	Width of the HDIST control, either in pixels or as percentage value. If no width is defined then a default width of 2 pixels is assigned.	Optional	100 120 140 160 180 200 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	

VDIST Properties

Basic			
height	Height of the VDIST control, either in pixels or as percentage value. If no width is defined then a default width of 3 pixels is assigned.	Optional	100 150 200 250

			300 250 400 50% 100%
backgroundstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	

rowspan and colspan Definitions

Each control has a `colspan` and `rowspan` property that is "1" by default. This definition is directly transferred to the column definition that is placed around the control.

Example:

```
<tr>
  <control colspan="2">
    </control>
</tr>
```

If you specify the above definition, the created HTML code looks like this:

```
<tr>
  <td colspan="2" rowspan="1">
    ... control-specific HTML code ...
  </td>
</tr>
```

The usage of `rowspan` and `colspan` only makes sense in scenarios in which you define multiple rows inside one container and if you use TR rows at the same time. You do not have to pay attention to them if working in ITR rows.

Again: first check if the TR way of arranging controls is really the best approach - compared to the ITR approach. Using TR means you have to “fight” with `colspan` and `rowspan` definitions in order to properly lay out your controls. With ITR, each row is independently defined from its neighbor rows.

CELLSPAN Control

Inside one row, you can place controls or nested containers. Containers again allow you to specify new rows inside the container.

There is a special control, the `CELLSPAN` control. With the `CELLSPAN` control, you can quickly define one cell inside a row of a container to place other controls. The `CELLSPAN` control has a `width` property to specify the width of its inner content.

Have a look at the following example:

```
<rowarea name="Cellspan Example">
  <tr>
    <label name="Factor 1" width="25%">
    </label>
    <field valueprop="factor1" width="25%">
    </field>
    <hdist></hdist>
    <cellspan width="50%">
      <label name="Factor 1" width="50%">
      </label>
      <field valueprop="factor1" width="50%">
      </field>
    </cellspan>
  </tr>
  <tr>
    <label name="Factor 2" width="25%">
    </label>
    <field valueprop="factor2" width="25%">
    </field>
    <hdist></hdist>
    <cellspan width="50%">
```

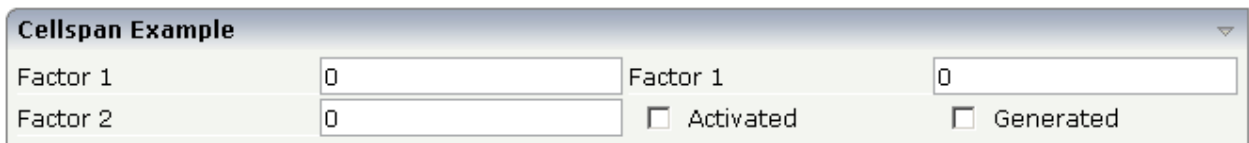


```

        <checkbox valueprop="activated" width="10%">
        </checkbox>
        <label name="Activated" width="40%" asplaintext="true">
        </label>
        <checkbox valueprop="generated" width="10%">
        </checkbox>
        <label name="Generated" width="40%" asplaintext="true">
        </label>
    </cellspan>
</tr>
</rowarea>

```

Each TR row contains one CELLSPAN definition with a width of 50%. The inner content of the CELLSPAN definitions is completely different between the rows:



You could add controls to the CELLSPAN definition in the first row without any implications inside the second row. The CELLSPAN control internally operates similar to the ITR control: it builds a table on its own and decouples its content from the surrounding table rendering.

CELLSPAN Properties

Basic			
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 120 140 160 180 200 50% 100%

height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	<p>Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.</p>	Optional	
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
colspanprop	<p>Name of the adapter parameter which dynamically provides a colspan value at runtime.</p>	Optional	
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows).</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p>

	It does not make sense in ITR rows, because these rows are explicitly not synched.		50 int-value
cellstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
backgroundclass	<p>CSS style class definition that is directly passed into this control.</p> <p>The style class can be either one which is part of the "normal" CIS style sheet files (i.e. the ones that you maintain with the style sheet editor) - or it can be one of an other style sheet file that you may reference via the ADDSTYLESHEET property of the PAGE tag.</p>	Optional	

Rules for Positioning Controls inside Containers

This is a collection of rules you should consider when positioning controls inside containers:

- Make up your mind where to use relative percentage values or absolute pixel definitions.
- Do not mix percentage and pixel values inside one container.
- Internally, Application Designer controls are mapped to the HTML tags TABLE, TR and TD. When developing, you should have in mind the normal HTML table management.
- Structure your container not as one big container holding one complex table, each row holding a lot of controls. Instead, use the possibility to define nested containers or CELLSPAN controls in order to structure your layout.

33

Vertical Sizing of Containers and Controls

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Nearly all controls which can be sized offer vertical sizing by a corresponding `height` property. You can set the value of this property either as a pixel value or as a percentage value.

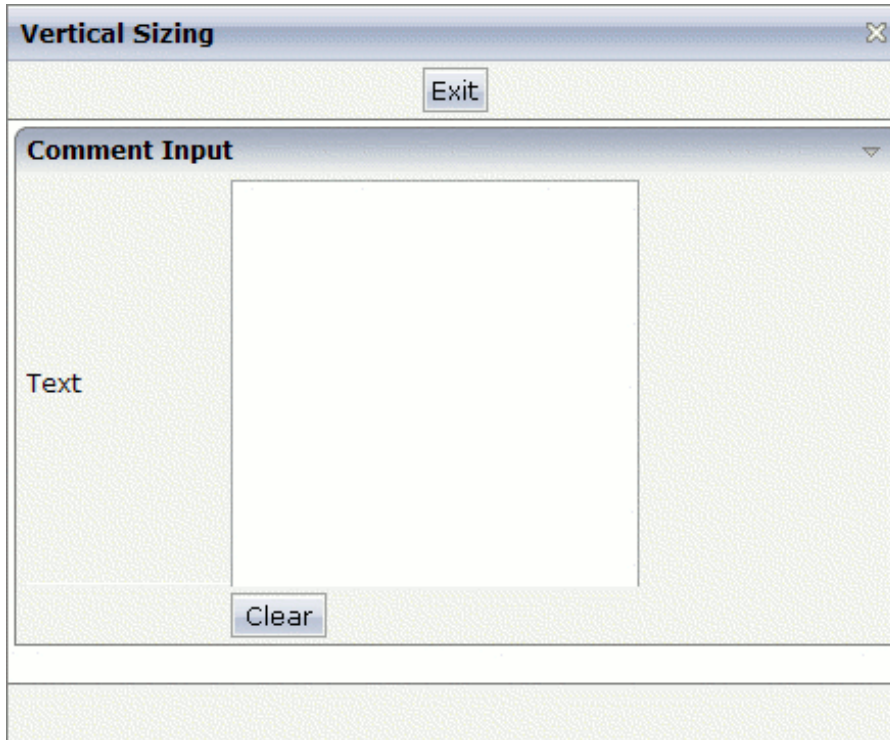
Vertical Pixel Sizing

This is the default. Controls either occupy their standard height or the height is explicitly defined in pixels. The whole page is sized from the bottom to the top.

Look at the following example:

```
<pagebody>
  <rowarea name="Comment Input">
    <itr>
      <label name="Text" width="100">
        </label>
      <text valueprop="comment" width="200" height="200">
        </text>
      </itr>
    <vdist>
    </vdist>
    <itr>
      <hdist width="100">
        </hdist>
      <button name="Clear" method="onClear">
        </button>
      </itr>
    </rowarea>
  </pagebody>
```

The corresponding screen looks as follows:



The vertical size of the ROWAREA is exactly as big as required by its content. The TEXT control is defined to be 200 pixels high.

Vertical Percentage Sizing

Use the same example, but this time the size of the TEXT control should be as big as possible - depending on the size of the browser window. It should take the full available height.

The XML layout definition looks as follows:

```
<pagebody takefullheight="true">
  <rowarea name="Comment Input" height="100%">
    <itr height="100%">
      <label name="Text" width="100">
        </label>
      <text valueprop="comment" width="200" height="100%">
        </text>
      </itr>
    <vdist>
    </vdist>
    <itr>
      <hdist width="100">
        </hdist>
      <button name="Clear" method="onClear">

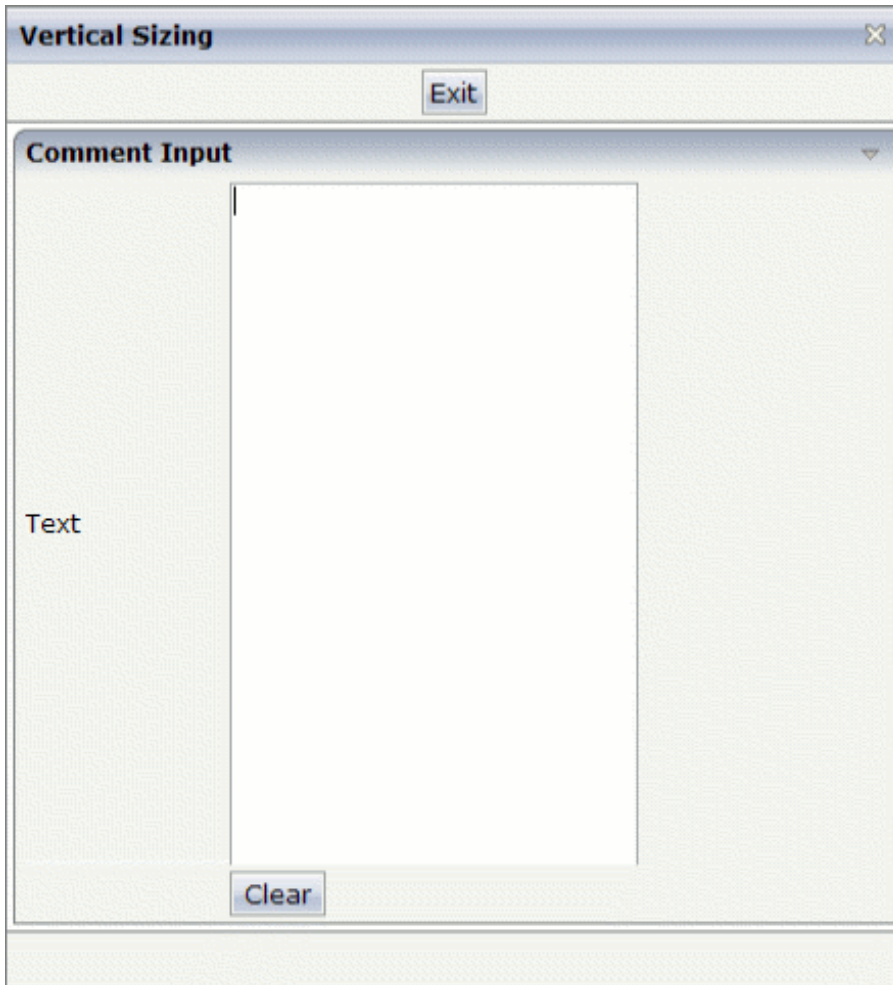
```

```
        </button>
    </itr>
</rowarea>
<vdist>
</vdist>
</pagebody>
```

The TEXT control now occupies a height of 100%. However, the definition of the whole size of the page is passed down from the PAGEBODY to the control:

- In the PAGEBODY, the property `takefullheight` is set to "true". This means that the content of the page body gets passed 100% of the available height.
- On the next level, the ITR row - in which the TEXT control is placed - is defined to have a height of "100%". This means it tries to grab as much height as possible. On the same level, there is also a VDIST (vertical distance) control and another ITR row - with no height defined. This means that these controls get as much height as they require due to their content - but the whole remaining vertical space is assigned to the first ITR row with the HEIGHT of "100%".

The result page looks as follows:



By changing the size of the browser window, the height of the whole control arrangement will follow accordingly.

You see that sizing by percentage values means that you have to think from top to bottom - just the opposite direction as you think with pixel values. This is nothing new for you if you are used to work with normal HTML tables - in fact, everything that is done below the diverse container controls is done by table rendering.

Conclusion: The example shows you that the `height` property of controls can be defined as a percentage value - but needs an outside reference to depend on. Some of the controls, such as the `PAGEBODY`, do not offer explicitly a `height` property but only a property `takefullheight` that can be set to "true". This is equivalent to a definition of `HEIGHT="100%"`.

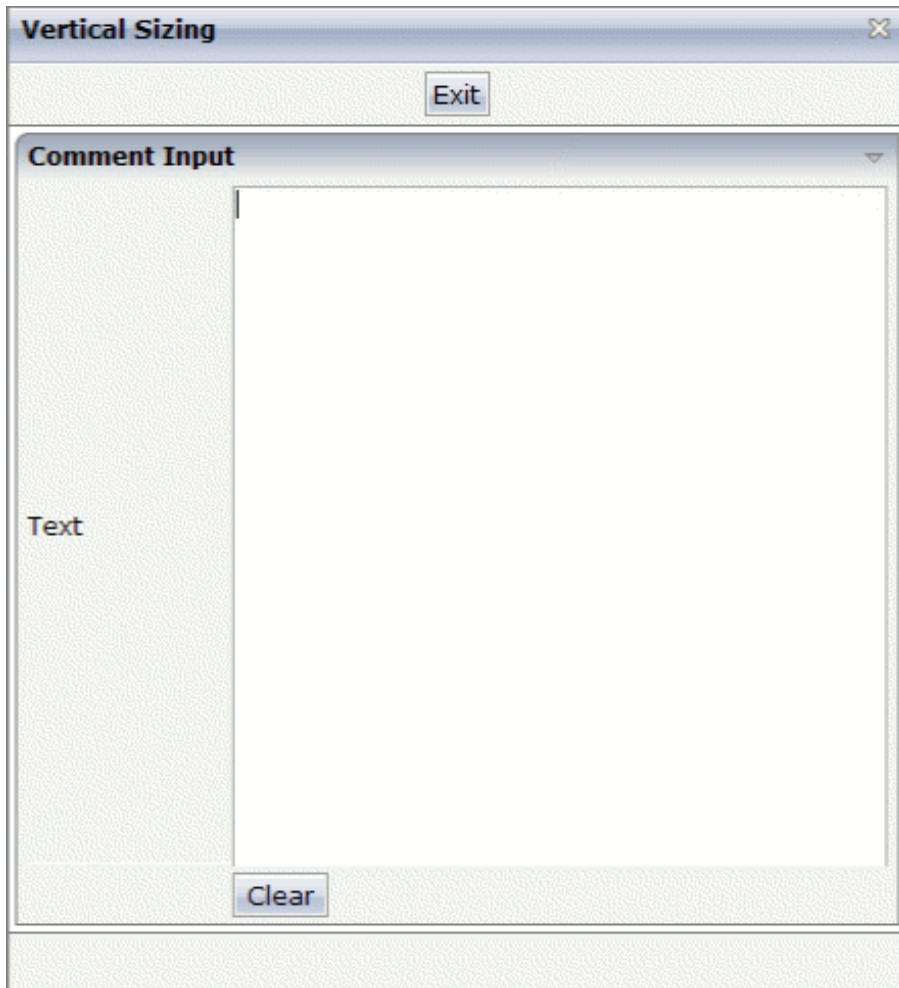
Finishing the Example

This has nothing to do with vertical sizing, but with horizontal sizing. We cannot finish the example without having changed it also in a way that it occupies the full available horizontal width. The layout definition now looks as follows:

```
<pagebody takefullheight="true">
  <rowarea name="Comment Input" height="100%">
    <itr takefullwidth="true" height="100%">
      <label name="Text" width="100%">
        </label>
        <text valueprop="comment" width="100%" height="100%">
          </text>
        </itr>
      <vdist>
        </vdist>
      <itr>
        <hdist width="100%">
          </hdist>
          <button name="Clear" method="onClear">
            </button>
          </itr>
        </rowarea>
      <vdist>
        </vdist>
    </pagebody>
```

The `width` property of the `TEXT` control is set to "100%". Similar to the vertical height management, the available width is passed from the `ITR` row definition above - which occupies 100% of the available width inside the `ROWAREA`. The `ROWAREA` always occupies the whole available width - it does not require an explicit width definition.

The result is now:



34 Overview of Different Containers

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Different Kind of Containers

Currently, there are the following types of containers:

- **ROWAREA and COLAREA**

These are containers holding a title. The graphic area represented by the container is surrounded by a border. The content of the area container can be reduced by clicking on the title - and resized by clicking again on the title.

- **ROWTABAREA and COLTABAREA**

These are containers holding different pages (TABPAGE elements) which can be toggled.

- **ROWTABLE0 and COLTABLE0**

These are containers you do not see; i.e. a container does not have any borders or any special coloring. Use it just for arranging elements inside the container.

- **ROWDYNAVIS and COLDYNAVIS**

This is a container that is the same as the ROWTABLE0 or COLTABLE0 container but with an additional feature: You can control the visibility of the whole container dynamically by an adapter property. Use this container if you want to display or hide a certain area of your screen depending on some business logic.

A typical example is an address management: the user enters an address located in the United States. Therefore, an additional area has to appear in which the user enters the state information. For other countries, this area is not required and should not be visible.

Row Containers

The containers have a row implementation and a column implementation.

Row containers occupy the whole available width they can obtain. They are placed directly in other containers. You can place several row containers inside one container. Therefore, they are arranged one below the other.

Example:

```
<pagebody>
  <rowarea name="Area 1">
  </rowarea>
  <rowarea name="Area 2">
  </rowarea>
  <rowarea name="Area 3">
  </rowarea>
</pagebody>
```

The above XML layout produces the following HTML page:



Column Containers

Column containers are placed inside rows, i.e. into TR rows or ITR rows. You can place several column containers inside one row. Therefore, they are arranged in a way that one column container follows the other horizontally.

Example:

```
<pagebody>
  <itr width="100%">
    <colarea name="Area 1" width="33%">
    </colarea>
    <hdist>
    </hdist>
    <colarea name="Area 2" width="33%">
    </colarea>
    <hdist>
    </hdist>
    <colarea name="Area 3" width="33%">
    </colarea>
  </itr>
</pagebody>
```

The above XML layout produces the following HTML page:



With column containers, you have to specify the width (either as a pixel value or as a percentage value) of the container. Note that - if using percentage widths - you have to place them into an ITR row that itself occupies the whole available width (`itr width="100%"`).

Row and Column Containers in Combination

It is possible to use row and column containers in combination. The following example combines the two examples shown above.

```
<pagebody>
  <rowarea name="Area1">
  </rowarea>
  <rowarea name="Area 2">
  </rowarea>
  <rowarea name="Area 3">
  </rowarea>
  <itr width="100%">
    <colarea name="Area 1" width="33%">
    </colarea>
    <hdist>
    </hdist>
    <colarea name="Area 2" width="33%">
    </colarea>
    <hdist>
    </hdist>
    <colarea name="Area 3" width="33%">
    </colarea>
  </itr>
</pagebody>
```

The HTML page looks as follows:



Nesting Containers

It is possible to nest containers - one into another - in any way. Example:

```
<pagebody>
  <rowarea name="Level 1">
    <rowarea name="Level 2">
      <rowarea name="Level 3">
        <itr width="100%">
          <colarea name="Left" width="50%">
          </colarea>
          <hdist>
          </hdist>
          <colarea name="Right" width="50%">
          </colarea>
        </itr>
      </rowarea>
    </rowarea>
  </rowarea>
</pagebody>
```

The above XML code produces the following HTML page:



35 ROWAREA and COLAREA

- ROWAREA Properties 248
- COLAREA Properties 255

The ROWAREA or COLAREA container represents an area surrounded by a border and which may have a title text. By clicking on the title of such a control, the inner content is hidden (the ROWAREA or COLAREA is “folded”).

ROWAREA Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
nameprop	Name of adapter parameter which dynamically provides the text that is shown inside the control.	Optional	
height	Height of the control. There are three possibilities to define the height: (A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content. (B) Pixel sizing: just input a number value (e.g. "20"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 150 200 250 300 250 400 50% 100%

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Visibility			
foldable	The "folding"-function that is available by clicking on the title of the area can be switched off ("false"). "True" is the default.	Optional	true false
foldableprop	Name of the adapter parameter that dynamically controls whether clicking on the title of the area will fold/unfoald this area. Valid values provided by the adapter parameter are TRUE (=foldable) and FALSE(=not foldable).	Optional	
foldedprop	Name of adapter parameter which controls whether the content of the ROWAREA is folded (true) or displayed (false). By using this property you can dynamically control the "folded"-status of the control at runtime.	Optional	
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
flush	Flushing behaviour of the input control. By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour. Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization. Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you	Optional	screen server

	want to pass one changed value to all its representaiion directly after changing the value.		
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Appearance			
image	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	
imageprop	<p>Name of adapter parameter which dynamically provides the URL of the image that is shown inside the control.</p> <p>The URL must either be an absolute URL or a relative URL.</p>	Optional	
withtoppadding	<p>The control by default renders some blank vertical space (2 pixels) on top of its area. Reason: if you vertically arrange one ROW/COLAREA after the other then automatically some distance is put between.</p> <p>By specifying "false" you can avoid this behaviour. "</p>	Optional	true false
withleftborder	<p>The control normally renders a black border around its area. With the properties WITHLEFTBORDER, WITHRIGHTBORDER and WITHBOTTOMBORDER you can avoid this.</p> <p>Reason behing: somtimes you want a ROWAREA/COLAREA to be used as "neighbour" of other ROWAERA/COLAREA controls. In this case one of the "neighbours" has</p>	Optional	true false

	to avoid the rendering of border lines - otherwise two border lines will be rendered.		
withtopborder	See description of WITHLEFTBORDER property.	Optional	true false
withrightborder	See description of WITHLEFTBORDER property.	Optional	true false
withbottomborder	See description of WITHLEFTBORDER property.	Optional	true false
paddingleft	Number of pixels between the left border and the area's content. Default is 5 pixels.	Optional	1 2 3 int-value
paddingright	Number of pixels between the right border and the area's content. Default is 5 pixels.	Optional	1 2 3 int-value
areastyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
contenttablestyle	CSS style definition that is applied to the content part of the ROWAREA control.	Optional	background-color: #FF0000

			color: #0000FF font-weight: bold
notabstop	<p>The title of the area by default can be used by the user to hide/show the area's content. In order to also reach this title with the tab-key is is part of the normal tab-sequence of a page.</p> <p>Set this property to "true" if you do not want to make the title reachable by tab-key. As consequence hiding/showing will only be available by mouse-clicking on the title.</p>	Optional	true false
fixlayout	<p>The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>	Optional	true false
tabindex	<p>Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.</p>	Optional	-1 0 1 2 5 10

			32767
withcontenttoppadding	<p>The control by default renders some blank vertical space (3 pixels) on bottom of the content area.</p> <p>By specifying "false" you can avoid this behaviour.</p>	Optional	true false
withcontentbottompadding	<p>The control by default renders some blank vertical space (3 pixels) on bottom of the content area.</p> <p>By specifying "false" you can avoid this behaviour.</p>	Optional	true false
withfadedtogglng	<p>The animation of the controls can be switched off! Please take a look in your cisconfig.xml file. Set animatecontrols="true" (default) if you generally want to animate all of your controls.</p> <p>The rowarea control has a seperate switch (withfadedtogglng = true/false) to (de)activate the 'FadedTogglng' animation especially for this single rowarea control.</p> <p>Notice: Entering true or false into the withfadedtogglng attribute overwrites the general animatecontrols setting !</p>	Optional	true false
stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet defintion and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	
titlerowontop	<p>Default value is 'true'. If set to 'false' the titlerow is rendered at the bottom of this area.</p>	Optional	true false
toggleimgtitle	<p>A text that is displayed as tooltip of the toggle image.</p>	Optional	
toggleimgtitletextid	<p>Multi language dependant text that is displayed as tooltip of the toggle image.</p>	Optional	

	Do not specify a "toggleimagetitle" inside the control if specifying a "toggleimagetextid".		
Online Help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The	Optional	

	Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.		
--	--	--	--

COLAREA Properties

The properties of COLAREA are very similar to those of ROWAREA.

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
nameprop	Name of adapter parameter which dynamically provides the text that is shown inside the control.	Optional	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Sometimes obligatory	100 120 140 160 180 200 50% 100%

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
takefullheight	<p>Indicates if the content of the control's area gets the full available height.</p> <p>If you use percentage sizing inside the control's area then this property must be switched to 'true'. If you use no explicit vertical sizing at all - or you use vertical pixel sizing for your controls - the property must be switched to 'false'.</p> <p>Background information: container control's internally open up a table in which you place rows (ITR/TR) which then hold controls (e.g. LABEL/FIELD). The table that is opened up normally has no explicit height and grows with its content as consequence. By specifying "takefullheight=true" the table itself is sized to fill the maximum height of the available area.</p>	Optional	true false
image	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	
imageprop	<p>Name of adapter parameter which dynamically provides the URL of the image that is shown inside the control.</p> <p>The URL must either be an absolute URL or a relative URL.</p>	Optional	
fixlayout	The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.	Optional	true false

	<p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible.</p> <ul style="list-style-type: none"> - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes. 		
withleftborder	<p>The control normally renders a black border around its area. With the properties WITHLEFTBORDER, WITHRIGHTBORDER and WITHBOTTOMBORDER you can avoid this.</p> <p>Reason behing: somtimes you want a ROWAREA/COLAREA to be used as "neighbour" of other ROWAERA/COLAREA controls. In this case one of the "neighbours" has to avoid the rendering of border lines - otherwise two border lines will be rendered.</p>	Optional	true false
withtopborder	See description of WITHLEFTBORDER property.	Optional	true false
withrightborder	See description of WITHLEFTBORDER property.	Optional	true false
withbottomborder	See description of WITHLEFTBORDER property.	Optional	true false
paddingleft	Number of pixels between the left border and the area's content. Default is 5 pixels.	Optional	1 2 3

			int-value
paddingright	Number of pixels between the right border and the area's content. Default is 5 pixels.	Optional	1 2 3 int-value
areastyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
contenttablestyle	CSS style that is applied to the content are of the COLAREA control.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
withcontenttoppadding	<p>The control by default renders some blank vertical space (3 pixels) on bottom of the content area.</p> <p>By specifying "false" you can avoid this behaviour.</p>	Optional	true false
withcontentbottompadding	<p>The control by default renders some blank vertical space (3 pixels) on bottom of the content area.</p> <p>By specifying "false" you can avoid this behaviour.</p>	Optional	true false
titlerowontop	Default value is 'true'. If set to 'false' the titlerow is rendered at the bottom of this area.	Optional	true false

stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	
withtoppadding	<p>The control by default renders some blank vertical space (2 pixels) on top of its area. Reason: if you vertically arrange one ROW/COLAREA after the other then automatically some distance is put between.</p> <p>By specifying "false" you can avoid this behaviour. "</p>	Optional	true false
Online Help			
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	

36 ROWAREAWITHHEADER

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This container represents an area surrounded by a border which may have a title text. By clicking on the title, the inner content is hidden (the container is “folded”). You can place icons (**ICON**, **ICONLIST**) into the header line (ROWAREAHEADER). Other content is placed into the ROWAREABODY container.

Simple Example

```
<rowareawithheader>
  <rowareaheader name="Note">
    <hdist width="20">
      </hdist>
    <icon image="../HTMLBasedGUI/images/cut.gif" method="onCut">
      </icon>
    <hdist width="6">
      </hdist>
    <icon image="../HTMLBasedGUI/images/copy.gif" method="onCopy">
      </icon>
    <hdist width="6">
      </hdist>
    <icon image="../HTMLBasedGUI/images/paste.gif" method="onPaste">
      </icon>
  </rowareaheader>
  <rowareabody>
    <itr takefullwidth="true">
      <text valueprop="text" width="100%" rows="5">
        </text>
      </itr>
  </rowareabody>
</rowareawithheader>
```

The above XML layout produces a page which looks as follows:



There are three icons within the header line (ROWAREAHEADER). The text box is placed into the body container (ROWAREABODY).

Right-to-left (RTL) Mode

To properly support right-to-left (RTL) mode, it is required to set a `foldableprop` for correct display of right-to-left content.

For example: `<rowareawithheader foldableprop="myfoldableprop">`.

ROWAREAWITHHEADER Properties

Basic			
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 150 200 250 300 250 400 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Visibility			
foldable	The "folding"-function that is available by clicking on the title of the area can be switched off ("false"). "True" is the default.	Optional	true false
foldableprop	<p>Name of the adapter parameter that dynamically controls whether clicking on the title of the area will fold/unfoald this area.</p> <p>Valid values provided by the adapter parameter are TRUE (=foldable) and FALSE(=not foldable).</p>	Optional	
foldedprop	Name of adapter parameter which controls whether the content of the ROWAREA is folded (true) or displayed (false).	Optional	

	By using this property you can dynamically control the "folded"-status of the control at runtime.		
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representaion directly after changing the value.</p>	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Appearance			
height	(already explained above)		
withleftborder	<p>The control normally renders a black border around its area. With the properties WITHLEFTBORDER, WITHRIGHTBORDER and WITHBOTTOMBORDER you can avoid this.</p> <p>Reason behing: somtimes you want a ROWAREA/COLAREA to be used as "neighbour" of other ROWAERA/COLAREA controls. In this case one of the "neighbours" has to avoid the rendering of border lines - otherwise two border lines will be rendered.</p>	Optional	true false
withtopborder	See description of WITHLEFTBORDER property.	Optional	true false
withrightborder	See description of WITHLEFTBORDER property.	Optional	true false
withbottomborder	See description of WITHLEFTBORDER property.	Optional	true

			false
withtoppadding	<p>The control by default renders some blank vertical space (2 pixels) on top of its area. Reason: if you vertically arrange one ROW/COLAREA after the other then automatically some distance is put between.</p> <p>By specifying "false" you can avoid this behaviour. "</p>	Optional	true false
image	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	
imageprop	<p>Name of adapter parameter which dynamically provides the URL of the image that is shown inside the control.</p> <p>The URL must either be an absolute URL or a relative URL.</p>	Optional	
nameprop	<p>Name of adapter parameter which dynamically provides the text that is shown inside the control.</p>	Optional	
fixlayout	<p>The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>	Optional	true false
Natural			
njx:natname	<p>If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name</p>	Optional	

	is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.		
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

ROWAREAHEADER Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Optional	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Online Help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
Appearance			
align	Horizontal alignment of the controls inside the header line.	Optional	left

			center right
notabstop	The title of the area by default can be used by the user to hide/show the area's content. In order to also reach this title with the tab-key is is part of the normal tab-sequence of a page. Set this property to "true" if you do not want to make the title reachable by tab-key. As consequence hiding/showing will only be available by mouse-clicking on the title.	Optional	true false
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767

ROWAREABODY Properties

Basic			
paddingleft	Number of pixels between the left border and the area's content. Default is 5 pixels.	Optional	1 2 3 int-value
paddingright	Number of pixels between the right border and the area's content. Default is 5 pixels.	Optional	1 2 3 int-value
bodystyle	CSS style definition that is directly passed into this control.	Optional	background-color: #FF0000 color: #0000FF

	<p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>		font-weight: bold
withcontenttoppadding	<p>The control by default renders some blank vertical space (3 pixels) on bottom of the content area.</p> <p>By specifying "false" you can avoid this behaviour.</p>	Optional	true false
withcontentbottompadding	<p>The control by default renders some blank vertical space (3 pixels) on bottom of the content area.</p> <p>By specifying "false" you can avoid this behaviour.</p>	Optional	true false

37 ROWTABAREA and COLTABAREA

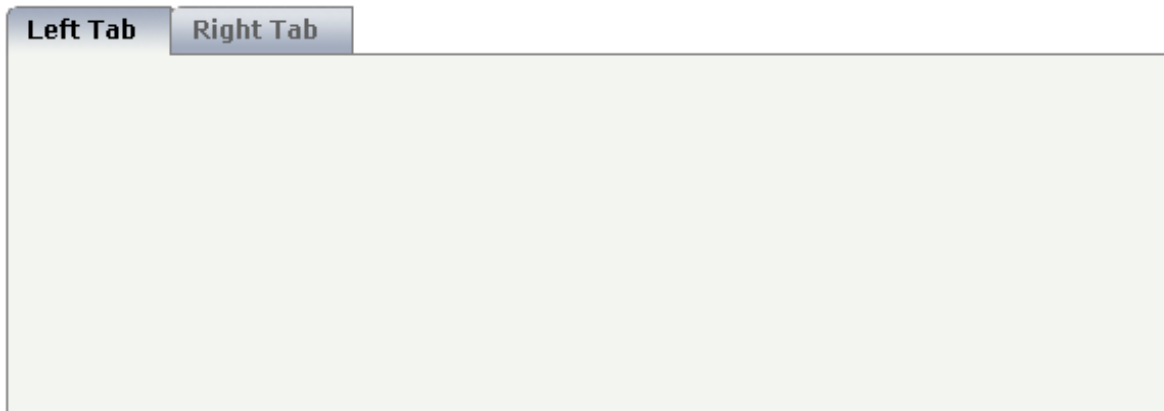
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The ROWTABAREA or COLTABAREA container is the representation of a tab control. A tab area consists of the ROWTABAREA or COLTABAREA definition. Inside this definition, you define TABPAGE containers representing the individual pages between which you can navigate.

Example:

```
<pagebody>
  <rowtabarea height="200" name1="Left Tab" page1="LEFT" name2="Right Tab" ←
page2="RIGHT">
  <tabpage id="LEFT" takefullheight="true">
  </tabpage>
  <tabpage id="RIGHT" takefullheight="true">
  </tabpage>
</rowtabarea>
</pagebody>
```

The above XML layout produces the following page:



Inside the ROWTABAREA definition, specify the name and the ID of each area you want to display. Pay attention to the naming of the page* properties: the name must not contain any blank spaces or non-alphanumeric characters. Start the page* values with a character, not with a number.

Specify the individual toggle areas - by the TABPAGE definition. Each TABPAGE holds an ID which must be equal to the definition on ROWTABAREA level. Each TABPAGE has a display property which is set to "none" for all TABPAGE definitions except the first one.

Each TABPAGE is a container itself - i.e. inside the TABPAGE, place controls (or containers) by adding ITR or TR rows and place elements into these rows.

ROWTABAREA Properties

Basic			
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
leftindent	<p>Inserts a horizontal distance left of the first "tab" and shifts the "tabs" to the right as consequence. The value you may define represents the number of pixels that are inserted.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>
scrollable	<p>If set to "true" then small icons will appear on the right border of the control. If the size of the "tabs" is too big and some tabs are cut as consequence then you can use these icons for scrolling left and right.</p>	Optional	<p>true</p> <p>false</p>
name1	<p>Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.</p>	Sometimes obligatory	
textid1	<p>Text ID that is transferred in a corresponding literal at runtime by the multi language management.</p>	Sometimes obligatory	

page1	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Obligatory	
withclose1	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name2	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid2	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page2	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
withclose2	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name3	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid3	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page3	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below -</p>	Optional	

	holding exactly the id that is defined in the PAGE property.		
withclose3	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name4	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid4	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page4	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
withclose4	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name5	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid5	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page5	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
withclose5	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false

name6	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid6	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page6	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
withclose6	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name7	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid7	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page7	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
withclose7	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name8	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid8	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	

page8	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
withclose8	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name9	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid9	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page9	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
withclose9	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name10	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid10	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page10	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below -</p>	Optional	

	holding exactly the id that is defined in the PAGE property.		
withclose10	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name11	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid11	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page11	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
withclose11	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name12	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid12	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page12	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
withclose12	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false

name13	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid13	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page13	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
withclose13	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name14	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid14	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page14	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
withclose14	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name15	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid15	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	

page15	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
withclose15	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
name16	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid16	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page16	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
withclose16	If you want a close-icon to be shown at the right top corner of the tab, set this property value to "true". Default is "false".	Optional	true false
Binding			
openedindexprop	<p>Name of adapter parameter which represents the index of the "tab" that is currently opened.</p> <p>There are two ways of using the property: either you can define which "tab" should be opened or you can react to "tab" selections by the user. (Also have a look onto the property OPENMETHOD!).</p> <p>The property must be of type "int" or "Integer" (or "String"). The left most "tab" represents index "0", the next one "1", etc.</p>	Optional	

openmethod	Name of the event that is sent to the adapter when the user does a "tab" selection. The index of the "tab" that is opened can be transferred to the adapter by using the property OPENEDINDEXPROP.	Optional	
visibleprop1	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop2	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop3	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop4	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop5	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop6	Name of property that defines if the corresponding tag is visible or not. NOTICE: If	Optional	

	you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.		
visibleprop7	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop8	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop9	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop10	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop11	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	

visibleprop12	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop13	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop14	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop15	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop16	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
disabledprop1	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	

disabledprop2	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop3	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop4	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop5	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop6	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop7	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop8	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop9	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In	Optional	

	COLTABAREA controls this property is only supported for IE.		
disabledprop10	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop11	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop12	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop13	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop14	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop15	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop16	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
titleprop1	Property of adapter that dynamically defines the title of the control. The title is displayed as	Optional	

	tool tip when the user moves the mouse onto the control.		
titleprop2	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop3	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop4	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop5	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop6	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop7	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop8	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop9	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop10	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop11	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop12	Property of adapter that dynamically defines the title of the control. The title is displayed as	Optional	

	tool tip when the user moves the mouse onto the control.		
titleprop13	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop14	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop15	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop16	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
tabselectedstyleprop1	tabselectedstyleprop1	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop1	tabunselectedstyleprop1	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop1	tabdisabledstyleprop1	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop2	tabselectedstyleprop2	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop2	tabunselectedstyleprop2	Optional	background-color: #FF0000

			color: #0000FF font-weight: bold
tabdisabledstyleprop2	tabdisabledstyleprop2	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop3	tabselectedstyleprop3	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop3	tabunselectedstyleprop3	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop3	tabdisabledstyleprop3	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop4	tabselectedstyleprop4	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop4	tabunselectedstyleprop4	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop4	tabdisabledstyleprop4	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

tabselectedstyleprop5	tabselectedstyleprop5	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop5	tabunselectedstyleprop5	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop5	tabdisabledstyleprop5	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop6	tabselectedstyleprop6	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop6	tabunselectedstyleprop6	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop6	tabdisabledstyleprop6	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop7	tabselectedstyleprop7	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop7	tabunselectedstyleprop7	Optional	background-color: #FF0000

			color: #0000FF font-weight: bold
tabdisabledstyleprop7	tabdisabledstyleprop7	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop8	tabselectedstyleprop8	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop8	tabunselectedstyleprop8	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop8	tabdisabledstyleprop8	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop9	tabselectedstyleprop9	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop9	tabunselectedstyleprop9	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop9	tabdisabledstyleprop9	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

tabselectedstyleprop10	tabselectedstyleprop10	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop10	tabunselectedstyleprop10	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop10	tabdisabledstyleprop10	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop11	tabselectedstyleprop11	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop11	tabunselectedstyleprop11	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop11	tabdisabledstyleprop11	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop12	tabselectedstyleprop12	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop12	tabunselectedstyleprop12	Optional	background-color: #FF0000

			color: #0000FF font-weight: bold
tabdisabledstyleprop12	tabdisabledstyleprop12	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop13	tabselectedstyleprop13	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop13	tabunselectedstyleprop13	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop13	tabdisabledstyleprop13	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop14	tabselectedstyleprop14	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop14	tabunselectedstyleprop14	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop14	tabdisabledstyleprop14	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

tabselectedstyleprop15	tabselectedstyleprop15	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop15	tabunselectedstyleprop15	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop15	tabdisabledstyleprop15	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop16	tabselectedstyleprop16	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop16	tabunselectedstyleprop16	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop16	tabdisabledstyleprop16	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
Appearance			
withleftborder	If specified as "false" then no left border will be drawn.	Optional	true false
withrightborder	If specified as "false" then no right border will be drawn.	Optional	true false

withbottomborder	If specified as "false" then no bottom border will be drawn.	Optional	true false
stylevariant	Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen. Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!	Optional	VAR1
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
withtoppadding	The control by default renders some blank vertical space (2 pixels) on top of its area. Reason: if you vertically arrange one ROW/COLAREA after the other then automatically some distance is put between. By specifying "false" you can avoid this behaviour. "	Optional	true false
tabpagepaddingleft	Number of pixels between the left border and the area's content. Default is 5 pixels.	Sometimes obligatory	1 2 3 int-value
tabpagepaddingright	Number of pixels between the right border and the area's content. Default is 5 pixels.	Optional	1 2

			3 int-value
tabpagepaddingtop	Number of pixels between the top border and the area's content. Default is 5 pixels.	Optional	1 2 3 int-value
tabpagepaddingbottom	Number of pixels between the bottom border and the area's content. Default is 5 pixels.	Optional	1 2 3 int-value
withflash	Adds animation effects when the user uses the control.	Optional	
Online Help			
title1	Tooltip text that appears on the corresponding tab.	Optional	
title2	Tooltip text that appears on the corresponding tab.	Optional	
title3	Tooltip text that appears on the corresponding tab.	Optional	
title4	Tooltip text that appears on the corresponding tab.	Optional	
title5	Tooltip text that appears on the corresponding tab.	Optional	
title6	Tooltip text that appears on the corresponding tab.	Optional	
title7	Tooltip text that appears on the corresponding tab.	Optional	
title8	Tooltip text that appears on the corresponding tab.	Optional	
title9	Tooltip text that appears on the corresponding tab.	Optional	
title10	Tooltip text that appears on the corresponding tab.	Optional	
title11	Tooltip text that appears on the corresponding tab.	Optional	

title12	Tooltip text that appears on the corresponding tab.	Optional	
title13	Tooltip text that appears on the corresponding tab.	Optional	
title14	Tooltip text that appears on the corresponding tab.	Optional	
title15	Tooltip text that appears on the corresponding tab.	Optional	
title16	Tooltip text that appears on the corresponding tab.	Optional	
titletextid1	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid2	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid3	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid4	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid5	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid6	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid7	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid8	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid9	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management	Optional	

	replaces the textid with a language dependent literal.		
titletextid10	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid11	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid12	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid13	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid14	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid15	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid16	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
Comment			
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Miscellaneous			
testtoolid1	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid2	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid3	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

testtoolid4	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid5	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid6	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid7	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid8	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid9	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid10	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid11	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid12	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid13	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid14	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid15	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
testtoolid16	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

COLTABAREA Properties

The properties of COLTABAREA are very similar to those of ROWTABAREA.

Basic			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
leftindent	<p>Inserts a horizontal distance left of the first "tab" and shifts the "tabs" to the right as consequence. The value you may define represents the number of pixels that are inserted.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>
scrollable	<p>If set to "true" then small icons will appear on the right border of the control. If the size of the "tabs" is too big and some tabs are cut as consequence then you can use these icons for scrolling left and right.</p>	Optional	<p>true</p> <p>false</p>
name1	<p>Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.</p>	Sometimes obligatory	
textid1	<p>Text ID that is transferred in a corresponding literal at runtime by the multi language management.</p>	Sometimes obligatory	

page1	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Obligatory	
name2	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid2	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page2	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
name3	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid3	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page3	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
name4	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	

textid4	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page4	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
name5	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid5	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page5	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	
name6	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid6	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page6	<p>Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.</p> <p>For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.</p>	Optional	

name7	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid7	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page7	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
name8	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid8	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page8	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
name9	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid9	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page9	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below -	Optional	

	holding exactly the id that is defined in the PAGE property.		
name10	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid10	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page10	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
name11	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid11	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page11	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
name12	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid12	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page12	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.	Optional	

	For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.		
name13	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid13	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page13	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
name14	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid14	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page14	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
name15	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid15	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page15	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters.	Optional	

	For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.		
name16	Text that is shown in the corresponding "tab". Either define the text as NAME or as language dependent TEXTID.	Optional	
textid16	Text ID that is transferred in a corresponding literal at runtime by the multi language management.	Optional	
page16	Id of the TABPAGE that is defined as child of the TABAREA. Use an id that is unique within the page and that is a "healthy" id: starting with characters, without blanks and without "strange" characters. For each "tab" of the TABAREA you have to create one corresponding TABPAGE below - holding exactly the id that is defined in the PAGE property.	Optional	
Binding			
openedindexprop	Name of adapter parameter which represents the index of the "tab" that is currently opened. There are two ways of using the property: either you can define which "tab" should be opened or you can react to "tab" selections by the user. (Also have a look onto the property OPENMETHOD!). The property must be of type "int" or "Integer" (or "String"). The left most "tab" represents index "0", the next one "1", etc.	Optional	
openmethod	Name of the event that is sent to the adapter when the user does a "tab" selection. The index of the "tab" that is opened can be transferred to the adapter by using the property OPENEDINDEXPROP.	Optional	
visibleprop1	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	

visibleprop2	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop3	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop4	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop5	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop6	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop7	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a	Optional	

	value at runtime, but you need to specify a valid name.		
visibleprop8	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop9	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop10	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop11	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop12	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop13	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute	Optional	

	OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.		
visibleprop14	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop15	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
visibleprop16	Name of property that defines if the corresponding tag is visible or not. NOTICE: If you want the framework to automatically set the focus to the first visible tab you also must apply a name for the attribute OPENEDINDEXPROP. You don't have to set a value at runtime, but you need to specify a valid name.	Optional	
disabledprop1	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop2	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop3	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop4	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at	Optional	

	runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.		
disabledprop5	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop6	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop7	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop8	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop9	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop10	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop11	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	

disabledprop12	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop13	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop14	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop15	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
disabledprop16	Name of the adapter parameter that dynamically defines if the control is disabled or enabled at runtime. If the value at runtime is set to TRUE the control is visible but disabled. In COLTABAREA controls this property is only supported for IE.	Optional	
titleprop1	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when ther user moves the mouse onto the control.	Optional	
titleprop2	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when ther user moves the mouse onto the control.	Optional	
titleprop3	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when ther user moves the mouse onto the control.	Optional	
titleprop4	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when ther user moves the mouse onto the control.	Optional	

titleprop5	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop6	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop7	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop8	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop9	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop10	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop11	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop12	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop13	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop14	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
titleprop15	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	

titleprop16	Property of adapter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
tabselectedstyleprop1	tabselectedstyleprop1	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop1	tabunselectedstyleprop1	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop1	tabdisabledstyleprop1	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop2	tabselectedstyleprop2	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop2	tabunselectedstyleprop2	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop2	tabdisabledstyleprop2	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop3	tabselectedstyleprop3	Optional	background-color: #FF0000 color: #0000FF

			font-weight: bold
tabunselectedstyleprop3	tabunselectedstyleprop3	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop3	tabdisabledstyleprop3	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop4	tabselectedstyleprop4	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop4	tabunselectedstyleprop4	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop4	tabdisabledstyleprop4	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop5	tabselectedstyleprop5	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop5	tabunselectedstyleprop5	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

tabdisabledstyleprop5	tabdisabledstyleprop5	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop6	tabselectedstyleprop6	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop6	tabunselectedstyleprop6	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop6	tabdisabledstyleprop6	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop7	tabselectedstyleprop7	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop7	tabunselectedstyleprop7	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop7	tabdisabledstyleprop7	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop8	tabselectedstyleprop8	Optional	background-color: #FF0000

			color: #0000FF font-weight: bold
tabunselectedstyleprop8	tabunselectedstyleprop8	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop8	tabdisabledstyleprop8	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop9	tabselectedstyleprop9	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop9	tabunselectedstyleprop9	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop9	tabdisabledstyleprop9	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop10	tabselectedstyleprop10	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop10	tabunselectedstyleprop10	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

tabdisabledstyleprop10	tabdisabledstyleprop10	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop11	tabselectedstyleprop11	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop11	tabunselectedstyleprop11	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop11	tabdisabledstyleprop11	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop12	tabselectedstyleprop12	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop12	tabunselectedstyleprop12	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop12	tabdisabledstyleprop12	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop13	tabselectedstyleprop13	Optional	background-color: #FF0000

			color: #0000FF font-weight: bold
tabunselectedstyleprop13	tabunselectedstyleprop13	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop13	tabdisabledstyleprop13	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop14	tabselectedstyleprop14	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop14	tabunselectedstyleprop14	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop14	tabdisabledstyleprop14	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop15	tabselectedstyleprop15	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop15	tabunselectedstyleprop15	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

tabdisabledstyleprop15	tabdisabledstyleprop15	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabselectedstyleprop16	tabselectedstyleprop16	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabunselectedstyleprop16	tabunselectedstyleprop16	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
tabdisabledstyleprop16	tabdisabledstyleprop16	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
Appearance			
withleftborder	If specified as "false" then no left border will be drawn.	Optional	
withrightborder	If specified as "false" then no right border will be drawn.	Optional	
withbottomborder	If specified as "false" then no bottom border will be drawn.	Optional	
stylevariant	Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen. Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!	Optional	VAR1

tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Online Help			
title1	Tooltip text that appears on the corresponding tab.	Optional	
title2	Tooltip text that appears on the corresponding tab.	Optional	
title3	Tooltip text that appears on the corresponding tab.	Optional	
title4	Tooltip text that appears on the corresponding tab.	Optional	
title5	Tooltip text that appears on the corresponding tab.	Optional	
title6	Tooltip text that appears on the corresponding tab.	Optional	
title7	Tooltip text that appears on the corresponding tab.	Optional	
title8	Tooltip text that appears on the corresponding tab.	Optional	
title9	Tooltip text that appears on the corresponding tab.	Optional	
title10	Tooltip text that appears on the corresponding tab.	Optional	
title11	Tooltip text that appears on the corresponding tab.	Optional	
title12	Tooltip text that appears on the corresponding tab.	Optional	
title13	Tooltip text that appears on the corresponding tab.	Optional	
title14	Tooltip text that appears on the corresponding tab.	Optional	
title15	Tooltip text that appears on the corresponding tab.	Optional	

title16	Tooltip text that appears on the corresponding tab.	Optional	
titletextid1	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid2	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid3	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid4	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid5	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid6	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid7	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid8	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid9	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid10	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid11	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management	Optional	

	replaces the textid with a language dependent literal.		
titletextid12	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid13	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid14	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid15	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
titletextid16	Text ID for the tooltip of the corresponding "tab". At runtime the multi language management replaces the textid with a language dependent literal.	Optional	
Comment			
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

TABPAGE Properties

Basic			
id	Id of the TABPAGE. Each page has an id that refers to the PAGE1 .. PAGE9 definition inside the ROW/COLTABAREA control that contains the TABPAGE. Clicking a "tab" will display the TABPAGE with the associated id.	Obligatory	
display	Initial display status of the TABPAGE. The first TABPAGE inside the ROW/COLTABAREA control must be set to "". All others need to be set ot "none". - If a ROW/COLTABAREA should show up with two or more pages being visible one below the other then check the setting of this property!"	Sometimes obligatory	
takefullheight	Indicates if the content of the control's area gets the full available height. If you use percentage sizing inside the control's area then this property must be switched to 'true'. If you use no explicit vertical sizing at all - or	Optional	true false

	<p>you use vertical pixel sizing for your controls - the property must be switched to 'false'.</p> <p>Background information: container control's internally open up a table in which you place rows (ITR/TR) which then hold controls (e.g. LABEL/FIELD). The table that is opened up normally has no explicit height and grows with its content as consequence. By specifying "takefullheight=true" the table itself is sized to fill the maximum height of the available area.</p>		
fixlayout	<p>The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>	Optional	true false
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	

The Most Common Error

Do you receive errors when clicking in the tabs? Then take a further look at the ID assignments in the ROWTABAREA or COLTABAREA control on the one hand, and in the TABPAGE control on the other hand: each page* property of a ROWTABAREA or COLTABAREA defines an ID that must exactly match an id property of TABPAGE.

If you have more than one ROWTABAREA or COLTABAREA inside your page: do not use the same IDs - each ID must be unique throughout one page.

Example: Controlling which Tab is displayed by the Server Adapter

The following example demonstrates the usage of the property `openedindexprop` on ROWTABAREA level:



The user selects the value of the property `index` using the combo control. The `index` property controls also which tab is displayed inside the ROWTABAREA control.

The layout definition is as follows:

```
<pagebody>
  <rowarea name="Dynamic setting of index in TABAREA">
    <itr>
      <label name="Index" width="100">
      </label>
      <combofix valueprop="index" size="1" flush="server">
        <combooption name="First (=0)" value="0">
        </combooption>
        <combooption name="Second (=1)" value="1">
        </combooption>
        <combooption name="Third (=2)" value="2">
        </combooption>
      </combofix>
    </itr>
  </rowarea>
  <rowtabarea height="200" openedindexprop="index"
    name1="First" page1="FIRST"
    name2="Second" page2="SECOND"
    name3="Third" page3="THIRD">
    <tabpage id="FIRST">
    </tabpage>
```

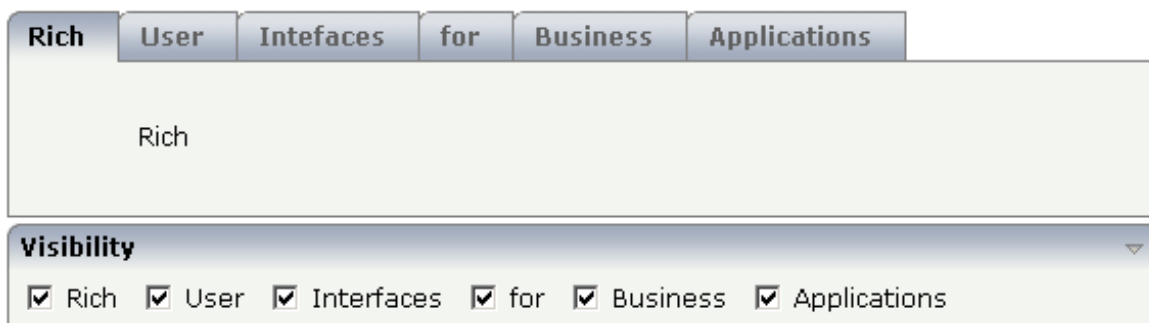
```

    <tabpage id="SECOND">
    </tabpage>
    <tabpage id="THIRD">
    </tabpage>
  </rowtabarea>
</pagebody>

```

Example: Controlling the Visibility of Tab Pages

For each individual tab page, you can control at runtime whether it is visible or not. The following example allows the user to control the visibility of tabs using check boxes:



The XML layout is:

```

<rowtabarea height="100" name1="Rich" page1="RICH" visibleprop1="page1Visibility"
              name2="User" page2="USER" visibleprop2="page2Visibility"
              name3="Intefaces" page3="INTERFACES" ←
              visibleprop3="page3Visibility"
              name4="for" page4="FOR" visibleprop4="page4Visibility"
              name5="Business" page5="BUSINESS" ←
              visibleprop5="page5Visibility"
              name6="Applications" page6="APPLICATIONS"
              visibleprop6="page6Visibility">
  <tabpage id="RICH">
    <vdist height="20">
    </vdist>
    <itr>
      <hdist width="60">
      </hdist>
      <label name="Rich" asplaintext="true" textalign="center">
      </label>
    </itr>
  </tabpage>
  <tabpage id="USER">
    ...
  </tabpage>
  ...

```

```
...
...
<rowarea name="Visibility">
  <itr>
    <checkbox valueprop="page1Visibility" flush="server">
    </checkbox>
    <hdist>
    </hdist>
    <label name="Rich" asplaintext="true">
    </label>
    <hdist width="10">
    </hdist>
    <checkbox valueprop="page2Visibility" flush="server">
    </checkbox>
    <hdist>
    </hdist>
    <label name="User" asplaintext="true">
    </label>
    <hdist width="10">
    </hdist>
    <checkbox valueprop="page3Visibility" flush="server">
    </checkbox>
    <hdist>
    </hdist>
    <label name="Interfaces" asplaintext="true">
    </label>
    <hdist width="10">
    </hdist>
    <checkbox valueprop="page4Visibility" flush="server">
    </checkbox>
    <hdist>
    </hdist>
    <label name="for" asplaintext="true">
    </label>
    <hdist width="10">
    </hdist>
    <checkbox valueprop="page5Visibility" flush="server">
    </checkbox>
    <hdist>
    </hdist>
    <label name="Business" asplaintext="true">
    </label>
    <hdist width="10">
    </hdist>
    <checkbox valueprop="page6Visibility" flush="server">
    </checkbox>
    <hdist>
    </hdist>
    <label name="Applications" asplaintext="true">
    </label>
    <hdist width="10">
    </hdist>
```

```
</itr>  
</rowarea>
```

You see that the definition of the properties that control the visibility of tab pages is done in the ROWTABAREA (not on TABPAGE level). The check boxes reference the same adapter properties as used on ROWTABAREA level.



Note: In the previous example, the `openedindexprop` property of the ROWTABAREA was used. Be aware of the fact that each tab page still keeps its stable index position - no matter whether it is displayed or not.

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ROWTABLE0 and COLTABLE0

▪ ROWTABLE0 Properties	327
▪ COLTABLE0 Properties	329

The ROWTABLE0 or COLTABLE0 container is not visible. Normally, it is just used for arranging controls. The following example shows how to define two columns - inside a ROWAREA - to arrange controls:

```
<pagebody>
  <rowarea name="Area 1">
    <itr takefullwidth="true">
      <coltable0 width="50%" takefullheight="true">
        <itr>
          <label name="Factor 1" width="100">
            </label>
          <field valueprop="factor1" length="5">
            </field>
          </itr>
        </coltable0>
      <coltable0 width="50%" takefullheight="true">
        <itr>
          <label name="Factor 2" width="100">
            </label>
          <field valueprop="factor2" length="5">
            </field>
          </itr>
        </coltable0>
      </itr>
    </rowarea>
  </pagebody>
```

The result looks as follows:



The screenshot shows a window titled "Area 1" with a dropdown arrow on the right. Inside the window, there are two input fields. The first field is labeled "Factor 1" and contains the value "0". The second field is labeled "Factor 2" and also contains the value "0".

Inside the ROWAREA, two COLTABLE0 tags are placed - each occupying 50% of the width. Each COLTABLE0 area builds - independently from the other - its own table rows (ITR rows in the example).

All complex field arrangements should be done by using ROWTABLE0/COLTABLE0 tags as shown in the example.

ROWTABLE0 Properties

Basic			
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
align	<p>Alignment of the content of the ITR row.</p> <p>Background: the ITR as independent table row renders a table into its content area. Inside this table a row is opened in which the controls are placed.</p> <p>This table normally is starting on the left of the ITR row. With this ALIGN property you can explicitly define the alignment of the table.</p>	Optional	<p>left</p> <p>center</p> <p>right</p>
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimtes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
fixlayout	<p>The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p>	Optional	<p>true</p> <p>false</p>

	<p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>		
tablestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	
flashprop	<p>Name of the adapter parameter that triggers a "flashing" of the area. "Flashing" means that the area is animated for a short point of time in order to make the user aware that e.g. some change of data happened inside the area. The value is an index - whenever you change the index then a flashing of the control is triggered on client side.</p> <p>Pay attention: do not mix the "flashing" of an area with the "flushing" of controls - "flushing" is the way an input control (e.g. field) triggers server side updates when the user changed the value, "flashing" is pure animation.</p>	Optional	

COLTABLE0 Properties

The properties for COLTABLE0 are very similar to those of ROWTABLE0.

Basic			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
widthprop	Name of adapter parameter that dynamically defines the height of the control. Must return a valid width.	Optional	
takefullheight	<p>Indicates if the content of the control's area gets the full available height.</p> <p>If you use percentage sizing inside the control's area then this property must be switched to 'true'. If you use no explicit vertical sizing at all - or you use vertical pixel sizing for your controls - the property must be switched to 'false'.</p> <p>Background information: container control's internally open up a table in which you place rows (ITR/TR) which then hold controls (e.g. LABEL/FIELD). The table that is opened up normally has no explicit height and grows with its content as consequence. By specifying "takefullheight=true" the table itself is sized to fill the maximum height of the available area.</p>	Optional	<p>true</p> <p>false</p>
fixlayout	<p>The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as</p>	Optional	<p>true</p> <p>false</p>

	<p>normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>		
tablestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	

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ROWDYNAVIS and COLDYNAVIS

▪ ROWDYNAVIS Properties	333
▪ COLDYNAVIS Properties	335
▪ Some Comments on Controlling the Visibility of Controls	337

The ROWDYNAVIS or COLDYNAVIS container is used to add dynamic reaction to your layout.

The container is not visible - similar to the TABLE0 container. What is the difference? You control the appearance of the container by an adapter property. Have a look at the following example.



The screenshot shows a form titled "Address Input" with a dropdown arrow on the right. It contains a label "Country" followed by a text input field containing the text "Germany".

If you enter "United States" as a country, the input line for the state will appear under the input line for the country:



The screenshot shows the same "Address Input" form. The "Country" input field now contains "United States", and a new "State" input field has appeared below it, containing the text "California".

The XML code looks as follows:

```
<rowarea name="Address Input">
  <itr>
    <label name="Country" width="100">
    </label>
    <field valueprop="country" flush="true" length="30">
    </field>
  </itr>
  <rowdynavis valueprop="visible">
    <itr>
      <label name="State" width="100">
      </label>
      <field valueprop="state" length="30">
      </field>
    </itr>
  </rowdynavis>
</rowarea>
```

A ROWDYNAVIS container is placed inside the ROWAREA container.

ROWDYNAVIS Properties

Basic			
valueprop	Name of adapter parameter that defines if the area is visible ("true") or invisible ("false").	Obligatory	
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
style	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
fixlayout	The fixlayout property is important for saving rendering performance inside your browser. To become effective it	Optional	true

	<p>requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>		false
Natural			
njx:natname	<p>If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.</p>	Optional	
njx:natcomment	<p>The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.</p>	Optional	

COLDYNAVIS Properties

The properties of COLDYNAVIS are very similar to those of ROWDYNAVIS.

Basic			
valueprop	Name of adapter parameter that defines if the area is visible ("true") or invisible ("false").	Obligatory	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 120 140 160 180 200 50% 100%
takefullheight	<p>Indicates if the content of the control's area gets the full available height.</p> <p>If you use percentage sizing inside the control's area then this property must be switched to 'true'. If you use no explicit vertical sizing at all - or you use vertical pixel sizing for your controls - the property must be switched to 'false'.</p> <p>Background information: container control's internally open up a table in which you place rows (ITR/TR) which then hold controls (e.g. LABEL/FIELD). The table that is opened up normally has no explicit height and grows with its content as consequence. By specifying "takefullheight=true" the table itself is sized to fill the maximum height of the available area.</p>	Optional	true false
style	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p>	Optional	background-color: #FF0000 color: #0000FF

	<p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>		font-weight: bold
fixlayout	<p>The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>	Optional	true false
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	
Natural			
njx:natname	<p>If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and</p>	Optional	

	#GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.		
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

Some Comments on Controlling the Visibility of Controls

ROWDYNAVIS and COLDYNAVIS are container controls that are explicitly defined to provide an area which can be explicitly switched on and off. In addition you will later on see that many controls can control their visibility and their input status by themselves. For example, a FIELD control can specify if it is invisible, editable, holding an error input etc. in a dynamic way. You may also have noticed that an ITR row definition has an associated `visibleprop` property - linking to a data property that dynamically controls the visibility of the row at runtime.

Use ROWDYNAVIS and COLDYNAVIS for explicitly defining container areas to be switched on/off. Use the control's binding to properties to do the fine-granular control of visibility inside one container.

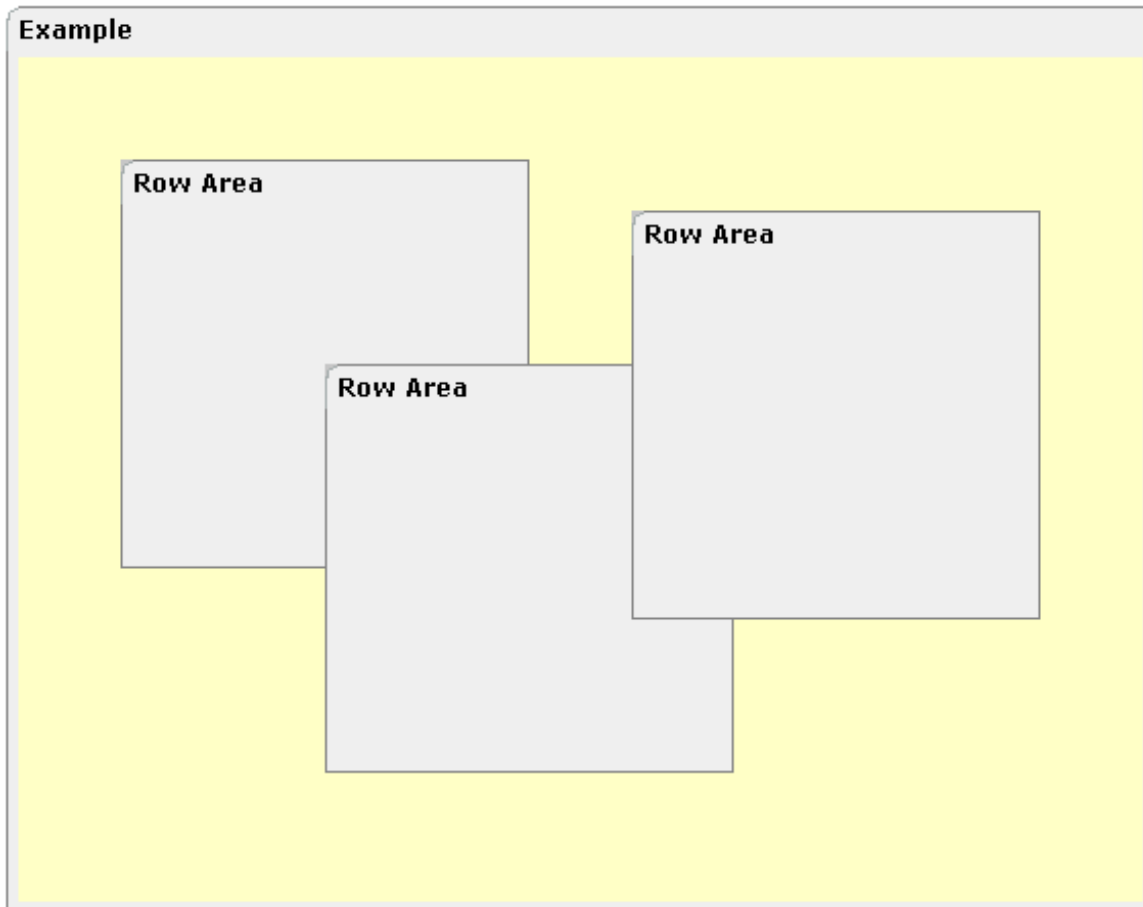
A bad example of usage would be if you place a COLDYNAVIS container around each FIELD that you want to control in means of visibility. Use the FIELD's `statusprop` property instead.

40 ROWDIV and INNERDIV

- When to Use ROWDIV and INNERDIV Containers 342
- ROWDIV Properties 342
- INNERDIV Properties 343

The ROWDIV container represents an area with a defined size. Inside this area you can arrange INNERDIV containers. The INNERDIV containers have a defined x-, y- and z-position inside the ROWDIV area, and they have a defined width and height. INNERDIV containers can overlap; by using the z-position, you can define which INNERDIV container is on top of which other INNERDIV container. Inside an INNERDIV container, you can arrange any other container or control - just as with normal containers.

Have a look at the following example:



Inside a ROWAREA container, a ROWDIV container is arranged. Inside the ROWDIV container, three INNERDIV containers are arranged - each one holding a ROWAREA.

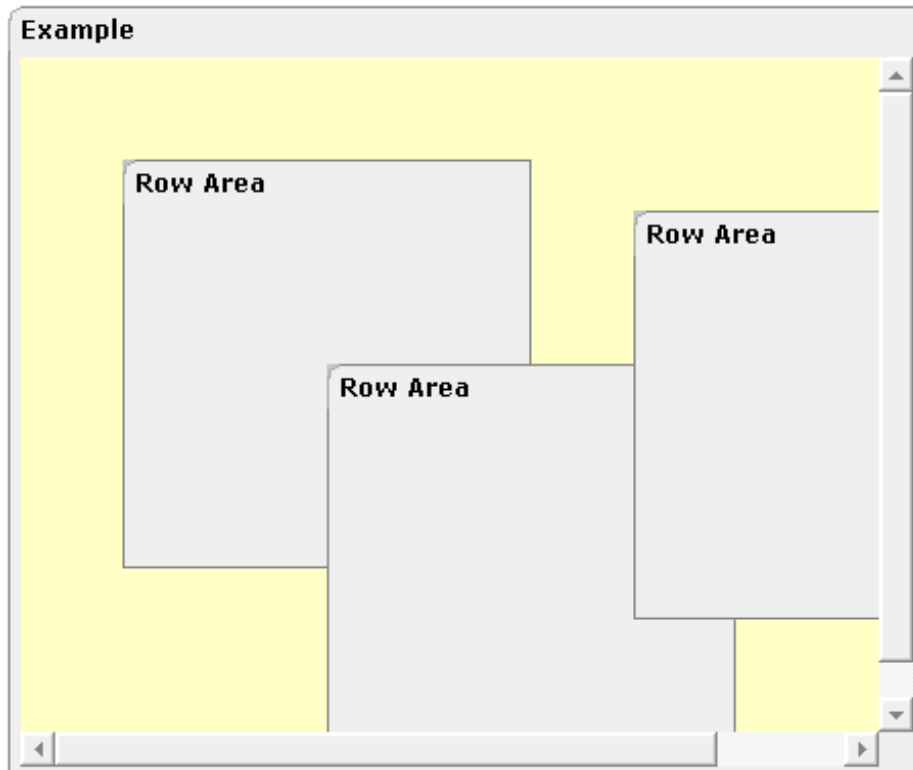
The XML layout definition looks as follows:

```

<rowarea name="Example" height="100%">
  <rowdiv height="100%" style="background-color: #FFFFC0">
    <innerdiv width="200" height="200" zindex="99" left="150" top="150"
      style="background-color: #C0C0C0">
      <rowarea name="Row Area" height="100%" withtoppadding="false">
      </rowarea>
    </innerdiv>
    <innerdiv width="200" height="200" zindex="98" left="50" top="50"
      style="background-color: #C0C0C0">
      <rowarea name="Row Area" height="100%" withleftborder="true" ↵
withtopborder="true"
          withrightborder="true" withbottomborder="true" ↵
withtoppadding="false">
      </rowarea>
    </innerdiv>
    <innerdiv width="200" height="200" zindex="100" left="300" top="75"
      style="background-color: #C0C0C0">
      <rowarea name="Row Area" height="100%" withtoppadding="false">
      </rowarea>
    </innerdiv>
  </rowdiv>
</rowarea>

```

If the ROWDIV area is too small to hold the INNERDIV containers, then the ROWDIV area starts scrolling:



	<p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>		
divclass	<p>CSS style class definition that is directly passed into this control.</p> <p>The style class can be either one which is part of the "normal" CIS style sheet files (i.e. the ones that you maintain with the style sheet editor) - or it can be one of an other style sheet file that you may reference via the ADDSTYLE SHEET property of the PAGE tag.</p>	Optional	
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	

INNERDIV Properties

Basic			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p>	Obligatory	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p>

	(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		250 400 50% 100%
left	Left position of control. Either define a pixel value ("100") or a percentage value ("30%").	Obligatory	
top	Top position of control. Either define a pixel value ("100") or a percentage value ("30%").	Obligatory	
zindex	Z-index of the control. If two controls overlap then the one with the higher z-index is drawn in front of the other one.	Optional	1 2 3 int-value
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
leftdistance	If set to "true" then a small distance (3px) is kept between the left border of the control and its content. Default is "false".	Optional	true false
rightdistance	If set to "true" then a small distance (3px) is kept between the right border of the control and its content. Default is "false".	Optional	true false
style	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	
Binding			
widthprop	Name of adapter parameter that dynamically provides the width of the control. Must return a valid width.	Optional	

leftprop	Name of adapter parameter that dynamically provides the left position of the control. Must return a valid value for 'left position'.	Optional	
dropwidthprop	Name of the adapter parameter that dynamically provides the width of the drop target.	Optional	
dropoffsetprop	Name of the adapter parameter that dynamically provides the offset used for the drop target.	Optional	
dropmethod	Event which is triggerd in the Natural program when the drop operation is finished.	Optional	

41 ROWSCROLLAREA

■ ROWSCROLLAREA Properties	349
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The ROWSCROLLAREA represents a container area with a certain size. The container is not visible. If the contents of the container area exceed the size of the container area, then scroll bars are added accordingly.

Have a look at the following example:



Inside a normal ROWAREA with the title "Test", a ROWSCROLLAREA is positioned. Inside the ROWSCROLLAREA, a number of lines is arranged so that the total height of the lines exceeds the height of the ROWSCROLLAREA. Consequently, a vertical scroll bar is shown on the right.

The XML layout looks as follows:

```
<rowarea name="Test" height="100">
  <rowscrollarea height="100%">
    <itr>
      <label name="Vorname" width="100">
      </label>
      <field valueprop="firstname" width="200">
      </field>
    </itr>
    <itr>
      <label name="Vorname" width="100">
      </label>
      <field valueprop="firstname" width="200">
      </field>
    </itr>
    <itr>
      <label name="Vorname" width="100">
      </label>
      <field valueprop="firstname" width="200">
      </field>
    </itr>
    <itr>
      <label name="Vorname" width="100">
      </label>
      <field valueprop="firstname" width="200">
      </field>
    </itr>
    <itr>
      <label name="Vorname" width="100">
      </label>
      <field valueprop="firstname" width="200">
      </field>
    </itr>
  </rowscrollarea>
</rowarea>
```

```

    </itr>
    <itr>
      <label name="Vorname" width="100">
        </label>
        <field valueprop="firstname" width="200">
          </field>
        </itr>
      </rowscrollarea>
    </rowarea>

```

ROWSCROLLAREA Properties

Basic			
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
takefullheight	<p>Indicates if the content of the control's area gets the full available height.</p> <p>If you use percentage sizing inside the control's area then this property must be switched to 'true'. If you use no explicit vertical sizing at all - or you use vertical pixel sizing for your controls - the property must be switched to 'false'.</p> <p>Background information: container control's internally open up a table in which you place rows (ITR/TR) which then hold controls (e.g. LABEL/FIELD). The table that is opened up normally has no explicit height and grows with its content as consequence. By specifying "takefullheight=true"</p>	Optional	<p>true</p> <p>false</p>

	the table itself is sized to fill the maximum height of the available area.		
takefullwidth	If set to "true" then the control takes all available horizontal width as its width. If set to "false" then the control does not have a predefined width but grows with its content.	Optional	true false
areastyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
areaclass	<p>CSS style class definition that is directly passed into this control.</p> <p>The style class can be either one which is part of the "normal" CIS style sheet files (i.e. the ones that you maintain with the style sheet editor) - or it can be one of an other style sheet file that you may reference via the ADDSTYLE SHEET property of the PAGE tag.</p>	Optional	
fixlayout	<p>The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much</p>	Optional	true false

	faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.		
vscrollposprop	Name of adapter paramter that dynamically sets the position of the vertical scrollbar. The value top will scroll up to the top, the value bottom will scroll down to the bottom of the container.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
hscroll	Definition of the horizontal scrollbar's appearance. You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "hidden".	Optional	auto scroll hidden

42 HSPLIT and VSPLIT

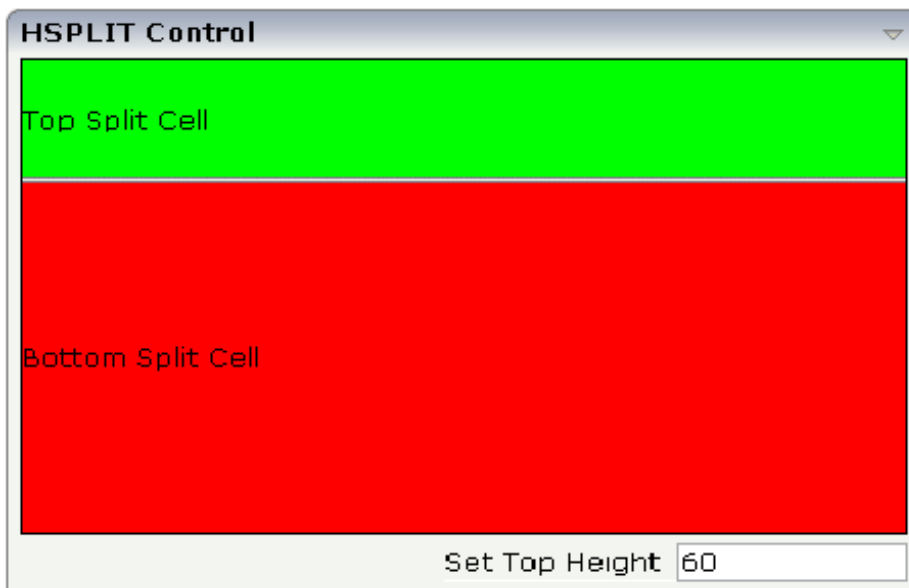
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HSPLIT or VSPLIT allows to define a container area that is subdivided into two split cells. Between the split cells there is a border. By dragging and dropping the border, you can change the size of the split cells. Each split cell itself is a container that can be used just as normal.

While an HSPLIT control subdivides an area into two split cells by a horizontal line, VSPLIT uses a vertical line.

Example for HSPLIT

The following example shows the usage of the HSPLIT control:



The split area is divided into two cells: a green cell and a red cell. In addition, there is a line at the bottom in which you can provide the split factor.

The XML layout definition is:

```
<rowarea name="HSPLIT Control" height="100%">
  <hsplit height="100%" heighttopprop="heighttop" hsplitstyle="border:1 solid ←
#000000">
  <splitcell takefullheight="true" cellstyle="background-color: #00FF00">
    <tr height="100%">
      <label name="Top Split Cell" asplaintext="true">
        </label>
      </tr>
    </splitcell>
  <splitcell takefullheight="true" cellstyle="background-color: #FF0000">
    <tr height="100%">
      <label name="Bottom Split Cell" asplaintext="true">
```

```

        </label>
    </tr>
</splitcell>
</hsplit>
<vdist>
</vdist>
<itr>
    <hdist width="100%">
    </hdist>
    <label name="Set Top Height" width="100">
    </label>
    <field valueprop="heighttop" width="100" flush="server" validation="[0-9%]+"
        validationuserhint="100, 200, 500, 30%, 50%">
    </field>
</itr>
</rowarea>

```

You see that the vertical split area consists of

- one VSPLIT definition, and
- two SPLITCELL definitions.

It is not allowed to have more than two split cells inside one HSPLIT container.

The sizing of the split cells can be done by using a property that is referenced by the HSPLIT property `heighttopprop`. The property must return either a percentage value or a pixel value. When the user changes the size by moving the line between the split cells, then the current new pixel width of the left split cell is written back into the property.

Example for VSPLIT

The VSPLIT control is defined in the same way as the HSPLIT control - but now transferred to vertical dimension. It looks like:



The VSPLIT part of the XML layout definition is:

```
<vsplit height="200" widthleftprop="widthleft" vsplitstyle="border: 1 solid #000000">
  <splitcell takefullheight="true" cellstyle="background-color:#00FF00">
    <itr>
      <label name="Left Split Cell" asplaintext="true">
        </label>
      </itr>
    </splitcell>
    <splitcell takefullheight="true" cellstyle="background-color: #FF0000">
      <itr>
        <label name="Right Split Cell" asplaintext="true">
          </label>
        </itr>
      </splitcell>
    </vsplit>
```

HSPLIT Properties

Basic			
height	Height of the control.	Optional	100
	There are three possibilities to define the height:		150
	(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.		200
			250
			300
	(B) Pixel sizing: just input a number value (e.g. "20").		250

	(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		400 50% 100%
heighttop	Definition of the initial height of the top split area. The height either is a pixel value ("100") or a percentage value ("50%"). You can also define the height dynamically by your adapter - see documentation for HEIGHTTOPPROP property.	Optional	1 2 3 int-value
heighttopprop	Name of adapter parameter that specifies the height of the top split area. The value must either be a pixel value ("100") or a percentage value.	Optional	
hsplitstyle	CSS style definition that is directly passed into this control. With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are: border: 1px solid #FF0000 background-color: #808080 You can combine expressions by appending and separating them with a semicolon. Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
vscroll	Definition of the vertical scrollbar's appearance. You can define that scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "auto".	Optional	auto scroll hidden

VSPLIT Properties

Basic			
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
widthleftprop	<p>Name of adapter parameter that specifies the width of the left split area.</p> <p>The value must either be a pixel value ("100") or a percentage value.</p>	Optional	
vsplitstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	
overflow	<p>Definition of the vertical scrollbar's appearance.</p>	Optional	auto

	<p>You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "auto".</p>		<p>scroll</p> <p>hidden</p>
--	--	--	-----------------------------

SPLITCELL Properties

Basic			
takefullheight	<p>Indicates if the content of the control's area gets the full available height.</p> <p>If you use percentage sizing inside the control's area then this property must be switched to 'true'. If you use no explicit vertical sizing at all - or you use vertical pixel sizing for your controls - the property must be switched to 'false'.</p> <p>Background information: container control's internally open up a table in which you place rows (ITR/TR) which then hold controls (e.g. LABEL/FIELD). The table that is opened up normally has no explicit height and grows with its content as consequence. By specifying "takefullheight=true" the table itself is sized to fill the maximum height of the available area.</p>	Optional	<p>true</p> <p>false</p>
cellstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	

Defining the Split Size

The split size of HSPLIT and VSPLIT can be set in the following ways:

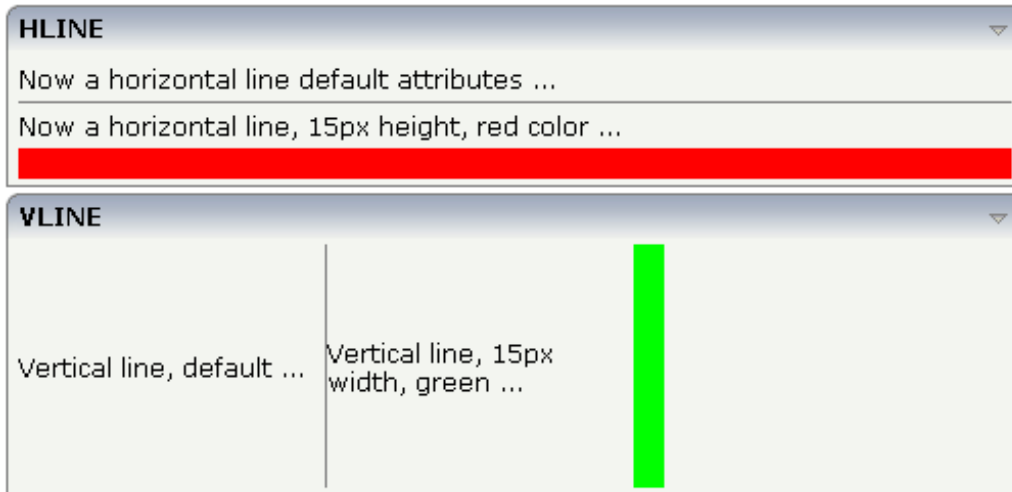
- **Fixed definition if initial split size:** by using the HSPLIT property `heighttop` and the VSPLIT property `widthleft`, you can preset the size in a “hard way”. The value will be used as the initial size.
- **By using the HSPLIT property `heighttopprop` and the VSPLIT property `widthleftprop`,** the size can be defined by a server side property. Maybe you have some personalization in which the size is kept for every split area - and proposed the next time the user visits the page.

43 HLINE and VLINE

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Both controls are actually not container controls, but they are typically used for structuring content - this is the reason why they are mentioned here. The controls are rather simple: they represent lines. HLINE represents a horizontal line and VLINE represents a vertical line.

Have a look at this demo:



The corresponding XML layout definition is:

```

<rowarea name="HLINE">
  <itr>
    <label name="Now a horizontal line default attributes ..." asplaintext="true">
      </label>
    </itr>
    <hline>
    </hline>
    <itr>
      <label name="Now a horizontal line, 15px height, red color ..."
asplaintext="true">
        </label>
      </itr>
      <hline height="15" color="#FF0000">
      </hline>
    </rowarea>
<rowarea name="VLINE" height="150">
  <itr height="100%">
    <label name="Vertical line, default ..." width="150" asplaintext="true">
      </label>
    <vline>
    </vline>
    <label name="Vertical line, 15px width, green ..." width="150"
asplaintext="true">
      </label>
    <vline width="15" color="#00FF00">
    </vline>
  </itr>
</rowarea>

```

```
</itr>
</rowarea>
```

For each line, you can define its width/height and its color.

VLINE Properties

Basic			
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	
color	Color of the control. Value must follow format "#rrggbb", e.g. #000000 for black.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

HLINE Properties

Basic		
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional
color	Color of the control. Value must follow format "#rrggbb", e.g. #000000 for black.	Optional
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional

44 Performance Optimization with Containers

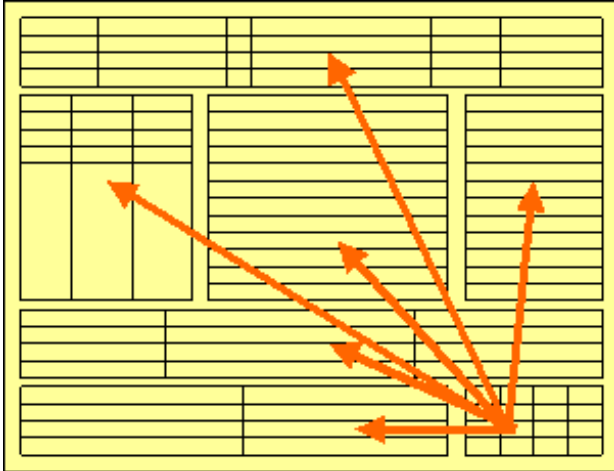
Containers internally use HTML table rendering for arranging their content: inside a container there are rows, inside the rows there are columns and inside the columns there are controls.

HTML table rendering is very powerful: if you have already written pages on your own using an HTML editor, then you know that you can size the container in the following way:

```
<table width='100%'>
<tr>
  <td width='100'>Hallo</td>
  <td width='100%'>Hello world!</td>
  <td><img src='xyz.gif'></td>
</tr>
</table>
```

During rendering time, the browser tries to optimize the table rendering. The browser knows that inside the definitions there is one column that wants to occupy the whole width, one column that wants to have a width of 100 pixels and one column that holds an image. Consequently, it somehow renders the table so that the best result is rendered. This optimization is quite expensive - especially if you have tables nested in tables nested in tables etc.

In nested table scenarios, every little change in one table can have the consequence that the whole HTML table is optimized again.



Since the optimization now happens on several levels, the browser uses a lot of resources to do so. This can be noticed especially if you render pages with a height of 100%: the page is not built by appending one information after the other - but you tell that the controls occupy a certain percentage based height of the whole page.

How can you find that out? If you have got the feeling that a page behaves in a slow way and you are not sure whether it is your server side application or the browser side rendering, then there are two ways to easily find out:

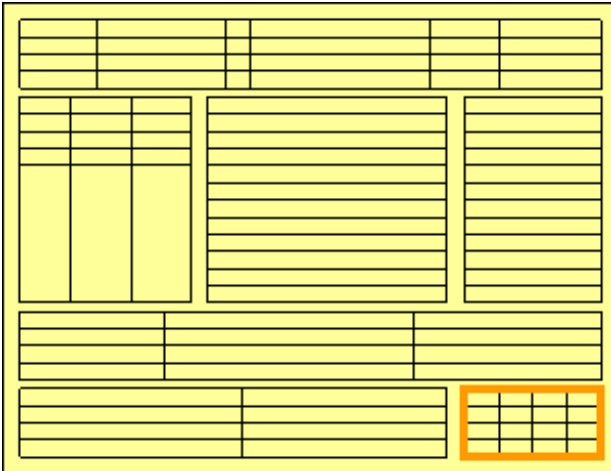
- Look into the Application Designer log file. Each server side request is recorded with its consumption of milliseconds on server side.
- Resize the page in the browser: if this is not fast but takes time, then this is an indicator for bad rendering performance - or in other words: for a lot of optimization that is happening behind the curtain.

But: there are nice ways to speed up the rendering - and to build optimization limits for the browser. Internally, the ways are quite simple, but the consequence can be dramatic.

Most containers support a `fixlayout` property: the possible values are "true" or "false" - "false" being the default. When switching the `fixlayout` property to "true", then the content area of the container is internally arranged in such a way that the area always determines its size from its own width and height specification. The browser does not look into the contents of the area in order to try to optimize the size of the area, but always follows the width and height that you define.

What happens if the controls inside your container area do not fit into the area? What does not fit inside the container area, is cut.

Setting `fixlayout` to "true" means that the browser only optimizes table rendering inside the container - but never outside - because the container has a certain size:



Follow the rules:

- Every time the size of a container area is not determined by its content but is explicitly set by you, switch the `fixlayout` flag to "true".
- The flag only has consequences if you define the width and height of the corresponding container. In cases in which the width is defined by the control (for example, `ROWAREA` always has a width of 100%), you have to define the height. The height is either defined by a corresponding height property or by a `takefullheight` property.

45 ROWTABSUBPAGES and STRAIGHTTABPAGE

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- STRAIGHTTABPAGE Properties 375

The ROWTABSUBPAGES control allows you to switch between several Application Designer pages such as NATPAGE using tabs. The displayed number of tabs and names are dynamically set by the Natural application at runtime. A page layout may only contain a single ROWTABSUBPAGES control. If you want to render more than one ROWTABSUBPAGES control in a page layout, you have to create a modular structure using **SUBCISPAGE2** controls.

Optionally, the ROWTABSUBPAGES control may contain exactly one STRAIGHTTABPAGE control as a subnode. STRAIGHTTABPAGE must be the first tab. This allows for combining **ROWTABAREA** behavior with ROWTABSUBPAGES behavior. Having a STRAIGHTTABPAGE as the first tab improves the loading behavior of ROWTABSUBPAGES. For an example, see the Natural for Ajax demos.

Adapter Interface

```

1 MYTABPAGES
2 SELECTEDINDEX (A) DYNAMIC
2 TABITEMS (1:*)
3 NAME (A) DYNAMIC
3 PAGEID (A) DYNAMIC
3 PAGENAME (A) DYNAMIC
3 PAGEURL (A) DYNAMIC
    
```

Element	Description
SELECTEDINDEX	Set the active page. The default is "0".
TABITEMS	Array with a corresponding data object for each tab: <code>'/cisnatural/NatLogon.html&xciParameters.natsession=Local&xciParameters.natparamext=stack%3D%28LOGON+SYSEXNJX%3BCTRSBI-P%29'</code>
NAME	The visible text that is to be shown on the tab.
PAGEID	For each PAGEID in the same Application Designer subsession, a new Natural session is created. Identical PAGEID elements within a subsession will refer to the same Natural session. If you do not want to create a new Natural session for this tab, leave PAGEID empty and specify PAGENAME instead. See also Session Management below.
PAGENAME	PAGENAME is only required if you do not want to create a new Natural session for this tab. In this case, you must leave PAGEID empty. Instead, you specify the name of the page layout in PAGENAME. This can either be the name of the layout without the extension (such as "mylayout") or a relative path (such as "/myuicomponent/mylayout.html"). See also Session Management below.

Element	Description
PAGEURL	The URL for loading the page. Example: <pre>'../servlet/StartCISPage?PAGEURL=/cinsnatural/NatLogon.html& xciParameters.natsession=Workplace& xciParameters.natparam=stack%3D%28LOGON+SYSEXNJX%3BHELLOW-P%29'</pre>

Built-in Events

In case the tabs share the same Natural session (see [Session Management](#) below), an event is triggered in the Natural application as soon as a different tab is selected. With this event, the Natural application can apply the data that is required to display the page on the tab. For details, see the corresponding sample in the Natural for Ajax demos.

The name of the triggered event is `reactOnSwitchTo p agename`, where p agename is the name of the layout (without the extension) which will be activated with the next event. For example, the event `reactOnSwitchToMylayout` will activate the layout named "mylayout.xml". Note the CamelCase notation for the event name. Even though the first character of the layout name is a lower-case "m", this is always an upper-case "M" within the event name.

Session Management

With the ROWTABSUBPAGES control, you can either use the same Natural session for multiple tabs or you can use a different Natural session for each tab.

If a new Natural session is to be created for a tab, you have to specify a `PAGEID` value for this tab. In this case, the session management for the ROWTABSUBPAGES control is the same as described for the [SUBCISPAGE2](#) control. See [Session Management](#).

Alternatively, multiple tabs of the ROWTABSUBPAGES control can use the same Natural session. If you do not specify a `PAGEID` value, but specify a `PAGENAME` value for multiple tabs, all NATPAGE pages in these tabs will run in the same Natural session. Note that the Natural session used for the tabs is not the same Natural session as the Natural session used for the NATPAGE which contains the ROWTABSUBPAGES control. In this case, you have two different Natural sessions: one for the NATPAGE containing the ROWTABSUBPAGES control, and another for the tabs in the ROWTABSUBPAGES control.

Performance Considerations

The performance considerations regarding when to use ROWTABAREA and when to use ROWTABSUBPAGES as described in the Application Designer documentation also apply to NATPAGE controls. See the description of the ROWTABSUBPAGES control in the Application Designer documentation. This can be found in *Working with Pages*, in the part *Embedding Pages into Pages*. The latest version of the Application Designer documentation is available at http://documentation.softwareag.com/webmethods/application_designer.htm (Empower login required).

With Natural applications, an additional aspect has to be considered. The ROWTABSUBPAGES control allows you to embed Natural applications which run on different servers. Regarding resources, the Natural application needs to decide which NATPAGE in a "tab" is to use its own Natural session (see also [Session Management](#) above).

ROWTABSUBPAGES Properties

Basic			
pagesprop	Name of the adapter parameter that provides the content of the control	Obligatory	
triggerserver	Flag indicating whether the adapter should be triggered if the user switches between pages. If set to true, method trigger() inside the TABSUBPAGESInfo object is called - before switching the page. Therefore the adapter can abort a page switch - maybe a user has to enter some data first on the current page before switching to another one.	Optional	true false
height	Height of the control. There are three possibilities to define the height: (A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content. (B) Pixel sizing: just input a number value (e.g. "20"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 150 200 250 300 250 400 50% 100%

scrollable	If set to "true" then small icons will appear on the right border of the control. If the size of the "tabs" is too big and some tabs are cut as consequence then you can use these icons for scrolling left and right.	Optional	true false
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
fastbufferswitch	If this property is switched to "true" (default is "false") then the contained subpages are buffered in a way that switching between tabs is not done by loading a new page but by just switching the visibility of pages. Please pay attention to that switching between pages in this case does not reload the page content from the server when switching! In order to enable fast switching you have to set the framebuffersize in cisconfig (n +1), n being the number of tabs to switch.	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
borderwidth	Border width (in pixels) of the sub-page that is contained inside this control. Define "0" to avoid rendering any border.	Optional	1 2 3 int-value
leftindent	Inserts a horizontal distance left of the first "tab" and shifts the "tabs" to the right as consequence. The value you may define represents the number of pixels that are inserted.	Optional	1 2 3 int-value
paddingleft	Number of pixels which you want to keep as margin between the tab control's left border and the inner sub page. Default is 5 pixel.	Optional	1 2 3 int-value
paddingtop	Number of pixels which you want to keep as margin between the upper tab row and the inner sub page. Default is 5 pixel.	Optional	1 2 3

			int-value
paddingright	Number of pixels which you want to keep as margin between the tab control's right border and the inner sub page. Default is 5 pixel.	Optional	1 2 3 int-value
paddingbottom	Number of pixels which you want to keep as margin between the bottom of the tab control and the inner sub page. Default is 5 pixel.	Optional	1 2 3 int-value
pagestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

STRAIGHTTABPAGE Properties

Basic		
id	Id of the TABPAGE. Each page has an id that refers to the PAGE1 .. PAGE9 definition inside the ROW/COLTABAREA control that contains the TABPAGE. Clicking a "tab" will display the TABPAGE with the associated id.	Obligatory
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional

VII Working with Controls

Controls are the elements that are placed inside containers. This part first gives some common rules that are valid for all controls, then describes the controls in more detail.

The information provided in this part is organized under the following headings:

Some Common Rules for all Controls

BREADCRUMB

BUTTON

BUTTONLIST

CHECKBOX

COMBODYN2

COMBOFIX

DATEINPUT

DATEINPUT2

DROPICON

FIELD

FILEUPLOAD/FILEUPLOAD2

ICON

ICONLIST

IHTML

IMAGEOUT

IMAGEVIEWER

LABEL

MENUBUTTON

METHODLINK

MULTISELECT

NEWSFEED

RADIOBUTTON

SCHEDULELINE

SLIDER

STRIPSEL

SUBCISPAGE2

SUBPAGE

TABSEL

TABSTRIP2

TAGCLOUD

TEXT

TEXTOUT

TOGGLE

46

Some Common Rules for all Controls

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Name and Text ID

Every time a control needs a static text definition (the name of a button or the name of a label), there are always two possibilities to define this text:

- Specify a name directly.
- Specify a text ID. This is a literal replaced with a string that is determined inside the multi language management at runtime.

Table, Row, Column, Control

Most controls that allow dynamic sizing offer the following properties:

- `colspan` - number of columns occupied by the control.
- `rowspan` - number of rows occupied by the control.
- `width` - width.
- `height` - height.

These properties influence the way how controls are placed into container rows.

Explicit Alignment

Controls are put into table columns. If the column is wider or higher than the control itself, then you can explicitly control the vertical and horizontal alignment of the control inside the columns.

Most controls offer two properties:

- `valign`
Specifies the vertical alignment. Valid values are "top", "middle", "bottom". "middle" is the default value.
- `align`
Specifies the horizontal alignment. Valid values are "left", "center", "right". The default value depends on the control. For example, labels are aligned "left" by default, the default for radio buttons is "center".

Pay attention: `valign` and `align` only affect the position of the control inside the column in which it is positioned if the column is larger than the control. If the column is exactly as wide and high as the control itself, which is the typical case, then they do not have any visual effects - and also need not be defined.

`align/valign` do not affect the control's internal alignment.

Binding to Adapter Parameters

Most controls provide properties to specify the binding to the adapter processing. There is a naming convention, which is:

- The names of the properties which specify the binding to an adapter parameter end with "prop".
- The names of the properties which specify the binding to an event end with "method".

The type of the adapter parameter which is referenced by a control depends on the control itself:

- Most controls directly bind to scalar adapter parameters.
- More complex controls bind to an array of group structures.

The type of adapter parameter is described with each control.

Directly Influencing the Control Style

All controls that incorporate textual information - such as labels, buttons or fields - offer the possibility to influence directly the style that is used for displaying the information.

The normal style is derived from the definition inside a cascading style definition file (file *layout.css* inside the *html/general* directory of the server). Overwrite or enhance this style information for your controls by passing the style information inside the corresponding style properties.

The properties specifying the style information end with the suffix "style", e.g. there is a property `labelstyle` for the label tag. The value of the property can be any kind of a valid HTML style specification. If you want to change the display style of a label to be large and blue, define the label in the following way:

```
<label name="Test" width="150" labelstyle="font-size: 24pt; color: #0000FF">
</label>
```

Dynamically Controlling the Visibility and the Display Status of Controls

It is possible to influence the visibility of all input controls (FIELD, BUTTON, etc.) by adapter parameters.

For some of these controls there is a property `visibleprop`, specifying an adapter parameter that returns "true" or "false". By this, you can control whether you want to display the control within the client or not.

Input controls support a property `statusprop` and a property `displayprop`. Using the corresponding adapter parameters, you can dynamically control the display status of the input control. The adapter parameter for the `statusprop` can contain the following values:

INVISIBLE
 ERROR
 ERROR_NO_FOCUS
 FOCUS
 FOCUS_NO_SELECT

The adapter parameter for the `displayprop` specifies whether the control is display-only (TRUE) or whether it can be edited (FALSE). The adapter parameter can contain the values "TRUE" and "FALSE".

The combination of these two parameter values dynamically defines how the controls are rendered at runtime. The following table defines the rendering of the control for the different combinations:

<code>displayprop</code>	<code>statusprop</code>	Control Status
FALSE (default)		EDIT
FALSE (default)	EDIT (deprecated) ¹	EDIT
FALSE (default)	INVISIBLE	INVISIBLE
FALSE (default)	ERROR	ERROR
FALSE (default)	ERROR_NO_FOCUS	ERROR_NO_FOCUS
FALSE (default)	FOCUS	FOCUS
FALSE (default)	FOCUS_NO_SELECT	FOCUS_NO_SELECT
TRUE		DISPLAY
TRUE	DISPLAY (deprecated) ¹	DISPLAY
TRUE	INVISIBLE	INVISIBLE
TRUE	ERROR	ERROR_DISPLAY
TRUE	ERROR_NO_FOCUS	ERROR_DISPLAY
TRUE	FOCUS	DISPLAY

displayprop	statusprop	Control Status
TRUE	FOCUS_NO_SELECT	DISPLAY

¹ For `statusprop`, the above-mentioned deprecated values are still supported to ensure compatibility with older versions. In case you use these deprecated values for `statusprop`, the values for `displayprop` are ignored.

The difference in behavior between "FOCUS" and "FOCUS_NO_SELECT" affects only the FIELD and TEXT controls. For these controls, FOCUS set the focus and selects the complete text inside the control. "FOCUS_NO_SELECT" sets the focus to the control, but does not select the text. For all other controls, "FOCUS_NO_SELECT" behaves like "FOCUS".

For all other controls - and for more complex manipulations of what is visible and not - use the possibility to be able to control the visibility of rows (ITR, TR) or containers (ROWAREA, ROWTABLE0): these controls provide for a visibility parameter and consequently can be switched on and off.

There is an extended management of what the control status "INVISIBLE" means. Most input controls (FIELD, CHECKBOX, etc.) supporting a `statusprop` or a `visibleprop` also support a property `invisiblemode`. The allowed values of `invisiblemode` are:

- **invisible**
The corresponding control is completely removed. The horizontal space it occupied before is taken out.
- **cleared**
The corresponding control is not visible but still occupies its horizontal space.
- **disabled**
The corresponding control is displayed with a disabled state. This state is only allowed with a certain number of controls (e.g. button and icon).

Focus Management

Sometimes you want to control the keyboard focus inside a page. Here are the internal rules how a page finds out where to put the focus on.

The default reaction is - if a page is displayed for the first time - to put the focus on the first input control (FIELD, CHECKBOX, RADIOBUTTON, etc.) that is available inside a page. After that, you can navigate through the input controls - and the focus is kept stable when interacting with the server.

With `statusprop` - as mentioned in the previous section - you can interrupt this default reaction; there are two possibilities:

- If an input control is set to status "ERROR", it requests the focus automatically. The purpose is to guide the user automatically to those fields that are not correctly entered.
- If an input control is set to status "FOCUS", it is editable - just as normal - and also requests the focus.

If several input controls are requesting the focus at the same time, the focus is put on the first corresponding input control.

Sometimes you want to change the focus management behavior of the framework for specific server round trips. For TABPAGE controls, you sometimes want the framework not only to set the focus to the first focus-requesting input control but also to open the corresponding tab. For some events, you sometimes do not want the framework to automatically set the focus to the first focus-requesting control. The `focusmgtprop` property of the NATPAGE control allows you to control the focus management for single server round trips. Depending on the executed event, the application can define different focus management modes for corresponding server round trips. For more information, see the description of the `focusmgtprop` property of the [NATPAGE](#) control.

Flushing of Inputs

Most input controls (FIELD, CHECKBOX, RADIOBUTTON, COMBOFIX, etc.) support a property named `flush`. This property controls whether data input from a user causes an immediate synchronisation with the server or whether data input from a user is stored internally within the client and is synchronized with the next flushing event (e.g. when choosing a button).

There are three different values that can be specified with the `flush` property:

- **""(blank)**
The data is not synchronised after leaving the control. This is the default.
- **server**
The data is synchronized with the server immediately when the data has been entered, i.e. when the user has left the corresponding input field.
- **screen**
The data is synchronized within the controls of the screen. This means - if you have two fields displaying the same property - you can synchronize the fields immediately, without interacting with the server.



Tip: On the one hand, it is useful to flush information in a very fine granular way; you can react on wrong entered data immediately - on the other hand, you have to remember that each flush causes network traffic. The screen's data is sent to the server side processing and the screen waits for the response of the server. During this time, the page is blocked for input and the user sees an hour glass popping up in the left top corner of the screen.

Tab Sequence

By default, the tab sequence of the controls of a page is defined by the order of the controls inside the page's XML layout definition. Using the property `tabindex`, this order can be overridden and the order of the tab index can be explicitly defined.

The following example shows a page with three fields and one button with an explicitly defined tab sequence:

The XML layout definition is:

```
<rowarea name="Simple Tab Sequence">
  <itr takefullwidth="true">
    <coltable0 width="50%">
      <itr>
        <label name="First" width="120">
        </label>
        <field valueprop="first" width="120" tabindex="1">
        </field>
      </itr>
      <itr>
        <label name="Third" width="120">
        </label>
        <field valueprop="third" width="120" tabindex="3">
        </field>
      </itr>
    </coltable0>
    <coltable0 width="50%">
      <itr>
        <label name="Second" width="120">
        </label>
        <field valueprop="second" width="120" tabindex="2">
        </field>
      </itr>
      <itr>
        <hdist width="120">
        </hdist>
        <button name="OK" method="onOK" tabindex="4">
        </button>
      </itr>
    </coltable0>
  </itr>
</rowarea>
```

```
</itr>  
</rowarea>
```

According to the sequence of controls inside the layout definition, the default tab sequence would be: field **First**, field **Third**, field **Second** and button **OK**.

Due to explicitly defining the `tabindex` property for the fields and the button, the tab sequence is now correct: field **First**, field **Second**, field **Third** and button **OK**.

Pay attention:

- Once having started to explicitly set the tab index in a page, you must consequently continue with all controls of the page. Adding new controls without tab index, is internally interpreted as if these controls were defined with tab index "0".
- Equal tab indices in controls are allowed. In this case, the sequence of the controls inside the layout definition defines the tab sequence among the controls with an equal index.
- Moving controls from one location to the other within a page typically means that you have to adapt the tab sequence accordingly.

The tab index usually is a positive integer value. You may define tab index "-1" for excluding certain controls from the tab sequence at all. In this case, the corresponding controls may only be reached by mouse clicking.

Conclusion:

- In typical pages, you do not have to take care of the tab sequence at all because the default (tab sequence by order of controls in page layout) is adequate to the user's experience.
- Only use the explicit definition of the tab sequence if really it is required - the effort for maintaining each tab index with each control should not be underestimated.

Tooltips

Tooltips can be applied to many controls. If the user hovers with the mouse cursor over a control for some seconds, a small yellow box appears showing some more detailed explanation.

The corresponding controls offer two properties:

- `title`
Here you can specify a hard-coded text that is used as the tooltip.
- `titletextid`
Here you specify a text ID that is passed to the multi language management..

Images

This section describes how to apply images that are contained in binary variables on the Natural server to your page layout. The images can be applied statically and dynamically.

Static Images

Many controls provide properties for loading images. In the corresponding image properties, you usually specify an absolute or relative URL such as "../myproject/images/myicon.gif". For images which are contained in binary variables on the Natural server, however, you must use a different URL value such as "nat:myimage1". Example:

```
<itr>
  <icon image="nat:myimage1">
  </icon>
</itr>
```

The prefix "nat:" indicates that the image is contained in a binary variable on the Natural server. "myimage1" is the name that your Natural application uses for this image. There is no need to download or copy the image manually from the Natural server to the application server or web container. This is done automatically by the Natural for Ajax framework.

You simply add an NJX:OBJECTS control to your page layout and provide the image data in the corresponding Natural data fields as shown below:

```
<natpage>
  <njx:objects>
  </njx:objects>
  ...
  <pagebody>
  ...
    <itr>
      <icon image="nat:myimage1">
      </icon>
    </itr>
```

For information on how to load the image into the data structure of the NJX:OBJECTS control, see the description of the [NJX:OBJECTS](#) control.

Dynamic Images

Dynamic images are specified in the same way as static images. You also add an NJX:OBJECTS control to your page layout. This time, you specify the images that are contained in a binary variable on the Natural server in the corresponding dynamic image properties of the control as shown below:

```
<natpage>
  <njx:objects>
  </njx:objects>
  ...
  <pagebody>
  ...
    <itr>
      <imageout valueprop="myimageprop">
      </imageout>
    </itr>
```

This allows your Natural program to apply images which are contained in a binary variable on the Natural server and images which reside in the web application layer alternatively to the same dynamic image property at runtime ("myimageprop" in the above example).

For information on how to load the image into the data structure of the NJX:OBJECTS control, see the description of the [NJX:OBJECTS](#) control.

Documents

This section describes how to embed, download and upload documents that are contained in binary variables on the Natural server to your page layout.

Embedding and Downloading Documents

As with images, you add an NJX:OBJECTS control to your page layout and load the document into the corresponding data structure of the NJX:OBJECTS control. For further information, see the description of the [NJX:OBJECTS](#) control.

To embed a document into your page layout, you add a [SUBPAGE](#) control to your page. In the `valueprop` property of the SUBPAGE control, you have to specify the corresponding document URL dynamically at runtime. If you want to force downloading instead of opening the document, add the parameter `DOWNLOAD=TRUE` to the URL (for example, "nat:mydoc.pdf?DOWNLOAD=TRUE").

Via the [NJX:DOCUMENTLINK](#) control, you can integrate hyperlinks to documents. When clicking on a hyperlink, the corresponding document is opened in a pop-up dialog.

As an alternative to the NJX:DOCUMENTLINK control, you can use the predefined event `showDocumentForXXX` in all controls which support a method property. `XXX` is the name of a property you can choose. For `XXX`, a corresponding Natural field will automatically be generated in your Natural adapter. To show a document, when the `showDocumentForXXX` event is triggered, the Natural program must apply a valid document URL to the `XXX` field. This URL can refer to documents transported in the data structure of the NJX:OBJECTS control. It can also be a normal browser URL for a document which is accessible from within the web application.

Via the **NJX:NJXFILEDOWNLOAD** control, you can integrate hyperlinks which are directly executed by the browser. To force downloading the document, add the parameter `DOWNLOAD=TRUE` to the URL (for example, "nat:mydoc.pdf?DOWNLOAD=TRUE").

See also the **naturaldocument** example in the Natural for Ajax demos.

Uploading Documents

Via the **NJX:NJXFILEUPLOAD2** control you can upload documents from the client to the `NJX:OBJECTS` data structure. You can also upload dynamically generated PDF documents to the `NJX:OBJECTS` data structure by triggering corresponding built-in events in the **REPORT** control.

47 BREADCRUMB

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The BREADCRUMB control represents a horizontal list of links. The number of links and the name of each link is dynamically controlled by the application.

The control always occupies 100% of the given width.

Example



The XML layout definition is:

```
<rowarea name="Bread Crumbs...">
  <breadcrumb breadcrumbprop="items">
    </breadcrumb>
</rowarea>
```

Adapter Interface

```
1 ITEMS (1:*)
2 STYLE (U) DYNAMIC
2 TEXT (U) DYNAMIC
2 TOOLTIP (U) DYNAMIC
1 ITEMSINFO
2 SELECTEDITEM (I4)
```

Built-in Events

value-of-breadcrumbprop.onSelect

Properties

Basic			
breadcrumbprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
breadcrumbstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
pixeldistance	Pixel distance between the links that are rendered.	Optional	1 2 3 int-value
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

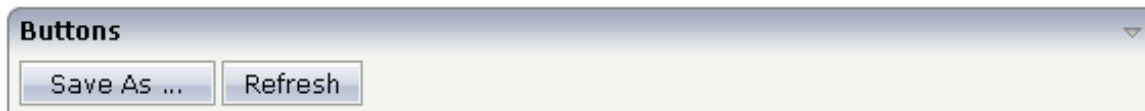
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BUTTON

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- Properties 397

The `BUTTON` control represents a button. Within the definition, specify an event that is sent to the adapter when choosing the button.

Example: Simple Button



The XML layout definition is:

```
<rowarea name="Buttons">
  <itr>
    <button name="Save As ..." method="saveAs">
    </button>
    <hdist>
    </hdist>
    <button name="Refresh" method="refresh">
    </button>
  </itr>
</rowarea>
```

Example: Button with Image



The XML layout definition is:

```
<rowarea name="Buttons">
  <itr>
    <button name="Save" method="onSave" image="../HTMLBasedGUI/images/save.gif">
    </button>
    <hdist>
    </hdist>
    <button name="Remove" method="onRemove"
image="../HTMLBasedGUI/images/remove.gif">
    </button>
  </itr>
</rowarea>
```

Hiding and Disabling Buttons

Buttons (like many other controls) can be dynamically hidden by using the `visibleprop` property - and referencing to a server side property that decides whether to hide a button or not.

There are two modes of hiding that can be controlled by using the property `invisiblemode`:

- If set to "disabled", the button is grayed and is not selectable anymore.
- If set to "invisible", the button is hidden.

Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime.	Sometimes obligatory	

BUTTON

	Do not specify a "name" inside the control if specifying a "textid".		
method	Name of the event that is sent to the adapter when the user presses the button.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
name	(already explained above)		
textid	(already explained above)		
image	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	<p>gif</p> <p>jpg</p> <p>jpeg</p>
invisiblemode	<p>This property has three possible values:</p> <p>(1) "invisible": the button is not visible without occupying any space.</p> <p>(2) "disabled": the button is deactivated: it is "grayed" and does not show any roll over effects any more.</p> <p>(3) "cleared": the button is not visible but it still occupies space.</p>	Optional	<p>invisible</p> <p>disabled</p> <p>cleared</p>
switchvisibleproponuserinput	If set to TRUE, the visibleprop is automatically switched to TRUE in case of user input to any input control in this page. The default is FALSE.	Optional	<p>true</p> <p>false</p>
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p>

	<p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
imageheight	Pixel height of image inside button.	Optional	<p>10</p> <p>20</p> <p>40</p> <p>100</p> <p>300</p>
imagewidth	Pixel width of image inside button.	Optional	<p>10</p> <p>20</p>

			40 100 300
textstyle	<p>CSS style definition that is directly passed into the text of this control.</p> <p>With the style you can individually influence the text of the button. You can specify any style sheet expressions. Examples are:</p> <p>font-weight: bold</p> <p>color: #FF0000</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
buttonstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	VAR1 VAR2
align	Horizontal alignment of control in its column.	Optional	left center

	<p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>		right
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	top middle bottom
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value

BUTTON

imagedisabled	URL of image that is displayed if the control is disabled. Use properties VISIBLEPROP and INVISIBLEMODE to disable the control.	Optional	gif jpg jpeg
submitbutton	Set this property to true and the button will work as an 'Submitbutton', that is necessary if you want to transfer and/or save form values. i.e. password and username or complete search forms Default value is false. You should only use a 'Submitbutton' if the withformtag option of the pagebody tag is set true.	Optional	true false
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Binding			
method	(already explained above)		
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
nameprop	Name of an adapter parameter that provides the text to be displayed inside the button. Typically buttons have static texts either defined by the property "name" or "textid". Via "nameprop" you can dynamically set the button's text by your application. Use the nameprop in cases the button's text should change dependent on your logic. Example: you may want to define the button's text to reflect the next status the user can set to a business object.	Optional	

titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
imageprop	Name of adapter parameter that provides as value the URL of the image that is shown inside the control.	Optional	
imagedisabledprop	Name of the adapter parameter that provides as value the URL of the image that is shown when the control is disabled.	Optional	
focusedprop	Name of the adapter parameter which indicates if the control should receive focus.	Optional	
Online help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi language management - representing the tooltip text that is used for the control.	Optional	
titleprop	(already explained above)		
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

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BUTTONLIST

- Adapter Interface 406
- Properties 406

The button list represents a vertical arrangement of buttons. The number of buttons and the name on each button are dynamically controlled by the application.

The controls always occupy 100% of the given width and occupy the height required by the buttons.

Adapter Interface

```

1 BUTTONLIST (1:*)
2 ID (U) DYNAMIC
2 IMAGEURL (U) DYNAMIC
2 METHOD (U) DYNAMIC
2 STYLE (U) DYNAMIC
2 TEXT (U) DYNAMIC
    
```

Properties

Basic			
buttonlistprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
pixeldistance	Pixel distance between the buttons that are rendered.	Optional	1 2 3 int-value
buttonstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

imageheight	Pixel height of image inside button.	Optional	10 20 40 100 300
imagewidth	Pixel width of image inside button.	Optional	10 20 40 100 300
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

50 CHECKBOX

- Properties 410

The CHECKBOX control displays a check box. It represents a boolean value in the application.

Properties

Basic			
valueprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 120 140 160 180 200 50% 100%
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p>	Optional	left center right

	If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.		
valign	Vertical alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.	Optional	top middle bottom
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50 int-value
rowspan	Row spanning of control. If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50 int-value
invisiblemode	If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false": (1) "invisible": the control is not visible. (2)"cleared": the control is not visible but it still occupies space.	Optional	invisible cleared
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1

CHECKBOX

			2 5 10 32767
Label			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Optional	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
hdistpixelwidth	Width of the distance between checkbox and label in pixel.	Optional	
labelstyle	CSS style definition that is directly passed into this control. With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are: border: 1px solid #FF0000 background-color: #808080 You can combine expressions by appending and separating them with a semicolon. Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
Binding			
valueprop	(already explained above)		
displayprop	Name of the adapter parameter that dynamically passes information whether the field is displayonly("true") or not ("false"). Notice that in the Natural code the type for the field is alphanumeric.	Optional	
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR",	Optional	

	"ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.		
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representaion directly after changing the value.</p>	Optional	screen server
flushmethod	<p>When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.</p>	Optional	
Online Help			
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is	Optional	

CHECKBOX

	generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.		
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

Typically, the CHECKBOX is followed by a LABEL control naming the displayed check box. In the LABEL definition, set the property `asplaintext` to "true".

51 COMBODYN2

▪ Adapter Interface	416
▪ Properties	416

The COMBODYN control is the dynamic counterpart of the COMBOFIX control. Whereas the selection options inside the COMBOFIX control are defined in a fixed way inside the page definition, the COMBODYN2 control offers the possibility to control the selection options dynamically in the application.

Adapter Interface

```
1 COSTCENTER (U) DYNAMIC
1 VALIDCOSTCENTERS (1:*)
2 ID (U) DYNAMIC
2 NAME (U) DYNAMIC
2 SELECTED (L)
```

Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Obligatory	
validvaluesprop	Name of the adapter parameter that provides the valid values that are available as selectable options.	Obligatory	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Sometimes obligatory	100 120 140 160 180 200 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

Appearance			
width	(already explained above)		
size	Number of rows that are displayed inside the control. If specified as "1" (default) then the control is rendered as combo box - if ">1" then the control is rendered as multi line selection.	Optional	
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	
direction	Presets the default(BiDi) direction of the control. Use black string in order to have the default value.	Optional	rtl ltr
align	Horizontal alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control. If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.	Optional	left center right
valign	Vertical alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.	Optional	top middle bottom
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50 int-value

rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
renderasfield	<p>If set to "true" then the combo box is rendered like a FIELD control that offers valid value support.</p> <p>Default is "false".</p> <p>The normal translation of COMBODYN2 into HTML renders an HTML-select control. This control has certain limitations inside Internet Explorer: it only offers a very reduced set of styles to manipulate its look and feel and - much worse: it always occupies z-index "0" i.e. if you other areas overlapping the COMBODYN2 area then COMBODYN2 is always on the top. This is quite ugly if e.g. a menu is opened and parts of the menu overlap a COMBODYN2 control.</p>	Optional	true false
allowmultiselection	<p>If set to true then multiple selections are allowed.</p>	Optional	true false
combostyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	

invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p> <p>(2) "cleared": the control is not visible but it still occupies space.</p>	Optional	invisible cleared
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
datatype	<p>By default, the control is managing its content as string. By explicitly setting a datatype you can define that the control will format the data coming from the server: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings).</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.</p>	Optional	xs:string ----- N n.n P n.n string n
Binding			
valueprop	(already explained above)		
validvaluesprop	(already explained above)		
displayprop	Name of the adapter parameter that dynamically passes information whether the field is displayonly("true") or not ("false"). Notice that in the Natural code the type for the field is alphanumeric.	Optional	
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as	Optional	

	tool tip when the user moves the mouse onto the control.		
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representation directly after changing the value.</p>	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Online Help			
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
titleprop	(already explained above)		
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1	Optional	

	contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.		
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

52 COMBOFIX

▪ COMBOFIX Properties	424
▪ COMBOOPTION Properties	428

The COMBOFIX control is a selection control. Depending on its configuration, it is either displayed as a combo box or as a selection list.

The COMBOFIX control allows specifying a defined set of values which can be selected. This set of values is defined as part of the layout definition - it cannot be controlled dynamically by the application.



Note: If you want to use dynamic selection, there are two possibilities. Either use the COMBODYN control which has the same look and feel as the COMBOFIX control, but where the selectable values are not specified as part of the page definition and are controlled by the application. Or use the value help pop-up dialogs.

COMBOFIX Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Obligatory	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 120 140 160 180 200 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
size	Number of rows that are displayed inside the control. If specified as "1" (default) then the control is rendered as combo box - if ">1" then the control is rendered as multi line selection.	Optional	

displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	
direction	Presets the default(BiDi) direction of the control. Use black string in order to have the default value.	Optional	rtl ltr
align	Horizontal alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control. If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.	Optional	left center right
valign	Vertical alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.	Optional	top middle bottom
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50 int-value
rowspan	Row spanning of control. If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows).	Optional	1 2 3 4 5

	It does not make sense in ITR rows, because these rows are explicitly not synched.		50 int-value
combostyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p> <p>(2) "cleared": the control is not visible but it still occupies space.</p>	Optional	invisible cleared
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
datatype	<p>By default, the control is managing its content as string. By explicitly setting a datatype you can define that the control will format the data coming from the server: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings).</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side</p>	Optional	xs:string ----- N n.n P n.n string n

	representation may be a float value, but also can be a double or a BigDecimal property.		
Binding			
valueprop	(already explained above)		
displayprop	Name of the adapter parameter that dynamically passes information whether the field is displayonly("true") or not ("false"). Notice that in the Natural code the type for the field is alphanumeric.	Optional	
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representai on directly after changing the value.</p>	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Online Help			
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
Miscellaneous			

testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
------------	--	----------	--

COMBOOPTION Properties

Basic			
name	Name that is displayed as selectable option. Either use the NAME property to specify the text in a "hard" way or use the TEXTID property to define the text in a language dependent way.	Optional	
textid	Text ID that is used for this option. The text id is passed to the multi language management in order to find a language dependent text.	Optional	
value	Actual value of the option that is passed into the adapter property specified by VALUEPROP inside the COMBOFIX control.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

53 DATEINPUT

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The DATEINPUT control is used to input a date or a date with time. The input can be done both with the keyboard or by opening a pop-up in which the user can browse through a calendar. The calendar can be controlled by server side processing in the following way:

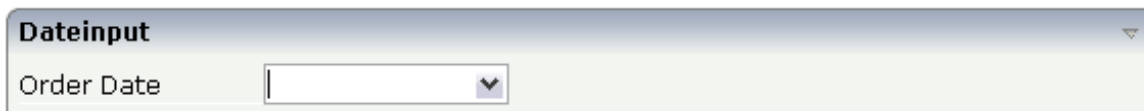
- You can define a valid-from and a valid-to date. Thus, the control will not allow the user to input an invalid date.
- You can explicitly control the color and the tooltip information inside the calendar. For example, you may set up a calendar in which vacation times are highlighted in a certain way.

Example

The most simple usage scenario is to just use the DATEINPUT control in the following way:

```
<rowarea name="Dateinput">
  <itr>
    <label name="Order Date" width="120">
    </label>
    <dateinput valueprop="orderDate" width="120">
    </dateinput>
  </itr>
</rowarea>
```

The corresponding screen looks like this:



Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Optional	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.	Optional	100
			120
			140
			160
			180

	(B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		200 50% 100%
datatype	By default, the DATEINPUT control is managing a day. By explicitly setting a datatype you can define that the control is managing a day and time. In the first use type CDATE within your adapter program - in the second case use type CTIMESTAMP.	Optional	date datetime ----- xs:date xs:dateTime
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
valueprop	(already explained above)		
fromprop	Name of the adapter parameter that provides a lower limit for the value of the control. The value is used for client side validation of user input.	Optional	
toprop	Name of the adapter parameter that provides an upper limit for the value of the control. The value is used for client side validation of user input.	Optional	
infoprop	Name of the adapter parameter that provides style information that is used inside the date popup.	Optional	
secondsvisprop	Name of the adapter parameter that provides a boolean that indicates if to show additional seconds. This property make sense only if property DATATYPE is set to "daytime".	Optional	
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
flush	Flushing behaviour of the input control.	Optional	screen

	<p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representation directly after changing the value.</p>		server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Appearance			
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p> <p>(2) "cleared": the control is not visible but it still occupies space.</p>	Optional	invisible cleared
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the</p>	Optional	left center right

	<p>align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>		
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
inputstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
colspan	<p>Column spanning of control.</p>	Optional	<p>1</p> <p>2</p>

	<p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>		<p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
noborder	<p>Boolean value defining if the control has a border. Default is "false".</p>	Optional	<p>true</p> <p>false</p>
transparentbackground	<p>Boolean value defining if the control is rendered with a transparent background. Default is "false".</p>	Optional	<p>true</p> <p>false</p>
tabindex	<p>Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.</p>	Optional	<p>-1</p> <p>0</p> <p>1</p> <p>2</p> <p>5</p> <p>10</p> <p>32767</p>
Valuehelp			
popupicon	<p>URL of image that is displayed inside the right corner of the field to indicate to the user that there is some value help available.. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	<p>gif</p> <p>jpg</p> <p>jpeg</p>

popupinputonly	Boolean property that control if a field with POPUPMETHOD defined is still usable for keyboard input. If "false" (= default) then the user can input a value either directly via keyboard or by using the popupmethod's help. If set to "true" then no keyboard input is possible - but only selection from the popup-method's help.	Optional	true false
popuponalt40	Value help in a field is triggered either by clicking with the mouse or by pressing a certain key inside the field. The "traditional" keys are "cursor-down", "F7" or "F4". Sometimes you do not want to mix other "cursor-down" behaviour (e.g. scrolling in lists) with the value help behaviour. In this case switch this property to "true" - and the value help will only come up anymore when "alt-cursor-down" is pressed.	Optional	true false
Online Help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when ther user moves the mouse onto the control.	Optional	
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	

njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

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The DATEINPUT2 control supports the selection and input of a date from a calendar. It has a more modern look and feel than the DATEINPUT control and does not require browser pop-ups.

Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Optional	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
datatype	By default, the DATEINPUT control is managing a day. By explicitly setting a datatype you can define that the control is managing a day and time. In the first use type CDATE within your adapter program - in the second case use type CTIMESTAMP.	Optional	<p>date</p> <p>datetime</p> <p>-----</p> <p>xs:date</p> <p>xs:dateTime</p>
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
valueprop	(already explained above)		
fromprop	Name of the adapter parameter that provides a lower limit for the value of the control. The value is used for client side validation of user input.	Optional	

toprop	Name of the adapter parameter that provides an upper limit for the value of the control. The value is used for client side validation of user input.	Optional	
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representaiton directly after changing the value.</p>	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Appearance			
popupicon	<p>URL of image that is displayed inside the right corner of the field to indicate to the user that there is some value help available.. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p>	Optional	gif jP8 jpeg

	<p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>		
popuponalt40	Value help in a field is triggered either by clicking with the mouse or by pressing a certain key inside the field. The "traditional" keys are "cursor-down", "F7" or "F4". Sometimes you do not want to mix other "cursor-down" behaviour (e.g. scrolling in lists) with the value help behaviour. In this case switch this property to "true" - and the value help will only come up anymore when "alt-cursor-down" is pressed.	Optional	true false
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p> <p>(2) "cleared": the control is not visible but it still occupies space.</p>	Optional	invisible cleared
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	left center right
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR).</p>	Optional	top middle

	Sometimtes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.		bottom
inputstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupes. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupes. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
noborder	Boolean value defining if the control has a border. Default is "false".	Optional	true

			false
transparentbackground	Boolean value defining if the control is rendered with a transparent background. Default is "false".	Optional	true false
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Online Help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi language management - representing the tooltip text that is used for the control.	Optional	
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the	Optional	

	corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.		
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

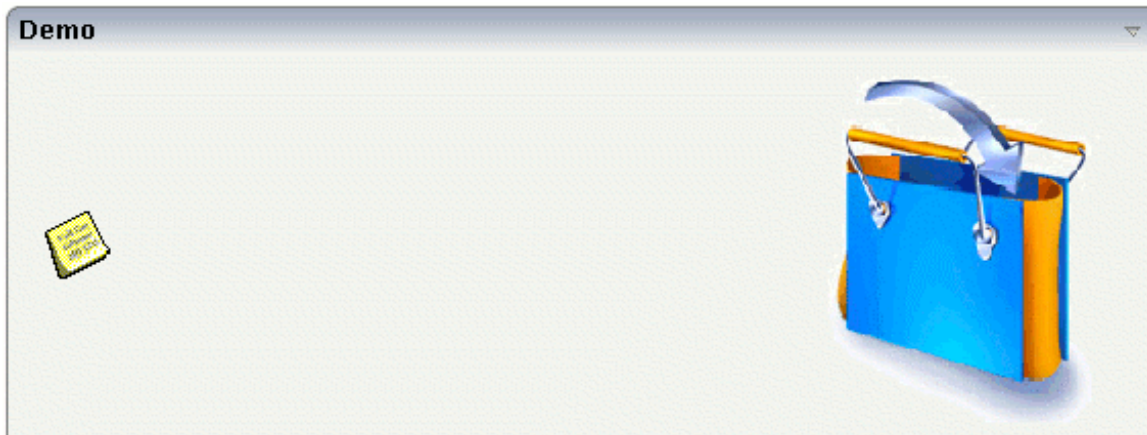
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The DROPICON control is an icon that can be used in order to build drag-and-drop scenarios. A DROPICON can be defined as the starting point of a drag-and-drop operation or as the target point of a drag-and-drop operation.

Example

Have a look at the following screen:



The user can click the left mouse button on the left icon (drag), move the mouse to the right icon and then release the mouse button (drop).

The configuration of drag and drop is quite simple: the icon that is used for starting drag-and-drop operations leaves a certain drag information - a plain string. The receiving icon, on which the user performs the drop operation, receives both an event and the string which was left by the icon from where the operation was started.

Properties

Basic			
image	<p>URL that points to the image that is shown as icon.</p> <p>The URL either is an absolute URL or a relative URL. If using a relative URL then be aware of that the generated page is located directly inside your project's directory.</p> <p>Example: "images/icon.gif" points to an icon in an images-folder that is parallel to the page itself. "../HTMLBasedGUI/images/new.gif" point to a URL that is located inside a different project.</p>	Obligatory	<p>gif</p> <p>jpg</p> <p>jpeg</p>

draginfo	String containing any kind of application data to identify the source DROPINFO control within a drag and drop process. Use property DROPINFOPROP to return this data on runtime.	Optional	
draginfoprop	Name of the adapter parameter that provides for information that is passed to the adapter when dropping this control over another DROPICON. Do not use this property (or property DROPINFO respectively) if you do not want the user to drag this control.	Optional	
dropinfoprop	Name of the adapter parameter to that the "drag info" of the dragged DROPICON control is set. Do not use this property if this control should not accept other DROPICON controls within a drag and drop process (i.e. is not a drop target).	Optional	
dropmethod	Name of the event that is sent to the adapter when the user is dragging another DROPICON control over this control and drops it there. Do not use this parameter if this control should not accept other DROPICON controls within a drag and drop process (i.e. is not a drop target).	Sometimes obligatory	
method	Name of the event that is sent to the adapter when clicking on the control.	Sometimes obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
draginfoprop	(already explained above)		
dropinfoprop	(already explained above)		
dropmethod	(already explained above)		
imageprop	Name of adapter parameter that provides as value the URL of the image that is shown inside the control.	Optional	
method	(already explained above)		
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when ther user moves the mouse onto the control.	Optional	
Appearance			
image	(already explained above)		
invisiblemode	If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false": (1) "invisible": the control is not visible.	Optional	invisible cleared

	(2)"cleared": the control is not visible but it still occupies space.		
imageinactive	<p>If the visibility is dynamically controlled by using the INVISIBLEPROP then there are two ways the icon reacts if the corresponding property passes back "false".</p> <p>If you want the icon to switch into an inactive status then define inside this property the URL of the image that is the inactive counter part to the normal icon image. Maybe the image is a grayed version of the normal icon image.</p> <p>If you do not define a value for this property then the icon is made invisible.</p>	Optional	
imagewidth	Pixel width of the image that is shown inside the icon. If not defined then the icon is rendered with its normal width.	Optional	
imageheight	Pixel height of the image that is shown inside the icon. If not defined then the icon is rendered with its normal height.	Optional	
withdistance	<p>If set to "true" then 2 pixels of distance are kept on the left and on the right of the icon.</p> <p>Reason being: if arranging several icons inside one table row (ITR, TR) then a certain distance is kept between the icons when this property is set to "true".</p>	Optional	<p>true</p> <p>false</p>
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	<p>left</p> <p>center</p> <p>right</p>
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>

colstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <pre>border: 1px solid #FF0000</pre> <pre>background-color: #808080</pre> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<pre>background-color: #FF0000</pre> <pre>color: #0000FF</pre> <pre>font-weight: bold</pre>
spanstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <pre>border: 1px solid #FF0000</pre> <pre>background-color: #808080</pre> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<pre>background-color: #FF0000</pre> <pre>color: #0000FF</pre> <pre>font-weight: bold</pre>
tabindex	<p>Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.</p>	Optional	<pre>-1</pre> <pre>0</pre> <pre>1</pre> <pre>2</pre> <pre>5</pre> <pre>10</pre> <pre>32767</pre>
Online Help			
title	Text that is shown as tooltip for the control.	Optional	

DROPICON

	Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.		
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
titleprop	(already explained above)		

56 FIELD

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The FIELD control is used for entering data. It provides the following features:

- Normal input/output of text.
- Password input.
- Autocomplete (see also the **AUTOCOMPLETE** control).
- Dynamic control if input is allowed.
- Dynamic highlighting of field in case of errors.
- Flush the input directly to the server when leaving the field.
- Raise an event on pressing F4 or F7 or on click - useful for value help pop-up dialogs
- Adapt the output to a data type (e.g. transfer "YYYYMMDD" to a visible date field)

Built-in Events

findValidValuesForXXX

Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Obligatory	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not</p>	Sometimes obligatory	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>

	specify a width then the rendering result may not represent what you expect.		
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
length	Width of FIELD in amount of characters. WIDTH and LENGTH should not be used together. Note that the actual size of the control depends on the font definition if using the LENGTH property.	Optional	5 10 15 20 int-value
maxlength	Maximum number of characters that a user may enter. This property is not depending on the LENGTH property - please do not get confused by the similar naming. MAXLENGTH has nothing to do with the optical sizing of the control but only with the number of characters you may input.	Optional	5 10 15 20 int-value
autotab	If set to true, an automatic tab is executed for fields with a specified MAXLENGTH when the maxlength value is reached. For fields without a MAXLENGTH specified it has no effect. Default is true.	Optional	true false
textalign	Alignment of text inside the control.	Optional	left center right
password	If set to "true", each entered character is displayed as a '*'.	Optional	true false
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
direction	Presets the default(BiDi) direction of the control. Use black string in order to have the default value.	Optional	rtl ltr

uppercase	If "true" then all input is automatically transferred to upper case characters.	Optional	true false
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	left center right
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	top middle bottom
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p>	Optional	1 2 3 4

	The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.		5 50 int-value
fieldstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	VAR1 VAR2
noborder	Boolean value defining if the control has a border. Default is "false".	Optional	true false
transparentbackground	Boolean value defining if the control is rendered with a transparent background. Default is "false".	Optional	true false
bgcolorprop	Name of the adapter parameter that provides the background color of the control.	Optional	
fgcolorprop	Name of the adapter parameter that passes back a color value (e.g. "#FF0000" for red color). The	Optional	

	color value is used as text color in the control. - The background color is automatically chosen dependent from the text color: for light text colors the background color is black, for dark text colors the color is default. Use BGCOLORPROP to choose both - text and background color.		
invisiblemode	If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false": (1) "invisible": the control is not visible. (2) "cleared": the control is not visible but it still occupies space.	Optional	invisible cleared
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Binding			
valueprop	(already explained above)		
alwaysflush	If set to TRUE then a specified server flushmethod is also called in case the value has not changed. The default is FALSE, meaning that a server flushmethod is only called for a changed value.	Optional	true false
flush	Flushing behaviour of the input control. By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour. Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. -	Optional	screen server

	<p>Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representaion directly after changing the value.</p>		
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
contextmenu	If set to TRUE for a field myfield, method/event reactOnContextMenuMyfield will be called/triggered on right mouse click. In this method/event you can set a contextmenu correspondingly. Please use the attribute CONTEXTMENUMETHOD in case you would like to use a different method/eventname. In case a valid value is specified for the CONTEXTMENUMETHOD attribute, the value for the CONTEXTMENU attribute is ignored. Default value is FALSE.	Optional	true false
contextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in an empty area.	Optional	
displayprop	Name of the adapter parameter that dynamically passes information whether the field is displayonly("true") or not ("false"). Notice that in the Natural code the type for the field is alphanumeric.	Optional	
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
valuetextprop	Name of the adapter parameter that provides a "human understandable" description for the	Optional	

	value: in some cases you enter an id into a FIELD but want to display the id and a description to the user. At runtime, the values provided by the VALUEPROP- and the VALUETEXTPROP-property are combined into one text (string) that is returned into the FIELD.		
textidmode	If using property "valuetextprop" then a field knows an id and a text for a certain value. There are three types of display: either both are shown together, separated by an "-" (e.g. "id - text"). Or only text is shown or only the id is shown. If not defined at all then the system's default text id-mode will be chosen. The default mode can be defined as part of the CIS session context.	Optional	0 1 2
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
bgcolorprop	(already explained above)		
fgcolorprop	(already explained above)		
autocallpopupmethod	Name of the adapter parameter that controls that the field's value help event is sent to the adapter with a certain offset (milliseconds) after last key down event.	Optional	true false
lengthprop	Name of the adapter parameter that dynamically provides the width of the FIELD in amount of characters.	Optional	
maxlengthprop	Name of the adapter parameter that provides the maximum number of characters that a user may enter. Consider to use MAXLENGTH to define this number in a static way.	Optional	
Validation			
datatype	By default, the FIELD control is managing its content as string. By explicitly setting a datatype you can define that the control... ...will check the user input if it reflects the datatype. E.g. if the user inputs "abc" into a field with datatype "int" then a corresponding error message will popup when the user leaves the field. ...will format the data coming from the server or coming from the user input: if the field has datatype "date" and the user inputs "010304" then the input will be translated into	Optional	date float int long time timestamp color xs:decimal

	<p>"01.03.2004" (or other representation, dependent on date format settings).</p> <p>In addition value popups are offered for the user automatically for some datatypes: e.g. when specifying datatype "date" the automatically the field provides a calendar input popup.</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.</p>		<p>xs:double</p> <p>xs:date</p> <p>xs:dateTime</p> <p>xs:time</p> <p>-----</p> <p>N n.n</p> <p>P n.n</p> <p>string n</p> <p>L</p> <p>xs:boolean</p> <p>xs:byte</p> <p>xs:short</p>
editmask	NATPAGE only: Natural edit mask.	Optional	
validationrules	<p>Contains information used for Data Validation.</p> <p>Use the Validation Rules Editor to make changes!</p>	Optional	
validation	Regular expression against which the content of the field is checked on client side when the user changes the field. If the validation fails then an error message popup up and informs the user about the wrong input.	Optional	<p>[a-zA-Z0-9_-.]</p> <p>{1,}\ \@[a-zA-Z0-9_-.]</p> <p>{1,}\ \.\ \w{2,}\ \d{5}</p> <p>[0-9)(-/+)+</p>
validationprop	Name of the adapter parameter that provides a regular expression for the validation of the field. Works the same way as VALIDATION but in a dynamic way.	Optional	
validationuserhint	If a client side validation fails due to wrong user input then an error popup is opened. If you define a hint inside this property then the hint is output to the user in order to tell in which way to input the value. The hint is not language dependent.	Optional	
validationuserhintprop	If using validation expressions (either property "validation" or "validationprop") then a popup comes up if the user inputs wrong values into a field. Inside this popup a certain text may be	Optional	

	added in order to explain to the user what he/she did not correctly input. This text can be either statically defined or dynamically - by using this property.		
digits	Number that specifies how many digits are to be displayed (ie digits before the comma). If using this feature then the DATATYPE property must be set to 'float'. See also DECIMALDIGITS.	Optional	1 2 3 int-value
digitsprop	Name of the adapter parameter that provides information how many digits are to be displayed (i. e. digits before the decimal character). If this feature is used, the DATATYPE property must be set to 'float'.	Optional	
decimaldigits	Specifies the number of displayed decimal digits. If using this feature then the DATATYPE property must be set to 'float'.	Optional	1 2 3 int-value
decimaldigitsprop	Name of the adapter parameter that provides information how many decimal digits are to be displayed (i. e. digits before the decimal character). If this feature is used, the DATATYPE property must be set to 'float'.	Optional	
spinrangemin	An integer value which defines the lower bound of the value range.	Optional	1 2 3 int-value
spinrangemax	An integer value which defines the upper bound of the value range.	Optional	1 2 3 int-value
Valuehelp			
popupmethod	Name of the event that is sent to the adapter when the user requests value help by pressing F4 or F7 or by clicking into the FIELD with the	Optional	openIdValueCombo openIdValueHelp

	right mouse button. When using the popupmethod together with the NJX:EVENTDATA control in a grid, then the event name must have the griddataprop name as prefix. Example: mygrid.mypopupmethod. If the POPUPMETHOD is defined, a small icon is shown inside the field to indicate to the user that there is some value help available.		openIdValueComboOrPopup
popupinputonly	Boolean property that control if a field with POPUPMETHOD defined is still usable for keyboard input. If "false" (= default) then the user can input a value either directly via keyboard or by using the popupmethod's help. If set to "true" then no keyboard input is possible - but only selection from the popup-method's help.	Optional	true false
popupprop	Name of the adapter parameter that provides the information whether a POPUPMETHOD is available or not. This feature is used in scenarios in which a FIELD offers e.g. value help or not, depending on business logic inside the adapter.	Optional	
popuponalt40	Value help in a field is triggered either by clicking with the mouse or by pressing a certain key inside the field. The "traditional" keys are "cursor-down", "F7" or "F4". Sometimes you do not want to mix other "cursor-down" behaviour (e.g. scrolling in lists) with the value help behaviour. In this case switch this property to "true" - and the value help will only come up anymore when "alt-cursor-down" is pressed.	Optional	true false
popupcombowidth	Pixel width of the standard "openIdValueCombo" popup dialog. Default is field width or at least 150 pixel.	Optional	1 2 3 int-value
popupicon	URL of image that is displayed inside the right corner of the field to indicate to the user that there is some value help available.. Any image type (.gif, .jpg, ...) that your browser does understand is valid. Use the following options to specify the URL: (A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point	Optional	gif jpg jpeg

	<p>into a directory parallel to your page. Specifying <code>"/HTMLBasedGUI/images/new.gif"</code> will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like <code>"http://www.softwareag.com/images/logo.gif"</code>.</p>		
touchpadinput	<p>Boolean property that decides if touch pad support is offered for the FIELD control. The default is "false". If switched to "true" then you can input data into the field via a touch pad. As consequence you can use this control for making inputs through a touch terminal.</p>	Optional	true false
onlinehelp			
helpid	<p>Help id that is passed to the online help management in case the user presses F1 on the control.</p>	Optional	
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	<p>Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.</p>	Optional	
formula	<p>Contains information used by the Formula Editor.</p> <p>Use the Formula Editor to make changes!</p>	Optional	
Hot Keys			
hotkeys	<p>Comma separated list of hot keys. A hotkey consists of a list of keys and a method name. Separate the keys by "-" and the method name again with a comma</p> <p>Example:</p> <p><code>ctrl-alt-65;onCtrlAltA;13;onEnter</code> ...defines two hot keys. Method <code>onCtrlAltA</code> is invoked if the user presses Ctrl-Alt-A. Method "onEnter" is called if the user presses the ENTER key.</p> <p>Use the popup help within the Layout Painter to input hot keys.</p>	Optional	
Add-ons			
autocompleteref	<p>Adds autocomplete functionality to the FIELD control. As value set the id of the AUTOCOMPLETE control.</p>	Optional	

autocompletedisplayname	Name of the value to be displayed in an additional control.	Optional	
autocompletedisplayref	Sets a reference to an additional control to display additional informaton on selection. As value set the valueprop of the control in which you would like to display the information.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			

FIELD

testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
autocallpopupmethodoffset	The offset (milliseconds) after the last key down event for calling the AUTOCALLPOPUPMETHOD. Makes only sense if an AUTOCALLPOPUPMETHOD is specified.	Optional	1 2 3 int-value
formautocomplete	This property only has effects if the withformtag property in the PAGEBODY is activated. In this case you can switch on and off the browser's autocomplete behavior for HTML form tags in single FIELD controls. Default is TRUE.	Optional	true false

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FILEUPLOAD/FILEUPLOAD2

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The file upload controls simplify the process of uploading files from the client to the server. Two types are available:

- The FILEUPLOAD control is represented by a button. When you choose the button, a dialog appears showing the file upload form (field input and a file selection button).
- With the FILEUPLOAD2 control, you embed the file upload form into your page.

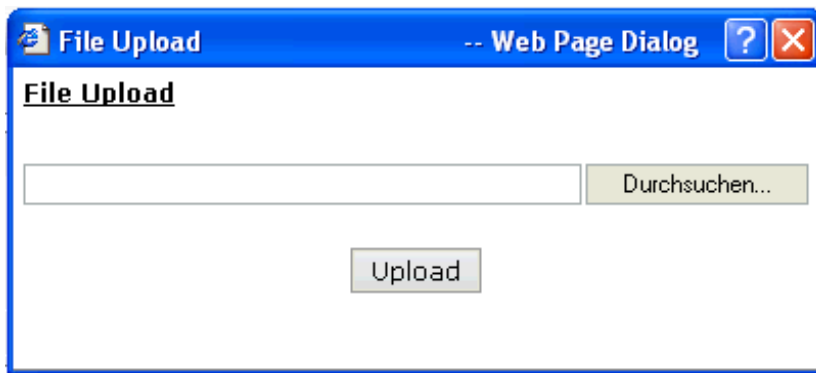
Both types have the program binding, i.e. you can switch between the two types without touching your code.

FILEUPLOAD

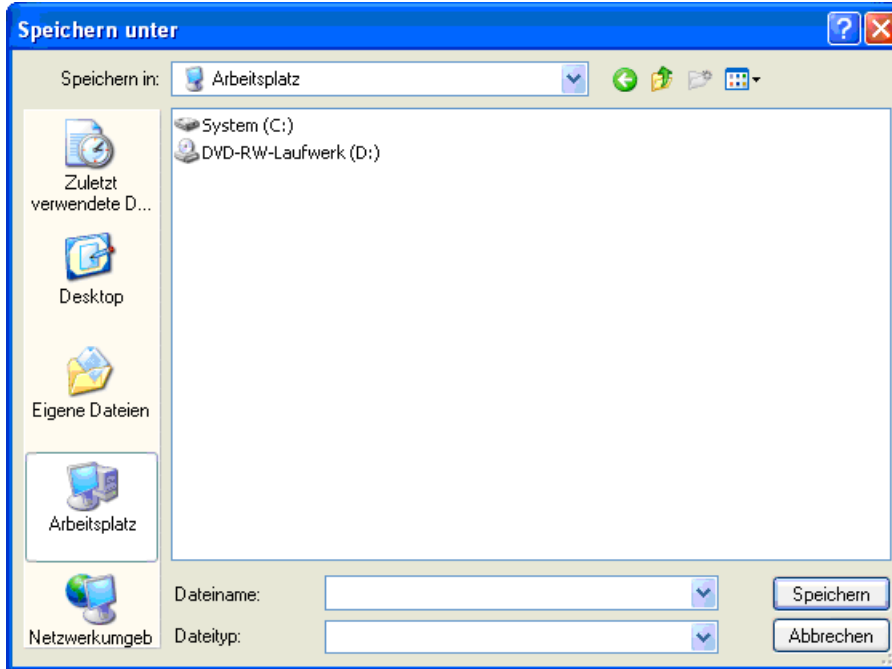
The FILEUPLOAD control simplifies the process of uploading files from the client to the server. Look at the following example:



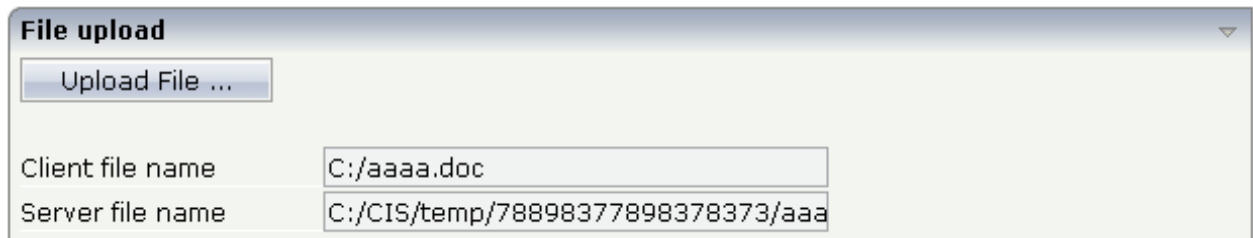
The control - from the look-and-feel perspective - is a button with some special reaction. When you choose the button, the following dialog appears:



You can either enter a file name or you can invoke the file selection dialog by choosing the button to the right of the field (which appears in the language of the browser).



After choosing the **Upload** button, the first screen looks as follows:

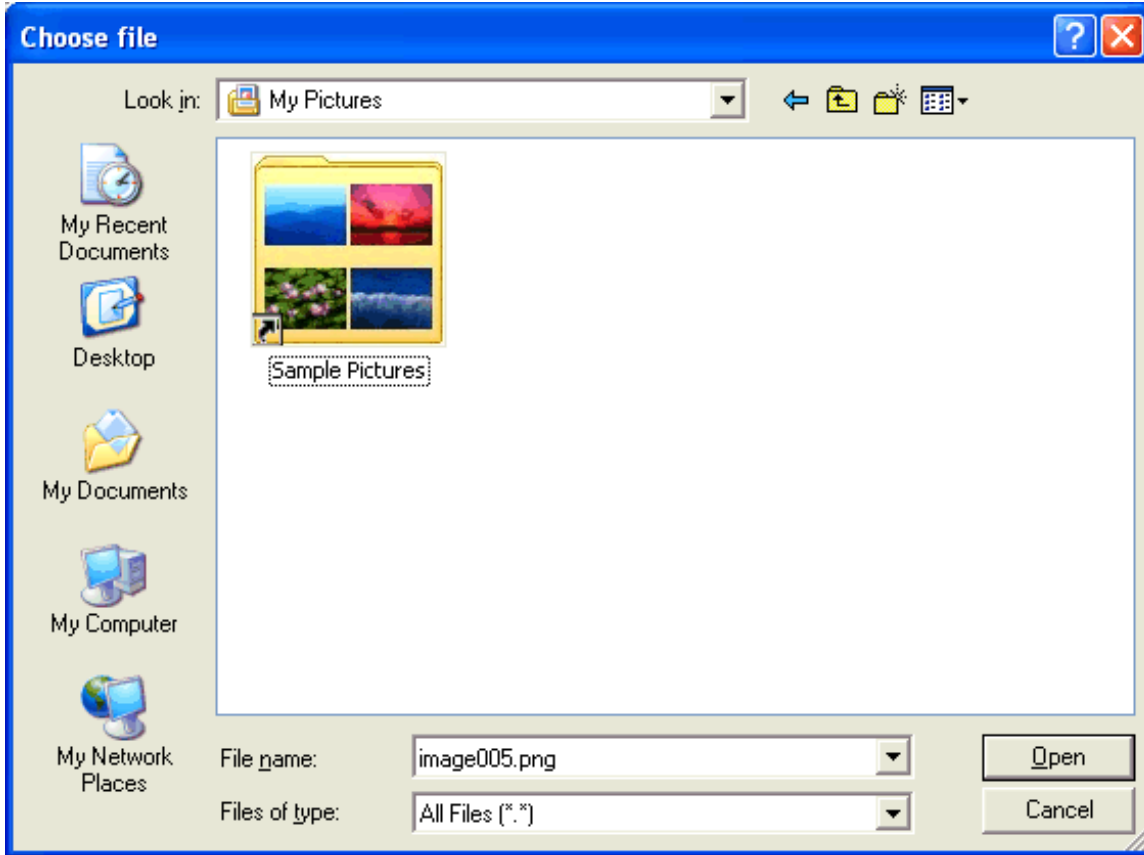


FILEUPLOAD2

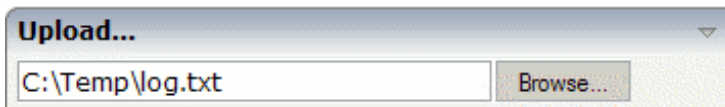
With the FILEUPLOAD2 control, you embed the file upload form into your page.



You can either enter a file name or you can invoke the file selection dialog by choosing the button to the right of the field (which appears in the language of the browser).



After choosing the file, the screen looks as follows:



FILEUPLOAD Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
cfileprop	Name of the adapter parameter in which the client file name is passed at upload time.	Obligatory	

sfileprop	Name of the adapter parameter in which at upload time the name of the target file is written, which is a copy of the client file in the server file system. Note that this file name is not the same as the client file name.	Obligatory	
method	Name of the event that is sent to the adapter when a file is uploaded. The file data is available on the server at the point of time this method is called.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
image	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	gif jpg jpeg
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 120 140 160 180 200 50% 100%
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p>	Optional	100 150 200 250 300

	<p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
invisiblemode	<p>This property has three possible values:</p> <p>(1) "invisible": the button is not visible without occupying any space.</p> <p>(2) "disabled": the button is deactivated: it is "grayed" and does not show any roll over effects any more.</p> <p>(3)"cleared": the button is not visible but it still occupies space.</p>	Optional	<p>invisible</p> <p>cleared</p>
buttonstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	<p>left</p> <p>center</p> <p>right</p>
valign	Vertical alignment of control in its column.	Optional	top

	Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specifies the position of the control inside the column.		middle bottom
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
Binding			
cfileprop	(already explained above)		
sfileprop	(already explained above)		
method	(already explained above)		
visibleprop	(already explained above)		
Online Help			
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	Text ID that is passed to the multi language management - representing the tooltip text that is used for the control.	Optional	

FILEUPLOAD2 Properties

Basic			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 120 140 160 180 200 50% 100%
cfileprop	Name of the adapter parameter in which the client file name is passed at upload time.	Optional	
sfileprop	Name of the adapter parameter in which at upload time the name of the target file is written, which is a copy of the client file in the server file system. Note that this file name is not the same as the client file name.	Optional	
method	Name of the event that is sent to the adapter when a file is uploaded. The file data is available on the server at the point of time this method is called.	Optional	
withsubmitbutton	If set to "TRUE" adds an additional button to the control to start the file upload.	Optional	true false
submitbuttonname	The name of the submit button in case WITSUBMITBUTTON is set to "true".	Optional	
submitbuttontextid	"Textid" for the name of the submitbutton if WITSUBMITBUTTON is set to "true".	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
cfileprop	(already explained above)		
sfileprop	(already explained above)		
method	(already explained above)		

visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
invisiblemode	If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false": (1) "invisible": the control is not visible. (2)"cleared": the control is not visible but it still occupies space.	Optional	invisible disabled cleared
Appearance			
invisiblemode	(already explained above)		
rowspan	Row spanning of control. If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1
			2
			3
			4
			5
			50
			int-value
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1
			2
			3
			4
			5
			50
			int-value
darkbackground	Normally the background is in light colour but the CIS style sheets also have a dark(er) grey colour to be used. If DARKBACKGROUND is set to true then the darker background colour is chosen. This property typically is used to integrate light coloured controls into darker container areas.	Optional	true
			false

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ICON

▪ Example	476
▪ Properties	476

The ICON control is similar to the BUTTON control, but it uses an image to display its function. When chosen, it sends an event to the adapter.

Example



The XML layout definition is:

```
<rowarea name="Icons">
  <itr>
    <icon image="../HTMLBasedGUI/images/remove.gif" method="remove" ↵
title="Remove">
    </icon>
    <icon image="../HTMLBasedGUI/images/cut.gif" method="cut" withdistance="true"
      title="Cut">
    </icon>
    <icon image="../HTMLBasedGUI/images/paste.gif" method="paste" title="Paste">
    </icon>
  </itr>
</rowarea>
```

Properties

Basic			
image	<p>URL that points to the image that is shown as icon.</p> <p>The URL either is an absolute URL or a relative URL. If using a relative URL then be aware of that the generated page is located directly inside your project's directory.</p> <p>Example: "images/icon.gif" points to an icon in an images-folder that is parallel to the page itself. "../HTMLBasedGUI/images/new.gif" point to a URL that is located inside a different project.</p>	Obligatory	<p>gif</p> <p>jpg</p> <p>jpeg</p>

imagertl	<p>URL that points to the image that is shown as icon.</p> <p>The URL either is an absolute URL or a relative URL. If using a relative URL then be aware of that the generated page is located directly inside your project's directory.</p> <p>Example: "images/icon.gif" points to an icon in an images-folder that is parallel to the page itself. "../HTMLBasedGUI/images/new.gif" point to a URL that is located inside a different project.</p>	Optional	<p>gif</p> <p>jpg</p> <p>jpeg</p>
method	Name of the event that is sent to the adapter when clicking on the control.	Obligatory	
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Optional	
textid	<p>Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime.</p> <p>Do not specify a "name" inside the control if specifying a "textid".</p>	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
imagewidth	Pixel width of the image that is shown inside the icon. If not defined then the icon is rendered with its normal width.	Optional	<p>10</p> <p>20</p> <p>40</p> <p>100</p> <p>300</p>
imageheight	Pixel height of the image that is shown inside the icon. If not defined then the icon is rendered with its normal height.	Optional	<p>10</p> <p>20</p> <p>40</p> <p>100</p>

			300
textsize	The HTML font size of the text. Corresponding to the HTML definition "1" means "smallest" and "6" means "biggest".	Optional	1 2 3 4 5 6
imageinactive	If the visibility is dynamically controlled by using the INVISIBLEPROP then there are two ways the icon reacts if the corresponding property passes back "false". If you want the icon to switch into an inactive status then define inside this property the URL of the image that is the inactive counter part to the normal icon image. Maybe the image is a grayed version of the normal icon image. If you do not define a value for this property then the icon is made invisible.	Optional	gif jpg jpeg
align	Horizontal alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control. If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.	Optional	left center right
valign	Vertical alignment of control in its column.	Optional	top middle

	Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specifies the position of the control inside the column.		bottom
withdistance	If set to "true" then 2 pixels of distance are kept on the left and on the right of the icon. Reason being: if arranging several icons inside one table row (ITR, TR) then a certain distance is kept between the icons when this property is set to "true".	Optional	true false
colstyle	CSS style definition that is directly passed into this control. With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are: border: 1px solid #FF0000 background-color: #808080 You can combine expressions by appending and separating them with a semicolon. Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
spanstyle	CSS style definition that is directly passed into this control. With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are: border: 1px solid #FF0000 background-color: #808080 You can combine expressions by appending and separating them with a semicolon. Sometimes it is useful to have a look into the generated HTML code in order to know	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

	where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.		
invisiblemode	If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false": (1) "invisible": the control is not visible. (2)"cleared": the control is not visible but it still occupies space.	Optional	invisible cleared
switchvisibleproponuserinput	If set to TRUE, the visibleprop is automatically switched to TRUE in case of user input to any input control in this page. The default is FALSE.	Optional	true false
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
nameposition	Position of the (optional) text to the icon. Aside or below, default is aside. Set the corresponding text in the name or the text id property.	Optional	aside below
displaymenuindicator	If set to true a small indicator signals that there is a corresponding menu 'behind this icon'. Default is false.	Optional	true false
Binding			
method	(already explained above)		
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
titleprop	Name of the adapter parameter that dynamically defines the title of the control.	Optional	

	The title is displayed as tool tip when the user moves the mouse onto the control.		
imageprop	Name of adapter parameter that provides as value the URL of the image that is shown inside the control.	Optional	
imageinactiveprop	Name of the adapter parameter that provides as value the URL of the image that is shown when the control is inactive.	Optional	
Online Help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi language management - representing the tooltip text that is used for the control.	Optional	
titleprop	(already explained above)		
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

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ICONLIST

▪ Adapter Interface	484
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▪ Properties	484

The ICONLIST is very similar to the BUTTONLIST, representing a list of items instead of a list of buttons. The list can either be a vertical list or a horizontal list.

Adapter Interface

```

1 ICONLIST (1:*)
2 DRAGINFO (U) DYNAMIC
2 DROPINFO (U) DYNAMIC
2 ID (U) DYNAMIC
2 IMAGEURL (U) DYNAMIC
2 METHOD (U) DYNAMIC
2 NAME (U) DYNAMIC
2 TEXT (U) DYNAMIC
    
```

Built-in Events

value-of-iconlistprop.onDrop
value-of-iconlistprop.onSelect

Properties

Basic			
iconlistprop	Name of the adapter parameter that represents the control in the application.	Obligatory	
vertical	Direction of the icon list. If not specified (or set to "true") then the icons are arranged in one column, one below the other. If specified as "false" then the icons are arrange in one row, one aside the other.	Optional	true false
cellspacing	An icons of the ICONLIST control is embedded into an internal cell. The CELLSPACING property defined the number of pixels that are kept between the icon an the border of this cell. Use the CELLSPACING in order to define a certain distance each icon keeps from the next item.	Optional	1 2 3 int-value
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

Appearance			
imagewidth	Pixel width of the image that is shown inside the icon. If not defined then the icon is rendered with its normal width.	Optional	10 20 40 100 300
imageheight	Pixel height of the image that is shown inside the icon. If not defined then the icon is rendered with its normal height.	Optional	10 20 40 100 300
align	Horizontal alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control. If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.	Optional	left center right
tablestyle	Style definition (following CSS style sheet definitions) that is used for the background area of the ICONLIST control.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
cellstyle	Style definition (following CSS style sheet definitions) that is used for each cell area of the ICONLIST control in which an icon is kept.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

displaymenuindicator	If set to true a small indicator signals that there is a corresponding menu 'behind this icon'. Default is false.	Optional	true false
additionaltextposition	Position of the text that is displayed inside the control. Use method ICONLISTItem.setName to set the text.	Optional	aside below
textsize	The HTML font size of the text. Corresponding to the HTML definition "1" means "smallest" and "6" means "biggest".	Optional	1 2 3 4 5 6
withrightpadding	Flag (boolean) that indicates whether to insert a padding right hand of the last icon. This attribute does apply for horizontal ICONLIST only (see attribute VERTICAL). Default is true.	Optional	true false
withinvisibleprop	\$en/popupwizard/njx_iconlist_attr_withinvisibleprop\$	Optional	true false
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

60 IHTML

■ Properties	488
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The IHTML control is used to embed server side generated HTML inside a page that is provided by the application. The IHTML control is very flexible on the one hand. On the other hand, you have to take care about what is defined inside the IHTML area.

Use this control if you have, for example, a server side report generation program already producing HTML as output which you want to include into your pages, etc.

Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Optional	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>

	I/TR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
ihtmlstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
valign	Vertical alignment of control in its column.	Optional	top

	Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specifies the position of the control inside the column.		middle bottom
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attribute to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

61 IMAGEOUT

■ Properties	492
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The IMAGEOUT control is used to present images inside a page. The name of the image is not statically defined inside the layout but is controlled by the application through an adapter parameter.

Properties

Basic			
valueprop	Name of the adapter parameter that provides as value the URL of the image that is shown inside the control.	Optional	
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element</p>	Optional	

	does not specify a width then the rendering result may not represent what you expect.		
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

62 IMAGEVIEWER

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The IMAGEVIEWER control is used to display images inside a web page. The image can be rotated, zoomed and translated (that is, moved into a specified direction).

The image formats that can be displayed with the IMAGEVIEWER control depend on the capabilities of your web browser. The following image formats normally work in all browsers: JPEG, GIF and PNG.

You can use the mouse wheel to zoom in and out of the page. When an image is zoomed so that its full content does not fit into the page, you can use the mouse to move another portion of the image into view: press and hold the left mouse button inside the image and then move the mouse.

Adapter Interface

```

1 IMAGE
2 IMAGEURL (U) DYNAMIC
2 IMAGEHEIGHT (I4)
2 IMAGEWIDTH (I4)
2 ROTATION (I4)
2 XCENTER (I4)
2 YCENTER (I4)
2 ZOOMFACTOR (F4)
    
```

Element	Description
IMAGEURL	The path to the image to be displayed.
IMAGEHEIGHT ^(*)	The height of the image in pixels.
IMAGEWIDTH ^(*)	The width of the image in pixels.
ROTATION	The rotation parameter in degrees. Valid values: 0, 90, 180 or 270. If using a different value (for example, 45), the values are rounded to the next valid value.
XCENTER ^(*)	The current center point of the image on the x-axis (that is, the position of the corresponding pixel on the x-axis).
YCENTER ^(*)	The current center point of the image on the y-axis (that is, the position of the corresponding pixel on the y-axis).
ZOOMFACTOR ^(*)	The zoom factor of the image inside the image viewer. When setting the zoom factor to 0, the image is zoomed so that it fits completely into the control. A zoom factor of 1.0 shows the image in its original size.

^(*) The marked values are not available at program start. They are calculated when the image is loaded into the web page. After the image has been loaded into the web page, the `loadmethod` is triggered. This event arrives as `*PAGE-EVENT` in the server page. To get the information of the marked elements back from the page, you will have to wait for the `loadmethod` event to be triggered by the page. When you use the mouse to move another portion of the image into view, the page is synchronized with the server by sending the `movemethod` information. When you use the mouse

wheel, the page is synchronized with the server by sending the methods which have been defined with the `zoominmethod` and `zoomoutmethod` properties (see [Properties](#) below).

Example

An example which shows the usage of the IMAGEVIEWER control is provided in the Natural for Ajax demos. See the program `CTRIMV - P.NSP`.

Properties

Basic			
<code>valueprop</code>	Name of the adapter parameter that provides as value the URL of the image that is shown inside the control.	Obligatory	
<code>width</code>	Width of the control in pixels.	Optional	10 20 40 100 300
<code>height</code>	Height of the control in pixels.	Optional	10 20 40 100 300
<code>colspan</code>	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50 int-value

rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
withscrollbar	\$en/popupwizard/_attr_withscrollbar\$	Optional	<p>true</p> <p>false</p>
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
valueprop	(already explained above)		
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
loadmethod	Name of the event that is sent to the adapter when the image is loaded.	Optional	
movemethod	Name of the event that is sent to the adapter when the image is moved in the browser.	Optional	
zoominmethod	Name of the event that is sent to the adapter on zoom in of the image in the browser.	Optional	
zoomoutmethod	Name of the event that is sent to the adapter on zoom out of the image in the browser.	Optional	
Natural			
njx:natname	<p>If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.</p>	Optional	

nrx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
----------------	---	----------	--

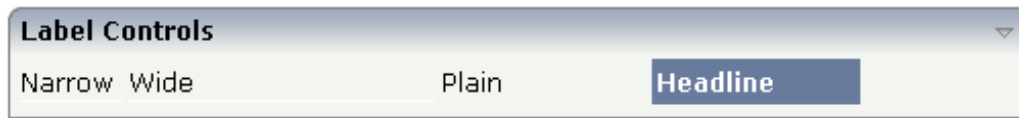
63 LABEL

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The LABEL control is a static text. The tag has different properties to control the design of the label. It can be used to display plain text or as a headline of a grid.

By default, the label is rendered with a white line under the text. The default is suitable if a FIELD control follows the label.

Example



The XML layout definition is:

```
<rowarea name="Label Controls">
  <itr>
    <label name="Narrow" width="50">
    </label>
    <hdist>
    </hdist>
    <label name="Wide" width="150">
    </label>
    <hdist>
    </hdist>
    <label name="Plain" width="100" asplaintext="true">
    </label>
    <hdist>
    </hdist>
    <label name="Headline" width="100" asheadline="true">
    </label>
  </itr>
  <vdist>
  </vdist>
</rowarea>
```

For a better separation between the LABEL controls, horizontal distances (HDIST) were added.

Aligning the Text

Use the property `textalign` in order to align the label's text. Do not use the `align` property. `textalign` refers to the text inside the control, `align` refers to the position of the control inside the surrounding cell - if the cell is larger than the control.

Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Sometimes obligatory	100 120 140 160 180 200 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
nowrap	If the textual content of the control exceeds the size of the control then the browser automatically breaks the line and arranges the text accordingly. You can avoid this behaviour by setting NOWRAP to "true". No line break will be performed by the browser.	Optional	true false
width	(already explained above)		
height	Height of the control. There are three possibilities to define the height:	Optional	100 150 200

	<p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
asheadline	<p>If set to true, the label has a dark background and the text is written in white (if using the standard style sheet).</p> <p>You may use this rendering style is you use labels as headlines of control grids (ROWTABLEAREA2 control).</p>	Optional	<p>true</p> <p>false</p>
asplaintext	<p>If set to true, no white line is drawn under the label text (if using the standard style sheet).</p> <p>You may use this rendering style if the label is used to name a RADIOBUTTON control or a CHECKBOX control.</p>	Optional	<p>true</p> <p>false</p>
textalign	Horizontal alignment of the text that is shown.	Optional	<p>left</p> <p>center</p> <p>right</p>
cuttext	<p>Boolean property defining the rendering if the text of the label does not fit into the defined width. If "true" then the text is cut - the part that does not fit is hidden. If "false" then the browser opens a second line.</p> <p>Default is "false".</p>	Optional	<p>true</p> <p>false</p>
labelstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>

	Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.		
labelstyleclass	CSS style class used for rendering.	Optional	
stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	<p>VAR1</p> <p>VAR2</p> <p>VAR3</p> <p>VAR4</p>
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	<p>left</p> <p>center</p> <p>right</p>
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimtes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>

rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p> <p>(2) "cleared": the control is not visible but it still occupies space.</p>	Optional	<p>invisible</p> <p>cleared</p>
Binding			
visibleprop	<p>Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.</p>	Optional	
nameprop	<p>Name of adapter parameter which dynamically provides the text that is shown inside the control.</p>	Optional	
Online Help			
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	<p>Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.</p>	Optional	

64 MENUBUTTON

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The MENUBUTTON control offers the possibility to arrange buttons in a hierarchy.

Example

In the following example, there are two menu buttons which act differently when they are selected:



The XML code for the example looks as follows:

```

<rowarea name="Demo">
  <itr takefullwidth="true">
    <coltable0 width="50%" takefullheight="true">
      <itr>
        <menubutton name="Below" menuposition="below">
          <menuitem name="New..." method="newFile" pixelwidth="150">
          </menuitem>
          <menuitem name="Open..." method="openFile" pixelwidth="150">
          </menuitem>
        </menubutton>
      </itr>
    </coltable0>
    <coltable0 width="50%">
      <vdist height="50">
      </vdist>
    </coltable0>
  </itr>

```



```

        <menubutton name="Above" menuposition="above">
            <menuitem name="Save..." method="saveFile" pixelwidth="150">
            </menuitem>
            <menuitem name="Save as ..." method="saveAsFile" pixelwidth="150">
            </menuitem>
        </menubutton>
    </itr>
</coltable0>
</itr>
</rowarea>

```

In the definition of a menu item, an event that is to be sent to an adapter is exactly defined like with a normal button.

MENUBUTTON Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
menuposition	above if the menu should popup above the base menu button - below if the menu should popup below the base menu button. The default is below.	Optional	above below
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of	Optional	100 120 140 160 180 200 50% 100%

	"100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
buttonstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	

MENUITEM Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
method	Name of the event that is sent to the adapter when clicking on the control.	Obligatory	
pixelwidth	Width of the control in pixels.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
pixelheight	Height of the control in pixels.	Optional	
itemstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <pre>border: 1px solid #FF0000</pre> <pre>background-color: #808080</pre> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	

65 METHODLINK

■ Properties	516
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The METHODLINK is a control that renders a text that is dynamically provided by the application through an adapter parameter. The text is rendered as a hyperlink. When clicking on the hyperlink, an event is sent to the adapter. It is used in scenarios in which users are in the habit of following links instead of choosing buttons or icons.

Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Optional	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
method	Name of the event that is sent to the adapter when clicking on the control.	Obligatory	
valueprop	Name of the adapter parameter that provides the text that is shown as link.	Obligatory	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Sometimes obligatory	100 120 140 160 180 200 50% 100%

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
straighttext	<p>If the text of the control contains HTML tags then these are by default interpreted by the browser. Specifying STRAIGHTTEXT as "true" means that the browser will directly render the characters without HTML interpretation.</p> <p>Example: if you want to output the source of an HTML text then STRAIGHTTEXT should be set to "true".</p>	Optional	true false
linkstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
linkclass	<p>CSS style class definition that is directly passed into this control.</p> <p>The style class can be either one which is part of the "normal" CIS style sheet files (i.e. the ones that you maintain with the style sheet editor) - or it can be one of an other style sheet file that you may reference via the ADDSTYLESHEET property of the PAGE tag.</p>	Optional	
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside</p>	Optional	left center right

	<p>the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>		
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
nowrap	<p>If the textual content of the control exceeds the size of the control then the browser automatically breaks the line and arranges the text accordingly.</p> <p>You can avoid this behaviour by setting NOWRAP to "true". No line break will be performed by the browser.</p>	Optional	<p>true</p> <p>false</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>

Binding			
valueprop	(already explained above)		
method	(already explained above)		
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
linkstatusprop	Name of the adapter parameter that dynamically defines how the link should be rendered and how it should act. Valid values are "DISPLAY" and "EDIT".	Optional	
oncontextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in an empty area.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
pseudoclassessupport	Set this attribute to TRUE when you have set an own CSS style class for the LINKCLASS property which uses pseudo classes like ':hover' and ':link'.	Optional	true false

	<p>A HREF attribute will be created, which is required to make the pseudo classes work correctly. Set this property only if you use pseudo classes. Note: If you set this property the text "javascript:void(0)" will be displayed in the status bar when the mouse pointer hovers over the link. This cannot be avoided.</p>		
--	---	--	--

66 MULTISELECT

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The MULTISELECT control allows comfortable input of multiple selections of items from a defined number of items.

Example



The available items are rendered on the left and are brought to the right by choosing the corresponding button. There are buttons to bring all items from the left to the right, and back.

Adapter Interface

```

1 TOWNS (1:*)
2 ID (U) DYNAMIC
2 SELECTED (L)
2 TEXT (U) DYNAMIC
    
```

Properties

Basic			
valueprop	Name of the adapter parameter representing this control in the application.	Obligatory	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100").	Obligatory	100
			120
			140
			160
			180

	(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		200 50% 100%
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	100 150 200 250 300 250 400 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
withupdown	If set to true, corresponding up and down arrows appear on the right hand side. These arrows allow for changing the order of the selected items.	Optional	true false
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	left center right

MULTISELECT

valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specifies the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
msstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	
Binding			
valueprop	(already explained above)		

flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representation directly after changing the value.</p>	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Online Help			
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

MULTISELECT

Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

67 NEWSFEED

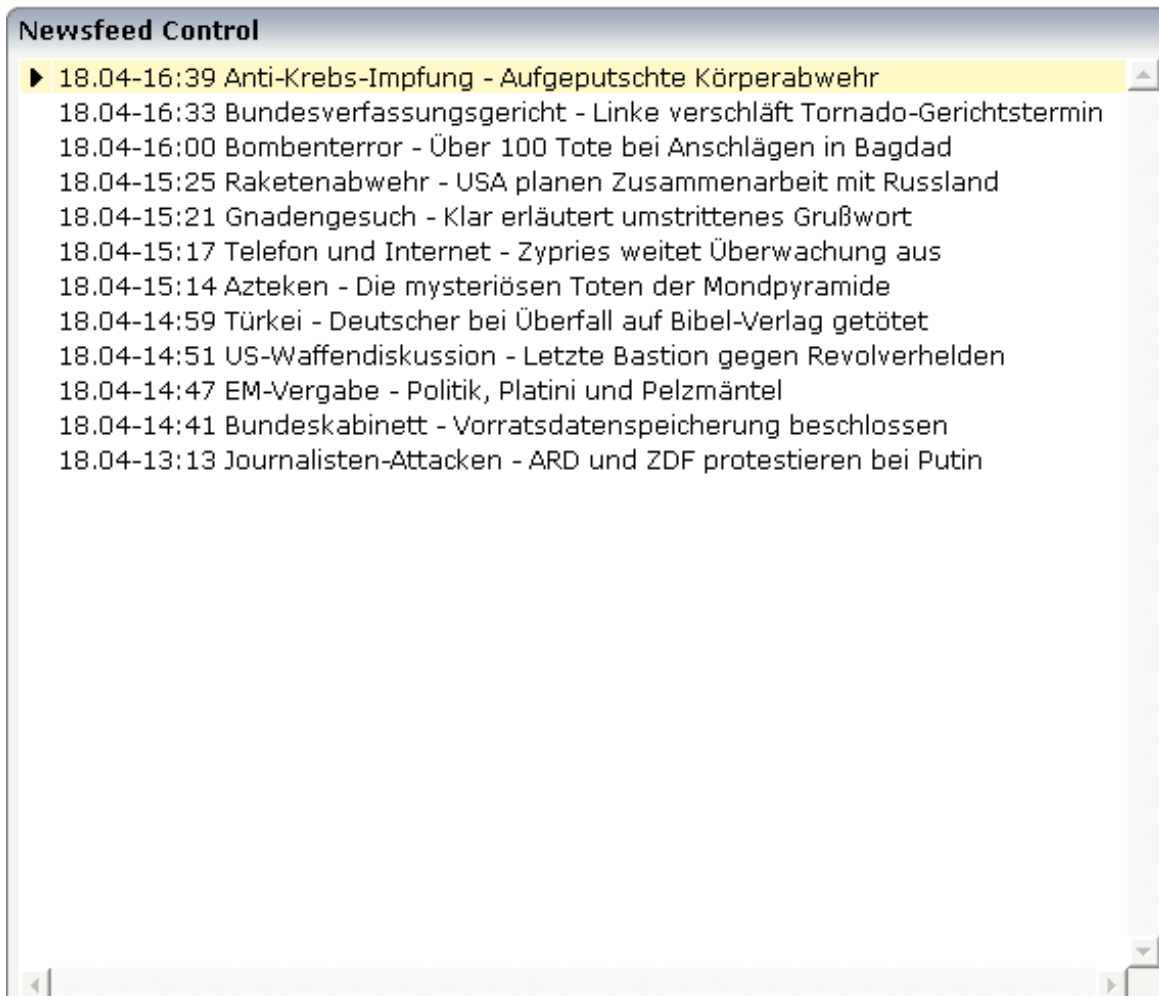
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The NEWSFEED control is a simple-to-use “newsreader” within the Natural pages. It offers the possibility to read news feeds (RSS feeds and Atom feeds).



Important: In order to use the NEWSFEED control, you have to specify a valid RSS or Atom feed URL (for example <http://www.cnet.com/rss/news/>). If necessary, you also have to specify your proxy server settings (host, port, user name, password).

Example



The XML layout definition is:

```
<rowarea name="Newsfeed Control" width="560">
  <newsfeed infoprop="newsfeedinfoprop" width="550" height="450">
    </newsfeed>
  </rowarea>
```

Built-in Events

value-of-infoprop.onOpenLink

value-of-infoprop.onOpenLinkNewTarget

Properties

Basic			
infoprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
splitstyle	By default the newsfeed control appears within a vsplit control. Headers on the left and content on the right. Set this value to hsplit and the control appears within a hsplit control. Headers on top, content on the bottom.	Optional	<p>vsplit</p> <p>hsplit</p>
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

68 RADIOBUTTON

■ Properties	532
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The RADIOBUTTON control displays the radio button. Radio buttons can be grouped together so that a group of RADIOBUTTON controls manipulates one adapter parameter. Each RADIOBUTTON instance represents one value for the adapter parameter.

Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Obligatory	
value	Value that represents this instance of the RADIOBUTTON control. The value is set into the adapter property that is defined by the VALUEPROP property when the user clicks onto the control. - Vice versa: the control is switched to "marked" when the adapter property holds the value defined.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 120 140 160 180 200 50% 100%
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
align	Horizontal alignment of control in its column.	Optional	left

	<p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>		<p>center</p> <p>right</p>
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p>	Optional	<p>invisible</p> <p>cleared</p>

	(2)"cleared": the control is not visible but it still occupies space.		
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
datatype	By default, the control is managing its content as string. By explicitly setting a datatype you can define that the control will format the data coming from the server: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings). Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.	Optional	xs:string ----- N n.n P n.n string n
Label			
nameprop	Name of adapter parameter which dynamically provides the text that is shown inside the control.	Optional	
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Optional	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
hdistpixelwidth	Width of the distance between checkbox and label in pixel.	Optional	
labelstyle	CSS style definition that is directly passed into this control. With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are: border: 1px solid #FF0000 background-color: #808080	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

	<p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>		
Binding			
valueprop	(already explained above)		
displayprop	Name of the adapter parameter that dynamically passes information whether the field is displayonly("true") or not ("false"). Notice that in the Natural code the type for the field is alphanumeric.	Optional	
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representaion directly after changing the value.</p>	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Online Help			

RADIOBUTTON

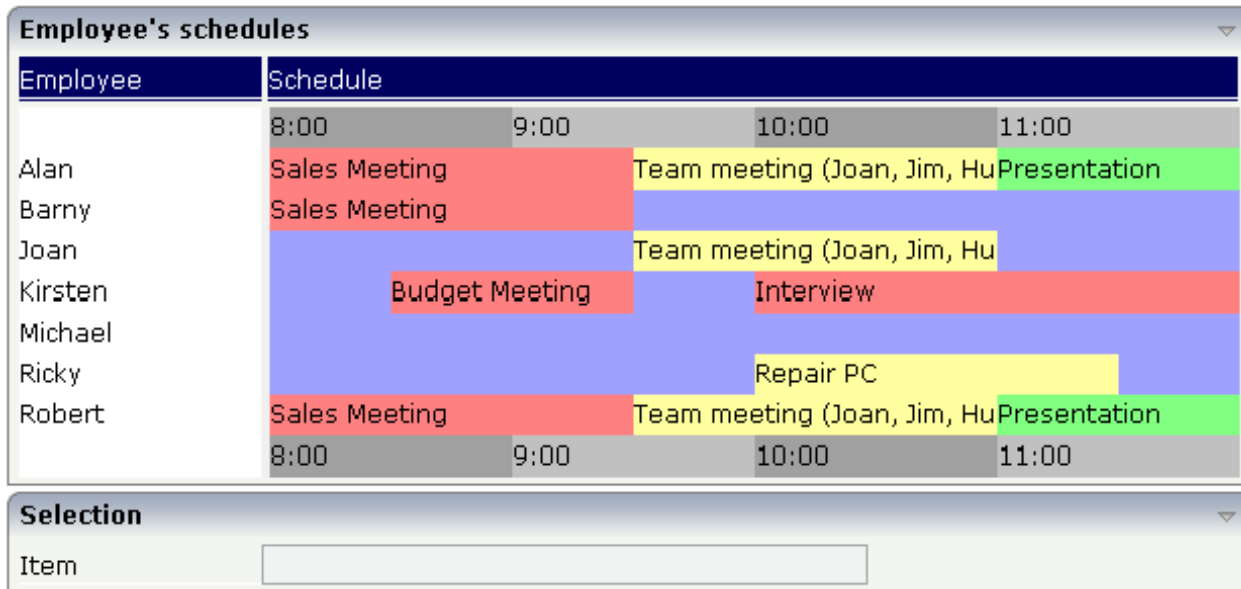
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

The RADIOBUTTON control is typically followed by a label explaining its meaning.

69 SCHEDULELINE

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The SCHEDULELINE control is used to define screens like the following:



You can display a certain sequence of items, each item holding a text, a color value, a size and an identifier. When clicking on an item, a certain event is sent to your adapter and the ID of the selected item is returned to perform activities in your program.

Properties

Basic			
valueprop	<p>Name of the adapter parameter that represents the control in the adapter.</p> <p>It returns a semicolon separated list of schedule items. Each item is represented by a color, a width, a text and a selection id. The width is not a pixel width but represents a "portion" that this schedule item represents.</p> <p>Example: #FF0000\;:1000;Text 1;1;#00FF00;500;Text 2;2</p> <p>The total "logical width" is 1500. The first item occupies 2/3 of the width, the right item occupies 1/3 of the width.</p> <p>The selection is required in case you want to react on user selections. If a user clicks onto one schedule item then the adapter is notified by a certain event - the id of the schedule item is passed as reference. Please have a look into the corresponding property descriptions.</p>	Obligatory	

width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Obligatory	100 120 140 160 180 200 50% 100%
pixelheight	Height of the control in pixels.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
pixelheight	(already explained above)		
pixelsizemode	A schedule line consists of sections, each one rendered with a certain width. By default the width does not represent a pixel value but represents a logical size. The width of the section depends on the logical size of one section compared with the logical size of the other sections. When switching this property to "true" then the size of the sections are interpreted as real pixel values.	Optional	true false
cellalign	Horizontal alignment of the text inside the control's schedule items.	Optional	left center right
cellvalign	Vertical alignment of the text inside the control's schedule items.	Optional	top middle bottom
cellstyle	Style that is used inside the schedule item cells. Can be any CSS style.	Optional	background-color: #FF0000

			color: #0000FF font-weight: bold
cellnowrap	If switched to "true" then the text inside the schedule item cells is not broken if exceeding the size of the control - the text is cut instead. Default is "false".	Optional	true false
valign	Vertical alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.	Optional	top middle bottom
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50 int-value
rowspan	Row spanning of control. If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50 int-value
crosslineids	Flag (true false) that indicates that cells of different lines (within ROWTABLEAREA2) does not have same ids. If set to false the control is able to detect and skip unnecessary re-draws (performance).	Optional	true false
tablestyle	CSS style definition that is directly passed into this control.	Optional	background-color: #FF0000

	<p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>		<p>color: #0000FF</p> <p>font-weight: bold</p>
Binding			
valueprop	(already explained above)		
selectmethod	Name of the event that is sent to the adapter when the user selects one schedule item with the mouse.	Optional	
selscheduleprop	Name of an adapter parameter in which the id of the selected schedule item is passed.	Optional	
seltypeprop	<p>Name of an adapter parameter that is used in the following way:</p> <p>If the user selects an item it can also be determined, if the item is selected by the left or by the right mouse button. In case the user uses the left mouse button, the value LEFT is passed into the property, which is referenced by the SELTYPEPROP property. In case the user uses the right mouse button, the value RIGHT is passed.</p>	Optional	
preselectmode	<p>If set to "true" then schedule items holding an id can be "preselected": the user can click on a schedule item and it is "grayed" as consequence - without directly calling the selection method. The selection method is called when double clicking onto the schedule item.</p> <p>Default is "false".</p> <p>The reaction of the control when clicking with the right mouse button remains untouched: still the selection method is called by a single right mouse button click.</p>	Optional	<p>true</p> <p>false</p>
Vertical			
verticalschedule	Flag that indicates if the line is rendered vertically. Default is false.	Optional	<p>true</p> <p>false</p>

SCHEDULELINE

tooltipprop	Name of an adapter parameter that contains the comma separated list of help texts that are displayed on mouse over (tooltip).	Optional	
imageprop	Name of an adapter parameter that returns a comma separated string of image URLs. An URL either is an absolute URL or a relative URL. If using a relative URL then be aware of that the generated page is located directly inside your project's directory. Example: "images/green.gif;;red.gif"	Optional	
imageorientation	Flag that indicates to render the image at the left or right hand of the text.	Optional	left right
dropinfoprop	Name of the adapter parameter to that the id of the dragged cell is set. Do not use this property if you do not want to support drag and drop within the SCHEDULELINE. The server side property needs to be of type "String".	Optional	
onmovemethod	Name of the event that is sent to the adapter on drop of one cell (source) over another cell (target). Use property DROPINFOPROP to get the id of the dragged cell (source). Use SELSCHEDULEPROP to get the id of the cell that got the drop (target).	Optional	
controlkeyprop	Name of an adapter parameter to that the information is set whether the user pressed the CTRL key when selecting a cell.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance,	Optional	

	uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.		
--	---	--	--

70 SLIDER

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The SLIDER control represents a slider. The main use of the slider is to limit the user input to specific values. It uses a number representation for its values, but the numbers can also be used to express string values.

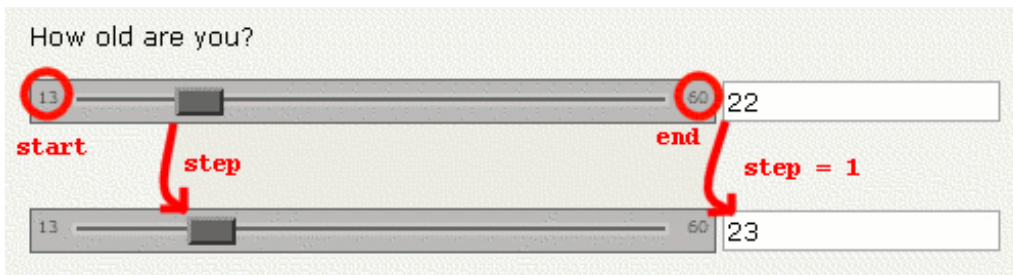
Example



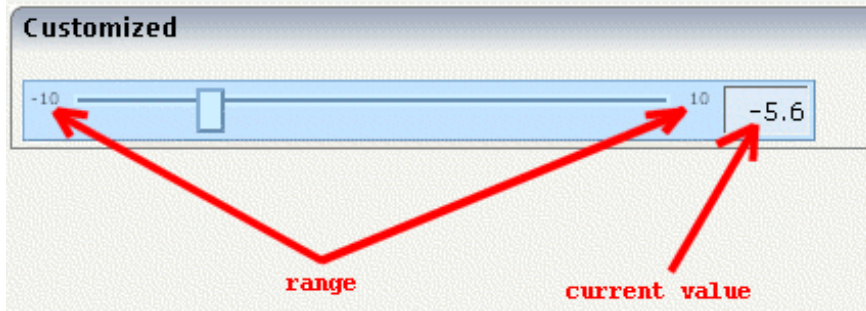
The XML layout definition is:

```
<rowarea name="Number Output">
  <itr>
    <slider valueprop="slider1" from="13" to="60" showrange="true"
            showcurrentvalue="false">
    </slider>
  </itr>
</rowarea>
```

The control can be customized by setting its start value, end value and a step. The start and end values form a closed interval. The step defines the distance between two valid values represented by the slider in this interval.



In the above example, the value for the step is the default value "1". The possible values represented by the slider are the integers from "13" to "60". It is possible to specify a floating-point number as a step, for example "0,25". The slider can be further customized by setting the properties `showrange` and `showcurrentvalue` which show the range (start and end value) and the current value of the slider while the user is moving it. The width and height of the slider point is adjustable. The slider point is the element which the user drags and drops. The colors, the borders of the slider, the point, the line, the range and the current value can also be customized.



Adapter Interface

```

1 SLIDER
2 DISPLAYONLY (L)
2 FROM (F4)
2 SLIDERVALUE (F4)
2 STEP (F4)
2 TO (F4)

```

Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Obligatory	
Appearance			
width	Width of the slider. Can be given in pixels or percentage.	Optional	100 120 140 160 180 200 50% 100%
displayonly	If set to true, the SLIDER will not be accessible for input. It is just used as an output.	Optional	true false

showrange	Boolean value. Whether to show the range of the slider. The range is the "from" and "to" values.	Optional	true false
showcurrentvalue	Boolean value. Whether to show the current value of the slider while it is moving.	Optional	true false
mainbgcolor	Background color of the slider container. This should be a valid CSS color value. For example a name(blue, red), a hexadecimal value(#99CCFF) or others.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
mainbordercolor	Border color of the slider container. This should be a valid CSS border-color value. You can specify a different color for the top, right, bottom and left border in this sequence. For example: #BBBBBB #666666 #666666 #BBBBBB	Optional	#bbb #666 #666 #bbb #BFCFFF #00248F #00248F #BFCFFF
mainborderwidth	Border width of the slider container.	Optional	thin medium thick 1px 2px 5px 10px
pointbgcolor	Background color of the slider point. This should be a valid CSS color value. For example a name(blue, red), a hexadecimal value(#99CCFF) or others.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
pointbordercolor	Border color of the slider point.	Optional	#bbb #666 #666 #bbb

	This should be a valid CSS border-color value. You can specify a different color for the top, right, bottom and left border in this sequence. For example: #BBBBBB #666666 #666666 #BBBBBB		#BFCFFF #00248F #00248F #BFCFFF
pointborderwidth	Border width of the slider point.	Optional	thin medium thick 1px 2px 5px 10px
pointwidth	Width of the slider point in pixels. The value must be an integer value.	Optional	10 20 40 100 300
pointheight	Height of the slider point in pixels. The value must be an integer value.	Optional	10 20 40 100 300
linebgcolor	Background color of the slider line. This should be a valid CSS color value. For example a name(blue, red), a hexadecimal value(#99CCFF) or others.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
linebordercolor	Border color of the slider line.	Optional	#bbb #666 #666 #bbb

	This should be a valid CSS border-color value. You can specify a different color for the top, right, bottom and left border in this sequence. For example: #BBBBBB #666666 #666666 #BBBBBB		#BFCFFF #00248F #00248F #BFCFFF
lineborderwidth	Border width of the slider line.	Optional	thin medium thick 1px 2px 5px 10px
rangefontsize	Font size of the slider range.	Optional	xx-small x-small small medium large x-large xx-large smaller larger 150%
valuebgcolor	Background color of the slider current value which is shown if the "showcurrentvalue" property is set to true. This should be a valid CSS color value. For example a name(blue, red), a hexadecimal value(#99CCFF) or others.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
valuebordercolor	Background color of the slider current value which is shown if the "showcurrentvalue" property is set to true.	Optional	#bbb #666 #666 #bbb

	This should be a valid CSS border-color value. You can specify a different color for the top, right, bottom and left border in this sequence. For example: #bbb #666 #666 #bbb		#BFCFFF #00248F #00248F #BFCFFF
valueborderwidth	Border width of the slider current value which is shown if the "showcurrentvalue" property is set to true.	Optional	thin medium thick 1px 2px 5px 10px
valuefontsize	Font size of the slider current value which is shown if the "showcurrentvalue" property is set to true.	Optional	xx-small x-small small medium large x-large xx-large smaller larger 150%
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1	Optional	

	and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.		
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

71 STRIPSEL

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The STRIPSEL control is very similar to the TABSTRIP2 control: the user selects one option out of many.

The STRIPSEL control is typically located somewhere at the top of a page, but it can also be positioned anywhere else.

Example

Programming a STRIPSEL control is the same as programming the TABSTRIP2 control - just the rendering of the control differs:



In this example, the STRIPSEL control is the control below the titlebar. For comparison, the TABSTRIP2 control has also been added.

Properties

Basic			
tabstripprop	Name of the adapter parameter that represents the control in the adapter.	Optional	
align	Horizontal alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control. If you want to directly control the alignment of text: in most text based controls there is an explicit property	Optional	left center right

	"textalign" in which you align the control's contained text.		
scrollable	Flag that indicates if the control shows scroll icons on the right upper corner. Default is true	Optional	true false
backgroundstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
scrolllefttitle	Help text that is displayed if the user moves the mouse of the scroll to left icon.	Optional	
scrolllefttitletextid	<p>Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime.</p> <p>Do not specify a "name" inside the control if specifying a "textid".</p>	Optional	
scrollrighttitle	Help text that is displayed if the user moves the mouse of the scroll to right icon.	Optional	
scrollrighttitletextid	<p>Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime.</p> <p>Do not specify a "name" inside the control if specifying a "textid".</p>	Optional	
scrollleftimage	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying</p>	Optional	gif jpg jpeg

	<p>"images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>		
scrollleftimagertl	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	gif jpg jpeg
scrollrightimage	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	gif jpg jpeg
scrollrightimagertl	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p>	Optional	gif jpg jpeg

	(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".		
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

72 SUBCISPAGE2

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The SUBCISPAGE2 control allows you to embed Application Designer pages such as a NATPAGE into another Application Designer page. You may already have read the section describing the **SUBPAGE** control which allows you to embed any HTML page into an Application Designer page. The differences between the SUBCISPAGE2 control and the SUBPAGE control are:

- With SUBCISPAGE2, you embed an Application Designer page. With SUBPAGE, you embed a normal HTML page.
- Application Designer pages are usually started using the servlet "StartCISPage" which creates an embedding frame in which the Application Designer page is placed. The SUBCISPAGE2 control automatically creates this frame.
- The embedded page is automatically linked to the Application Designer session management. It runs in the same session. This allows the outer page to interact with the embedded page.

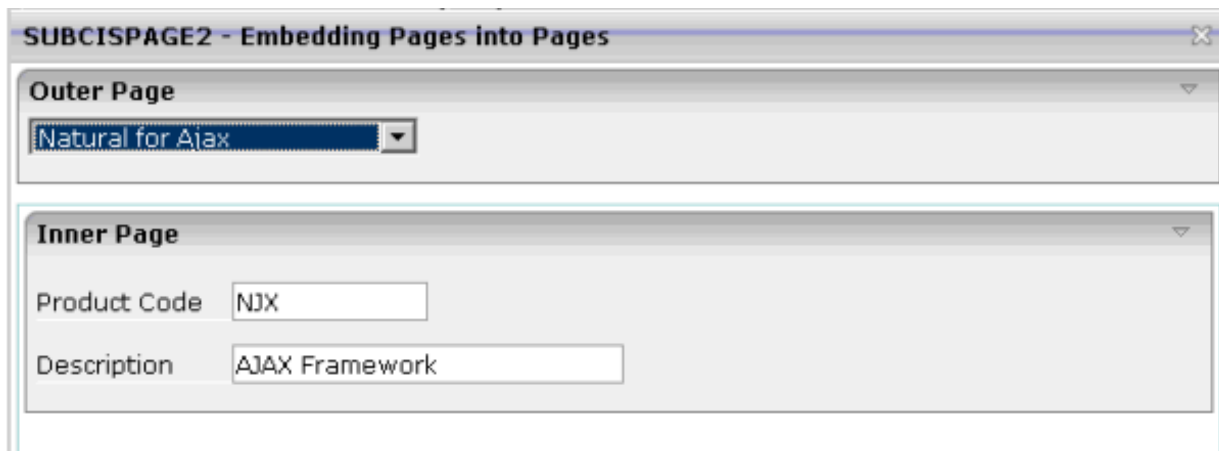
Example

The following is one usage scenario for the SUBCISPAGE2 control:

- Have a page which allows you to select a product from a list.
- Have an embedded page which shows the details of the selected product.

This way, you can modularize complex or large screens. The details can also be delivered by a Natural application which is different from the one which does the search.

Normally, it is not appropriate to use this feature if you just have a few simple fields as shown in the example below. However, this simple example clearly explains how this feature works. You can find it in the Natural for Ajax demos. The outer page allows you to select a product. The inner page shows the product details.



The XML code for the SUBCISPAGE2 control in the outer page is:

```

<rowtable0>
  <itr width="100%">
    <subcispage2 subcispageprop="innerPage" width="100%" height="300" borderwidth="1">
      </subcispage2>
    </itr>
  </rowtable0>

```

Adapter Interface

```

1 INNERPAGE
2 CHANGEINDEX (I4)
2 PAGE (A) DYNAMIC
2 PAGEID (A) DYNAMIC

```

Element	Description
CHANGEINDEX	Change this value if the embedded page is to be refreshed. Refreshing means that a server roundtrip will be executed for the embedded page. This allows the corresponding Natural program to send new data to the browser.
PAGE	The URL for opening the embedded page. Example for a NATPAGE: '/cisnatural/NatLogon.html&xciParameters.natsession=Local&xciParameters.natparamext=stack%3D%28LOGON+SYSEXNJX%3BCTRSBI-P%29'
PAGEID	For each PAGEID in the same Application Designer subsession, a new Natural session is created. Identical PAGEID elements within a subsession will refer to the same Natural session.

Session Management

A NATPAGE runs in an Application Designer subsession. For information on session management in workplaces, see [Session Management inside the Workplace](#).

For non-workplace applications, all NATPAGE pages run in the same Application Designer subsession. Exactly one Natural session is applied to this subsession. If the embedded NATPAGE pages would also use this Natural session, it would not work. Instead, you have to specify a PAGEID for each embedded page. For each different PAGEID within an Application Designer subsession, a new Natural session is opened. All Natural sessions opened during the lifetime of an Application Designer subsession exist as long as the Application Designer subsession exists. For example, if you close the browser, all Natural sessions are closed.

Properties

Basic			
subcispagprop	Name of the adapter parameter that provides the content of the control.	Optional	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
height	(already explained above)		

borderwidth	Border size of control in pixels. Specify "0" not to render any border at all.	Optional	1 2 3 int-value
withownborder	Default is false. If WITHOWNBORDER is set to true, the subcispage2 control is rendered with its own 3D lookalike border. Set BORDERWIDTH to 0 if WITHOWNBORDER is set to true.	Optional	true false
pagestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50

			int-value
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

73 SUBPAGE

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The SUBPAGE control defines an area in which an HTML page is shown. The URL of the page is not statically defined, but is dynamically controlled by the application.

Due to the browser's capability to embed installed plug-ins, you can use non-HTML objects to be called - and which the browser is able to understand. For example, if you have Microsoft Office installed (or the viewers for Microsoft Office documents) and you pass the name of a Word document as the URL, the Word document will be embedded into the page.

Properties

Basic			
valueprop	Name of the adapter parameter that provides the URL to be displayed inside the SUBPAGE control. Please note: the SUBPAGE control only re-renders its inner content if the URL provided by the property really changes. The SUBPAGE control does not "know" if something changed inside the contained page and that it has to redraw the page. - If you want to refresh the inner page explicitly append some random number to your URL, e.g.: <code>http://...url...?RANDOM=45435</code> . By changing the number the browser will reload the URL.	Obligatory	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Sometimes obligatory	100 120 140 160 180 200 50% 100%
height	Height of the control. There are three possibilities to define the height: (A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.	Sometimes obligatory	100 150 200 250 300

	(B) Pixel sizing: just input a number value (e.g. "20"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		250 400 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
height	(already explained above)		
scrolling	Definition of the scrollbar's appearance. You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "auto".	Optional	auto yes no
pagestyle	CSS style definition that is directly passed into this control. With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are: border: 1px solid #FF0000 background-color: #808080 You can combine expressions by appending and separating them with a semicolon. Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.	Optional	
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50

			int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
alwaysreload	When setting to false, the subpage is not reloaded when a page switch is executed, default is true.	Optional	true false
Binding			
valueprop	(already explained above)		
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

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TABSEL

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The TABSEL control looks as shown in the following example:



The number of tabs is dynamically defined at runtime. There are various output options:

- With/without a horizontal line below the control.
- Normal or reverse coloring.

Like the TABSTRIP control, the TABSEL control does not provide internal containers that are switched when selecting tabs. It just represents one tab line.

Adapter Interface

```

1 TABS
2 SELECTEDITEM (I4)
2 TSITEMS (1:*)
3 ID (U) DYNAMIC
3 NAME (U) DYNAMIC
3 TITLE (U) DYNAMIC
    
```

Built-in Events

value-of-tabselectprop.onSelect

Properties

Basic			
tabselprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
bottomborder	If set to "true" then a bottom border is rendered below the tab selection. If set to "false" then no bottom border will be drawn.	Optional	true false
reversecolors	Reverses the color scheme of the TABSEL control.	Optional	true false
leftindent	Inserts a horizontal distance left of the first "tab" and shifts the "tabs" to the right as consequence. The value you may define represents the number of pixels that are inserted.	Optional	1 2 3 int-value
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

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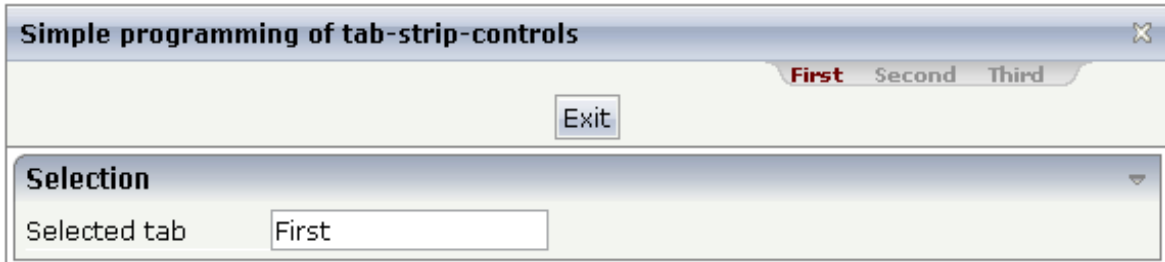
TABSTRIP2

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The TABSTRIP2 control is used to navigate through certain aspects of your application. The way you navigate depends completely on your implementation.

Example

The control looks as follows:



For each aspect, there is one tab holding a name and an index. The left-most tab holds index 1, the next one 2, etc.

Adapter Interface

```
1 TABS
2 SELINDEX (I4)
2 TSITEMS (1:*)
3 NAME (U) DYNAMIC
```

Built-in Events

value-of-tabstrip.prop.onSelect

Properties

Basic			
tabstripprop	Name of the adapter parameter that represents the control in the adapter.	Optional	
align	Horizontal alignment of the control's content. Default is "center".	Optional	left center right
scrollable	If set to "true" then small icons will appear on the right border of the control. If the size of the "tabs" is too big and some tabs are cut as consequence then you can use these icons for scrolling left and right.	Optional	true false
backgroundstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <pre>border: 1px solid #FF0000</pre> <pre>background-color: #808080</pre> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
scrollleftimage	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p>	Optional	gif jpg jpeg

	(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".		
scrollleftimagertl	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	<p>gif</p> <p>jpg</p> <p>jpeg</p>
scrollrightimage	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	<p>gif</p> <p>jpg</p> <p>jpeg</p>
scrollrightimagertl	<p>URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	<p>gif</p> <p>jpg</p> <p>jpeg</p>
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1)	Optional	

	is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.		
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

76 TAGCLOUD

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The TAGCLOUD control represents a collection of tags. A tag is a keyword assigned to an information resource (picture, video clip or others). In a tag cloud, the tags are mainly shown by their popularity.

Example



As you can see, different tags can be added to a tag cloud. They differ by their popularity. The most popular tags are those with a bigger font size.

The XML layout definition is:

```
<itr>
  <tagcloud tagcloudprop="tagCloud"
    width="300" height="350"
    borderstyle="dotted" borderwidth="1px"
    bordercolor="#0000FF" backgroundcolor="#E6E6FA"
    textcolor="#0000FF">
  </tagcloud>
</itr>
```

The tag cloud can be customized by defining a background color.

Adapter Interface

```
1 TAGCLOUD
2 TCLITEM (1:*)
3 ID (U) DYNAMIC
3 POPULARITY (I4)
3 TEXT (U) DYNAMIC
```

The index of the selected tag cloud can easily be determined with an [NJX:EVENTDATA](#) control.

Built-in Events

value-of-tagcloudprop.onSelect

Properties

Basic			
tagcloudprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container</p>	Optional	<p>100</p> <p>150</p> <p>200</p>

	<p>control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
borderstyle	Choose the style the controls border.	Optional	<p>solid</p> <p>double</p> <p>groove</p> <p>dotted</p> <p>dashed</p> <p>inset</p> <p>outset</p> <p>ridge</p> <p>hidden</p>
borderwidth	Border size of control in pixels. Specify "0" not to render any border at all.	Optional	<p>thin</p> <p>medium</p> <p>thick</p> <p>1px</p> <p>2px</p> <p>5px</p> <p>10px</p>
bordercolor	Sets the border color of the control.	Optional	<p>#FF0000</p> <p>#00FF00</p> <p>#0000FF</p> <p>#FFFFFF</p> <p>#808080</p>

			#000000
backgroundcolor	Sets the background color of the control.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
textcolor	Sets the text color of the control.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000

77 TEXT

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The TEXT control represents a multi line text edit control. It represents the value of an adapter parameter.

Using the max* Properties

This section explains when and how to use the following properties:

maxlength/maxlengthprop
 maxrows/maxrowsprop
 maxrowlength/maxrowlengthprop

The rule of thumb is: maxlength/maxlengthprop supports a completely different use case than maxrows/maxrowsprop **in combination with** maxrowlength/maxrowlengthprop. **Never use all three.**

If you simply want to limit the total number of characters that your end users are allowed to enter, use maxlength/maxlengthprop.

If you prefer that your end users enter their input line by line with a fixed line length and no automatic word wrapping, use maxrows/maxrowsprop in combination with maxrowlength/maxrowlengthprop.

Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Obligatory	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify	Sometimes obligatory	100
			120
			140
			160
			180
			200
			50%
	100%		

	a width then the rendering result may not represent what you expect.		
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representiaon directly after changing the value.</p>	Optional	<p>screen</p> <p>server</p>
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
datatype	By default, the control is managing its content as string. By explicitly setting a datatype you can define that the control will	Optional	<p>string n</p> <p>xs:string</p>

	<p>format the data coming from the server: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings).</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.</p>		
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
direction	Presets the default(BiDi) direction of the control. Use black string in order to have the default value.	Optional	rtl ltr
displayprop	Name of the adapter parameter that dynamically passes information whether the field is displayonly("true") or not ("false"). Notice that in the Natural code the type for the field is alphanumeric.	Optional	
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
wrap	<p>Specifies the line wrapping inside the control. By default a line that exceeds the width of the control is broken automatically.</p> <p>You may define this property to not wrap at all ("off") - in this case the text control offers horizontal scroll bars to scroll the text.</p> <p>There are two styles of wrapping "soft" and "hard". The difference between "soft" and "hard" is the way the text is - if changed by the user - passed back to the adapter property: when specifying "soft" then line breaks which are caused by wrapping are not sent to the server, when specifying "hard" then line breaks caused by wrapping are sent as carriage return/ line feed. - Be carefull when specifying "hard" as consequence!</p> <p>The wrap attribute is not part of the HTML standard. It depends on the browser if wrap=hard/soft are supported.</p>	Optional	soft hard off

rows	<p>Height of control specified by number of rows. Either define the height by the HEIGHT property or by the ROWS property. Do not specify both!</p> <p>When specifying the height by ROWS then be aware of that the height depends from the font size used inside the control (that is defined in the styles sheet definition).</p>	Optional	
cols	<p>Width of control specified by number of characters. Either define the width by the WIDTH property or by the COLS property. Do not specify both!</p> <p>When specifying the width by COLS then be aware of that the width depends from the font size used inside the control (that is defined in the styles sheet definition).</p>	Optional	
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
maxlength	<p>Maximum number of characters that a user may enter. This property is not depending on the LENGTH property - please do not get confused by the similar naming. MAXLENGTH has nothing to do with the optical sizing of the control but only with the number of characters you may input.</p>	Optional	<p>5</p> <p>10</p> <p>15</p> <p>20</p> <p>int-value</p>
maxlengthprop	<p>Name of the adapter parameter that provides the maximum number of characters that a user may enter. Consider to use MAXLENGTH to define this number in a static way.</p>	Optional	
maxrows	<p>Maximum number of rows. No automatic wrapping is done. Don't use this in combination with maxlength/maxlengthprop.</p>	Optional	<p>20</p> <p>50</p> <p>100</p> <p>200</p> <p>500</p> <p>0</p>

maxrowsprop	Name of the adapter parameter that provides the maximum number of rows.	Optional	
maxrowlength	Maximum number of characters in a row. No automatic wrapping is done. Don't this in combination with maxlength/maxlengthprop.	Optional	5 10 15 20 int-value
maxrowlengthprop	Name of the adapter parameter that provides the maximum number of characters in a row.	Optional	
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
textareastyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	

titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when ther user moves the mouse onto the control.	Optional	
bgcolorprop	Name of an adapter parameter that passes back a color value (e.g. "#FF0000" for red color). The color value is used as background color in the control. The color of the text color is automatically chosen dependent from the background color: for light background colors the text color is black, for dark background colors the color is white. Use FGCOLORPROP to choose the text color on your own.	Optional	
fgcolorprop	Name of an adapter parameter that passes back a color value (e.g. "#FF0000" for red color). The color value is used as text color in the control. The background color is automatically chosen dependent from the text color: for dark text colors the background color is transparent (default), for light text colors the color is black. Use BGCOLORPROP to choose both - the text and background color.	Optional	
scroll	Definition of the scrollbar's appearance. You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "auto".	Optional	auto scroll hidden
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Binding			
displayprop	(already explained above)		
statusprop	(already explained above)		
titleprop	(already explained above)		
bgcolorprop	(already explained above)		
fgcolorprop	(already explained above)		

maxlengthprop	(already explained above)		
maxrowsprop	(already explained above)		
maxrowlengthprop	(already explained above)		
Online Help			
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
title	(already explained above)		
titletextid	(already explained above)		
titleprop	(already explained above)		
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

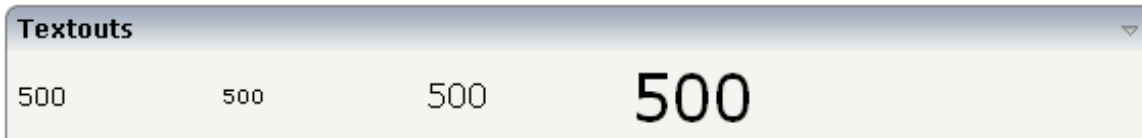
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TEXTOUT

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The TEXTOUT control is used to display plain text. The text is not statically defined (as a label) but is controlled by an adapter property.

Example



The XML layout definition is:

```
<rowarea name="Textouts">
  <itr>
    <textout valueprop="factor1" width="100">
    </textout>
    <textout valueprop="factor1" width="100" textsize="1">
    </textout>
    <textout valueprop="factor1" width="100" textsize="3">
    </textout>
    <textout valueprop="factor1" width="100" textsize="6">
    </textout>
  </itr>
</rowarea>
```

Properties

Basic			
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent	Sometimes obligatory	100 120 140 160 180 200 50% 100%

	element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		
valueprop	Name of the adapter parameter that provides the content of the control.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
nowrap	<p>If the textual content of the control exceeds the size of the control then the browser automatically breaks the line and arranges the text accordingly.</p> <p>You can avoid this behaviour by setting NOWRAP to "true". No line break will be performed by the browser.</p>	Optional	<p>true</p> <p>false</p>
textsize	The HTML font size of the text. Corresponding to the HTML definition "1" means "smallest" and "6" means "biggest".	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>6</p>

textcolor	Colour of the text. Input a value like "#FF0000".	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
datatype	<p>By default, the control is managing its content as string. By explicitly setting a datatype you can define that the control will format the data coming from the server: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings).</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.</p>	Optional	date float int long time timestamp color xs:decimal xs:double xs:date xs:dateTime xs:time ----- N n.n P n.n string n L xs:boolean xs:byte xs:short
straighttext	If the text of the control contains HTML tags then these are by default interpreted by the browser. Specifying	Optional	true false

	<p>STRAIGHTTEXT as "true" means that the browser will directly render the characters without HTML interpretation.</p> <p>Example: if you want to output the source of an HTML text then STRAIGHTTEXT should be set to "true".</p>		
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	<p>left</p> <p>center</p> <p>right</p>
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p>

	rows). It does not make sense in ITR rows, because these rows are explicitly not synched.		50 int-value
bgcolorprop	Name of an adapter parameter that passes back a color value (e.g. "#FF0000" for red color). The color value is used as background color in the control. The color of the text color is automatically chosen dependent from the background color: for light background colors the text color is black, for dark background colors the color is white. Use FG_COLORPROP to choose the text color on your own.	Optional	
fgcolorprop	Name of an adapter parameter that passes back a color value (e.g. "#FF0000" for red color). The color value is used as text color in the control. The background color is automatically chosen dependent from the text color: for dark text colors the background color is transparent (default), for light text colors the color is black. Use BG_COLORPROP to choose both - the text and background color.	Optional	
textoutstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
textoutclass	<p>CSS style class definition that is directly passed into this control.</p> <p>The style class can be either one which is part of the "normal" CIS style sheet files (i.e. the ones that you maintain with the style sheet editor) - or it can be one of an other style sheet file that you may reference via the ADDSTYLE SHEET property of the PAGE tag.</p>	Optional	
stylevariant	Some controls offer the possibility to define style variants. By this style variant you can address different styles	Optional	VAR1

	<p>inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>		<p>VAR2</p> <p>VAR3</p> <p>VAR4</p>
Binding			
valueprop	(already explained above)		
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when ther user moves the mouse onto the control.	Optional	
bgcolorprop	(already explained above)		
fgcolorprop	(already explained above)		
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p> <p>(2)"cleared": the control is not visible but it still occupiess space.</p>	Optional	<p>invisible</p> <p>cleared</p>
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	

njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

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The TOGGLE control is used to display and to edit a selection status. In principle, it acts similar to a CHECKBOX control, but it

- allows to define different icon images for the "true" and "false" representations;
- allows being informed when the user presses the CTRL or SHIFT key when clicking the icon. With this information, you can react on a combination of SHIFT and click in a different way than to a normal click or a combination of CTRL and click. This is especially useful inside grid processing when you want to allow the user to do mass selections.

Properties

Basic			
valueprop	Name of the adapter parameter that represents the value of the control.	Obligatory	
trueimage	Image URL that is shown if the corresponding property value is "true".	Obligatory	gif jpg jpeg
falseimage	Image URL that is shown if the corresponding property value is "true".	Obligatory	gif jpg jpeg
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 120 140 160 180 200 50% 100%

height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	
partialimage	Image URL that is shown if the corresponding property value is "null".	Optional	
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	<p>-1</p> <p>0</p>

			1 2 5 10 32767
backgroundclass	<p>CSS style class definition that is directly passed into this control.</p> <p>The style class can be either one which is part of the "normal" CIS style sheet files (i.e. the ones that you maintain with the style sheet editor) - or it can be one of an other style sheet file that you may reference via the ADDSTYLESHEET property of the PAGE tag.</p>	Optional	
Binding			
valueprop	(already explained above)		
statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
shiftmethod	Name of the event that is sent to the adapter when the user clicks on the toggle control and presses the Shift-key the same time.	Optional	
controlmethod	Name of the event that is sent to the adapter when the user clicks on the toggle control and presses the Ctrl-key the same time.	Optional	
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representaion directly after changing the value.</p>	Optional	screen server

flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
Online Help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

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ACTIVEX

- Properties 608

This is a “hot topic”: embedding ActiveX controls in pages. Before telling you what the control does, let us explain why we do it:

Of course, the client integration of ActiveX controls has - from browser or SWT perspective - only disadvantages:

- ActiveX controls are not secure: you decide to run one control or not. But do not have a “sandbox” as you have with JavaScript or with applets. Using an ActiveX control means that this control - once running - has native access to your computer, just as any other native program.
- ActiveX controls are bound to the Microsoft Windows platform.
- ActiveX controls need to be explicitly installed on the client side - maybe automated in some way, but still an explicit installation is necessary.

But - and this is why we support them - in some cases, they are a nice way to integrate other software which runs out of the scope of the browser.

Example: you may want to integrate your user interface with a barcode reader which is connected to your client via a serial interface. In this case, there is no way to access this barcode reader via JavaScript. You need to use an ActiveX control (or a signed applet) to connect to the serial device.

There is a simple interface between HTML/JavaScript and ActiveX, and vice versa. ActiveX controls can be embedded into an HTML page and it is possible to directly access properties of the ActiveX control from JavaScript. This interface was used for building the ACTIVEX control that you can use as an Application Designer control. Calling methods in the ACTIVEX or send/receive events is not supported.

Properties

Basic			
classid	Class id of the ActiveX control. A string in the format "8E27C92B-1264-101C-8A2F-040224009C02" representing the UUID of the ActiveX component. The CLASSID is used inside the HTML client to reference the ActiveX control.	Optional	
progid	The unique program identifier which has been registered for this ActiveX Control like "Shell.Explorer"	Optional	
xinitparams	Init parameters that are used for creating an instance of the ActiveX control. Values are passed as semicolon separated string: property;value;property;value etc. The property is the name of the ActiveX control's property that is initialized with the corresponding value.	Optional	
setxparams	Same as GETXPARAMS but now the other direction. Adapter properties that are transferred (on change) into corresponding ActiveX properties with	Optional	

	each response. The string format is the same: activexProperty;adapterProperty;activexProperty;adapterProperty etc.		
getxparams	Semicolon separated list of which ActiveX control are linked with which adapter properties. The format is: activexProperty;adapterProperty;activexProperty;adapterProperty etc. With each request send from the browser the ActiveX properties are collected in from the ActiveX control and are transferred (if they have changed) into the corresponding adapter properties.activex_attr_progid"Program id of the ActiveX control. E.g. "MSCAL.Calendar" for the Microsoft calendar. The PROGID is used inside the SWT client to access the ActiveX control.	Optional	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 120 140 160 180 200 50% 100%
height	Height of the control. There are three possibilities to define the height: (A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content. (B) Pixel sizing: just input a number value (e.g. "20"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 150 200 250 300 250 400 50% 100%
reloadprop	Name of the adapter parameter that indicates that the ActiveX control is reloaded with every response from the server that changed data of the ActiveX control.	Optional	
useparamtag	Set to false if setting the parameters in your ActiveX does not work using the html param tag. Normally you don't have to set this attribute.	Optional	true false

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
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81 CHART

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The CHART control allows you to present statistics information in a graph. You can choose among several different chart types. Additionally, you can choose the rendering format: SVG or JPEG.

About the SVG and JPEG Formats

When to use which format?

- **SVG**

SVG is a vector format. You can use it in printable documents because the quality of rendering is scalable.

- **JPEG**

JPEG is a format for pixel images. It has limited printing quality.

Example

The appearance of the chart can be customized statically at design time or dynamically at runtime. The Natural for Ajax demos contain the following examples, including layouts and corresponding Natural source code:

- **ctrlgraph**

Shows the settings for the static appearance.

- **ctrlgraph2**

Shows the settings for the dynamic appearance.

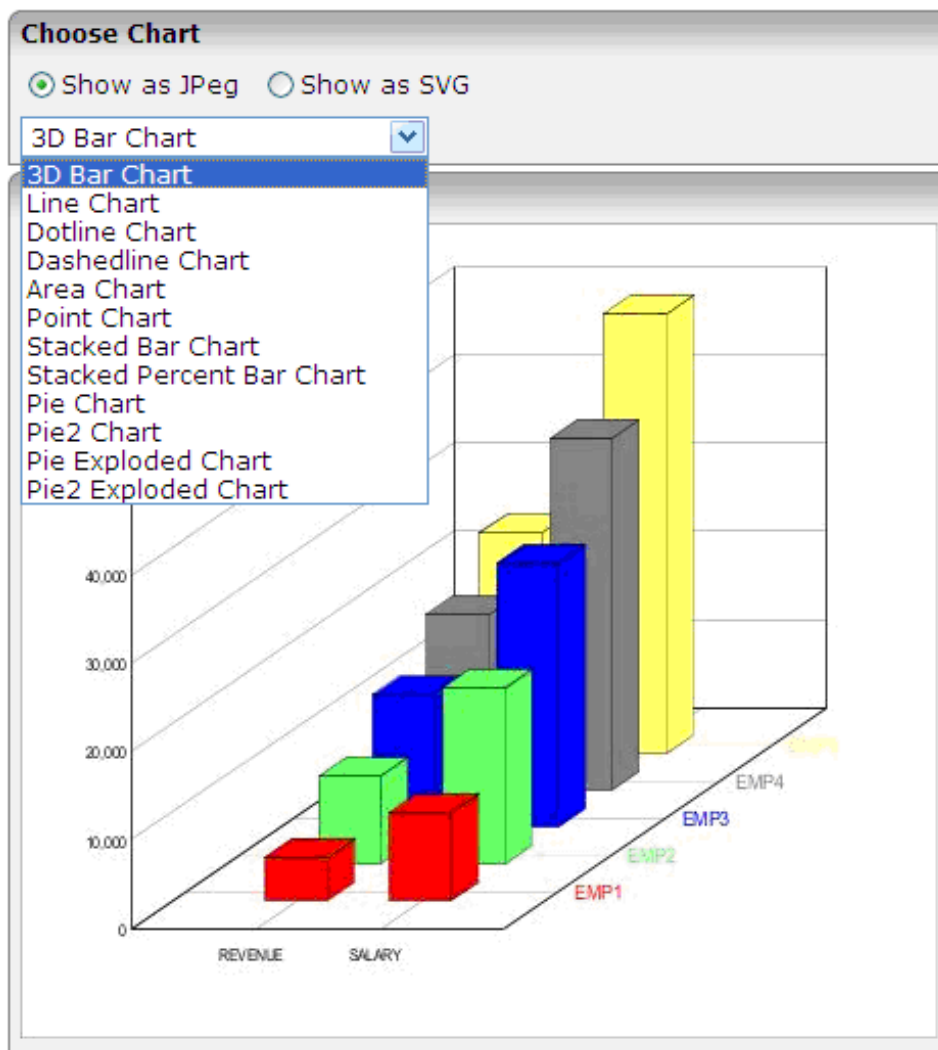


CHART Properties

Basic			
arrayprop	The chart control renders a set of items. Each item represents a line (or corresponding chart visualization, e.g. a set of bars). The ARRAYPROP attribute defines the name of the adapter parameter that represents this lines-structure.	Obligatory	
height	Height of the chart. Use pixel definitions only, not percentage definitions.	Optional	1 2 3 int-value

width	Width of chart. Use pixel definitions only, not percentage definitions.	Optional	1 2 3 int-value
charttype	Type of chart - i.e. whether the output should be rendered as a set of lines, a set of bars, etc.	Optional	bar 3dbar line dotline dashedline area point stacked stacked100 pie pie2 pieexploded pie2exploded
outputformat	Output format: SVG as default. Creation of various image types is supported as well - please open valid values for seeing the list of supported types.	Optional	svg jpeg
colors	Comma separated list of colors. Example: #FF6060	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
charttypeprop	The name of the adapter parameter which provides the charttype.	Optional	
outputformatprop	The name of the adapter parameter which provides the outputformat.	Optional	
colorsprop	The name of the adapter parameter which provides the colors to be used in the chart as comma separated list.	Optional	

CHARTCOLUMN Properties

Basic			
property	Each item of a chart represents one line. Each line holds as information (1) the text of the line and (2) multiple key figures that are the values to be rendered as line. E.g. a line may have the values "region,revenue,cost,profit". In this case the "region" is the element passing the text of the line, whereas the other elements are passing the key figure information. For each element you maintain one CHARTCOLUMN item, each one pointing to the data element that passes the value at runtime.	Obligatory	
xaxisproperty	This is an indicator of the attribute "PROPERTY" is holding a text value (then "true") or a key figure value (then "false"). In the example of a line "region,revenue,cost,profit" the corresponding XAXISPROPERTY would be "true,false,false,false".	Optional	true false
title	The text shown for this item as corresponding title on the xaxis. If no title is specified then the property name (see property above) is used as xaxis title.	Optional	
titleprop	The name of the adapter parameter which provides the title.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

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GOOGLEMAP

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The GOOGLEMAP control is used to provide for Google Maps support within Application Designer pages.

Before You Start

The GOOGLEMAP control internally makes use of the Google Maps JavaScript API v3. In order to use the GOOGLEMAP control in production, you should obtain an API key from Google. This key is not necessarily required during development. For information on how to obtain an API key, see https://developers.google.com/maps/documentation/javascript/tutorial#api_key.

When using the GOOGLEMAP control, a Google API subpage is needed. Store this page in the registered project directory. You are free in naming the file. The file extension, however, must be *.html*.

The Google API subpage must have the following minimum structure:

```
<html>
  <head>
    <script type="text/javascript" ↵
src="//maps.googleapis.com/maps/api/js?sensor=false"></script>
    <script src="../../HTMLBasedGUI/general/googlemapscript.js"></script>
  </head>
  <body>
    <div id="map"></div>
  </body>
</html>
```

You can add the API key to the Google API subpage in the following way:

```
<script type="text/javascript" ↵
src="//maps.googleapis.com/maps/api/js?key=YOUR_API_KEY&sensor=false"></script>
```

where the placeholder *YOUR_API_KEY* stands for your API key.

Example

In your Natural program, you can set the address (or latitude and longitude) and optionally the zoom level.

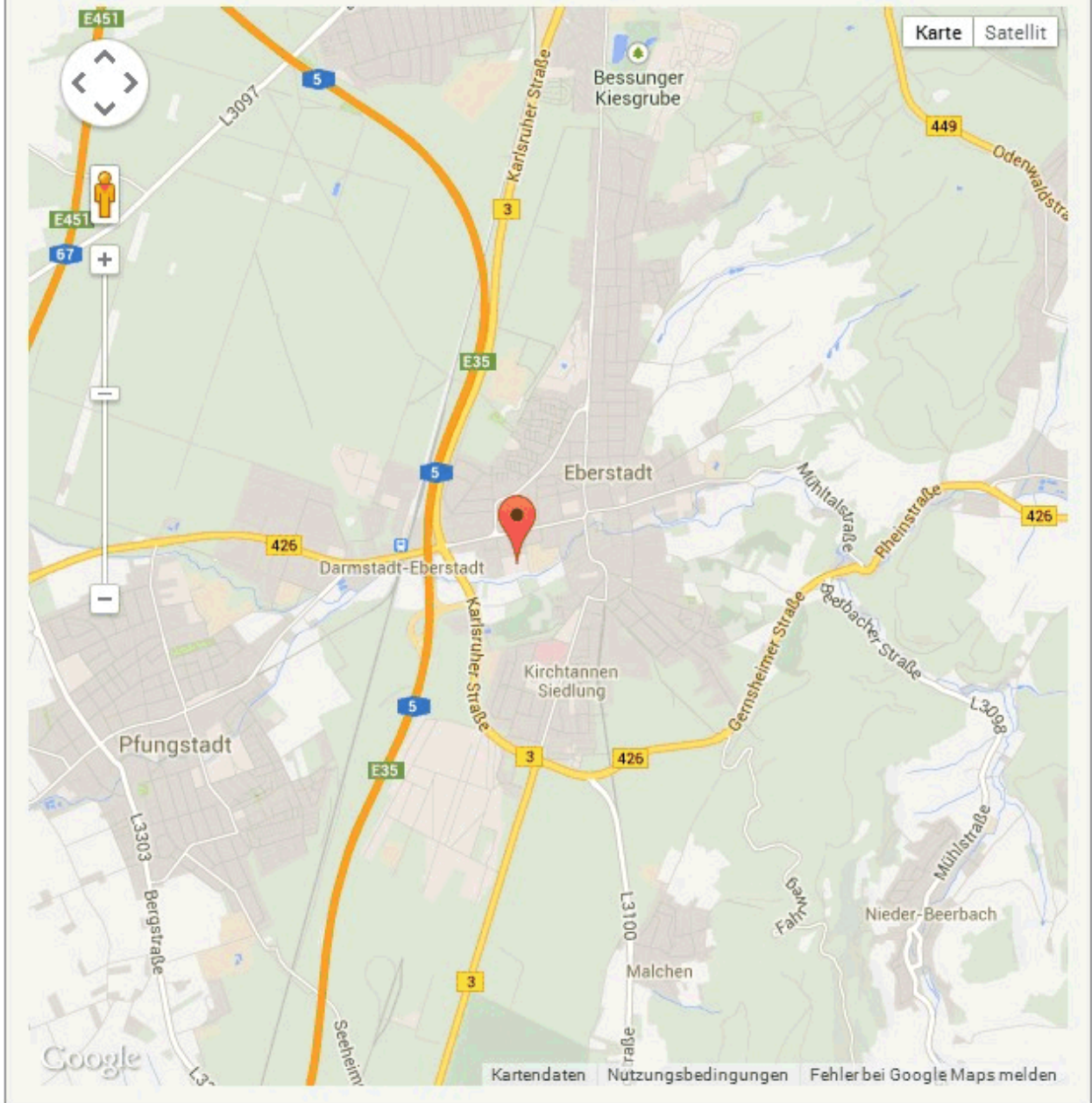


Note: The usage of address or longitude/latitude is mutually exclusive.

For example, when you specify "Uhlandstrasse 12, 64297 Darmstadt, Germany" as the address value, the following map is shown.

Google Map

Demo area



Typical Problems

Map Remains Gray

If you use longitude and latitude for placing the marker on the map, their values may exceed the map top (or bottom) border. If you are able to find the map by scrolling down (or up), then this is the case. Check the values for longitude and latitude in this case.

Properties

Basic			
addressprop	Name of adapter parameter that returns the address to be displayed - e.g. "New York" or "1600 Amphitheatre Pky, Mountain View, CA"	Optional	
longitudeprop	Name of the adapter parameter that returns the longitude in decimal format. Example: in order to display Palo Alto (United States) return "-122.1419". Return "1000.0" in order to hide the map.	Optional	
latitudeprop	Name of the adapter parameter that returns the latitude in decimal format. Example: in order to display Palo Alto (United States) return "34.4419". Return "1000.0" in order to hide the map.	Optional	
apikeypagename	Name of the Maps API Key page. Example: mygooglemapsapikey.html. Keep this file within the project directory (directory within the CIS HTML pages are kept). The GOOGLEMAP-control expects this file within certain Javascript includes and content. Have look into chapter "Google Map - Before You Start" within the Developers Guide	Optional	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>

height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
height	(already explained above)		
mapmode	Lets you toggle between map types (e.g., Map and Satellite)	Optional	<p>1</p> <p>2</p>
controltype	Lets you toggle between a small and large pan/zoom control	Optional	<p>small</p> <p>large</p>
infotextprop	Name of the adapter parameter that provides for an additional help text. If used the text is displayed within an info window that points to the center of the map.	Optional	
pagestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press</p>	Optional	

	right mouse-button in your browser and select the "View source" or "View frame's source" function.		
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
Binding			
latitudeprop	(already explained above)		
longitudeprop	(already explained above)		
zoomlevelprop	Name of the adapter parameter that provides for the zoom level (integer). Default value is 4.	Optional	
infotextprop	(already explained above)		

83 LINECHART

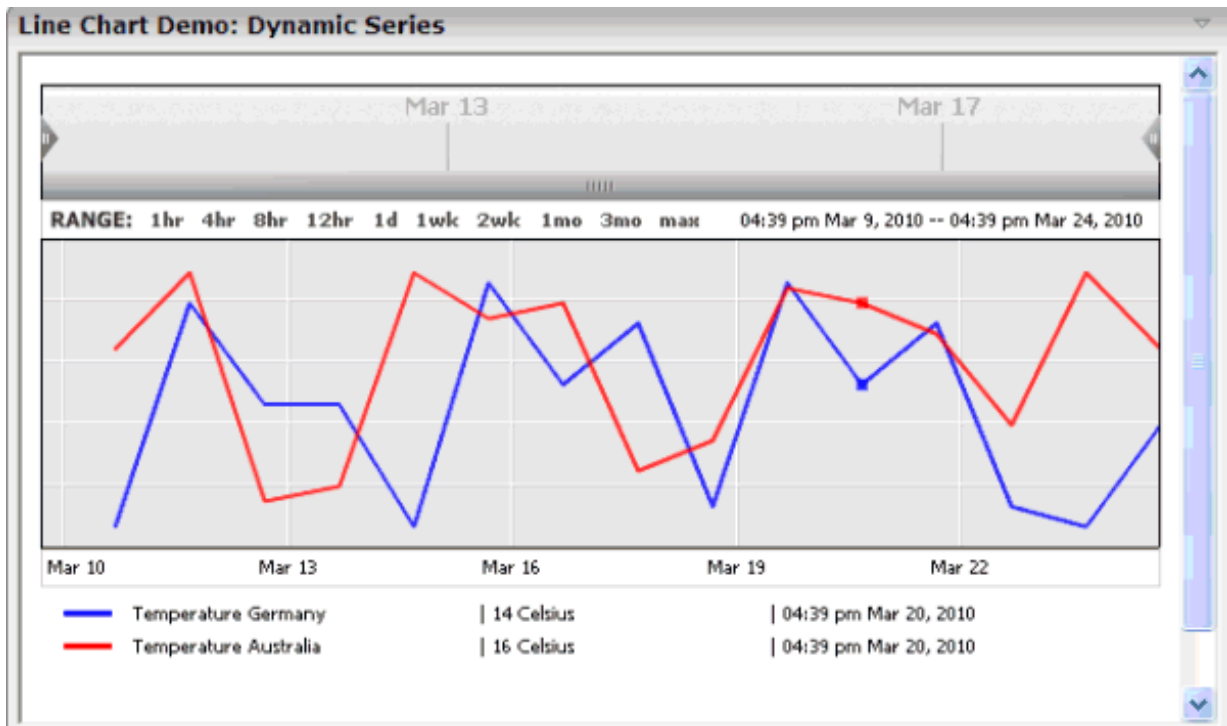
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The LINECHART control allows you to build line charts. This control requires that Adobe Flash Player is installed.


For each line chart, you can define a time range and render multiple series within this time range. For each series, you specify name, measures and the values you would like to see for the series.

The following topics are covered below:

Example



The above example shows two series in the time range of March 9th through March 24th.

 **Note:** The `ctrllinechart` example in the Natural for Ajax demos contains a complete working example including layout and Natural source code.

You can define series statically at design time, using the `LINECHARTSERIES` control. The ID, name and measure of the series is defined at design time. Only the values of this series over time are provided dynamically at runtime.

```
<rowarea name="Line Chart Demo: Static Series" height="100%">
  <itr takefullwidth="true" height="100%">
    <linechart linechartinfoprop="lineChartInfo"
      arrayprop="lineChartValues" startdateprop="myStartDate"
      enddateprop="myEndDate" width="100%" height="350px">
      <linechartseries id="temp" name="Temperature" measure="Celsius" color="FF6060">
        </linechartseries>
      </linechart>
    </itr>
  </rowarea>
```

Alternatively, you can define the series themselves dynamically at runtime, using the `CSVLINECHARTSERIES` control.

LINECHART

```

<rowarea name="Line Chart Demo: Dynamic Series" height="100%">
  <itr takefullwidth="true" height="100%">
    <linechart linechartinfoprop="dynLineChartInfo"
      arrayprop="lineChartValues" startdateprop="myStartDate"
      enddateprop="myEndDate" width="100%" height="350px">
      <csvlinechartseries idsprop="ids" namesprop="names" measuresprop="measures"
      colorsprop="colors">
        </csvlinechartseries>
      </linechart>
    </itr>
  </rowarea>

```

LINECHART Properties

Basic			
linechartinfoprop	Name of the adapter parameter that represents the line chart in the adapter.	Obligatory	
arrayprop	The line chart renders a set of items. Each item represents a point in the line chart. The ARRAYPROP attribute defines the name of the adapter parameter that represents these items.	Obligatory	
startdateprop	The line chart renders the values for a specific time range. The STARTDATEPROP attribute defines the name of the adapter parameter that provides the value for the start date.	Obligatory	
enddateprop	The line chart renders the values for a specific time range. The ENDDATEPROP attribute defines the name of the adapter parameter that provides the value for the end date.	Obligatory	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 120 140 160 180 200 50% 100%
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p>	Optional	100 150

	<p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	<p>left</p> <p>center</p> <p>right</p>
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but</p>	Optional	<p>1</p> <p>2</p>

LINECHART

	you may want to define the control to span over more than one columns.		3
	The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.		4
			5
			50
			int-value

LINECHARTSERIES Properties

Basic			
id	An id which is used to identify single items or a series of items rendered from this control.	Obligatory	
name	Text that is displayed inside of this controls for a single series.	Optional	
measure	Text that is displayed inside of this control for the measure of this series.	Optional	
color	Color of the control. Value must follow format "#rrggbb", e.g. #000000 for black.	Optional	

CSVLINECHARTSERIES Properties

Basic			
idsprop	Name of the adapter parameter that dynamically provides a comma separated list of series ids.	Obligatory	
namesprop	Name of the adapter parameter that dynamically provides a comma separate list of series names.	Optional	
measuresprop	Name of the adapter parameter that dynamically provides a comma separate list of measure names for the series rendered in the line chart.	Optional	
colorsprop	Name of the adapter parameter that dynamically provides a comma separated list of colors used by this control.	Optional	

84 NETMEETING

▪ Example	630
▪ Properties	630

The NETMEETING control allows you to start NetMeeting sessions within your Application Designer pages.

Example



The XML layout definition is:

```
<pagebody>
  <itr>
    <netmeeting calltoprop="callto" modeprop="modep" width="300">
    </netmeeting>
  </itr>
</pagebody>
```

Properties

Basic			
calltoprop	Name of the adapter parameter that provides the contact data of the 'contact' that should be called. The data has to have the following semantics. ILS Server/email address e.g. ils.netmeeting.de/contact@testmail.com	Optional	
modeprop	Name of the adapter parameter that holds the mode of the control.	Optional	

	<p>Possible are:</p> <p>FULL, PREVIEWONLY, PREVIEWNOPAUSE, REMOTEONLY, REMOTENOPAUSE, DATAONLY</p>		
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>

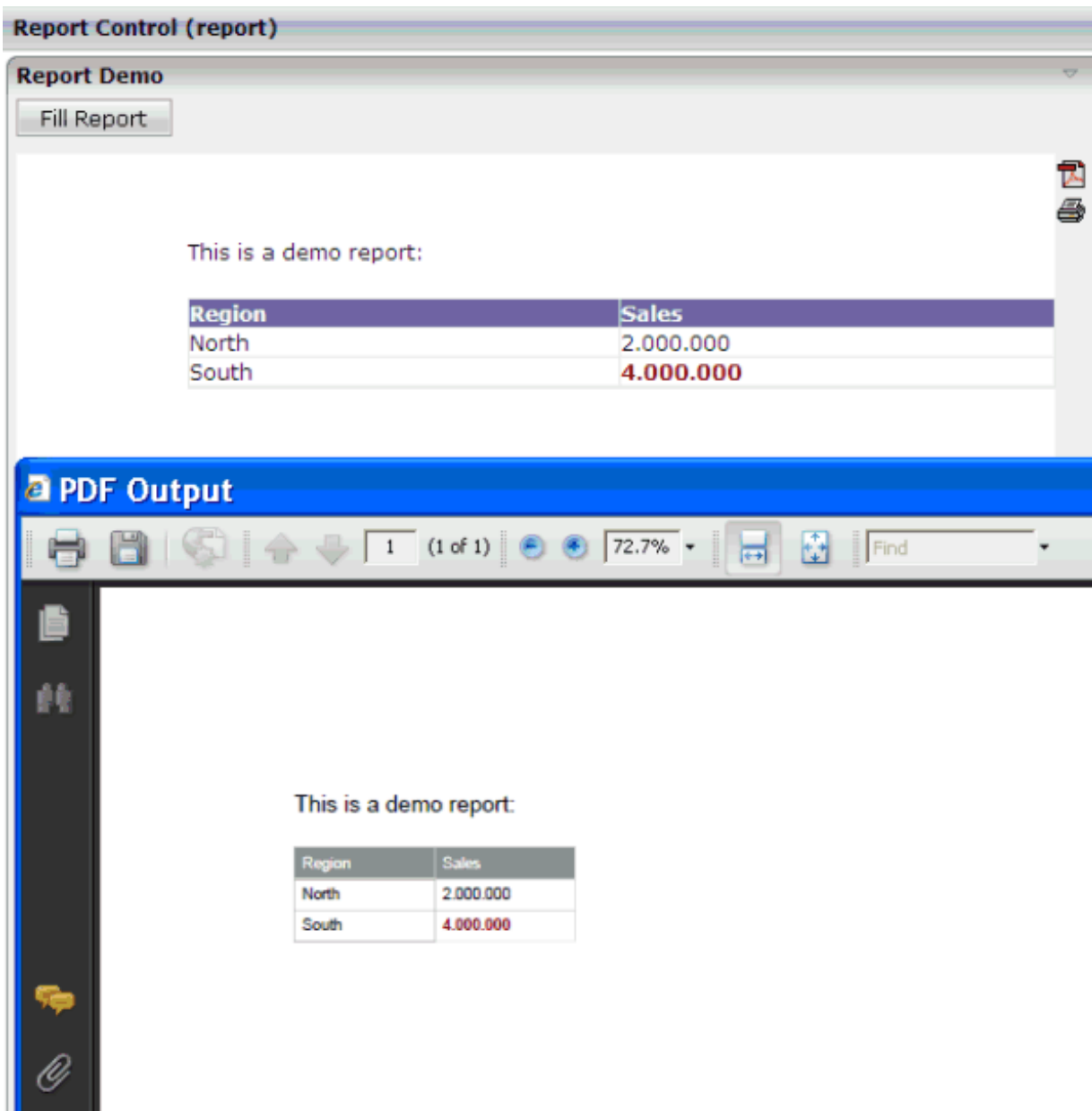
85 REPORT

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- Built-in Events 635
- Properties 635

The REPORT control is used to create report output. The report may include text information and table information. It may also have style definitions such as colors and highlighting of certain cells.

Example

The REPORT control provides an automated conversion of the report output into a PDF document, and it allows the user to directly print the report on the client's printer. For more information, see the **ctrlreport** example in the Natural for Ajax demos.



Built-in Events

value-of-reportprop.onGeneratePDF - Assign this event to a button, hot key or other control if you want to trigger the PDF generation under control of the application.

value-of-reportprop.onGeneratePrintVersion - Assign this event to a button, hot key or other control if you want to trigger printing under control of the application.

value-of-reportprop.onUploadPDF - Assign this event to a button, hot key or other control if you want to upload the generated PDF to the Natural server. The PDF content will be added to the **NJX:OBJECTS** cache with "onUploadPDF" as the CONTENTID.

Properties

Basic			
reportprop	Name of the server side data representation of the control.	Obligatory	
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
name	A report can be downloaded as pdf file. If you specify a value, this value will be used as file name of the pdf file. Otherwise a default file name is used.	Optional	
showpdf	If set to "true" then a PDF icon is rendered in the right top corner of the control. When the user clicks on the	Optional	<p>true</p> <p>false</p>

	<p>icon then the report is automatically rendered as PDF - and the result will show up in a popup window.</p> <p>Pay attention: if setting this property to "true" then you also have to choose a special constructor when creating the REPORTInfo instance on server side, in which the instance of the model is passed as argument.</p> <p>Example:</p> <pre>public class XYZAdapter extends Adapter { REPORTInfo m_report = new REPORTInfo(this) ... }</pre>		
showprintversion	<p>If switched to "true" then a small print icon will appear right from the report area. The print icon opens up a modal popup from which the HTML produced inside the report can be directly sent to the printer.</p> <p>Pay attention: if specifying "true" then the adapter property holding the REPORTInfo object must create the REPORTInfo instance with passing "this" in the constructor.</p>	Optional	true false
showupload	<p>NATPAGE layouts only: If set to "true" then a PDF icon is rendered in the right top corner of the control. When the user clicks on the icon then the report is automatically rendered as PDF and the PDF content is added to the NJX:OBJECTS cache for an upload to the Natural server. The event value-of-reportprop.onUploadPDF is triggered in the Natural application. The Natural application can access the PDF in the NJX:OBJECTS data structure during this event.</p>	Optional	true false
areastyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <pre>border: 1px solid #FF0000 background-color: #808080</pre> <p>You can combine expressions by appending and separating them with a semicolon.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

	Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.		
areastyleclass	CSS style class used for rendering.	Optional	
fixlayout	<p>The fixlayout property is important for saving rendering performance inside your browser. To become effective it requires to have specified the height and the width (if available as property) of the control.</p> <p>If setting fixlayout to "true" then the control's area is defined as area which is not sized dependent on its content (as normally done with table rendering). Instead the size is predefined from outside without letting the browser "look" into the content of the area. If the content is not fitting into the area then it is cut.</p> <p>You typically use this control if the content of the control's area is flexibly sizable. E.g. if the content (e.g. a TEXTGRID control) is following the size of the container.</p> <p>When using vertical percentage based sizing you should pay attention to set the fixlayout-property to "true" as often as possible. - The browser as consequence will be much faster in doing its rendering because a screen consists out of "building blocks" with simple to calculate sizes.</p>	Optional	true false

86 SKYPECALL

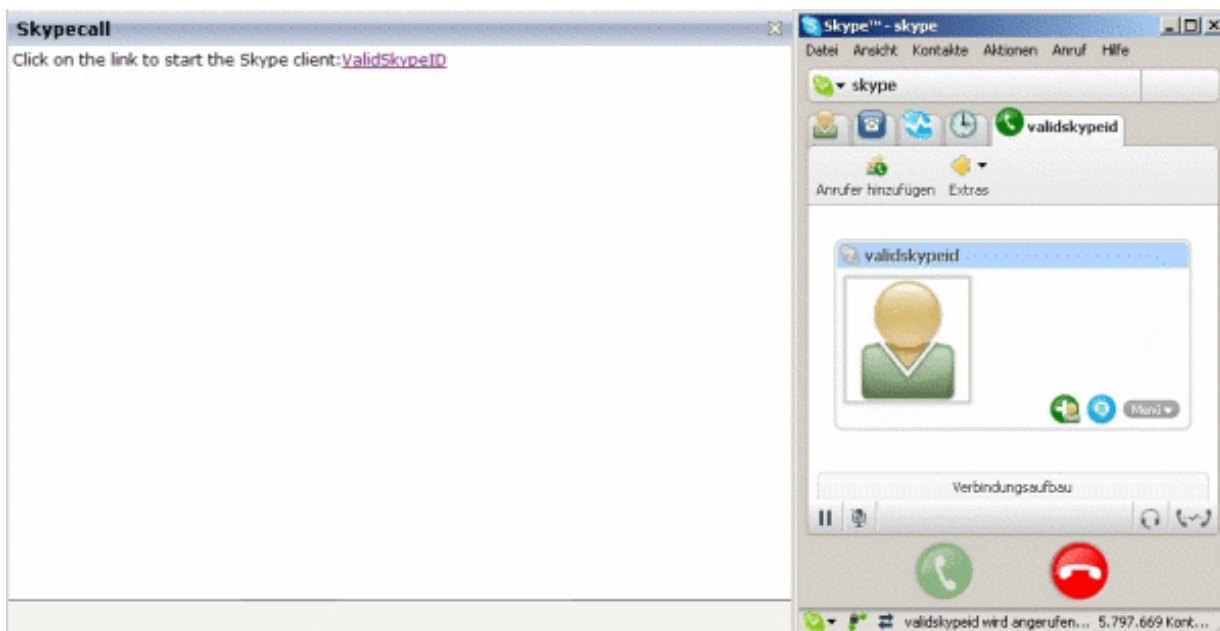
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The SKYPECALL control allows you to start the Skype client with given contact data from your Natural pages.



Important: In order to use the SKYPECALL control you need to have a valid Skype account and the Skype client must be installed. For further information, see <http://www.skype.com/en/>.

Example



The XML layout definition is:

```
<pagebody>
  <itr>
    <label name="Click on the link to start the Skype client: "
      asplaintext="true"></label>
    <skypecall valueprop="skypecall"></skypecall>
  </itr>
</pagebody>
```

Properties

Basic		
valueprop	<p>Name of the adapter parameter that contains the phone number or the Skype ID of the person that should be called. It is also possible to set some parameters.</p> <p>For further information, see the Skype API.</p> <p>Note: The Skype client must be installed if you want to use this control.</p>	Obligatory
Natural		

<p>njx:natname</p>	<p>If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.</p>	<p>Optional</p>
<p>njx:natcomment</p>	<p>The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.</p>	<p>Optional</p>

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TIMER

For detailed information on the **TIMER** control, see *Non-Visual Controls and Hot Keys*.

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NJX:BUTTONITEM

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The NJX:BUTTONITEM control is used to configure the buttons in an [NJX:BUTTONITEMLIST](#) control. Only one NJX:BUTTONITEM control is needed in an NJX:BUTTONITEMLIST control. This NJX:BUTTONITEM control is used to configure all buttons in the same way.

Example



The XML code for the example looks as follows:

```
<rowarea name="Dynamic Buttonlist">
  <itr>
    <njx:buttonitemlist buttonlistprop="dynbuttons"
      buttoncount="10" hdist="10">
      <njx:buttonitem width="100">
        </njx:buttonitem>
      </njx:buttonitemlist>
    </itr>
  </rowarea>
```

Built-in Events

The NJX:BUTTONITEM control behaves like a [BUTTON](#) control.

Properties

Basic			
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
image	URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid. Use the following options to specify the URL:	Optional	gif jpg jpeg

	<p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>		
invisiblemode	<p>This property has three possible values:</p> <p>(1) "invisible": the button is not visible without occupying any space.</p> <p>(2) "disabled": the button is deactivated: it is "grayed" and does not show any roll over effects any more.</p> <p>(3) "cleared": the button is not visible but it still occupies space.</p>	Optional	invisible disabled cleared
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 120 140 160 180 200 50% 100%
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to</p>	Optional	100 150 200 250 300 250 400 50%

	<p>have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		100%
imageheight	Pixel height of image inside button.	Optional	
imagewidth	Pixel width of image inside button.	Optional	
textstyle	<p>CSS style definition that is directly passed into the text of this control.</p> <p>With the style you can individually influence the text of the button. You can specify any style sheet expressions. Examples are:</p> <p>font-weight: bold</p> <p>color: #FF0000</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
buttonstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	<p>VAR1</p> <p>VAR2</p>
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case</p>	Optional	<p>left</p> <p>center</p> <p>right</p>

	<p>the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>		
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
imagedisabled	<p>URL of image that is displayed if the control is disabled. Use properties VISIBLEPROP and INVISIBLEMODE to disable the control.</p>	Optional	<p>gif</p> <p>jpg</p> <p>jpeg</p>

submitbutton	<p>Set this property to true and the button will work as an 'Submitbutton', that is necessary if you want to transfer and/or save form values.</p> <p>i.e. password and username or complete search forms</p> <p>Default value is false.</p> <p>You should only use a 'Submitbutton' if the withformtag option of the pagebody tag is set true.</p>	Optional	true false
tabindex	<p>Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.</p>	Optional	-1 0 1 2 5 10 32767
focusedprop	<p>Name of the adapter parameter which indicates if the control should receive focus.</p>	Optional	
Miscellaneous			
testtoolid	<p>Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification</p>	Optional	

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NJX:BUTTONITEMFIX

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The NJX:BUTTONITEMFIX control is used to configure the individual buttons in an **NJX:BUTTONITEMLISTFIX** control. For each button in the NJX: BUTTONITEMLISTFIX control, one NJX:BUTTONITEMFIX control is needed.

Example



The XML code for the example looks as follows:

```
<rowarea name="Fix Buttonlist">
  <itr>
    <njx:buttonitemlistfix buttonlistprop="fixbuttons" hdist="4">
      <njx:buttonitemfix method="onButton1"
        invisiblemode="cleared" width="300">
      </njx:buttonitemfix>
      <njx:buttonitemfix method="onButton2"
        invisiblemode="disabled" width="100">
      </njx:buttonitemfix>
    </njx:buttonitemlistfix>
  </itr>
</rowarea>
```

Built-in Events

The NJX:BUTTONITEMFIX control behaves like a **BUTTON** control.

Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
method	Name of the event that is sent to the adapter when the user presses the button.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
image	URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid. Use the following options to specify the URL: (A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project. (B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".	Optional	gif jpg jpeg
invisiblemode	This property has three possible values: (1) "invisible": the button is not visible without occupying any space. (2) "disabled": the button is deactivated: it is "grayed" and does not show any roll over effects any more. (3)"cleared": the button is not visible but it still occupies space.	Optional	invisible disabled cleared
width	Width of the control. There are three possibilities to define the width:	Optional	100 120 140

	<p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
imageheight	Pixel height of image inside button.	Optional	
imagewidth	Pixel width of image inside button.	Optional	
textstyle	<p>CSS style definition that is directly passed into the text of this control.</p> <p>With the style you can individually influence the text of the button. You can specify any style sheet expressions. Examples are:</p> <p>font-weight: bold</p> <p>color: #FF0000</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>

<p>buttonstyle</p>	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	<p>Optional</p>	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
<p>stylevariant</p>	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	<p>Optional</p>	<p>VAR1</p> <p>VAR2</p>
<p>align</p>	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	<p>Optional</p>	<p>left</p> <p>center</p> <p>right</p>
<p>valign</p>	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimtes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	<p>Optional</p>	<p>top</p> <p>middle</p> <p>bottom</p>
<p>colspan</p>	<p>Column spanning of control.</p>	<p>Optional</p>	<p>1</p>

	<p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>		<p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
imagedisabled	<p>URL of image that is displayed if the control is disabled. Use properties VISIBLEPROP and INVISIBLEMODE to disable the control.</p>	Optional	<p>gif</p> <p>jpg</p> <p>jpeg</p>
submitbutton	<p>Set this property to true and the button will work as an 'Submitbutton', that is necessary if you want to transfer and/or save form values.</p> <p>i.e. password and username or complete search forms</p> <p>Default value is false.</p> <p>You should only use a 'Submitbutton' if the withformtag option of the pagebody tag is set true.</p>	Optional	<p>true</p> <p>false</p>
tabindex	<p>Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.</p>	Optional	<p>-1</p> <p>0</p> <p>1</p> <p>2</p> <p>5</p> <p>10</p>

			32767
Binding			
method	(already explained above)		
Online help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

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NJX:BUTTONITEMLIST

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The NJX:BUTTONITEMLIST control is used to arrange buttons in a horizontal line. In contrast to the **NJX:BUTTONITEMLISTFIX** control, the number of buttons in an NJX:BUTTONITEMLIST control can be changed dynamically (up to an upper limit defined at design time), but the layout of the buttons cannot be configured individually. Instead, all buttons in the list are configured with the same layout.

Example



The XML code for the example looks as follows:

```
<rowarea name="Dynamic Buttonlist">
  <itr>
    <njx:buttonitemlist buttonlistprop="dynbuttons"
      buttoncount="10" hdist="10">
      <njx:buttonitem width="100">
        </njx:buttonitem>
      </njx:buttonitemlist>
    </itr>
  </rowarea>
```

Adapter Interface

```
1 DYNBUTTONS (1:*)
2 METHOD (A) DYNAMIC
2 NAME (A) DYNAMIC
2 TITLE (A) DYNAMIC
2 VISIBLE (L)
```

Built-in Events

The buttons in the NJX:BUTTONITEMLIST control (NJX:BUTTONITEM controls) behave like **BUTTON** controls.

Properties

Basic		
buttonlistprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory
buttoncount	Maximum count of buttons in the buttonlist. If no buttoncount is defined then a default of 10 is assigned.	Optional
hdist	Horizontal distance between the buttons. Can be specified either in pixels or as percentage value. If no width is defined then a default width of 2 pixels is assigned.	Optional

91 NJX:BUTTONITEMLISTFIX

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The NJX:BUTTONITEMLISTFIX control is used to arrange buttons in a horizontal line. In contrast to the [NJX:BUTTONITEMLIST](#) control, the number of buttons in an NJX:BUTTONITEMLIST control cannot be changed dynamically, but the layout of the buttons can be configured individually.

Example



The XML code for the example looks as follows:

```
<rowarea name="Fix Buttonlist">
  <itr>
    <njx:buttonitemlistfix buttonlistprop="fixbuttons" hdist="4">
      <njx:buttonitemfix method="onButton1"
        invisiblemode="cleared" width="300">
      </njx:buttonitemfix>
      <njx:buttonitemfix method="onButton2"
        invisiblemode="disabled" width="100">
      </njx:buttonitemfix>
    </njx:buttonitemlistfix>
  </itr>
</rowarea>
```

Adapter Interface

```
1 FIXBUTTONS (1:*)
2 METHOD (A) DYNAMIC
2 NAME (A) DYNAMIC
2 TITLE (A) DYNAMIC
2 VISIBLE (L)
```

Built-in Events

The buttons in the NJX:BUTTONITEMLISTFIX control (NJX:BUTTONITEMFIX controls) behave like **BUTTON** controls.

Properties

Basic		
buttonlistprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory
hdist	Horizontal distance between the buttons. Can be specified either in pixels or as percentage value. If no width is defined then a default width of 2 pixels is assigned.	Optional
focusedprop	Name of the adapter parameter which indicates if the control should receive focus.	Optional

92 NJX:DOCUMENTLINK

■ Properties	668
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The NJX:DOCUMENTLINK control is used to render text that is dynamically provided by the application through an adapter parameter. The text is rendered as a hyperlink. In a second adapter parameter, the application provides an URL to a document. This URL can refer to documents transported in the data structure of the **NJX:OBJECTS** control. It can also be a normal browser URL for a document which is accessible from within the web application.

When clicking on the hyperlink, the document is opened in a pop-up dialog.



Note: See also *Documents* in *Some Common Rules for all Controls*.

Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Optional	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
valueprop	Name of the adapter parameter that provides the text that is shown as link.	Obligatory	
linkprop	Name of adapter parameter providing the URL for the document which should be opened in a popup dialog when clicking on the link. The URL may either refer to a document on the Natural sever (nat:mydoc.pdf) or may be an absolute or relative browser URL ("http://...", ".../mydoc.pdf").	Obligatory	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will	Sometimes obligatory	100 120 140 160 180 200 50% 100%

	only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
straighttext	If the text of the control contains HTML tags then these are by default interpreted by the browser. Specifying STRAIGHTTEXT as "true" means that the browser will directly render the characters without HTML interpretation. Example: if you want to output the source of an HTML text then STRAIGHTTEXT should be set to "true".	Optional	true false
linkstyle	CSS style definition that is directly passed into this control. With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are: border: 1px solid #FF0000 background-color: #808080 You can combine expressions by appending and separating them with a semicolon. Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
linkclass	CSS style class definition that is directly passed into this control. The style class can be either one which is part of the "normal" CIS style sheet files (i.e. the ones that you maintain with the style sheet editor) - or it can be one of an other style sheet file that you may	Optional	

	reference via the ADDSTYLESHEET property of the PAGE tag.		
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	<p>left</p> <p>center</p> <p>right</p>
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
nowrap	<p>If the textual content of the control exceeds the size of the control then the browser automatically breaks the line and arranges the text accordingly.</p> <p>You can avoid this behaviour by setting NOWRAP to "true". No line break will be performed by the browser.</p>	Optional	<p>true</p> <p>false</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p>	Optional	<p>1</p> <p>2</p>

	<p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>		<p>3 4 5 50 int-value</p>
Binding			
valueprop	(already explained above)		
linkprop	(already explained above)		
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
linkstatusprop	Name of the adapter parameter that dynamically defines how the link should be rendered and how it should act. Valid values are "DISPLAY" and "EDIT".	Optional	
oncontextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in an empty area.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a	Optional	

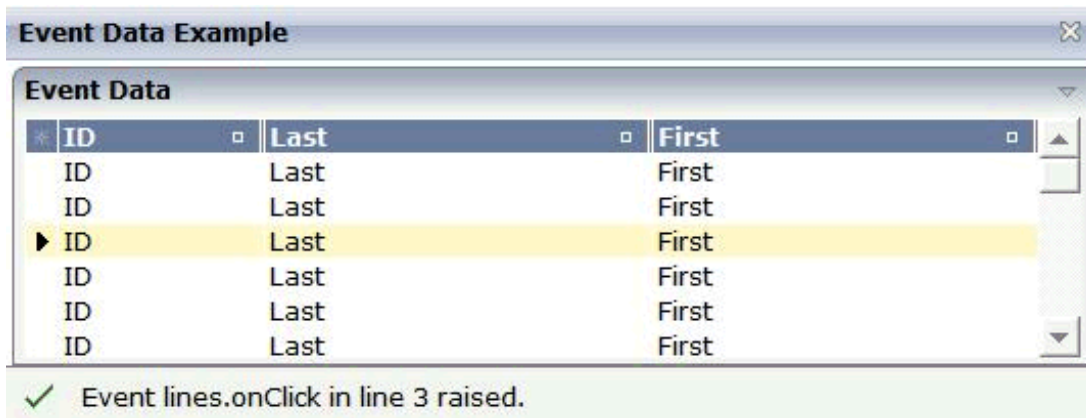
	generated statusprop variable to which field the statusprop belongs.		
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

93 NJX:EVENTDATA

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The NJX:EVENTDATA control supplies additional information related to specific events. With some events, the application needs additional information to handle the event properly. Only one instance of the control needs to be added to the page. This instance provides the event data for all events of other controls on the page that supply additional data. If the page does not contain an instance of the NJX:EVENTDATA control, no additional event data is supplied to the application.

Example



The XML layout definition is:

```
<?xml version="1.0" encoding="UTF-8"?>
<natpage natsource="CTREVD-A" natsinglebyte="true"
xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <titlebar name="Event Data Example">
  </titlebar>
  <pagebody takefullheight="true">
    <rowarea name="Event Data" height="100%">
      <itr height="100%">
        <textgrid2 griddataprop="lines" width="100%"
height="100%" selectprop="selected"
onclickmethod="lines.onClicK">
          <column name="ID" property="id" width="100%">
          </column>
          <column name="Last" property="last">
          </column>
          <column name="First" property="first">
          </column>
        </textgrid2>
      </itr>
    </rowarea>
  </pagebody>
  <statusbar withdistance="false">
  </statusbar>
  <njx:eventdata>
  </njx:eventdata>
</natpage>
```

Adapter Interface

```
1 LINES (1:*)
2 FIRST (A) DYNAMIC
2 ID (A) DYNAMIC
2 LAST (A) DYNAMIC
2 SELECTED (L)
1 XCIEVENTDATA
2 XCIINDEX (I4)
```

If a left click is applied to the grid, the index of the line is contained in `XCIEVENTDATA.XCIINDEX`.

Note that in order to receive the event data, the click event must refer to a specific control. In this example, it must therefore be named `lines.onClick`, not just `onClick`.

94 NJX:FIELDITEM

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The NJX:FIELDITEM control is used to configure the individual fields in an **NJX:FIELDLIST** control in order to create a complex field list. The fields of a complex field list are mapped to a group array in the Natural application. For each field in the NJX:FIELDLIST control, one NJX:FIELDITEM control is needed. The NJX:FIELDITEM controls are used to configure the fields in the list independently.

Example

Complex Field List				
<input type="text" value="11100102"/>	<input type="text" value="11100105"/>	<input type="text" value="11100106"/>	<input type="text" value="11100107"/>	<input type="text" value="11100108"/>
<input type="text" value="Schindler"/>	<input type="text" value="Schirm"/>	<input type="text" value="Schmitt"/>	<input type="text" value="Schmidt"/>	<input type="text" value="Schneider"/>
<input type="text" value="Edgar"/>	<input type="text" value="Christian"/>	<input type="text" value="Reiner"/>	<input type="text" value="Helga"/>	<input type="text" value="Wolfgang"/>

The XML code for the example looks as follows:

```
<rowarea name="Complex Field List">
  <itr>
    <njx:fieldlist fieldlistprop="columns" fieldcount="5"
      hdist="60">
      <njx:fielditem valueprop="id" width="80"
        invisiblemode="cleared">
      </njx:fielditem>
    </njx:fieldlist>
  </itr>
  <itr>
    <njx:fieldlist fieldlistprop="columns" fieldcount="5"
      hdist="10">
      <njx:fielditem valueprop="last" width="130"
        invisiblemode="invisible">
      </njx:fielditem>
    </njx:fieldlist>
  </itr>
  <itr>
    <njx:fieldlist fieldlistprop="columns" fieldcount="5"
      hdist="40">
      <njx:fielditem valueprop="first" width="100"
        invisiblemode="invisible">
      </njx:fielditem>
    </njx:fieldlist>
  </itr>
</rowarea>
```

Adapter Interface

```

1 COLUMNS (1:*)
2 FIRST (A) DYNAMIC
2 ID (A) DYNAMIC
2 LAST (A) DYNAMIC
2 STATUS (A) DYNAMIC
    
```

For all NJX:FIELDLIST controls that are bound to the same value in `fieldlistprop` (here: `columns`), one common structure array is generated (here: `COLUMNS`).

For each NJX:FIELDITEM control, an element in the structure is generated according to the value bound in `valueprop` (here: `FIRST`, `ID` and `LAST`).

For each occurrence of the structure array, a parameter with the fixed name `STATUS` is generated. This parameter can be used to control the status of the elements in a similar way as it is done with the `statusprop` of the **FIELD** control.

Built-in Events

The fields in the NJX:FIELDLIST control (NJX:FIELDITEM controls or NJX:FIELDVALUE controls) behave like **FIELD** controls.

Properties

Basic			
<code>valueprop</code>	Name of the adapter parameter that provides the content of the control.	Obligatory	
<code>width</code>	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100").	Sometimes obligatory	100 120 140 160 180 200 50%

	(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
length	Width of FIELD in amount of characters. WIDTH and LENGTH should not be used together. Note that the actual size of the control depends on the font definition if using the LENGTH property.	Optional	5 10 15 20 int-value
maxlength	Maximum number of characters that a user may enter. This property is not depending on the LENGTH property - please do not get confused by the similar naming. MAXLENGTH has nothing to do with the optical sizing of the control but only with the number of characters you may input.	Optional	5 10 15 20 int-value
autotab	If set to true, an automatic tab is executed for fields with a specified MAXLENGTH when the maxlength value is reached. For fields without a MAXLENGTH specified it has no effect. Default is true.	Optional	true false
textalign	Alignment of text inside the control.	Optional	left center right
password	If set to "true", each entered character is displayed as a '*'. If set to "false", each entered character is displayed as is.	Optional	true false

displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
direction	Presets the default(BiDi) direction of the control. Use black string in order to have the default value.	Optional	rtl ltr
uppercase	If "true" then all input is automatically transferred to upper case characters.	Optional	true false
align	Horizontal alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control. If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.	Optional	left center right
valign	Vertical alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.	Optional	top middle bottom
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns. The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.	Optional	1 2 3 4 5 50 int-value

rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
fieldstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
noborder	<p>Boolean value defining if the control has a border. Default is "false".</p>	Optional	<p>true</p> <p>false</p>
transparentbackground	<p>Boolean value defining if the control is rendered with a transparent background. Default is "false".</p>	Optional	<p>true</p> <p>false</p>
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p> <p>(2) "cleared": the control is not visible but it still occupies space.</p>	Optional	<p>invisible</p> <p>cleared</p>

tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Binding			
valueprop	(already explained above)		
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representiaon directly after changing the value.</p>	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
valuetextprop	Name of the adapter parameter that provides a "human understandable" description for the value: in some cases you enter an id into a	Optional	

	FIELD but want to display the id and a description to the user. At runtime, the values provided by the VALUEPROP- and the VALUETEXTPROP-property are combined into one text (string) that is returned into the FIELD.		
textidmode	If using property "valuetextprop" then a field knows an id and a text for a certain value. There are three types of display: either both are shown together, separated by an "-" (e.g. "id - text"). Or only text is shown or only the id is shown. If not defined at all then the system's default text id-mode will be chosen. The default mode can be defined as part of the CIS session context.	Optional	
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
bgcolorprop	Name of the adapter parameter that provides the background color of the control.	Optional	
fgcolorprop	Name of the adapter parameter that passes back a color value (e.g. "#FF0000" for red color). The color value is used as text color in the control. - The background color is automatically chosen dependent from the text color: for light text colors the background color is black, for dark text colors the color is default. Use BGCOLORPROP to choose both - text and background color.	Optional	
autocallpopupmethod	Name of the adapter parameter that controls that the field's value help event is sent to the adapter with a certain offset (milliseconds) after last key down event.	Optional	true false
maxlengthprop	Name of the adapter parameter that provides the maximum number of characters that a user may enter. Consider to use MAXLENGTH to define this number in a static way.	Optional	
Validation			
datatype	By default, the FIELD control is managing its content as string. By explicitly setting a datatype you can define that the control... ...will check the user input if it reflects the datatype. E.g. if the user inputs "abc" into a field with datatype "int" then a corresponding error message will popup when the user leaves the field.	Optional	date float int long time timestamp

	<p>...will format the data coming from the server or coming from the user input: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings).</p> <p>In addition value popups are offered for the user automatically for some datatypes: e.g. when specifying datatype "date" the automatically the field provides a calendar input popup.</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.</p>		<p>color</p> <p>xs:decimal</p> <p>xs:double</p> <p>xs:date</p> <p>xs:dateTime</p> <p>xs:time</p> <p>-----</p> <p>N n.n</p> <p>P n.n</p> <p>string n</p> <p>L</p> <p>xs:boolean</p> <p>xs:byte</p> <p>xs:short</p>
validationrules	<p>Contains information used for Data Validation.</p> <p>Use the Validation Rules Editor to make changes!</p>	Optional	
validation	<p>Regular expression against which the content of the field is checked on client side when the user changes the field. If the validation fails then an error message popup up and informs the user about the wrong input.</p>	Optional	<p>[a-zA-Z0-9_-.]</p> <p>{1,} \ \ @[a-zA-Z0-9_-.]</p> <p>{1,} \ \ . \ \ w{2,} \ \ d{5}</p> <p>[0-9)(-/+)+</p>
validationprop	<p>Name of the adapter parameter that provides a regular expression for the validation of the field. Works the same way as VALIDATION but in a dynamic way.</p>	Optional	
validationuserhint	<p>If a client side validation fails due to wrong user input then an error popup is opened. If you define a hint inside this property then the hint is output to the user in order to tell in which way to input the value. The hint is not language dependent.</p>	Optional	
validationuserhintprop	<p>If using validation expressions (either property "validation" or "validationprop") then a popup</p>	Optional	

	comes up if the user inputs wrong values into a field. Inside this popup a certain text may be added in order to explain to the user what he/she did not correctly input. This text can be either statically defined or dynamically - by using this property.		
digits	Number that specifies how many digits are to be displayed (ie digits before the comma). If using this feature then the DATATYPE property must be set to 'float'. See also DECIMALDIGITS.	Optional	1 2 3 int-value
digitsprop	Name of the adapter parameter that provides information how many digits are to be displayed (i. e. digits before the decimal character). If this feature is used, the DATATYPE property must be set to 'float'.	Optional	
decimaldigits	Specifies the number of displayed decimal digits. If using this feature then the DATATYPE property must be set to 'float'.	Optional	1 2 3 int-value
decimaldigitsprop	Name of the adapter parameter that provides information how many decimal digits are to be displayed (i. e. digits before the decimal character). If this feature is used, the DATATYPE property must be set to 'float'.	Optional	
spinrangemin	An integer value which defines the lower bound of the value range.	Optional	1 2 3 int-value
spinrangemax	An integer value which defines the upper bound of the value range.	Optional	1 2 3 int-value
Valuehelp			

popupmethod	Name of the event that is sent to the adapter when the user requests value help by pressing F4 or F7 or by clicking into the FIELD with the right mouse button. When using the popupmethod together with the NJX:EVENTDATA control in a grid, then the event name must have the griddataprop name as prefix. Example: mygrid.mypopupmethod. If the POPUPMETHOD is defined, a small icon is shown inside the field to indicate to the user that there is some value help available.	Optional	openIdValueCombo openIdValueHelp openIdValueComboOrPopup
popupinputonly	Boolean property that control if a field with POPUPMETHOD defined is still usable for keyboard input. If "false" (= default) then the user can input a value either directly via keyboard or by using the popupmethod's help. If set to "true" then no keyboard input is possible - but only selection from the popup-method's help.	Optional	true false
popupprop	Name of the adapter parameter that provides the information whether a POPUPMETHOD is available or not. This feature is used in scenarios in which a FIELD offers e.g. value help or not, depending on business logic inside the adapter.	Optional	
popuonalt40	Value help in a field is triggered either by clicking with the mouse or by pressing a certain key inside the field. The "traditional" keys are "cursor-down", "F7" or "F4". Sometimes you do not want to mix other "cursor-down" behaviour (e.g. scrolling in lists) with the value help behaviour. In this case switch this property to "true" - and the value help will only come up anymore when "alt-cursor-down" is pressed.	Optional	true false
popupcombowidth	Pixel width of the standard "openIdValueCombo" popup dialog. Default is field width or at least 150 pixel.	Optional	1 2 3 int-value
popupicon	URL of image that is displayed inside the right corner of the field to indicate to the user that there is some value help available.. Any image type (.gif, .jpg, ...) that your browser does understand is valid. Use the following options to specify the URL:	Optional	gif jpg jpeg

	<p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>		
touchpadinput	<p>Boolean property that decides if touch pad support is offered for the FIELD control. The default is "false". If switched to "true" then you can input data into the field via a touch pad. As consequence you can use this control for making inputs through a touch terminal.</p>	Optional	true false
onlinehelp			
helpid	<p>Help id that is passed to the online help management in case the user presses F1 on the control.</p>	Optional	
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	<p>Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.</p>	Optional	
formula	<p>Contains information used by the Formula Editor.</p> <p>Use the Formula Editor to make changes!</p>	Optional	
Hot Keys			
hotkeys	<p>Comma separated list of hot keys. A hotkey consists of a list of keys and a method name. Separate the keys by "-" and the method name again with a comma</p> <p>Example:</p> <p>ctrl-alt-65;onCtrlAltA;13;onEnter ...defines two hot keys. Method onCtrlAltA is invoked if the user presses Ctrl-Alt-A. Method "onEnter" is called if the user presses the ENTER key.</p> <p>Use the popup help within the Layout Painter to input hot keys.</p>	Optional	
Natural			

<p>njx:natname</p>	<p>If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.</p>	<p>Optional</p>	
<p>njx:natcomment</p>	<p>The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.</p>	<p>Optional</p>	
<p>Miscellaneous</p>			
<p>testtoolid</p>	<p>Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification</p>	<p>Optional</p>	

95 NJX:FIELDLIST

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The NJX:FIELDLIST control is used to arrange fields or groups of fields in a horizontal line. The difference of using the NJX:FIELDLIST control instead of individual fields is that the NJX:FIELDLIST control binds the contained fields to an array or array group in the application, while individual fields are bound to individual variables.

Example

Complex Field List				
<input type="text" value="11100102"/>	<input type="text" value="11100105"/>	<input type="text" value="11100106"/>	<input type="text" value="11100107"/>	<input type="text" value="11100108"/>
<input type="text" value="Schindler"/>	<input type="text" value="Schirm"/>	<input type="text" value="Schmitt"/>	<input type="text" value="Schmidt"/>	<input type="text" value="Schneider"/>
<input type="text" value="Edgar"/>	<input type="text" value="Christian"/>	<input type="text" value="Reiner"/>	<input type="text" value="Helga"/>	<input type="text" value="Wolfgang"/>

Simple Field List									
<input type="text" value="Schindl"/>	<input type="text" value="Schirm"/>	<input type="text" value="Schmitt"/>	<input type="text" value="Schmidt"/>	<input type="text" value="Schneid"/>	<input type="text" value="Schneid"/>	<input type="text" value="Bunger"/>	<input type="text" value="Thiele"/>	<input type="text" value="Thoma"/>	<input type="text" value="Treiber"/>

The XML code for the example looks as follows:

```
<rowarea name="Complex Field List">
  <itr>
    <njx:fieldlist fieldlistprop="columns" fieldcount="5"
      hdist="60">
      <njx:fielditem valueprop="id" width="80"
        invisiblemode="cleared">
      </njx:fielditem>
    </njx:fieldlist>
  </itr>
  <itr>
    <njx:fieldlist fieldlistprop="columns" fieldcount="5"
      hdist="10">
      <njx:fielditem valueprop="last" width="130"
        invisiblemode="invisible">
      </njx:fielditem>
    </njx:fieldlist>
  </itr>
  <itr>
    <njx:fieldlist fieldlistprop="columns" fieldcount="5"
      hdist="40">
      <njx:fielditem valueprop="first" width="100"
        invisiblemode="invisible">
      </njx:fielditem>
    </njx:fieldlist>
  </itr>
</rowarea>
<rowarea name="Simple Field List">
  <itr>
    <njx:fieldlist fieldlistprop="simple" fieldcount="10">
      <njx:fieldvalue width="50">
      </njx:fieldvalue>
    </njx:fieldlist>
  </itr>
</rowarea>
```

Adapter Interface

```

1 COLUMNS (1:*)
2 FIRST (A) DYNAMIC
2 ID (A) DYNAMIC
2 LAST (A) DYNAMIC
2 STATUS (A) DYNAMIC
1 SIMPLE (A/1:*) DYNAMIC
    
```

For all NJX:FIELDLIST controls that are bound to the same value in `fieldlistprop` (here: `columns`), one common structure array is generated (here: `COLUMNS`).

For each NJX:FIELDITEM control, an element in the structure is generated according to the value bound in `valueprop` (here: `FIRST`, `ID` and `LAST`).

For each occurrence of the structure array, a parameter with the fixed name `STATUS` is generated. This parameter can be used to control the status of the elements in a similar way as it is done with the `statusprop` of the **FIELD** control.

For a simple field list (one that contains an NJX:FIELDVALUE control), a simple array is generated according to the value bound in `valueprop` (here: `SIMPLE`).

Built-in Events

The fields in the NJX:FIELDLIST control (NJX:FIELDITEM controls or NJX:FIELDVALUE controls) behave like **FIELD** controls.

Properties

Basic		
<code>fieldlistprop</code>	Name of the adapter parameter that represents the control in the adapter.	Obligatory
<code>fieldcount</code>	Maximum count of fields in the fieldlist. If no <code>fieldcount</code> is defined then a default of 10 is assigned.	Optional
<code>hdist</code>	Horizontal distance between the fields Can be specified either in pixels or as percentage value. If no width is defined then a default width of 2 pixels is assigned.	Optional
<code>njx:natname</code>	If a Natural variable with a name not valid for Application Designer (for instance <code>#FIELD1</code>) shall be bound to the control, a different name (for instance	Optional

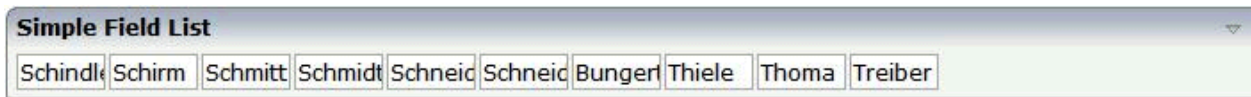
	<p>HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.</p>	
<p>njx:natcomment</p>	<p>The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.</p>	<p>Optional</p>

96 NJX:FIELDVALUE

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The NJX:FIELDVALUE control is used to configure the fields in an **NJX:FIELDLIST** control in order to create a simple field list. The fields of a simple field list are mapped to an array in the Natural application. Only one NJX: FIELDVALUE control is needed in an NJX: FIELDLIST control. This NJX:FIELDVALUE control is used to configure all fields in the list in the same way.

Example



The XML code for the example looks as follows:

```
<rowarea name="Simple Field List">
  <itr>
    <njx:fieldlist fieldlistprop="simple" fieldcount="10">
      <njx:fieldvalue width="50">
        </njx:fieldvalue>
      </njx:fieldlist>
    </itr>
  </rowarea>
```

Adapter Interface

1 SIMPLE (A/1:*) DYNAMIC

For a simple field list (one that contains an NJX:FIELDVALUE control), an array is generated according to the value bound in `valueprop` (here: SIMPLE).

Built-in Events

The NJX:FIELDVALUE control behaves like a **FIELD** control.

Properties

Basic			
width	Width of the control.	Sometimes obligatory	100
	There are three possibilities to define the width:		120
	(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.		140
			160

	(B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		180 200 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
length	Width of FIELD in amount of characters. WIDTH and LENGTH should not be used together. Note that the actual size of the control depends on the font definition if using the LENGTH property.	Optional	5 10 15 20 int-value
maxlength	Maximum number of characters that a user may enter. This property is not depending on the LENGTH property - please do not get confused by the similar naming. MAXLENGTH has nothing to do with the optical sizing of the control but only with the number of characters you may input.	Optional	5 10 15 20 int-value
autotab	If set to true, an automatic tab is executed for fields with a specified MAXLENGTH when the maxlength value is reached. For fields without a MAXLENGTH specified it has no effect. Default is true.	Optional	true false
textalign	Alignment of text inside the control.	Optional	left center right

password	If set to "true", each entered character is displayed as a '*'. 	Optional	true false
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field. 	Optional	true false
direction	Presets the default(BiDi) direction of the control. Use black string in order to have the default value. 	Optional	rtl ltr
uppercase	If "true" then all input is automatically transferred to upper case characters. 	Optional	true false
align	Horizontal alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control. If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.	Optional	left center right
valign	Vertical alignment of control in its column. Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.	Optional	top middle bottom
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.	Optional	1 2 3 4 5

	The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.		50 int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
fieldstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
noborder	Boolean value defining if the control has a border. Default is "false".	Optional	true false
transparentbackground	Boolean value defining if the control is rendered with a transparent background. Default is "false".	Optional	true false
invisiblemode	If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":	Optional	invisible cleared

	<p>(1) "invisible": the control is not visible.</p> <p>(2)"cleared": the control is not visible but it still occupies space.</p>		
tabindex	<p>Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.</p>	Optional	<p>-1</p> <p>0</p> <p>1</p> <p>2</p> <p>5</p> <p>10</p> <p>32767</p>
Binding			
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representaion directly after changing the value.</p>	Optional	<p>screen</p> <p>server</p>
flushmethod	<p>When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.</p>	Optional	

textidmode	If using property "valuertextprop" then a field knows an id and a text for a certain value. There are three types of display: either both are shown together, separated by an "-" (e.g. "id - text"). Or only text is shown or only the id is shown. If not defined at all then the system's default text id-mode will be chosen. The default mode can be defined as part of the CIS session context.	Optional	
bgcolorprop	Name of the adapter parameter that provides the background color of the control.	Optional	
fgcolorprop	Name of the adapter parameter that passes back a color value (e.g. "#FF0000" for red color). The color value is used as text color in the control. - The background color is automatically chosen dependent from the text color: for light text colors the background color is black, for dark text colors the color is default. Use BGCOLORPROP to choose both - text and background color.	Optional	
autocallpopupmethod	Name of the adapter parameter that controls that the field's value help event is sent to the adapter with a certain offset (milliseconds) after last key down event.	Optional	true false
maxlengthprop	Name of the adapter parameter that provides the maximum number of characters that a user may enter. Consider to use MAXLENGTH to define this number in a static way.	Optional	
Validation			
datatype	<p>By default, the FIELD control is managing its content as string. By explicitly setting a datatype you can define that the control...</p> <p>...will check the user input if it reflects the datatype. E.g. if the user inputs "abc" into a field with datatype "int" then a corresponding error message will popup when the user leaves the field.</p> <p>...will format the data coming from the server or coming from the user input: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings).</p> <p>In addition value popups are offered for the user automatically for some datatypes: e.g. when</p>	Optional	date float int long time timestamp color xs:decimal xs:double xs:date xs:dateTime

	<p>specifying datatype "date" the automatically the field provides a calendar input popup.</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.</p>		<p>xs:time</p> <p>-----</p> <p>N n.n</p> <p>P n.n</p> <p>string n</p> <p>L</p> <p>xs:boolean</p> <p>xs:byte</p> <p>xs:short</p>
validationrules	<p>Contains information used for Data Validation.</p> <p>Use the Validation Rules Editor to make changes!</p>	Optional	
validation	<p>Regular expression against which the content of the field is checked on client side when the user changes the field. If the validation fails then an error message popup up and informs the user about the wrong input.</p>	Optional	<p>[a-zA-Z0-9_-]</p> <p>{1,} \\ \\ @[a-zA-Z0-9_-]</p> <p>{1,} \\ \\ . \\ \\ w{2,} \\ \\ d{5}</p> <p>[0-9](-/+)+</p>
validationuserhint	<p>If a client side validation fails due to wrong user input then an error popup is opened. If you define a hint inside this property then the hint is output to the user in order to tell in which way to input the value. The hint is not language dependent.</p>	Optional	
validationuserhintprop	<p>If using validation expressions (either property "validation" or "validationprop") then a popup comes up if the user inputs wrong values into a field. Inside this popup a certain text may be added in order to explain to the user what he/she did not correctly input. This text can be either statically defined or dynamically - by using this property.</p>	Optional	
digits	<p>Number that specifies how many digits are to be displayed (ie digits before the comma). If using this feature then the DATATYPE property must be set to 'float'. See also DECIMALDIGITS.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>

digitsprop	Name of the adapter parameter that provides information how many digits are to be displayed (i. e. digits before the decimal character). If this feature is used, the DATATYPE property must be set to 'float'.	Optional	
decimaldigits	Specifies the number of displayed decimal digits. If using this feature then the DATATYPE property must be set to 'float'.	Optional	1 2 3 int-value
decimaldigitsprop	Name of the adapter parameter that provides information how many decimal digits are to be displayed (i. e. digits before the decimal character). If this feature is used, the DATATYPE property must be set to 'float'.	Optional	
spinrangemin	An integer value which defines the lower bound of the value range.	Optional	1 2 3 int-value
spinrangemax	An integer value which defines the upper bound of the value range.	Optional	1 2 3 int-value
Valuehelp			
popupmethod	Name of the event that is sent to the adapter when the user requests value help by pressing F4 or F7 or by clicking into the FIELD with the right mouse button. When using the popupmethod together with the NJX:EVENTDATA control in a grid, then the event name must have the griddataprop name as prefix. Example: mygrid.mypopupmethod. If the POPUPMETHOD is defined, a small icon is shown inside the field to indicate to the user that there is some value help available.	Optional	openIdValueCombo openIdValueHelp openIdValueComboOrPopup
popupinputonly	Boolean property that control if a field with POPUPMETHOD defined is still usable for keyboard input. If "false" (= default) then the	Optional	true false

	user can input a value either directly via keyboard or by using the popupmethod's help. If set to "true" then no keyboard input is possible - but only selection from the popup-method's help.		
popupprop	Name of the adapter parameter that provides the information whether a POPUPMETHOD is available or not. This feature is used in scenarios in which a FIELD offers e.g. value help or not, depending on business logic inside the adapter.	Optional	
popuponalt40	Value help in a field is triggered either by clicking with the mouse or by pressing a certain key inside the field. The "traditional" keys are "cursor-down", "F7" or "F4". Sometimes you do not want to mix other "cursor-down" behaviour (e.g. scrolling in lists) with the value help behaviour. In this case switch this property to "true" - and the value help will only come up anymore when "alt-cursor-down" is pressed.	Optional	true false
popupcombowidth	Pixel width of the standard "openIdValueCombo" popup dialog. Default is field width or at least 150 pixel.	Optional	1 2 3 int-value
popupicon	<p>URL of image that is displayed inside the right corner of the field to indicate to the user that there is some value help available.. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	gif jpg jpeg
touchpadinput	Boolean property that decides if touch pad support is offered for the FIELD control. The default is "false". If switched to "true" then you can input data into the field via a touch pad. As	Optional	true false

	consequence you can use this control for making inputs through a touch terminal.		
onlinehelp			
helpid	Help id that is passed to the online help management in case the user presses F1 on the control.	Optional	
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
formula	Contains information used by the Formula Editor. Use the Formula Editor to make changes!	Optional	
Hot Keys			
hotkeys	Comma separated list of hot keys. A hotkey consists of a list of keys and a method name. Separate the keys by "-" and the method name again with a comma Example: ctrl-alt-65;onCtrlAltA;13;onEnter ...defines two hot keys. Method onCtrlAltA is invoked if the user presses Ctrl-Alt-A. Method "onEnter" is called if the user presses the ENTER key. Use the popup help within the Layout Painter to input hot keys.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

97 NJX:MASHZONE

▪ Before You Start	710
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▪ Properties	713

The NJX:MASHZONE control is used to integrate an ARIS MashZone application into a Natural for Ajax page. The data to be displayed is provided by a Natural application. The NJX:MASHZONE control itself consists of a display area for the MashZone application (similar to the area defined with a **SUBPAGE** control) and of a set of data containers representing the data sources of a MashZone data feed.

To use the NJX:MASHZONE control, you must also add an **NJX:OBJECTS** control to your page layout. The NJX:OBJECTS control is used to transport the data objects from the Natural application to the Natural for Ajax server.

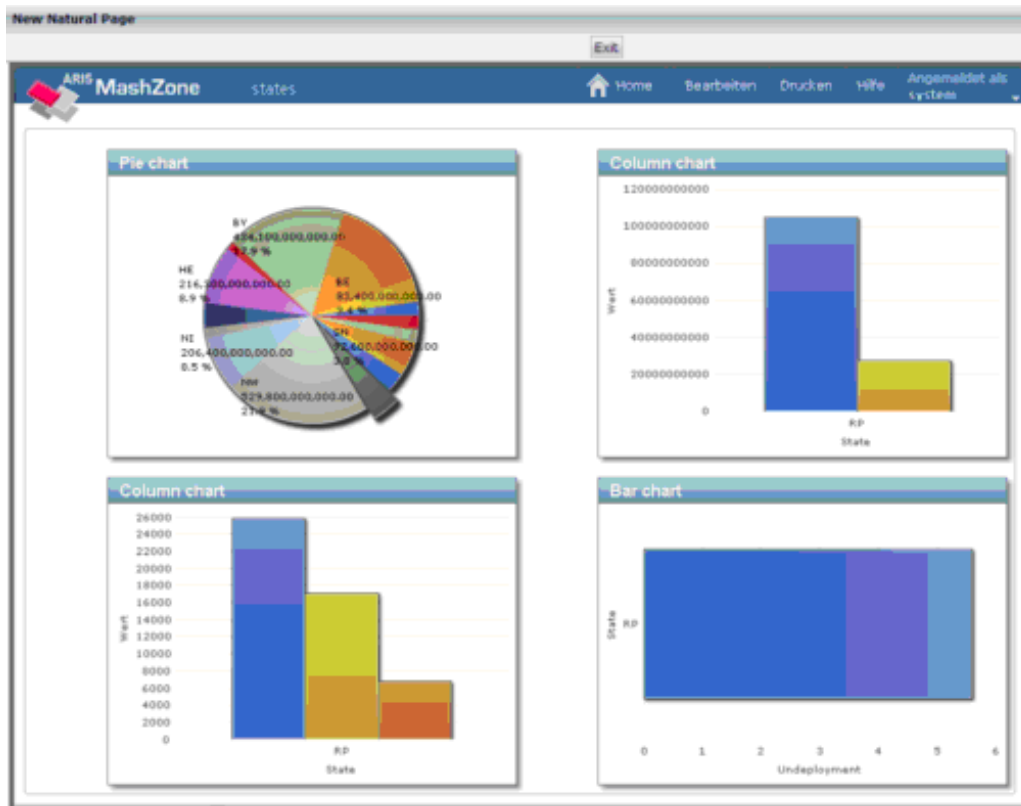
The following topics are covered below:

Before You Start

If you want to use the NJX:MASHZONE control, you have to consider the following:

- The product ARIS MashZone must have been installed beforehand. Although it is not necessary to install ARIS MashZone on the same host as the Natural for Ajax server, you have to keep in mind that data files that have been generated by Natural for Ajax must be accessible by ARIS MashZone.
- The ARIS MashZone application that is going to be displayed inside the NJX:MASHZONE control must have been created beforehand. Especially the data source structures on which the data feeds for this MashZone application are based must already be known during application creation time.
- The Natural application used to generate the MashZone data must take care of the correct structure of the data so that the data files generated during runtime correspond to the structures that have been defined for the MashZone application. If, for example, some data source in CSV file format is used in the MashZone application, the Natural application has to provide the data in exactly the same format.

Example



The XML layout definition is:

```
<pagebody>
  <mash:mashzone valueprop="mymash" height="750" width="1000">
    </mash:mashzone>
</pagebody>
```

Sample program:

```
DEFINE DATA LOCAL
/* MashZone control
1 MYMASH
2 DATASOURCE (1:*)
3 OBJECTID (A) DYNAMIC
3 FILENAME (A) DYNAMIC
3 REFRESH (L)
2 URL (A) DYNAMIC
/* Objects control
1 XCIOBJECTS (1:*)
2 CONTENT (B) DYNAMIC
```

```

2 CONTENTID (A) DYNAMIC
2 CONTENTTYPE (A) DYNAMIC
/* Local variables
1 #MYBLOB (B) DYNAMIC
1 #MYCLOB (A) DYNAMIC
1 #MYURL (A) DYNAMIC
END-DEFINE
/*
/* Fill actual data with a fixed structure
/*
COMPRESS      'State      ; GDI              ; Per Capita GDI      ; Per Capita Income ;
  Debt        ; Per Capita Debt ; Undeployment' H'0a' INTO #MYCLOB LEAVING NO
COMPRESS #MYCLOB 'BW      ; 352.600.000.000 ; 32.811              ; 19.261             ←
  ;
  44.113.000.000 ; 4.109              ; 4,0'              H'0a' INTO #MYCLOB LEAVING NO
.
.
.
#MYBLOB := #MYCLOB
/*
/* Fill object control data structure
/*
CALLNAT "MAKEURL" XCIOBJECTS(*) #MYBLOB #MYURL 'MYMASHID'
/*
/* Fill MashZone control data structure
/*
MYMASH.URL := 'http://myhost:16360/mashzone/guest/app/Viewer.html
?guid=70a107ab-e04e-4ac6-88dc-f8cd35601649&language=en&plainmode=true'
EXPAND ARRAY MYMASH.DATASOURCE TO (1:1)
MYMASH.OBJECTID(1) := #MYURL
MYMASH.FILENAME(1) := 'C:\Temp\states.csv'
MYMASH.REFRESH(1) := TRUE
/* display page
PROCESS PAGE USING "MYMASH"
/* handle events
DECIDE ON FIRST *PAGE-EVENT
  VALUE U'nat:page.end',U'nat:browser.end'
  /* Page closed.
  IGNORE
  VALUE U'onExit'
  /* TODO: Implement event code.
  PROCESS PAGE UPDATE FULL
  NONE VALUE
  /* Unhandled events.
  PROCESS PAGE UPDATE
END-DECIDE
*
END

```



Note: In this version of the NJX:MASHZONE control, it is only possible to use absolute path names in the FILENAME element of the MashZone control data structure. This may lead to

undesirable effects when the Natural application is processed by multiple clients in parallel. If this is the case, the Natural application must assure that the update of the files happens in a controlled manner, for example, by applying the REFRESH flag accordingly.

Adapter Interface

```
1 MYMASH
2 DATASOURCE (1:*)
3 FILENAME (A) DYNAMIC
3 OBJECTID (A) DYNAMIC
3 REFRESH (L)
2 URL (A) DYNAMIC
```

The data structure for one NJX:MASHZONE control consists of the following elements:

- URL must be filled with the URL of the specific MashZone application.
- For each DATASOURCE occurrence, the following elements have to be filled:

Element	Description
FILENAME	The name of the file on which the data feed definition of the MashZone application is based.
OBJECTID	The "nat:" URL obtained when filling the NJX:OBJECTS structures with the BLOB contents.
REFRESH	Indicates whether the BLOB content is to be copied into the file during the next page update. This should be set to TRUE during the initial page load in order to fill the file accordingly. Possible values: TRUE or FALSE.

Properties

Most control properties are identical with the properties of the same names of the **SUBPAGE** control.

Basic			
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100").	Sometimes obligatory	100
			120
			140
			160
			180

	(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		200 50% 100%
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Sometimes obligatory	100 150 200 250 300 250 400 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
height	(already explained above)		
scrolling	<p>Definition of the scrollbar's appearance.</p> <p>You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "auto".</p>	Optional	auto yes no
pagestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p>	Optional	

	Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.		
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
Binding			
valueprop	Name of the adapter parameter that provides the content of the control.	Obligatory	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	

<p>njx:natcomment</p>	<p>The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.</p>	<p>Optional</p>	
-----------------------	--	-----------------	--

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NJX:NJXFILEDOWNLOAD

▪ Example	719
▪ Adapter Interface	719
▪ Properties	719

The NJX:NJXFILEDOWNLOAD control is used to add a link to your page layout for downloading files from the Natural server to the client.

To use the NJX:NJXFILEDOWNLOAD control, you must also add an **NJX:OBJECTS** control to your page layout. You can link to all files available in the NJX:OBJECTS cache. The link is directly passed to the browser. To force the browser to download a file instead of opening it, you append the parameter `DOWNLOAD=true` to your link (for example, "nat:mydoc?DOWNLOAD=true"). The `CONTENTID` of the file in the NJX:OBJECTS cache will be used as a suggestion for the name of the downloaded file. You can also refer to files outside of the NJX:OBJECTS cache by using a normal browser link. In this case, the `DOWNLOAD` parameter is not evaluated by the Natural for Ajax framework.

To trigger a download from another control (for example, from a **BUTTON** control), you have to use the **SUBPAGE** control instead. See the Natural for Ajax demos for an example.



Note: The NJX:NJXFILEDOWNLOAD control is only supported for the HTML client. It is not supported for the SWT Client.

The following topics are covered below:



Note: See also *Documents* in *Some Common Rules for all Controls*.

Example



The XML layout definition is:

```
<itr>
  <label name="Download Link" width="100">
    </label>
    <njx:njxfiledownload valueprop="mydownload" >
      </njx:njxfiledownload>
    </itr>
```

When you choose the **Download from Natural** link in this example, the file download dialog from your operating system appears.

Adapter Interface

```
1 MYDOWNLOAD
2 LINKPROP (A) DYNAMIC
2 NAMEPROP (A) DYNAMIC
```

Properties

Basic			
valueprop	Name of the adapter parameter that provides the content of the control.	Optional	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if	Optional	100 120 140 160 180 200

	the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		50% 100%
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	100 150 200 250 300 250 400 50% 100%
htmlstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

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NJX:NJXFILEUPLOAD2

▪ Example	723
▪ Adapter Interface	723
▪ Built-in Events	723
▪ Properties	724

The NJX:NJXFILEUPLOAD2 control is used to upload files from the client to the Natural server. The rendering is identical to the [FILEUPLOAD2](#) control.

To use the NJX:NJXFILEUPLOAD2 control, you must also add an [NJX:OBJECTS](#) control to your page layout because the uploaded file will be added to the NJX:OBJECTS data structure. Once a file is uploaded, the Natural application can refer to the file via the `CONTENTID` of the uploaded object.

The following topics are covered below:



Note: See also [Documents](#) in *Some Common Rules for all Controls*.

Example



The XML layout definition is:

```
<itr>
  <njx:njxfileupload2 width="400" valueprop="myupload"
    withsubmitbutton="true" submitbuttonname="Upload to Natural">
    </njx:njxfileupload2>
</itr>
```

Adapter Interface

```
1 MYUPLOAD
2 CEXT (A) DYNAMIC
2 CNAME (A) DYNAMIC
2 CONTENTID (A) DYNAMIC
2 CPATH (A) DYNAMIC
```

When uploading a file, the client-side file name, extension and path are provided in the CNAME, CEXT and CPATH fields, respectively. The Natural application can optionally specify a CONTENTID for the NJX:OBJECTS data structure. If CONTENTID is not specified, a concatenation of file name and extension is automatically set as the CONTENTID value.

Built-in Events

When you choose the **Upload to Natural** button in the above example, the *value-of-valueprop.onUploadFinished* event is triggered in the Natural application. When this event is triggered, the CNAME, CEXT, CPATH and CONTENTID fields are filled, and the file content is provided in the data structure of the NJX:OBJECTS control.

Properties

Basic			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
valueprop	Name of the adapter parameter that provides the content of the control.	Optional	
withsubmitbutton	If set to "TRUE" adds an additional button to the control to start the file upload.	Optional	<p>true</p> <p>false</p>
submitbuttonname	The name of the submit button in case WITSUBMITBUTTON is set to "true".	Optional	
submitbuttontextid	"Textid" for the name of the submitbutton if WITHSUBMITBUTTON is set to "true".	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
valueprop	(already explained above)		
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p> <p>(2)"cleared": the control is not visible but it still occupies space.</p>	Optional	<p>invisible</p> <p>disabled</p> <p>cleared</p>

Appearance			
invisiblemode	(already explained above)		
rowspan	Row spanning of control.	Optional	1
	<p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>		2 3 4 5 50 int-value
colspan	Column spanning of control.	Optional	1
	<p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>		2 3 4 5 50 int-value
darkbackground	Normally the background is in light colour but the CIS style sheets also have a dark(er) grey colour to be used.	Optional	true
	If DARKBACKGROUND is set to true then the darker background colour is chosen. This property typically is used to integrate light coloured controls into darker container areas.		false

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NJX:NJXVARIABLE

▪ Example	728
▪ Properties	728

The NJX:NJXVARIABLE control is used in Natural Map Converter templates in order to define a placeholder that is replaced during map conversion. For further information, see *Templates* in the section *Customizing the Map Conversion Process* of the *Application Modernization* part.

Example

The Map Converter template NATPAGE_TEMPLATE contains a variable MAPROOT that receives the result of the map conversion process. As a result, the converted Natural map content is placed into the pagebody of the resulting page layout.

```
<?xml version="1.0" encoding="UTF-8"?>
<natpage xmlns:njx="http://www.softwareag.com/njx/njxMapConverter"
natsource="$$NATSOURCE$$" natsinglebyte="true">
  <titlebar name="$$TITLEVAR$$" align="center">
    </titlebar>
  <pagebody>
    <njx:njxvariable name="MAPROOT"/>
  </pagebody>
  <statusbar withdistance="false"/>
</natpage>
```

Properties

Basic		
name	The name of the variable.	Optional

VIII

Working with Grids

This part shows you how to deal with grids. Working with grids is as simple as working with singular properties because the grid management adapts seamlessly into the normal processing of the Application Designer environment.

The information provided in this part is organized under the following headings:

Basics

TEXTGRID2

TEXTGRIDSS2 - TEXTGRID2 with Server-Side Scrolling

ROWTABLEAREA2 - The Flexible Control Grid

ROWTABLEAREA3 - The Array Grid

FLEXLINE - Flexible Columns in Control Grids

MGDGRID - Managing the Grid

GRIDCOLHEADER - Flexible Column Headers

Styling Grids

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Basics

It is quite simple: “normal” controls refer to an adapter and are bound to adapter parameters. Grid controls refer to an adapter as well - but are bound to a group array. Each array element provides group elements to access its content.

Two types of grid controls are available:

- The TEXTGRID2 control is a control that displays grid data - but does not allow any change to the data. You can select grid rows and colorize them in different ways. Change the order of columns dynamically and sort columns by clicking into the title row of the grid.

There is a TEXTGRIDSS2 control that is a certain variant of the TEXTGRID2 control.

- The ROWTABLEAREA2 is a container that internally allows you to use any normal control to be embedded inside a grid. Therefore, you can place normal FIELD controls, CHECKBOX controls etc. inside the ROWTABLEAREA2 container.

Use the TEXTGRID2 controls for displaying and selecting data. Use ROWTABLEAREA2 for entering data inside a grid.

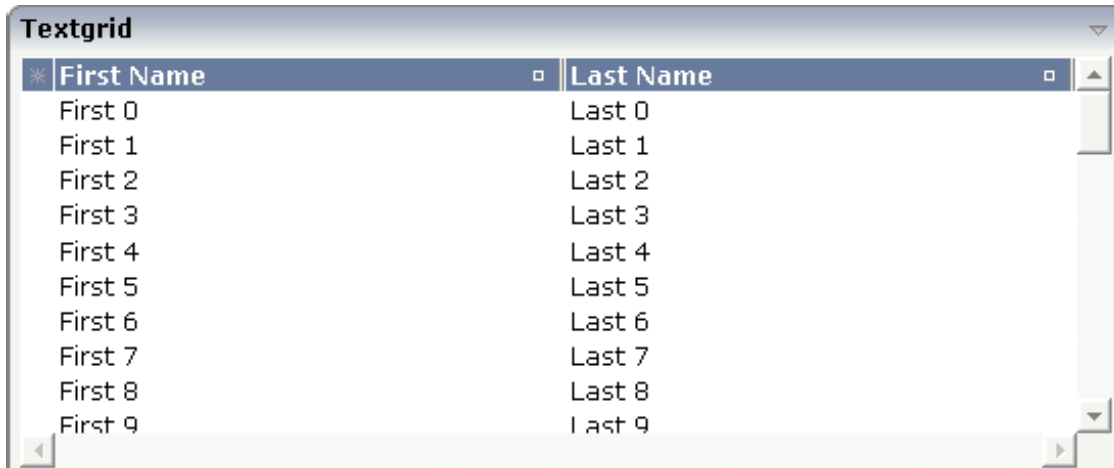
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TEXTGRID2

- A Simple Example 734
- Adapter Interface 735
- Selecting Rows in a TEXTGRID2 735
- TEXTGRID2 Properties 736
- COLUMN Properties 742
- Dynamic Setting of Text Styles in TEXTGRID2 746

A Simple Example

The following example shows a TEXTGRID2 control:



There are two columns which hold data. There is one column at the very left which displays a selection icon - in addition to a yellow background for a selected line. Even and odd lines are displayed in slightly different colors. At the very right of each title column, there is a symbol which indicates the sorting status; if you double-click on this symbol, the column is sorted first in ascending direction and, when clicking again, in descending direction. Change the sequence of columns by dragging the title of a column and dropping it on another column's title. Depending from where you drop, the column is either moved left or right.

The asterisk in the upper left corner of the grid is used to select/deselect all lines in the grid. The behavior depends on the setting of the `singleselect` property which determines whether multiple lines can be selected in the grid (default) or whether only one line can be selected:

■ Multiple Line Selection Mode

When you choose the asterisk for the first time, all lines are selected. When you choose the asterisk a second time, all lines are deselected.

■ Single Line Selection Mode

When you choose the asterisk (no matter how often), an existing selected line is deselected.

The XML layout definition is:


```

<rowarea name="Textgrid">
  <itr takefullwidth="true" fixlayout="true">
    <textgrid2 griddataprop="lines" width="100%" height="200" ↵
selectprop="selected"
      hscroll="true">
        <column name="First Name" property="firstName" width="50%">
        </column>
        <column name="Last Name" property="lastName" width="50%">
        </column>
      </textgrid2>
    </itr>
    <vdist height="5">
    </vdist>
  </rowarea>

```

The TEXTGRID2 definition is bound to a grid data property `lines`.

Inside the TEXTGRID2 control definition there are two columns. These columns are bound to the properties `firstName` and `lastName`.

Adapter Interface

In the parameter data area of the adapter, the grid data is represented by the following data structure:

```

1 LINES (1:*)
2 FIRSTNAME (U) DYNAMIC
2 LASTNAME (U) DYNAMIC
2 SELECTED (L)

```

Selecting Rows in a TEXTGRID2

Maybe you wonder why there is a `selected` field in the adapter parameter data area of the previous example.

This field is required for indicating which lines are currently selected and which are not. Each line which is displayed in the TEXTGRID2 control is represented in the adapter by an array occurrence of the array `LINES`. Therefore, the selection status of the grid (which lines are selected and which lines are not) is mirrored by the corresponding `selected` field of each array occurrence.

TEXTGRID2 Properties

Basic			
griddataprop	Name of the adapter parameter that represents the grid in the adapter.	Obligatory	
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	100
			120
			140
			160
			180
			200
			50%
100%			
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	100
			150
			200
			250
			300
			250
			400
50%			
100%			

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Selection			
selectableprop	Name of the adapter parameter that specifies whether a row in the grid is selectable (=true) or not (=false). The default is selectable.	Optional	
selectprop	Name of the adapter parameter that is used to mark if an individual row of the text grid is selected. If the user selects a text grid row, the value "true" is passed into the corresponding array element of the adapter parameter.	Optional	
singleselect	If set to "true" then only one row can be selected inside the text grid. - If set to "false" then multiple lines can be selected by using Ctrl- and Shift-key during mouse selection. Default is "false".	Optional	true false
singleselectprop	Name of an adapter parameter that dynamically defines whether SINGLESELECT is true or false.	Optional	
onclickmethod	Name of the event that is sent to the adapter when the user selects a row. In the event handler you can find the selected rows by iterating through the rows and finding out which one's selected element is set to "true".	Optional	
ondblclickmethod	Name of the event that is sent to the adapter when the user selects a row by a double click. In the event handler you can find the selected rows by iterating through the rows and finding out which one's selected element is set to "true".	Optional	
withselectioncolumn	When defining a SELECTPROP property then automatically a selection column is added as first left column of the grid. Inside the column an icon indicates if a row is currently selected. Set this property to "false" in order to avoid the selection column.	Optional	true false
withselectioncolumnicon	Flag that indicates whether the selection column shows a "select all" icon on top. Default is true.	Optional	true false
fgselect	if switched to true then an additional "graying" of selected lines will be activated. Switch this property to "true" if you have coloured textgrid cells: the	Optional	true false

	selection colour will not override the colour of each cell, as consequence you require an additional effect in order to make the user see which row is selected.		
focusedprop	Name of an adapter parameter that is used to mark if an individual row of the text grid should receive the focus. If the user selects a text grid row, the value "true" is passed into the corresponding array element of the adapter parameter.	Optional	
Right Mouse Button			
oncontextmenumethod	Name of the event that is sent to the adapter when the user clicks with the right mouse button onto an empty area of the grid.	Optional	
singleselectcontextmenu	With SHIFT and CTRL key the user can select multiple lines (use property SINGLESELECT to suppress this feature). Use this property to ensure that the context menu is requested only for a single line. Default is "false".	Optional	true false noselection
enabledefaultcontextmenu	Use this property to enable the default context menu of the browser within the textgrid. Please note: do not enable the browser's context menu if your application itself provides for a context menu. Default is "false".	Optional	true false
Appearance			
width	(already explained above)		
height	(already explained above)		
minapparentrows	Number of rows that are displayed independent of the size of the server side collection.	Optional	1 2 3 int-value
hscroll	Definition of the horizontal scrollbar's appearance. You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "auto".	Sometimes obligatory	auto scroll hidden
withtitlerow	If defined as "false" then no top title row is shown. "True" is default.	Optional	true false

colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
personalizable	<p>If defined to "false" then no re-arranging of columns is offered to the user.</p> <p>Default is "true". This means: if using COLUMN controls inside the grid definition then the user can re-arrange the sequence of columns by dragging and dropping them within the top title row.</p>	Optional	<p>true</p> <p>false</p>
stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	<p>VAR1</p> <p>VAR2</p>
stylevariantprop	<p>Name of the adapter parameter which dynamically defines the STYLEVARIANT value at runtime.</p>	Optional	<p>VAR1</p> <p>VAR2</p>

backgroundstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	
vscroll	<p>Definition of the vertical scrollbar's appearance.</p> <p>You can define that scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "scroll".</p>	Optional	<p>auto</p> <p>scroll</p> <p>hidden</p>
withrollover	<p>The textgrid controls provide for a so called "roll over" effect. The row that is currently below the mouse pointer is highlighted in a certain way. Use this property to disable the roll over effect (Default is TRUE).</p>	Optional	<p>true</p> <p>false</p>
fixedcolumnsizes	<p>When switching the FIXEDCOLUMNSIZES property to value "true" then internally the grid is arranged in a way that the area always determines its size out of the width specification of the COLUMN controls. The browser does not look into the column contents in order to try to optimise the size of the area - but always follows the width that you define.</p>	Optional	<p>true</p> <p>false</p>
requiredheight	<p>Minimum height of the control in pixels. Use this property to ensure a minimum height if the overall control's height is a percentage of the available space - i.e. if value of property HEIGHT is a percentage (e.g. 100%).</p> <p>Please note: You must not use FIXLAYOUT at the surrounding row container (ITR and ROWAREA). Otherwise: if the available space is less than the required height the end of the control is just cut off.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>

disablecolumnresizing	Flag that indicates if the user can change the width of the grid columns. Default is false.	Optional	true false
disablecolumnmoving	Flag that indicates if the user can change the order of grid columns. Default is false.	Optional	true false
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Drag And Drop			
draginfoprop	Name of the row item property that passes back the line's "drag info". When using this attribute the grid lines can be dragged onto "drop targets" (e.g. DROPICON control). The dragged line is identified by its "drag info". Use any string/information applicable.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a	Optional	

	generated statusprop variable to which field the statusprop belongs.		
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
Deprecated			
directselectevent	Use ONCLICKMETHOD and ONDBLCLICKMETHOD instead.	Optional	ondblclick onclick
directselectmethod	Use ONCLICKMETHOD and ONDBLCLICKMETHOD instead.	Optional	

COLUMN Properties

The COLUMN tag is the typical tag that is placed inside a TEXTGRID2 definition. The COLUMN definition defines a column with its binding to a property of the collection elements.



Tip: If you set the property `headernowrap="false"`, you usually have to increase the height of the header in the style sheet of your layout page. You can do this in the Style Sheet Editor: Go to the **Style Details** tab, expand the tree for TEXTGRID and then adjust the `height` value for `TEXTGRIDCellHeaderUnsorted`.

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
property	Property of the row item object that represents the column's content. The content typically is straight text but can also be "complex HTML".	Obligatory	
width	Width of the control. There are two possibilities to define the width: (A) Pixel sizing: just input a number value (e.g. "100").	Obligatory	100 120 140

	(B) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element (textgrid2, textgridsss2) of the control properly defines a width this control can reference.		160 180 200 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
datatype	<p>By default, the control is managing its content as string. By explicitly setting a datatype you can define that the control will format the data coming from the server: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings).</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.</p>	Optional	date float int long time timestamp color xs:decimal xs:double xs:date xs:dateTime xs:time ----- N n.n P n.n string n L xs:boolean xs:byte xs:short

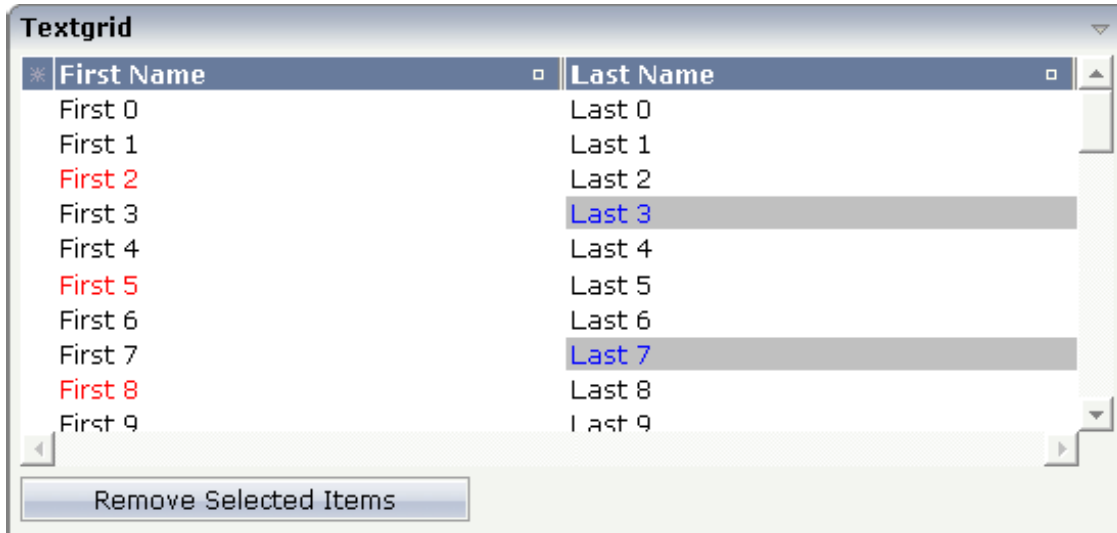
align	Horizontal alignment of the control's content. Default is "center".	Optional	left center right
straighttext	If the text of the control contains HTML tags then these are by default interpreted by the browser. Specifying STRAIGHTTEXT as "true" means that the browser will directly render the characters without HTML interpretation. Example: if you want to output the source of an HTML text then STRAIGHTTEXT should be set to "true".	Optional	true false
convertspaces	If switched to "true" then all spaces inside the text that is rendered into the column are converted to non breakable spaces. Use this option if you have "meaningful" spaces inside the values you return from the server adapter object, e.g. if outputting some ASCII protocol inside a column.	Optional	true false
cuttextline	If switched to "false" then the content of the column is broken if it exceeds the column's width definition. Default is "true" i.e. if the content is too big for the column cell then it is cut.	Optional	true false
withsorticon	Flag that indicates if a small sort indicator is shown within the right corner of the control. Default is TRUE.	Optional	true false
headerimage	URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid. Use the following options to specify the URL: (A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project. (B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".	Optional	
headernowrap	The textual content of the header is not wrapped automatically. No line break will be performed automatically by the browser. If you want the text of the header to be wrapped, set the value to "false".	Optional	true false
Binding			

property	(already explained above)		
textstyleprop	Name of the adapter parameter that provides a style-string that is used for rendering the column's content. As consequence you can individually assign a CSS-style to each cell of your text grid.	Optional	
textclassprop	Name of the adapter parameter that provides a style class to be used for rendering the content. You can set up a limited number of style classes inside your style sheet definition - and dynamically reference them per grid cell.	Optional	
imageprop	Name of the adapter parameter that provides an image URL. The image is rendered at the very left of the column's area - in front of the text (PROPERTY property definition).	Optional	
linkmethod	Name of the event that is sent to the adapter if user clicks the column's text.	Optional	
celllinkmethodprop	Name of the row item property that passes back the name of a method or null. If the method name is not null then the corresponding column (cells) will show the text as method link. On click the provided row item cell method is called.	Optional	
celltitleprop	Name of the adapter parameter that provides the tooltip of this cell.	Optional	
Online help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi language management - representing the tooltip text that is used for the control.	Optional	
sorttitle	Text that is shown as tooltip for the sort indicator. Either input text by using this SORTTITLE property - or use the SORTTITLETEXTID in order to define a language dependent literal.	Optional	
sorttitletextid	Text ID that is passed to the multi language management - representing the tooltip text for the sort indicator.	Optional	
celltitleprop	(already explained above)		
Natural			

njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	
njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

Dynamic Setting of Text Styles in TEXTGRID2

The example from the previous sections will now be enhanced in order to demonstrate how to control the style of cells inside a TEXTGRID2 control dynamically:



Some of the cells in the TEXTGRID2 control are rendered with a different style than the normal one. Each COLUMN definition has the property `textstyleprop`:

```
<rowarea name="Textgrid">
  <itr takefullwidth="true" fixlayout="true">
    <textgrid2 griddataprop="lines" width="100%" height="200" ↵
selectprop="selected"
      hscroll="true">
      <column name="First Name" property="firstName" width="50%"
        textstyleprop="firstNameStyle">
      </column>
      <column name="Last Name" property="lastname" width="50%"
        textstyleprop="lastNameStyle">
      </column>
    </textgrid2>
  </itr>
  <vdist height="5">
  </vdist>
  <itr>
    <button name="Remove Selected Items" method="onRemoveSelectedItems">
    </button>
  </itr>
</rowarea>
```


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TEXTGRIDSSS2 - TEXTGRID2 with Server-Side Scrolling

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The TEXTGRIDSSS2 control is a variant of the **TEXTGRID2** control which is explained in the previous section. "SSS" is the abbreviation for "server-side scrolling". For a general explanation of server-side scrolling, see [Server-Side Scrolling and Sorting](#).

Performance Considerations

The TEXTGRID2 control fetches all items belonging to the grid and renders them according to its layout definition. If there are more items available than the grid can display, a vertical scroll bar is displayed and you can scroll through the list.

From scrolling perspective, this is very effective - the browser is very fast when scrolling is needed. But there are two disadvantages, especially for long lists:

- All the data that are to be displayed inside the grid must be available on the client side. Therefore, the data must be transferred from the server to the client at least one time. Imagine you have a grid of 10,000 lines: even if Application Designer transfers only "net data" and even if this happens in "delta transfer mode", it must be transferred.
- In addition, the grid must be built completely in order to allow fast scrolling. This means - taking the above example - that 10,000 lines have to be rendered before the grid can be displayed. Table rendering is time-consuming and needs a lot of the client's CPU performance.

Consequence: text grids of the TEXTGRID2 control are easy to use, but they have their limitations in terms of scalability. You should use it only if a limited amount of information is to be displayed.

Example

The TEXTGRIDSSS2 is very similar to the TEXTGRID2 control. However, some special behavior has been built in. The main differences are "in the background". The TEXTGRIDSSS2 control only receives the data of the visible items. In this example, only the data of the first 20 items are returned and rendered. When scrolling down, the next 20 items are fetched and rendered. This means: the control requests always the data which are currently displayed.

First Name	Last Name
First 0	Last 0
First 1	Last 1
First 2	Last 2
First 3	Last 3
First 4	Last 4
First 5	Last 5
First 6	Last 6
First 7	Last 7
First 8	Last 8
First 9	Last 9
First 10	Last 10
First 11	Last 11
First 12	Last 12
First 13	Last 13
First 14	Last 14
First 15	Last 15
First 16	Last 16
First 17	Last 17
First 18	Last 18
First 19	Last 19

Consequence: every scrolling step requires an interaction with the server. However, only a small amount of data - which is visible - is requested, not the data of all available items. The performance of the grid does not change with the number of items which are available. There is no time difference in rendering a text grid containing 100 or 10,000 items.

The layout definition is:

```
<rowarea name="textgridsss2">
  <itr>
    <textgridsss2 griddataprop="lines" rowcount="20" width="100%"
      selectprop="selected" singleselect="false" hscroll="true"
      directselectmethod="onDirectSelection"
      directselectevent="ondblClick">
      <column name="First Name" property="firstname" width="50%">
      </column>
      <column name="Last Name" property="lastname" width="50%">
      </column>
    </textgridsss2>
  </itr>
</rowarea>
```

The application can decide at runtime whether to use this feature or not. For information on how this can be controlled, see [Server-Side Scrolling and Sorting](#).

Adapter Interface

In the parameter data area of the adapter, the grid data is represented by the following data structure:

```
1 LINES (1:*)
2 FIRSTNAME (U) DYNAMIC
2 LASTNAME (U) DYNAMIC
2 SELECTED (L)
1 LINESINFO
2 ROWCOUNT (I4)
2 SIZE (I4)
2 SORTPROPS (1:*)
3 ASCENDING (L)
3 PROPNAME (U) DYNAMIC
2 TOPINDEX (I4)
```

The parameters are nearly the same as for the TEXTGRID2 control. In addition, there is a `LINESINFO` structure. This structure is used to control the server-side scrolling and the server-side sorting.

Using Server-Side Scrolling

In the adapter parameters that represent the TEXTGRIDSSS2 control in the application, there are three parameters that control the server-side scrolling:

- TOPINDEX
- ROWCOUNT
- SIZE

In `TOPINDEX` and `ROWCOUNT`, the application receives the information how many items it should deliver to the page with the next scroll event and with which item the delivered amount should start.

In `SIZE`, the application returns the total number of items available. The client uses this information to set up the scroll bar correctly.

Using Server-Side Sorting

In the adapter parameters that represent the TEXTGRIDSSS2 control in the application, there is a substructure that controls the server-side sorting: `SORTPROPS`. With the information in this structure, the client tells the application by which sort criteria and in which order the client expects the items to be sorted.

Setting the Client-Side Loading Behavior

As an alternative to server-side scrolling, you can customize the client-side loading behavior. Setting the property `onloadbehaviour="collection"` activates performance-optimized client-side scrolling in the JavaScript/SWT client. As with the TEXTGRID2 control, the application must pass all items to the client at the beginning. But other than with the TEXTGRID2 control, these items are not immediately rendered in the grid. Instead, the JavaScript/SWT client caches the items and only renders the items that are currently visible. If you have a limited number of items, the TEXTGRIDSSS2 control thus combines the advantage of the easy-to-use TEXTGRID2 control with better performance. For a really large number of items, however, server-side scrolling is still the best solution.



Note: If you set `onloadbehaviour="collection"` for a grid control at design time, it is not possible to perform Natural server-side scrolling for this grid at runtime.

Sometimes, the number of items is not yet known at design-time. In such a case, you can set `onloadbehaviour="collectionorblock"`. Up to a defined number of items, the behavior is identical to `onloadbehaviour="collection"`. The maximum number of items for which client-side scrolling is to be done can be specified in the `cisconfig.xml` file. For a higher number of items, server-side scrolling is done. Switching between client-side scrolling and server-side scrolling is done automatically. You need not program anything to make it work.

TEXTGRIDSSS2 Properties

Basic			
<code>griddataprop</code>	Name of the adapter parameter that represents the grid in the adapter.	Obligatory	
<code>rowcount</code>	Number of rows that are rendered inside the control.	Obligatory	

	<p>There are two ways of using this property - dependent on whether you in addition define the HEIGHT property:</p> <p>If you do NOT define the HEIGHT property then the control is rendered with exactly the number of rows that are defined as ROWCOUNT value.</p> <p>If a HEIGHT value is defined in addition (e.g. as percentage value "100%") then the number of rows depend on the actual height of the control. The ROWCOUNT value in this case indicates the maximum number of rows that are picked from the server. You should define this value in a way so that it is not too low - otherwise your grid will not be fully filled. On the other hand it should not be defined too high ("100") because this causes more communication traffic and more rendering effort inside the browser.</p>		
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Obligatory	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p>

	<p>height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
onloadbehaviour	<p>DEORECATED: Loading behaviour of the items into the client.</p> <p>"block" (=default). Only "block" is supported'. All other settings are automatically mapped to "block".</p>	Optional	<p>block</p> <p>collection</p> <p>collectionorblock</p>
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Selection			
selectableprop	Name of the adapter parameter that specifies whether a row in the grid is selectable (=true) or not (=false). The default is selectable.	Optional	
selectprop	<p>Name of the adapter parameter that is used to mark if an individual row of the text grid is selected.</p> <p>If the user selects a text grid row, the value "true" is passed into the corresponding array element of the adapter parameter.</p>	Optional	
singleselect	<p>If set to "true" then only one row can be selected inside the text grid. - If set to "false" then multiple lines can be selected by using Ctrl- and Shift-key during mouse selection.</p> <p>Default is "false".</p>	Optional	<p>true</p> <p>false</p>
singleselectprop	Name of an adapter parameter that dynamically defines whether SINGLESELECT is true or false.	Optional	
onclickmethod	Name of the event that is sent to the adapter when the user selects a row.	Optional	

	In the event handler you can find the selected rows by iterating through the rows and finding out which one's selected element is set to "true".		
ondblclickmethod	Name of the event that is sent to the adapter when the user selects a row by a double click. In the event handler you can find the selected rows by iterating through the rows and finding out which one's selected element is set to "true".	Optional	
withselectioncolumn	When defining a SELECTPROP property then automatically a selection column is added as first left column of the grid. Inside the column an icon indicates if a row is currently selected. Set this property to "false" in order to avoid the selection column.	Optional	true false
withselectioncolumnicon	Flag that indicates whether the selection column shows a "select all" icon on top. Default is true.	Optional	true false
fgselect	if switched to true then an additional "graying" of selected lines will be activated. Switch this property to "true" if you have coloured textgrid cells: the selection colour will not override the colour of each cell, as consequence you require an additional effect in order to make the user see which row is selected.	Optional	true false
focusedprop	Name of an adapter parameter that is used to mark if an individual row of the text grid should receive the focus. If the user selects a text grid row, the value "true" is passed into the corresponding array element of the adapter parameter.	Optional	
Right Mouse Button			
oncontextmenumethod	Name of the event that is sent to the adapter when the user clicks with the right mouse button onto an empty area of the grid.	Optional	
singleselectcontextmenu	With SHIFT and CTRL key the user can select multiple lines (use property SINGLESELECT to suppress this feature). Use this property to ensure that the context menu is requested only for a single line. Default is "false".	Optional	true false noselection
enabledefaultcontextmenu	Use this property to enable the default context menu of the browser within the textgrid. Please	Optional	true false

	<p>note: do not enable the browser's context menu if your application itself provides for a context menu.</p> <p>Default is "false".</p>		
Appearance			
width	(already explained above)		
height	(already explained above)		
hscroll	<p>Definition of the horizontal scrollbar's appearance.</p> <p>You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "hidden".</p>	Optional	<p>auto</p> <p>scroll</p> <p>hidden</p>
vscroll	<p>Definition of the vertical scrollbar's appearance.</p> <p>You can define that scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "scroll".</p>	Optional	<p>auto</p> <p>scroll</p> <p>hidden</p>
touchpadinput	<p>Boolean property that decides if touch pad support is offered for the TEXTGRID control. The default is "false". If switched to "true" then you can scroll the grid via a touch pad. As consequence you can use this control for making inputs through a touch terminal.</p>	Optional	<p>true</p> <p>false</p>
withtitlerow	<p>If defined as "false" then no top title row is shown.</p> <p>"True" is default.</p>	Optional	<p>true</p> <p>false</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p>

	rows, because these rows are explicitly not synched.		int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
personalizable	<p>If defined to "false" then no re-arranging of columns is offered to the user.</p> <p>Default is "true". This means: if using COLUMN controls inside the grid definition then the user can re-arrange the sequence of columns by dragging and dropping them within the top title row.</p>	Optional	<p>true</p> <p>false</p>
stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	
stylevariantprop	Name of the adapter parameter which dynamically defines the STYLEVARIANT value at runtime.	Optional	<p>VAR1</p> <p>VAR2</p>
backgroundstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p>	Optional	

	<p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>		
withblockscrolling	<p>If switched to "true" then the grid will show small scroll icons by which the user can scroll the grid's content. Scrolling typically is done by using the grid's scrollbar - the scroll icons that are switched on by this property are an additional possibility to scroll.</p>	Optional	true false
withrollover	<p>The textgrid controls provide for a so called "roll over" effect. The row that is currently below the mouse pointer is highlighted in a certain way. Use this property to disable the roll over effect (Default is TRUE).</p>	Optional	true false
fixedcolumnsizes	<p>When switching the FIXEDCOLUMNSIZES property to value "true" then internally the grid is arranged in a way that the area always determines its size out of the width specification of the COLUMN controls. The browser does not look into the column contents in order to try to optimise the size of the area - but always follows the width that you define.</p>	Optional	true false
requiredheight	<p>Minimum height of the control in pixels. Use this property to ensure a minimum height if the overall control's height is a percentage of the available space - i.e. if value of property HEIGHT is a percentage (e.g. 100%).</p> <p>Please note: You must not use FIXLAYOUT at the surrounding row container (ITR and ROWAREA). Otherwise: if the available space is less than the required height the end of the control is just cut off.</p>	Optional	1 2 3 int-value
minapparentrows	<p>Minimum number of apparent rows. Insert a valid number to make sure that (e.g. 10) rows are shown for sure.</p>	Optional	1 2 3 int-value

disablecolumnresizing	Flag that indicates if the user can change the width of the grid columns. Default is false.	Optional	true false
disablecolumnmoving	Flag that indicates if the user can change the order of grid columns. Default is false.	Optional	true false
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
showemptylines	If set to false, no empty line will be rendered. By default empty lines are shown.	Optional	true false
withsliderfreeze	Setting this to "true" prevents unwished slider jumps while scrolling up/down in a grid with a huge number of lines (for example 20000).	Optional	true false
Drag And Drop			
draginfoprop	Name of the row item property that passes back the line's "drag info". When using this attribute the grid lines can be dragged onto "drop targets" (e.g. DROPICON control). The dragged line is identified by its "drag info". Use any string/information applicable.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a	Optional	

	name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.		
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
Deprecated			
directselectmethod	Use ONCLICKMETHOD and ONDBLCLICKMETHOD instead.	Optional	
directselectevent	Use ONCLICKMETHOD and ONDBLCLICKMETHOD instead.	Optional	ondblclick onclick

Inside the TEXTGRIDSSS2 definitions, COLUMN tags are also used to define its content. There is no difference in COLUMN tag usage between TEXTGRIDSSS2 and TEXTGRID2 definition.

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ROWTABLEAREA2 - The Flexible Control Grid

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The ROWTABLEAREA2 is a container control that allows other controls to be arranged inside its grid management.

The ROWTABLEAREA2 control supports server-side scrolling and sorting. This concept is explained in *Server-Side Scrolling and Sorting*. An example for the usage of server-side scrolling and sorting with the ROWTABLEAREA2 control is contained in the Natural for Ajax demos.

Example

There is a grid that contains a header row and 10 lines. Each line contains one check box and two fields. Some of the lines are highlighted.

	First Name	Last Name
<input type="checkbox"/>	First 1	Last 1
<input checked="" type="checkbox"/>	First 2	Last 2
<input checked="" type="checkbox"/>	First 3	Last 3
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		
<input type="checkbox"/>		

Add new Line Remove selected Lines

The XML layout definition is:

```
<rowarea name="Grid">
  <rowtablearea2 griddataprop="lines" rowcount="10" width="100%" withborder="true">
    <tr>
      <hdist>
        </hdist>
      <label name="First Name" asheadline="true">
        </label>
      <label name="Last Name" asheadline="true">
        </label>
    </tr>
    <repeat>
      <str valueprop="selected">
```

```

        <checkbox valueprop="selected" flush="screen" width="30">
        </checkbox>
        <field valueprop="firstname" width="50%">
        </field>
        <field valueprop="lastname" width="50%">
        </field>
    </str>
</repeat>
</rowtablearea2>
<vdist height="10">
</vdist>
<itr>
    <button name="Add new Line" method="onAddLine">
    </button>
    <hdist>
    </hdist>
    <button name="Remove selected Lines" method="onRemoveLines">
    </button>
</itr>
</rowarea>

```

Note the following:

- There is a ROWTABLEAREA2 definition with the property `griddataprop="lines"`. There is a `rowcount` definition of "10". This is the same as for the text grid processing: the grid container is bound to a server-side collection. Similar to the TEXTGRIDSSS2 definition, there is a row count that defines the number of lines.
- Inside the ROWTABLEAREA2 definition, there is first the definition of a normal table row (TR) in which a distance and two labels are defined. The labels are rendered with `asheadline="true"`.
- Inside the REPEAT definition, there is a special table row definition "STR" (selectable table row) that itself contains one CHECKBOX and two FIELD definitions. CHECKBOX and FIELDS are bound to properties themselves.
- After the ROWTABLEAREA2 definition, there is a vertical distance and a row that contains two buttons with which a user can manipulate the grid.

The content of the REPEAT block is repeated as many times as defined inside the `rowcount` definition of ROWTABLEAREA2. The content holds a table row (STR) - therefore the result is a grid.

Adapter Interface

In the parameter data area of the adapter, the grid data is represented by the following data structure:

```
1 LINES (1:*)
2 FIRSTNAME (U) DYNAMIC
2 LASTNAME (U) DYNAMIC
2 SELECTED (L)
```

If the grid has been configured for server-side scrolling and sorting, the data structure contains additional fields that control server-side scrolling and sorting (see below). In order to use server-side scrolling and sorting, set the property `natsss` in `NATPAGE` to "true".

```
1 LINES (1:*)
2 FIRSTNAME (U) DYNAMIC
2 LASTNAME (U) DYNAMIC
2 SELECTED (L)
1 LINESINFO
2 ROWCOUNT (I4)
2 SIZE (I4)
2 SORTPROPS (1:*)
3 ASCENDING (L)
3 PROPNAME (U) DYNAMIC
2 TOPINDEX (I4)
```

Built-in Events

Scrolling Events (Natural Server-Side Scrolling and Sorting only)

```
value-of-griddataprop.onTopindexChanged
value-of-griddataprop.onFirstPage (block scrolling only)
value-of-griddataprop.onLastPage (block scrolling only)
value-of-griddataprop.onPageDown (block scrolling only)
value-of-griddataprop.onPageUp (block scrolling only)
```

Selection Events (Natural Server-Side Scrolling and Sorting only)

```
value-of-griddataprop.onCtrlSelect
value-of-griddataprop.onSelect
value-of-griddataprop.onShiftSelect
value-of-griddataprop.onSelectAll
value-of-griddataprop.onDeselectAll
```


Sort Events (Natural Server-Side Scrolling and Sorting only)

*value-of-grid*dataprop.onSort

Context Menu Events

*value-of-grid*dataprop.reactOnContextMenuRequest

Making Grids Look like Grids

Fields typically contain a high number of FIELD controls. Typically, a FIELD control has a certain rendering that renders a field with a border and with a certain background color.

Be aware that inside the FIELD definition, there are two important properties:

- `noborder` - if set to "true", no border will be drawn
- `transparentbackground` - if set to "true", the field will always take over the background of the controls in which it is positioned (e.g. STR row).

Have a look at the difference between the following screens. One screen uses the properties, the other screen does not use them.

This is a grid:



	Product	Count	Price	Comment	Color
<input type="checkbox"/>	Article 0	1.0	1.99	Comment 0	#FFC0C0
<input type="checkbox"/>	Article 1	2.0	3.98	Comment 1	#FFC0C0
<input type="checkbox"/>	Article 2	1.0	1.99	Comment 2	#FFC0C0
<input type="checkbox"/>	Article 3	2.0	3.98	Comment 3	#FFC0C0
<input type="checkbox"/>	Article 4	1.0	1.99	Comment 4	#FFC0C0
<input type="checkbox"/>	Article 5	2.0	3.98	Comment 5	#FFC0C0
<input type="checkbox"/>	Article 6	1.0	1.99	Comment 6	#FFC0C0
<input type="checkbox"/>	Article 7	2.0	3.98	Comment 7	#FFC0C0
<input type="checkbox"/>	Article 8	1.0	1.99	Comment 8	#FFC0C0
<input type="checkbox"/>	Article 9	2.0	3.98	Comment 9	#FFC0C0

This is collection of fields:

	Product	Count	Price	Comment	Color
<input type="checkbox"/>	Article 0	1.0	1.99	Comment 0	#FFC0C0
<input type="checkbox"/>	Article 1	2.0	3.98	Comment 1	#FFC0C0
<input type="checkbox"/>	Article 2	1.0	1.99	Comment 2	#FFC0C0
<input type="checkbox"/>	Article 3	2.0	3.98	Comment 3	#FFC0C0
<input type="checkbox"/>	Article 4	1.0	1.99	Comment 4	#FFC0C0
<input type="checkbox"/>	Article 5	2.0	3.98	Comment 5	#FFC0C0
<input type="checkbox"/>	Article 6	1.0	1.99	Comment 6	#FFC0C0
<input type="checkbox"/>	Article 7	2.0	3.98	Comment 7	#FFC0C0
<input type="checkbox"/>	Article 8	1.0	1.99	Comment 8	#FFC0C0
<input type="checkbox"/>	Article 9	2.0	3.98	Comment 9	#FFC0C0

Making Columns Movable

Columns in a ROWTABLEAREA2 control can be marked as movable so that these columns can be rearranged during execution time. The application program need not be changed.

To enable columns as movable columns, the following prerequisites must be fulfilled:

- The header row elements that are to represent movable columns must be defined with GRIDCOLHEADER controls.
- A specific column is defined as movable by setting the `movablecol` property of the GRIDCOLHEADER control to "true".
- The columns marked as movable must form a consecutive sequence. It is not possible to establish more than one sequence of movable columns within one grid.
- When columns are marked as movable, only FIELD and METHODLINK controls are allowed to be used in the table's body definition for the corresponding columns.

The following is an example of a layout definition with movable columns:

```
<rowarea name="Contents of the LINES structure">
  <rowtablearea2 griddataprop="lines" rowcount="15" width="100%"
    withborder="true">
    <tr>
      <label name="No." width="30" asheadline="true">
      </label>
      <label name="Dept" width="20%" asheadline="true">
      </label>
      <gridcolheader name="ID" width="20%" propref="id"
```

```

        withsorticon="false" movablecol="true">
</gridcolheader>
<gridcolheader name="Last Name" width="20%" propref="last"
  withsorticon="false" movablecol="true">
</gridcolheader>
<gridcolheader name="First Name" width="20%" propref="first"
  withsorticon="false" movablecol="true">
</gridcolheader>
<gridcolheader name="Reference" width="20%" propref="reflink"
  withsorticon="false" movablecol="true">
</gridcolheader>
</tr>
<repeat>
  <str valueprop="selected">
    <selector valueprop="selected" singleselect="false">
</selector>
    <treenode3 width="20%" withplusminus="true">
</treenode3>
    <field valueprop="id" width="20%" noborder="true">
</field>
    <field valueprop="last" width="20%" noborder="true">
</field>
    <field valueprop="first" width="20%" noborder="true">
</field>
    <methodlink method="reflinkclicked" valueprop="reflink"
      width="20%">
</methodlink>
  </str>
</repeat>
</rowtablearea2>
</rowarea>

```

The header row definition of the ROWTABLEAREA2 control contains a consecutive sequence of four GRIDCOLHEADER controls with the `movablecol` property set to "true". These GRIDCOLHEADER controls correspond to three FIELD controls and one METHODLINK control in the table's body definition.

ROWTABLEAREA2 Properties

Basic			
<code>griddataprop</code>	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
<code>rowcount</code>	Number of rows that are rendered inside the control.	Optional	

	<p>There are two ways of using this property - dependent on whether you in addition define the HEIGHT property:</p> <p>If you do NOT define the HEIGHT property then the control is rendered with exactly the number of rows that are defined as ROWCOUNT value.</p> <p>If a HEIGHT value is defined in addition (e.g. as percentage value "100%") then the number of rows depend on the actual height of the control. The ROWCOUNT value in this case indicates the maximum number of rows that are picked from the server. You should define this value in a way so that it is not too low - otherwise your grid will not be fully filled. On the other hand it should not be defined too high ("100") because this causes more communication traffic and more rendering effort inside the browser.</p>		
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>

width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Sometimes obligatory	100 120 140 160 180 200 50% 100%
firstrowcolwidths	<p>If set to "true" then the grid is sized according to its first row. This first row typically is a header-TR-row in which GRIDCOLHEADER controls are used as column headers for the subsequent rows.</p> <p>Default is "false", i.e. the grid is sized according to its "whole content".</p> <p>Please note: when using the GRIDCOLHEADER control within the header-TR-row this property must be set to "true" - otherwise column resizing (by drag and drop) does not work correctly.</p>	Sometimes obligatory	true false
onloadbehaviour	<p>DEORECATED: Loading behaviour of the items into the client.</p> <p>"block" (=default). Only "block" is supported'. All other settings are automatically mapped to "block".</p>	Optional	block collection collectionorblock
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	

Appearance			
withborder	<p>If set to "false" then no thin border is drawn around the controls that are contained in the grid.</p> <p>Default is "true".</p>	Optional	<p>true</p> <p>false</p>
hscroll	<p>Definition of the horizontal scrollbar's appearance.</p> <p>You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "hidden".</p>	Optional	<p>auto</p> <p>scroll</p> <p>hidden</p>
vscroll	<p>Definition of the vertical scrollbar's appearance.</p> <p>You can define that scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden").</p> <p>Default is "scroll".</p>	Optional	<p>auto</p> <p>scroll</p> <p>hidden</p>
firstrowcolwidths	(already explained above)		
clipboardaccess	<p>If switched to true then the content of the grid can be selected and exported into the client's clipboard.</p>	Optional	<p>true</p> <p>false</p>
withblockscrolling	<p>If switched to "true" then the grid will show small scroll icons by which the user can scroll the grid's content. Scrolling typically is done by using the grid's scrollbar - the scroll icons that are switched on by this property are an additional possibility to scroll.</p>	Optional	<p>true</p> <p>false</p>
touchpadinput	<p>If set to "true" then touch screen icons for scrolling are displayed in addition.</p> <p>Default is "false".</p>	Optional	<p>true</p> <p>false</p>
requiredheight	<p>Minimum height of the control in pixels. Use this property to ensure a minimum height if the overall control's height is a percentage of the available space - i.e. if</p>	Optional	<p>1</p> <p>2</p> <p>3</p>

	<p>value of property HEIGHT is a percentage (e.g. 100%).</p> <p>Please note: You must not use FIXLAYOUT at the surrounding row container (ITR and ROWAREA). Otherwise: if the available space is less than the required height the end of the control is just cut off.</p>		int-value
tablestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
darkbackground	<p>Normally the background is in light colour but the CIS style sheets also have a dark(er) grey colour to be used.</p> <p>If DARKBACKGROUND is set to true then the darker background colour is chosen. This property typically is used to integrate light coloured controls into darker container areas.</p>	Optional	<p>true</p> <p>false</p>
invisiblemodeincompletelastrow	If set to "invisible" an incomplete last row is not shown.	Optional	<p>invisible</p> <p>visible</p>
withsliderfreeze	Setting this to "true" prevents unwished slider jumps while scrolling up/down in a grid with a huge number of lines (for example 20000).	Optional	<p>true</p> <p>false</p>

Binding			
oncontextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in the grid, but not on an existing row, but in an empty area of the grid.	Optional	
fwdtabkeymethod	Name of the event that is sent to the adapter when the user presses the TAB key within the very last cell of the grid (last cell within the last line). Use property FWDTABKEYFILTER to associate this call with a grid column.	Optional	
fwdtabkeyfilter	By default the FWDTABKEYMETHOD is called if the user presses the TAB key within the veryfirst cell of the grid. Input the name of a cell's VALUEPROP to associate the method call with any other column.	Optional	
bwdtabkeymethod	Name of the event that is sent to the adapter when the user presses SHIFT and TAB keys within the first cell of a grid line. Use property BWDTABKEYFILTER to associate this call with a cell of choice.	Optional	
bwdtabkeyfilter	By default the BWDTABKEYMETHOD is called if the user presses the SHIFT and TAB keys within the very first cell of the grid. Input the name of a cell's VALUEPROP to associate the method call with any other column.	Optional	
Hot Keys			
hotkeys	<p>Comma separated list of hot keys. A hotkey consists of a list of keys and a method name. Separate the keys by "-" and the method name again with a comma</p> <p>Example:</p> <p>ctrl-alt-65;onCtrlAltA;13;onEnter ...defines two hot keys. Method onCtrlAltA is invoked if the user presses Ctrl-Alt-A. Method "onEnter" is called if the user presses the ENTER key.</p> <p>Use the popup help within the Layout Painter to input hot keys.</p>	Optional	
Natural			

njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

STR Properties

STR (selectable table row) is a normal table row (TR) that highlights its background depending on an adapter property.

Basic			
valueprop	Name of the adapter parameter that defines if the row is selected or not.	Obligatory	
withalterbackground	Flag that indicates if the grid line shows alternating background color (like rows within a textgrids). Default is false. Please note: controls inside the row must have transparent background. In case of the FIELD control simply set property TRANSPARENTBACKGROUND to true.	Optional	true false

showifempty	Flag that indicates if an unused row is visible. Example: if set to false a grid with rowcount ten and a server side collection size of seven will hide the three remaining rows. Default is false.	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
valueprop	(already explained above)		
onclickmethod	Name of the event that is sent to the adapter when the user clicks a line.	Optional	
ondblclickmethod	Name of the event that is sent to the adapter when the user double clicks a line.	Optional	
contextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in an empty area.	Optional	
proprefprop	Name of the adapter parameter that is filled when the user clicks a FIELD control. The VALUEPROP of the clicked field control will be passed.	Optional	
strstyleprop	Name of the adapter parameter that dynamically provides explicit style information for the control.	Optional	
backgroundcolorprop	Name of the adapter parameter that dynamically provides the background color for this control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

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ROWTABLEAREA3 - The Array Grid

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The ROWTABLEAREA3 control is a specialized ROWTABLEAREA2 grid which is used to bind a two-dimensional Natural array to a grid. The grid cells are rendered as FIELD controls.

Other than with the ROWTABLEAREA2 control, you do not need to define the number of grid columns at design time. Instead, you define the number of columns and rows dynamically at runtime.

The ROWTABLEAREA3 control supports server-side scrolling and sorting, just like the ROWTABLEAREA2 control. This concept is explained in *Server-Side Scrolling and Sorting*. An example for the usage of server-side scrolling and sorting with the ROWTABLEAREA2 control is contained in the Natural for Ajax demos.

Example

You can find the following example in the Natural for Ajax demos.

Two-Dimensional Demo Array					
Days	San Francisco	New York	Paris	London	Darmstadt
1	Sunny	Snowy	Cloudy	Sunny	Sunny
2	Sunny	Snowy	Windy		Sunny
3	Foggy	Stormy	Rainy	Foggy	Sunny
4		Stormy	Windy	Cloudy	Windy
5	Sunny	Sunny	Stormy	Stormy	Sunny
6	Sunny	Sunny	Sunny	Foggy	Sunny
7	Sunny	Sunny		Rainy	Sunny

The XML layout definition for the grid is:

```
<rowarea name="Two-Dimensional Demo Array">
  <rowtablearea3 griddataprop="gridArray" gridpropsprop="gridArrayProps"
    rowcount="7" firstrowcolwidths="true" width="100%">
    <tr3>
      <gridcolheader textalign="center" name="Days" width="60"
        propref="selected" withsorticon="false">
      </gridcolheader>
      <gridcolheader3 nameprop="gridColHeaderDays"
        widthprop="headerDaysWidthProp">
      </gridcolheader3>
      <hdist width="100%"></hdist>
    </tr3>
    <repeat3>
      <str3 valueprop="selected" withalterbackground="true">
```

```

<selector valueprop="selected" width="60">
</selector>
<field3 width="100%" statusprop="gridStatus" titleprop="gridTitle"
  noborder="true" datatype="string">
</field3>
<hdist width="100%"></hdist>
</str3>
</repeat3>
</rowtablearea3>
</rowarea>

```

The above layout contains three major parts that you need to define for your grid. These parts are described in the topics below:

- [Defining the General Grid Rendering and Data Binding](#)
- [Defining the Grid Headers](#)
- [Defining the Grid Content](#)

Defining the General Grid Rendering and Data Binding

In the ROWTABLEAREA3 control, the properties `griddataprop` and `gridpropsprop` define the bindings to the Natural application. Other than the ROWTABLEAREA2 control, the ROWTABLEAREA3 control supports separate properties for the data shown in the grid cells (`griddataprop`) and the rendering data for the grid cells (`gridpropsprop`). Other properties such as `rowcount`, `firstrowcolwidth` and `width` are used in the same way as in the ROWTABLEAREA2 control.

Defining the Grid Headers

The TR3 control is a specialized TR container control that is used to define the grid headers. Since the column count is dynamically defined at runtime by the Natural application, you simply define one GRIDCOLHEADER3 control to render all headers of the grid data.

The GRIDCOLHEADER3 control is a specialized GRIDCOLHEADER control. Other than with the GRIDCOLHEADER control, `width` and `name` values are dynamically specified at runtime. For this purpose, the GRIDCOLHEADER3 control supports properties such as `nameprop` and `widthprop`.

In the above example, a selector column is defined as the first column, in addition to the real data columns. This selector column does not contain business data; its purpose is just rendering. Therefore, the header for the selector is defined via a GRIDCOLHEADER control and the corresponding rendering values are defined at design time.

GRIDCOLHEADER3 refers to the two-dimensional Natural data array. GRIDCOLHEADER refers to the specific SELECTOR column.

Defining the Grid Content

The grid content is defined within a REPEAT3 block. The REPEAT3 control is a specialized REPEAT control. As in ROWTABLEAREA2, its content defines a row which is repeated within the grid as defined by the `rowcount` property. Besides the real data shown in a grid, a row can have an additional SELECTOR control and can make use of the HDIST control to fine-tune the rendering in the browser.

The FIELD3 control is a specialized FIELD control which defines the rendering of the grid cells. Since the number of cells is dynamically defined at runtime, you just define one FIELD3 control to specify the rendering of all grid cells in a homogenous way.

The STR3 control is a specialized STR control which contains the above-mentioned parts of a row: SELECTOR (optional), FIELD3 and HDIST (optional).

Adapter Interface

In the parameter data area of the adapter, the grid data of the above example is represented by the data structures described below.

Two-Dimensional Array for the Grid Data

```
1 GRIDARRAY (A/1:*,1:*) DYNAMIC
```

The name of the data structure is defined in the `griddataprop` property of the ROWTABLEAREA3 control. The specific type of a single cell - here (A) DYNAMIC - can be defined in the `datatype` property of the FIELD3 control.

Data Structure for Rendering

```
1 GRIDARRAYPROPS
2 HEADERS (1:*)
3 GRIDCOLHEADERDAYS (A) DYNAMIC
3 HEADERDAYSWIDTHPROP (A) DYNAMIC
2 ROWS (1:*)
3 COLS (1:*)
4 GRIDSTATUS (A) DYNAMIC
4 GRIDTITLE (A) DYNAMIC
3 SELECTED (L)
```

By default, the name of the data structure is the same as the name of the two-dimensional array (see above), followed by "PROPS". Alternatively, you can specify your own name in the `gridpropsprop` property of the ROWTABLEAREA3 control.

This data structure contains rendering information for the headers and all grid cells. HEADERS, ROWS and COLS are predefined names and are added to this structure correspondingly. Other fields such

as `GRIDCOLHEADERDAYS`, `HEADERDAYSWIDTHPROP`, `GRIDSTATUS`, `GRIDTITLE` and `SELECTED` are generated based on the properties specified in `GRIDCOLHEADER3`, `FIELD3`, `HDIST` and the container controls of the grid.

Data Structure for Server-Side Scrolling and Sorting (Optional)

```
1 GRIDARRAYINFO
2 ROWCOUNT (I4)
2 SIZE (I4)
2 SORTPROPS (1:*)
3 ASCENDING (L)
3 PROPNAME (A) DYNAMIC
2 TOPINDEX (I4)
```

If the grid has been configured for server-side scrolling and sorting, the data structure contains additional fields that control server-side scrolling and sorting. The usage is the same as in the `ROWTABLEAREA2` control.

By default, the name of the data structure is the same as the name of the two-dimensional array (see above), followed by "INFO". Alternatively, you can specify your own name in the `gridinfoprop` property of the `ROWTABLEAREA3` control.

Filling the Data Structure at Runtime

The advantage of the `ROWTABLEAREA3` grid is that it separates the data structure for the business data (the `GRIDARRAY` above) from the data structure for the rendering data (the `GRIDARRAYPROPS` above). Having two separate data structures allows you to directly bind grids to existing business data. However, having two data structures requires making the two data structures the same size in regard to rows and columns. The Natural application is in charge of resizing the corresponding data structures. See the examples in the Natural for Ajax demos for a simple implementation pattern.

Using Natural Control Variables with Array Grids

To easily find out which cells of the grids have been modified, you can specify the name of a Natural control variable in the `njx:natcv` property of the `ROWTABLEAREA3` control. The control variable can be defined within the grid data structure or outside of the grid data structure.

Example: Control Variable within the Grid Data Structure

```

<rowtablearea3 griddataprop="lines" njx:natcv="lines(*,*).mycell-cv" rowcount="5" >
  <repeat3>
    <str3 valueprop="selected">
      <selector valueprop="selected">
        </selector>
      <field3 titleprop="fld3titleprop" noborder="true" ←
transparentbackground="true">
        </field3>
      <hdist width="100%">
        </hdist>
      <xcidatadef dataprop="mycell-cv" datatype="C">
        </xcidatadef>
    </str3>
  </repeat3>
</rowtablearea3>

```

This will generate the following Natural data structure:

```

1 LINESPROPS
2 ROWS (1:*)
3 COLS (1:*)
4 FLD3TITLEPROP (A) DYNAMIC
4 MYCELL-CV (C)
3 SELECTED (L)
1 LINES (A/1:*,1:*) DYNAMIC

```

Example: Control Variable outside of the Grid Data Structure

```

<rowtablearea3 griddataprop="lines" njx:natcv="mycell-cv(*,*)" rowcount="5" >
  <repeat3>
    <str3 valueprop="selected">
      <selector valueprop="selected">
        </selector>
      <field3 titleprop="fld3titleprop" noborder="true" ←
transparentbackground="true">
        </field3>
      <hdist width="100%">
        </hdist>
    </str3>
  </repeat3>
</rowtablearea3>
...
<xcidatadef dataprop="mycell-cv" datatype="C" array="true" arraydimension="2">
</xcidatadef>

```

This will generate the following Natural data structure:


```

1 LINESPROPS
2 ROWS (1:*)
3 COLS (1:*)
4 FLD3TITLEPROP (A) DYNAMIC
3 SELECTED (L)
1 LINES (A/1:*,1:*) DYNAMIC
1 MYCELL-CV (C/1:*,1:*)

```

Built-in Events

Scrolling Events (Natural Server-Side Scrolling and Sorting only)

value-of-griddataprop.onTopindexChanged
value-of-griddataprop.onFirstPage (block scrolling only)
value-of-griddataprop.onLastPage (block scrolling only)
value-of-griddataprop.onPageDown (block scrolling only)
value-of-griddataprop.onPageUp (block scrolling only)

Selection Events (Natural Server-Side Scrolling and Sorting only)

value-of-griddataprop.onCtrlSelect
value-of-griddataprop.onSelect
value-of-griddataprop.onShiftSelect
value-of-griddataprop.onSelectAll
value-of-griddataprop.onDeselectAll

Sort Events (Natural Server-Side Scrolling and Sorting only)

value-of-griddataprop.onSort

Context Menu Events

value-of-griddataprop.reactOnContextMenuRequest

ROWTABLEAREA3 Properties

Basic			
griddataprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
gridpropsprop	Name of the adapter parameter that provides the rendering data for the grid cells. If no name is specified a default	Optional	

	name derived from the GRIDDATAPROP name is used.		
gridinfoprop	Name of the adapter parameter that provides the data related to scrolling and sorting. If no name is specified a default name derived from the GRIDDATAPROP is used.	Optional	
rowcount	<p>Number of rows that are rendered inside the control.</p> <p>There are two ways of using this property - dependent on whether you in addition define the HEIGHT property:</p> <p>If you do NOT define the HEIGHT property then the control is rendered with exactly the number of rows that are defined as ROWCOUNT value.</p> <p>If a HEIGHT value is defined in addition (e.g. as percentage value "100%") then the number of rows depend on the actual height of the control. The ROWCOUNT value in this case indicates the maximum number of rows that are picked from the server. You should define this value in a way so that it is not too low - otherwise your grid will not be fully filled. On the other hand it should not be defined too high ("100") because this causes more communication traffic and more rendering effort inside the browser.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up</p>	Optional	<p>100</p> <p>150</p> <p>200</p> <p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>

	<p>correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Sometimes obligatory	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
firstrowcolwidths	<p>If set to "true" then the grid is sized according to its first row. This first row typically is a header-TR-row in which GRIDCOLHEADER controls are used as column headers for the subsequent rows.</p> <p>Default is "false", i.e. the grid is sized according to its "whole content".</p> <p>Please note: when using the GRIDCOLHEADER control within the header-TR-row this property must be set to "true" - otherwise column resizing (by drag and drop) does not work correctly.</p>	Sometimes obligatory	<p>true</p> <p>false</p>

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
withborder	If set to "false" then no thin border is drawn around the controls that are contained in the grid. Default is "true".	Optional	true false
hscroll	Definition of the horizontal scrollbar's appearance. You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "hidden".	Optional	auto scroll hidden
vscroll	Definition of the vertical scrollbar's appearance. You can define that scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "scroll".	Optional	auto scroll hidden
firstrowcolwidths	(already explained above)		
clipboardaccess	If switched to true then the content of the grid can be selected and exported into the client's clipboard.	Optional	true false
withblockscrolling	If switched to "true" then the grid will show small scroll icons by which the user can scroll the grid's content. Scrolling typically is done by using the grid's scrollbar - the scroll icons that are switched on by this property are an additional possibility to scroll.	Optional	true false
touchpadinput	If set to "true" then touch screen icons for scrolling are displayed in addition. Default is "false".	Optional	true false

requiredheight	<p>Minimum height of the control in pixels. Use this property to ensure a minimum height if the overall control's height is a percentage of the available space - i.e. if value of property HEIGHT is a percentage (e.g. 100%).</p> <p>Please note: You must not use FIXLAYOUT at the surrounding row container (ITR and ROWAREA). Otherwise: if the available space is less than the required height the end of the control is just cut off.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>
tablestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
darkbackground	<p>Normally the background is in light colour but the CIS style sheets also have a dark(er) grey colour to be used.</p> <p>If DARKBACKGROUND is set to true then the darker background colour is chosen. This property typically is used to integrate light coloured controls into darker container areas.</p>	Optional	<p>true</p> <p>false</p>
invisiblemodeincompletelastrow	<p>If set to "invisible" an incomplete last row is not shown.</p>	Optional	<p>invisible</p> <p>visible</p>
Binding			

oncontextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in the grid, but not on an existing row, but in an empty area of the grid.	Optional	
fwdtabkeymethod	Name of the event that is sent to the adapter when the user presses the TAB key within the very last cell of the grid (last cell within the last line). Use property FWDTABKEYFILTER to associate this call with a grid column.	Optional	
fwdtabkeyfilter	By default the FWDTABKEYMETHOD is called if the user presses the TAB key within the veryfirst cell of the grid. Input the name of a cell's VALUEPROP to associate the method call with any other column.	Optional	
bwdtabkeymethod	Name of the event that is sent to the adapter when the user presses SHIFT and TAB keys within the first cell of a grid line. Use property BWDTABKEYFILTER to associate this call with a cell of choice.	Optional	
bwdtabkeyfilter	By default the BWDTABKEYMETHOD is called if the user presses the SHIFT and TAB keys within the very first cell of the grid. Input the name of a cell's VALUEPROP to associate the method call with any other column.	Optional	
Hot Keys			
hotkeys	<p>Comma separated list of hot keys. A hotkey consists of a list of keys and a method name. Separate the keys by "-" and the method name again with a comma</p> <p>Example:</p> <p>ctrl-alt-65;onCtrlAltA;13;onEnter ...defines two hot keys. Method onCtrlAltA is invoked if the user presses Ctrl-Alt-A. Method "onEnter" is called if the user presses the ENTER key.</p> <p>Use the popup help within the Layout Painter to input hot keys.</p>	Optional	
Natural			

njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

TR3 Properties

Basic			
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
height	Height of the control. There are three possibilities to define the height:	Optional	100 150 200

	<p>(A) You do not define a height at all. As consequence the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20"). Please note: the row content may overrule this setting. The height setting "100px" of an embedded textbox will beat a row height of "50px".</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>250</p> <p>300</p> <p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
withalterbackground	Flag that indicates if the grid line shows alternating background color (like rows within a textgrids). Default is false. Please note: controls inside the row must have transparent background. In case of the FIELD control simply set property TRANSPARENTBACKGROUND to true.	Optional	<p>true</p> <p>false</p>
trstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
trstyleprop	Name of the adapter parameter that dynamically provides explicit style information for the control.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

GRIDCOLHEADER3 Properties

Basic			
nameprop	Name of adapter parameter which dynamically provides the text that is shown inside the control.	Sometimes obligatory	
textidprop	Name of the adapter property that provides the multi language dependent text which is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
widthprop	Name of the adapter parameter that provided the width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Obligatory	
Appearance			
nowrap	The textual content of the header is not wrapped automatically. No line break will be performed automatically by the browser. If you want the text of the header to be wrapped, set the value to "false".	Optional	true false
stylevariant	Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen. Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!	Optional	VAR1 VAR2 VAR3 VAR4
textalign	Alignment of text inside the control.	Optional	left

			center right
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
Binding			
nameprop	(already explained above)		
textidprop	(already explained above)		
widthprop	(already explained above)		
titleprop	<p>Name of the adapter parameter that provides the text which is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextidprop	Name of the adapter parameter that provides the text ID which is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
withsorticonprop	Name of the adapter parameter that provides the flag which indicates if a small sort indicator is shown within the right corner of the control. Default is TRUE.	Optional	
sorttitleprop	Name of the adapter parameter that provides the text which is shown as tooltip for the sort indicator.	Optional	

	Either input text by using this SORTTITLE property - or use the SORTTITLETEXTID in order to define a language dependent literal.		
sorttitletextidprop	Name of the adapter parameter that provides the text ID which is passed to the multi lanaguage management - representing the tooltip text for the sort indicator.	Optional	
Comment			
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

STR3 Properties

Basic			
valueprop	Name of the adapter parameter that defines if the row is selected or not.	Obligatory	
withalterbackground	Flag that indicates if the grid line shows alternating background color (like rows within a textgrids). Default is false. Please note: controls inside the row must have transparent background. In case of the FIELD control simply set property TRANSPARENTBACKGROUND to true.	Optional	true false
showifempty	Flag that indicates if an unused row is visible. Example: if set to false a grid with rowcount ten and a server side collection size of seven will hide the three remaining rows. Default is false.	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
valueprop	(already explained above)		
onclickmethod	Name of the event that is sent to the adapter when the user clicks a line.	Optional	
ondblclickmethod	Name of the event that is sent to the adapter when the user double clicks a line.	Optional	
contextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in an empty area.	Optional	
proprefprop	Name of the adapter parameter that is filled when the user clicks a FIELD control. The VALUEPROP of the clicked field control will be passed.	Optional	
backgroundcolorprop	Name of the adapter parameter that dynamically provides the background color for this control.	Optional	
Natural			

njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

FIELD3 Properties

Basic			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Sometimes obligatory	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
width	(already explained above)		
length	Width of FIELD in amount of characters. WIDTH and LENGTH should not be used together. Note that the actual size of the control depends on the font definition if using the LENGTH property.	Optional	5 10 15 20 int-value
maxlength	Maximum number of characters that a user may enter. This property is not depending on the LENGTH property - please do not get confused by the similar naming. MAXLENGTH has nothing to do with the optical sizing of the control but only with the number of characters you may input.	Optional	5 10 15 20 int-value
autotab	If set to true, an automatic tab is executed for fields with a specified MAXLENGTH when the maxlength value is reached. For fields without a MAXLENGTH specified it has no effect. Default is true.	Optional	true false
textalign	Alignment of text inside the control.	Optional	left center right
password	If set to "true", each entered character is displayed as a '*'.	Optional	true false
displayonly	If set to true, the FIELD will not be accessible for input. It is just used as an output field.	Optional	true false
direction	Presets the default(BiDi) direction of the control. Use black string in order to have the default value.	Optional	rtl ltr
uppercase	If "true" then all input is automatically transferred to upper case characters.	Optional	true

			false
align	<p>Horizontal alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control itself. In this case the "align" property specifies the position of the control inside the column. In most cases you do not require the align control to be explicitly defined because the size of the column around the controls exactly is sized in the same way as the contained control.</p> <p>If you want to directly control the alignment of text: in most text based controls there is an explicit property "textalign" in which you align the control's contained text.</p>	Optional	<p>left</p> <p>center</p> <p>right</p>
valign	<p>Vertical alignment of control in its column.</p> <p>Each control is "packaged" into a column. The column itself is part of a row (e.g. ITR or TR). Sometimes the size of the column is bigger than the size of the control. In this case the "align" property specify the position of the control inside the column.</p>	Optional	<p>top</p> <p>middle</p> <p>bottom</p>
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p> <p>50</p> <p>int-value</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e.</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p>

	TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.		50 int-value
fieldstyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
noborder	Boolean value defining if the control has a border. Default is "false".	Optional	true false
transparentbackground	Boolean value defining if the control is rendered with a transparent background. Default is "false".	Optional	true false
bgcolorprop	Name of the adapter parameter that provides the background color of the control.	Optional	
fgcolorprop	Name of the adapter parameter that passes back a color value (e.g. "#FF0000" for red color). The color value is used as text color in the control. - The background color is automatically chosen dependent from the text color: for light text colors the background color is black, for dark text colors the color is default. Use BGCOLORPROP to choose both - text and background color.	Optional	
invisiblemode	<p>If the visibility of the control is determined dynamically by an adapter property then there are two rendering modes if the visibility is "false":</p> <p>(1) "invisible": the control is not visible.</p>	Optional	invisible cleared

	(2)"cleared": the control is not visible but it still occupies space.		
Binding			
alwaysflush	If set to TRUE then a specified server flushmethod is also called in case the value has not changed. The default is FALSE, meaning that a server flushmethod is only called for a changed value.	Optional	true false
flush	<p>Flushing behaviour of the input control.</p> <p>By default an input into the control is registered within the browser client - and communicated to the server adapter object when a user e.g. presses a button. By using the FLUSH property you can change this behaviour.</p> <p>Setting FLUSH to "server" means that directly after changing the input a synchronization with the server adapter is triggered. As consequence you directly can react inside your adapter logic onto the change of the corresponding value. - Please be aware of that during the synchronization always all changed properties - also the ones that were changed before - are transferred to the adapter object, not only the one that triggered the synchronization.</p> <p>Setting FLUSH to "screen" means that the changed value is populated inside the page. You use this option if you have redundant usage of the same property inside one page and if you want to pass one changed value to all its representaion directly after changing the value.</p>	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
contextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in an empty area.	Optional	
displayprop	Name of the adapter parameter that dynamically passes information whether the field is displayonly("true") or not ("false"). Notice that in the Natural code the type for the field is alphanumeric.	Optional	

statusprop	Name of the adapter parameter that dynamically passes information how the control should be rendered and how it should act. Valid parameter values at runtime: "INVISIBLE", "FOCUS", "FOCUS_NO_SELECT", "ERROR", "ERROR_NO_FOCUS". Use DISPLAYPROP to dynamically define whether the field is displayonly.	Optional	
valuetextprop	Name of the adapter parameter that provides a "human understandable" description for the value: in some cases you enter an id into a FIELD but want to display the id and a description to the user. At runtime, the values provided by the VALUEPROP- and the VALUETEXTPROP-property are combined into one text (string) that is returned into the FIELD.	Optional	
textidmode	If using property "valuetextprop" then a field knows an id and a text for a certain value. There are three types of display: either both are shown together, separated by an "-" (e.g. "id - text"). Or only text is shown or only the id is shown. If not defined at all then the system's default text id-mode will be chosen. The default mode can be defined as part of the CIS session context.	Optional	0 1 2
titleprop	Name of the adapter parameter that dynamically defines the title of the control. The title is displayed as tool tip when the user moves the mouse onto the control.	Optional	
bgcolorprop	(already explained above)		
fgcolorprop	(already explained above)		
autocallpopupmethod	Name of the adapter parameter that controls that the field's value help event is sent to the adapter with a certain offset (milliseconds) after last key down event.	Optional	true false
lengthprop	Name of the adapter parameter that dynamically provides the width of the FIELD in amount of characters.	Optional	
maxlengthprop	Name of the adapter parameter that provides the maximum number of characters that a user may enter. Consider to use MAXLENGTH to define this number in a static way.	Optional	
Validation			
datatype	By default, the FIELD control is managing its content as string. By explicitly setting a datatype you can define that the control...	Optional	date float

	<p>...will check the user input if it reflects the datatype. E.g. if the user inputs "abc" into a field with datatype "int" then a corresponding error message will popup when the user leaves the field.</p> <p>...will format the data coming from the server or coming from the user input: if the field has datatype "date" and the user inputs "010304" then the input will be translated into "01.03.2004" (or other representation, dependent on date format settings).</p> <p>In addition value popups are offered for the user automatically for some datatypes: e.g. when specifying datatype "date" the automatically the field provides a calendar input popup.</p> <p>Please note: the datatype "float" is named a bit misleading - it represents any decimal format number. The server side representation may be a float value, but also can be a double or a BigDecimal property.</p>		<p>int</p> <p>long</p> <p>time</p> <p>timestamp</p> <p>color</p> <p>xs:decimal</p> <p>xs:double</p> <p>xs:date</p> <p>xs:dateTime</p> <p>xs:time</p> <p>-----</p> <p>N n.n</p> <p>P n.n</p> <p>string n</p> <p>L</p> <p>xs:boolean</p> <p>xs:byte</p> <p>xs:short</p>
editmask	NATPAGE only: Natural edit mask.	Optional	
validationrules	<p>Contains information used for Data Validation.</p> <p>Use the Validation Rules Editor to make changes!</p>	Optional	
validation	Regular expression against which the content of the field is checked on client side when the user changes the field. If the validation fails then an error message popup up and informs the user about the wrong input.	Optional	<p>[a-zA-Z0-9_-.]</p> <p>{1,}\ \@[a-zA-Z0-9_-.]</p> <p>{1,}\ \.\ \w{2,}\ \d{5}</p> <p>[0-9)(-/+)+</p>
validationprop	Name of the adapter parameter that provides a regular expression for the validation of the field. Works the same way as VALIDATION but in a dynamic way.	Optional	

validationuserhint	If a client side validation fails due to wrong user input then an error popup is opened. If you define a hint inside this property then the hint is output to the user in order to tell in which way to input the value. The hint is not language dependent.	Optional	
validationuserhintprop	If using validation expressions (either property "validation" or "validationprop") then a popup comes up if the user inputs wrong values into a field. Inside this popup a certain text may be added in order to explain to the user what he/she did not correctly input. This text can be either statically defined or dynamically - by using this property.	Optional	
digits	Number that specifies how many digits are to be displayed (ie digits before the comma). If using this feature then the DATATYPE property must be set to 'float'. See also DECIMALDIGITS.	Optional	1 2 3 int-value
digitsprop	Name of the adapter parameter that provides information how many digits are to be displayed (i. e. digits before the decimal character). If this feature is used, the DATATYPE property must be set to 'float'.	Optional	
decimaldigits	Specifies the number of displayed decimal digits. If using this feature then the DATATYPE property must be set to 'float'.	Optional	1 2 3 int-value
decimaldigitsprop	Name of the adapter parameter that provides information how many decimal digits are to be displayed (i. e. digits before the decimal character). If this feature is used, the DATATYPE property must be set to 'float'.	Optional	
spinrangemin	An integer value which defines the lower bound of the value range.	Optional	1 2 3 int-value

spinrangemax	An integer value which defines the upper bound of the value range.	Optional	1 2 3 int-value
Valuehelp			
popupmethod	Name of the event that is sent to the adapter when the user requests value help by pressing F4 or F7 or by clicking into the FIELD with the right mouse button. When using the popupmethod together with the NJX:EVENTDATA control in a grid, then the event name must have the griddataprop name as prefix. Example: mygrid.mypopupmethod. If the POPUPMETHOD is defined, a small icon is shown inside the field to indicate to the user that there is some value help available.	Optional	openIdValueCombo openIdValueHelp openIdValueComboOrPopup
popupinputonly	Boolean property that control if a field with POPUPMETHOD defined is still usable for keyboard input. If "false" (= default) then the user can input a value either directly via keyboard or by using the popupmethod's help. If set to "true" then no keyboard input is possible - but only selection from the popup-method's help.	Optional	true false
popupprop	Name of the adapter parameter that provides the information whether a POPUPMETHOD is available or not. This feature is used in scenarios in which a FIELD offers e.g. value help or not, depending on business logic inside the adapter.	Optional	
popuponalt40	Value help in a field is triggered either by clicking with the mouse or by pressing a certain key inside the field. The "traditional" keys are "cursor-down", "F7" or "F4". Sometimes you do not want to mix other "cursor-down" behaviour (e.g. scrolling in lists) with the value help behaviour. In this case switch this property to "true" - and the value help will only come up anymore when "alt-cursor-down" is pressed.	Optional	true false
popupcombowidth	Pixel width of the standard "openIdValueCombo" popup dialog. Default is field width or at least 150 pixel.	Optional	1 2 3 int-value

popupicon	<p>URL of image that is displayed inside the right corner of the field to indicate to the user that there is some value help available.. Any image type (.gif, .jpg, ...) that your browser does understand is valid.</p> <p>Use the following options to specify the URL:</p> <p>(A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifiying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project.</p> <p>(B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".</p>	Optional	gif jpg jpeg
touchpadinput	<p>Boolean property that decides if touch pad support is offered for the FIELD control. The default is "false". If switched to "true" then you can input data into the field via a touch pad. As consequence you can use this control for making inputs through a touch terminal.</p>	Optional	true false
onlinehelp			
helpid	<p>Help id that is passed to the online help management in case the user presses F1 on the control.</p>	Optional	
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	<p>Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.</p>	Optional	
formula	<p>Contains information used by the Formula Editor.</p> <p>Use the Formula Editor to make changes!</p>	Optional	
Hot Keys			
hotkeys	<p>Comma separated list of hot keys. A hotkey consists of a list of keys and a method name. Separate the keys by "-" and the method name again with a comma</p> <p>Example:</p>	Optional	

	<p>ctrl-alt-65;onCtrlAltA;13;onEnter ...defines two hot keys. Method onCtrlAltA is invoked if the user presses Ctrl-Alt-A. Method "onEnter" is called if the user presses the ENTER key.</p> <p>Use the popup help within the Layout Painter to input hot keys.</p>		
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	
autocallpopupmethodoffset	The offset (milliseconds) after the last key down event for calling the AUTOCALLPOPUPMETHOD. Makes only sense if an AUTOCALLPOPUPMETHOD is specified.	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>

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FLEXLINE - Flexible Columns in Control Grids

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The FLEXLINE control offers the option to define the columns of a grid dynamically at runtime. That is: the application decides at runtime which column controls to use with which properties.

Example

The following example shows a ROWTABLEAREA2 control containing a FLEXLINE control:

	Nr.	Description	Price	Quantity	Clear
1	Nr. 1	Description 1	10.90	1	X
2	Nr. 2	Description 2	10.90	1	X
3	Nr. 3	Description 3	10.90	1	X
4	Nr. 4	Description 4	10.90	1	X
5	Nr. 5	Description 5	10.90	1	X

The XML layout definition is:

```
<rowarea name="Move Columns">
  <rowtablearea2 griddataprop="lines" rowcount="5"
    width="100%" firstrowcolwidths="true">
    <tr>
      <label width="30" asplaintext="true"></label>
      <flexline infoprop="headerFL"></flexline>
      <hdist width="100%"></hdist>
    </tr>
    <repeat>
      <str valueprop="lineSelected">
        <selector valueprop="lineSelected" width="30"></selector>
        <flexline infoprop="/contentFL"></flexline>
        <hdist width="100%"></hdist>
        <xcitatadef dataprop="nr" clientdata="true"></xcitatadef>
        <xcitatadef dataprop="description" clientdata="true"></xcitatadef>
        <xcitatadef dataprop="price" clientdata="true"></xcitatadef>
        <xcitatadef dataprop="quantity" clientdata="true"></xcitatadef>
      </str>
    </repeat>
  </rowtablearea2>
</rowarea>
```

The grid uses two FLEXLINE controls: One for the grid headers and one for the grid lines. The controls to be used for the columns in a line are completely defined dynamically at runtime. The FLEXLINE control for the grid headers is dynamically filled with GRIDCOLHEADER controls at runtime. Therefore, all features of the GRIDCOLHEADER control (such as moving and resizing columns) are available in the grid.

The FLEXLINE control "headerFL", which is used for the headline of the table, binds to the following Natural data structure:

```
1 HEADERFL (1:*)
2 ATTRIBUTES (A) DYNAMIC
2 CONTROL (A) DYNAMIC
2 VALUEPROP (A) DYNAMIC
2 WIDTH (A) DYNAMIC
```

The FLEXLINE control "/contentFL" (note the initial slash which must be used for controls inside a grid), which is used for the lines of the table, binds to the following Natural data structure:

```
1 CONTENTFL (1:*)
2 ATTRIBUTES (A) DYNAMIC
2 CONTROL (A) DYNAMIC
2 VALUEPROP (A) DYNAMIC
2 WIDTH (A) DYNAMIC
```

As CONTROL value, the name of the control is passed. Valid values are:

BUTTON
 CHECKBOX
 COMBODYN2
 DATEINPUT
 FIELD
 GRIDCOLHEADER
 ICON
 IMAGEOUT
 METHODLINK
 TEXT
 TEXTOUT
 TOGGLE

The WIDTH value must be set for all controls. The allowed values depend on the specific control.

If the control has a valueprop property, the field VALUEPROP must contain the name of the valueprop for this control. For GRIDCOLHEADER, the VALUEPROP must contain the value of the propref property.

ATTRIBUTES contains additional control properties that you want to use for the control as a semi-colon-separated list of name-value pairs. Instead of defining the properties for a control at design time in the Layout Painter, you now pass them dynamically at runtime. Example for the FIELD control: "noborder>true".

The VALUEPROP value defined in the CONTENTFL data structure refers to elements of the LINES data structure. In the following example, the property "nr" is defined as element of the LINES data structure using the XCIDATADEF control.

```
EDITLINE.CONTROL(1):="field"
EDITLINE.VALUEPROP(1):="nr"
EDITLINE.WIDTH(1):="100%"
COMPRESS "noborder;true;transparentbackground;true" INTO CONTENTFL.ATTRIBUTES(1)" ←
LEAVING NO SPACE
```

Adapter Interface

In the parameter data area of the adapter, the grid data is represented by the following data structure:

```
1 CONTENTFL (1:*)
2 ATTRIBUTES (A) DYNAMIC
2 CONTROL (A) DYNAMIC
2 VALUEPROP (A) DYNAMIC
2 WIDTH (A) DYNAMIC
```

ATTRIBUTES

As you can see in the above example, the properties of the controls are passed as a comma-separated string value of the ATTRIBUTES data field. If one of the property values contains a semicolon (;) itself, you must use a backslash followed by a semicolon (\;) in the property value. Example for edit mask properties in a FIELD control: "datatype;P5.2\;999.99".

You can use and combine any properties that are available for the controls with the exception of the `njx:*` properties (such as `njx:natname` or `njx:natcomment`). The `njx:*` properties are used to adapt the code generation of the corresponding Natural adapter code. Since no Natural adapter code is generated at runtime, these properties cannot be used in the ATTRIBUTES data field of the FLEXLINE control.

FLEXLINE Properties

Basic			
infoprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
withborder	Flag that indicates if a border is drawn between the controls that are rendered inside the FLEXLINE control. Default is "false", i.e. no border is drawn.	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

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MGDGRID - Managing the Grid

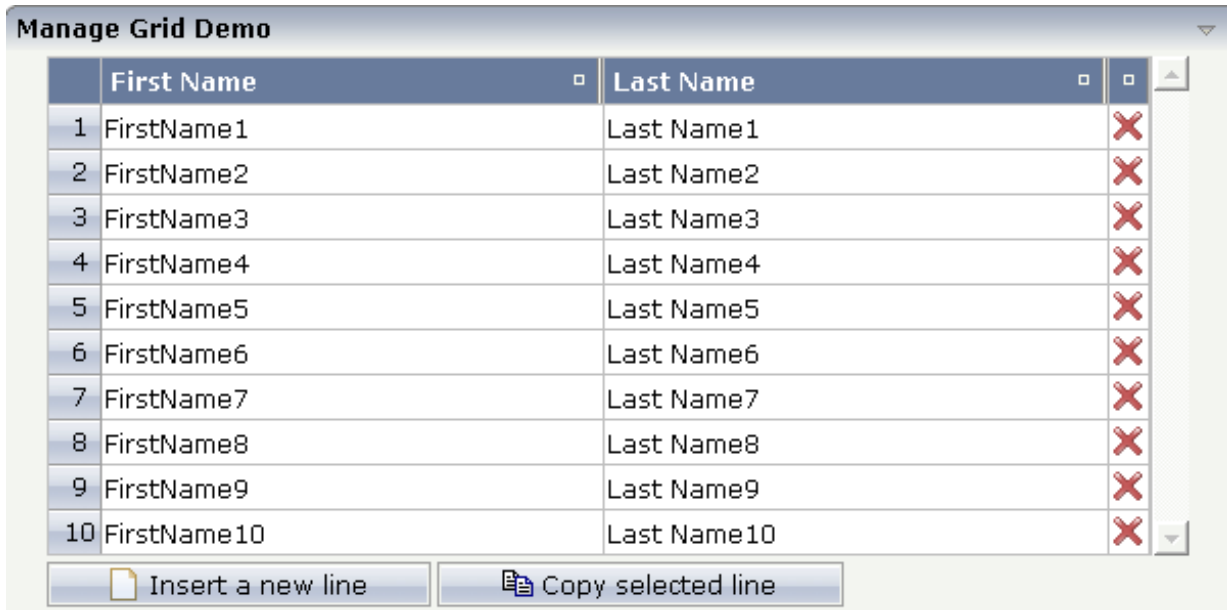
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The MGDGRID control is an extension of the [ROWTABLEAREA2](#) control. It allows to insert, copy and delete rows of the grid.

Like the ROWTABLEAREA2 control, the MGDGRID control supports server-side scrolling and sorting. This concept is explained in *Server-Side Scrolling and Sorting*. An example for the usage of server-side scrolling and sorting with the ROWTABLEAREA2 control is contained in the Natural for Ajax demos. The same example can be used to illustrate the usage of server-side scrolling and sorting with the MGDGRID control.

See also [STR Properties](#) which are described with the ROWTABLEAREA2 control.

Example



There is a grid that contains a header row and 10 lines. Each line contains two fields and a “delete row” control.

Each of the function controls (insert, copy, delete) can be added at the top of the MGDGRID, below the MGDGRID or within the lines of the MGDGRID.

Look at the corresponding layout definition:

```

<rowarea name="Manage Grid Demo">
  <mgdgrid griddataprop="mglines" rowcount="10" width="100%" firstrowcolwidths="true">
    <tr>
      <label name=" " width="25" asheadline="true">
      </label>
      <gridcolheader name="First Name" width="50%">
      </gridcolheader>
      <gridcolheader name="Last Name" width="50%" >
      </gridcolheader>
      <gridcolheader width="20">
      </gridcolheader>
      <hdist></hdist>
    </tr>
    <repeat>
      <str valueprop="selected" showifempty="true">
        <selector valueprop="selected" singleselect="true">
        </selector>
        <field valueprop="fname" width="100%">

```

```

        </field>
        <field valueprop="lname" width="100%">
        </field>
        <rowdelete>
        </rowdelete>
    </str>
</repeat>
<mgdfunctions>
    <rowinsert title="Insert a new line">
    </rowinsert>
    <rowcopy title="Copy selected line">
    </rowcopy>
</mgdfunctions>
</mgdgrid>
</rowarea>

```

The MGDGRID control is an extension to the ROWTABLEAREA2 control. See the description of the [ROWTABLEAREA2](#) control for further information.

Adapter Interface

In the parameter data area of the adapter, the grid data is represented by the following data structure:

```

1 MGLINES (1:*)
2 FNAME (U) DYNAMIC
2 LNAME (U) DYNAMIC
2 SELECTED (L)

```

If the grid has been configured for server-side scrolling and sorting, the data structure contains additional fields that control server-side scrolling and sorting (see below). In order to use server-side scrolling and sorting, set the property `natsss` in NATPAGE to "true".

```

1 MGLINES (1:*)
2 FNAME (U) DYNAMIC
2 LNAME (U) DYNAMIC
2 SELECTED (L)
1 LINESINFO
2 ROWCOUNT (I4)
2 SIZE (I4)
2 SORTPROPS (1:*)
3 ASCENDING (L)
3 PROPNAME (U) DYNAMIC
2 TOPINDEX (I4) ←

```


Built-in Events

*value-of-grid*dataprop.onCtrlSelect
*value-of-grid*dataprop.onSelect
*value-of-grid*dataprop.onShiftSelect
*value-of-grid*dataprop.onSort
*value-of-grid*dataprop.onTopIndexChanged

MGDGRID Properties

Basic			
griddataprop	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
rowcount	<p>Number of rows that are rendered inside the control.</p> <p>There are two ways of using this property - dependent on whether you in addition define the HEIGHT property:</p> <p>If you do NOT define the HEIGHT property then the control is rendered with exactly the number of rows that are defined as ROWCOUNT value.</p> <p>If a HEIGHT value is defined in addition (e.g. as percentage value "100%") then the number of rows depend on the actual height of the control. The ROWCOUNT value in this case indicates the maximum number of rows that are picked from the server. You should define this value in a way so that it is not too low - otherwise your grid will not be fully filled. On the other hand it should not be defined too high ("100") because this causes more communication traffic and more rendering effort inside the browser.</p>	Optional	
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p>	Optional	100 150 200 250 300

	<p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>250</p> <p>400</p> <p>50%</p> <p>100%</p>
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Sometimes obligatory	<p>100</p> <p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
firstrowcolwidths	<p>If set to "true" then the grid is sized according to its first row. This first row typically is a header-TR-row in which GRIDCOLHEADER controls are used as column headers for the subsequent rows.</p> <p>Default is "false", i.e. the grid is sized according to its "whole content".</p> <p>Please note: when using the GRIDCOLHEADER control within the header-TR-row this property must be set to "true" - otherwise column resizing (by drag and drop) does not work correctly.</p>	Sometimes obligatory	<p>true</p> <p>false</p>

comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
withborder	If set to "false" then no thin border is drawn around the controls that are contained in the grid. Default is "true".	Optional	true false
hscroll	Definition of the horizontal scrollbar's appearance. You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "hidden".	Optional	auto scroll hidden
vscroll	Definition of the vertical scrollbar's appearance. You can define that scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "scroll".	Optional	auto scroll hidden
firstrowcolwidths	(already explained above)		
clipboardaccess	If switched to true then the content of the grid can be selected and exported into the client's clipboard.	Optional	true false
withblockscrolling	If switched to "true" then the grid will show small scroll icons by which the user can scroll the grid's content. Scrolling typically is done by using the grid's scrollbar - the scroll icons that are switched on by this property are an additional possibility to scroll.	Optional	true false
touchpadinput	If set to "true" then touch screen icons for scrolling are displayed in addition. Default is "false".	Optional	true false
requiredheight	Minimum height of the control in pixels. Use this property to ensure a minimum height if the overall control's height is a percentage of the available space - i.e. if value of property HEIGHT is a percentage (e.g. 100%).	Optional	1 2 3 int-value

	<p>Please note: You must not use FIXLAYOUT at the surrounding row container (ITR and ROWAREA). Otherwise: if the available space is less than the required height the end of the control is just cut off.</p>		
tablestyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p> <p>Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
Binding			
oncontextmenumethod	<p>Name of the event that is sent to the adapter when the user presses the right mouse button in the grid, but not on an existing row, but in an empty area of the grid.</p>	Optional	
fwdtabkeymethod	<p>Name of the event that is sent to the adapter when the user presses the TAB key within the very last cell of the grid (last cell within the last line). Use property FWDTABKEYFILTER to associate this call with a grid column.</p>	Optional	
fwdtabkeyfilter	<p>By default the FWDTABKEYMETHOD is called if the user presses the TAB key within the very first cell of the grid. Input the name of a cell's VALUEPROP to associate the method call with any other column.</p>	Optional	
bwdtabkeymethod	<p>Name of the event that is sent to the adapter when the user presses SHIFT and TAB keys within the first cell of a grid line. Use property BWDTABKEYFILTER to associate this call with a cell of choice.</p>	Optional	
bwdtabkeyfilter	<p>By default the BWDTABKEYMETHOD is called if the user presses the SHIFT and TAB keys within the very first cell of the grid. Input the name of a</p>	Optional	

	cell's VALUEPROP to associate the method call with any other column.		
Hot Keys			
hotkeys	<p>Comma separated list of hot keys. A hotkey consists of a list of keys and a method name. Separate the keys by "-" and the method name again with a comma</p> <p>Example:</p> <p>ctrl-alt-65;onCtrlAltA;13;onEnter ...defines two hot keys. Method onCtrlAltA is invoked if the user presses Ctrl-Alt-A. Method "onEnter" is called if the user presses the ENTER key.</p> <p>Use the popup help within the Layout Painter to input hot keys.</p>	Optional	
Natural			
njx:natname	<p>If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.</p>	Optional	
njx:natcomment	<p>The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.</p>	Optional	

ROWINSERT Properties

Basic			
image	<p>URL that points to the image that is shown as icon.</p> <p>The URL either is an absolute URL or a relative URL. If using a relative URL then be aware of that the generated page is located directly inside your project's directory.</p> <p>Example: "images/icon.gif" points to an icon in an images-folder that is parallel to the page itself. "../HTMLBasedGUI/images/new.gif" point to a URL that is located inside a different project.</p>	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
Online Help			
title	<p>Text that is shown as tooltip for the control.</p> <p>Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.</p>	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	

ROWCOPY Properties

Basic			
image	<p>URL that points to the image that is shown as icon.</p> <p>The URL either is an absolute URL or a relative URL. If using a relative URL then be aware of that the generated page is located directly inside your project's directory.</p> <p>Example: "images/icon.gif" points to an icon in an images-folder that is parallel to the page itself. "../HTMLBasedGUI/images/new.gif" point to a URL that is located inside a different project.</p>	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			

visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
Online Help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	

ROWDELETE Properties

Basic			
image	URL that points to the image that is shown as icon. The URL either is an absolute URL or a relative URL. If using a relative URL then be aware of that the generated page is located directly inside your project's directory. Example: "images/icon.gif" points to an icon in an images-folder that is parallel to the page itself. "../HTMLBasedGUI/images/new.gif" point to a URL that is located inside a different project.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
visibleprop	Name of the adapter parameter that provides the information if this control is displayed or not. As consequence you can control the visibility of the control dynamically.	Optional	
Online Help			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	

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GRIDCOLHEADER - Flexible Column Headers

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In the [example](#) introducing the ROWTABLEAREA2 control, the header of the grid was built by arranging certain LABEL controls, where the LABEL controls were rendered as headers:

```
<rowtablearea2 griddataprop="lines" rowcount="10" withborder="true" width="100%">
  <tr>
    ...
    <label name="First Name" asheadline="true">
    </label>
    ...
  </tr>
  <repeat>
...
...
...

```

It is also possible to use the GRIDCOLHEADER control in order to define the header of a grid. The advantages are:

- GRIDCOLHEADER controls are automatically rendered in “header style”.
- GRIDCOLHEADER controls allow to sort the grid content.
- GRIDCOLHEADER controls allow to resize a grid.

Flexible Column Sizing

Let us have a look on the following grid definition:

```
<rowarea name="Grid Col Header Example">
  <rowtablearea2 griddataprop="lines" rowcount="10" width="100%" withborder="true"
    hscroll="true" firstrowcolwidths="true">
    <tr>
      <gridcolheader name=" " width="30">
      </gridcolheader>
      <gridcolheader name="First Name" width="150">
      </gridcolheader>
      <gridcolheader name="Last Name" width="150">
      </gridcolheader>
      <hdist>
      </hdist>
    </tr>
    <repeat>
      <str valueprop="selected">
        <checkbox valueprop="selected" flush="screen" width="100%" ↵
align="center">
        </checkbox>
        <field valueprop="firstName" width="100%" noborder="true"
          transparentbackground="true">
        </field>

```

```

        <field valueprop="lastName" width="100%" noborder="true"
            transparentbackground="true">
        </field>
        <hdist>
        </hdist>
    </str>
</repeat>
</rowtablearea2>
</rowarea>

```

You see:

- The ROWTABLEAREA2 definition was set to always follow the column widths of the first row. The first row of the grid is the row containing the GRIDCOLHEADER controls, this means that this row defines the column sizing for the whole grid.
- The header row of the grid is built out of GRIDCOLHEADER controls, each one specifying a name and a width.
- The header row is closed with an horizontal distance. This is quite important: if your column widths do not horizontally fill the grid, then the remaining space is typically equally distributed among the columns. Even if GRIDCOLHEADER specifies a certain width, this may still be overridden by the browser. A horizontal distance control (HDIST) at the end makes the browser assign the remaining space to the distance control, not to the GRIDCOLHEADER controls.

When the user moves the mouse over the border of the header columns, then the cursor will change and the user can change the width of the columns:

□	First Name	□	Last Name	□
<input type="checkbox"/>	Last Name 0		Last Name 0	
<input type="checkbox"/>	Last Name 1		Last Name 1	
<input type="checkbox"/>	Last Name 2		Last Name 2	
<input type="checkbox"/>	Last Name 3		Last Name 3	
<input type="checkbox"/>	Last Name 4		Last Name 4	
<input type="checkbox"/>	Last Name 5		Last Name 5	
<input type="checkbox"/>	Last Name 6		Last Name 6	
<input type="checkbox"/>	Last Name 7		Last Name 7	
<input type="checkbox"/>	Last Name 8		Last Name 8	
<input type="checkbox"/>	Last Name 9		Last Name 9	

<input type="checkbox"/>	First Name	Last Name
<input type="checkbox"/>	Last Name 0	Last Name 0
<input type="checkbox"/>	Last Name 1	Last Name 1
<input type="checkbox"/>	Last Name 2	Last Name 2
<input type="checkbox"/>	Last Name 3	Last Name 3
<input type="checkbox"/>	Last Name 4	Last Name 4
<input type="checkbox"/>	Last Name 5	Last Name 5
<input type="checkbox"/>	Last Name 6	Last Name 6
<input type="checkbox"/>	Last Name 7	Last Name 7
<input type="checkbox"/>	Last Name 8	Last Name 8
<input type="checkbox"/>	Last Name 9	Last Name 9

Flexible Column Sorting

The GRIDCOLHEADER allows to bind to a property which is used for sorting. The XML definition of the previous example was extended to demonstrate this:

```
<rowarea name="Grid Col Header Example">
  <rowtablearea2 griddataprop="lines" rowcount="10" width="100%" withborder="true"
    hscroll="true" firstrowcolwidths="true">
    <tr>
      <gridcolheader name=" " width="30" propref="selected">
      </gridcolheader>
      <gridcolheader name="First Name" width="150" propref="firstName">
      </gridcolheader>
      <gridcolheader name="Last Name" width="150" propref="lastName">
      </gridcolheader>
      <hdist>
      </hdist>
    </tr>
    <repeat>
      <str valueprop="selected">
        <checkbox valueprop="selected" flush="screen" width="100%" ↵
align="center">
        </checkbox>
        <field valueprop="firstName" width="100%" noborder="true"
          transparentbackground="true">
        </field>
        <field valueprop="lastName" width="100%" noborder="true"
          transparentbackground="true">

```

```

        </field>
        <hdist>
        </hdist>
    </str>
</repeat>
</rowtablearea2>
</rowarea>
    
```

Each GRIDCOLHEADER control now points to the property that is referenced in the subsequent FIELD/CHECKBOX definition. The control now displays small sort icons. The user can sort the information by choosing the icon.

<input type="checkbox"/>	First Name	<input type="checkbox"/>	Last Name	<input type="checkbox"/>
<input type="checkbox"/>	Last Name 0		Last Name 0	
<input type="checkbox"/>	Last Name 1		Last Name 1	
<input type="checkbox"/>	Last Name 2		Last Name 2	

GRIDCOLHEADER Properties

Basic			
name	Text that is displayed inside the control. Please do not specify the name when using the multi language management - but specify a "textid" instead.	Sometimes obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Sometimes obligatory	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define	Obligatory	100 120 140 160 180 200 50% 100%

	a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.		
propref	If the grid column visualizes data input the name of the property here. This property is located within the row item class. Example: if you use a FIELD or CHECKBOX control input the value of property VALUEPROP here. If the grid column does not visualize any data (e.g. you use a BUTTON control) input an unique column identifier. The PROPREF property is used as key when flushing 'column change events' to the application.	Optional	
Appearance			
title	Text that is shown as tooltip for the control. Either specify the text "hard" by using this TITLE property - or use the TITLETEXTID in order to define a language dependent literal.	Optional	
titletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text that is used for the control.	Optional	
withsorticon	Flag that indicates if a small sort indicator is shown within the right corner of the control. Default is TRUE.	Optional	true false
toggstylevariant	Set a value for this attribute if you would like to apply your own sort images. Own sort images must be provided in the subfolder images of your user interface component. For a toggstylevariant ABC the name of the image files must be sort0ABC.gif, sort1ABC.gif, sort2ABC.gif.	Optional	
resizable	\$en/popupwizard/gridcolheader_attr_resizable\$	Optional	true false
image	URL of image that is displayed inside the control. Any image type (.gif, .jpg, ...) that your browser does understand is valid. Use the following options to specify the URL: (A) Define the URL relative to your page. Your page is generated directly into your project's folder. Specifying "images/xyz.gif" will point into a directory parallel to your page. Specifying "../HTMLBasedGUI/images/new.gif" will point to an image of a neighbour project. (B) Define a complete URL, like "http://www.softwareag.com/images/logo.gif".	Optional	
nowrap	The textual content of the header is not wrapped automatically. No line break will be performed automatically by the browser. If you want the text of the header to be wrapped, set the value to "false".	Optional	true false

stylevariant	<p>Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen.</p> <p>Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!</p>	Optional	<p>VAR1</p> <p>VAR2</p> <p>VAR3</p> <p>VAR4</p>
sorttitle	<p>Text that is shown as tooltip for the sort indicator.</p> <p>Either input text by using this SORTTITLE property - or use the SORTTITLETEXTID in order to define a language dependent literal.</p>	Optional	
sorttitletextid	Text ID that is passed to the multi lanaguage management - representing the tooltip text for the sort indicator.	Optional	
movablecol	Set this attribute to TRUE if you want the columns to be movable at runtime. Default is FALSE. Please notice that only specific controls like FIELD in a grid support movable columns.	Optional	<p>true</p> <p>false</p>
textalign	Alignment of text inside the control.	Optional	<p>left</p> <p>center</p> <p>right</p>
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	<p>-1</p> <p>0</p> <p>1</p> <p>2</p> <p>5</p> <p>10</p> <p>32767</p>
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are snychronized within one container (i.e. TR, STR table rows). It</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>4</p> <p>5</p>

	does not make sense in ITR rows, because these rows are explicitly not synched.		50 int-value
colspan	<p>Column spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
Binding			
visibleprop	Name of the adapter parameter that provides the information if the column is displayed or not.	Optional	
nameprop	Name of adapter parameter which dynamically provides the text that is shown inside the control.	Optional	
Comment			
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

Smart Selection of Rows - SELECTOR Control

By using the SELECTOR control in combination with the STR control, you can build nice looking grids in which the user can select rows. Have a look at the following screen:

□	First Name	□	Last Name	□
➔	Last Name 0		Last Name 0	
	Last Name 1		Last Name 1	
	Last Name 2		Last Name 2	

The SELECTOR control is typically is used in the leftmost column. The user can select the control with the mouse or keyboard. In case of using the control for multiple selections, the user can select multiple rows using a combination of CTRL and click or SHIFT and click.

The SELECTOR control references a boolean property inside a row object that is representing the selection state. The XML layout definition looks as follows:


```

<rowtablearea2 griddataprop="lines" rowcount="10" width="100%" withborder="true"
    hscroll="true" firstrowcolwidths="true">
  <tr>
    <gridcolheader name=" " width="30" propref="selected">
    </gridcolheader>
    <gridcolheader name="First Name" width="150" propref="firstName">
    </gridcolheader>
    <gridcolheader name="Last Name" width="150" propref="lastName">
    </gridcolheader>
    <hdist>
    </hdist>
  </tr>
  <repeat>
    <str valueprop="selected">
      <selector valueprop="selected" width="30" withlinenum="false"
        singleselect="false">
      </selector>
      <field valueprop="firstName" width="100%" noborder="true"
        transparentbackground="true">
      </field>
      <field valueprop="lastName" width="100%" noborder="true"
        transparentbackground="true">
      </field>
      <hdist>
      </hdist>
    </str>
  </repeat>
</rowtablearea2>

```

You see the following:

- STR and SELECTOR are referencing the same property `selected` so that selections done by the SELECTOR control are automatically reflected in the selections of the row.
- SELECTOR is switched to allow multiple selections.
- By using the property `withlinenum`, you specify that inside the selector no line number is output. Instead, the SELECTOR is left empty if not selected, or it displays an icon if selected.

The selector simplifies programming of the grid selection a lot. When clicking the selector control, it automatically manages the referenced selection property of all rows that are managed inside the corresponding grid collection.

SELECTOR Properties

Basic			
valueprop	Name of adapter parameter that indicates the selection status of the row the selector refers to. The value is set and get by the SELECTOR control.	Optional	
width	Width of the control. There are three possibilities to define the width: (A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content. (B) Pixel sizing: just input a number value (e.g. "100"). (C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 120 140 160 180 200 50% 100%
singleselect	Indicates if the multiple lines can be selected ("false") or only one line can be selected ("true"). Default is "true".	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Binding			
valueprop	(already explained above)		
Appearance			
withlinenum	There are two usage variants: either the line number of the corresponding row is shown as content of the SELECTOR control ("true") - or nothing is shown inside ("false"). In case of selecting "true" then the line number is automatically retrieved, i.e. you do not have to specify a property on adapter side to indicate the value of the line number.	Optional	true false
image	If specifying WITHLINENUM to be "false" then a small arrow icon is shown inside the control if selecting a corresponding row. Input the URL of the icon to be shown if you do not want to use the default icon. If specifying WITHLINENUM to be "true" then the line number of selected lines is output in bold font.	Optional	

imageprop	Name of the adapter parameter which provides an image URL dynamically at runtime. The image is shown for displaying selected rows.	Optional	
alwaysshowicon	Flag that indicates if the selector shows its image - independent from whether the corresponding line is selected or not. With ALWAYSSHOWICON you can show icons on unselected lines, too. For that specify WITHLINENUM to be "false" and use IMAGEPROP. Default is "false".	Optional	true false
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

109 Styling Grids

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In many applications you would want your grids to have the same style in the whole application. This can be achieved via adapting the corresponding style variables and/or style classes of your style sheet using the *Style Sheet Editor* tool as described in the Ajax Developer documentation.

The following gives some hints about the most frequent customizations. The NJXDEMOS contain running samples.

General Hints

When to adapt style variables and when to adapt style classes

Many controls have a headline (TEXTGRID*, ROWTABLEAREA2). If you want to change the background color for the headlines in all these controls, simply adapt the variable @@HEADLINEBACKGROUND@@.

If you only want to adapt the background color in one specific control, adapt the corresponding style class.

Styling ROWTABLEAREA2, ROWTABLEAREA3 and Headers

How to style the grid headers

As grid headers you usually have LABEL controls with property `asheadline=true`:

```
<tr>
  <label asheadline="true" name="Column 1" ...></label>
  <label asheadline="true" name="Column 2" ...></label>
</tr>
```

Alternatively, you are using GRIDCOLHEADER controls:

```
<tr>
  <gridcolheader name="Column1" ...></gridcolheader>
  <gridcolheader name="Column1" ...></gridcolheader>
</tr>
```

In both cases, the following applies:

- To change the headline background color for multiple controls, simply adapt the variable @@HEADLINEBACKGROUND@@ in the **General** tab of the Style Sheet Editor tool.
- To change the headline background color only for the headers in ROWTABLEAREA2 and ROWTABLEAREA3 or if you want to do more advanced header styling, adapt the style setting:

```
LABEL
  LABELCellHeadline
```

How to style the sort icons

You can apply your own sort icons by setting the attribute `togglestylevariant` in your GRIDCOLHEADERS:

```
<gridcolheader name="Column1" togglestylevariant="ABC" ...></gridcolheader>
```

As value for `togglestylevariant` use a simple short string. Mostly you would use a subset from your style sheet name.

Copy your own sort icon images to a subfolder named *images* of your user interface component. Adhere to the following naming conventions for the file names:

Sort status	File name	Example
unsorted	sort0<togglestylevariant>.gif	sort0ABC.gif
sort descending	sort1<togglestylevariant>.gif	sort1ABC.gif
sort ascending	sort2<togglestylevariant>.gif	sort2ABC.gif

How to style (background) colors of your grid cells

A simple way to adapt colors for the grid cells is: In the TR or STR of your REPEAT control set the `withalterbackground` property to true:

```
<repeat>
  <str withalterbackground="true" ...>
    <field valueprop="somefield" ...>
```

Now you can simply adapt the variables `@@EVENCELLBACKGROUND@@` and `@@ODDCELLBACKGROUND@@` using the Style Sheet Editor tool. This will also change the background color in TEXTGRID* controls to the same value.

To change the background color only for ROWTABLEAREA2 and ROWTABLEAREA3 or if you want to do more advanced row styling, adapt the style settings:

```
STR
  STRRowEven
  STRRowOdd
```

How to style (background) colors of your header

If your header row consists only of GRIDCOLHEADER controls, you would usually style your header cells as described above. Sometimes you have additional controls like a TOGGLE attribute

in the header row of your grid. In this case, you want to set a specific background color for the whole header row including the cells with the TOGGLE controls.

To style the header row in general, set the property `asheadline` in the TR container of the header as follows:

```
<tr asheadline="true">... </tr>
```

Then you can adapt the style in the style class:

```
TR
  TRHeadline
```

How to set common style attributes like padding for all cells in a grid

If you want to set the same padding value for all cells in the grid adapt the style setting:

```
TABLEAREA
  TABLEAREABorder>tbody>tr>td
```

How to set different style attributes like padding for all header and content cells

If you have resizable headers you usually do not want to have the same style settings of your content cells in the header. For instance, you do not want to set padding attributes in the header but would like to have general padding settings in the content cells.

To style the content classes use the style classes under STR in the Stylesheet Editor tool. For example you could set `padding-left` and `padding-right` style attributes for the content cells in the following style classes:

```
STR
  STRRowSelected
  STRRowUnSelected
```

For the header cells you would set different values for the `padding-left` and `padding-right` attributes in the following style class:

```
TR
  TRHeadline
```

Since padding values are not inherited down an HTML table in HTML5, you need to additionally set the values for the `padding-left` and `padding-right` attributes to `inherit` in the following style class:

```
TABLEAREA  
TABLEAREABorder>tbody>tr>td
```

That way, you are actually setting different values for the different rows, thus making sure these different values are inherited down the cells underneath the rows.

How to customize the border style of the grid

To adapt general table settings such as the border for the grid, adapt the style classes under TABLEAREA.

IX

Working with Trees

This part shows you how to work with trees and tree nodes. The information is organized under the following headings:

Basics

TREENODE3 in Control Grid (ROWTABLEAREA2)

CLIENTTREE

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Basics

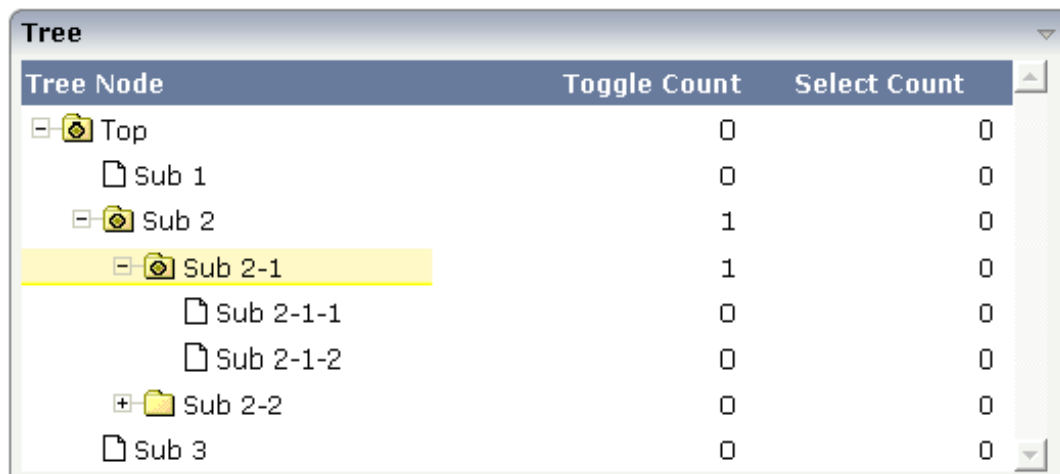
- Types of Trees 844
- When to Use Which Type 845

Types of Trees

The following controls are available for building trees:

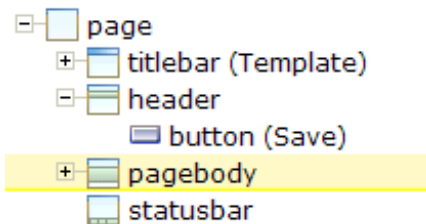
■ TREENODE3

This control displays a single tree node. It can be put into the normal control grid (ROWTABLEAREA2), and can consequently be combined with any other control (for example, FIELD, TEXTOUT, etc.).



Tree Node	Toggle Count	Select Count
[-] [icon] Top	0	0
[-] Sub 1	0	0
[-] [icon] Sub 2	1	0
[-] [icon] Sub 2-1	1	0
[-] Sub 2-1-1	0	0
[-] Sub 2-1-2	0	0
[+] [icon] Sub 2-2	0	0
[-] Sub 3	0	0

Of course, you do not have to combine it with other controls. You can also use it “stand-alone” inside a ROWTABLEAREA2 grid:



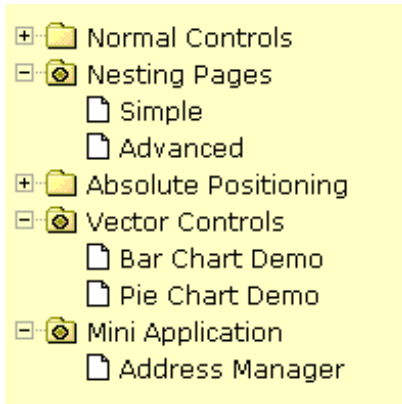
[-] [icon] page
[-] [icon] titlebar (Template)
[-] [icon] header
[-] [icon] button (Save)
[+] [icon] pagebody
[icon] statusbar

As with the normal ROWTABLEAREA2 management, only these items are transferred from the server to the client which are currently visible. Items which are collapsed or which are not in the visible area of the client, are not transferred.

All scrolling of items and all toggling of items (opening/collapsing) goes through the server.

■ CLIENTTREE

This control represents a whole tree. You cannot add further controls into the tree node lines.



The data which is displayed inside the tree is transferred from the server to the client in one step - always the whole tree. The data is transferred when opening a page or when the tree data in the server is updated.

All scrolling of items and all toggling of items (opening/collapsing) is done in the client without going back to the server.

When to Use Which Type

Use the `TREENODE3` control inside the control grid `ROWTABLEAREA2` in the following cases:

- High number of tree nodes.
- Tree nodes are not loaded from the beginning, but step by step.
- Data in the tree is exchanged/updated quite often.

Use the `CLIENTTREE` control in the following cases:

- Low number of tree nodes (100).
- High interactivity requirements for toggling nodes.
- Data in the tree is rather static. It is loaded once into the client, and afterwards it is not changed anymore.

Example: in the Application Designer environment, the tree controls are used in the following way:

- In the workplace, a `CLIENTTREE` is loaded: the number of nodes is quite low, the tree represents a menu which is rather static.
- In the Layout Painter, a `TREENODE2` in a `ROWTABLEAREA2` is used for representing the XML control tree: the number of items can be quite high, the update rate of the tree data is very high.

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TREENODE3 in Control Grid (ROWTABLEAREA2)

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Example

The following image shows an example for a tree management:

Tree Node	Toggle Count	Select Count
Top	0	0
Sub 1	0	0
Sub 2	1	0
Sub 2-1	1	0
Sub 2-1-1	0	0
Sub 2-1-2	0	0
Sub 2-2	0	0
Sub 3	0	0

The grid contains three columns: the first column shows the tree node, the other two columns display some text information.

The XML layout definition is:

```
<rowarea name="Tree">
  <rowtablearea2 griddataprop="treeGridInfo" rowcount="8" width="500"
  withborder="false">
    <tr>
      <label name="Tree Node" width="200" asheadline="true">
      </label>
      <label name="Toggle Count" width="100" asheadline="true"
      labelstyle="text-align:right">
      </label>
      <label name="Select Count" width="100" asheadline="true"
      labelstyle="text-align:right">
      </label>
    </tr>
    <repeat>
      <tr>
        <treenode3 width="200" withplusminus="true"
        imageopened="images/fileopened.gif"
        imageclosed="images/fileclosed.gif"
        imageendnode="images/fileendnode.gif">
        </treenode3>
        <textout valueprop="toggleCount" width="100" align="right">
        </textout>
        <textout valueprop="selectCount" width="100" align="right">
        </textout>
      </tr>
    </repeat>
  </rowtablearea2>
</rowarea>
```

You see that the TREENODE3 control is placed inside the control grid just as a normal control. There are certain properties available which influence the rendering: in the example, the name of

the tree node images is statically overwritten. The flag `withplusminus` is set to true - consequently, small "+"/"-" icons are placed in front of the node.

Adapter Interface

In the parameter data area of the adapter, the tree data is represented by the following data structure:

```
1 TREEGRIDINFO (1:*)
2 DRAGINFO (U) DYNAMIC
2 DROPINFO (U) DYNAMIC
2 LEVEL (I4)
2 OPENED (I4)
2 SELECTCOUNT (U) DYNAMIC
2 TEXT (U) DYNAMIC
2 TOGGLECOUNT (U) DYNAMIC
```

Built-in Events

*value-of-grid*dataprop.reactOnSelect
*value-of-grid*dataprop.reactOnToggle

Properties

Basic			
width	<p>Width of the control.</p> <p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify</p>	Optional	<p>1</p> <p>2</p> <p>3</p> <p>int-value</p>

	a width then the rendering result may not represent what you expect.		
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
withplusminus	If set to "true" then +/- Icons will be rendered in front of the tree items.	Optional	true false
withlines	If set to "true" then the tree elements are connected with one another by gray lines. Please pay attention: PAGE layouts (Java), if switching this property to "true" then you have to create the instance of your server side TREECollection object with a special constructor: Example: TREECollection m_tree = new TREECollection(true)	Optional	true false
withtooltip	If set to "true" then the text of an item is also available as tool tip. Use this option in case you expect that the horizontal space of the item will not be sufficient to display the whole text of the item.	Optional	true false
withtextinput	If set to "true" then the tree node can also be edited. Editing is started when the user double clicks the node. The text that is input is passed into the property "text" which is implemented in the default NODEInfo implementation.	Optional	true false
imageopened	Image of a tree node that has subnodes and that is currently showing its nodes. The image either is defined statically by this property or also may be defined dynamically - see the corresponding properties defined with this control.	Optional	
imageclosed	Image of a tree node that has subnodes and that is currently not showing its nodes. The image either is defined statically by this property or also may be defined dynamically - see the corresponding properties defined with this control.	Optional	
imageendnode	Image of a tree node that is an end node (leaf node). The image either is defined statically by this property or also may be defined dynamically - see the corresponding properties defined with this control.	Optional	
singleselect	If set to "true" then only one item can be selected. If set to "false" then multiple icons can be selected.	Optional	true false
directselectevent	Event that represents a tree node selection. A tree node selection is done when the user clicks/doubleclicks on the tree node text.	Optional	ondblclick onclick

	In this case the select() method is called in the corresponding node object on server side.		
directselectelement	If set to "textonly" only user clicks on the tree node text will select the node. If set to "allspace" also user clicks outside the area occupied by the node text will select the node.	Optional	textonly allspace
selectionstylevariant	Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen. Purpose: you can set up style variants in the style sheet defintion and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!	Optional	VAR1 VAR2
textstylevariant	Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen. Purpose: you can set up style variants in the style sheet defintion and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!	Optional	VAR1 VAR2
pixelshift	Number of pixels that each hierarchy level is indented. If not defined then a standard is used.	Optional	1 2 3 int-value
pixelshiftendnode	Number of pixels that end nodes are indented. If not defined then a standard is used.	Optional	1 2 3 int-value
colspan	Column spanning of control. If you use TR table rows then you may sometimes want to control the number of columns your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.	Optional	1 2 3

	The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.		4 5 50 int-value
rowspan	<p>Row spanning of control.</p> <p>If you use TR table rows then you may sometimes want to control the number of rows your control occupies. By default it is "1" - but you may want to define the control to span over more than one columns.</p> <p>The property only makes sense in table rows that are synchronized within one container (i.e. TR, STR table rows). It does not make sense in ITR rows, because these rows are explicitly not synched.</p>	Optional	1 2 3 4 5 50 int-value
pixelheight	Height of the control in pixels.	Optional	1 2 3 int-value
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
Binding			
imageprop	<p>Name of an adapter parameter that provides for a image for the tree node.</p> <p>Each node may provide for its own image, e.g. dependent on the type of node.</p> <p>If the adapter property passes back an empty string, then the image is taken from the static definitions that you may parallelly</p>	Optional	

	do by using the properties IMAGEOPENED, IMAGECLOSED and IMAGEENDNODE.		
focusedprop	Name of the adapter parameter that indicates if the row receives the keyboard focus. If more than one lines are returning "true", the first of them is receiving the focus.	Optional	
flush	Flush behaviour when using the possibility of having editable tree nodes. If double clicking on the tree node then you can edit its content. The FLUSH property defines how the browser behaves when leaving the tree node's input field: If not defined ("") then nothing happens - the changed tree node text is communicated to the server side adapter object with the next roundtrip. If defined as "server" then immediately when leaving the field a roundtrip to the server is initiated - in case you want your adapter logic to directly react on the item change. If defined as "screen" then the changed tree node text is populated inside the page inside the front end.	Optional	screen server
flushmethod	When the data synchronization of the control is set to FLUSH="server" then you can specify an explicit event to be sent when the user updates the content of the control. By doing so you can distinguish on the server side from which control the flush of data was triggered.	Optional	
tooltipprop	Name of the adapter parameter that provides for a text that is shown if the user moves the mouse over the tree item (tooltip).	Optional	
validdraginfosprop	Name of an adapter parameter that contains a comma separated list of valid drag informations.	Optional	
Drag and Drop			
enabledrag	If set to true then drag and drop is enabled within the tree.	Optional	true false

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Example

The following example shows a simple client tree:



The XML layout definition is:

```
<rowarea name="Clienttree">
  <clienttree treecollectionprop="tree" height="200" withplusminus="true"
    treestyle="background-color:#FEFEEE">
  </clienttree>
</rowarea>
```

In this example, the client tree is directly put as row into the ROWAREA container. The property `treecollectionprop` contains a reference to the property `tree` which contains the net data of the tree. With the property `treestyle`, an explicit background color is set.

Adapter Interface

In the parameter data area of the adapter, the tree data is represented by the following data structure:

```
1 TREE (1:*)
2 LEVEL (I4)
2 OPENED (I4)
2 SELECTED (L)
2 TEXT (U) DYNAMIC
```

Built-in Events

value-of-treecollectionprop.reactOnContextMenuRequest

value-of-treecollectionprop.reactOnSelect

value-of-treecollectionprop.reactOnToggle

Properties

Basic			
treecollectionprop	Name of the adapter parameter that represents the control in the adapter.	Optional	
height	Height of the control. There are three possibilities to define the height: (A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content. (B) Pixel sizing: just input a number value (e.g. "20"). (C) Percentage sizing: input a percantage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.	Optional	100 150 200 250 300 250 400 50% 100%
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
withplusminus	If set to "true" then +/- Icons will be rendered in front of the tree items.	Optional	true false
withtooltip	If set to "true" then the text of an item is also available as tool tip. Use this option in case you expect that the horizontal space of the item will not be sufficient to display the whole text of the item.	Optional	true false

selectionvisible	If set to "true" then the clicked item will also marked with a certain background color. The background color is defined by the style sheet settings.	Optional	true false
singleselect	If set to "true" then only one item can be selected. If set to "false" then multiple icons can be selected.	Optional	true false
imageopened	Image of a tree node that has subnodes and that is currently showing its nodes. The image either is defined statically by this property or also may be defined dynamically - see the corresponding properties defined with this control.	Optional	
imageclosed	Image of a tree node that has subnodes and that is currently not showing its nodes. The image either is defined statically by this property or also may be defined dynamically - see the corresponding properties defined with this control.	Optional	
imageendnode	Image of a tree node that is an end node (leaf node). The image either is defined statically by this property or also may be defined dynamically - see the corresponding properties defined with this control.	Optional	
treestyle	Style (following cascading style sheet definitions) that is directly passed to the background area of the client tree. You can manipulate e.g. the colour of the tree's background. The style can also be set dynamically by specifying the property TREESTYLEPROP.	Optional	
selectionstylevariant	Some controls offer the possibility to define style variants. By this style variant you can address different styles inside your style sheet definition file (.css). If not defined "normal" styles are chosen, if defined (e.g. "VAR1") then other style definitions (xxxVAR1xxx) are chosen. Purpose: you can set up style variants in the style sheet definition and use them multiple times by addressing them via the "stylevariant" property. CIS currently offerst two variants "VAR1" and "VAR2" but does not predefine any semantics behind - this is up to you!	Optional	VAR1 VAR2
hscroll	Definition of the horizontal scrollbar's appearance. You can define that the scrollbars only are shown if the content is exceeding the control's area ("auto"). Or scrollbars can be shown always ("scroll"). Or scrollbars are never shown - and the content is cut ("hidden"). Default is "auto".	Optional	auto scroll hidden
pixelshift	Number of pixels that each hierarchy level is indented. If not defined then a standard is used.	Optional	1 2

			3 int-value
pixelshiftendnode	Number of pixels that end nodes are indented. If not defined then a standard is used.	Optional	1 2 3 int-value
tabindex	Index that defines the tab order of the control. Controls are selected in increasing index order and in source order to resolve duplicates.	Optional	-1 0 1 2 5 10 32767
withleftpadding	Flag that indicates if the control has a 10 pixel padding on left side. Default is true.	Optional	true false
Binding			
treecollectionprop	(already explained above)		
dynamicloading	If set to "true" then you indicate to the tree control that not all tree information may be loaded when initializing the tree (i.e. the tree collection on server side). As consequence the tree control will pass the "toggle-event" to the server - in case the subnodes of a certain nodes are not yet loaded. In the case the toggle event is passed to the server, the method onToggle() is called inside the tree item.	Optional	true false
imageopenedprop	Name of the adapter parameter that provides the image URL which is shown for opened tree nodes or end tree nodes. The value may be different from tree node to tree node. Each tree node may have an own image.	Optional	
imageclosedprop	Name of the adapter parameter that provides for the image URL which is shown for closed tree nodes. The value may be different from tree node to tree node. Each tree node may have an own image.	Optional	
treestyleprop	name of the adapter parameter that dynamically provides for a style value that is passed to the control's area	Optional	

	(background of the client tree). You can as consequence e.g. define the background-colour of the tree dependent on your server side logic.		
treeclassprop	Name of the adapter parameter that passes back the name of a style sheet class that is taken to render the client tree's background area. - Similar to the property TREESTYLEPROP, but now a style class is passed, not the style itself.	Optional	
tooltipprop	Name of the adapter parameter that provides for a text that is shown if the user moves the mouse over the tree item (tooltip).	Optional	
oncontextmenumethod	Name of the event that is sent to the adapter when the user presses the right mouse button in an empty area of the client tree.	Optional	
directselectevent	Event that represents a tree node selection. A tree node selection is done when the user clicks/doubleclicks on the tree node text. In this case the select() method is called in the corresponding node object on server side.	Optional	ondblclick onclick
focusedprop	Name of the adapter parameter that indicates if the row receives the keyboard focus. If more than one lines are returning "true", the first of them is receiving the focus.	Optional	
Drag and Drop			
enabledrag	If set to true then drag and drop is enabled within the tree.	Optional	true false

X Working with Menus

Menus are used to arrange a number of functions in a structured way.

The information provided in this part is organized under the following headings:

Types of Menus

MENU

DLMENU

XCIPOPUPMENU - Enable Context Menus

Styling Menus

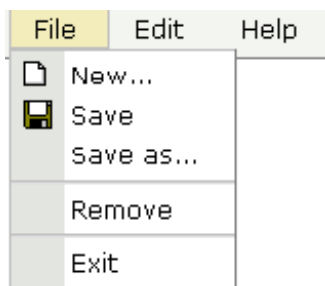
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Types of Menus

The following menu controls are available:

- **MENU**

This is the typical drop-down menu:



- **DLMENU**

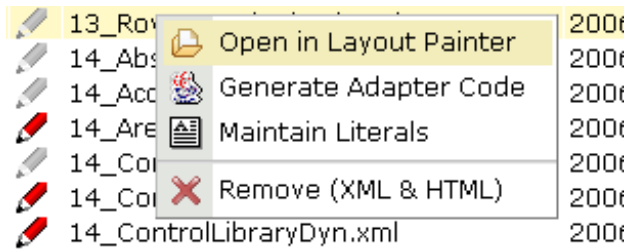
This is a double-line menu representing a two-level hierarchy. It can be found quite often in web applications.



When clicking an item in the first line, the corresponding subitems are shown in the second line.

- **Context Menu**

This is a menu which appears in certain controls (tree controls, grid controls) when the user presses the right mouse button.



All menu controls are dynamically configured by the application. This means:

- The structure of the menu and its menu nodes is not statically defined but is dynamically controlled by the application through adapter parameters. For example, you can build a personalized menu taking the user's rights into consideration.
- Menu information can be dynamically updated during runtime.

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Example

The example looks as follows:



When clicking on a menu item for which a function has been defined, then the name of the function is displayed in the status bar.

The XML layout definition is:

```

<page model="Menue_01_Adapter">
  <titlebar name="Menu Demo">
  </titlebar>
  <header align="left" withdistance="false">
    <menu menucollectionprop="menuData" width="100">
    </menu>
  </header>
  <pagebody>
  </pagebody>
  <statusbar withdistance="false">
  </statusbar>
</page>

```

In this example, the menu is embedded in the header. By the property `menucollectionprop`, it is bound to the adapter property `menuData`.

Adapter Interface

```

1 MENUDATA (1:*)
2 ID (U) DYNAMIC
2 IMAGEURL (U) DYNAMIC
2 LEVEL (I4)
2 METHOD (U) DYNAMIC
2 OPENED (I4)
2 TEXT (U) DYNAMIC
1 SELMENUITEM (U) DYNAMIC

```

Built-in Events

`items.reactOnSelect`

Properties

Basic			
<code>menucollectionprop</code>	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
<code>comment</code>	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
<code>width</code>	Width of the control.	Optional	100

	<p>There are three possibilities to define the width:</p> <p>(A) You do not define a width at all. In this case the width of the control will either be a default width or - in case of container controls - it will follow the width that is occupied by its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "100").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a width this control can reference. If you specify this control to have a width of 50% then the parent element (e.g. an ITR-row) may itself define a width of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>		<p>120</p> <p>140</p> <p>160</p> <p>180</p> <p>200</p> <p>50%</p> <p>100%</p>
height	<p>Height of the control.</p> <p>There are three possibilities to define the height:</p> <p>(A) You do not define a height at all. As consequence the control will be rendered with its default height. If the control is a container control (containing) other controls then the height of the control will follow the height of its content.</p> <p>(B) Pixel sizing: just input a number value (e.g. "20").</p> <p>(C) Percentage sizing: input a percentage value (e.g. "50%"). Pay attention: percentage sizing will only bring up correct results if the parent element of the control properly defines a height this control can reference. If you specify this control to have a height of 50% then the parent element (e.g. an ITR-row) may itself define a height of "100%". If the parent element does not specify a width then the rendering result may not represent what you expect.</p>	Optional	
toggleimage	<p>URL of the image that is shown on the right end of a menu item, if this item contains subitems. If not explicitly defined then a default icon is used.</p>	Optional	
toggleimageprop	<p>Name of the adapter parameter that provides a URL that defines the toggle image. The toggle icon is shown on the right end of a menu item that has subitems.</p>	Optional	
menustyle	<p>CSS style definition that is directly passed into this control.</p> <p>With the style you can individually influence the rendering of the control. You can specify any style sheet expressions. Examples are:</p> <p>border: 1px solid #FF0000</p> <p>background-color: #808080</p> <p>You can combine expressions by appending and separating them with a semicolon.</p>	Optional	

	Sometimes it is useful to have a look into the generated HTML code in order to know where direct style definitions are applied. Press right mouse-button in your browser and select the "View source" or "View frame's source" function.		
menustyleprop	Name of the adapter parameter that dynamically provides explicit style information for the control.	Optional	
withinactivenodes	Set the value of this property to true if you want to disable menu items. In this case, the Natural adapter is generated with an additional INACTIVE field.	Optional	true false

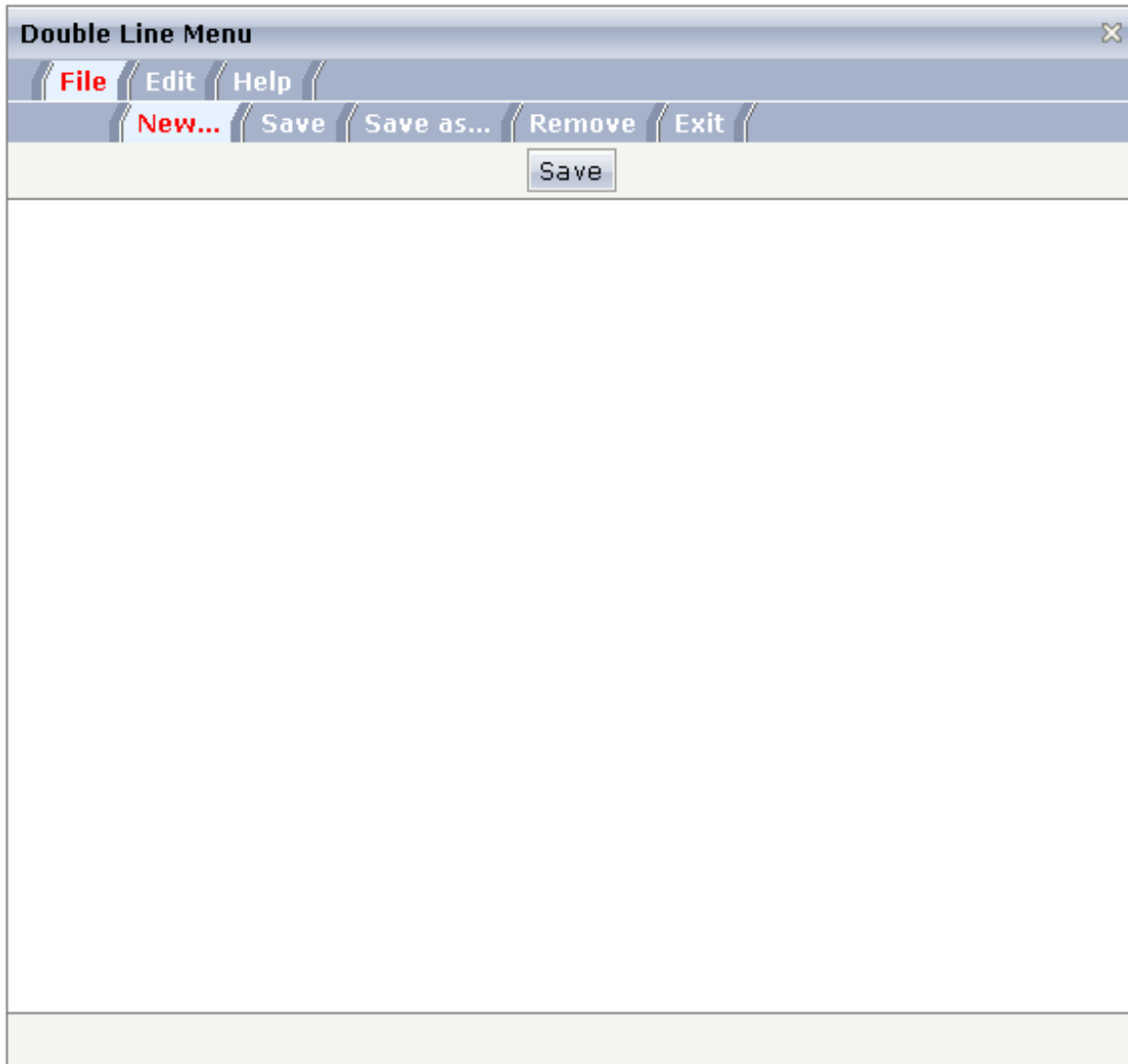
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DLMENU

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Example

The example looks as follows:



A double-line menu is displayed. When selecting a menu item, then its text is written to the status bar.

The XML layout definition is:

```

<page model="menue_02_d1_Adapter">
  <titlebar name="Double Line Menu">
  </titlebar>
  <dmenu menuprop="menuData">
  </dmenu>
  <header withdistance="false">
    <button name="Save">
    </button>
  </header>
  <pagebody>
  </pagebody>
  <statusbar withdistance="false">
  </statusbar>
</page>

```

The DLMENU control is positioned directly following the title bar. In its property `menuprop`, it holds a binding to the property `menuData`.

Adapter Interface

```

1 ITEMS (1:*)
2 LEVEL (I4)
2 METHOD (U) DYNAMIC
2 TEXT (U) DYNAMIC

```

Built-in Events

`items.onSelectSubItem`

Properties

Basic			
<code>menuprop</code>	Name of the adapter parameter that represents the control in the adapter.	Obligatory	
<code>align</code>	Horizontal alignment of the control's content. Default is "center".	Optional	left center right

DLMENU

onlyoneline	If set to "true" then the DLMENU control only contains its top line - there is no second line below. Default is "false".	Optional	true false
cellseparatoronly	If set to "true" then only a very thin cell separator is added between two menu items. Otherwise the separation is rendered explicitly.	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Miscellaneous			
testtoolid	Use this attribute to assign a fixed control identifier that can be later on used within your test tool in order to do the object identification	Optional	

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XCIPOPUPMENU - Enable Context Menus

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With an XCIPOPUPMENU control, you enable the usage of context menus on a page. The application creates the contents of the context menus dynamically at execution time, in response to certain events. There is only one instance of XCIPOPUPMENU needed in each page.

Context menus are supported on the page level and by the following controls:

- TEXTGRID2
- TEXTGRIDSSS2
- TREENODE2
- CLIENTTREE
- FIELD

The following events are raised when the user right-clicks in corresponding areas of the page:

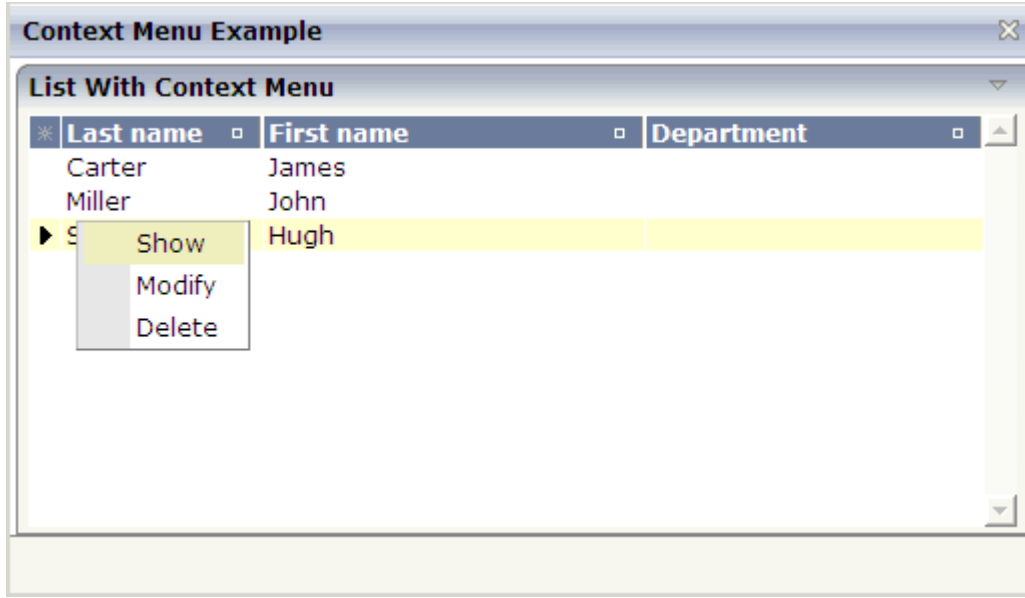
- When the user right-clicks in a non-empty line in a grid or tree, the event `value-of-griddataprop.reactOnContextMenuRequest` or `value-of-treecollectionprop.reactOnContextMenuRequest` is raised.
- When the user right-clicks in an empty line in a grid or tree, the event defined in the property `contextmenumethod` of the grid or tree is raised.
- When the user right-clicks in a FIELD control for which "myfield" has been defined with the `valueprop` property, the event `reactOnContextMenuMyfield` or the event defined in the property `contextmenumethod` of the FIELD control is raised (see the description of the FIELD control for more information on the properties `contextmenu` and `contextmenumethod`).
- When the user right-clicks elsewhere in the page, the event defined in the `contextmenumethod` of the page is raised.

In the event handler of these events, you do not have to necessarily open a context menu; you can also start other operations, if this makes sense. But in order to open a context menu, you need to fill the structure generated for the XCIPOPUPMENU control, which is described below.

If the user selects one of the context menu items, the event `xcipopupmenu.reactOnSelect` is raised.

Example

The following screen displays a grid control with several rows. It uses the XCIPOPUPMENU control to show a context menu when the user right-clicks on a row. It shows a different context menu when the user right-clicks in an empty area of the grid and yet another one when the user right-clicks elsewhere in the page.



The XML layout definition contains the following:

```
<natpage>
  <xcipopupmenu>
  </xcipopupmenu>
  ...
</natpage>
```

The example Natural code is contained in the Natural for Ajax demos as program CTRCTX-P.

Adapter Interface

```
1 XCIPOPUPMENU
2 MENUNODE (1:*)
3 ID (A) DYNAMIC
3 IMAGE (A) DYNAMIC
3 LEVEL (I4)
3 REFERENCE (A) DYNAMIC
3 TEXT (A) DYNAMIC
2 ORIGINATORQUERY (A) DYNAMIC
2 SELECTEDREFERENCE (A) DYNAMIC
```

A menu is reflected by a tree of menu nodes. Each menu node is represented by an ID, a TEXT, an optional IMAGE and a REFERENCE value. When the user selects a menu item, the REFERENCE value of that menu item is then returned in the parameter SELECTEDREFERENCE.

The value of ORIGINATORQUERY is normally not used by Natural applications. The selected line can easier be determined with an [NJX:EVENTDATA](#) control.

To include a separator in a context menu, you define "&SEPARATOR" as the TEXT value. Example:

```
RESIZE ARRAY MENUNODE TO (1:3)
XCIPOPUPMENU.ID(1) := '1'
XCIPOPUPMENU.TEXT(1) := 'Open'
XCIPOPUPMENU.LEVEL(1) := 1
XCIPOPUPMENU.ID(2) := '2'
XCIPOPUPMENU.TEXT(2) := '&SEPARATOR'
XCIPOPUPMENU.LEVEL(2) := 1
XCIPOPUPMENU.ID(3) := '3'
XCIPOPUPMENU.TEXT(3) := 'Close'
XCIPOPUPMENU.LEVEL(3) := 1
```

If you want to disable menu items, you have to set the value of the `withinactivenodes` property to "true". In this case, the adapter is generated with an additional `INACTIVE` field:

```
1 XCIPOPUPMENU
2 MENUNODE (1:*)
3 ID (A) DYNAMIC
3 IMAGE (A) DYNAMIC
3 INACTIVE (L)
3 LEVEL (I4)
3 REFERENCE (A) DYNAMIC
3 TEXT (A) DYNAMIC
2 ORIGINATORQUERY (A) DYNAMIC
2 SELECTEDREFERENCE (A) DYNAMIC ↵
```

By default, the value of the `INACTIVE` field is "false". If you set it to "true", the corresponding menu item is shown as inactive, that is, it is greyed out and cannot be selected.

Built-in Events

`xcipopupmenu.reactOnSelect`

Properties

Basic			
<code>withinactivenodes</code>	Set the value of this property to true if you want to disable menu items. In this case, the Natural adapter is generated with an additional <code>INACTIVE</code> field.	Optional	true false

117 Styling Menus

-
- Shared and Unshared Style Classes in Menu Controls 880

In many applications you are using different kind of menu controls, for instance context menus and drop down menus. The different menus have common style classes. This allows for applying the same look to different controls. For the styling of the menus, adapt the style variables and/or style classes of your style sheet using the Style Sheet Editor tool (see Ajax Developer documentation). The following provides some hints concerning the style classes shared by several different menu controls as well as the unshared classes.

Shared and Unshared Style Classes in Menu Controls

Both menu controls support separating menu items by a separator. A separator consists of 4 rows:

Row	Description	Style Classes
Row 1	Space above the separator	MENUSeparatorImgAboveCell , MENUSeparatorLabelAboveCell
Row 2	Separator first line	MENUSeparatorFirstRow
Row 3	Separator second line	MENUSeparatorSecondRow
Row 4	Space below the separator	MENUSeparatorImgBelowCell , MENUSeparatorLabelBelowCell

Context and drop down menus use individual style classes and also share some common style classes. They for example share the style classes for the separator mentioned above. The following table lists the most common shared and unshared style classes:

Class	Context Menu	Drop Down Menu	Description
MENUItemTable	X	X	Is applied to the <table> that encases the menu items.
MENUItemImageCell	X	X	Each menu item row consists of an image and a label cell. This style class is applied to the image cell (<td> element).
MENUItemImageCellRollOver	X	X	When rolling with the mouse over a menu item, this style class replaces the MENUItemImageCell style class.
MENUItemLabelCell	X	X	Each menu item row consists of an image and a label cell. This style class is applied to the label cell (<td> element).
MENUItemLabelCellRollOver	X	X	When rolling with the mouse over a menu item, this style class replaces the MENUItemLabelCell style class.
MENUSeparatorImgAboveCell	X	X	In a separator, this style class is applied to the image (left) cell of the space above (Row 1).
MENUSeparatorLabelAboveCell	X	X	In a separator, this style class is applied to the label (right) cell of the space above (Row 1).

Class	Context Menu	Drop Down Menu	Description
MENUSeparatorFirstRow	X	X	In a separator, this style class is applied to the image and label cell of the separator first line (Row 2).
MENUSeparatorSecondRow	X	X	In a separator, this style class is applied to the image and label cell of the separator second line (Row 3).
MENUSeparatorImgBelowCell	X	X	In a separator, this style class is applied to the image (left) cell of the space below (Row 4).
MENUSeparatorLabelBelowCell	X	X	In a separator, this style class is applied to the label (right) cell of the space below (Row 4).
MENUTextCell	X		Use this style class to define the text style of context menu items. The text of a menu item is rendered within an <code><a></code> element. This <code><a></code> element is embedded in a <code><td></code> element. This style class is applied to that <code><td></code> element.
MENUTextCellRollOver	X		When rolling the mouse over an item within a context menu, this style class replaces the <code>MENUTextCell</code> style class.
MENUTextCellInactive	X		When a context menu item is set to inactive (i.e. not selectable), this style class is applied to the <code><td></code> element, which renders the text.
MENUTop		X	In contrast to context menus, drop down menus have a header line, which is always visible. This header line displays the top nodes. Each top node is rendered within a <code><table></code> element. This style class is applied to that <code><table></code> element.
MENUTopRollOver		X	When rolling the mouse over a top node, this style class replaces the <code>MENUTop</code> style class.
MENUTopPressed		X	When clicking on a top node, this style class replaces the <code>MENUTopRollOver</code> style class.
MENUTopTextCell		X	Use this style class to define the text within header lines. The text of a top node is rendered within an <code><a></code> element. This <code><a></code> element is embedded in a <code><td></code> element. This style class is applied to that <code><td></code> element.
MENUTopTextCellRollOver		X	When clicking on a top node, this style class replaces the <code>MENUTopTextCell</code> style class.
MENUDropDownTextCell		X	Use this style class to define the text style of drop down items other than top nodes. The text of a menu item is rendered within an <code><a></code> element. This <code><a></code> element is embedded in a <code><td></code> element. This style class is applied to that <code><td></code> element.

Class	Context Menu	Drop Down Menu	Description
MENUDropDownTextCellRollOver		X	When rolling the mouse over an item within a drop down table, this style class replaces the MENUDropDownTextCell style class.
MENUDropDownTextCellInactive		X	When a menu item other than a top node is set to inactive (i.e. not selectable), this style class replaces the MENUDropDownTextCell style class.

XI Non-Visual Controls and Hot Keys

This part describes some controls that do not have any visual effect to your screen, but provide some client functions to be applied to your page.

The information provided in this part is organized under the following headings:

AUTOCOMPLETE

TIMER

XCIDATADEF - Data Definition

XCICONTEXT

NJX:XCIOPENPOPUP

NJX:XCILIVINGPOPUP

Extended Hot Key Management

Function Key Handling

NJX:OBJECTS

NJX:SESSIONPARAMS

NJX:REQUESTCONTEXT

NJX:TRIGGEREVENT

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AUTOCOMPLETE

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- Data Sources for Populating the Values 887
- Properties 890

The AUTOCOMPLETE control adds additional functionality to a **FIELD** control. It supports the selection of a value from a pre-populated list of values while typing. The list of values can be populated from different data sources. On selection, additional values can be displayed in other controls.

General Information

To add autocomplete functionality to a FIELD control, you drag an AUTOCOMPLETE control to your layout page. This AUTOCOMPLETE control can be referenced as data source from within multiple FIELD controls. Adding a reference to an AUTOCOMPLETE data source for a FIELD control is done via the `id` property of the AUTOCOMPLETE control and the `autocompleteRef` property of the FIELD control.

```
<autocomplete id="myautocompleteid" ...></autocomplete>  
<field valueprop="myinputcontrol" autocompleteRef=" myautocompleteid">  
</field>
```

In the AUTOCOMPLETE control, you define from which data source the value list will be populated. The `source` property specifies the kind of data source and the `sourceLocation` property a concrete source depending on the kind of data source. You can specify values for the source and source location either at design time or dynamically at runtime. For the latter, the properties `sourceProp` and `sourceLocationProp` are supported.

Populating the value list is done while typing into the FIELD control. With the property `minLength`, you can specify the number of characters after which the value list is to be populated. With the property `delay`, you can specify a delay between a keystroke and the population of the list.

In the example below, the value list is not populated unless at least three characters have been inserted. The population of the list with the values from the data source starts 20 milliseconds after the third character has been inserted.

```
<autocomplete id="myautocompleteid" minLength="3" delay="20" ...></autocomplete>
```

The size of the drop-down box which renders the value list can be customized with the property `rows`. For example, if `rows="5"` is specified, the corresponding drop-down box will have a height of 5 rows. If the value list contains more values, a scrollbar is shown.

Example

Examples which show the usage of the AUTOCOMPLETE control are provided in the Natural for Ajax demos: program `FDAUTO-P`.

Data Sources for Populating the Values

The kind of data source you are using highly depends on the number of total values, whether the values are static or change dynamically on your application context and whether the application is showing internal application data or data from an external service. Also in some applications it is sufficient to populate a simple value list, other applications need to show additional data for each value. The range of supported data sources is from simple static string values to services which deal with thousands of values.

The following kinds of data sources are available:

- String
- File
- Url

String

Choose this data source if you simply want to show a small list of simple values. The values can either be defined at design time or at runtime via the `sourceLocation` property or the `sourceLocationProp` property. In the example below, the total number of values is four. The possible values are defined at design time.

```
<autocomplete id="mycitiesid" source="string"
sourceLocation="Bielefeld;Darmstadt;Frankfurt;Karlsruhe"></autocomplete>
```

When the user types the character "D", all values for which the first character matches "D" are offered by default. In the above example, the value list will contain the item "Darmstadt". We are calling this "match mode". In addition to this default match mode called "start", another match mode called "all" is supported. When the match mode is "all" and the user types the character "D", the value list will be populated with all items containing a "D". In the above example, these are "Darmstadt" and "Bielefeld". The match mode can be specified via the property `matchmode`. For example:

```
<autocomplete id="mycitiesid" source="string"
sourcelocation="Bielefeld;Darmstadt;Frankfurt;Karlsruhe" ←
matchmode="all"></autocomplete>
```

File

Choose this data source if you have a medium number of total values and either the offered values are fixed or you have a small number of variations of the total list. The "file" data source is more powerful than the "string" data source because you can show additional data for the offered values.

The data must be stored in a file with simple JSON format (see also <http://www.w3schools.com/json/default.asp>) and must be accessible from within the web application. The following formats are supported:

Simple

Example:

```
[
  "Bielefeld",
  "Darmstadt",
  "Frankfurt",
  "Karlsruhe"
]
```

The offered functionality is the same as for String (see above). The advantage is that the values are neither in the page layout nor in the Natural code. This allows for simple replacement of the files when the offered values change without touching any application code.

Value

Example:

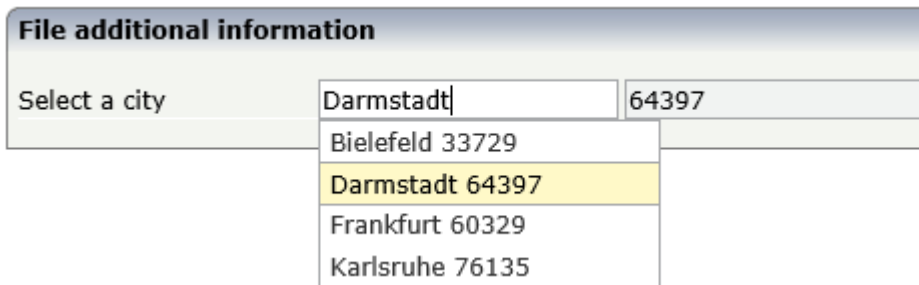
```
[
  { "code": "33729", "value": "Bielefeld" },
  { "code": "64397", "value": "Darmstadt" },
  { "code": "60329", "value": "Frankfurt" },
  { "code": "76135", "value": "Karlsruhe" }
]
```

Each offered item has a "value" for populating the value list and can have additional data like "code" as in the above example. The same match modes are supported as for String (see above). Choose this format if you want to show additional data for the offered values.

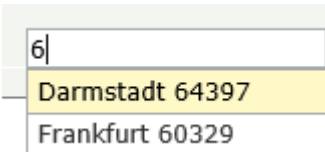
Showing additional data is done by using the properties `autocompleteDisplayname` and `autocompleteDisplayref` in the FIELD control. The following example shows how to use "code" as an additional value in a second FIELD control:

```
<autocomplete id="mycity" source="file"
sourcelocation="./autocomplete/mycities.txt"></autocomplete>
<itr>
  <label name="Select a city"></label>
  <field valueprop="fldcity" autocomplete="mycity"
    autocomplete="code" autocomplete="displayname"></field>
  <hdist></hdist>
  <field valueprop="fldcode" displayonly="true"></field>
</itr>
```

The additional data will automatically be shown in the drop-down box.



The check for matching items is done on both "value" and "code". This means, when the user types "6", the list will be populated in the following way:



If you do not like this special handling for the additional data, choose the "Value and Label" format described below.

Value and Label

Example:

```
[
{ "label": "33729 Bielefeld", "value": "Bielefeld", "code": "33729" },
{ "label": "64397 Darmstadt", "value": "Darmstadt", "code": "64397" },
{ "label": "60329 Frankfurt", "value": "Frankfurt", "code": "60329" },
{ "label": "76135 Karlsruhe", "value": "Karlsruhe", "code": "76135" }
]
```

The "label" is shown in the drop-down box and the "value" is taken over to the FIELD control. The check for matching items is done on the "label" as a whole. Typing "D" with matchmode="start" will result in no items.

Additional data can be specified in the FIELD control using the properties autocomplete and autocomplete as described above for the "Value" format.

Url

Choose this data source if the data is provided by a service. This is usually the case when the number of total values is very high and/or the values are read from databases like Adabas. This is the most flexible data source. Other than with the data sources String and File, the service is in charge of finding the matching values. The service will only return the values which match the characters typed in by the end-user. The service is free to implement any match mode it likes; therefore, the `matchmode` property is not supported.

The service must return the data in a simple JSON format. The same formats as described for the data source File are supported. The characters that the user types in are passed as request parameter "q" to the service.

Example: When the user types the characters "Da", the service `http://myhost/MyService` will be called as follows: `http://myhost/MyService?q=Da`.

A service can be implemented as a simple Java Servlet. With Natural RPC and EntireX, a service can also be written in Natural. The NJXDEMOS contain an example Natural subprogram, corresponding EntireX wrapper classes and configuration settings. See the document *NaturalAutocompleteRPCService.pdf* in the subfolder `njxdemos\autocomplete` of the NaturalAjaxDemos example project.

Properties

Basic			
id	The id of the autocomplete data source. This id can be referenced from FIELD controls.	Obligatory	
source	The kind of data source like string, file, url.	Optional	string file url
sourcelocation	The source location. Depends on the kind of source. Examples: <code>./autocomplete/myfile</code> , <code>http://myremotedatasource...</code>	Optional	
minlength	The drop down selection box is not opened before a minlength number of characters is inserted into the FIELD control.	Optional	1 2 3 int-value
delay	The delay in milliseconds between when a keystroke occurs and when a search is performed	Optional	1

			2 3 int-value
matchmode	Specify "start" to find all items which start with the typed in characters. Specify "all" to find all items which contain the typed in characters. Default is "start". For source="url", the matchmode is ignored.	Optional	all start
rows	Height of the drop down box in rows. If more items are found, a scrollbar is shown.	Optional	1 2 3 int-value
Binding			
sourcelocationprop	Name of the adapter parameter that specifies the sourcelocation dynamically at runtime.	Optional	
sourceprop	Name of the adapter parameter that specifies the kind of source dynamically at runtime.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

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TIMER

▪ Example	894
▪ Properties	895

With a timer, you can regularly trigger a defined event sent by the client. For example, you can use a timer to regularly update information to be displayed inside your page.

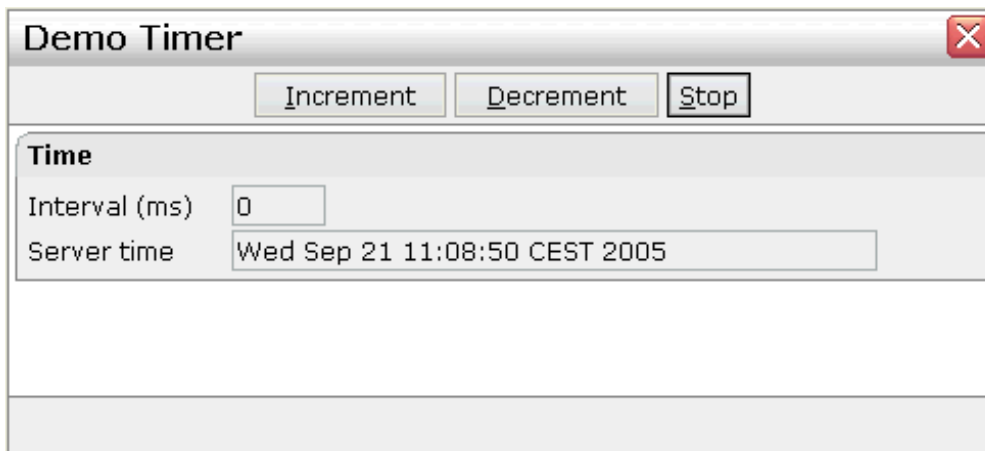
The timer tag is accessible as a valid subnode inside the page tag.

Specify either the `interval` or the `intervalprop` property in order to set the interval. In case of using a property for dynamically setting the interval, note the following:

- You can change the interval time at any time.
- You can stop the timer by setting the interval time to 0.

Example

The following screen displays a time stamp of the server. It is refreshed depending on the interval field. Increase/decrease the interval time by choosing the corresponding buttons.



The XML layout definition is:

```
<?xml version="1.0" encoding="UTF-8"?>
<natpage natsinglebyte="true" ↵
xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <titlebar name="Demo Timer">
  </titlebar>
  <header withdistance="false">
    <button name="~~Increment" method="incrementTimer">
    </button>
    <button name="~~Decrement" method="decrementTimer">
    </button>
    <button name="~~Stop" method="stopTimer">
    </button>
  </header>
  <pagebody>
```



```

    <rowarea name="Time">
      <itr>
        <label name="Interval (ms)" width="100" asplaintext="true">
        </label>
        <field valueprop="interval" length="5" displayonly="true" ←
datatype="int">
        </field>
      </itr>
      <itr>
        <label name="Server time" width="100" asplaintext="true">
        </label>
        <field valueprop="serverTime" length="50" displayonly="true">
        </field>
      </itr>
    </rowarea>
  </pagebody>
  <statusbar withdistance="false">
  </statusbar>
  <timer intervalprop="interval">
  </timer>
</natpage>

```

In this example, the timer tag does not send a defined event but refreshes the screen. The timer interval is retrieved by the property `interval` of the adapter object.

Properties

Basic		
interval	Duration in milliseconds the timer waits between calling the adapter method defined in the METHOD property. Use this property to "hard code" the duration - or use INTERVALPROP to define the duration by an adapter property.	Sometimes obligatory
intervalprop	Name of the adapter parameter that defines the timer interval duration. If 0 is passed then the timer is stopped.	Sometimes obligatory
method	Name of the event that is sent to the adapter by the timer.	Obligatory
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional

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XCIDATADEF - Data Definition

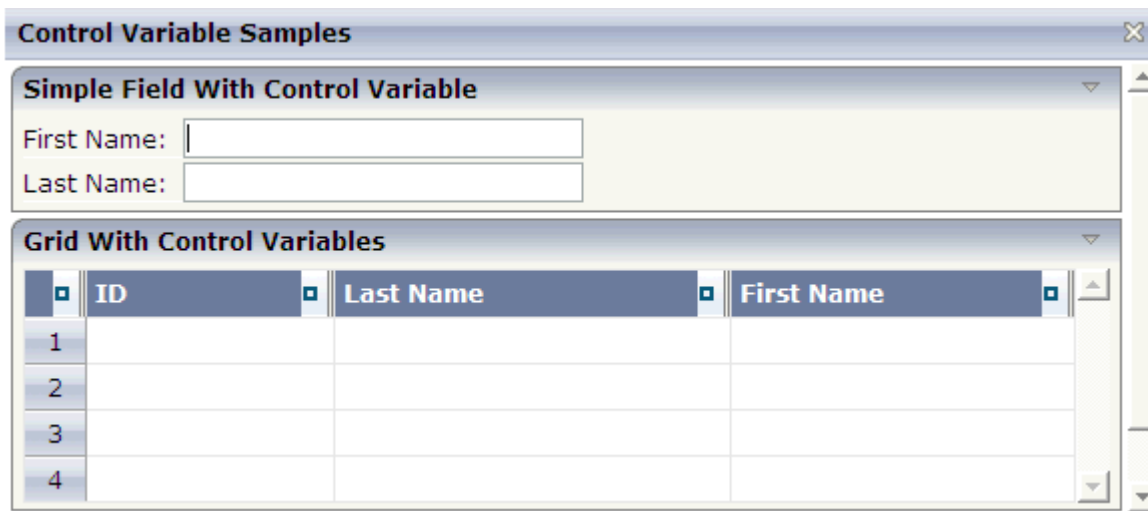
▪ Example	898
▪ Properties	901

With an XCIDATADEF control, you can define data structures that are exchanged between a page and its adapter, but which are not visually represented on the page. Examples are Natural control variables, which can be assigned to controls on a page after they have been defined in an XCIDATADEF control. They are not visually represented on the page, but can be evaluated by the application to control the modification status of the page and its controls.

The XCIDATADEF control allows the definition of scalar variables, structures, arrays, structures of arrays and arrays of structures. When an adapter is generated from a page that contains one or more XCIDATADEF controls, corresponding Natural data structures are generated into the parameter data area of the adapter.

Example

The following example shows several field controls and a grid control. It uses XCIDATADEF controls to define control variables and assigns these in various ways to the fields and grid elements of the page.



The XML layout definition is:

```
<?xml version="1.0" encoding="UTF-8"?>
<natpage hotkeys="13;onEnter" natsource="CTRCV-A" natsinglebyte="true" natcv="cv-page"
  xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <titlebar name="Control Variable Samples">
  </titlebar>
  <pagebody takefullheight="true">
    <rowarea name="Simple Field With Control Variable">
      <itr>
        <label name="First Name:" width="80">
        </label>
        <field valueprop="firstname" width="200" njx:natcv="cv-firstname">
```

```

        </field>
        <hdist width="50">
        </hdist>
    </itr>
    <itr>
        <label name="Last Name:" width="80">
        </label>
        <field valueprop="lastname" width="200" njx:natcv="cv-lastname">
        </field>
    </itr>
</rowarea>
<rowarea name="Grid With Control Variables">
    <rowtablearea2 griddataprop="persons" rowcount="4" width="100%">
        <tr>
            <gridcolheader width="30" propref="selected">
            </gridcolheader>
            <gridcolheader name="ID" width="25%" propref="id">
            </gridcolheader>
            <gridcolheader name="Last Name" width="40%" propref="last">
            </gridcolheader>
            <gridcolheader name="First Name" width="35%" propref="first">
            </gridcolheader>
        </tr>
        <repeat>
            <str valueprop="selected">
                <selector valueprop="selected" singleselect="true">
                </selector>
                <field valueprop="id" width="25%" noborder="true"
                    transparentbackground="true">
                </field>
                <field valueprop="last" width="40%" noborder="true"
                    transparentbackground="true" njx:natcv="persons(*).cv-last">
                </field>
                <xcidatadef dataprop="cv-last" datatype="C">
                </xcidatadef>
                <field valueprop="first" width="35%" noborder="true"
                    transparentbackground="true" njx:natcv="cv-first(*)">
                </field>
            </str>
        </repeat>
    </rowtablearea2>
</rowarea>
<rowarea name="Description" height="100%">
    <itr takefullwidth="true" height="100%">
        <subpage valueprop="infopagename" height="100%" width="100%">
        </subpage>
    </itr>
</rowarea>
</pagebody>
<statusbar withdistance="false">
</statusbar>
<xcidatadef dataprop="cv-firstname" datatype="C">

```

```

</xcidatadef>
<xcidatadef dataprop="cv-lastname" datatype="C">
</xcidatadef>
<xcidatadef dataprop="cv-first" datatype="C" array="true">
</xcidatadef>
</natpage>

```

The above example shows various ways in which control variables can be defined and assigned to controls:

- `cv-page` is a scalar control variable that is assigned to the page as a whole. In the application, it reflects the modification status of the entire page.
- `cv-firstname` and `cv-lastname` are scalar control variables that are assigned to the FIELD controls `firstname` and `lastname`. They reflect the modification status of the respective controls.
- `cv-last` is a control variable that is defined as an element of the grid `persons`. Consequently, it is implicitly an array and is assigned to the element `last` as `persons(*).cv-last`. Each occurrence of `persons(*).cv-last` reflects the modification status of the corresponding occurrence of `persons.last`.
- `cv-first` is an array of control variables that is defined outside the grid `persons`. Consequently, it is assigned to the element `first` as `cv-first(*)`. Each occurrence of `cv-first(*)` reflects the modification status of the corresponding occurrence of `persons.first`. Note the difference to the previous case: because `cv-first(*)` is defined outside the grid `persons`, it is not automatically resized together with `persons.first`. Resizing `cv-first(*)` appropriately is in the responsibility of the application program.

The corresponding adapter code looks as follows:

```

DEFINE DATA PARAMETER
/*( PARAMETER
1 CV-FIRST (C/1:*)
1 CV-FIRSTNAME (C)
1 CV-LASTNAME (C)
1 CV-PAGE (C)
1 FIRSTNAME (A) DYNAMIC
1 INFOPAGENAME (A) DYNAMIC
1 LASTNAME (A) DYNAMIC
1 PERSONS (1:*)
2 CV-LAST (C)
2 FIRST (A) DYNAMIC
2 ID (A) DYNAMIC
2 LAST (A) DYNAMIC
2 SELECTED (L)
/*) END-PARAMETER
END-DEFINE
...
/*( PROCESS PAGE
PROCESS PAGE (CV=CV-PAGE) U'/njxdemos/ctrlcontrolvar' WITH
PARAMETERS

```

```

NAME U'firstname'
  VALUE FIRSTNAME (CV=CV-FIRSTNAME)
NAME U'infopagename'
  VALUE INFOPAGENAME
NAME U'lastname'
  VALUE LASTNAME (CV=CV-LASTNAME)
NAME U'persons(*).first'
  VALUE PERSONS.FIRST(*) (CV=CV-FIRST(*))
NAME U'persons(*).id'
  VALUE PERSONS.ID(*)
NAME U'persons(*).last'
  VALUE PERSONS.LAST(*) (CV=PERSONS.CV-LAST(*))
NAME U'persons(*).selected'
  VALUE PERSONS.SELECTED(*) (EM='false'/'true')
END-PARAMETERS
/*) END-PROCESS
...

```

The example code is contained in the Natural for Ajax demos as program `CTRCV-P`.

Properties

Basic			
dataprop	The XCIDATADEF control allows to create data structures for the processing side that are created in addition to data structures that are created by the normal controls. The DATAPROP represents the name of the data element that provides the content of the control.	Optional	
datatype	Data type of the data element. One of the list of valid values. Using the reserved word "type" you can nest multiple XCIDATADEF structures.	Optional	type xs:string xs:int xs:float xs:decimal xs:double xs:date xs:dateTime xs:time xs:byte

			xs:short xs:boolean ----- N n.n P n.n string n C L
array	If set to true, the XCIDATADEF will be an array.	Optional	true false
arraydimension	If ARRAY is set to TRUE you can specify the array dimension here. Supported values are "1" and "2". The default is "1".	Optional	1 2
clientdata	Default is false. If set to true then the data is also send to the browser. Usually applications use the default setting. Only set this to true for small data that is really rendered in the browser.	Optional	true false
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natsysvar	If the control shall be bound to a Natural system variable, this attribute specifies the name of the system variable.	Optional	
njx:natsysio	If the control shall be bound to a Natural system variable with the attribute njx:natsysvar, this attribute indicates if the system variable is modifiable. The default is false.	Optional	

njx:natstringtype	If the control shall be bound to a Natural system variable of string format with the attribute njx:natsysvar, this attribute indicates the format of the string, A (code page) or U (Unicode). The default is A.	Optional	
njx:natcv	Name of a Natural control variable that shall be assigned to the control.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

121 XCICONTEXT

▪ General Information	906
▪ Example	906
▪ Properties	907

The XCICONTEXT control can be used to exchange simple data values between different pages of an application. Example usage scenarios are:

- Share simple data between a page and an embedded page (see also [SUBCISPAGE2](#) control). The pages can share, for instance, a key value for the currently selected article. The embedded page shows details based on this key.
- Workplace scenarios in which multiple pages need to share some simple data.

General Information

The XCICONTEXT control can hold multiple XCICONTEXTPARAM controls. Each of the XCICONTEXTPARAM controls defines a name and a value. At runtime, these names and values are automatically shared between all pages running in the same session.

The Natural applications change and access the corresponding data fields in the usual way. No additional coding is required for the data exchange - this is automatically done by the framework. Internally, the framework uses the session context (for more information on the session context, see the section *Saving Context Data* in the Application Designer documentation; this can be found under *Special Development Topics > Details on Session Management*).

Example

The example showing the SUBCISPAGE2 control in the Natural for Ajax demos also shows how to use the XCICONTEXT control. In the layouts of all pages that are to share a specific data value, a corresponding XCICONTEXTPARAM with the same name has been defined. In the example below, the pages share the value for the "selectedArticle":

```
<xcicontext contextprop="mycontext">  
  <xcicontextparam valueprop="selectedArticle" lookupname="selectedArticle">  
  </xcicontextparam>  
</xcicontext>
```

The generated data Natural data structure looks as follows:

```
1 MYCONTEXT  
2 SELECTEDARTICLE (A) DYNAMIC
```

The Natural applications can now access the SELECTEDARTICLE field in the usual way.

Properties

Basic			
contextprop	Name of the adapter parameter that provides the content of the control.	Optional	
Natural			
njx:natname	If a Natural variable with a name not valid for Application Designer (for instance #FIELD1) shall be bound to the control, a different name (for instance HFIELD1) can be bound instead. If the original name (in this case #FIELD1) is then specified in this attribute, the original name is generated into the parameter data area of the Natural adapter and a mapping between the two names is generated into the PROCESS PAGE statement of the Natural adapter. This mapping must not break a once defined group structure. If for instance a grid control that is bound to a name of GRID1 contains fields that are bound to FIELD1 and FIELD2 respectively, the corresponding njx:natname values may be #GRID1.#FIELD1 and #GRID1.#FIELD2, but not #GRID1.#FIELD1 and #MYGRID1.#FIELD2.	Optional	
njx:natcomment	The value of this attribute is generated as comment line into the parameter data area of the Natural adapter, before the field name. The Map Converter, for instance, uses this attributes to indicate for a generated statusprop variable to which field the statusprop belongs.	Optional	

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NJX:XCIOPENPOPUP

▪ Example	910
▪ Adapter Interface	910

The NJX:XCIOPENPOPUP control is used to configure certain parameters of a pop-up dialog before it is opened with a `PROCESS PAGE MODAL` statement. The control does not have design-time properties, nor does it raise events.

Two types of pop-up dialogs are supported, browser pop-ups and page pop-ups. Browser pop-ups are controlled by the web browser. To use them, pop-ups must be enabled in the browser settings. Page pop-ups are rendered by Natural for Ajax. To use them, pop-ups need not be enabled in the browser settings.

This control is intended to be used in the page that opens the pop-up dialog. An example for the usage of the control is provided in the Natural for Ajax demos as program `CTRPOP-P`.

Example

The XML code for the example looks as follows:

```
<natpage xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <njx:xcioopenpopup>
    </njx:xcioopenpopup >
</natpage>
```

Adapter Interface

```
1 XCIOPENPOPUP
2 FEATURES (A) DYNAMIC
2 HEIGHT (I4)
2 LEFT (I4)
2 POPUPTYPE (A) DYNAMIC
2 TITLE (A) DYNAMIC
2 TOP (I4)
2 WIDTH (I4)
```

Each element of the structure controls a parameter of the next pop-up dialog to be opened.

Element	Meaning
FEATURES	Allows defining specific features of the pop-up dialog. See the property <code>popupfeatures</code> of the NATPAGE control.
HEIGHT	The height of the pop-up dialog. If you specify a value greater than 0, you also need to specify a value greater than 0 for <code>WIDTH</code> .
LEFT	The left position of the pop-up dialog. If you specify a value greater than 0, you also need to specify values greater than 0 for <code>HEIGHT</code> and <code>WIDTH</code> .

Element	Meaning
POPUPTYPE	Specifies whether the pop-up dialog is to be opened as a browser pop-up (value "POPUP") or as a page pop-up (value "PAGEPOPUP").
TITLE	The title to be displayed in the caption of the pop-up dialog.
TOP	The top position of the pop-up dialog. If you specify a value greater than 0, you also need to specify values greater than 0 for HEIGHT and WIDTH.
WIDTH	The width of the pop-up dialog. If you specify a value greater than 0, you also need to specify a value greater than 0 for HEIGHT.

Valid values for HEIGHT, WIDTH, LEFT and TOP are -1, 0 or a value greater than 0. The value -150, for example, is not a valid value.

Special settings:

- To open a centered pop-up, set LEFT and TOP to -1.
- To open a pop-up in the upper left corner of the browser output area, set LEFT and TOP to 0.
- To open a pop-up with the default settings, set HEIGHT, WIDTH, LEFT and TOP to -1.

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NJX:XCILIVINGPOPUP

▪ Example	914
▪ Adapter Interface	914

The NJX:XCILIVINGPOPUP control is used to configure certain parameters of a pop-up dialog from inside the running pop-up dialog. The control does not have design-time properties, nor does it raise events.

Two types of pop-up dialogs are supported, browser pop-ups and page pop-ups. Browser pop-ups are controlled by the web browser. To use them, pop-ups must be enabled in the browser settings. Page pop-ups are rendered by Natural for Ajax. To use them, pop-ups need not be enabled in the browser settings.

This control is intended to be used in the page that is opened as a pop-up dialog. An example for the usage of the control is provided in the Natural for Ajax demos as program CTRPOP-P.

The following topics are covered below:

Example

The XML code for the example looks as follows:

```
<natpage xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <njx:xcilivingpopup>
  </njx:xcilivingpopup >
</natpage>
```

Adapter Interface

```
1 XCILIVINGPOPUP
2 HEIGHT (I4)
2 TITLE (A) DYNAMIC
2 WIDTH (I4)
```

Each element of the structure controls a parameter of the next pop-up dialog to be opened.

Element	Meaning
HEIGHT	The height of the pop-up dialog. If you specify a value greater than 0, you also need to specify a value greater than 0 for WIDTH.
TITLE	The title to be displayed in the caption of the pop-up dialog.
WIDTH	The height of the pop-up dialog. If you specify a value greater than 0, you also need to specify a value greater than 0 for HEIGHT.

To open a pop-up with the default settings, set HEIGHT and WIDTH to -1.

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Extended Hot Key Management

- Direct Hot Key Definitions with Certain Controls 916
- Hot Key Definitions for Certain Controls 916

Extended hot key management provides the following features:

- Possibility to define hot keys with certain controls.
- Possibility to define language dependent hot keys.

Direct Hot Key Definitions with Certain Controls

Some controls allow to directly specify hot keys within the text that is displayed inside the control. The controls that currently support this feature are:


- BUTTON
- MENU
- ROWTABAREA

Example: If you specify the button text to be "`~~Stop`", the button will look like this:



The text may both be directly maintained in the control (`name` property) or may come from the multi language management (`textid` property).

At the time, the hot key `CTRL+ALT+S` will be added to the page. The definition of hot keys in the texts of `MENU` controls or `ROWTABAREA` controls is done in the same way.

 **Caution:** Application Designer does not check if hot keys are defined twice in a page.

Why use `CTRL+ALT` as a default way to trigger the hot keys? This is because most of the simple `ALT` keys are already occupied by the browser.

Hot Key Definitions for Certain Controls

The controls `PAGE`, `FIELD` and `ROWTABLEAREA2` support the property `hotkeys`.

The `hotkeys` property defines the active hot keys for the corresponding control. This means that you may have hot keys that are only valid inside a certain grid (`ROWTABLEAREA2` control) or even inside a single `FIELD`, but are not valid inside the whole page (`PAGE` control).

Have a look at the following demo:

You can either specify the key code of the hot key or a text ID that is to be translated by the multi language management.

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Function Key Handling

Some keyboard function keys are usually assigned to specific functions of the web browser. F5, for example, causes a page reload and F11 toggles full screen mode.

In a Natural for Ajax application, these keyboard function keys might be assigned as hot keys to events in the application. But the user should also have the option to use, for example, F11 in the usual way as a web browser function key. Therefore, the following rules apply:

- If the keyboard focus is on the Natural for Ajax page, the function key raises the corresponding event in the application.
- If the keyboard focus is not on the Natural for Ajax page, but in the area of the web browser (for example, in the address line), the function key raises the corresponding event in the web browser.

126 NJX:OBJECTS

▪ General Information	922
▪ Example	923
▪ Adapter Interface	923

The NJX:OBJECTS control is used to make assets that are contained in Natural binary variables (BLOBs) available to controls on the web page. Examples are images in arbitrary controls such as ICON, IMAGEOUT, CLIENTTREE or MENU.

General Information

In the Natural program, the NJX:OBJECTS control is represented with the following data structure:

```
1 XCIOBJECTS (1:*)
2 CONTENT (B) DYNAMIC
2 CONTENTID (A) DYNAMIC
2 CONTENTTYPE (A) DYNAMIC
```

With this data structure, images and other binary content can be transported from the Natural program to the application server or web container.

For each entry in the data structure, the following must be specified: the binary content itself, an identifier and (optionally) the content type. In your Natural program, you only add the binary content once, with a specific name. The binary content is then automatically cached in the application server or web container until the Natural application completes its execution. During a server roundtrip from Natural to the application server or web container, all binary content that is found for this data structure is added to the cache and the data structure is cleared. After a server roundtrip, the data structure is always empty.

When referencing binary content such as an image from within a control of your page layout, you usually specify an URL. For Natural binary content, the URL starts with the prefix "nat:" followed by a name. To reference binary content from within a design-time property such as `image` in a control of your page layout, you specify this URL directly in your page layout. For example:

```
...
<icon image="nat:icon01">
</icon>
...
```

When referencing binary content using a dynamic property such as `imageprop`, you can use automatically generated names.

In both cases (when you apply the URLs to properties statically at design-time and when you apply the URLs dynamically at runtime), you do not have to work directly on the XCIOBJECTS structure. Instead, you can use the helper subprogram `MAKEURL` which can be found in the Natural for Ajax demos. You can use your own names or you can leave it to the helper subprogram `MAKEURL` to generate the names. The `MAKEURL` subprogram adds a corresponding entry to the XCIOBJECTS data structure and returns an URL for this binary content. When the `CALLNAT` statement in the example below has been executed, the `MYURL` field contains a valid URL which you can apply to dynamic image properties (for example, in a grid or other dynamic controls).

```

DEFINE DATA LOCAL
1 MYURL (A) DYNAMIC
1 XCIOBJECTS (1:*)
2 CONTENT (B) DYNAMIC
2 CONTENTID (A) DYNAMIC
2 CONTENTTYPE (A) DYNAMIC
...
LOCAL
1 MYBLOB (B) DYNAMIC
...
END-DEFINE

CALLNAT "MAKEURL" XCIOBJECTS(*) MYBLOB MYURL

```

If you want to use your own name (for example, "icon01"), you have to specify the CALLNAT statement as follows:

```
CALLNAT "MAKEURL" XCIOBJECTS(*) MYBLOB MYURL "icon01"
```

Optionally, you can explicitly specify the content type. This is required for content types which are not automatically recognized by the browser. Example:

```
CALLNAT "MAKEURL" XCIOBJECTS(*) MYBLOB MYURL "icon01" "gif"
```



Note: See also *Images* in *Some Common Rules for all Controls*.

Example

Examples which show the usage of the NJX:OBJECTS control are provided in the Natural for Ajax demos: the programs CTROB1-P and CTROB2-P.

Adapter Interface

```

1 XCIOBJECTS (1:*)
2 CONTENT (B) DYNAMIC
2 CONTENTID (A) DYNAMIC
2 CONTENTTYPE (A) DYNAMIC

```

Element	Description
CONTENT	The binary content as contained in a Natural binary variable.
CONTENTID	A name used for caching in the application server or web container and for referencing the content from within an URL.
CONTENTTYPE	The content type as understood by a browser. For content types which are not automatically recognized by a browser, the content type has to be specified.

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NJX:SESSIONPARAMS

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- Example 926
- Adapter Interface 927

The NJX:SESSIONPARAMS control is used to modify the following Natural for Ajax session parameters in the Natural application:

- **STYLE:** By specifying this parameter in the Natural application, you can change the style sheet of a running Natural for Ajax session.
- **FIRSTDAYINWEEK:** By specifying this parameter in the Natural application, you can define either Sunday or Monday as the first day in the week.

General Information

In the Natural program, the NJX:SESSIONPARAMS control is represented with the following data structure:

```
1 XCISESSIONPARAMS
2 FIRSTDAYINWEEK (U) DYNAMIC
2 STYLE (U) DYNAMIC
```

Possible values for the `FIRSTDAYINWEEK` parameter are "SU" for Sunday and "MO" for Monday. Other values are not supported.

The `STYLE` parameter must contain the name of the style sheet that is to be used, including the path. For example, `"../cis/styles/CIS_DEFAULT.css"`.

The following sample code shows how to change the Natural for Ajax session parameters in the Natural application:

```
XCISESSIONPARAMS.STYLE := '../cis/styles/CIS_DEFAULT.css'
XCISESSIONPARAMS.FIRSTDAYINWEEK := 'MO' /* 'SU' or 'MO'
. . .
PROCESS PAGE UPDATE FULL
```

Example

An example program `CTRSEP-P` which shows the usage of the NJX:SESSIONPARAMS control is provided in the Natural for Ajax demos.

Adapter Interface

```

1 XCISESSIONPARAMS
2 FIRSTDAYINWEEK (U) DYNAMIC
2 STYLE (U) DYNAMIC
    
```

Element	Description
STYLE	The name of the style sheet.
FIRSTDAYINWEEK	The first day of the week. This can be either "SU" for Sunday or "MO" for Monday.

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NJX:REQUESTCONTEXT

▪ General Information	930
▪ Adapter Interface	932

With the NJX:REQUESTCONTEXT control, the Natural application can access context information regarding the request:

- Version information regarding the Natural for Ajax and Application Designer runtime.
- Client information regarding the web client which is sending the request.
- Server information regarding the web server which is executing the request.
- Session information regarding the executed request.

General Information

The complete generated data structure is shown below, see [Adapter Interface](#).

Version Information

The following fields provide version information:

Field	Description
NJXVERSION	The version number of the Natural for Ajax runtime which is executing the request. Example: 8.3.3.1
CISVERSION	The unique version number of the Application Designer component which is contained in the Natural for Ajax product. The value is read from the <i>cisversion.xml</i> file of the Natural for Ajax web application. Example: CIS_V833_20140110_1943_NJX

Client Information

The following fields provide client information:

Field	Description
CLIENTIPADDR	Contains the value of <code>getRemoteAddr()</code> for the corresponding HTTP servlet request. See also http://docs.oracle.com/javaee/6/api/javax/servlet/ServletRequest.html#getRemoteAddr() . Example: 203.0.113.195
CLIENTHOSTNAME	Contains the value of <code>getRemoteHost()</code> for the corresponding HTTP servlet request. See also http://docs.oracle.com/javaee/6/api/javax/servlet/ServletRequest.html#getRemoteHost() . Example: MYCLIENT Note: To see the real host name, you might have to change some configuration settings in your application server. For instance, Tomcat only shows the real host name if

Field	Description
	enableLookups is set to "true". For more information, see the corresponding documentation of your application server.
CLIENTPORT	Contains the value of getRemotePort() for the corresponding HTTP servlet request. See also http://docs.oracle.com/javaee/6/api/javax/servlet/ServletRequest.html#getRemotePort() . Example: 65021
CLIENTLOCALE	Contains a string representation (toString()) of the object returned by getLocale() for the corresponding HTTP servlet request. See also http://docs.oracle.com/javaee/6/api/javax/servlet/ServletRequest.html#getLocale() . Example: en_US
CLIENTLOCALES	Contains string representations (toString()) for the objects returned by getLocales() for the corresponding HTTP servlet request. See also http://docs.oracle.com/javaee/6/api/javax/servlet/ServletRequest.html#getLocales() . Example: en_US en

Server Information

The following fields provide server information:

Field	Description
SERVERHOSTNAME	Contains the value of getServerName() for the corresponding HTTP servlet request. See also http://docs.oracle.com/javaee/6/api/javax/servlet/ServletRequest.html#getServerName() . Example: MYHOST
SERVERPORT	Contains the value of getServerPort() for the corresponding HTTP servlet request. See also http://docs.oracle.com/javaee/6/api/javax/servlet/ServletRequest.html#getServerPort() . Example: 8080

Session Information

The following fields provide session information:

Field	Description
HTTPSESSIONID	Contains the value of getId() for the corresponding HTTP servlet request. See also http://docs.oracle.com/javaee/6/api/javax/servlet/http/HttpSession.html#getId() . Example: 2DE02F9A39E3AAA498D964C5CB655FD3
CISSESSIONID	This is a unique ID inside one Natural for Ajax web application. The ID contains the Application Designer session ID and subsession ID (see also the information on session IDs and on HTTP sessions in the Application Designer documentation - both topics are contained in <i>Special Development Topics</i>). Inside one Natural for Ajax web application,

Field	Description
	<p>the value of CISSESSIONID uniquely identifies the corresponding Natural connection for this request.</p> <p>Example: CASA2_184904389529_13894739310974170629549579553418</p>

Adapter Interface

```

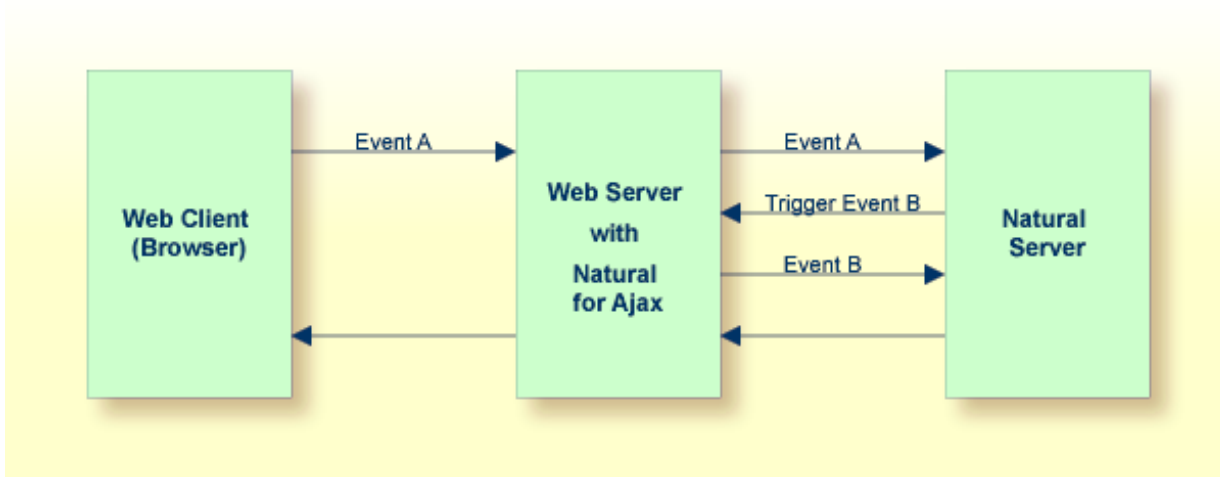
1 XCIREQUESTCONTEXT
2 CISSESSIONID (A) DYNAMIC
2 CISVERSION (A) DYNAMIC
2 CLIENTHOSTNAME (A) DYNAMIC
2 CLIENTIPADDR (A) DYNAMIC
2 CLIENTLOCALE (A) DYNAMIC
2 CLIENTLOCALES (A/1:*) DYNAMIC
2 CLIENTPORT (I4)
2 HTTPSESSIONID (A) DYNAMIC
2 NJXVERSION (A) DYNAMIC
2 SERVERHOSTNAME (A) DYNAMIC
2 SERVERPORT (I4)
    
```

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NJX:TRIGGEREVENT

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The NJX:TRIGGEREVENT control can be used to trigger a server roundtrip between the web application and the Natural server.



Examples

Common usage scenarios for the NJX:TRIGGEREVENT control are scenarios in which the event reaction of your Natural application consists of several parts which contain data handling and page navigation or pop-up handling. Triggering an event allows you to modularize and combine these different event reaction parts. Some specific sample use cases are described below.

Pop-ups

Your application might want to navigate to a specific page when a pop-up is closed. The navigation may depend on some return value of the pop-up. When the pop-up is closed, the Natural application can trigger an event depending on the pop-up result. In the triggered event, the Natural application can then do the navigation. The following code shows how this can be done:

```

DECIDE ON FIRST *PAGE-EVENT
VALUE U'nat:page.end',U'nat:browser.end'
/* Page closed.
IGNORE
VALUE U'onReactionA'
  FETCH RETURN 'MYPRGA'
  PROCESS PAGE UPDATE FULL
VALUE U'onReactionB'
  FETCH RETURN 'MYPRGB'
  PROCESS PAGE UPDATE FULL
VALUE U'onOpenMyPopup'
  PROCESS PAGE MODAL
  CALLNAT 'MYPOPUP' MYRETURN
END-PROCESS
  
```



```

IF MYRETURN = 'A' THEN
  XCITRIGGEREVENT:='onReactionA'
END-IF
IF MYRETURN = 'B' THEN
  XCITRIGGEREVENT:='onReactionB'
END-IF
PROCESS PAGE UPDATE FULL
NONE VALUE
/* Unhandled events.
PROCESS PAGE UPDATE
END-DECIDE

```

Workplace Applications

In a workplace application, you might want to open a logon page as the first page. On logon, your Natural application would dynamically define the function tree of the workplace and after that the logon page should be closed. The following code shows how this can be done:

```

DECIDE ON FIRST *PAGE-EVENT
VALUE U'nat:page.end',U'nat:browser.end'
/* Page closed.
IGNORE
VALUE U'onReady'
/* Close the Login page.
RESIZE ARRAY XCIWPACCESS2 TO (1:1)
CMDCLOSECONTENTPAGE(1) := 'closeit'
PROCESS PAGE UPDATE FULL
VALUE U'onLogin'
/* Define the function tree of the
/* workplace dynamically
...
...
/* Trigger the event 'onReady'.
XCITRIGGEREVENT:='onReady'
PROCESS PAGE UPDATE FULL
NONE VALUE
/* Unhandled events.
PROCESS PAGE UPDATE
END-DECIDE

```

TIMER Control

Using the **TIMER** control, you can automatically trigger an event repeatedly, based on the time interval. When navigating to a different page or when opening a page pop-up, you would like to stop the timer and start it again when returning to the page. This stopping and restarting of the timer can be achieved using an NJX:TRIGGEREVENT control. The following code shows how to stop the timer before opening a page pop-up, and how to restart the timer after closing the page pop-up.

```

DECIDE ON FIRST *PAGE-EVENT
  VALUE U'nat:page.end',U'nat:browser.end'
  /* Page closed.
  IGNORE
  VALUE U'onOpenMyPopup'
  PROCESS PAGE MODAL
    CALLNAT 'MYPOPUP'
  END-PROCESS
  /* start the timer again
  MYTIMERINTERVAL:=5000
  PROCESS PAGE UPDATE FULL
  VALUE U'onShowDetails'
  /* Stop the timer
  MYTIMERINTERVAL:=0
  /* customize popup settings
  XCIOPENPOPUP.POPUPTYPE:='PAGEPOPUP'
  XCIOPENPOPUP.TITLE:= 'Show Details'
  ...
  /* trigger an event to open the popup
  XCITRIGGEREVENT:='onOpenMyPopup'
  PROCESS PAGE UPDATE FULL
  NONE VALUE
  /* Unhandled events.
  PROCESS PAGE UPDATE
END-DECIDE

```

Adapter Interface

1 XCITRIGGEREVENT (A) DYNAMIC

You have to specify the name of the event to be triggered.

XII

Working with Workplaces

This part deals with applications that organize multiple pages in so-called workplaces. A prerequisite of building workplaces is an understanding of multi frame pages.

The information provided in this part is organized under the following headings:

What are Multi Frame Pages?

Definition of Multi Frame Pages

Application Designer Workplace Framework

Creating Your Own Workplace Application

Executing and Debugging Workplace Applications

Multi Language Management in Workplace Applications

NJX:XCIWPINFO2

NJX:XCIWPFUNCTIONS

NJX:XCIWPACCESS2

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What are Multi Frame Pages?

Multi frame pages are a special set of pages. Normal pages represent a generated HTML page - a multi frame page represents a generated HTML frameset page.

A multi frame page does not contain controls but frames in which other pages are positioned. Each frame is associated with an ID (called “target” in this section). A frame may be:

- a normal HTML page
- an intelligent Application Designer page
- a frameset itself containing frames

Multi frame pages are the preferred way of arranging Application Designer pages in a frameset. Besides enhanced possibilities of communication between frames, multi frame pages automatically take care of keeping all Application Designer frames inside the same session. See section *Session Management in Working with Pages* (which is part of the Application Designer documentation) for more details.

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Definition of Multi Frame Pages

▪ MFPAGE	942
▪ MFCISFRAME	943
▪ MFHTMLFRAME	946
▪ MFFRAMESET	947

The definition of multi frame pages is done with the Layout Painter. When you create a new layout, a dialog appears in which you select a template. To create a multi frame page, you have to select the "Multi Frame Page" template. The Layout Painter will open just as usual, but instead of having the PAGE control as the highest control, you now see the control MFPAGE. You can reach a number of controls that are related to multi frame page management.

The following controls are "normal frame controls" (they are described below):

- MFPAGE - the top element of multi frame pages.
- MFCISFRAME - a frame in which an Application Designer HTML page is loaded.
- MFHTMLFRAME - a frame in which a normal HTML page is loaded.
- MFFRAMESET - an area that can be subdivided into frames itself.

The following controls are "workplace controls" (they are described in the section [Application Designer Workplace Framework](#)). The Application Designer workplace is based on these controls.

- MFWPFUNCTIONS
- MFWPACTIVEFUNCTIONS
- MFWPCONTENT

MPAGE

The MPAGE is the top node of every multi frame page. It can be subdivided into frames or framesets.

Basic			
separation	Specifies how the corresponding internally used frameset is subdivided: choose "rows" for subdividing into rows, "cols" for subdividing into columns.	Obligatory	rows cols
sizing	Defines the size of the contained sub-frames. If you have three sub-frames to show up inside the page then you might specify "200,200,*" to specify how the height (if SEPARATION is "rows") or the width (if SEPARATION is "cols") is distributed among the frames. You can specify per frame either a pixel value or a "*".	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
border	Space between frames contained in the frameset that is internally built up.	Optional	1

			2 3 int-value
bordercolor	Sets the border color of the frame set.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
frameborder	Defines if to display a border around the contained frames. Valid values are "true" or "false".	Optional	true false
framespacing	Defines the amount of additional space between the frames. Value is a pixel value.	Optional	1 2 3 int-value
framesetstyle	Style passed to the HTML-frameset definition that is internally generated.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

MFCISFRAME

The MFCISFRAME represents a frame in which an Application Designer page is shown. The name of the page is passed as a parameter.

Basic			
target	<p>Id of the frame. Must be unique inside the frameset page. Must only contain alphanumeric characters.</p> <p>The id is important! CIS offers certain methods inside the Model-class that allow an adapter to start operations for a certain frame (e.g. <code>openeCIPageInFrame(...)</code>). As part of the parameters of these methods a target-id is passed. The target-id is exactly the id you specify with the TARGET property.</p>	Obligatory	
cisurl	<p>URL of the page to be shown inside. Use <code>/project/page.html</code> as syntax, e.g. <code>"/HTMLBasedGUI/empty.html"</code>.</p> <p>Do NOT use only <code>page.html</code> believing that you do not have to specify the project because the multi frame page runs in the same project than the page you want to open - you ALWAYS have to specify the project!</p>	Obligatory	
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	
Appearance			
resizable	<p>Decision if the user is able to resize the frame. This property must be in synch with the definition in the "neighbour frames". If the neighbour frames do not support resizing then it will not be offered to the user as consequence.</p> <p>Valid values are "true" and "false". Default is "true".</p>	Optional	<p>true</p> <p>false</p>
withborder	<p>Boolean value defining if the frame has a border on its own. Default is "false".</p>	Optional	<p>true</p> <p>false</p>
framestyle	<p>Style that is passed to the HTML-FRAME definition that is internally generated.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>
bordercolor	<p>Sets the border color of the frame set.</p>	Optional	<p>#FF0000</p> <p>#00FF00</p> <p>#0000FF</p> <p>#FFFFFF</p> <p>#808080</p>

			#000000
marginheight	Defines top and bottom margin height. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value
marginwidth	Defines left and right margin width. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value
withownborder	Flag that indicates if started pages show an own border. Default is false.	Optional	true false
Unload Behaviour			
unloadbehaviour	<p>Reaction that CIS should take if the page inside the frame is closed. Possible values are "NOTHING" for doing nothing and "REMOVESESSION" for removing the session on server side.</p> <p>Do not define this property just "by accident" but leave it to the default ("NOTHING").</p> <p>You only switch to "REMOVESESSION" if you want that the server side session is destroyed when leaving the page. This is the case if you have one page that clearly indicates the closing of a session at the point of time when the page is closed.</p>	Optional	NOTHING REMOVESESSION

Applications can change the page that is shown inside the MFCISFRAME by using the method `Adapter.openCISPageInTarget(...)`.

MFHTMLFRAME

The MFHTMLFRAME represents a frame in which a normal HTML page is shown. This page can be a static HTML page or any URL - e.g. a URL referring to a certain JSP page.

Basic			
target	<p>Id of the frame. Must be unique inside the frameset page. Must only contain alphanumeric characters.</p> <p>The id is important! CIS offers certain methods inside the Model-class that allow an adapter to start operations for a certain frame (e.g. <code>openeCIPageInFrame(...)</code>). As part of the parameters of these methods a target-id is passed. The target-id is exactly the id you specify with the TARGET property.</p>	Obligatory	
url	<p>URL to be opened inside the frame. The URL can be defined relative to the multi frame page or can be defined in an absolute way..</p> <p>Example: You can define <code>"../HTMLBasedGUI/workplace/header2.html"</code> - or <code>"http://www.softwareag.com"</code>.</p>	Obligatory	
comment	<p>Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.</p>	Optional	
Appearance			
resizable	<p>Decision if the user is able to resize the frame. This property must be in synch with the definition in the "neighbour frames". If the neighbour frames do not support resizing then it will not be offered to the user as consequence.</p> <p>Valid values are "true" and "false". Default is "true".</p>	Optional	<p>true</p> <p>false</p>
withborder	<p>Boolean value defining if the frame has a border on its own. Default is "false".</p>	Optional	<p>true</p> <p>false</p>
scrolling	<p>Boolean that indicates whether the frame can be scrolled. Default is true.</p>	Optional	<p>true</p> <p>false</p>
framestyle	<p>Style that is passed to the HTML-FRAME definition that is internally generated.</p>	Optional	<p>background-color: #FF0000</p> <p>color: #0000FF</p> <p>font-weight: bold</p>

bordercolor	Sets the border color of the frame set.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
marginheight	Defines top and bottom margin height. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value
marginwidth	Defines left and right margin width. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value

MFFRAMESET

The MFFRAMESET represents a frame that is internally again divided into frames. The MF-FRAMESET definition decides whether to divide into rows or columns, and how to size the inner frames.

Basic			
target	Id of the frame. Must be unique inside the frameset page. Must only contain alphanumeric characters. The id is important! CIS offers certain methods inside the Model-class that allow an adapter to start operations for a certain frame (e.g. <code>openeCIPageInFrame(...)</code>). As part of the parameters of these methods a target-id is passed. The target-id is exactly the id you specify with the TARGET property.	Obligatory	
separation	Specifies how the corresponding internally used frameset is subdivided: choose "rows" for subdividing into rows, "cols" for subdividing into columns.	Obligatory	rows cols

Definition of Multi Frame Pages

sizing	Defines the size of the contained sub-frames. If you have three sub-frames to show up inside the page then you might specify "200,200,*" to specify how the height (if SEPARATION is "rows") or the width (if SEPARATION is "cols") is distributed among the frames. You can specify per frame either a pixel value or a "*".	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
border	Space between frames contained in the frameset that is internally built up.	Optional	1 2 3 int-value
bordercolor	Sets the border color of the frame set.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
frameborder	Defines if to display a border around the contained frames. Valid values are "true" or "false".	Optional	true false
framespacing	Defines the amount of additional space between the frames. Value is a pixel value.	Optional	1 2 3 int-value
framesetstyle	Style passed to the HTML-frameset definition that is internally generated.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold

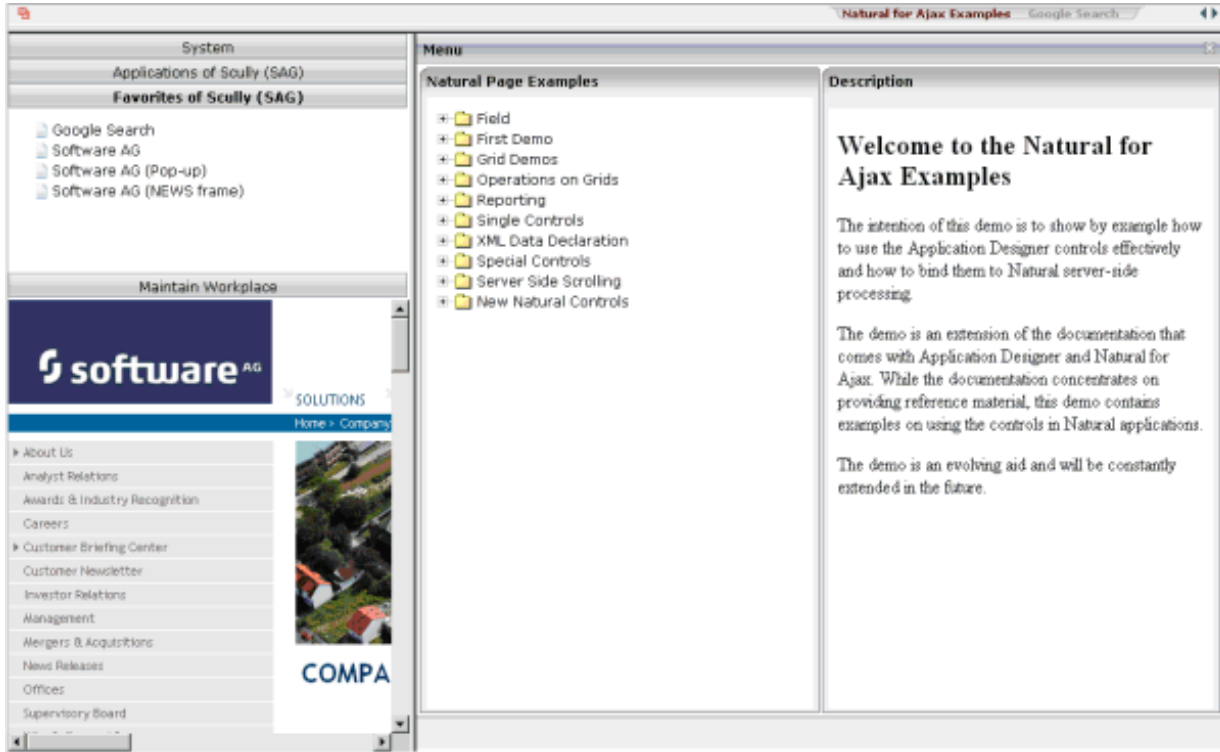
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Application Designer Workplace Framework

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The Natural for Ajax demos provide an example of a workplace built on base of the Application Designer framework. The example can be executed with the following URL:

<http://<host>:<port>/cisnatural/servlet/StartCISPage?PAGEURL=/njaxdemos/wpdynworkplace.html>

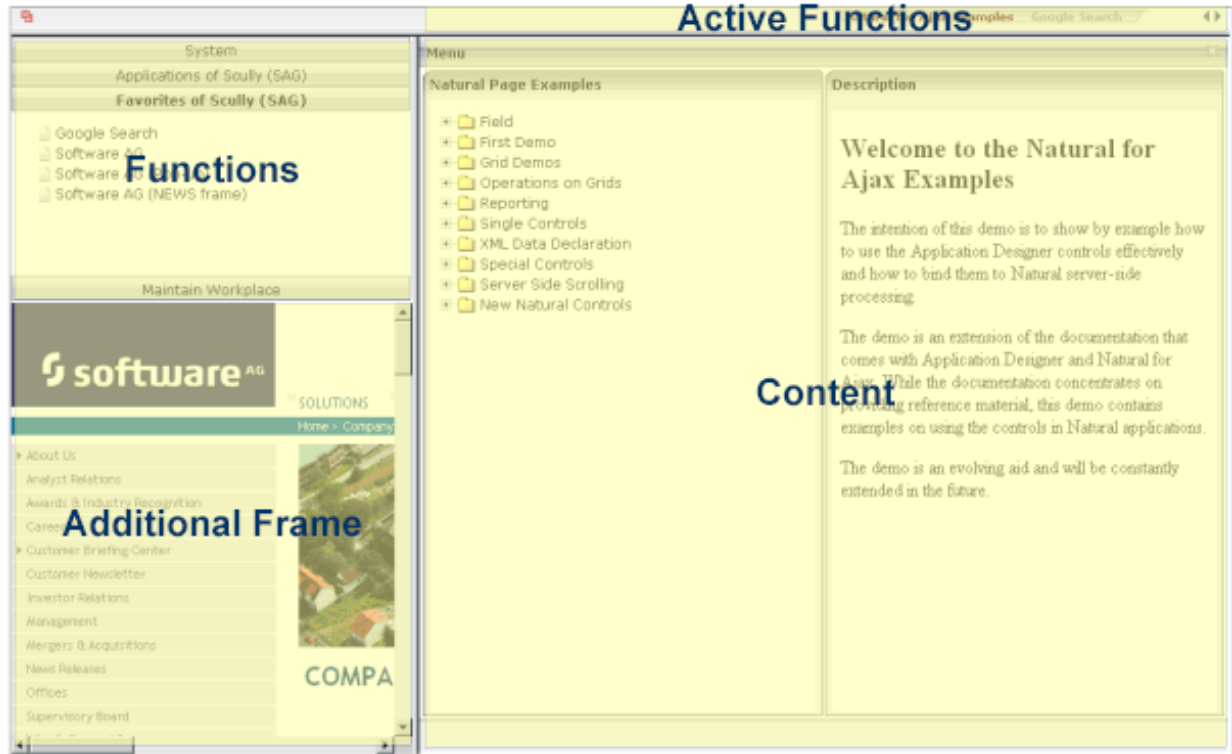


The workplace framework bases on the multi frame page management described in the previous sections. It offers the following:

- flexible arrangement of frames,
- dynamic loading of available functions,
- possibility to change the environment at runtime via specific controls,
- execution of multiple tasks between which the user can switch (“multi document interface”).

Framework Overview

An Application Designer workplace is a certain arrangement of frames in a multi frame page. Some of the frames have predefined tasks. Have a look at the example workplace in which you can already see the most important frames:



The "Functions" frame contains the available functions that can be chosen and invoked by the user. The "Content" frame contains the page or page sequence that is opened if a function is selected. The "Active Functions" frame shows the functions that were opened by the user and allows the user to navigate between the active functions.

Have a look at the XML layout definitions for this workplace; it defines how the frames are arranged (*../njsx<nn>.ear/cisnatural.war/njxdemos/xml/wpdynworkplace.xml*):

```
<?xml version="1.0" encoding="UTF-8"?>
<mfpag separation="rows" sizing="20,*">
  <mfwpactivefunctions resizable="false" withborder="false" scrolling="false"
    framestyle="border: 0px solid #000000">
  </mfwpactivefunctions>
  <mfframeset target="ZZZ" separation="cols" sizing="265,*">
    <mfframeset target="LEFTPART" separation="rows" sizing="*,400" border="true"
      framesetstyle="border: 1px solid #808080">
      <mfwpfunctions bootstrapinfourl="/njxdemos/xml/wpdynbootstrapinfo.xml"
        serversidescrolling="false" framestyle="border: 1 solid #808080;">
      </mfwpfunctions>
      <mfhtmlframe target="NEWS" url="../njxdemos/wpdynhowto.html"
        resizable="true" withborder="false" scrolling="true"
        framestyle="border: 1px solid #808080">
      </mfhtmlframe>
    </mfframeset>
  <mfwpcontent resizable="true" withborder="true" scrolling="false"
```

```

framestyle="border: 1 solid #808080;">
  </mfwcontent>
</mfframeset>
</mfpage>

```

You see that there are three special frame controls that are used internally: MFWPFUNCTIONS, MFWPACTIVEFUNCTIONS and MFWPCONTENT. In addition, there is one HTML page arranged below the MFWPFUNCTIONS control.

Let us take a closer look at each of the three workplace frame controls.

Functions Frame: MFWPFUNCTIONS

This is the frame to hold the available functions to be selected by the user. The control has the following properties:

Basic			
bootstrapclass	Name of the class that is responsible for passing the initial workplace configuration. The class must support interface "IMFWorkplace2" and must support a constructor without parameters. When being displayed the workplace creates an instance of this class and asks for an object that represents the workplace setup. Have a look into the javadoc-documentation for interface "IMFWorkplace2" for more information.	Optional	
bootstrapinfourl	URL to an .xml file that holds the initial workplace configuration. Do not use BOOTSTRAPINFOURL and BOOSTRAPCLASS at the same time! Use /project/directory/doc.xml as syntax, e.g. /HTMLBasedGUI/workplace/bootstrapworkplaceinfo.xml.	Optional	
serversidescrolling	Flag that decides if the function tree providing the available workplaces functions support client side scrolling (default, "false") or supports server side scrolling ("true"). Server side scrolling should be used if a function tree contains more than 100 nodes.	Optional	true false
defaultcontentpage	URL of a page that is shown in the 'content area' by default.	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
contentstylesheet	Style sheet that should be used for the content that is started inside the workplace.	Optional	

framestyle	Style that is passed to the HTML-FRAME definition that is internally generated.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
bordercolor	Sets the border color of the frame set.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
marginheight	Defines top and bottom margin height. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value
marginwidth	Defines left and right margin width. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value
activefunctionsvariant	Defines how the MFWPACTIVEFUNCTIONS frame displays the list of started pages. You can either use a STRIPSEL or TABSTRIP control. Default is "tabstrip".	Optional	tabstrip stripsel
withownborder	Flag that indicates if the functions page shows an additional border. Default is false.	Optional	true false
workplacestylesheet	Style sheet that should be used for the workplace itself.	Optional	
withplusminus	If set to "true" then +/- Icons will be rendered in front of the mfwpfuntions.	Optional	true false
workplaceproject	If set to a valid project name, standard messages and standard dialogs used by the default workplace framework will be generated into this project. At runtime the messages and dialogs of this project will be used instead of the default	Optional	

	ones of the HTMLBasedGUI project. Generated multilanguage files:workplace and popups. Generated layouts:popupyeno and popupok.		
--	--	--	--

Active Functions Frame: MFWPACTIVEFUNCTIONS

This frame shows the functions that the user started and between which the user can switch.

Basic			
resizable	Decision if the user is able to resize the frame. This property must be in synch with the definition in the "neighbour frames". If the neighbour frames do not support resizing then it will not be offered to the user as consequence. Valid values are "true" and "false". Default is "true".	Optional	true false
withborder	Boolean value defining if the frame has a border on its own. Default is "false".	Optional	true false
scrolling	Boolean that indicates whether the frame can be scrolled. Default is true.	Optional	true false
framestyle	Style that is passed to the HTML-FRAME definition that is internally generated.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
bordercolor	Sets the border color of the frame set.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF #808080 #000000
marginheight	Defines top and bottom margin height. Value is a pixel value. Default is "0".	Optional	1 2 3

			int-value
marginwidth	Defines left and right margin width. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

Content Frame: MFWPCONTENT

This is the frame in which content is started that is selected from the functions area.

Basic			
resizable	Decision if the user is able to resize the frame. This property must be in synch with the definition in the "neighbour frames". If the neighbour frames do not support resizing then it will not be offered to the user as consequence. Valid values are "true" and "false". Default is "true".	Optional	true false
withborder	Boolean value defining if the frame has a border on its own. Default is "false".	Optional	true false
scrolling	Boolean that indicates whether the frame can be scrolled. Default is true.	Optional	true false
framestyle	Style that is passed to the HTML-FRAME definition that is internally generated.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
bordercolor	Sets the border color of the frame set.	Optional	#FF0000 #00FF00 #0000FF #FFFFFF

			#808080 #000000
marginheight	Defines top and bottom margin height. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value
marginwidth	Defines left and right margin width. Value is a pixel value. Default is "0".	Optional	1 2 3 int-value
withownborder	Flag that indicates if started pages show an own border. Default is false.	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	

Filling the MFWPFUNCTIONS Frame Initially: MFWPBOOTSTRAPINFO

The MFWPFUNCTIONS frame can be filled initially by using the `bootstrapinfourl` property. This property expects an URL to an XML file that represents the initial workplace setup (for example, `../n/jx<nn>.ear/cisnatural.war/n/jxdemos/xml/wpdynworkplace.xml`).

Have a look at the corresponding XML file:

```
<mfwpbootstrapinfo
  defaultcontentpage="/HTMLBasedGUI/empty.html"
  workplacestylesheet="../cis/styles/CIS_DEFAULT.css"
  synchtabsnavigation="true"
  showdustbin="true"
  withtakeouttopopup="false"
  withcloseallwindowsicon="false"
  ↵
mfworkplaceeventlistener="com.softwareag.cis.workplace.MFDefaultEventListener"
  targetnameoffresizableleftpart="AVAILABLEACTIVITIES"
  translationproject="tshmp"
  translationreference="mfworkplace">
```

```

<mfwptopic
  name="System"
  treeclass="WORKPLACETOPIC1ClientTree">

  <mfwpfolder
    name="System"
    draginfo="System"
    opened="true">

    <mfwpopencispage
      name="Login"
      activityurl="/cisnatural/NatLogon.html&xcParameters.natsession=Workplace
      ↵
&xcParameters.natparam=stack%3D%28LOGON+SYSEXNJX%3BWPLGIN-P%29"
      onlyoneinstance="true"
      followpageswitches="true">
    </mfwpopencispage>

  </mfwpfolder>

</mfwptopic>

<mfwptopic
  name="Maintain Workplace"
  treeclass="WORKPLACETOPIC1ClientTree">

  <mfwpopencispage
    name="Maintain Function Tree"
    activityurl="/cisnatural/NatLogon.html&xcParameters.natsession=Workplace
    ↵
&xcParameters.natparam=stack%3D%28LOGON+SYSEXNJX%3BWPFUNC-P%29"
    onlyoneinstance="true"
    followpageswitches="true">
  </mfwpopencispage>

  <mfwpopencispage
    name="Maintain Content Pages"
    activityurl="/cisnatural/NatLogon.html&xcParameters.natsession=Workplace
    ↵
&xcParameters.natparam=stack%3D%28LOGON+SYSEXNJX%3BWPCONT-P%29"
    onlyoneinstance="true"
    followpageswitches="true">
  </mfwpopencispage>

</mfwptopic>
</mfwpbootstrapinfo>

```



Note: To make sure that you are using a proper *bootstrapinfo.xml* file, use the XML Schema *editor.xsd* (and all corresponding XSD files) to validate your XML file (for example, in XMLSpy).

Overview of the bootstrapinfo hierarchy:

```

<mfwpbootstrapinfo>           // root tag
  <mfwptopic>                   // new topic
    <mfwpfolder>                 // MFWorkplaceTreeNodeFolder
    <mfwpopencispage>           // MFWorkplaceTreeNodeCISPage
    <mfwpopencispopup>          // MFWorkplaceTreeNodeCISPopup
    <mfwpopencistarget>         // MFWorkplaceTreeNodeCISTarget
    <mfwpopenhtmlpage>          // MFWorkplaceTreeNodeHTMLPage
    <mfwpopenhtmlpopup>         // MFWorkplaceTreeNodeHTMLPopup
    <mfwpopenhtmltarget>        // MFWorkplaceTreeNodeHTMLTarget
  
```

<mfwpfolder> can contain each of the other <mfwptopic> subtags including itself.

The following topics are covered below:

- [MFWPBOOTSTRAPINFO Properties](#)
- [MFWPTOPIC Properties](#)
- [MFWPFOLDER Properties](#)
- [MFWPOPENCISPAGE Properties](#)
- [MFWPOPENCISPOPUP Properties](#)
- [MFWPOPENCISTARGET Properties](#)
- [MFWPOPENHTMLPAGE Properties](#)
- [MFWPOPENHTMLPOPUP Properties](#)
- [MFWPOPENHTMLTARGET Properties](#)

MFWPBOOTSTRAPINFO Properties

Basic			
defaultcontentpage	<p>The workplace consists out of several frames, one of it the content frame. If there is no active activity in the workplace then the defaultContentPage is displayed inside the content frame. You can use this in two ways:</p> <p>(1) Either create one "background page" which always is shown in an "empty" workplace.</p> <p>(2) Or create one "background page" which the workplace opens by default. E.g. you want in a start-workplace to first present to the user a logon page.</p> <p>EXAMPLE: "/HTMLBasedGUI/empty.html"</p>	Optional	

workplacestylesheet	The stlye sheet which is used for the left and top frame of the workplace. If no style sheet is specified then the workplace adapts to the standard style sheet which is kept in the CISsession context. You typically want to use one fix child for a workplace - because the workplace is typically embedded in some other frames arranging some graphics/etc. around, and you do not want the workplace colour's to change independent from this. EXAMPLE: <code>"/cis/styles/XYZ_STLYE.css"</code>	Optional	background-co #FF0000 color: #0000FF font-weight: b
translationproject	Name of the project where the actual used multilanguage file is located. e.g. cisdemos	Optional	
translationreference	Name of the multilanguage .csv file. e.g. test (if the file test.csv should be used)	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
mfworkplaceeventlistener	Use this interface to react on workplace events. (1) Create an implementation of this interface (2) Use method <code>MfWorkplaceInfo.registerMfWorkplaceEventListener</code> to register your class (3) Use method <code>NodeInfo.setDropInfo</code> on each tree item to be able to drag that item Step two and three are typically done within the "bootstrap info provider"-class A CISworkplace is a certain arrangement of frames in a multi frame page. The "functions"-frame (MFWPFUNCTIONS) holds the available functions to be selected by the user (click with the left mouse Button). In addition you can provide for right mouse button menu or drag and drop within the function tree. With that you may allow users to add/remove/shift menu items (personalization).	Optional	
targetnameofresizableleftpart	The workplace may contain a favourite list. At the bottom of the favourite list there are some items by which you can influence the size of the corresponding left part of the workplace. The name of the target frame to be resized is passed with this method.	Optional	

View			
showdustbin	<p>Flag that indicates whether the dustbin (have a look at the DEMO WORKPLACE) is shown or not.</p> <p>Boolean value, default is false.</p>	Optional	true false
synctabnavigation	<p>Set flag that decides if the tree "on the left" is synchronized with the tab navigation "on the top". If the user selects an opened activity in the tab strip then the corresponding tree node and topic is shown as consequence.</p> <p>Pay attention: the base of the synchronization is the naming of nodes. There is currently no naming concept beyond (that e.g. assigns ids to nodes). Make sure, your tree nodes are set in a way that each one holds a unique name. Use the tabText (setTabText) in order to make nodes unique!</p> <p>true ==> synchronization is done; false ==> synchronization is not done;</p> <p>default is false.</p>	Optional	true false
withcloseallwindowsicon	<p>Flag that indicates whether the CloseAllWindowsIcon is shown in the workplace or not.</p> <p>Boolean value, default is false.</p>	Optional	true false
withtakeouttopopup	Flag that indicates	Optional	true false
browsertitleappendix	<p>Customize the browser title. An empty string means, that you don't want to set the activity title as browser title. A non-empty string means, that for each activity the browser title is set to a concatenated value of the activity title and the browsertitleappendix you specified. Example: My Activity - My Browser Title Appendix.</p>	Optional	
helpframewidth	<p>The width of the cis help frame in pixels. Use this property in case you are using the CISHELP frame in your workplace for showing online help pages.</p>	Optional	100 120 140 160 180 200 50% 100%

MFWPTOPIC Properties

Basic			
name	Text of the topic.	Obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
buttonstyle	Style info that is passed to the button representing the topic.	Optional	
iconurl	The button that represents this topic may have an additional icon in front of the text. Use this parameter to set the icon URL.	Optional	
treestyle	Background style for the tree. You can e.g. define background colors and background pictures. Avoid the usage of ' and " characters. Please also have a look onto the method "setStyleClass" - via this method you can pass a reference to a CSS class.	Optional	background-color: #FF0000 color: #0000FF font-weight: bold
treeclass	Sets the style class for rendering the tree area of the topic. There are 10 standard style classes available in the default style sheet: PLACETOPIC1ClientTree to WORKPLACETOPIC10ClientTree. These style sheets can be maintained within the CISstyle sheet editor.	Optional	
tooltip	Tooltip of the node.	Optional	
tooltipid	Text ID of the tooltip.	Optional	

MFWPFOLDER Properties

Basic			
name	Text of the tree node folder.	Obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
draginfo	Any information that is useful to react on a drop event. Characters ' and \ are not allowed.	Optional	

opened	Flag that indicates whether the folder is opened or not. Boolean value	Optional	true false
tooltip	Text of the tooltip of the tree node folder.	Optional	
tooltipid	Text ID of the tooltip.	Optional	

MFWPOPENCISPAGE Properties

Basic			
name	Text of the node.	Obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
activityurl	URL to be started when user clicks on node. You can append parameters to the URL by appending them via "¶m1=value1¶m2=value2"	Obligatory	
followpageswitches	If the user navigates inside the called page (e.g. switches from one page to the other) then this navigation is registered. True means: when reinvoking the page through the tree then the user come back exactly to the page where he/she stayed. False means: the user is brought back to the starting page always. For HTML pages: Registering of the navigation is only supported for HTML pages in the framebuffer. This means you need to set the framebufferize attribute in the cisconfig.xml file correspondingly.	Obligatory	
onlyoneinstance	A page with the corresponding text is only started once inside the workplace. If the page already exists no new pages is started but the existing one is picked.	Obligatory	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
draginfo	Any information that is useful to react on a drop event. Characters ' and \ are not allowed.	Optional	
iconurl	URL for the icon in front of the text. The workplace itself is running in project "HTMLBasedGUI" - you have to go up first "../" to address your icons.	Optional	
tooltip	Text of the tooltip of the tree node.	Optional	
tooltipid	Text ID of the tooltip.	Optional	

MFWPOPENCISPOPUP Properties

Basic			
name	Text of the node.	Obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
activityurl	URL to be started when user clicks on node. You can append parameters to the URL by appending them via "¶m1=value1¶m2=value2"	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
draginfo	Any information that is useful to react on a drop event. Characters ' and \ are not allowed.	Optional	
iconurl	URL for the icon in front of the text. Must start with "../project".	Optional	
tooltip	Tooltip of the node.	Optional	
tooltipid	Text ID of tooltip.	Optional	
width	Set the dimension of the popup in pixels. (width)	Optional	1 2 3 int-value
height	Set the dimension of the popup in pixels. (height)	Optional	1 2 3 int-value
left	Set the dimension of the popup in pixels. (left)	Optional	1 2 3 int-value
top	Set the dimension of the popup in pixels. (top)	Optional	1 2 3

			int-value
--	--	--	-----------

MFWPOPENCISETARGET Properties

Basic			
name	Text of the node.	Obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
activityurl	URL to be started when user clicks on node. You can append parameters to the URL by appending them via "¶m1=value1¶m2=value2".	Obligatory	
target	Name of the target Frame in which the CIS page is going to be opened. During workplace definition each frame you define gets assigned a target-id.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
draginfo	Any information that is useful to react on a drop event. Characters ' and \ are not allowed.	Optional	
iconurl	URL for the icon in front of the text. Must start with "../project".	Optional	
tooltip	Tooltip of the node.	Optional	
tooltipid	Text ID of the tooltip.	Optional	

MFWOPENHTMLPAGE Properties

Basic			
name	Text of the node.	Optional	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
activityurl	URL to be started when user clicks on node.	Optional	
followpageswitches	If the user navigates inside the called page (e.g. switches from one page to the other) then this navigation is registered. True means: when reinvoking the page through the tree then the user come back exactly to the page where he/she stayed. False means: the user is brought back to the starting page always. For HTML pages: Registering of the navigation is only supported for HTML pages in the framebuffer. This means you need to set the framebuffer size attribute in the cisconfig.xml file correspondingly.	Optional	

onlyoneinstance	A page with the corresponding text is only started once inside the workplace. If the page already exists no new pages is started but the existing one is picked.	Optional	true false
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
draginfo	Any information that is useful to react on a drop event. Characters ' and \ are not allowed.	Optional	
iconurl	URL for the icon in front of the text. Must start with "../project"	Optional	
tooltip	Tooltip of the node.	Optional	
tooltipid	Text ID of the tooltip.	Optional	

MFWOPENHTMLPOPUP Properties

Basic			
name	Text of the node.	Optional	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
activityurl	URL to be started when user clicks on node.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
iconurl	URL for the icon in front of the text. Must start with "../project"	Optional	
draginfo	Any information that is useful to react on a drop event. Characters ' and \ are not allowed.	Optional	
tooltip	Tooltip of the node.	Optional	
tooltipid	Text ID of the tooltip.	Optional	
width	Set the dimension of the popup in pixels. (width)	Optional	1 2 3 int-value
height	Set the dimension of the popup in pixels. (height)	Optional	1 2 3 int-value

left	Set the dimension of the popup in pixels. (left)	Optional	1 2 3 int-value
top	Set the dimension of the popup in pixels. (top)	Optional	1 2 3 int-value

MFWOPENHTMLTARGET Properties

Basic			
name	Text of the node.	Obligatory	
textid	Multi language dependent text that is displayed inside the control. The "textid" is translated into a corresponding string at runtime. Do not specify a "name" inside the control if specifying a "textid".	Optional	
activityurl	URL to be started when user clicks on node.	Obligatory	
target	Name of the target Frame in which the HTML Page is going to be opened. When defining a workplace page you assign a target-id per frame.	Obligatory	
comment	Comment without any effect on rendering and behaviour. The comment is shown in the layout editor's tree view.	Optional	
Appearance			
iconurl	URL for the icon in front of the text Must start with "../project".	Optional	
draginfo	Any information that is useful to react on a drop event. Characters ' and \ are not allowed.	Optional	
tooltip	Tooltip of the node.	Optional	
tooltipid	Text ID of the tooltip.	Optional	

Customizing the MFWPFUNCTIONS Behavior

The `mfworplaceeventlistener` property of `MFWPBOOTSTRAPINFO` defines a Java class name. This class listens to events raised by the workplace and reacts accordingly. Examples for such events are context menu requests, or reactions to opening, closing, removing or switching of content pages. You can write your own event handler class by providing a Java class which implements the `com.softwareag.cis.workplace.IMFWorkplaceEventListener2` interface. See the Javadoc documentation (see also *Developing Java Extensions* in the *Ajax Developer* documentation).

Often, you do not want to write a complete event handler class. Instead, you would like to keep most of the default behavior, but simply customize pop-up messages and/or the shown context menus for the different nodes in the function tree. The following topics describe how to do simple customizations for the default event handler implementation.

You start with the class `com.softwareag.cis.workplace.MFCustomEventListener`. If you only want to customize pop-up messages, you can simply extend this class. If you would like to customize context menus and/or reactions to other events, you can use the `MFCustomEventListener` class as a template for writing your own custom event listener. The `MFCustomEventListener` class extends the `MFEventListenerBase` class which implements basic event reactions.

The following topics are covered below:

- [Customizing Pop-up Messages](#)
- [Customizing Context Menus](#)
- [Implementing Custom Event Reactions \(Advanced\)](#)
- [Source Code for `com.softwareag.cis.workplace.MFCustomEventListener`](#)

Customizing Pop-up Messages

If you only want to customize pop-up messages and keep the default context menu and event reaction, proceed as follows.

Create a class (for example, `MyCustomEventListener`) and implement the following methods (see also the example below):

- `String getPopupMessageNumberOfWorkplaceActivitiesReached(...)`
- `String getPopupTitleMaxNumberOfWorkplaceActivitiesReached(...)`
- `String getPopupMessagePopupMenuClosedByUser()`
- `String getPopupTitlePopupMenuClosedByUser()`

```
public class MyCustomEventListener extends MFCustomEventListener
{
protected String getPopupMessageNumberOfWorkplaceActivitiesReached(
    int    maxactivities)
{
    return "THIS IS MY OWN MESSAGE";
}

protected String getPopupTitleNumberOfWorkplaceActivitiesReached(
    int    maxactivities)
{
    return "THIS IS MY OWN POP-UP TITLE";
}

protected String getPopupMessagePopupMenuClosedByUser()
{
    return "THIS IS MY OWN MESSAGE";
}

protected String getPopupTitlePopupMenuClosedByUser()
{
    return "THIS IS MY OWN POP-UP TITLE";
}
}
```

Specify the `MyCustomEventListener` class in your `bootstrapinfo` (see below) and put the class file into the classpath of your web application.

```
<mfwpbootstrapinfo
    defaultcontentpage="/HTMLBasedGUI/empty.html"
    ...
    mfworkplaceeventlistener="com.mycompany.MyCustomEventListener"
    ...
```

Customizing Context Menus

If you would like to have your own context menus, you need to implement the following methods:

- `TREECollection buildContextMenu(...)`
- `TREECollection buildDropMenu(...)`
- `TREECollection buildFunctionContextMenu(...)`
- `TREECollection buildMFTopicContextMenu(...)`

All of these methods return a `TREECollection` object with the nodes for the context menu. For details of the different methods, see the corresponding Javadoc documentation of the `com.softwareag.cis.workplace.MFEventListenerBase` class. See also *Developing Java Extensions* in the *Ajax Developer* documentation.

Recommendation:

1. Write your own class (for example, `AnotherCustomEventListener`) which extends `MFEventListenerBase`.
2. Use the `MFCustomEventListener` class as a template. Here you can see how a `TREECollection` object is built. You can copy all required information and paste it in your own class.

A `TREECollection` is an object which describes a tree of nodes. Each node implements some standard commands such as **Remove**, **Cut** or **Paste**. If you look at the `MFCustomerEventListener` class, you will see the class `MFCustomMenuNodeInfo` which extends the class `MFMenuNodeInfoBase`. The `MFMenuNodeInfoBase` class contains the implementation of a set of standard commands which are defined as `CMDID_*` fields in the class. See the corresponding Javadoc documentation for details (see also *Developing Java Extensions* in the *Ajax Developer* documentation). You can reuse the standard commands, or you can implement your own commands.

Recommendation for implementing your own commands:

1. Write your own node class (for example, `MyCustomMenuNodeInfo`) which extends `MFMenuNodeInfoBase`.
2. In the same way as the `MFCustomEventListener` class builds the `TREECollection` objects from `MFCustomMenuNodeInfo` nodes, your `AnotherCustomEventListener` class will build the `TREECollection` objects from the `MyCustomMenuNodeInfo` nodes.

To use your newly implemented event listener class `AnotherCustomEventListener`, specify the `AnotherCustomEventListener` class in your `bootstrapinfo` (see below) and put the class file into the classpath of your web application.

```
<mfwpbootstrapinfo
  defaultcontentpage="/HTMLBasedGUI/empty.html"
  ...
  mfworkplaceeventlistener="com.mycompany.AnotherCustomEventListener"
  ...
```

Implementing Custom Event Reactions (Advanced)

If you also want to implement own reactions to other events, you create your own class (for example, `MyAdvancedEventListener`) which implements the interface `com.softwareag.cis.workplace.IMFWorkplaceEventListener2`. See the Javadoc documentation for details (see also *Developing Java Extensions* in the *Ajax Developer* documentation).

Your class must implement the `react*` methods of this interface:

```
public class MyAdvancedEventListener implements IMFWorkplaceEventListener2
{
    public void reactOnDrop(...){...}
    public Boolean reactOnCloseWindowRequest(...){...}
    ...
}
```

To add your `MyAdvancedEventListener` class to the `bootstrapinfo`, proceed in the same way as described in the previous topics.

Source Code for `com.softwareag.cis.workplace.MFCustomEventListener`

```
package com.softwareag.cis.workplace;

import com.softwareag.cis.server.util.TREECollection;

/**
 * This class is an example of a simple custom event listener based on the
 * <code>MFEventListenerBase</code> default implementation. The source code is
 * available in the documentation.
 * <p>
 * It shows how to simply customize pop-up messages, pop-up titles and/or context
 * menus without having to write a complete event listener.
 * <p>
 *
 * @see com.softwareag.cis.workplace.MFEventListenerBase
 *
 */
public class MFCustomEventListener extends MFEventListenerBase
{
    /**
     * Objects of this class represent a context menu item. It extends the
     * default implementation for context menu items {@link #MFMenuItemInfoBase}.
     * This default implementation defines default items for the basic commands
     * like CUT, PASTE, REMOVE.
     * <p>
     *
     * @see com.softwareag.cis.workplace#MFMenuItemInfoBase
     *
     */
    public class MFCustomMenuItemInfo extends MFMenuItemInfoBase
    {
        /**
         * Constructor
         *
         * @param eventListener the event listener
         */
        MFCustomMenuItemInfo(MFEventListenerBase eventListener)
        {
            super(eventListener);
        }
    }
}
```

```

    }

    /* (non-Javadoc)
     * @see ↵
com.softwareag.cis.workplace.MFMenuItemInfoBase#init(java.lang.String,
    *     java.lang.String, com.softwareag.cis.workplace.IMFWorkplace,
    *     com.softwareag.cis.server.util.TREECollection,
    *     com.softwareag.cis.workplace.MFWorkplaceTreeNodeGeneral[],
    *     com.softwareag.cis.workplace.MFWorkplaceTreeNodeGeneral,
    *     com.softwareag.cis.workplace.MFWorkplaceTopic)
    */
    protected void init(String text,
                        String image,
                        IMFWorkplace workplace,
                        TREECollection tree,
                        MFWorkplaceTreeNodeGeneral[] treeNodes,
                        MFWorkplaceTreeNodeGeneral treeNode2,
                        MFWorkplaceTopic topic)
    {
        super.init(text, image, workplace, tree, treeNodes, treeNode2, topic);
    }

    /* (non-Javadoc)
     * @see com.softwareag.cis.workplace.MFMenuItemInfoBase#init(int,
    *     com.softwareag.cis.workplace.IMFWorkplace,
    *     com.softwareag.cis.server.util.TREECollection,
    *     com.softwareag.cis.workplace.MFWorkplaceTreeNodeGeneral[],
    *     com.softwareag.cis.workplace.MFWorkplaceTreeNodeGeneral,
    *     com.softwareag.cis.workplace.MFWorkplaceTopic)
    */
    protected void init(int cmdid,
                        IMFWorkplace workplace,
                        TREECollection tree,
                        MFWorkplaceTreeNodeGeneral[] treeNodes,
                        MFWorkplaceTreeNodeGeneral treeNode2,
                        MFWorkplaceTopic topic)
    {
        super.init(cmdid, workplace, tree, treeNodes, treeNode2, topic);
    }
}

/*
 * (non-Javadoc)
 *
 * @see ↵
com.softwareag.cis.workplace.MFEventListenerBase#buildDropMenu(com.softwareag.cis.workplace.IMFWorkplace,
    *     com.softwareag.cis.workplace.MFWorkplaceTopic,
    *     com.softwareag.cis.workplace.MFWorkplaceTreeNodeGeneral,
    *     com.softwareag.cis.workplace.MFWorkplaceTreeNodeGeneral[])
    */
    protected TREECollection buildDropMenu(IMFWorkplace workplace,

```

```

MFWorkplaceTopic topic,
MFWorkplaceTreeNodeGeneral targetNode,
MFWorkplaceTreeNodeGeneral[] droppedItems)
{
    TREECollection menu = new TREECollection();
    MFCustomMenuNodeInfo menuNode = null;
    if (targetNode.getOpened() == 2)
    {
        menuNode = new MFCustomMenuNodeInfo(this);
        menuNode.init(MFMenuNodeInfoBase.CMDID_MOVEBEFORE, workplace, ←
topic.getTree(), droppedItems, targetNode, topic);
        menu.addTopNode(menuNode, true);
        menuNode = new MFCustomMenuNodeInfo(this);
        menuNode.init(MFMenuNodeInfoBase.CMDID_MOVEBEHIND, workplace, ←
topic.getTree(), droppedItems, targetNode, topic);
        menu.addTopNode(menuNode, true);
    }
    else
    {
        menuNode = new MFCustomMenuNodeInfo(this);
        menuNode.init(MFMenuNodeInfoBase.CMDID_MOVEASFIRST, workplace, ←
topic.getTree(), droppedItems, targetNode, topic);
        menu.addTopNode(menuNode, true);
        menuNode = new MFCustomMenuNodeInfo(this);
        menuNode.init(MFMenuNodeInfoBase.CMDID_MOVEASLAST, workplace, ←
topic.getTree(), droppedItems, targetNode, topic);
        menu.addTopNode(menuNode, true);
    }
    return menu;
}

/*
 * (non-Javadoc)
 *
 * @see ←
com.softwareag.cis.workplace.MFEventListenerBase#buildContextMenu(com.softwareag.cis.workplace.IMFWorkplace,
 *     com.softwareag.cis.workplace.MFWorkplaceTopic,
 *     com.softwareag.cis.workplace.MFWorkplaceTreeNodeGeneral,
 *     com.softwareag.cis.workplace.MFWorkplaceTreeNodeGeneral[])
 */
protected TREECollection buildContextMenu(IMFWorkplace workplace,
MFWorkplaceTopic topic,
MFWorkplaceTreeNodeGeneral item,
MFWorkplaceTreeNodeGeneral[] selection)
{
    TREECollection tree = topic.getTree();
    TREECollection menu = new TREECollection();

    // ----- Show with sub menu
    MFCustomMenuNodeInfo menuNode = null;
    menuNode = new MFCustomMenuNodeInfo(this);
    menuNode.init(MFMenuNodeInfoBase.CMDID_SHOW, workplace, tree, selection, ←

```

```

null, topic);
    menu.addTopNode(menuNode, false);

    MFCustomMenuNodeInfo subNode = null;
    subNode = new MFCustomMenuNodeInfo(this);
    subNode.init(MFMenuNodeInfoBase.CMDID_SHOW_CONTENT_FRAME, workplace, tree, ←
selection, null, topic);
    menu.addSubNode(subNode, menuNode, true, false);

    subNode = new MFCustomMenuNodeInfo(this);
    subNode.init(MFMenuNodeInfoBase.CMDID_SHOW_NEW_WINDOW, workplace, tree, ←
selection, null, topic);
    menu.addSubNode(subNode, menuNode, true, false);

    // ----- CUT
    menuNode = new MFCustomMenuNodeInfo(this);
    menuNode.init(MFMenuNodeInfoBase.CMDID_CUT, workplace, tree, selection, ←
null, topic);
    menu.addTopNode(menuNode, true);

    // ----- PASTE
    menuNode = new MFCustomMenuNodeInfo(this);
    menuNode.init(MFMenuNodeInfoBase.CMDID_PASTE, workplace, tree, selection, ←
null, topic);
    menu.addTopNode(menuNode, true);
    if (super.getClipboardSize() == 0 ||
        item.getOpened() == 2) menuNode.setInactive(true);

    // ----- Separator
    menuNode = new MFCustomMenuNodeInfo(this);
    menuNode.init("&SEPARATOR", null, workplace, tree, selection, null, topic);
    menu.addTopNode(menuNode, true);

    // ----- REMOVE
    menuNode = new MFCustomMenuNodeInfo(this);
    menuNode.init(MFMenuNodeInfoBase.CMDID_REMOVE, workplace, tree, selection, ←
null, topic);
    menu.addTopNode(menuNode, true);

    return menu;
}

/*
 * (non-Javadoc)
 *
 * @see ←
com.softwareag.cis.workplace.MFEventListenerBase#buildFunctionContextMenu(com.softwareag.cis.workplace.IMFWorkplace,
 *     com.softwareag.cis.workplace.MFWorkplaceTopic)
 */
protected TREECollection buildFunctionContextMenu(IMFWorkplace workplace,
                                                    MFWorkplaceTopic selectedTopic)
{

```

```

        TREECollection menu = new TREECollection();
        MFCustomMenuNodeInfo menuNode = null;

        menuNode = new MFCustomMenuNodeInfo(this);
        menuNode.init(MFMenuNodeInfoBase.CMDID_REFRESHTOPIC, workplace, ←
selectedTopic.getTree(), null, null, selectedTopic);
        menu.addTopNode(menuNode, true);

        menuNode = new MFCustomMenuNodeInfo(this);
        menuNode.init(MFMenuNodeInfoBase.CMDID_REMOVEALL, workplace, ←
selectedTopic.getTree(), null, null, selectedTopic);
        menu.addTopNode(menuNode, true);

        return menu;
    }

    /*
    * (non-Javadoc)
    *
    * @see ←
com.softwareag.cis.workplace.MFEventListenerBase#buildMFTopicContextMenu(com.softwareag.cis.workplace.IMFWorkplace,
    *     com.softwareag.cis.workplace.MFWorkplaceTopic)
    */
    protected TREECollection buildMFTopicContextMenu(IMFWorkplace workplace,
                                                    MFWorkplaceTopic selectedTopic)
    {
        TREECollection menu = new TREECollection();
        MFCustomMenuNodeInfo menuNode = null;

        menuNode = new MFCustomMenuNodeInfo(this);
        menuNode.init(MFMenuNodeInfoBase.CMDID_REFRESHTOPIC, workplace, ←
selectedTopic.getTree(), null, null, selectedTopic);
        menu.addTopNode(menuNode, true);
        return menu;
    }

    /*
    * (non-Javadoc)
    *
    * @see ←
com.softwareag.cis.workplace.MFEventListenerBase#getMaxNumberActivitiesMode()
    */
    protected int getMaxNumberActivitiesMode()
    {
        return MAX_NUMBER_ACTIVITIES_POPUP;
    }

    /*
    * (non-Javadoc)
    *
    * @see ←
com.softwareag.cis.workplace.MFEventListenerBase#getPopupMessageNumberOfWorkplaceActivitiesReached(int)

```



```
    */
    protected String getPopupMessageNumberOfWorkplaceActivitiesReached(int ←
maxactivities)
    {
        // use default
        return null;
    }

    /*
    * (non-Javadoc)
    *
    * @see ←
com.softwareag.cis.workplace.MFEventListenerBase#getPopupTiteMaxNumberOfWorkplaceActivitiesReached(int)
    */
    protected String getPopupTiteMaxNumberOfWorkplaceActivitiesReached(int ←
maxactivities)
    {
        // use default
        return null;
    }

    /*
    * (non-Javadoc)
    *
    * @see ←
com.softwareag.cis.workplace.MFEventListenerBase#getPopupMessagePopupMenuClosedByUser()
    */
    protected String getPopupMessagePopupMenuClosedByUser()
    {
        // use default
        return null;
    }

    /*
    * (non-Javadoc)
    *
    * @see ←
com.softwareag.cis.workplace.MFEventListenerBase#getPopupTitePopupMenuClosedByUser()
    */
    protected String getPopupTitePopupMenuClosedByUser()
    {
        // use default
        return null;
    }
}
```

Session Management inside the Workplace

When the user selects functions in the MFWPFUNCTIONS frame, then pages are opened in the content frame, or as pop-ups or in a named target frame.

The workplace offers a “multi document interface” - i.e. you can work in parallel in several activities and you can switch between these activities. This structure is reflected in the server-side session structure. The section *Details on Session Management* in the *Special Development Topics* (which is part of the Application Designer documentation) explains this in a detailed way. However, some information is given below.

The session management of Application Designer knows sessions (typically representing a browser instance) and subsessions (reflecting a user activity with a defined life cycle). A session contains one or more subsessions. Inside one subsession, the adapter object are kept which are required by a page or a page sequence. Subsessions are isolated from one another.

The workplace proceeds in the following way:

- Every activity that is started inside the content is represented by a subsession of its own. If you have opened five Application Designer pages via the function tree inside the content area of the workplace, then there are five subsessions on the server side. If the user navigates between the activities (e.g. via the MFWPACTIVEFUNCTIONS frame), then from session point of view the user navigated between subsessions.
- The workplace itself also occupies one subsession. If Application Designer pages are opened in a pop-up or in a named target, then these pages are living inside the subsession of the workplace.

When programming content pages, you do not notice the session management: every page that you design and test in the Layout Painter behaves in the same way in the workplace. Due to the separation into subsessions, you are not aware of "neighboring" subsessions.

Workplace API for Dynamic Manipulation

Internally, the workplace is started when the workplace frameset page is loaded. So far you got to know the framework to set up the workplace by providing a MFWPBOOTSTRAPINFO file.

But you can also dynamically manipulate the workplace. There are two typical usages:

- You can exchange all workplace definitions dynamically. Maybe you offer the user a “reduced” workplace just allowing the user to log on at the beginning. Afterwards, the “real” workplace for the user is built up - containing all functions available for the user.

- You can manipulate workplace definitions in an existing workplace. For example, you modify the title of an activity that is shown in the MFWPACTIVEFUNCTIONS area. Or you want to add certain nodes to an existing tree.

For this purpose, there is a set of controls containing the workplace functions that you can use from your application:

- **NJX:XCIWPINFO2**
- **NJX:XCIWPFUNCTIONS**
- **NJX:XCIWPACCESS2**

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Creating Your Own Workplace Application

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▪ Using the Default Workplace Framework	980
▪ Customizing the Frames, Dialogs and Messages of the Default Workplace Framework	981
▪ Using Your Own Standard Pop-up Dialogs and Messages	981
▪ Using Your Own Active Functions Frame	983

General Information

When you create your own workplace application, it consists of several different elements:

- The workplace framework
 - Standard workplace frames and pop-up dialogs
 - Standard multi-language messages and texts
 - Standard behavior
- A specific application
 - Page layouts with Natural/Java implementation
 - Multi-language messages and texts
 - Style
 - Behavior

Depending on the application needs, it might be convenient to use the default implementation of the workplace framework as it is. Other applications might want to adapt the look-and-feel of the default workplace frames, standard pop-up dialogs and/or texts to their own needs. The topics below describe both approaches.

Using the Default Workplace Framework

The default workplace framework is the workplace implementation as used in the development workplace itself. Standard dialogs and frames used in this implementation are not part of your project. They reside in the central project `HTMLBasedGUI` and are simply used from within your project.

To create a workplace application with the default look-and-feel, proceed as follows:

1. Use the Layout Painter to create a new layout which uses the "Multi Frame Workplace" layout template (this template is located on the **Workplace** tab).

Customize all required properties to your needs. However, leave the `workplaceproject` property of the `MFWPFUNCTIONS` control empty.

2. Create an `MFWPBOOTSTRAPINFO` XML file. See *Filling the MFWPFUNCTIONS Frame Initially: MFWPBOOTSTRAPINFO*.

As the value for the `mfworkplaceeventlistener` property, specify "com.softwareag.cis.workplace.MFCustomEventListener". This is a ready-to-use default implementation. You can also add your own event listener, see *Customizing the MFWPFUNCTIONS Behavior*.

Customizing the Frames, Dialogs and Messages of the Default Workplace Framework

As shown in the section *Framework Overview*, the workplace framework contains the following predefined frames which can be customized slightly via the corresponding properties:

- Functions
- Active Functions
- Contents

In addition, the workplace framework uses own messages and standard dialogs from the central **HTMLBasedGUI** project. The files of the **HTMLBasedGUI** project are not intended to be modified because any modifications will be lost during the next product upgrade. Instead, you can use your own "Active Functions" frame and/or your own standard pop-up dialogs and standard messages as described below.

Using Your Own Standard Pop-up Dialogs and Messages

Open your "Multi Frame Workplace" page layout in the Layout Painter. Set the value of the property `workplaceproject` to the name of your project. When saving the page layout, the following files will be generated into your project:

- `<myproject>/multilanguage/de/workplace.csv`
- `<myproject>/multilanguage/en/workplace.csv`
- `<myproject>/multilanguage/de/popups.csv`
- `<myproject>/multilanguage/en/popups.csv`
- `<myproject>/popupok.xml`
- `<myproject>/popupyeno.xml`

The *workplace.csv* files in the *multilanguage* directory contain standard messages used in the workplace framework for English and German. Be careful not to change the text IDs. However, you can adapt the texts and you can also add additional languages.

The names of the *popups.csv* files in the *multilanguage* directory are defined by the `translationreference` property. See the sample layout below.

The *popupok.xml* and *popupyeno.xml* files are the layouts for the used standard pop-up dialogs. Be sure not to change the names of the layouts, the corresponding adapter classes or the proper-

ties/methods. You can adapt the layouts but you must keep the following parts that are shown in bold below:

```
<page ispopup="true"
  model="com.softwareag.cis.popups.PopupOKModel"
  popupheight="170" popupwidth="310"
  translationreference="popups">
<pagebody takefullheight="true">
  <itr height="100%" width="100%">
    <textout align="center" valign="middle"
      valueprop="question" width="100%">
    </textout>
  </itr>
  <vdist height="5">
  </vdist>
  <itr align="center">
    <button method="reactOnOK" textid="popupok.button0"
      withtd="false">
    </button>
  </itr>
  <vdist height="8">
  </vdist>
</pagebody>
</page>
```

```
<page model="com.softwareag.cis.popups.PopupYesNoModel"
  translationreference="popups" popupwidth="310"
  popupheight="200">
<pagebody takefullheight="true">
  <vdist height="5">
  </vdist>
  <itr width="100%" align="center">
    <textout valueprop="question" width="100%" height="100"
      align="center">
    </textout>
  </itr>
  <vdist height="5">
  </vdist>
  <itr align="center">
    <button textid="btnYes" method="reactOnYes">
    </button>
    <hdist width="10">
    </hdist>
    <button textid="btnNo" method="reactOnNo">
    </button>
  </itr>
  <vdist height="5">
  </vdist>
</pagebody>
</page>
```


Using Your Own Active Functions Frame

To create and use your own "Active Functions" frame, proceed as follows:

1. Use the Layout Painter to create a new layout which uses one of the following layout templates (these templates are located on the **Workplace** tab):

Workplace Activities Frame
 Workplace Activities Frame 2
 Workplace Stripsel Activities Frame
 Workplace Stripsel Activities Frame 2

The layout templates either use a **TABSTRIP2** or a **STRIPSEL** control to render the activities. Both variants are available with and without navigation frame icons ("Close All Windows", "Reopen Navigation Frame", "Close Navigation Frame"). The layout templates which contain the number 2 in their names include the additional navigation frame icons.

2. You can modify the generated layout, but you must keep the parts that are shown in bold below.

```
<page
  model="com.softwareag.cis.workplace.MFActivitiesAdapter"
  translationreference="workplace"
  ...
  <tabstrip2 tabstripprop="activities2"
  ...
```

For controlling the navigation frame, you can use the following method names:

- `on0Size` (close the navigation frame)
- `onNormalSize` (reopen the navigation frame)
- `onCloseAll` (close all windows)

Note that the generated layout is implemented by the Java adapter `com.softwareag.cis.workplace.MFActivitiesAdapter`. This Java adapter will handle these events. The "Active Function" frame cannot be implemented by a NATPAGE control. Also note that the events listed above are not passed to the Natural application.

3. In the **MFWPFUNCTIONS** control of your "Multi Frame Workplace" layout, set the `activefunctionsvariant` property to the URL of your own "Active Functions" frame layout. Example:

```
activefunctionsvariant="/myproject/myactiveFunctionsFrame.html"
```

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Executing and Debugging Workplace Applications

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- Creating a Session Configuration on the Application Server 986
- Configuring the Session in Your Workplace Application 987
- Executing the Workplace Application in NaturalONE 987
- Debugging the Workplace Application in NaturalONE 987

General Information

If you want to execute and debug workplace applications with NaturalONE, you have to install a Natural Web I/O Interface server (NWO). The Natural Web I/O Interface server must run in the same environment (FNAT, FUSER, FDIC and FSEC) as the Natural Development Server (NDV) which is used in NaturalONE.

For detailed information, see the section *Installing and Configuring the Natural Web I/O Interface Server* in the *Natural Web I/O Interface* documentation, which is part of the Natural documentation for the different platforms.

Creating a Session Configuration on the Application Server

This section describes how to create a session using NaturalONE's internal Tomcat server.

If you are using the internal Tomcat server of NaturalONE, make sure that identical session definitions for the workplace are defined in both: in the Tomcat server of your NaturalONE installation and in the Natural for Ajax web server installation outside of NaturalONE.

» To create a session

- 1 Start NaturalONE.
- 2 Find out on which port the internal Tomcat server of your NaturalONE installation is running.

When the console output for the internal Tomcat server is enabled in the Natural preferences, you can see the port in the **Console** view when starting NaturalONE. Look for a message such as the following:

```
Starting internal Tomcat server using HTTP port 8080 ...
```

The port varies if several instances of NaturalONE are running in parallel. Normally, it is 8080.

- 3 Use the following URL to invoke the configuration tool of Natural for Ajax on this port:

```
http://localhost:8080/cisnatural/conf_index.jsp
```

- 4 Invoke the **Session Configuration** page and create the required session.

For detailed information, see *Client Configuration* in the documentation for the runtime version of Natural for Ajax. The latest version of the Natural for Ajax documentation (which is not part of the NaturalONE documentation) can always be found at <http://documentation.softwareag.com/> (Empower login required).

Configuring the Session in Your Workplace Application

After the session has been defined in the configuration tool, you have to configure this session in the XML file which represents your initial workplace setup. For detailed information, see [Filling the MFWPFUNCTIONS Frame Initially: MFWPBOOTSTRAPINFO](#).

Executing the Workplace Application in NaturalONE

After you have installed and configured the Natural Web I/O Interface server and after the session has been defined in the configuration tool, you can execute your workplace application using NaturalONE's Ajax Developer.

➤ To execute the workplace application

- 1 In the **Navigator** view, select the XML layout which represents your workplace application.
- 2 Invoke the context menu and choose **Ajax Developer > Execute**.

Debugging the Workplace Application in NaturalONE

After you have installed and configured the Natural Web I/O Interface server and after the session has been defined in the configuration tool, you can debug your workplace application. For debugging, you can start the workplace application in two different ways: you can start it from within NaturalONE using the context menu, or you can start it directly in the browser using URL parameters. This is described in the topics below.

The prerequisite for debugging, however, is that the debug attach server has been enabled in the Natural preferences and that at least one breakpoint has been set in a Natural program which belongs to your workplace application. For further information, see *Using a Debug Attach Server in Using NaturalONE*.

The following topics are covered below:

- [Starting the Workplace Application from NaturalONE](#)

- [Starting the Workplace Application Directly in the Browser](#)

Starting the Workplace Application from NaturalONE

The following steps assume that you have already created a Natural project containing the relevant sources for the workplace application in NaturalONE.

» To debug a workplace application

- 1 Open the source editor for a Natural program which belongs to the workplace application and set at least one breakpoint.
- 2 In the **Navigator** view, go to the **xml** folder which contains your page layouts.
- 3 Select the page layout for your workplace application (a page of type MFPAGE).
- 4 Invoke the context menu and choose **Ajax Developer > Debug**.

See also *Executing and Debugging User Interface Components* in the *Ajax Developer* documentation.

The workplace application is now started in the browser, in debug mode. When the program in which the breakpoint has been set is about to be executed inside the corresponding Natural session, the debugger is launched and the application stops at the first breakpoint. You can now use the **Debug** perspective as described in the section *Debugging Natural Applications* which is part of *Using Natural ONE*.

Starting the Workplace Application Directly in the Browser

The parameters which are normally defined in the Natural preferences (host name and port number) and in the properties of a Natural project (client ID) can also be specified as URL parameters of the workplace application URL.

The following URL parameters are available for debugging purposes:

URL Parameter	Description
<code>xciParameters.natdebugclientid</code>	The client ID which has been generated for the project or, if defined, a custom client ID. You can find this ID in the project properties. See also <i>Debug Attach Settings</i> in <i>Changing the Project Properties</i> which is part of <i>Using NaturalONE</i> .
<code>xciParameters.natdebughost</code>	The name of the host (or IP address) on which the debug attach server is running. Do not use "localhost" as the host name.
<code>xciParameters.natdebugport</code>	The number of the port to which the debug attach server is listening.

Example:

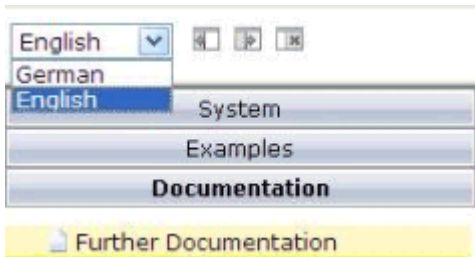
*http://localhost:8080/cisnatural/servlet/StartCISPage?PAGEURL=/njxdemos/wpdynworkplace.html&xciParam-
eters.natdebugclientid=DC66D909-6872-4AFB-8898-D12B286BBE27&xciParameters.natde-
bughost=natqts43.eur.ad.sag&xciParameters.natdebugport=9999*

135 Multi Language Management in Workplace Applications

- General Information 992
- Language Switch in Content Pages 993
- Language Switch in Function Tree and Activities Pane 993

General Information

The following provides some hints for multi language management in workplace applications which contain Natural layout pages. We assume that the user interface contains a combo box or another control which allows the end user to select the language in a Java-based layout page.



This small Java-based layout page can be very simple:

```
<?xml version="1.0" encoding="UTF-8"?>
<page model="com.softwareag.cis.test.workplace.LanguageSelectionAdapter"
  occupiedpixelheight="0" occupiedpixelwidth="0" ↵
  contextmenumethod="processAsDefault">
  <pagebody vscroll="hidden" hscroll="hidden" horizdist="false">
    <vdist height="8">
      </vdist>
      <itr takefullwidth="true">
        <coltable0 width="100">
          <itr>
            <hdist width="5">
              </hdist>
              <combofix valueprop="language" width="90" flush="server"
                flushmethod="onLanguageChanged">
                <combooption name="German" value="de">
                </combooption>
                <combooption name="English" value="en">
                </combooption>
              </combofix>
            </itr>
          </coltable0>
        </itr>
        <itr>
        </itr>
      </pagebody>
    </page>
```

For an example of how to integrate such a page layout into a frameset of a workplace definition, see */njsx-demos/xml/wpworkplacelan1.xml*. For language selection, this file uses the layout */njsx-demos/xml/wplansselect1.xml*. Based on the user selection, the workplace application has to respond correspondingly. Depending on the application needs, the reactions can be different. The following

sections provide information on some basic reactions. Your workplace application may implement its own specific handling.

Language Switch in Content Pages

When the user selects a different language, the workplace application basically has two choices:

- either close the already started activities after asking or warning the user, or
- force the already started activities to switch to the newly selected language.

The `MWorkplaceSessionUtil` class in the package `com.softwareag.cis.workplace` contains methods for performing both kinds of reaction.

Regardless of the variant you implement for the currently started activities, you want new layout pages to be started with the newly selected language. If your layout pages are implemented with Natural, use the configuration tool that is delivered with the Natural for Ajax product and set the **Language** option to **Set in workplace**. This makes sure that newly added or opened activities use the newly selected language.

Language Switch in Function Tree and Activities Pane

Sometimes, the newly selected language should only be applied to the activities in the workplace. Sometimes, the workplace application also wants to change the language in the function tree and activity pane.

If you use a static workplace definition (that is, a *bootstrapinfo.xml* file) and want to change the language in the function tree later, you must use `textid` properties instead of names.

You can change the language for a static workplace definition by reloading the workplace definition. The `MWorkplaceSessionUtil` class in the package `com.softwareag.cis.workplace` contains convenient methods for reloading the workplace definition. When reloading a function tree, make sure to

- either close the started activities first, or
- update the page titles in the activities pane.

If you modify the function tree dynamically using the **NJX:XCIWPINFO2** and/or **NJX:XCIWP-FUNCTIONS** controls and want to change the language in the function tree later, you must also use `textid` properties in these controls.

To update the page titles in already started activities, you simply call the method `replaceLiteralInPageTitles()` of the `MWorkplaceSessionUtil` class.

To change the language in a dynamically defined function tree, you simply call the method `replaceLiteralInFunctionTree()` in the `MfWorkplaceSessionUtil` class. Instead of reloading the workplace definition, you can also use this method for statically defined function trees.

See also the **wpworkplacelan2** example in the Natural for Ajax demos.

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NJX:XCIWPINFO2

▪ Example	996
▪ Adapter Interface	996

The NJX:XCIWPINFO2 control is used to access and exchange the function tree that is shown in the “Functions” frame (**MFWPFUNCTIONS**) as a whole. In order to perform incremental changes in the function tree, you should use the **NJX:XCIWPFUNCTIONS** control.

The NJX:XCIWPINFO2 control provides a functional API to the workplace. It does not have design time properties nor does it raise events.

Example

The XML code for the example looks as follows:

```
<natpage xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <njx:xciwpinfo2>
  </njx:xciwpinfo2>
</natpage>
```

Adapter Interface

```
1 XCIWPINFO_CHANGEINDEX (I4)
1 XCIWPINFO_NODE (1:*)
2 ACTIVITYID (U) DYNAMIC
2 ACTIVITYURL (U) DYNAMIC
2 BUTTONSTYLE (U) DYNAMIC
2 DRAGINFO (U) DYNAMIC
2 FOLLOWPAGESWITCHES (L)
2 HEIGHT (I4)
2 ICONURL (U) DYNAMIC
2 LEFT (I4)
2 LEVEL (I4)
2 NAME (U) DYNAMIC
2 ONLYONEINSTANCE (L)
2 OPENED (I4)
2 TARGET (U) DYNAMIC
2 TEXTID (U) DYNAMIC
2 TOOLTIP (U) DYNAMIC
2 TOOLTIPID (U) DYNAMIC
2 TOP (I4)
2 TREECLASS (U) DYNAMIC
2 TREESTYLE (U) DYNAMIC
2 TYPE (U) DYNAMIC2 WIDTH (I4)
```

Each occurrence in the array XCIWPINFO_NODE describes a node in the function tree. The function tree consists of up to three levels: topics, folders and nodes.

Topic

The following structure elements are used to describe a topic:

Element	Meaning
BUTTONSTYLE	Style info that is passed to the button representing the topic.
ICONURL	The button that represents this topic may have an additional icon in front of the text. Use this parameter to set the icon URL.
LEVEL	The following definition means "This is a topic": LEVEL = 1
NAME	Name of the topic.
TEXTID	Multi language dependent text that is displayed inside the control. The TEXTID is translated into a corresponding string at runtime.
OPENED	The following definition means "The topic is closed": OPENED = 0 The following definition means "The topic is opened": OPENED = 1
TOOLTIP	Text of the tooltip for the topic.
TOOLTIPID	Multi language dependent text that is displayed inside the control. The TOOLTIPID is translated into a corresponding string at runtime.
TREECLASS	Set the style class for rendering the tree area of the topic. There are ten standard style classes available in the default style sheet: PLACETOPIC1ClientTree to WORKPLACETOPIC10ClientTree. These style sheets can be maintained with the style sheet editor of the Application Designer.
TREESTYLE	Background style for the tree. For example, you can define background colors and background pictures. Avoid the usage of single quote (') and double-quote (") characters.

Folder

The following structure elements are used to describe a folder:

Element	Meaning
DRAGINFO	Any information that is useful to react on a drop event. The single quote (') and backslash (\) characters are not allowed.
LEVEL	The following definitions mean "This is a folder": LEVEL >= 2 and OPENED = 0 or LEVEL >= 2 and OPENED = 1
NAME	Name of the folder.

Element	Meaning
TEXTID	Multi language dependent text that is displayed inside the control. The TEXTID is translated into a corresponding string at runtime.
OPENED	The following definition means “The folder is closed”: OPENED = 0 The following definition means “The folder is opened”: OPENED = 1
TOOLTIP	Text of the tooltip for the folder.
TOOLTIPID	Multi language dependent text that is displayed inside the control. The TOOLTIPID is translated into a corresponding string at runtime.

Node that opens a page in the “Content” frame

The following structure elements are used to describe a node that opens an Application Designer page or HTML page in the “Content” frame:

Element	Meaning
ACTIVITYURL	The URL to be loaded when the user clicks on a node. You can append parameters to the URL.
DRAGINFO	Any information that is useful to react on a drop event. The single quote (') and backslash (\) characters are not allowed.
FOLLOWPAGESWITCHES	If true, the workplace keeps the information when the user switches inside the content area from one page to the next. If the user reinvokes the page, the page to which the user switched last is shown, not the one from the ACTIVITYURL. The use of FOLLOWPAGESWITCHES only makes sense if ONLYONEINSTANCE is set to true. The following applies for HTML pages: Registering of the navigation is only supported for HTML pages in the frame buffer. This means that you have to set the <code>framebuffer_size</code> parameter in the <code>cisconfig.xml</code> file correspondingly.
ICONURL	The URL for the icon which is shown in front of the name.
LEVEL	The following definition creates a node on level 2, that is, directly under a topic: LEVEL = 2 and OPENED = 2 The following definition creates a node on level 3, that is, under a folder: LEVEL = 3 and OPENED = 2
NAME	Name of the node.
TEXTID	Multi language dependent text that is displayed inside the control. The TEXTID is translated into a corresponding string at runtime.
ONLYONEINSTANCE	A page with the corresponding name is only started once inside the workplace. If the page already exists, no new page is started but the existing one is used.

Element	Meaning
OPENED	See the above description for LEVEL.
TOOLTIP	Text of the tooltip for the tree node.
TOOLTIPID	Multi language dependent text that is displayed inside the control. The TOOLTIPID is translated into a corresponding string at runtime.
TYPE	"cis" to open an Application Designer page, or "html" to open an HTML page.

Node that opens a page in a pop-up window

The following structure elements are used to describe a node that opens an Application Designer page or HTML page in a pop-up window:

Element	Meaning
ACTIVITYURL	The URL to be loaded when the user clicks on a node. You can append parameters to the URL.
DRAGINFO	Any information that is useful to react on a drop event. The single quote (') and backslash (\) characters are not allowed.
HEIGHT	Set the dimension of the pop-up in pixels.
ICONURL	The URL for the icon which is shown in front of the name.
LEFT	Set the relative position of the pop-up in pixels.
LEVEL	The following definition creates a node on level 2, that is, directly under a topic: LEVEL = 2 and OPENED = 2 The following definition creates a node on level 3, that is, under a folder: LEVEL = 3 and OPENED = 2
NAME	Name of the node.
TEXTID	Multi language dependent text that is displayed inside the control. The TEXTID is translated into a corresponding string at runtime.
OPENED	See the above description for LEVEL.
TOOLTIP	Text of the tooltip for the tree node.
TOOLTIPID	Multi language dependent text that is displayed inside the control. The TOOLTIPID is translated into a corresponding string at runtime.
TOP	Set the relative position of the pop-up in pixels.
TYPE	"cispopup" to open an Application Designer page, or "htmlpopup" to open an HTML page.
WIDTH	Set the dimension of the pop-up in pixels.

Node that opens a page in a target frame

The following structure elements are used to describe a node that opens an Application Designer page or HTML page in a target frame other than the "Content" frame:

Element	Meaning
ACTIVITYURL	The URL to be loaded when the user clicks on a node. You can append parameters to the URL.
DRAGINFO	Any information that is useful to react on a drop event. The single quote (') and backslash (\) characters are not allowed.
ICONURL	The URL for the icon which is shown in front of the name.
LEVEL	The following definition creates a node on level 2, that is, directly under a topic: LEVEL = 2 and OPENED = 2 The following definition creates a node on level 3, that is, under a folder: LEVEL = 3 and OPENED = 2
NAME	Name of the node.
TEXTID	Multi language dependent text that is displayed inside the control. The TEXTID is translated into a corresponding string at runtime.
OPENED	See the above description for LEVEL.
TARGET	Name of the target frame in which the page is to be opened. During workplace definition, you assign a target ID to each frame you define.
TOOLTIP	Text of the tooltip for the tree node.
TOOLTIPID	Multi language dependent text that is displayed inside the control. The TOOLTIPID is translated into a corresponding string at runtime.
TYPE	"cistarget": Open an Application Designer page. "htmltarget": Open an HTML page.

When the structure is passed to the application, it contains the information about the current function tree. The application may change this information and return it. In order to indicate that the function tree shall be updated in the user interface, the application must modify the value of XCIWPINFO_CHANGEINDEX on return. This is achieved, for instance, by the following statement:

```
ADD 1 TO XCIWPINFO_CHANGEINDEX
```

137 NJX:XCIWPFUNCTIONS

▪ Example	1002
▪ Adapter Interface	1002

The NJX:XCIWPFUNCTIONS control is used to modify the function tree that is shown in the “Functions” frame (**MFWPFUNCTIONS**) incrementally. In order to access the content of the function tree or to exchange it as a whole, you have to use the **NJX:XCIWPINFO2** control.

The NJX:XCIWPFUNCTIONS control provides a functional API to the workplace. It does not have design time properties nor does it raise events.

Example

The XML code for the example looks as follows:

```
<natpage xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <njx:xciwpfunctions>
  </njx:xciwpfunctions>
</natpage>
```

Adapter Interface

```
1 XCIWPFUNCTIONS (1:*)
2 CMDADDFOLDER
3 ADDFOLDER_ASFIRST (L)
3 ADDFOLDER_FOLDERNAME (U) DYNAMIC
3 ADDFOLDER_FOLDERTEXTID (U) DYNAMIC
3 ADDFOLDER_OPENED (I4)
3 ADDFOLDER_TOPICNAME (U) DYNAMIC
3 ADDFOLDER_TOPICTEXTID (U) DYNAMIC
2 CMDADDNODE
3 ADDNODE_ACTIVITYID (U) DYNAMIC
3 ADDNODE_ACTIVITYURL (U) DYNAMIC
3 ADDNODE_ASFIRST (L)
3 ADDNODE_FOLDERNAME (U) DYNAMIC
3 ADDNODE_FOLDERTEXTID (U) DYNAMIC
3 ADDNODE_HEIGHT (I4)
3 ADDNODE_LEFT (I4)
3 ADDNODE_NAME (U) DYNAMIC
3 ADDNODE_TARGET (U) DYNAMIC
3 ADDNODE_TEXTID (U) DYNAMIC
3 ADDNODE_TOP (I4)
3 ADDNODE_TOPICNAME (U) DYNAMIC
3 ADDNODE_TOPICTEXTID (U) DYNAMIC
3 ADDNODE_TYPE (U) DYNAMIC
3 ADDNODE_WIDTH (I4)
2 CMDADDTOPIC
3 ADDTOPIC_SWITCHTOTOPIC (L)
3 ADDTOPIC_TOPICNAME (U) DYNAMIC
```

```

3 ADDTOPIC_TOPICTEXTID (U) DYNAMIC
3 ADDTOPIC_TREECLASS (U) DYNAMIC
2 CMDREMFOLDER
3 REMFOLDER_FOLDERNAME (U) DYNAMIC
3 REMFOLDER_FOLDERTEXTID (U) DYNAMIC
3 REMFOLDER_TOPICNAME (U) DYNAMIC
3 REMFOLDER_TOPICTEXTID (U) DYNAMIC
2 CMDREMNODE
3 REMNODE_FOLDERNAME (U) DYNAMIC
3 REMNODE_FOLDERTEXTID (U) DYNAMIC
3 REMNODE_NAME (U) DYNAMIC
3 REMNODE_TEXTID (U) DYNAMIC
3 REMNODE_TOPICNAME (U) DYNAMIC
3 REMNODE_TOPICTEXTID (U) DYNAMIC
2 CMDREMTOPIC
3 REMTOPIC_TOPICNAME (U) DYNAMIC
3 REMTOPIC_TOPICTEXTID (U) DYNAMIC

```

Each occurrence in the array XCIWPFUNCTIONS describes a command that is to be sent to the workplace API. Several commands can be sent in a sequence. For each command, a corresponding substructure must be filled.

Add a topic

The following structure elements belong to CMDADDTOPIC:

Element	Meaning
ADDTOPIC_SWITCHTOTOPIC	"true": Open the new topic.
ADDTOPIC_TOPICNAME	Name of the topic.
ADDTOPIC_TOPICTEXTID	Multi language dependent text that is displayed inside the control. The ADDTOPIC_TOPICTEXTID is translated into a corresponding string at runtime.
ADDTOPIC_TREECLASS	Sets the style class for rendering the tree area of the topic. There are ten standard style classes available in the default style sheet: PLACETOPIC1ClientTree to WORKPLACETOPIC10ClientTree. These style sheets can be maintained with the style sheet editor of the Application Designer.

Add a folder

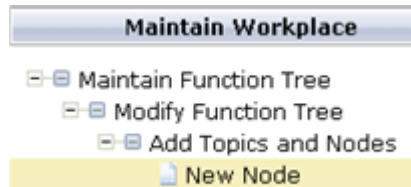
The following structure elements belong to CMDADDFOLDER:

Element	Meaning
ADDFOLDER_ASFIRST	"true": Add this folder as the first folder under the given topic. "false": Add this folder as the last folder under the given topic.
ADDFOLDER_FOLDERNAME	Name of the folder.
ADDFOLDER_FOLDERTEXTID	Multi language dependent text that is displayed inside the control. The ADDFOLDER_FOLDERTEXTID is translated into a corresponding string at runtime.
ADDFOLDER_OPENED	0: Add the folder as a closed folder with potential subnodes. 1: Add the folder as an opened folder. 2: Add the folder as a closed folder without subnodes.
ADDFOLDER_TOPICNAME	Name of the topic to which the folder is to be added.
ADDFOLDER_TOPICTEXTID	Multi language dependent text that is displayed inside the control. The ADDFOLDER_TOPICTEXTID is translated into a corresponding string at runtime.

Add a node

You can add all kinds of topic subnodes with the `CMDADDNODE` structure. Since a function tree can have any depth, you can precisely define the parent node for which you would like to add the new node as a child node. This can be done by specifying corresponding XPATH-like path information in the `ADDNODE_FOLDERNAME` or `ADDNODE_FOLDERTEXTID` element.

Example:



To add the node named "New Node", specify the following:

```
ADDNODE_TOPICNAME="Maintain Workplace"
ADDNODE_FOLDERNAME = "Maintain Function Tree/Modify Function Tree/Add Topics and Nodes"
ADDNODE_NAME="New Node"
```

The following structure elements belong to `CMDADDNODE`:

Element	Meaning
ADDNODE_NAME	Name of the node to be added.
ADDNODE_TEXTID	Multi language dependent text that is displayed inside the control. The ADDNODE_TEXTID is translated into a corresponding string at runtime.
ADDNODE_FOLDERNAME	Name of the folder to which the node is to be added.
ADDNODE_FOLDERTEXTID	Multi language dependent text that is displayed inside the control. The ADDNODE_FOLDERTEXTID is translated into a corresponding string at runtime.
ADDNODE_TOPICNAME	Name of the topic that contains this folder.
ADDNODE_TOPICTEXTID	Multi language dependent text that is displayed inside the control. The ADDNODE_TOPICTEXTID is translated into a corresponding string at runtime.
ADDNODE_ASFIRST	"true": Add this node as the first node under the given folder. "false": Add this node as the last node under the given folder.
ADDNODE_ACTIVITYURL	The URL to be loaded when the user clicks on the node. You can append parameters to the URL.
ADDNODE_ACTIVITYID	Use this element if you want to start different pages with the same name.
ADDNODE_TYPE	"cis": A node that opens an Application Designer page in the "Content" frame. "html": A node that opens an HTML page in the "Content" frame. "cispopup": A node that opens an Application Designer page in a pop-up window. "htmlpopup": A node that opens an HTML page in a pop-up window. "cistarget": A node that opens an Application Designer page in a target frame other than the "Content" frame. "htmlpopup": A node that opens an HTML page in a target frame other than the "Content" frame.
ADDNODE_LEFT	Only with type "cispopup" and "htmlpopup". Set the relative position of the pop-up in pixels.
ADDNODE_TOP	Only with type "cispopup" and "htmlpopup". Set the relative position of the pop-up in pixels.
ADDNODE_HEIGHT	Only with type "cispopup" and "htmlpopup". Set the dimension of the pop-up in pixels.
ADDNODE_WIDTH	Only with type "cispopup" and "htmlpopup". Set the dimension of the pop-up in pixels.
ADDNODE_TARGET	Only with type "cistarget" and "htmltarget". Name of the target frame in which the page is to be opened. During workplace definition, you assign a target ID to each frame you define.

Remove a topic

The following structure elements belong to CMDREMTOPIC:

Element	Meaning
REMTOPIC_TOPICNAME	Name of the topic to be removed.
REMTOPIC_TOPICTEXTID	Multi language dependent text that is displayed inside the control. The REMTOPIC_TOPICTEXTID is translated into a corresponding string at runtime.

Remove a folder

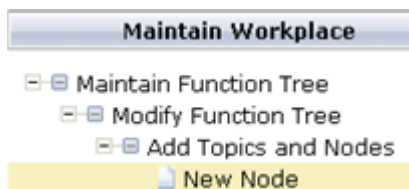
The following structure elements belong to CMDREMFOLDER:

Element	Meaning
REMFOLDER_FOLDERNAME	Name of the folder to be removed.
REMFOLDER_FOLDERTEXTID	Multi language dependent text that is displayed inside the control. The REMFOLDER_FOLDERTEXTID is translated into a corresponding string at runtime.
REMFOLDER_TOPICNAME	Name of the topic that contains the folder.
REMFOLDER_TOPICTEXTID	Multi language dependent text that is displayed inside the control. The REMFOLDER_TOPICTEXTID is translated into a corresponding string at runtime.

Remove a node

You can remove all kinds of topic subnodes with the CMDREMNODE structure. Since a function tree can have any depth, you can precisely define which node to remove by specifying corresponding XPATH-like path information in the REMNODE_FOLDERNAME or REMNODE_FOLDERTEXTID element.

Example:



To remove the node named "New Node", specify the following:


```

REMNODE_TOPICNAME="Maintain Workplace"
REMNODE_FOLDERNAME = "Maintain Function Tree/Modify Function Tree/Add Topics ←
and Nodes"
REMNODE_NAME="New Node"

```

The following structure elements belong to CMDREMNODE:

Element	Meaning
REMNODE_FOLDERNAME	Name of the folder that contains the node to be removed.
REMNODE_FOLDERTEXTID	Multi language dependent text that is displayed inside the control. The REMNODE_FOLDERTEXTID is translated into a corresponding string at runtime.
REMNODE_NAME	Name of the node to be removed.
REMNODE_TEXTID	Multi language dependent text that is displayed inside the control. The REMNODE_TEXTID is translated into a corresponding string at runtime.
REMNODE_TOPICNAME	Name of the topic that contains the folder with the node to be removed.
REMNODE_TOPICTEXTID	Multi language dependent text that is displayed inside the control. The REMNODE_TOPICTEXTID is translated into a corresponding string at runtime.

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NJX:XCIWPACCESS2

▪ Example	1010
▪ Adapter Interface	1010

The NJX:XCIWPACCESS2 control is used to open, activate and close content pages in the workplace, to open pages as pop-up windows, or to open pages in a frame.

This control provides a functional API to the workplace. It does not have design time properties nor does it raise events.

Example

The XML code for the example looks as follows:

```
<natpage xmlns:njx="http://www.softwareag.com/njx/njxMapConverter">
  <njx:xciwpaccess2>
  </njx:xciwpaccess2>
</natpage>
```

Adapter Interface

```
1 XCIWPACCESS2 (1:*)
2 CMDADDPAGETOWORKPLACE
3 ADD_ACTIVITYID (U) DYNAMIC
3 ADD_ACTIVITYURL (U) DYNAMIC
3 ADD_NAME (U) DYNAMIC
3 ADD_TEXTID (U) DYNAMIC
3 ADD_TYPE (U) DYNAMIC
2 CMDCLOSECONTENTPAGE (U) DYNAMIC
2 CMDINVOKEMETHODINCONTENTPAGE
3 METHOD (U) DYNAMIC
2 CMDOPENPAGEINTARGET
3 OPEN_ACTIVITYURL (U) DYNAMIC
3 OPEN_TARGET (U) DYNAMIC
3 OPEN_TYPE (U) DYNAMIC
2 CMDOPENPOPUP
3 POPUP_ACTIVITYURL (U) DYNAMIC
3 POPUP_HEIGHT (I4)
3 POPUP_LEFT (I4)
3 POPUP_TITLE (U) DYNAMIC
3 POPUP_TITLEID (U) DYNAMIC
3 POPUP_TOP (I4)
3 POPUP_TYPE (U) DYNAMIC
3 POPUP_WIDTH (I4)
2 CMDSHOWPAGEINWORKPLACE
3 SHOW_ACTIVITYID (U) DYNAMIC
3 SHOW_ACTIVITYURL (U) DYNAMIC
3 SHOW_NAME (U) DYNAMIC
```

3 SHOW_TEXTID (U) DYNAMIC
 3 SHOW_TYPE (U) DYNAMIC

Each occurrence in the array XCIWPACCESS2 describes a command that is to be sent to the workplace API. Several commands can be sent in a sequence. For each command, a corresponding substructure must be filled.

Open a page in the “Content” frame

The following structure elements belong to CMDADDPAGETOWORKPLACE:

Element	Meaning
ADD_ACTIVITYURL	The URL to be loaded.
ADD_ACTIVITYID	Use this element if you want to start different pages with the same name.
ADD_NAME	The name to be displayed in the “Active Functions” frame.
ADD_TEXTID	Multi language dependent text that is displayed inside the control. The ADD_TEXTID is translated into a corresponding string at runtime.
ADD_TYPE	"cis": Open an Application Designer page. "html": Open an HTML page.

Open a page in a pop-up window

The following structure elements belong to CMDOPENPOPUP:

Element	Meaning
POPUP_ACTIVITYURL	The URL to be loaded. You can append parameters to the URL.
POPUP_TITLE	Title of the pop-up window.
POPUP_TITLEID	Multi language dependent text that is displayed inside the control. The POPUP_TITLEID is translated into a corresponding string at runtime.
POPUP_TYPE	"cis": Open an Application Designer page. "html": Open an HTML page.
POPUP_LEFT	Set the relative position of the pop-up in pixels.
POPUP_TOP	Set the relative position of the pop-up in pixels.
POPUP_WIDTH	Set the dimension of the pop-up in pixels.
POPUP_HEIGHT	Set the dimension of the pop-up in pixels.

Open a page in a target frame other than the "Content" frame

The following structure elements belong to CMDOPENPAGEINTARGET:

Element	Meaning
OPEN_ACTIVITYURL	The URL to be loaded. You can append parameters to the URL.
OPEN_TARGET	Name of the target frame in which the page is to be opened. During workplace definition, you assign a target ID to each frame you define.
OPEN_TYPE	"cis": Open an Application Designer page. "html": Open an HTML page.

Activate an already open page in the "Content" frame

The following structure elements belong to CMDSHOWPAGEINWORKPLACE:

Element	Meaning
SHOW_ACTIVITYURL	The URL to be loaded. You can append parameters to the URL.
SHOW_ACTIVITYID	Use this element if you want to start different pages with the same name.
SHOW_NAME	Name of the page in the "Active Functions" frame.
SHOW_TEXTID	Multi language dependent text that is displayed inside the control. The SHOW_TEXTID is translated into a corresponding string at runtime.
SHOW_TYPE	"cis": Activate an Application Designer page. "html": Activate an HTML page.

Close the currently active page in the "Content" frame

Assign the value "closeit" to CMDCLOSECONTENTPAGE.

Close all pages in the "Content" frame

Assign the value "all" to CMDCLOSECONTENTPAGE.

Or assign the value "allpopup" to CMDCLOSECONTENTPAGE. In this case, a yes/no pop-up will appear, asking whether you really want to close all content pages.

Invoke a method (raise an event) in the currently active page in the "Content" frame

The following structure element belongs to CMDINVOKEMETHODINCONTENTPAGE:

Element	Meaning
METHOD	Name of the method/event.

XIII

Working with PDF Documents

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Working with PDF Documents

- General Information 1016
- About the Adapter Listener 1016
- Example 1017
- Built-in Events 1018
- Advanced Data Binding and Rendering 1019

General Information

There are 2 different ways to generate PDF documents for Natural page layouts:

- **REPORT control**

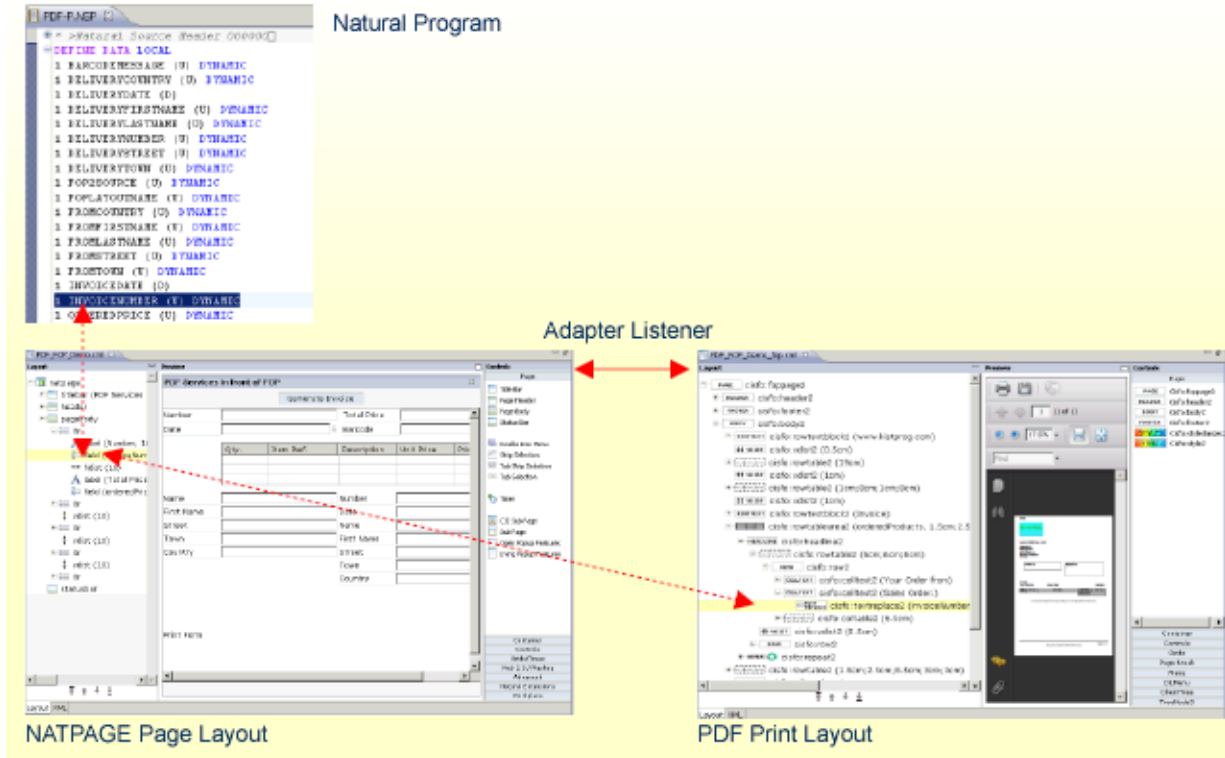
You can fill a report dynamically at runtime from within your Natural program. According to the defined report, a PDF document is generated. This approach defines the look and feel of the PDF at runtime and therefore requires some programming in the corresponding Natural programs. For further information, see the description of the **REPORT** control.

- **Adapter Listener** (`com.softwareag.cis.server.adapterlistener.PDFFOPListener`)

You can define the look and feel of the PDF document at design time. To do this, you create a specific PDF print form using the Layout Painter. This approach defines the PDF in a descriptive way and requires no programming on the Natural side. This approach is described in the topics below.

About the Adapter Listener

Using the adapter listener `com.softwareag.cis.server.adapterlistener.PDFFOPListener`, you can bind a **NATPAGE** page layout to a PDF print layout. The data in the PDF layout is descriptively bound to the properties of the NATPAGE page layout at design time. The NATPAGE page layout and the PDF print layout share the same data which is provided from the Natural program.



Example

The following steps describe how to add PDF support to a NATPAGE. You will find a running example in the Natural for Ajax demos.

1. In your NATPAGE page layout, set the property `adapterlisteners` to `"com.softwareag.cis.server.adapterlistener.PDFFOPListener"`. If you have already applied another adapter listener, append the new listener using a semicolon.

```
<natpage ←
  adapterlisteners="com.softwareag.cis.server.adapterlistener.PDFFOPListener"
  ...
```

2. Add a button or an icon (or any other control that binds to a method) to the NATPAGE page layout, and as method apply the name `"onPrintPDF"`.

```
<button name="Generate Invoice" method="onPrintPDF">
</button>
...
```

3. Create a PDF print form in the same project as your NATPAGE page layout. The name of the print form must be the same as the name of your page, appended with "_fop". For example, if the name of your page is "PDF_FOP_Demo.xml", the name of the PDF print form must be "PDF_FOP_Demo_fop.xml".
4. In the PDF print form, you use specific CISFO controls to define the rendering and the binding to the data. Use the Layout Painter to add and modify the corresponding CISFO controls. For detailed information on these controls, see *PDF and FOP Services* in the Application Designer documentation.

For the *PDF_FOP_Demo_fop.xml* layout, no Natural adapter will be generated. The data binding between the NATPAGE and the PDF print form is done via naming conventions. For example, the FIELD control with the name "invoiceNumber" which is defined in the NATPAGE is bound to the corresponding CISFO control in the PDF print form, as shown below.

```
<natpage...
...
  <field valueprop="invoiceNumber" width="200">
  </field>
...
</natpage>
```

```
<cisfo:foppage2 ...
...
  <cisfo:celltext2 text="Sales Order:">
    <cisfo:textreplace2 valueprop="invoiceNumber">
    </cisfo:textreplace2>
  </cisfo:celltext2>
...
</cisfo:foppage2>
```

Built-in Events

When using the adapter listener `com.softwareag.cis.server.adapterlistener.PDFFOPListener`, the following events are supported and can be bound to a control's method property:

Event	Description
onPrintPDF	Creates a PDF document and opens it in a modal pop-up.
onUploadPDF	Uploads the PDF document to the Natural server. See also Documents in <i>Some Common Rules for all Controls</i> .

Advanced Data Binding and Rendering

Some advanced topics regarding the data binding between the properties defined in the NATPAGE page layout and the PDF print form are covered below:

- [Displaying Field Lists](#)
- [Customizing Decimal Digits in Grids](#)
- [Customizing Boolean Texts in Grids](#)
- [Multi Language Settings with Boolean Texts](#)

Displaying Field Lists

Example:

```
<njx:fieldlist fieldlistprop="myfieldlist" fieldcount="5" hdist="10">
  <njx:fielditem valueprop="myvalue" width="130" invisiblemode="invisible">
    </njx:fielditem>
</njx:fieldlist>
```

In the corresponding *_fop.xml layout, the items of the above field list can be referenced as follows:

```
<cisfo:celltext2 text="First Item">
  <cisfo:textreplace2 valueprop="myfieldlist.items[0].myvalue">
    </cisfo:textreplace2>
</cisfo:celltext2>
...
<cisfo:celltext2 text="Second Item">
  <cisfo:textreplace2 valueprop="myfieldlist.items[1].myvalue">
    </cisfo:textreplace2>
</cisfo:celltext2>
```

Note that within the *_fop.xml layouts, indexing starts with 0.

Customizing Decimal Digits in Grids

To customize the decimal digits for all items in a grid, you simply add an **XCIDATADEF** field and refer to this central field as shown in the example below:

```
<xcidatadef dataprop="myDecimalDigits" datatype="int">
</xcidatadef>

<cisfo:repeat2>
  <cisfo:row2>
    <cisfo:replace2 valueprop="unitPrice" datatype="float"
      decimaldigitsprop="/myDecimalDigits" bordercolor="black"
      borderstyle="solid" borderwidth="1pt" padding="2pt"
      textalign="right">
    </cisfo:replace2>
    <cisfo:replace2 valueprop="price" datatype="float"
      decimaldigitsprop="/myDecimalDigits" bordercolor="black"
      borderstyle="solid" borderwidth="1pt" padding="2pt"
      textalign="right">
    </cisfo:replace2>
  </cisfo:row2>
</cisfo:repeat2>
```

If you would like to customize the decimal digits per item in a grid, add a corresponding **XCIDATADEF** field as a grid column as shown in the example below:

```
<textgridsss2 griddataprop="orderedProducts" rowcount="3" width="100%">
  <column name="Unit Price" property="unitPrice" width="100">
  </column>
  <column name="Price" property="price" width="100">
  </column>
  <xcidatadef dataprop="itemDecimalDigits" datatype="int">
  </xcidatadef>
</textgridsss2>
```

The name "itemDecimalDigits" is not fixed. You can choose any valid property name. From within the corresponding *_fop.xml layout, you can refer to this setting as follows:

```
<cisfo:repeat2>
  <cisfo:row2>
    <cisfo:replace2 valueprop="unitPrice" datatype="float"
      decimaldigitsprop="itemDecimalDigits" bordercolor="black"
      borderstyle="solid" borderwidth="1pt" padding="2pt"
      textalign="right">
    </cisfo:replace2>
    <cisfo:replace2 valueprop="price" datatype="float"
      decimaldigitsprop="itemDecimalDigits" bordercolor="black"
      borderstyle="solid" borderwidth="1pt" padding="2pt"
      textalign="right">
    </cisfo:replace2>
  </cisfo:row2>
</cisfo:repeat2>
```

```
</cisfo:row2>
</cisfo:repeat2>
```

Customizing Boolean Texts in Grids

To customize the Boolean texts for all items in a grid, you simply add an XCIDATADEF field and refer to this central field as shown in the example below:

```
<xcidatadef dataprop="mybooleantexts">
</xcidatadef>
```

```
<cisfo:repeat2>
  <cisfo:row2>
    <cisfo:replace2 valueprop="myChoice" datatype="boolean"
      booleantextprop="/mybooleantexts" bordercolor="black"
      borderstyle="solid" borderwidth="1pt" padding="2pt"
      textalign="right">
    </cisfo:replace2>
    ...
  </cisfo:row2>
</cisfo:repeat2>
```

If you would like to customize the Boolean texts per item in a grid, add a corresponding XCIDATADEF field as a grid column as shown in the example below:

```
<textgridsss2 griddataprop="orderedProducts" rowcount="3" width="100%">
  <column name="Choice" property="myChoice" datatype="xs:boolean" width="100%">
  </column>
  ...
  <xcidatadef dataprop="itemBooleanTexts" >
  </xcidatadef>
</textgridsss2>
```

The name "itemBooleanTexts" is not fixed. You can choose any valid property name. From within the corresponding *_fop.xml layout, you can refer to this setting as follows:

```
<cisfo:repeat2>
  <cisfo:row2>
    <cisfo:replace2 valueprop="myChoice" datatype="boolean"
      booleantextprop="itemBooleanTexts" bordercolor="black"
      borderstyle="solid" borderwidth="1pt" padding="2pt"
      textalign="right">
    </cisfo:replace2>
    ...
  </cisfo:row2>
</cisfo:repeat2>
```

Multi Language Settings with Boolean Texts

`textid` properties are currently not available for Boolean texts. However, you can set the text value in the Natural application depending on the language. Example:

```
IF *LANGUAGE = 2
THEN
  MYBOOLEANVALUES:="Ja;Nein;"
ELSE
  MYBOOLEANVALUES:="Yes;No;"
END-IF
```


XIV

Preview: Mobile Controls

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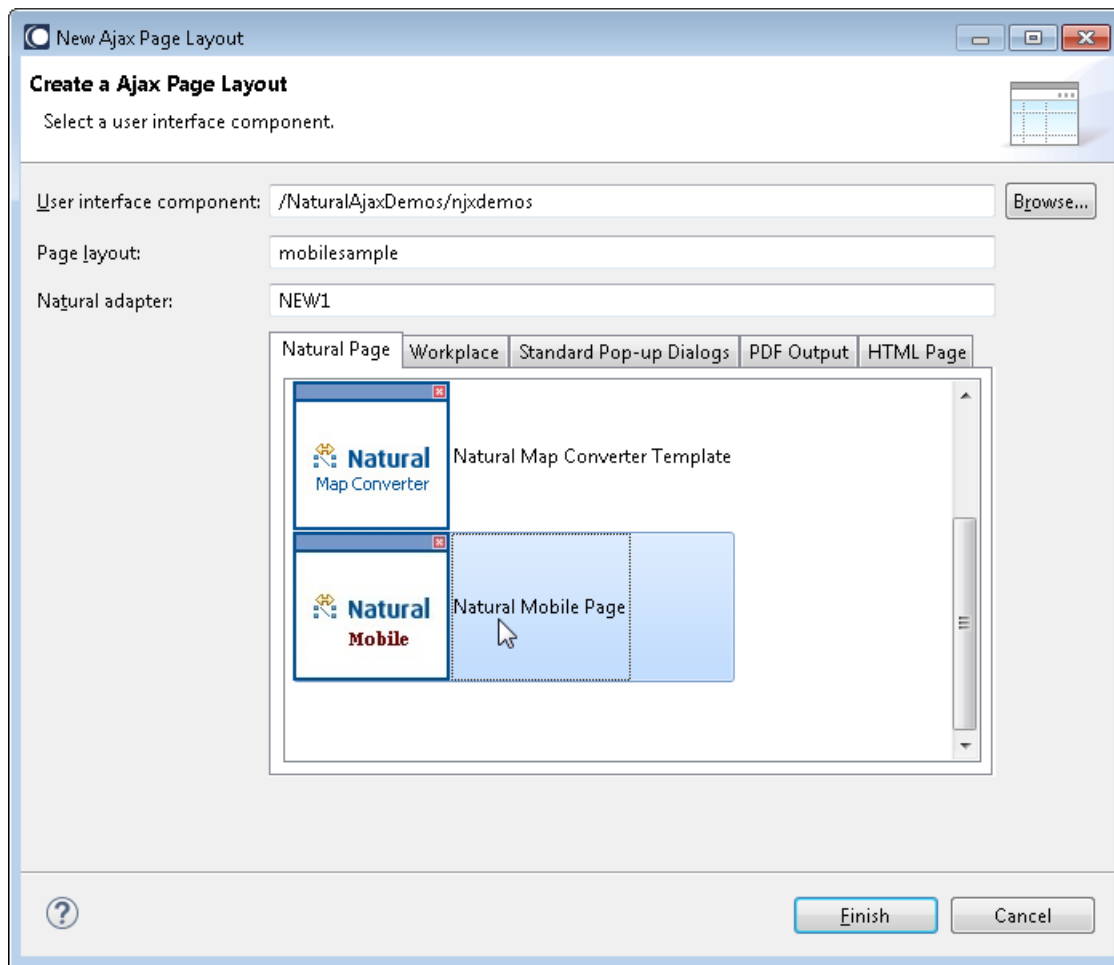
Preview: Mobile Controls

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▪ Responsive Containers	1029
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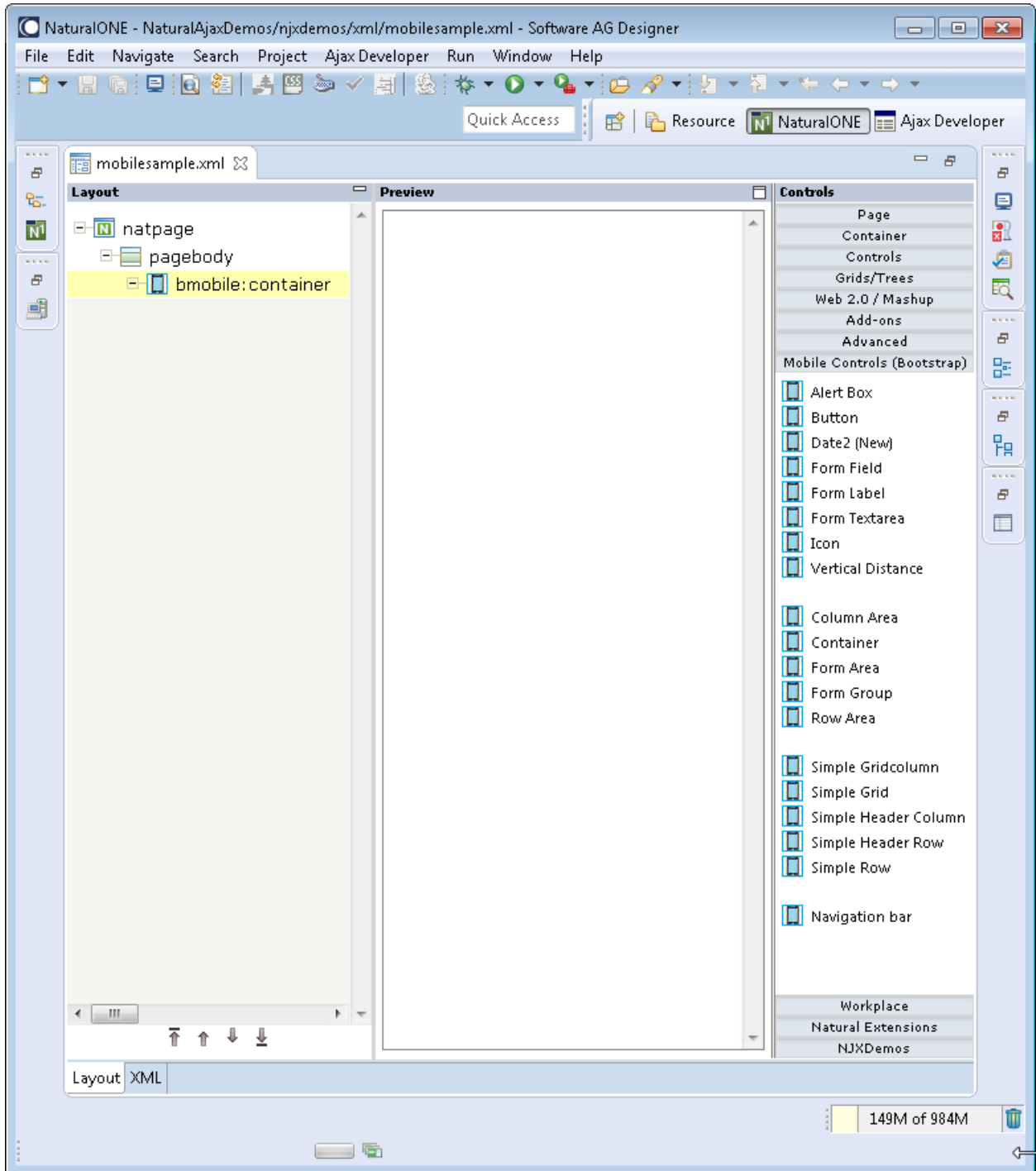
As preview a set of controls and containers for building mobile applications is included in this version. The controls and containers support responsiveness, which means that the pages automatically adapt to various screen sizes. The controls are built with Bootstrap (<http://getbootstrap.com/>). You will find a running sample built with these controls and containers in the Natural Ajax Demos.

Creating Mobile Pages

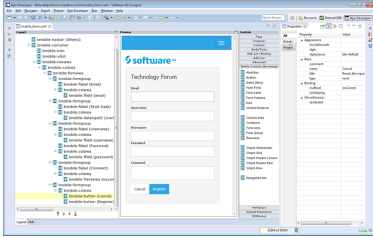
To create layout pages for mobile applications use the **Natural Mobile Page** template.



The wizard will create a page layout with responsive containers. You can now add controls from the **Mobile Controls (Bootstrap)** group of the palette to your layout in the usual way.



To see the rendering in the preview area set **HTML** as **Layout display mode** in the Ajax Developer properties of your project. The following shows the *mobile_forms.xml* example layout of the Natural Ajax Demos in the Layout Painter.



Responsive Controls

- BMOBILE:ALERT
- BMOBILE:BUTTON
- BMOBILE:DATEINPUT2
- BMOBILE:FFIELD
- BMOBILE:FLABEL
- BMOBILE:FTEXTAREA
- BMOBILE:ICON

BMOBILE:ALERT

This control is similar to the STATUSBAR control but more flexible. Use this control to show success or failure of an action.

BMOBILE:BUTTON

A responsive button.

BMOBILE:DATEINPUT2

A responsive form of the DATEINPUT2 control.

BMOBILE:FFIELD

A responsive form of the FIELD control.

BMOBILE:FLABEL

A responsive form of the LABEL control.

BMOBILE:FTEXTAREA

A responsive form of the TEXTAREA control.

BMOBILE:ICON

A responsive form of the ICON control.

Responsive Containers

- [BMOBILE:COLAREA](#)
- [BMOBILE:CONTAINER](#)
- [BMOBILE:FORMAREA](#)
- [BMOBILE:FORMGROUP](#)

BMOBILE:COLAREA

BMOBILE: COLEAREA and BMOBILE:ROWAREA support the responsive [grid system of Bootstrap](#).

BMOBILE:CONTAINER

A responsive container into which you add your controls, grids and other containers. You usually have exactly one BMOBILE:CONTAINER per page.

BMOBILE:FORMAREA

The surrounding container for forms. Within a BMOBILE:FORMAREA you can have several BMOBILE:FORMGROUP containers.

BMOBILE:FORMGROUP

Use this container to group several BMOBILE:FLABEL and input controls like BMOBILE:FFIELD within a form.

Responsive Grids

- BMOBILE:SIMPLECOL
- BMOBILE:SIMPLEGRID
- BMOBILE:SIMPLEHEADERCOL
- BMOBILE:SIMPLEHEADERROW
- BMOBILE:SIMPLEROW

BMOBILE:SIMPLECOL

A column in a responsive grid.

BMOBILE:SIMPLEGRID

A responsive grid.

BMOBILE:SIMPLEHEADERCOL

A header column in a responsive grid.

BMOBILE:SIMPLEHEADERROW

A row container which contains the header columns in a responsive grid.

BMOBILE:SIMPLEROW

A row container which contains the columns in a responsive grid.

Responsive Menus

- [BMOBILE:NAVBAR](#)

BMOBILE:NAVBAR

A responsive navigation bar.

Styling a Mobile Page

In this preview a Bootstrap theme with blue rendering is used. There are many free other Bootstrap themes available for download.

➤ **To add your own Bootstrap theme**

- Copy your *bootstrap.min.css* to *cisnatural\HTMLBasedGUI\bootstrap\css*.

The layouts in the Natural Ajax Demos additionally set the property `addstylesheetfile="..\HTMLBasedGUI/bootstrap/njxmobiledemo.css"`.

Using the *njxmobiledemo.css* you can overwrite single settings of the Bootstrap theme.

