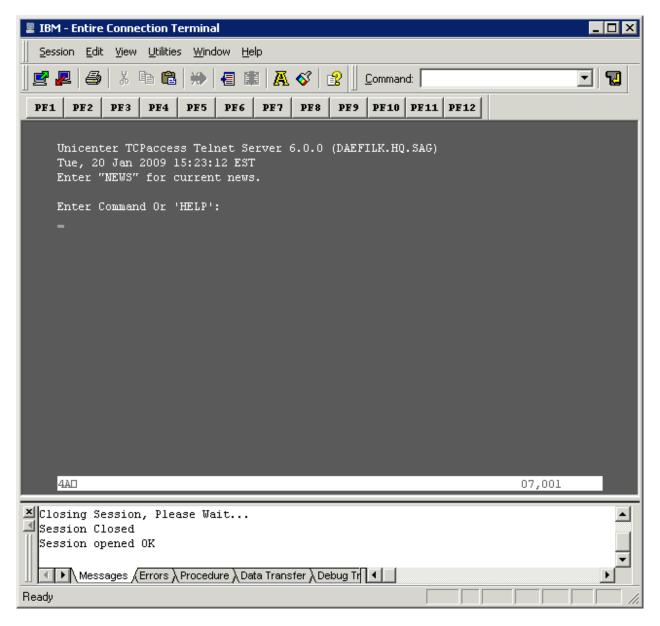
Working With Host Sessions

This chapter covers the following topics:

- Starting a Host Session
- Working in a Terminal Emulation Screen
- Transferring Data Using the Clipboard
- Setting the Options
- Modifying the Font for a Host Session
- Modifying the Color Scheme for a Host Session
- Modifying the P-Key Scheme for a BS2000 Host Session
- Displaying Security Information for an SSL Session
- Printing the Contents of a Terminal Emulation Screen
- Defining the Default Orientation for Printing
- Locking the Current Session
- Switching to a Session in Another Terminal Application Window
- Switching to the Configuration Manager
- Switching to the Host Printer Manager
- Terminating a Host Session

Starting a Host Session

When you start a host session, terminal emulation is activated.



You can work with several host sessions at the same time. For one communication method, several sessions can be open at the same time. Each host session is shown in a separate terminal application window.

So that communication is successfully established with the host environment, all required communication parameters must be specified for the required session type. During communication with the host, the definitions in the session properties are used.

Messages from the host are shown in the status line of the terminal emulation screen (this is not the status line of the application window). The status line is located below the last line of a screen. For example, the status line for terminal model 2 is located in the 25th line.

Entire Connection uses the right corner of the status line in the terminal emulation screen to display the following information:

• Cursor position

Example: the value 23,011 indicates that the cursor is located in row 23 and column 11.

• Learn mode

If learn mode is active, an L is displayed in column 76. Learn mode is a trace option.

• Trace status

If a trace command is active, a character indicating the corresponding trace command is displayed: B for REC_BUFF, S for REC_SCR and X for REC_XFER.

• Procedure file processing

The character P in column 78 indicates that a procedure file is currently being processed for this session.

To start a host session

1. From the **Session** menu, choose **Open**.

Or:

Press CTRL+O.

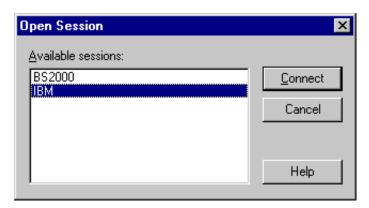
Or:

Choose the following toolbar button:



If only one session has been defined, this session is immediately started.

If more than one session has been defined, the **Open Session** dialog box appears and you must proceed as described below.



- 2. In the **Open Session** dialog box, select a session.
- 3. Choose the **Connect** button.

Notes:

- 1. When you open a session for which SSL has been enabled, your administrator may have defined that a dialog box is to appear in which you have to enter the password for the private key.
- 2. In the user properties, you can specify a default session which is automatically selected in the **Open Session** dialog box.

Working in a Terminal Emulation Screen

In a the terminal emulation screen, you can use both mouse and keyboard. To change the cursor position, use the standard keys (e.g. TAB or the arrow keys) or the mouse. To use a host function key, press the terminal emulation key assigned to this function key. To simulate the ENTER key, double-click any position in the terminal emulation screen. Otherwise, you can use your keyboard to enter data as normal.

Key Schemes

The key combinations that you can use (for example, for editing text) depend on the key scheme that has been defined for the current host session. See *Key Schemes* in the *Configuration Manager* section.

The following functions are hardcoded for the following key combinations and will always be used if these key combinations are not defined otherwise in the current key scheme:

Key Combination	Description
CTRL+RIGHT-ARROW	Jump to the next word.
CTRL+LEFT-ARROW	Jump to the previous word.
CTRL+END	Jump to the end of the field.

Note:

The shortcut keys that are displayed next to a menu command (e.g. CTRL+V for pasting text) are not available when the active key scheme uses them for different purposes.

Transferring Data Using the Clipboard

Using the commands from the **Edit** menu, you can copy or cut a terminal emulation screen (or part of it) and paste it somewhere else (for example, in another terminal emulation screen or in a PC application such as Microsoft Word). You can also copy or cut text from a PC application and paste it in a terminal emulation screen. Cut or copied data is stored on the Windows clipboard.

You must first select the desired text before you can use the **Cut**, **Copy** or **Append Copy** command.

The following rules apply for a terminal emulation screen:

- You can only cut text from unprotected fields. If protected fields have been selected, they are copied.
- When you use the **Cut** or **Copy** command, the content of the clipboard is deleted and replaced with the new text. If you want to add data to the clipboard, you must use the **Append Copy** command.
- When you use the **Append Copy** command, the content of the clipboard is not deleted. The selected text is inserted behind already existing text on the clipboard. When you then choose the **Paste** command, the whole content of the clipboard is inserted at cursor position.
- You can only paste text into unprotected fields. If the field is not long enough, it is filled up to its maximum size and the remaining text is inserted in the next unprotected field. Example: the text to be pasted is "DISPLAY" and the cursor is located in a two character long input field. In this case, only the first two characters ("DI") are pasted into the input field.

Unless indicated otherwise, the left mouse button is always used. The *right* mouse button is used to select the **Edit** menu commands from a context menu.

To select part of a terminal emulation screen (mouse usage)

- 1. Move the mouse pointer to the beginning of the text you want to select.
- 2. Press and hold down the left mouse button.

This clears any previous selection.

- 3. Drag the mouse until all desired text is selected.
- 4. Release the mouse button.

You can now cut, copy or append the selected text.

To select part of a terminal emulation screen (keyboard usage)

1. Use the arrow keys to move the cursor to the beginning of the text you want to select.

This clears any previous selection.

- 2. Press and hold down SHIFT.
- 3. Use the arrow keys to select the desired text.
- 4. Release SHIFT.

You can now cut, copy or append the selected text.

Note:

When holding down CTRL+SHIFT and then using the arrow keys, all text to the end of the line (with RIGHT-ARROW) or to the bottom of the screen (with DOWN-ARROW) is selected.

To select the entire content of the terminal emulation screen

• From the **Edit** menu, choose **Select All**.

Or:

Press CTRL+A.

A box outline is shown around the terminal emulation screen.

You can now cut, copy or append the selected text.

To cancel the selection

• Click another screen position.

Or:

When using the keyboard, just select another part of the terminal emulation screen as described above.

The existing selection is canceled.

To delete the selection

• From the **Edit** menu, choose **Clear**.

Or:

Press DEL.

The selection is deleted (except protected fields). It is not transferred to the clipboard.

To copy the selection and append it behind existing text in the clipboard

• From the **Edit** menu, choose **Append Copy**.

The selection is copied to the clipboard and appended behind already existing text.

To cut the selection and transfer it to the clipboard

• From the **Edit** menu, choose **Cut**.

Or:

Press CTRL+X.

Or:

Choose the following toolbar button:



The selection is deleted and transferred to the clipboard. Exception: protected fields are not deleted; they are copied.

Note:

With VTxxx terminals it is not possible to cut text.

To copy the selection to the clipboard

• From the **Edit** menu, choose **Copy**.

Or:

Press CTRL+C.

Or:

Choose the following toolbar button:



To paste the content of the clipboard into a terminal emulation screen

1. Move the cursor to the position at which the text is to be inserted.

2. From the **Edit** menu, choose **Paste**.

Or:

Press CTRL+V.

Or:

Choose the following toolbar button:



The content of the clipboard is inserted at cursor position.

Setting the Options

Using the commands in the **Edit > Options** menu, you can set several options. The following options are available:

- Keep Insert Mode
- Block Mode Paste
- Field Mode Copy/Paste
- Single Line Paste (VT)
- Right Button Terminal
- Enable Mouse for Standard PF Keys
- Crosshair Cursor

For each session, the current settings of the options in the **Edit > Options** menu are stored when the session is closed. They are used again when the same session (with the same name) is opened once more.

Keep Insert Mode

This feature is only available for TN3270 and BS2000 sessions.

TN3270 and BS2000 terminals are normally in overwrite mode. If you want to insert characters, you have to press the INS key to activate insert mode. The insert mode is always reset to overwrite mode when you press ENTER, a PF key or any other key that sends the screen to the host.

However, when you enable **Keep Insert Mode**, the terminal is no longer reset to overwrite mode after a screen has been sent to the host.

To enable insert mode permanently

• From the **Edit > Options** menu, choose **Keep Insert Mode**.

When insert mode is enabled, a check mark is shown next to the **Keep Insert Mode** command.

Block Mode Paste

This mode is helpful when working with editors. When you select a block of text and paste it in the middle of a line, the block remains intact. The lines after the first line begin in the same column as the first line.

When block mode paste is not enabled for a TN3270 or BS2000 session, the lines after the first line start at the beginning of a line. When field mode copy/paste is enabled for these session types, block mode paste is ignored.

To enable block mode paste

• From the **Edit > Options** menu, choose **Block Mode Paste**.

When block mode paste is enabled, a check mark is shown next to the **Block Mode Paste** command.

Field Mode Copy/Paste

This feature is only available for TN3270 and BS2000 sessions.

This mode is helpful if you want to copy the contents of several input fields in a screen to another set of input fields which has the same structure. During the paste operation, the target input fields (which can also be on a different screen) are filled field by field as they were copied from the source fields. Any non-input fields (protected fields and screen areas) that are part of your selection are ignored during the paste operation.

To enable field mode copy/paste

• From the Edit > Options menu, choose Field Mode Copy/Paste.

When this kind of copy/paste mode is enabled, a check mark is shown next to the **Field Mode Copy/Paste** command.

To copy and paste the contents of input fields

- 1. Select the part of the terminal emulation screen from which you want to copy the input fields (see *Transferring Data Using the Clipboard*).
- 2. From the **Edit** menu, choose **Copy**.
- 3. Go to the screen on which you want to paste the copied input fields.
- 4. Select the first input field in which you want to start the paste operation.
- 5. From the **Edit** menu, choose **Paste**.

All target input fields are filled field by field with the contents of the source fields.

Single Line Paste (VT)

This feature is only available for VT sessions.

In single line paste mode, only the first line of the text from the clipboard is pasted. Pasting starts at the current cursor position and stops at the end of the line; further text in the line which is pasted from the clipboard is ignored. This feature is helpful when working outside of Natural, for example, on the UNIX command line.

When block mode paste is enabled for a VT session, single line paste is ignored in this session.

To enable single line paste mode

• From the Edit > Options menu, choose Single Line Paste (VT).

When single line paste is enabled, a check mark is shown next to the **Single Line Paste (VT)** command.

Right Button Terminal

Within the same terminal emulation screen, it is possible to copy alphanumeric data into an input field using the mouse. To use this feature, you have to enable the right mouse button for terminal mode.

The data to be copied must not contain blanks and it must not contain non-alphanumeric characters. The copied data is always inserted at the current cursor position which may also be in the middle of an input field. If the input field is not long enough, the data are automatically truncated. Example: the copied data is "Display" and the cursor has previously been positioned at the beginning of a two character long input field. In this case, only the first two characters ("Di") are inserted in this field.

When you click on a period (.), only the period is copied to the input field.

Note:

The context menu containing the edit commands is only shown when the right mouse button has not been enabled for terminal mode.

To enable the right mouse button for terminal mode

• From the **Edit > Options** menu, choose **Right Button Terminal**.

When the right mouse button is enabled for terminal mode, a check mark is shown next to the **Right Button Terminal** command.

To copy data to an input field (single click)

- 1. Move the cursor to an unprotected field in which you want to enter data.
- 2. Click the required string with the right mouse button.

The string is copied to the input field.

To copy data to an input field and send it to the host application (double-click)

- 1. Move the cursor to an unprotected field in which you want to enter data.
- 2. Double-click the required string with the right mouse button.

The string is copied to the input field and is then immediately sent to the host application.

Enable Mouse for Standard PF Keys

It is possible to simulate a function key (PF key or PA key) with the mouse: you double-click the name of a defined function key on the screen in order to send the corresponding key code to the host. To use this feature, you have to enable the mouse for standard PF keys.

To enable the mouse for standard PF keys

• From the Edit > Options menu, choose Enable Mouse for Standard PF Keys.

When the mouse is enabled for the standard PF keys, a check mark is shown next to the **Enable Mouse for Standard PF Keys** command.

Crosshair Cursor

This feature is only available for TN3270 and BS2000 sessions.

A crosshair cursor consists of two thin lines, one horizontal and one vertical, meeting at the lower left corner of the cursor. These lines help to see what is contained in the same line and column.

The crosshair cursor is displayed in addition to the regular cursor; it does not replace the regular cursor.

When the crosshair cursor is displayed, you can additionally define whether only the horizontal or the vertical line is to be shown, and you can fix the crosshair cursor at the current position.

Note:

The color of the crosshair cursor can be changed in the color scheme.

To display the crosshair cursor

• From the Edit > Options menu, choose Crosshair Cursor > Display Crosshair Cursor.

When the crosshair cursor is displayed, a check mark is shown next to the **Display Crosshair Cursor** command.

To display only the horizontal or vertical line of the crosshair cursor

• From the Edit > Options menu, choose Crosshair Cursor > Only Horizontal.

Or:

From the **Edit > Options** menu, choose **Crosshair Cursor > Only Vertical**.

Only one of these two commands can be active at one time. Choosing **Only Horizontal** automatically disables **Only Vertical**, and vice versa.

When only the horizontal or vertical line is displayed, a check mark is shown next to the corresponding command.

- To fix the crosshair cursor at the current position
 - From the Edit > Options menu, choose Crosshair Cursor > Fix at Position.

When the crosshair cursor is fixed, a check mark is shown next to the Fix at Position command.

Modifying the Font for a Host Session

You can define another font to be used for the current session directly from the terminal application. Your new font definition is written to the share file. It is not necessary to invoke the Configuration Manager for this purpose.

Note:

When you (the general user) modify the font of a public session, a private session is automatically created. This private session has the same properties as the public session. From now on, you continue working with the new private session.

To modify the font

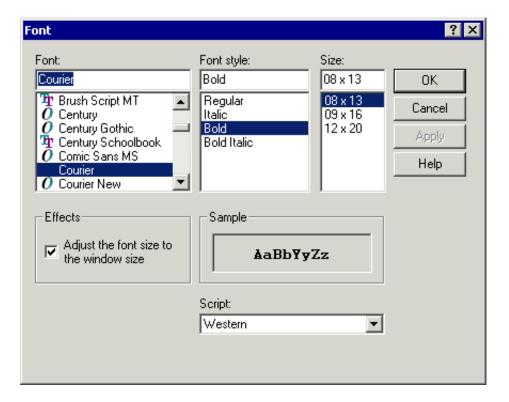
• From the **Session** menu, choose **Font**.

Or

Choose the following toolbar button:



The **Font** dialog box appears:



See the Overview of Object Properties for information on this dialog box.

Modifying the Color Scheme for a Host Session

You can define another color scheme to be used for the current session directly from the terminal application. Your modifications are written to the share file. It is not necessary to invoke the Configuration Manager for this purpose.

Note:

When you (the general user) modify the color scheme of a public session, a private session is automatically created. This private session has the same properties as the public session. From now on, you continue working with the new private session.

To activate another color scheme

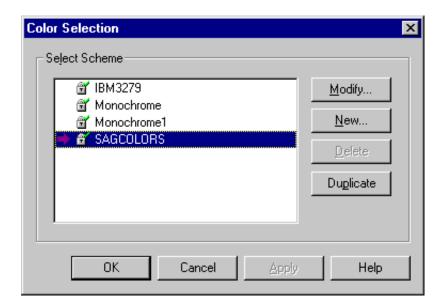
1. From the **Session** menu, choose **Color**.

Or:

Choose the following toolbar button:



The **Color Selection** dialog box appears:



The active color scheme is indicated by an arrow. When the lock symbol next to the color scheme name shows a green check mark, the color scheme can be modified by a general user. When it shows a red cross, it cannot be modified by a general user; it can only be duplicated in this case.

- 2. Select the color scheme you want to activate.
- 3. Choose the **OK** button.

Command Buttons

Besides activating another color scheme, you can also create, modify, delete or duplicate a color scheme directly from the terminal application. To do so, use one of the following command buttons in the **Color Selection** dialog box:

Modify	Modifies the selected color scheme. You can only modify the color scheme which is currently active. If you select another color scheme, you are asked whether you want to make the selected color scheme active in order to continue.
New	Creates a new color scheme. Specify a name for the new color scheme in the resulting dialog box and choose the OK button. You are then asked whether you want to make the new color scheme active in order to modify it.
Delete	Deletes the selected color scheme. You are asked to confirm the deletion. Any session using this scheme will need to be updated manually. SAGCOLORS or VTColors cannot be deleted.
Duplicate	Creates a copy of the selected color scheme. Specify a name for the copy in the resulting dialog box and choose the OK button. You are then asked whether you want to make the copy active in order to modify it.

For detailed information on the dialog box which appears when you create, modify or duplicate a color scheme, see the *Overview of Object Properties*.

Modifying the P-Key Scheme for a BS2000 Host Session

P-keys (programmable keys) are only available for sessions of type BS2000 TCP/IP.

You can define another P-key scheme to be used for the current BS2000 session directly from the terminal application. Your modifications are written to the share file. It is not necessary to invoke the Configuration Manager for this purpose.

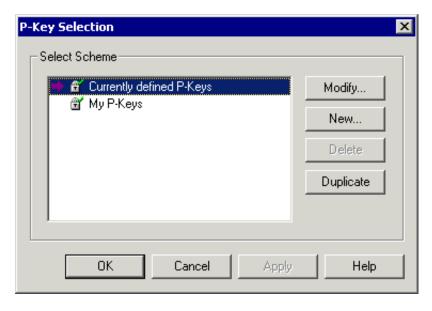
Note:

When you (the general user) modify the P-key scheme of a public BS2000 session, a private session is automatically created. This private session has the same properties as the public session. From now on, you continue working with the new private session.

To activate another P-key scheme

1. From the **Session** menu, choose **P-Key**.

The **P-Key Selection** dialog box appears:



The P-key scheme with the name **Currently defined P-keys** is always available. Its key definitions may change dynamically, depending on the application that is active in the current session. When you modify this P-key scheme, your modifications may be lost when you change to another application.

The active P-key scheme is indicated by an arrow. When opening the **P-Key Selection** dialog box, the arrow always points to the P-key scheme which has been assigned in the Configuration Manager, or to the P-key scheme with the name **Currently defined P-keys** if a P-key scheme has not been assigned in the Configuration Manager.

When the lock symbol next to the P-key scheme name shows a green check mark, the P-key scheme can be modified by a general user. When it shows a red cross, it cannot be modified by a general user; it can only be duplicated in this case.

- 2. Select the P-key scheme you want to activate.
- 3. Choose the **OK** button.

Command Buttons

Besides activating another P-key scheme, you can also create, modify, delete or duplicate a P-key scheme directly from the terminal application. To do so, use one of the following command buttons in the **P-Key Selection** dialog box:

Modify	Displays/modifies the selected P-key scheme.
New	Creates a new P-key scheme. Specify a name for the new P-key scheme (can be up to 16 characters long) in the resulting dialog box and choose the OK button.
Delete	Deletes the selected P-key scheme. You are asked to confirm the deletion. Any session using this scheme will need to be updated manually. The P-key scheme with the name Currently defined P-keys cannot be deleted.
Duplicate	Creates a copy of the selected P-key scheme. Specify a name for the copy in the resulting dialog box and choose the OK button.

For detailed information on the dialog box which appears when you create, modify or duplicate a P-key scheme, see the *Overview of Object Properties*.

Displaying Security Information for an SSL Session

Only available for sessions of type TN3270 for which SSL has been enabled.

You can display information on the server certificate.

To display security information

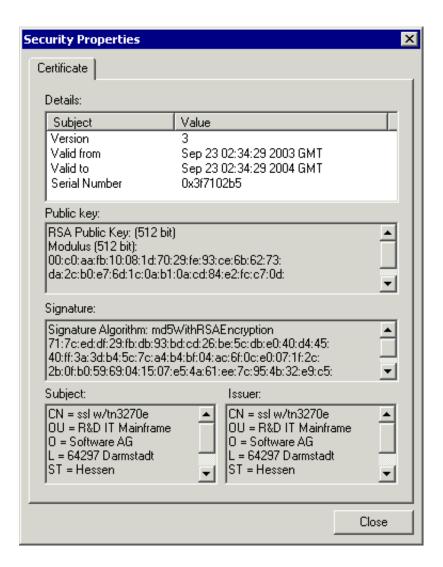
• From the **Session** menu, choose **Security**.

Or:

Choose the following toolbar button:



The **Security Properties** dialog box appears:



Printing the Contents of a Terminal Emulation Screen

You can print the contents of the terminal emulation screen on a printer that is defined under Windows.

- To set up another printer
 - From the **Session** menu, choose **Print Setup**.

The **Print Setup** dialog box appears in which you can connect to another printer.

- To preview the screen to be printed
 - 1. From the **Session** menu, choose **Print Preview**.

The print preview window appears.

2. Optionally: use the **Zoom In** and **Zoom Out** buttons to view the information in this window. Or choose the **Print** button to invoke the **Print** dialog box.

3. To return to the terminal emulation screen, choose the **Close** button.

To print the screen contents using a dialog box

1. From the **Session** menu, choose **Print**.

Or:

Press CTRL+P.

Or:

Choose the following toolbar button:



The **Print** dialog box appears.

2. Choose the **OK** button to print the current screen.

To print the screen contents directly, without displaying a dialog box

• Press the PRINT SCREEN key.

The contents of the current terminal emulation screen are immediately printed. The current printer settings are used.

You can also print directly from the application that is currently running on the host. You simply have to issue this application's print command. See the description of the Host Printer Manager for further information.

See also: Downloading Data to a File or Printer Using a Dialog Box.

Defining the Default Orientation for Printing

You can specify that the contents of a terminal emulation screen is always printed with a specific orientation: landscape, portrait or half page.

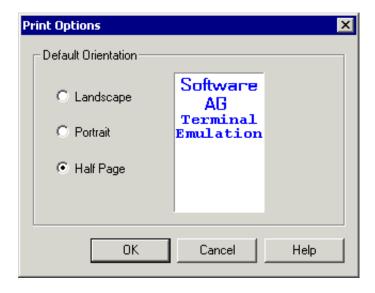
Half page means that the screen is printed in portrait orientation on the upper half of the paper. This leaves the lower half of the paper, for example, for handwritten notes.

Before you define the default orientation for the first time, the orientation is as defined with the printer settings. Your new default orientation only applies to Entire Connection. It overwrites the orientation (portrait or landscape) defined in the printer settings.

To define the default orientation

1. From the **Session** menu, choose **Print Options**.

The **Print Options** dialog box appears:



2. Select the desired orientation.

An example of the selected orientation is shown to the right of the option buttons.

3. Choose the **OK** button.

Locking the Current Session

When you lock a session, terminal emulation is no longer displayed and "locked" appears in the title bar. As long as you do not unlock the session, nobody can work with it.

To lock the session

• From the Utilities menu, choose Lock/Unlock Session.

When the session is locked, a check mark is shown next to this command.

To unlock the session

1. From the Utilities menu, choose Lock/Unlock Session.

The **Entire Connection Logon** dialog box appears. It shows the user name with which you are currently logged in.

- 2. Enter your password (if required).
- 3. Choose the **OK** button.

Switching to a Session in Another Terminal Application Window

Using the commands in the **Window** menu, you can switch to another session which you have previously opened (these sessions are also called active terminals). Each session is displayed in a separate terminal application window.

Up to ten active terminals can be shown as menu commands in the **Window** menu. The complete list of active terminals is always shown in the dialog box which you can also invoke from the **Window** menu. The active terminals are shown in the order in which they have been opened.

The names of the sessions are shown as menu commands or as entries in the dialog box. If a terminal does not contain an active session, "No Session" is shown. The current terminal is marked with an asterisk (*).

To switch to another terminal using the names in the menu

• From the **Window** menu, choose the name of the required session.

Or:

Use the key combination which is displayed next to the menu command, for example SHIFT+ALT+2 to open the second terminal in the list.

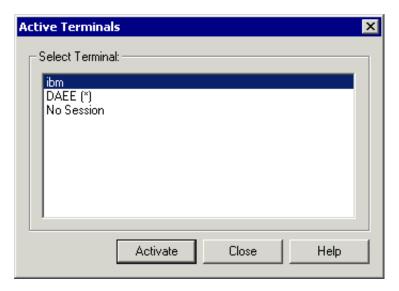
Note:

The key combinations shown in the **Window** menu are always available. It is also possible to use a shorter key combination, without SHIFT (for example, ALT+2). However, this shorter key combination can only be used if it has not been defined otherwise in the current key scheme.

To switch to another terminal using a dialog box

1. From the **Window** menu, choose **Windows**.

The **Active Terminals** dialog box appears.



- 2. Select the required terminal.
- 3. Choose the **Activate** button.

Switching to the Configuration Manager

You can switch directly to the Configuration Manager.

To switch to the Configuration Manager

• From the Utilities menu, choose Configuration Manager.

When the Configuration Manager has not yet been started, it is invoked. When it is already running, its window is activated.

Switching to the Host Printer Manager

Only available to an administrator (default name: SYSTEM), and only when host printer LU support for Entire Connection has been installed.

You can switch directly to the Host Printer Manager.

To switch to the Host Printer Manager

• From the Utilities menu, choose Host Printer Manager.

When the Host Printer Manager has not yet been started, it is invoked. When it is already running, its window is activated.

Terminating a Host Session

Before a host session is terminated, a logoff procedure, if defined, is executed. A logoff procedure contains, for example, all keyboard input required to logoff from a host session. The logoff procedure is defined in the session properties.

To terminate a host session

• From the **Session** menu, choose **Close**.

Or:

Choose the following toolbar button:



Or:

Enter the command DISCONNECT in the command line.

This terminates the host session. The terminal application window, however, remains open, displaying "No Session" in its title bar.