Using Entire Output Management

Entire Output Management provides you with several different methods for navigating within the system and performing functions. You can move from one screen to another by pressing PF keys or by issuing line commands or direct commands. You are free to choose the method which suits you best.

This section provides information on how to navigate within Entire Output Management and perform functions. It covers the following topics:

- Screen Types

- PF Keys

- Line Commands

- Direct Commands

- Online Help

Screen Types

Entire Output Management provides several types of screens:

- Menu Screens

- Object Maintenance Screens

- Object Definition Screens

Menu Screens

On a menu screen, you select an item by entering its number in the command line.

Example:

```
 14:13:28                **** ENTIRE OUTPUT MANAGEMENT ****              2008-10-14
User ID XYZ                          - Main Menu -

 Maintenance Functions                      DC Solutions

    1 Reports                              20 ENTIRE Operations (V321)
    2 Bundles                              21 NATURAL ISPF (V245)
    3 Printers
    4 Distribution Lists

 Control Functions

    5 Active Reports
    6 Active Bundles
    7 Printout Queue
    8 System Administration
    9 Archive Administration

   10 Help

Please select option.
 Command => 1_____
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
     Help        Exit  Flip
```

In the example above, the function "Reports" has been selected.

Object Maintenance Screens

An Object Maintenance screen displays a list of objects (reports, bundles, printers, etc.).

For example, if you have selected Option "1" from the Main Menu as shown above, the "Report Maintenance" screen is displayed:

```
 14:15:12                **** ENTIRE OUTPUT MANAGEMENT ****              2008-10-14
 User ID XYZ                      - Report Maintenance -

 Cmd Report                   Authoriz T Description

 ___ _____ _____ _ _____
  __ A1234                    ADMIN    M
  __ A12345                   ADMIN    M
  __ BRY-EMPL-STD1            ADMIN    M Employee List sorted by Departments
  __ CARSS1-FINA              ADMIN    C ( STD1 ) Standard Exit 1 example
  __ CARSS1-MARK              ADMIN    C ( STD1 ) Standard Exit 1 example
  __ CARSS1-MASK              ADMIN    C ( STD1 ) Standard Exit 1 example
  __ CARSS1-MGMT              ADMIN    C ( STD1 ) Standard Exit 1 example
  __ CATALL-ERROR-LIST        ADMIN    S Catall Error List
  __ CHECK_DEVELOPMENT        ADMIN    M Output of Check Routines for Developm
  __ DEPT-ADMA                ADMIN    C ( UEXAOP ) Exit ADDFP/OPEN separate s
  __ DEPT-COMP                ADMIN    C ( UEXAOP ) Exit ADDFP/OPEN separate s
  __ DEPT-FINA                ADMIN    C ( UEXAOP ) Exit ADDFP/OPEN separate s
  __ DEPT-MARK                ADMIN    C ( UEXAOP ) Exit ADDFP/OPEN separate s
  __ DEPT-MASK                ADMIN    C ( UEXAOP ) Exit ADDFP/OPEN separate s
  __ DEPT-MGMT                ADMIN    C ( UEXAOP ) Exit ADDFP/OPEN separate s
 More ...
  Command => _____
 Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help  Add   Exit  Flip                - +    Selct < > Menu
```

To select an object from an "Object Maintenance" screen, you mark it with a line command in the "Cmd" command field preceding the object name. The use of line commands is explained under *Line Commands* below.

Selection Criteria Fields

These fields appear on list screens above the first line of data. In these fields, you can enter search criteria for the records to be displayed on the screen.

Use an asterisk (*) as a wildcard for entering selection criteria.

If you enter selection criteria in more than one field, they are connected by logical AND.

```
 Cmd Report                   Authoriz T Description
 ___ UEX*_____ _____ M _____
  __ UEX-ADDFP-OPEN           ADMIN    M Exit ADDFP/OPEN separate sysout into
  __ UEX-CARS-STD1            ADMIN    M Standard Exit 1 example
  __ UEX-CREATE               ADMIN    M Exit CREATE report
  __ UEX-EMPL-STD1-ASA        ADMIN    M Standard Exit 1 Example
  __ UEX-EMPL-STD2-ASA        ADMIN    M Standard Exit 2 example
  __ UEX-EMPL-STD31ASA        ADMIN    M Standard Exit 3 example
  __ UEX-EMPL-STD32ASA        ADMIN    M Standard Exit 3 example
  __ UEX-EMPL-STD33ASA        ADMIN    M Standard exit 3 example
  __ UEX-INSL-ADDP            ADMIN    M Exit INSL/ADDP change first line of e
```

Object Definition Screens

An object definition screen allows you to define or modify parameters for the various objects.

For example, if you mark a report on the "Report Maintenance" screen with the line command MO (Modify), the "Report Definition > General Attributes" screen for that report will be displayed:

```
 14:16:33                **** ENTIRE OUTPUT MANAGEMENT ****             2008-10-14
User ID XYZ        - Report Definition >General Attributes -


Report
   Name .............. UEX-DEFAULT_____
   Description ....... Report definition for undefined SYSOUT_____
   Type .............. D

Keywords ............. _____ _____ _____

Master Owner ........ FHI_____
Store in NOM DB ...... N

Archive directly ..... N
Archive type ......... _
Retention            Report     Archive    Revive
   Number ........... 1__        ____       ___
   Unit ............. A          _          _
   Calendar ......... _____              _____
   Action ........... P


 Command => _____
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
     Help  Add   Exit  Flip  Do    Undo  Ident Print Dist  Separ       Menu
```

You can enter or overwrite data in the input fields provided.

PF Keys

PF keys can be used to jump quickly to a specific point in the application.

The last two lines on the screens display the PF keys available:

```
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help  Add   Exit  Flip                  -     +    Selct  <     >    Menu
```

These lines display either the PF keys 1 to 12 or 13 to 24, or the available line commands. By pressing PF4 (Flip) or entering the direct command FLIP, you can switch between the three displays.

Some PF keys are used consistently throughout the system. Other PF keys can only be used on certain screens. Only the relevant PF-key names are displayed.

The functions assigned to PF keys 13 to 24 are equivalent to the functions assigned to PF keys 1 to 12. Exception: PF9/PF21 (see below).

PF-Key Assignments

The following PF keys appear on all screens:

Key	Name	Function
PF1	Help	Display screen-sensitive Help.
PF3	Exit	Exit current screen and go to previous one.
PF4	Flip	Switch between display of PF1 to PF12, PF13 to PF24, and line commands.
PF12	Menu	Display the Main Menu.

The following PF keys appear on object maintenance screens:

Key	Name	Function
PF2	Add	Add an object.
PF5	Do	Commit all modifications.
PF6	Undo	Back out all modifications.
PF9	Ext	Switch between long or short report/bundle names display.

The following PF keys appear on list screens:

Key	Name	Function
PF7	Up	Scroll one screen backward.
PF8	Down	Scroll one screen forward.
PF9	Ext	Switch between long or short report/bundle names display.
PF10	Left	Shift screen to the left.
PF11	Right	Shift screen to the right.

Note:
If a separate local function is assigned to PF9, the "Ext" function can only be invoked with PF21.

Line Commands

- Using Line Commands

- Commonly Used Line Commands

Using Line Commands

Line commands are available whenever a list of objects is displayed on a screen. You can use them to perform a specific action on an object.

The available line commands are displayed at the bottom of the screen. If the PF keys are currently displayed there, press PF4 (Flip) to display the line commands.

To issue a line command for an object, you enter the command in the "Cmd" column to the left of the object name.

If you enter a question mark (?) in the "Cmd" column, a window listing the available command will be displayed, and you can select the desired command.

This window is also displayed if you have entered an invalid line command.

See *Online Help* below for an example of this kind of selection window.

You can enter more than one line command on a screen. They are executed in the following order:

1. local commands such as DELETE, COPY or PRINT;

2. external functions such as MODIFY that involve additional screen processing.

Once control has been passed to the external function, you can return to the list by pressing PF3 (Exit). If you invoke a direct command in the external function, you do not return to the list.

Commonly Used Line Commands

There are the following commonly used line commands:

Command	Function
AU	Authorize user access to an object.
CO	Copy an object.
DE	Delete an object.
DI	Display an object.
LI	List active reports.
LO	Display Log Information for an object.
MO	Modify an object.
RN	Rename an object.

They are explained below.

AU - Authorize User Access to an Object

This line command is used to grant authorization to other users to display, modify and delete an object of which you are the *owner*. For further information see the section *Authorizing User Access to Objects*.

CO - Copy an Object

This command is used to copy an object and its Authorization List of users.

▶ **Example: To copy a report definition:**

1. Enter CO in the command field preceding the report to be copied. The "Copy Report Definition" window opens:

```
  14:20:05              **** ENTIRE OUTPUT MANAGEMENT ****              2008-10-14
 User ID XYZ                    - Report Maintenance -


 Cmd Report                    Authoriz T Description
 ___ _____      _____ _ _____
  __ STD22-VENT90              ADMIN   C ( STD2 ) Standard Exit 2 example
  __ STD22-VENT94              ADMIN   C ( STD2 ) Standard Exit 2 example
  __ STD22-VENT96              ADMIN   C ( STD2 ) Standard Exit 2 example
  __ TLINES-COPY-NO            ADMIN   M Test Report, Don't Care (M)
  __ UEX-ADDFP-OPEN            ADMIN   M Exit ADDFP/OPEN separate sysout into
  __ UEX-CARS-STD1             ADMIN   M Standard Exit 1 example
  __ UEX-CREATE                ADMIN   M Exit CREATE report
  co UEX-DEFAULT               ADMIN   D Report definition for undefined SYSOU
  __ UEX-EMPL-STD1-ASA         ADMIN   M Standard Exit 1 Example
  __ UEX-EMPL-STD1-MCC         ADMIN   S Standard Exit 1 Example
  __ UEX-EMPL-STD2-ASA         ADMIN   M Standard Exit 2 example
  __ UEX-EMPL-STD2-MCC         ADMIN   S Standard Exit 2 example
  __ UEX-EMPL-STD31ASA         ADMIN   M Standard Exit 3 example
  __ UEX-EMPL-STD31MCC         ADMIN   S Standard Exit 3 example
  __ UEX-EMPL-STD32ASA         ADMIN   M Standard Exit 3 example
 More ...
  Command => _____
 Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
       Help  Add   Exit  Flip                -     +    Selct <     >    Menu
```

2. Type the name of the target report in the To Report field, enter "Y" or "N" to copy authorization

   A message confirms that the report has been copied.

3. Press PF3 to return to the "Report Maintenance" screen.

DE - Delete an Object

This line command is used to delete an object.

▶ Example: To delete a report definition:

1. Enter DE in the command field preceding the report definition.

   If CONFIRM is set to OFF, the report definition is deleted immediately.

   If CONFIRM is set to ON, a window is displayed asking you to confirm the deletion:

```
 14:24:38              **** ENTIRE OUTPUT MANAGEMENT ****            2008-10-14
 User ID XYZ                   - Report Maintenance -

 Cmd Report                    Authoriz T Description
 ___ _____ _ _____ _ _____
 __  STD22-VENT90              ADMIN   C ( STD2 ) Standard Exit 2 example
 __  STD22-VENT94              ADMIN   C ( STD2 ) Standard Exit 2 example
 __  STD22-VENT96              ADMIN   C ( STD2 ) Standard Exit 2 example
 __  TLINES-COPY-NO            ADMIN   M Test Report, Don't Care (M)
 __  UEX-ADDFP-OPEN            ADMIN   M Exit ADDFP/OPEN separate sysout into
 _
 _+-------------------------------------------------------------------+
 d!   Please confirm the deletion of ... UEX-DEFAULT                  !YSOU
 _!   by entering its name again ....... _____     !
 _!                                                                   !
 _!   PF3 Exit                                                        !
 _!                                                                   !
 _+-------------------------------------------------------------------+
 __  UEX-EMPL-STD31MCC         ADMIN   S Standard Exit 3 example
 __  UEX-EMPL-STD32ASA         ADMIN   M Standard Exit 3 example
More ...
 Command => _____
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
     Help  Add   Exit  Flip              -      +    Selct <      >    Menu
```

2. To do so, you enter the name of the report in the input field provided.

   A message then confirms that the report definition has been deleted.

DI - Display an Object Definition

This line command is used to display an object definition.

▶ To display an object definition:

1. On an object maintenance screen, enter DI in the command field preceding the name of the object to be displayed.

The object definition screen appears for the object you selected. In display mode, you can only view the object definition, but not modify them.

2. Press PF3 to return to the object maintenance screen.

LO - Display Log Information for an Object

This line command is used to display log information for an object. This includes information on which function was performed on the object, when and by whom.

▶ **Example: To display log information for a report definition:**

1. On the "Report Maintenance" screen, enter LO in the command field preceding the report for which you wish to display log information:

   The "Log Display - Report" screen appears for the selected report:

```
  15:39:27                **** ENTIRE OUTPUT MANAGEMENT ****              2008-05-15
 User ID XYZ                  - Log Display Report ADAREP-DB088 -

 Cmd Date       Time      Done By  Message
 ___ _____  _____  _____  _____
  __ 11/10/02 10:36:45 XYZ        REPORT DEFINITION UPDATED__
  __
  __
  __
  __
  __
  __
  __
  __
  __
  __
  __
  __
  __
 All
  Command => _____
 Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help        Exit  Flip                 -     +          <     >     Menu
```

2. You can scroll up and down with PF7 (-) and PF8 (+).

   You can shift the display to the left and to the right with PF10 (<) and PF11 (>).

3. To display more information about a log entry, enter IN in the command field preceding the log entry.

4. Press PF3 to return to the previous screen.

MO - Modify an Object

This line command is used to modify object parameters.

▶ **Example: To modify a report definition:**

1. On the "Report Maintenance" screen, enter MO in the command field preceding the report to be modified.

   The "Report Definition > General Attributes" screen for that report is displayed:

```
  15:45:19               **** ENTIRE OUTPUT MANAGEMENT ****              2008-05-15
 User ID XYZ        - Report Definition >General Attributes -

 Report
    Name .............. UEX-DEFAULT_____
    Description ....... Report definition for undefined SYSOUT_____
    Type .............. D

 Keywords ............ _____ _____ _____

 Master Owner ........ FHI_____
 Store in NOM DB ...... N

 Archive directly ..... N
 Archive type ......... _
 Retention                Report      Archive     Revive
    Number ............ 1__           ____        ___
    Unit .............. A             _           _
    Calendar .......... _____                  _____
    Action ............ P

 Command => _____
 Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help  Add   Exit  Flip  Do    Undo  Ident Print Dist  Separ       Menu
```

2. Place the cursor on the field to be modified and type in the new data.

Modifications with COMMIT ON

▶ **To perform modifications with COMMIT ON:**

1. If COMMIT is set to ON, all modifications are automatically committed when you press ENTER or PF5 (Do).

   A message confirms the modification.

   Note:
   With COMMIT set to ON, *modifications are committed* and *original data are lost*:

2. When you press ENTER and then PF3 (Exit), or when you press PF5 (Do) and then PF3 (Exit).

   If COMMIT is set to OFF, when you have made modifications and press ENTER or PF5 (Do), a message confirms that the modifications have been made.

However, you have three alternatives:

1. Before leaving the record with PF3 (Exit), you can press PF6 (Undo) to cancel any updates made. This restores the previous contents to the modified or created record. A message indicated that the modifications were not made.

2. Before leaving the record with PF3 (Exit), you can press PF5 (Do) to commit your updates. A message confirms the modifications.

3. You can press PF3 (Exit). A window opens requesting you to explicitly confirm or undo the updates you have made:

```
+--------------------------------------------------------+
! Enter Y to COMMIT N to BACKOUT modifications ==>  _   !
+--------------------------------------------------------+
```

4. Enter Y to commit your updates, or N to undo them. A message confirms your action.

RN - Rename an Object

This line command is used to change the name of an object.

▶ **Example: To rename a report definition:**

1. Enter RN in the "Cmd" field preceding the report to be renamed. The "Rename Report" window opens:

```
 15:57:50                **** ENTIRE OUTPUT MANAGEMENT ****            2008-05-15
 User ID XYZ                   - Report Maintenance -

 Cmd Report                   Authoriz T Description
 ___ U*_____ _____ _ _____
  __ UEX-ADDFP-OPEN             ADMIN    M Exit ADDFP/OPEN separate sysout into
  __ UEX-CARS-STD1 +----------------------------------------------------+
  __ UEX-CREATE    !                                                    !
 rn UEX-DEFAULT    !                  - Rename Report -                 ! SYSOU
  __ UEX-EMPL-STD1 !                                                    !
  __ UEX-EMPL-STD1 !        Old name ...... UEX-DEFAULT                 !
  __ UEX-EMPL-STD2 !                                                    !
  __ UEX-EMPL-STD2 !         New name ...... _____ !
  __ UEX-EMPL-STD3 !                                                    !
  __ UEX-EMPL-STD3 !  PF3 Exit                                          !
  __ UEX-EMPL-STD3 !                                                    !
  __ UEX-EMPL-STD3 +----------------------------------------------------+
  __ UEX-EMPL-STD33ASA         ADMIN    M Standard exit 3 example
  __ UEX-EMPL-STD33MCC         ADMIN    S Standard exit 3 example
  __ UEX-FORW-BACKW            ADMIN    S Exit FORW/BACKW/TOPP example
 Top Of Data
  Command => _____
 Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help  Add   Exit  Flip              -     +    Selct <      >    Menu
```

2. In the window, enter the new name in the New name field.

The report definition appears on the screen with its new name.

Direct Commands

With direct commands you can invoke functions directly without going through the functional screen hierarchy.

This section describes the use of direct commands and covers the following topics:

- The Command Line

- Syntax for Direct Commands

- Help for Direct Commands

- Commonly Used Direct Commands

The Command Line

You can enter direct commands in the *command line*, which is displayed in the bottom section of Entire Output Management screens (above the PF-key lines):

```
Command => _____
```

Syntax for Direct Commands

Direct commands have the following syntax:

```
command object-type [parameter-1] [parameter-2]
```

- A command may or may not have parameters.

- All parameters are positional, that means that they must be entered in a specific order.

- Optional parameters are noted as [parameter] in the Help.

- Mandatory parameters are noted as *parameter* in the Help.

- A command or object-type can be abbreviated to a unique abbreviation. For example: `LIST USERS` is equivalent to `LI U`

For a description of all direct commands available in Entire Output Management and their syntax, see *Direct Commands* in the *Commands* documentation.

Help for Direct Commands

- **Incorrect command:**
  When a *command* is *incorrect*, a window listing valid commands opens. You can then select a command by marking it with any character. To make no selection and return to the screen from which the direct command was invoked, you press PF3 (Exit).

If a non-unique abbreviation was specified for a command, the window lists only those commands starting with the specified abbreviation.

- **Incorrect object type:**
  When the specified *object type* is *incorrect*, a window opens which lists all object types valid for the specified command. You can then select an object type by marking it with any character. To make no selection and return to the screen from which the direct command was issued, you press PF3 (Exit).

  Some commands have a mandatory parameter: if this is not supplied with the command, a window opens in which you can enter the parameter.

- **Incorrect parameter:**
  If the *parameter* is *incorrect*, this is detected only after the command has been executed, so the appropriate list screen for the command is always displayed.

  For example, if you enter the command MODIFY REPORT FICTION and a report with the name "FICTION" cannot be found, the Report Maintenance screen automatically appears.

Commonly Used Direct Commands

This section describes the most important direct commands:

- ADD Command
- COPY Command
- DELETE Command
- DISPLAY Command
- LIST Command
- MODIFY Command
- SET Command

ADD Command

The direct command ADD is used to add object definitions for various Entire Output Management object types.

Object definitions can be added for the following object types:

Object Type	Object to be Added
BUNDLES	Bundle definition
CALENDARS	Calendar
FOLDER	Folder definition
LISTS	Distribution list
PHYSICAL	Physical printer definition
PRINTERS	Logical printer definition
REPORTS	Report definition
USERS	User definition

Use the following syntax:

```
ADD [object-type]
```

For example:

```
ADD REPORT
```

invokes the Report Definition screen for adding a new report definition.

COPY Command

The direct command COPY is used to copy objects of various Entire Output Management object types.

Objects of the following object types can be copied:

Object Type	Object to be Copied
BUNDLES	Bundle definition
PHYSICAL	Physical printer definition
PRINTERS	Logical printer definition
REPORTS	Report definition
SECURITY	Natural Security user definition
USERS	User definition

Use the following syntax:

```
COPY [object-type] [object-name]
```

For example:

```
COPY REPORT ADAREP-DB088
```

copies the report definition for the report ADAREP-DB088.

If you enter only the *object-type* parameter, you will be prompted for an object name. If the object does not exist, all objects of that type will be listed, and you can select the object to be copied.

DELETE Command

The direct command DELETE is used to delete objects of various Entire Output Management object types.

Objects of the following object types can be deleted:

Object Type	Object to be Deleted
BUNDLES	Bundle definition
CALENDARS	Calendar
LISTS	Distribution list
PHYSICAL	Physical printer definition
PRINTERS	Logical printer definition
REPORTS	Report definition
USERS	User definition

Use the following syntax:

```
DELETE [object-type] [object-name]
```

For example:

```
DELETE REPORT ADAREP-DB09
```

deletes the report definition for the report ADAREP-DB09.

If you enter only the *object-type* parameter, you will be prompted for an object name. If the object does not exist, all objects of that type will be listed, and you can select the object to be deleted.

DISPLAY Command

The direct command DISPLAY is used to display objects of various Entire Output Management object types.

Objects of the following object types can be displayed:

Object Type	Object to be Displayed
BUNDLES	Bundle definition
CALENDARS	Calendar
LISTS	Distribution list
PHYSICAL	Physical printer definition
PRINTERS	Logical printer definition
PROCESS	Report processing parameters
PROFILE	User profile
REPORTS	Report definition
USERS	User definition

Use the following syntax:

```
DISPLAY object-type [object-name]
```

For example:

```
DISPLAY REPORT ADAREP-DB09
```

invokes the Report Definition screen for the report ADAREP-DB09.

If you try to display a non-existing object, or if you enter only the *object-type* parameter, all objects of that type will be listed, and you can select the object to be displayed.

LIST Command

The direct command LIST is used to invoke the Object Maintenance screens for various Entire Output Management object types.

Objects of the following object types can be listed:

Object Type	Objects to be Listed
ABUNDLES	Active bundles
ARCHIVE	Archive datasets
AREPORTS	Active reports
BUNDLES	Bundle definitions
CALENDARS	Calendars
LISTS	Distribution lists
PHYSICAL	Physical printer definitions
PRINTERS	Logical printer definitions
PRINTOUTS	Queued printouts
REPORTS	Report definitions
USERS	User definitions

Use the following syntax:

```
LIST [object-type][object-name]
```

For example:

```
LIST REPORT ADA*
```

invokes the Report Maintenance screen which lists all reports with names beginning with ADA.

MODIFY Command

The direct command MODIFY is used to modify objects of various Entire Output Management object types.

Objects of the following object types can be modified:

Object Type	Object to be Modified
BUNDLES	Bundle definition
CALENDARS	Calendar
LISTS	Distribution list
MONITOR	Monitor definition
PHYSICAL	Physical printer definition
PRINTERS	Logical printer definition
PROCESS	Report processing parameters
PROFILE	User profile
REPORTS	Report definition
USERS	User definition

Use the following syntax:

```
MODIFY [object-type] [object-name]
```

For example:

```
MODIFY REPORT ADAREP-DB09
```

invokes the Report Definition screen for the report ADAREP-DB09.

If you try to modify a non-existing object, or if you enter only the *object-type* parameter, all objects of that type will be listed, and you can select the object to be modified.

SET Command

The direct command SET is used to set various Entire Output Management session parameters.

The following SET commands are available:

Command	Function
SET COMMIT ON/OFF	• **SET COMMIT OFF** When you have modified an object and exit without pressing PF5 (Do) to commit your changes, a window opens and you have to enter "Y" or "N". This is the default setting. • **SET COMMIT ON** In this case, the confirmation window does not open, and modifications are committed by pressing ENTER or PF5. For details, see the section *MO - Modify an Object*.
SET CONFIRM ON/OFF	• **SET CONFIRM ON** When you delete an object, a window opens requesting you to confirm the deletion by typing the object name. This is the default setting. • **SET CONFIRM OFF** In this case, the object is deleted immediately without your being prompted for a confirmation. For details, see the section *DE - Delete an Object*.
SET LANGUAGE 1	Display the user interface in English.
SET LANGUAGE 2	Display the user interface in German.

Online Help

Entire Output Management provides two types of online Help:

- **Screen-Sensitive Help:**
  For this kind of Help you press PF1 or enter the direct command HELP in the command line. This displays a Help screen with explanations related to the current screen or window.

- **Field-Sensitive Help:**
  If you do not know what to enter in an input field, you enter a question mark (?) in an input field. This opens a window related to the input field. Field-sensitive Help can take two forms:

  ○ Passive Help explains the field and its relationship to other fields on the screen. This Help can also be followed by an active Help.

  ○ Active Help (selection window) is usually a selection list, displaying a list of items, from which you can select one. The selected item is then automatically written into the field from which the Help was invoked.

Example of Selection Window:

To invoke line-command help for the "Report Maintenance" screen, you enter a question mark (?) in the "Cmd" column next to a report name.

A window is diplayed listing the line commands available:

```
   +--------------------------------------+ NAGEMENT ****                2008-05-15
   !                                      ! nance -
   !           Line Commands              !
   !                                      ! scription
   !  DE  Delete Report                   ! _____
   !  MO  Modify Report                   ! it ADDFP/OPEN separate sysout into
   !  DI  Display Report                  ! andard Exit 1 example
   !  CO  Copy Report                     ! it CREATE report
   !  AU  Authorization definition        ! port definition for undefined SYSOU
   !  LO  Display log information         ! andard Exit 1 Example
   !  RN  Rename Report                   ! andard Exit 1 Example
   !  LI  List active Reports             ! andard Exit 2 example
   !  LK  List active Reports by Keyword  ! andard Exit 2 example
   !                                      ! andard Exit 3 example
   !                                      ! andard Exit 3 example
   !                                      ! andard Exit 3 example
   !                                      ! andard Exit 3 example
   !          Select ==> __               ! andard exit 3 example
   !                                      ! andard exit 3 example
   +--------------------------------------+ it FORW/BACKW/TOPP example
Top Of Data
 Command => _____
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
     Help  Add   Exit  Flip              -     +     Selct  <     >    Menu
```

To select a line command, you enter its two-character code in the window after the Select ==> prompt.

The line command selected is written into the "Cmd" field of the "Report Maintenance" screen next to the report name where you had entered the question mark.