SYSMAIN Utility - Object Maintenance

The SYSMAIN utility is used to perform object maintenance functions such as copy, move, replace, delete and import.

The *SYSMAIN Utility - Object Maintenance* documentation is organized in the following parts:

- General Information on SYSMAIN
- Invoking and Terminating SYSMAIN
- Listing Objects
- Finding Objects
- Copying Objects
- Moving Objects
- Deleting Objects
- Renaming Objects
- Importing Objects
- Using SYSMAIN with Subprogram
- XRef Considerations
- Security Considerations for Administrators