READ

> **READ** *object-name* [*library-id*]

Related command: EDIT.

This command is used to transfer an object that is stored in source form into the source work area. Any object currently in the source work area will be overwritten by the object read.

See also *Object Naming Conventions* in the *Using Natural Studio* documentation.

READ *object-name*	The name of the object to be read.
	If *object-name* is specified without a library ID, the object will be read only if it is stored in the library to which you are currently logged on.
READ *object-name* *library-id*	The library in which the object to be read is contained.
	If both *object-name* and *library-id* are specified, Natural will only read the object if it is stored under the specified library ID.