

MAP

The MAP command enables you to perform the following functions, using the Natural command line:

This chapter covers the following topics:

- Establish a Connection to a Natural Development Server Environment
- Establish a Connection to a Natural Application

Related command: UNMAP.

Establish a Connection to a Natural Development Server Environment

The following MAP command syntax applies if you want to establish a connection to a Natural Development Server, using the Natural command line:

```
MAP ENVIRONMENT=environment-name server-name port-name [userid [password
['parm=value;...']]
```

This method has the same effect as the dialog described in the section *Mapping a Development Server* in the *Remote Development Using SPoD* documentation.

<i>environment-name</i>	Alias name used for the connection. If <i>environment-name</i> is not specified, an alias name in the form <i>server(port)</i> will be generated. If the environment name contains blanks, it must be enclosed in single quotes ('...').
<i>server-name</i>	The name of the Natural development server on the mainframe, UNIX or OpenVMS server.
<i>port-name</i>	The TCP/IP port number of the development server.
<i>userid</i>	The user ID for access to the development server. If you enter an asterisk (*) as <i>userid</i> , the user ID of the client session is used.
<i>password</i>	If Natural Security is installed on the development server, specify the required password. If you enter an asterisk (*) as <i>password</i> , an empty password string is sent to the development server.
<i>parm</i>	If dynamic parameters are required for your development server, specify the session parameters using single quotes ('...').

To unmap a session on a Natural Development Server, you can use the UNMAP command.

Establish a Connection to a Natural Application

The following MAP command syntax applies if you want to establish a connection to a Natural application, using the Natural command line:

```
MAP APPLICATION=application-name [userid [password]
```

This method has the same effect as the dialog described in the section *Mapping and Unmapping Applications* in the *Remote Development Using SPoD* documentation. For information on the term "Natural Application", refer to the Natural Single Point of Development documentation.

<i>application-name</i>	The name of the application.
<i>userid</i>	The user ID for access to the application. If you enter an asterisk (*) as <i>userid</i> , the user ID of the client session is used.
<i>password</i>	If Natural Security is installed on the development server, specify the required password. If you enter an asterisk (*) as <i>password</i> , an empty password string is sent to the development server.

To unmap an application on a Natural Development Server, you can use the UNMAP command or the dialog described in the section *Mapping and Unmapping Applications*.