

INatAutoToolBars

This chapter covers the following topics:

- Purpose
 - Properties
 - Methods
-

Purpose

Collection of the available toolbars.

Properties

The following properties are available:

- Parent
- Studio
- Count

Parent

Used to navigate to the parent interface of this interface.

Natural Data Format	Variant Type	Remark
HANDLE OF OBJECT	VT_DISPATCH (INatAutoControlBars)	Get only

Studio

Used to navigate to the root interface.

Natural Data Format	Variant Type	Remark
HANDLE OF OBJECT	VT_DISPATCH (INatAutoStudio)	Get only

Count

The number of available toolbars.

Natural Data Format	Variant Type	Remark
I4	VT_I4	Get only

Methods

The following methods are available:

- Add
- Item

Add

Creates a new toolbar and adds it to the collection. Dynamically created toolbars are not persistently customizable in the **Customize** dialog.

Parameters

Name	Natural Data Format	Variant Type	Remark
Return value	HANDLE OF OBJECT	VT_DISPATCH (INatAutoToolBar)	
Caption	A	VT_BSTR	
Visible	L	VT_BOOL	Optional

Return value

The newly added toolbar.

Caption

A string used to identify the toolbar.

Visible

Decides if the toolbar is created visible or not. By default, the toolbar is created visible.

Item

Returns a specific toolbar from the collection. Used to iterate through the collection.

Parameters

Name	Natural Data Format	Variant Type	Remark
Return value	HANDLE OF OBJECT	VT_DISPATCH (INatAutoToolBar)	
Index	I4 A	VT_I4 VT_BSTR	

Return value

The toolbar identified by the value specified in Index.

Index

Identifies a specific toolbar in the collection. This can be either the index of the toolbar in the collection (a value between 1 and Count) or the caption of the toolbar.