## **Further Programming Aspects**

This part covers the following topics:

- End of Statement, Program or Application
- Processing of Application Errors
- Conditional Processing IF Statement
- Loop Processing
- Control Breaks
- Data Computation
- System Variables and System Functions
- Stack
- Processing of Date Information
- Text Notation
- User Comments
- Logical Condition Criteria
- Rules for Arithmetic Assignment
- Invoking Natural Subprograms from 3GL Programs
- Issuing Operating System Commands from within a Natural Program
- Statements for Internet and XML Access