

# Status Bar Control Attributes Window

## ▶ Accessible Using

1. Double-click on the status bar control; or
  2. if selected: "Control >Attributes " or by selecting 'Attributes...' from the control's context menu or
  3. if selected: ENTER.
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## Entries

### Note:

For context-sensitive help on attribute entries, select the entry so it has the focus, and press F1.

Entry in Attributes Window	Represents
<b>Name</b>	Handle name of the status bar control (may be overwritten with another name)
<b>Attributes...</b>	Subordinate window for editing the status bar control's attribute values. For more information, see <i>Status Bar Control Attributes Subwindow</i> . (Normally, all attributes of a dialog element can be edited in the attributes window. Instead, the attributes of each pane in the status bar control can be edited here. For reasons of space, the status bar control's attributes are edited in a separate subwindow).
<b>Status-bar panes:</b>	Displays the handle name of the panes already created. If you select a pane in this list, its attributes are displayed for editing. You can also select several panes for cutting and pasting.
<b>New</b>	Creates a new pane.
<b>Cut</b>	Cuts the selected pane and copies it to the clipboard. You can also cut and paste several panes at once.
<b>Paste</b>	Pastes a pane from the clipboard.  <b>Note:</b> The "New" and "Paste" entries insert panes behind the currently selected item, or, if no items are selected, at the top of the list. You deselect items by holding down CTRL while selecting the selected items.
<b>Selected status bar pane:</b>	In this group frame, you assign attribute values to the panes selected in the "Status bar panes" list box on the left.
<b>Name</b>	Handle name of the pane (may be overwritten with another name).

Entry in Attributes Window	Represents
<b>Width</b>	ITEM-W attribute value. Specifies the width of the pane in pixels.  <b>Note:</b> If 0, the pane does not have a fixed width, but is instead automatically sized to fill the space available ("stretchy pane").
<b>String</b>	STRING attribute value. Specifies the initial pane text.
...	Dialog box for determining sources of STRING attribute values.
<b>Icon</b>	BITMAP-FILE-NAME attribute value. Species the icon (if any) to be displayed alongside the pane text. Natural attempts to extract the small (16x16 pixel) icon (if any) from the specified icon file. If only a large (32x32 pixel) icon is present, Windows will automatically synthesize a small icon from it, which may lead to undesirable scaling effects.
...	Dialog box for determining sources of BITMAP-FILE-NAME attribute values. Also provides a list of all available icons to be used.
<b>Tooltip</b>	TOOLTIP attribute value.
...	Dialog box for determining sources of TOOLTIP attribute values.
<b>Command ID</b>	CLIENT-KEY attribute value (used in this context for associating a command ID).
<b>State:</b>	
<b>Visible</b>	VISIBLE attribute value.
<b>Enabled</b>	ENABLED attribute value.
<b>Shared</b>	SHARED attribute value. If checked, CLICK events for this pane will be forwarded to the active MDI child dialog (if any). This attribute is ignored for non-MDI dialogs.
<b>Style:</b>	
<b>Centered</b>	STYLE attribute value. If set, text will be horizontally centered within the pane.
<b>Hide disabled</b>	STYLE attribute value. If set, the pane text and icon (if any) will be hidden (instead of being grayed out) when the pane is disabled.
<b>Raised</b>	STYLE attribute value. If set, the pane appears to "pop out".
<b>No borders</b>	STYLE attribute value. If set, the pane borders are not drawn. This style is typically applied to stretchy panes.
<b>OK</b>	Save settings and exit the window.
<b>Cancel</b>	Exit the window without saving the settings.
<b>Help</b>	Provides online help on the attributes window.