

# Invoking and Terminating the DDM Editor

The DDM editor is used to edit the source of a DDM.

This section describes how to invoke and terminate the DDM editor for an existing DDM source.

## ▶ To invoke the DDM editor for an existing DDM

1. In the **Logical View**, expand a DDMs node or subnode, and select and open the required DDM.

Or:

Enter the following system command:

```
EDIT VIEW object-name
```

where *object-name* denotes the name of the DDM to be edited.

For information on all options available with EDIT, see the relevant section in the *System Commands* documentation.

A DDM editor window similar to the example below appears:

Type	Level	Short Name	Name	Format	Length	Suppression
	1	AA	PERSONNEL-ID	A	8	
*			CNNNNNNN			
*			C=COUNTRY			
G	1	AB	FULL-NAME			
	2	AC	FIRST-NAME	A	20	N
	2	AD	MIDDLE-I	A	1	N
	2	AE	NAME	A	20	
	1	AD	MIDDLE-NAME	A	20	N
	1	AF	MAR-STAT	A	1	F
*			M=MARRIED			
*			S=SINGLE			
*			D=DIVORCED			
*			W=WIDOWED			
	1	AG	SEX	A	1	F
	1	AH	BIRTH	D	6	
	1	AH	N@BIRTH	I	2	
G	1	A1	FULL-ADDRESS			
M	2	AI	ADDRESS-LINE	A	20	N

## ▶ To terminate the DDM editor

- After editing, saving and cataloging the DDM source (see *Using the DDM Editor Window* and *Saving and Cataloging a DDM*), choose the standard Windows close function.

