About this Documentation

This documentation, which is complemental to the *Using Natural Studio* documentation, explains how to debug Natural applications. It is organized under the following headings:

●	General Information	About the debugger which is integrated in Natural Studio. Information on remote debugging and how to set up your environment for remote debugging.
●	Starting and Leaving the Debugger	Information on the `SYMGEN` parameter. How to start, restart and leave the debugger.
●	Elements of the Debugger	Information on additional elements which are available in the Natural Studio window when the debugger has been started.
●	Moving through the Code	How to execute the code by stepping through it or by going to breakpoints, watchpoints, events or to the cursor position.
●	Setting Breakpoints and Watchpoints	How to add breakpoints and watchpoints, and how to manage them in the break- and watchpoints window.
●	Modifying and Watching Variables	How to modify a variable, how to add watchvariables, and how to manage the variables in the variables window.
●	Using the Call Stack	How to manage the objects in the call stack window.

In addition to the above topics which describe the new debugger which is integrated in Natural Studio, the documentation for the old debugger is also provided in the section *Using the Old Debugger*. The old debugger may appear when an old version of Natural is installed on the development server; see also *General Information*.