

GET-TEXT Action

This chapter covers the following topics:

- Description
- Parameters

Description

Retrieves the text (if any) associated with the specified dialog or dialog element. For example, the contents of an edit area or the caption of a window or button.

This action returns the same information as a query of the dialog or dialog element's `STRING` attribute, if available. However, unlike the use of the attribute, this action allows text in excess of 253 characters to be retrieved.

Note that this action can only be used to retrieve text belonging to dialog elements that are windows or controls. For example, it can be used on a dialog or pushbutton, but not to retrieve the text of a list box item, even though the latter has a `STRING` attribute.

The receiving field may be a dynamic variable, allowing any significant trailing blanks in the text to be recognized and preserved.

Parameters

Name/Data Type	Explanation
Object (HANDLE OF GUI)	Input Handle of dialog or dialog element whose text is to be retrieved.
Text (A)	Output Text associated with specified dialog or dialog element.
Response (I4)	Output Natural error (if applicable).

Example:

```

DEFINE DATA LOCAL
1 #CONTROL HANDLE OF GUI
1 #TEXT (A) DYNAMIC
END-DEFINE
*
PROCESS GUI ACTION GET-TEXT WITH #CONTROL
#TEXT GIVING *ERROR
WRITE #TEXT (AL=72) *LENGTH(#TEXT)

```