

About this Documentation

This documentation describes the Configuration Utility which is used to modify global and local configuration files and to create or modify parameter files.

This documentation is organized under the following headings:

•	Starting and Terminating the Configuration Utility	How to start and terminate the Configuration Utility.
•	Elements of the Configuration Utility Window	General information on the menu bar, toolbar, parameters, context menus and status bar.
•	Working with the Configuration Utility	How to locate and change parameters, find parameters, and save changes. How to create, copy, paste, rename, delete, export and import parameter files, and how to use help.
•	Overview of Configuration File Parameters	Information on the parameters that can be set in the global and local configuration files.
•	Overview of Profile Parameters	Information on the profile parameters that can be set in the parameter files.
•	Invoking Natural with an Alternative Parameter File	How to invoke Natural Studio and Natural Runtime with your own customized parameter file.

See also: *Profile Parameter Usage* in the *Operations* documentation and *Parameter Reference*.

This utility is used to set the parameters in a Windows environment. If you are using Natural for Windows for remote development in conjunction with Natural's Single Point of Development (SPoD), see also the sections referring to parameter usage in the corresponding platform-specific *Operations* documentation.

Notes:

1. Parameter files are upward-compatible, but not downward-compatible. Once you have created a parameter file in a higher version of the Configuration Utility and you try to read it with a lower version, an error message will be displayed. To be able to read the file, export the file to the higher version and then import this file to the lower version of the Configuration Utility.
2. Parameter files are not compatible on different platforms. Therefore, it is not possible to copy them from one platform to another (for example, from Windows to UNIX or OpenVMS). If you want to use a parameter file on a different platform, export the file and then import this file on the target platform.