Deleting Objects

This section provides instructions for using the delete function in menu mode.

▶ **To delete single or multiple objects**

1. In the SYSMAIN menu, select **Delete** or enter D and then select **Programming Objects**.

   An object-specification window similar to the example below appears:

```
+------------------- DELETE -------------------+
|                                              |
|                                              |
| OBJECT:                                      |
| LIBRARY: SYSTEM           CODE: X (S)ource   |
| DBID:     99   FNR:  51         X (C)ataloged|
| USER ID:                  XREF:    n         |
| DATE:        -  -     :    CONFIRM: y        |
+----------------------------------------------+
```

2. Enter the selection criteria required for specifying the objects to be deleted. For explanations of the fields contained in this window and valid input values, see *Using the Fields in an Object-Specification Window*.

   Note:
   Since XRef data is always deleted when you delete an object, you can ignore the **XREF** setting.

3. Confirm your object specifications with ENTER:

   - If you entered single names in the **OBJECT** and **LIBRARY** fields and a matching object is found, skip to Step 9.

   - If you entered a name range in the **LIBRARY** field, all libraries within the range specified are listed for selection (see the example window shown earlier).

4. Select the library required.

   The object-specification screen appears with the selected library entered in the **LIBRARY** field.

5. Choose ENTER to continue:

   - If you entered a single name in the **OBJECT** field and a matching object is found, skip to Step 9.

   - If you entered a name range in the **OBJECT** field, the **OBJECT TYPE** window appears (shown and described earlier).

6. Select one or more object types required.

   A window similar to the example below appears:

```
+------------------------------------------+
¦X Select the specified Object(s) for delete ¦
¦  Delete ALL specified Object(s)            ¦
+------------------------------------------+
```

7. If you do not want to select all matching objects individually from a list, mark **Delete ALL specified Object(s)** by choosing DOWN ARROW, then skip to Step 9.

   Or:
   If you want to select all matching objects individually from a list, mark **Select the specified Object(s) for delete** by choosing UP ARROW if required (marked by default):

   - If a single object is found, skip to Step 9.

   - If multiple objects are found, a selection window appears that looks similar to the result window shown and explained earlier.

8. Select the objects you want to delete.

9. If the **CONFIRM** option is set to Y (Yes; this is the default setting), a window similar to the one below appears :

```
+-------------------------------------------------------------------------------+
¦ Are you sure you want to delete this Object ?   Y/N                            ¦
+-------------------------------------------------------------------------------+
```

   - Enter Y (Yes) to confirm each object replacement.

   - Or:
     Enter N (No) to reject each object replacement.

10. When the delete function completed successfully, an appropriate confirmation message appears in the object-specification window.