

# NATVERS - Switching between Natural Environments

This Natural profile parameter enables you to access various Natural environments, that is, various *err*, *txt*, *bin*, *etc*, *samples* and *tmp* subdirectories.

<b>Possible settings</b>	any character string	Determines the Natural version.
<b>Default setting</b>	<i>v.r.s</i>	<b>Note:</b> A DEFAULT-VERSION entry in <i>SAG.INI</i> is no longer necessary.
<b>Dynamic specification</b>	yes	This parameter can only be specified dynamically.
<b>Specification within session</b>	no	

Where *v.r.s* is the current version of Natural. In the following sample programs, the characters *v.r.s* stand for the *version*, *release*, *system maintenance level*.

The NATVERS value you enter is used by Natural to determine the *SAG.INI* section you want to use with your Natural session. By default, the Natural installation creates a section in the *SAG.INI* file that points to the installed Natural environment.

The Natural installation automatically identifies the Natural version and creates the section [NATURAL=*v.r.s*] in your *SAG.INI* file that points to the installed Natural environment. This might look as in the following example:

```
[NATURAL-v.r.s]
PROD_API=C:\Program Files\Software AG\v.r.s\Bin\natprd32.dll
NATGUI_BMP=C:\Program Files\Software AG\Natapps\Pic
NATDIR=C:\Program Files\Software AG
NATINI=C:\Program Files\Software AG\v.r.s\Etc
[NATURAL-v.r.s-END]
```

If you want to access environments other than the one that was installed automatically, create a new section for each environment as shown in the following example:

```
[NATURAL-Serverv.r.s]
NATVERS=v.r.s
PROD_API=\\Server\Program Files\Software AG\v.r.s\Bin\natprd32.dll
NATGUI_BMP=\\Server\Program Files\Software AG\Natapps\Pic
NATDIR=\\Server\Program Files\Software AG
NATINI=\\Server\Program Files\Software AG\v.r.s\Etc
[NATURAL-Serverv.r.s-END]
```

Replaced settings are still contained in the *SAG.INI* file and can be used by specifying them with NATVERS to switch to the corresponding Natural environments.