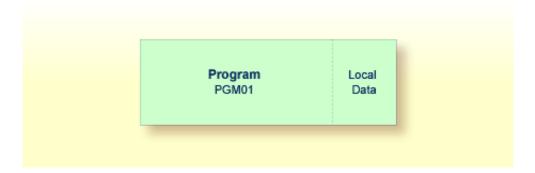
Database Access Database Access

Database Access

You will now write a short program which reads specific data from a database file and displays the corresponding output.

When you have completed the exercises below, your sample application will consist of just one module (the data fields that are used by the program are defined within the program):

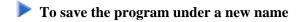


This chapter contains the following exercises:

- Saving Your Program Under a New Name
- Defining the Required Data Using a View
- Reading Data from a Database
- Reading Selected Data from a Database

Saving Your Program Under a New Name

You will now create a new program which will be used in the remainder of this tutorial. It will be created by saving your Hello World program under a new name.



1. In the program editor's command line, enter one of the following:

```
SAVE PGM01
SA PGM01
```

The current program is saved with the new name PGM01. The program named HELLO is still shown in the program editor.

2. Read the newly created program into the program editor by entering the following in the program editor's command line:

```
READ PGM01
```

The program name which is displayed in the program editor changes to PGM01.

3. Delete all code in the program editor. To do so, enter the following line command at the beginning of each line to be deleted and press ENTER:

```
D
```

Example:

Or:

Enter the following line command at the beginning of the first line and press ENTER:

```
D4
```

where the number after the command indicates the number of lines to be deleted.

Or:

Enter the following line command in the command line, move the cursor to the first line to be deleted and press ENTER:

```
:D4
```

Line commands can also be entered in the command line of the editor screen. In this case, the command must be preceded by a colon (:). It always applies to the line marked by the cursor.

Defining the Required Data Using a View

The database file and the fields that are to be used by your program have to be specified between DEFINE DATA and END-DEFINE at the top of the program.

For Natural to be able to access a database file, a logical definition of the physical database file is required. Such a logical file definition is called a data definition module (DDM). The DDM contains information about the individual fields of the file. DDMs are usually defined by the Natural administrator.

To be able to use the database fields in a Natural program, you must specify the fields from the DDM in a view. For this tutorial, we will use the DDM for the EMPLOYEES database file.

Since you have deleted all lines of your previous Hello World program, the program editor currently looks as follows:

Before you can enter the code for your program, you have to insert blank lines.

To insert blank lines

• Enter the following line command at the beginning of the line which contains the words "top of data" and press ENTER:

```
I
```

This inserts one blank line and the editor switches to insert mode. You can now enter your program code (see below). When you press ENTER, a new line is inserted. If you do not enter any data in a newly inserted line (which has a number of apostrophes instead of a line number) and press ENTER, the editor leaves insert mode and the blank line is deleted.

Tip:

To insert a blank line below LOCAL (as indicated below), enter an asterisk (*) in this line. When insert mode is no longer active (after you have entered the last line of the program and have pressed ENTER twice), you can remove the asterisk. The resulting blank line will not be deleted in this case.

To specify the DEFINE DATA block

• Enter the following code in the program editor:

```
DEFINE DATA
LOCAL

END-DEFINE
*
END
```

LOCAL means that the variables that you will define with the next step are local variables which apply only to this program.

To display the data fields from the DDM in a split screen

1. In the program editor's command line, enter the following:

```
SPLIT VIEW EMPLOYEES SHORT
```

SHORT indicates that the data fields are to be listed in short form (that is, only the Adabas short names and corresponding Natural field names are displayed).

The screen is divided into two sections. The data fields from the DDM displayed in the lower half of the screen. It is not possible to edit the data in the lower half of the screen.

```
>> -----Columns 001 072 << Program PGM01
                                        Lines 6
                                                   User SAG
                                        Mode Struct Lib TUTORIAL
Command ===>
000010 DEFINE DATA
000020 LOCAL
000030
000040 END-DEFINE
000050 *
000060 END
***** ******************* bottom of data ******************
>> -----Columns 001 072 << View EMPLOYEE Lines 38 User SAG
Command ===>
                                                  Lib SYSTEM
***** ******************* top of data *******************
                                          DEFAULT SEQUENCE:
000001 DB: 020 FILE: 014 - EMPLOYEES
                                     A 8 D
000002 1 AA PERSONNEL-ID
000003 G 1 AB FULL-NAME
                                     A 20 N
000004 2 AC FIRST-NAME
000005 2 AD MIDDLE-I
                                        1 N
                                     Α
000006 2 AE NAME
                                     Α
                                        20
000007 1 AD MIDDLE-NAME
                                     A 20 N
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
    Help Save Exit Run Rfind Stow - + Check Home Undo Canc
```

2. You can now page through the view to see which data fields are used and how they have been defined. To do so, use the following commands or keys:

Command or Key	Description
SWAP	Move the cursor from the command line of the edit area to the command line of the display area (view) and vice versa. It is also possible to simply move the cursor to the required command line.
+ or PF8	Page forward in the view. The cursor must be located in the command line of the display area (view).
- or PF7	Page backward in the view. The cursor must be located in the command line of the display area (view).
SPLIT END	Terminate split-screen mode. The cursor must be located in the command line of the edit area (program).

The next step assumes that split-screen mode has been terminated.

3. Place the cursor in the first position of the line containing LOCAL and enter the following:

```
19
```

9 blank lines are inserted.

4. Enter the following code below LOCAL:

```
1 EMPLOYEES-VIEW VIEW OF EMPLOYEES
  2 FULL-NAME
    3 NAME (A20)
  2 DEPT (A6)
  2 LEAVE-DATA
    3 LEAVE-DUE (N2)
```

5. Press ENTER.

The remaining blank lines are eliminated. However, one blank line remains with the cursor in it (the editor stays in insert mode). When you now press ENTER, you will leave insert mode.

The first line contains the name of your view and the name of the database file from which the fields have been taken. This is always defined on level 1. The level is indicated at the beginning of the line. The names of the database fields from the DDM are defined at levels 2 and 3.

Levels are used in conjunction with field grouping. Fields assigned a level number of 2 or greater are considered to be a part of the immediately preceding group which has been assigned a lower level number. The definition of a group enables reference to a series of fields (this may also be only one field) by using the group name. This is a convenient and efficient method of referencing a series of consecutive fields.

Format and length of each field is indicated in parentheses. "A" stands for alphanumeric, and "N" stands for numeric.

Reading Data from a Database

Now that you have defined the required data, you will add a READ loop. This reads the data from the database file using the defined view. With each loop, one employee is read from the database file. Name, department and remaining days of vacation for this employee are displayed. Data are read until all employees have been displayed.

Note:

It may happen that an error message is displayed indicating that the transaction has been aborted. This usually happens when the non-activity time limit which is determined by Adabas has been exceeded. When such an error occurs, you should simply repeat your last action (for example, issue the RUN command once more).



To read data from a database

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1. Insert the following below END-DEFINE (use the I command as described above to insert blank lines):

```
READ EMPLOYEES-VIEW BY NAME

*
DISPLAY NAME 3X DEPT 3X LEAVE-DUE

*
END-READ
```

BY NAME indicates that the data which is read from the database is to be sorted alphabetically by

The DISPLAY statement arranges the output in column format. A column is created for each specified field and a header is placed over the column. 3X means that 3 spaces are to be inserted between the columns.

2. Run the program.

MORE Page

ALEMAN

The following output appears.

1

NAME	DEPARTMENT	LEAVE
NAME	CODE	DUE
ABELLAN	PROD04	20
ACHIESON	COMP02	25
ADAM	VENT59	19
ADKINSON	TECH10	38
ADKINSON	TECH10	18
ADKINSON	TECH05	17
ADKINSON	MGMT10	28
ADKINSON	TECH10	26
ADKINSON	SALE30	36
ADKINSON	SALE20	37
ADKINSON	SALE20	30
AECKERLE	SALE47	31
AFANASSIEV	MGMT30	26
AFANASSIEV	TECH10	35
AHL	MARK09	30
AKROYD	COMP03	20

FINA03

As a result of the DISPLAY statement, the column headers (which are taken from the DDM) are underlined and one blank line is inserted between the underlining and the data. Each column has the same width as defined in the DEFINE DATA block (that is: as defined in the view).

20

The title at the top of each page, which contains the page number, date and time, is also caused by the DISPLAY statement.

3. Press ENTER repeatedly to display all pages.

You will return to the program editor when all employees have been displayed.

Tip:

If you want to return to the program editor before all employees have been displayed, enter EDIT or its abbreviation E at the MORE prompt. It is also possible to enter the terminal command %., which interrupts the current Natural operation, at the MORE prompt. By default, each terminal command starts with the control character %. Your administrator, however, may have defined another control character.

Reading Selected Data from a Database

Since the previous output was very long, you will now restrict it. Only the data for a range of names is to be displayed, starting with "Adkinson" and ending with "Bennett". These names are defined in the demo database.

To restrict the output to a range of data

1. Before you can use new variables, you have to define them. Therefore, insert the following below LOCAL:

```
1 #NAME-START
                    (A20) INIT <"ADKINSON">
1 #NAME-END
                    (A20) INIT <"BENNETT">
```

These are user-defined variables; they are not defined in demo database. The hash (#) at the beginning of the name is used to distinguish the user-defined variables from the fields defined in the demo database; however, it is not a required character.

INIT defines the default value for the field. The default value must be specified in pointed brackets and quotation marks.

2. Insert the following below the READ statement:

```
STARTING FROM #NAME-START
ENDING AT #NAME-END
```

Your program should now look as follows:

```
DEFINE DATA
LOCAL
 1 #NAME_START (A20) INIT <"ADKINSON">
                      (A20) INIT <"BENNETT">
  1 #NAME-END
  1 EMPLOYEES-VIEW VIEW OF EMPLOYEES
    2 FULL-NAME
     3 NAME (A20)
    2 DEPT (A6)
    2 LEAVE-DATA
     3 LEAVE-DUE (N2)
END-DEFINE
READ EMPLOYEES-VIEW BY NAME
  STARTING FROM #NAME-START
  ENDING AT #NAME-END
 DISPLAY NAME 3X DEPT 3X LEAVE-DUE
END-READ
END
```

Your program code now exceeds one screen page. To navigate in the program source, you can use the following commands or keys:

Command	Description
BOT	Go to the end of the program.
TOP	Return to the beginning of the program.
Key	Description
PF8	Scroll down one page in the program.
PF7	Scroll up one page in the program.

3. Run the program.

The output is shown. When you press ENTER repeatedly, you will notice that you will return to the program editor after a couple of pages (that is: when the data for the last employee named Bennett has been displayed).

4. Stow the program.

You can now proceed with the next exercises: User Input.