PURGE PURGE

PURGE

 ${\tt PURGE} \ [object{-}name \ ...]$

This command is used to delete one or more source objects.

Note:

If the Natural profile parameter RECAT is set to ON, the PURGE command will be rejected for a source for which a corresponding cataloged object exists.

Note:

If DDMs reside in a library of the FUSER system file, they can be deleted with the PURGE command.

PURGE	If you enter the PURGE command without an <i>object-name</i> , a list of all objects in the current library will be displayed; on the list, you can then mark the objects to be deleted.
PURGE object-name	As <i>object-name</i> , you specify the name(s) of the object(s) to be deleted. You can only delete objects that are stored in the library to which you are currently logged on.
	If you wish to delete all objects whose names begin with a specific string of characters, use asterisk notation (*) for the <i>object-name</i> .