LIST COUNT

```
LIST COUNT  ⎡    *    ⎤
            ⎢         ⎥
            ⎢ name<   ⎥
            ⎢         ⎥
            ⎢ name>   ⎥
            ⎢         ⎥
            ⎣ name*   ⎦
```

This command is used to list the number of Natural objects in your current library.

LIST COUNT	Displays the total number of objects.
LIST COUNT *	Displays the number of objects broken down by object types.
LIST COUNT *name<*	Displays the number of objects whose names are less/equal *name*.
LIST COUNT *name>*	Displays the number of objects whose names are greater/equal *name*.
LIST COUNT *name**	Displays the number of only those objects whose names begin with *name*.

Note:
If there are objects listed under object type `undefined`, this indicates that the library contains objects whose version is not compatible.