ADD ADD

ADD

This chapter covers the following topics:

- Function
- Syntax 1 ADD Statement without GIVING Clause
- Syntax 2 ADD Statement with GIVING Clause
- Example

Related Statements: COMPRESS | COMPUTE | DIVIDE | EXAMINE | MOVE | MOVE | ALL | MULTIPLY | RESET | SEPARATE | SUBTRACT

Belongs to Function Group: Arithmetic and Data Movement Operations

Function

The ADD statement is used to add two or more operands.

This statements has two different syntax structures.

Notes:

- 1. At the time the ADD statement is executed, each operand used in the arithmetic operation must contain a valid value.
- 2. For additions involving arrays, see also the section Arithmetic Operations with Arrays.
- 3. As for the formats of the operands, see also the section *Performance Considerations for Mixed Formats*.

Syntax 1 - ADD Statement without GIVING Clause

```
ADD [ROUNDED] operand1... TO
operand2
```

For an explanation of the symbols used in the syntax diagram, see *Syntax Symbols*.

Operand Definition Table (Syntax 1):

| Operand | Possible Structure | | | | | | Possible Formats | | | | | | | | | | | Referencing Permitted | Dynamic Definition |
|----------|-----------------------|---|---|--|---|--|------------------|---|---|---|---|--|---|---|--|--|--|--------------------------|-----------------------|
| operand1 | С | S | A | | N | | | N | P | I | F | | D | Т | | | | yes | no |
| operand2 | | S | A | | M | | | N | P | I | F | | D | Т | | | | yes | yes |

Syntax Element Description:

| Syntax Element | Description: |
|-------------------|--|
| operand1 | Operand(s): operand1 is a summand |
| ROUNDED | ROUNDED Option: If the keyword ROUNDED is used, the result will be rounded. For information on rounding, see <i>Rules for Arithmetic Assignment, Field Truncation and Field Rounding</i> in the <i>Programming Guide</i> . |
| TO operand2 | Summand and Result of Summation: operand2 is included in the addition as a summand, and it receives the result of the operation. |

Example:

The statement

```
ADD #A(*) TO #B(*) is equivalent to COMPUTE #B(*) := #A(*) + #B(*)
ADD #S TO #R is equivalent to COMPUTE #R := #S + #R

ADD #S #T TO #R is equivalent to COMPUTE #R := #S + #T + #R

ADD #A(*) TO #R is equivalent to COMPUTE #R := #A(*) + #R
```

Syntax 2 - ADD Statement with GIVING Clause

```
ADD [ROUNDED] operand1... GIVING operand2
```

For an explanation of the symbols used in the syntax diagram, see Syntax Symbols.

Operand Definition Table (Syntax 2):

| Operand | Possible Structure | | | | | | | Po | OSS | ib | le : | Fori | ma | ts | | Referencing Permitted | Dynamic Definition |
|----------|-----------------------|---|---|---|--|---|---|----|-----|----|------|------|----|----|--|--------------------------|-----------------------|
| operand1 | С | S | A | N | | | | N | P | I | F | | D | Т | | yes | no |
| operand2 | | S | A | M | | A | U | N | P | I | F | B* | D | Т | | yes | yes |

^{*} Format B of operand3 may be used only with a length of less than or equal to 4.

Syntax Element Description:

Example ADD

| Syntax Element | Description: |
|--------------------|--|
| operand1 | Operands: operand1 is a summand. |
| ROUNDED | ROUNDED Option: If the keyword ROUNDED is used, the result will be rounded. For information on rounding, see <i>Rules for Arithmetic Assignment</i> , <i>Field Truncation and Field Rounding</i> in the <i>Programming Guide</i> . |
| GIVING operand2 | Result of Summation: operand2 is only used to receive the result of the operation. It is not included in the addition. Note: If operand2 is defined with alphanumeric format, the result will be converted to alphanumeric. |

Note:

If Syntax 2 is used, the following applies: Only the (operand1) field(s) left of the keyword GIVING are the terms of the addition, the field right of the keyword GIVING (operand2) is just used to receive the result value. If just a single (operand1) field is supplied, the ADD operation turns into an assignment.

Example:

The statement

```
ADD #S GIVING #R is equivalent to COMPUTE #R := #S

ADD #S #T GIVING #R is equivalent to COMPUTE #R := #S + #T

ADD #A(*) 0 GIVING #R is equivalent to COMPUTE #R := #A(*) + 0

which is a legal operation, due to the rules defined in Arithmetic Operations with Arrays

ADD #A(*) GIVING #R is equivalent to COMPUTE #R := #A(*)

which is an illegal operation, due to the rules defined in Assignment Operations with Arrays
```

Example

```
** Example 'ADDEX1': ADD
*******************
DEFINE DATA LOCAL
1 #A
      (P2)
1 #B
       (P1.1)
1 #C
       (P1)
1 #DATE (D)
1 #ARRAY1 (P5/1:4,1:4) INIT (2,*) <5>
1 #ARRAY2 (P5/1:4,1:4) INIT (4,*) <10>
END-DEFINE
ADD +5 -2 -1 GIVING #A
WRITE NOTITLE 'ADD +5 -2 -1 GIVING \#A' 15X '=' \#A
ADD .231 3.6 GIVING #B
WRITE
       / 'ADD .231 3.6 GIVING #B' 15X '=' #B
ADD ROUNDED 2.9 3.8 GIVING #C
WRITE / 'ADD ROUNDED 2.9 3.8 GIVING \#C' 8X '=' \#C
```

ADD Example

Output of Program ADDEX1:

ADD +5 -2 -1 GIVING #A #A: 2

ADD .231 3.6 GIVING #B #B: 3.8

ADD ROUNDED 2.9 3.8 GIVING #C #C: 7

CURRENT DATE: 2005-01-10 CURRENT DATE + 7: 2005-01-17

#ARRAY1 AND #ARRAY2 BEFORE ADDITION
#ARRAY1: 5 5 5 5 5 #ARRAY2: 10 10 10 10

#ARRAY1 AND #ARRAY2 AFTER ADDITION

#ARRAY1: 5 5 5 5 #ARRAY2: 15 15 15 15