General Information on Wizards

This section provides information on invoking the Object Handler wizards, navigating between the windows provided and executing commands.

- Invoking Wizards

- Navigation and Command Execution

Invoking Wizards

▶ **To invoke the wizards**

- In the **Welcome to the Natural Object Handler** window, remove the mark from the **Advanced user** check box if required (the box is not selected by default).

  Or:
  From the **Options** menu, select **Advanced User**.

Navigation and Command Execution

To navigate between the processing windows of a wizard, choose the command buttons **Next** and **Back**: choose **Next** to confirm settings and continue processing, choose **Back** to modify settings made in a previous step. Choose the **Cancel** command button whenever you want to stop the processing sequence and return to the **Welcome to the Natural Object Handler** window.

Before finally executing a function, the wizard displays the command or command procedure generated for the relevant function and the settings and object specifications made. You can again choose **Back** to return to a previous window and modify the setting, or confirm and execute the command with **Next**.

After you have executed the command or command procedure for the unload, load or scan function, you can continue processing and reuse the settings previously made or choose the **Cancel** command to terminate the function.