Interface IEnumerator Interface IEnumerator

# **Interface IEnumerator**

This document covers the following topics:

- Purpose
- Methods

## **Purpose**

This is the main interface of the component SoftwareAG.NaturalX.Enumerator. It is returned when a new instance of the component is created.

```
define data
local
1 #enum handle of object
end-define
*
* Create an instance of the class SoftwareAG.NaturalX.Enumerator.
create object #enum of 'SoftwareAG.NaturalX.Enumerator.4'
if #enum eq null-handle
    escape routine
end-if
*
end
```

After successful execution of the CREATE OBJECT statement, the variable #enum contains an interface of the type IEnumerator.

### **Methods**

The following methods are available:

- Attach
- Reset
- Next

#### **Attach**

Attaches a collection to the enumerator. A previously attached collection is then automatically detached. After having attached a collection, the enumerator can be used to enumerate the items contained in that collection.

#### **Parameters**

Name	Natural Type	Variant Type	Remark
Collection	HANDLE OF OBJECT	VT_DISPATCH	By value

Interface IEnumerator Reset

#### **Collection**

A collection of Automation objects.

### Reset

Resets the enumerator to its initial state. A subsequent call to the method Next returns the first item in the collection

#### **Next**

Returns the next item in the collection. If there is no next item, NULL-HANDLE is returned. To start the enumeration over, the method Reset can be called.

#### **Parameters**

Name	Natural Type	Variant Type	Remark
Return value	HANDLE OF OBJECT	VT_DISPATCH	

#### **Return value**

An interface to the next item in the collection.