

# Array

## ▶ Accessible Using

1. First open the attributes window of a dialog or dialog element by double-clicking on it or by pressing ENTER or by selecting 'Attributes...' from the dialog or dialog element's context menu.
  2. Then select the "Array..." push button.
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## Purpose

Define an array of dialog elements of the same type. This is especially useful for quickly creating a layout for end user input. An array of dialog elements will be treated as an entity by the dialog editor, that is, you can edit the entire array (move, resize, etc.). For example, you can create a column of evenly spaced input field controls plus a column of corresponding text constant controls.

## Entries

| Entry              | Function  |
|--------------------|---|
| <b>Dimensions</b>  | None means there will be no array, one means there will be a row or a column, two means there will be an array with both an x and a y axis. |
| <b>Bounds</b>      | Dialog elements on the first and second axis from occurrence to occurrence.   |
| <b>Spacing</b>     | Number of pixels between occurrences aligned on the x and y axis.   |
| <b>Arrangement</b> | Mutually exclusive options of how to arrange the dialog elements; the last axis is either the horizontal or the vertical one.               |