SUPPRESS-IDLE-EVENT

Determines whether or not the Idle Event will be suppressed for the dialog. If it is suppressed, the event handler will not get control when an action occurs which could affect the state of the dialog's user interface (for example, when a key or mouse button is pressed or released).

Applies to	Dialog (window, MDI frame, MDI child).
Data Type	I4
Default Value	1 (SUPPRESSED)
Possible Values	0 (NOT-SUPPRESSED) / 1 (SUPPRESSED)

Note:
You can use the symbols SUPPRESSED and NOT-SUPPRESSED defined in the local data area NGULKEY1. NGULKEY1 is automatically included in your application.