

# SUPPRESS-COMMAND-STATUS-EVENT

Determines whether or not the Command-Status Event will be suppressed for the dialog. If it is suppressed, the event handler will not get control when the state of the dialog's command UI (for example, menu items and tool bar items) is to be updated during idle processing.

<b>Applies to</b>	Dialog (window, MDI frame, MDI child).
<b>Data Type</b>	I4
<b>Default Value</b>	1 (SUPPRESSED)
<b>Possible Values</b>	0 (NOT-SUPPRESSED) / 1 (SUPPRESSED)

**Note:**

You can use the symbols SUPPRESSED and NOT-SUPPRESSED defined in the local data area NGULKEY1. NGULKEY1 is automatically included in your application.