

NGU-FONT-SELECT Dialog

This chapter covers the following topics:

- Natural Object Name
- Description
- OPEN DIALOG Parameters

Natural Object Name

NGUFOSE1

Description

Provides the end user with a dialog box to select a font. To avoid problems, always ensure that you assign NULL-HANDLE to your font before you specify the OPEN DIALOG statement. Otherwise, an invalid font handle is assigned to the text(s) for which the end user has already selected a font.

OPEN DIALOG Parameters

Name/Data Type	Explanation
HANDLE OF GUI	USING clause/Input The parent dialog of the font selection dialog box.
HANDLE OF FONT	WITH clause/Output Returns a font.
Font selected (L)	WITH clause/Output Indicates whether a font has been selected.
Font string (A253)	WITH clause/Input/Output Input: preselected font, Output: font selected by end user.

Example:

```
#FONT-NEW:= NULL-HANDLE /*Recommended every time you use this dialog
OPEN DIALOG NGU-FONT-SELECT
    USING #DLG$WINDOW
    GIVING #DLG
    WITH #FONT-NEW #FONT-SEL #FONT-STRING
```