

General Information on the Software AG Editor

The Software AG Editor is used to edit objects in Natural (including utilities such as SYSRPC and SYSBPM) and the following other Software AG products:

- Natural ISPF
- Entire Operations
- Entire Output Management
- Predict

Each of these products uses a subset of the complete Software AG Editor functionality.

If you want to use the Software AG Editor as an alternative to the Natural program editor, you need to have Natural ISPF installed and your editor profile set appropriately (see *Editor Profile* in *Editors - General Information* for further information on editor profiles).

The Software AG Editor provides Natural ISPF-like functionality to display and/or edit objects such as:

- Natural objects of the type program, subprogram, subroutine, helproutine, copycode, text or class
- PDS members and sequential files
- z/VSE members
- PANVALET members
- CA-LIBRARIAN members
- Job SYSOUT (browse mode only)
- Output in the user work pool
- List of system objects (browse mode only)
- Any text objects or tables