

Naming Fields and Saving/Cataloging a Map

In this session, you will give names to the user-defined fields in a map and save and catalog a map.

▶ **To name fields and save/catalog a map**

1. On the map editing screen of MAP001, press PF3.

The Field and Variable Definitions - Summary screen appears:

16:10:49	Field and Variable Definitions - Summary	2007-12-14
Cmd Name (truncated)	Mod Format	Ar Ru Lin Col
___ *DATX_____	S D	2 2
___ *TIMX_____	S T	3 2
___ #001_____	A40	2 5 20
___ #002_____	A20	6 20
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12--- Help Mset Exit -- Parm Local Let		

The fields contained in the map are listed in the order in which they appear on the map. The two user-defined fields are assigned dummy names, which are preceded by a number sign (#). These dummy names must be replaced to catalog the map.

2. Replace the dummy names as shown below:

```

16:10:49          Field and Variable Definitions - Summary          2007-12-14
Cmd Name (truncated)      Mod Format      Ar Ru Lin Col
--- *DATX-----          S   D           2   2
--- *TIMX-----          S   T           3   2
--- #NAME-----          A40           2   5  20
--- #CITY-----          A20           6   20

```

Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---

Help Mset Exit -- Parm Local Let

3. Press ENTER *twice*.

The **Edit Map** menu appears with the **Name** field set to MAP001.

4. In the **Code** field, enter a W (for **Stow Map**) and press ENTER.

The **Stow Map** function executes the STOW command, which checks the syntax of MAP001 and stores the map definition as a source object *and* a cataloged object in the current Natural library in the current system file.

You can now proceed with *Defining Field Properties*.