

SET WINDOW

<pre>SET WINDOW { 'window-name' OFF }</pre>

This chapter covers the following topics:

- Function
- Syntax Description
- Example

For an explanation of the symbols used in the syntax diagram, see *Syntax Symbols*.

Related Statements: DEFINE WINDOW | INPUT WINDOW='window-name' | REINPUT | SET WINDOW

Belongs to Function Group: *Screen Generation for Interactive Processing*

Function

The SET WINDOW statement is used to activate and de-activate a window.

Any SET WINDOW 'window-name' or INPUT WINDOW='window-name' statement de-activates the window which has currently been active and activates the window specified in the statement. This means that only one window can be active at a time.

Note:

If you use SET WINDOW to activate a window which is defined with SIZE AUTO, the data on the screen *before* the window is activated determine the size of the window.

Syntax Description

SET WINDOW 'window-name'	Activates the specified window, which means that all subsequent statements refer to that window until either the window is de-activated or another window is activated. The specified window must have been defined with a DEFINE WINDOW statement.
SET WINDOW OFF	De-activates the currently active window.

Example

See DEFINE WINDOW statement.