






# About this Documentation

Natural for MBCS provides the following functionality:

- Converts maps created with Natural Version 3.1 and KAPRI (a product by Beacon IT) into maps that are suitable for compilation and execution with Natural for MBCS.
- Provides features required to compile and execute these converted maps so that the resulting screen layout is the same as for the original maps created and executed with Natural Version 3.1 and KAPRI.
- Provides the outline editor and extended map editor features that can be used to create and maintain boxes for data and text fields (including boxes for blank areas) contained in a map.

The *Natural for MBCS* documentation is organized in the following parts:

	Installing Natural for MBCS under z/OS	How to install Natural for MBCS on a z/OS operating system.
	Installing Natural for MBCS under z/VSE	How to install Natural for MBCS on a z/VSE operating system.
	Installing Natural for MBCS under VM/CMS	How to install Natural for MBCS on a VM/CMS operating system.
	Options for Box Creation	General information on the alternatives provided to create boxes for map fields.
	Using the Outline Editor	Using the outline editor to define boxes for screens created with the Natural map editor.