

# Reusing the Layout of a Map

In this session, you will create a map by using the layout of another map.

**▶ To create a map from a map layout**

1. From the **Edit Map** menu, execute the **Initialize new Map** function to create a map with the name MAP003.
2. On the **Define Map Settings for MAP** screen, change **Page Size** to 60, mark **WRITE Statement**, unmark **INPUT Statement**, and enter MAP002 next to **Layout**.
3. Press ENTER.

The map settings now look as follows:

```

16:57:39                Define Map Settings for MAP                2007-12-14

Delimiters                Format                Context
-----
Cls Att CD Del          Page Size ..... 60          Device Check ....
T   D   BLANK          Line Size ..... 79          WRITE Statement  X
T   I   ?              Column Shift ... 0 (0/1)       INPUT Statement  _
                                Layout ..... MAP002_
                                dynamic ..... N (Y/N)
                                Zero Print ..... N (Y/N)
                                Case Default ... UC (UC/LC)
                                Manual Skip .... N (Y/N)
                                Decimal Char ... .
                                Standard Keys .. N (Y/N)
                                Justification .. L (L/R)
                                Print Mode ..... _
                                Control Var ....

O   D   +              Automatic Rule Rank 1
O   I   (              Profile Name .... SYSPROF

                                Filler Characters
                                -----
                                Optional, Partial ....
                                Required, Partial ....
                                Optional, Complete ...
                                Required, Complete ...

Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help           Exit                                   Let
    
```

4. Press ENTER.

The map editing screen appears with the layout of map MAP002.

5. Delete CITY: (XXXXXXXXXXXXXXXXXXXXX by using the field command .T.

- Move the second of the remaining output fields to the position shown below by using the field command .M.

The screen then looks as follows:

```

Ob _                               Ob D CLS ATT DEL      CLS ATT DEL
.                                  .      T D   Blnk   T I   ?
.                                  .
.                                  .
.                                  .
.                                  .      O D   +
.                                  .      O I   (
.                                  .
001  --010---+-----+-----030---+-----+-----050---+-----+-----070---+-----
NAME: (XXXXXXXXXXXXXXXXXXXXXXXXX  (XXXXXXXXXXXXXXXXXXXXXXXXX

Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help  Mset  Exit  Test  Edit  --   -   +   Full  <   >   Let
    
```

- Insert the text FIRST NAME : into the line as shown below:

```

Ob  _                               Ob D CLS ATT  DEL      CLS ATT  DEL
.                                     .          T  D    Blnk    T  I    ?
.                                     .
.                                     .
.                                     .          O  D    +
.                                     .          O  I    (
.                                     .
001  --010---+-----+-----030---+-----+-----050---+-----+-----070---+-----
NAME: (XXXXXXXXXXXXXXXXXXXXXXXXX FIRST NAME: (XXXXXXXXXXXXXXXXXXXXXXXXX

Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help  Mset  Exit  Test  Edit  --    -    +    Full  <    >    Let
    
```

8. Press PF3.

The **Edit Map** menu appears.

9. STOW map MAP003 by using the appropriate menu function.

You can now proceed with *Invoking a Map with WRITE USING MAP.*