

# Reusing the Layout of a Map

In this session, you will create a map by using the layout of another map.

**▶ To create a map from a map layout**

1. From the **Edit Map** menu, execute the **Initialize new Map** function to create a map with the name MAP003.
2. On the **Define Map Settings for MAP** screen, change **Page Size** to 60, mark **WRITE Statement**, unmark **INPUT Statement**, and enter MAP002 next to **Layout**.
3. Press ENTER.

The map settings now look as follows:

```

16:57:39                Define Map Settings for MAP                2007-12-14

Delimiters                Format                Context
-----
Cls Att CD Del          Page Size ..... 60          Device Check ....
T   D   BLANK          Line Size ..... 79          WRITE Statement  X
T   I   ?              Column Shift ... 0 (0/1)       INPUT Statement  _
                                Layout ..... MAP002_
                                dynamic ..... N (Y/N)
                                Zero Print ..... N (Y/N)
                                Case Default ... UC (UC/LC)
                                Manual Skip .... N (Y/N)
                                Decimal Char ... .
                                Standard Keys .. N (Y/N)
                                Justification .. L (L/R)
                                Print Mode ..... _
                                Control Var ....

O   D   +              Automatic Rule Rank 1
O   I   (              Profile Name .... SYSPROF

                                Filler Characters
                                -----
                                Optional, Partial ....
                                Required, Partial ....
                                Optional, Complete ...
                                Required, Complete ...

Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help           Exit                                  Let
    
```

4. Press ENTER.

The map editing screen appears with the layout of map MAP002.

5. Delete CITY: (XXXXXXXXXXXXXXXXXXXXX by using the field command .T.

6. Move the second of the remaining output fields to the position shown below by using the field command .M.

The screen then looks as follows:

```

Ob _                               Ob D CLS ATT DEL      CLS ATT DEL
.                                  .      T D   Blnk   T I   ?
.                                  .
.                                  .
.                                  .
.                                  .
.                                  .
001  --010---+-----+-----030---+-----+-----050---+-----+-----070---+-----
NAME: (XXXXXXXXXXXXXXXXXXXXXXXXX  (XXXXXXXXXXXXXXXXXXXXXXXXX

Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help Mset Exit Test Edit --   -   +   Full <   >   Let
    
```

7. Insert the text FIRST NAME : into the line as shown below:

```

Ob  _                               Ob D CLS ATT  DEL      CLS ATT  DEL
.                                     .      T  D   Blnk   T  I   ?
.                                     .
.                                     .
.                                     .      O  D   +
.                                     .      O  I   (
.                                     .
001  --010---+-----+-----030---+-----+-----050---+-----+-----070---+-----
NAME: (XXXXXXXXXXXXXXXXXXXXXXXXX FIRST NAME: (XXXXXXXXXXXXXXXXXXXXXXXXX

Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
      Help  Mset  Exit  Test  Edit  --   -   +   Full  <   >   Let
    
```

8. Press PF3.

The **Edit Map** menu appears.

9. STOW map MAP003 by using the appropriate menu function.

You can now proceed with *Invoking a Map with WRITE USING MAP.*