

Appendix C - z/VSE Dataset Usage

The following table provides a complete list of all the z/VSE input and output files used by the ADL Interfaces.

| DTF | Logical Unit | BLKSIZE | LRECL | RECFM | DSORG | Storage Medium |
|---------|--------------|---------|-------|-------|-------|----------------|
| DAZIN1 | SYSIPT | | 80 | F | PS | READER |
| DAZIN2 | SYSIPT | | 80 | F | PS | READER |
| DAZOUT1 | SYSLST | | 132 | F | PS | PRINTER |
| DAZOUT2 | SYS011 | | 132 | F | PS | PRINTER *1 |
| DAZIN3D | SYS013 | 8196 | 8192 | VB | PS | DISK *2 |
| DAZIN3T | SYS013 | 8196 | 8192 | VB | PS | TAPE *2 |
| DAZOT3D | SYS013 | 8196 | 8192 | VB | PS | DISK *2 |
| DAZOT3T | SYS013 | 8196 | 8192 | VB | PS | TAPE *2 |
| DAZIN4D | SYS012 | 8196 | 8192 | VB | PS | DISK *3 |
| DAZIN4T | SYS012 | 8196 | 8192 | VB | PS | TAPE *3 |
| DAZIN5D | SYS014 | 1320 | 132 | FB | PS | DISK*4 |
| DAZIN5T | SYS014 | 1320 | 132 | FB | PS | TAPE*4 |
| DAZOT5D | SYS012 | 8196 | 8192 | VB | PS | DISK *3 |
| DAZOT5T | SYS012 | 8196 | 8192 | VB | PS | TAPE *3 |
| DAZOUT4 | SYSxxx | | 80 | F | PS | DISK *5 |

*1 This printer output may be routed to a second logical printer, if one is available, by specifying PR=2 in the ADL parameter module or as a dynamic parameter. If no second logical printer is available, the printer output is written to a temporary file using DAZOT3D as output and DAZIN3D as input, and printed on SYSLST at the end of the job.

*2 The logical unit and block size may be modified by specifying SQ=(logical unit,block size) in the ADL parameter module or as a dynamic parameter. The values given in the table are the default values.

*3 The logical unit and block size may be modified by specifying TRACE=(,,,,,logical unit,block size) in the ADL parameter module or as a dynamic parameter. The values given in the table are the default values.

*4 The logical unit and block size may be modified by specifying FX=(logical unit, blocksize) in the ADL parameter module or as a dynamic parameter. The values given in the table are the default values.

*5 The logical unit must be assigned using an EXTENT statement.