

First Steps with Natural Single Point of Development

This tutorial provides an introduction to Natural Studio which is part of the Single Point of Development (SPoD) concept. It is intended for developers who are not yet familiar with the Windows version of Natural.

This tutorial is not intended to be a comprehensive description of the full range of possibilities provided by Natural Studio. Therefore, explanations are kept to a minimum. For detailed information, see *Using Natural Studio* in the Natural for Windows documentation.

It is recommended that you follow the tutorial in the sequence indicated below.

- Starting Natural
- Customizing the Natural Studio Window
- Local and Remote Environment
- Issuing Commands
- Handling Programs
- Locking and Unlocking
- Handling Applications