SET WINDOW

```
SET WINDOW  { 'window-name' }
            {     OFF       }
```

This chapter covers the following topics:

- Function

- Syntax Description

- Example

For an explanation of the symbols used in the syntax diagram, see *Syntax Symbols*.

Related Statements: DEFINE WINDOW | INPUT WINDOW='*window-name*' | REINPUT

Belongs to Function Group: *Screen Generation for Interactive Processing*

Function

The SET WINDOW statement is used to activate and de-activate a window.

Any SET WINDOW '*window-name*' or INPUT WINDOW='*window-name*' statement de-activates the window which has currently been active and activates the window specified in the statement. This means that only one window can be active at a time.

Note:
If you use SET WINDOW to activate a window which is defined with SIZE AUTO, the data on the screen *before* the window is activated determine the size of the window.

Syntax Description

Syntax Element	Description
SET WINDOW '*window-name*'	Activates the specified window, which means that all subsequent statements refer to that window until either the window is de-activated or another window is activated. The specified window must have been defined with a DEFINE WINDOW statement.
SET WINDOW OFF	De-activates the currently active window.

Example

See DEFINE WINDOW statement.